#### Advanced Data Management (CSCI 680/490)

Graph Databases

Dr. David Koop



#### Recent History in Databases

- Early 2000s: Commercial DBs dominated, Open-source DBs missing features
- Mid 2000s: MySQL adopted by web companies
- Late 2000s: NoSQL dos scale horizontally out of the box
- Early 2010s: New DBMSs that can scale across multiple machines natively and provide ACID guarantees





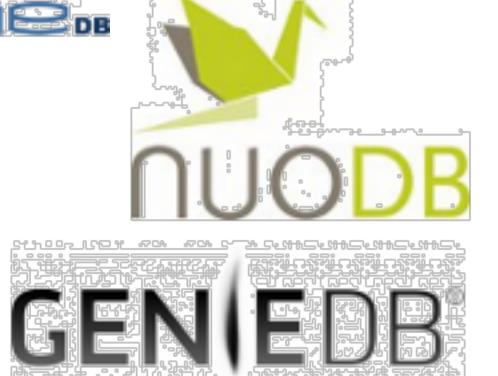






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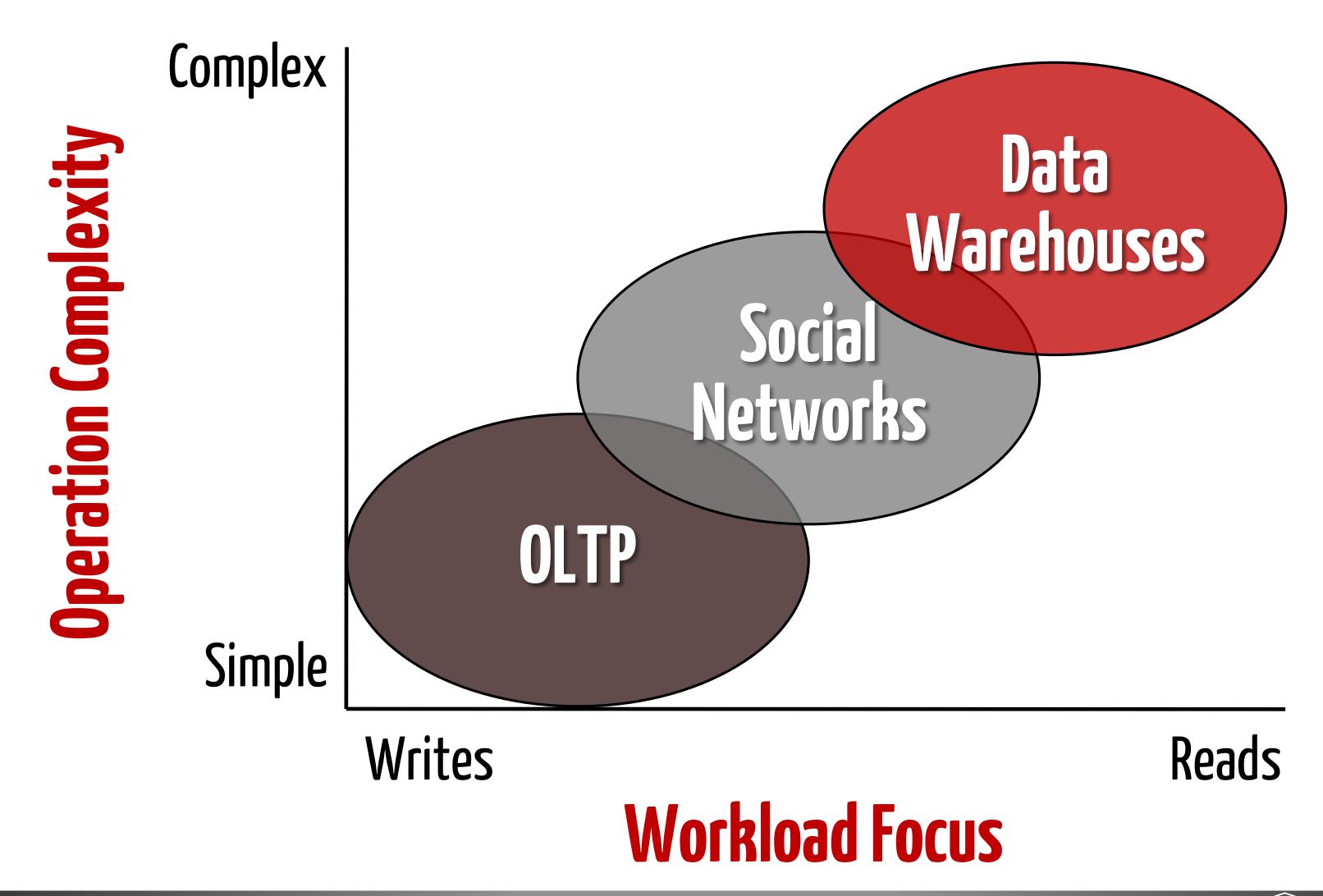


#### NewSQL

- 451 Group's Definition:
  - A DBMS that delivers the scalability and flexibility promised by NoSQL while retaining the support for SQL queries and/or ACID, or to improve performance for appropriate workloads.
- Stonebraker's Definition:
  - SQL as the primary interface
  - ACID support for transactions
  - Non-locking concurrency control
  - High per-node performance
  - Parallel, shared-nothing architecture

[A. Pavlo]

#### OLTP Workload



[<u>A. Pavlo</u>]

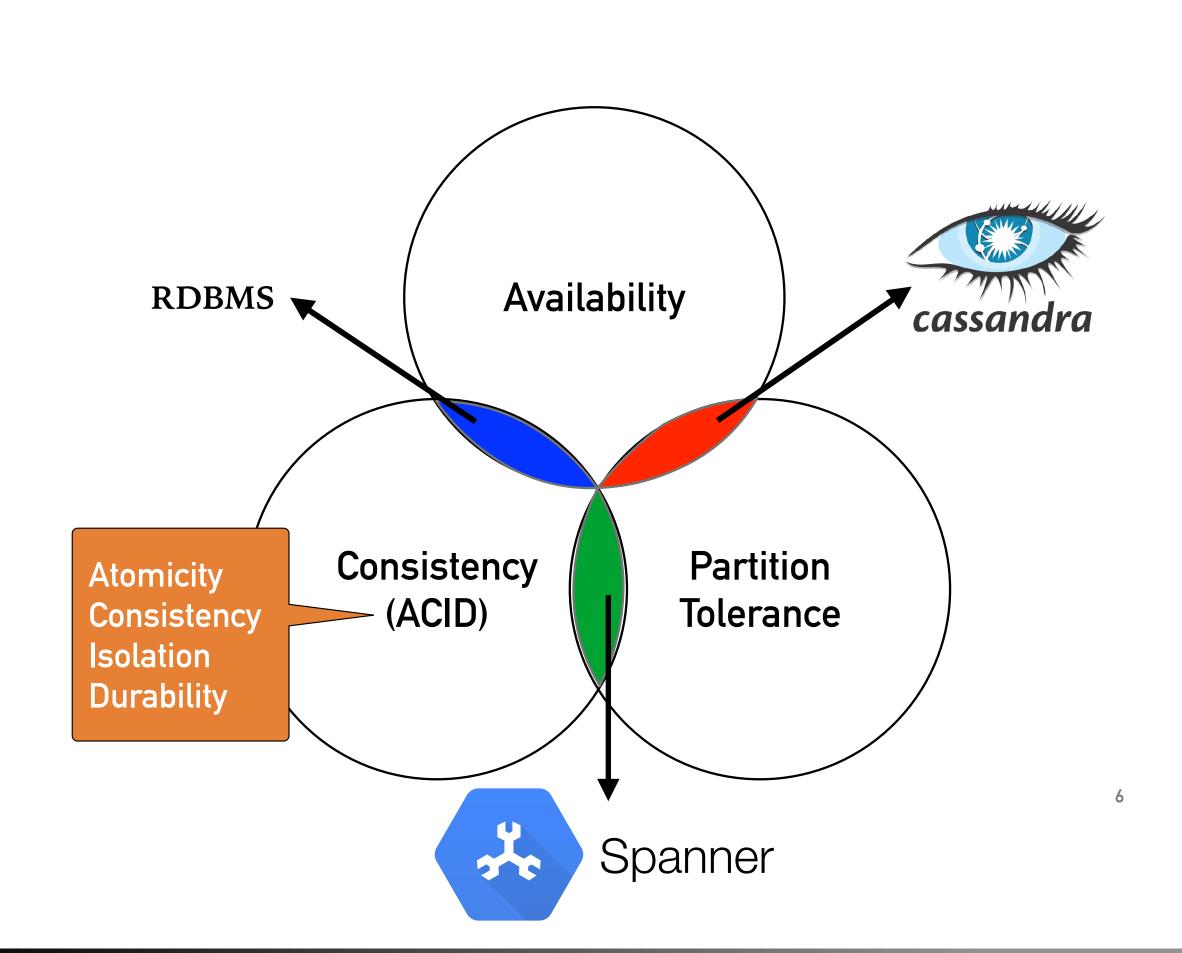
#### Ideal OLTP System

- Main Memory Only
- No Multi-processor Overhead
- High Scalability
- High Availability
- Autonomic Configuration

#### Spanner Overview

- Focus on scaling databases focused on OLTP (not OLAP)
- Since OLTP, focus is on sharding rows
- Tries to satisfy CAP (which is impossible per CAP Theorem) by not worrying about 100% availability
- External consistency using multi-version concurrency control through timestamps
- ACID is important
- Structured: universe with zones with zone masters and then spans with span masters
- SQL-like (updates allow SQL to be used with Spanner)

#### Spanner and the CAP Theorem



- Which type of system is Spanner?
  - C: consistency, which implies a single value for shared data
  - A: 100% availability, for both reads and updates
  - P: tolerance to network partitions
- Which two?
  - CA: close, but not totally available
  - So actually CP

#### External Consistency

- Traditional DB solution: two-phase locking—no writes while client reads
- "The system behaves as if all transactions were executed sequentially, even though Spanner actually runs them across multiple servers (and possibly in multiple datacenters) for higher performance and availability" [Google]
- Semantically indistinguishable from a single-machine database
- Uses multi-version concurrency control (MVCC) using timestamps
- Spanner uses TrueTime to generate monotonically increasing timestamps across all nodes of the system

#### Google Cloud Spanner: NewSQL

#### Cloud Spanner: The best of the relational and NoSQL worlds

	CLOUD SPANNER	TRADITIONAL RELATIONAL	TRADITIONAL NON-RELATIONAL
Schema	Yes	Yes	× No
SQL	Yes	Yes	× No
Consistency	Strong	Strong	× Eventual
Availability	High	× Failover	High
Scalability	Horizontal	× Vertical	Horizontal
Replication	Automatic	Configurable	Configurable

[https://cloud.google.com/spanner/]

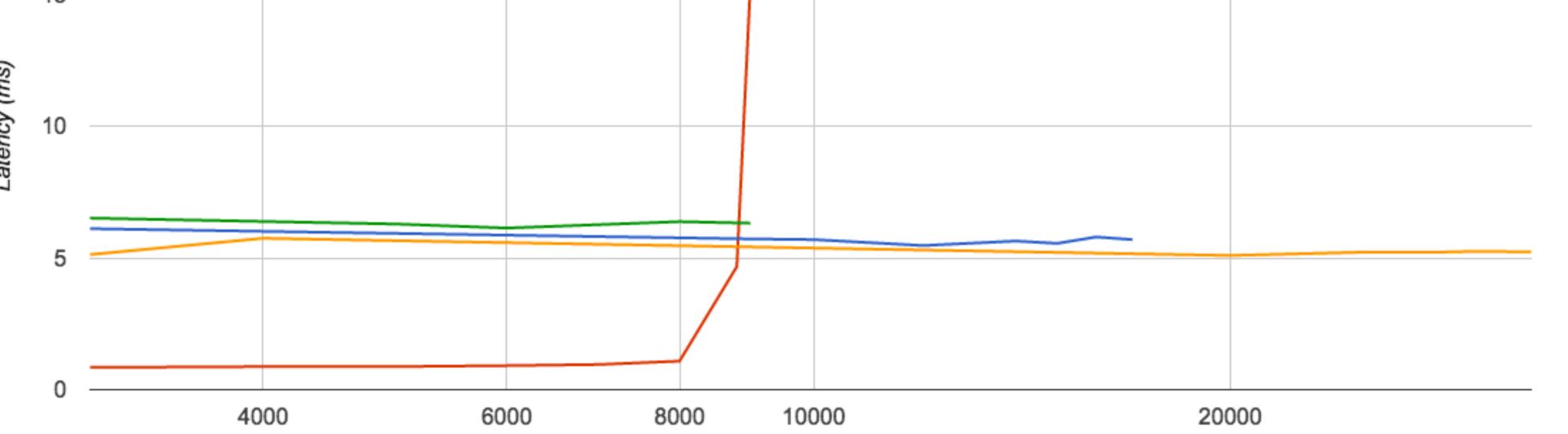
#### Spanner as "Effectively CA"

- Criteria for being "effectively CA"
  - 1. At a minimum it must have very high availability in practice (so that users can ignore exceptions), and
  - 2. As this is about partitions it should also have a low fraction of those outages due to partitions.
- Spanner meets both of these criteria
- Spanner relies on Google's network (private links between data centers)
- TrueTime helps create consistent snapshots, sometimes have a commit wait

[<u>E. Brewer</u>, 2017]

# Throughput: Spanner vs. MySQL

#### 



Throughput (queries per second)

[P. Bakkum and D. Cepeda, 2017]



#### Assignment 4

- Work on Data Integration and Data Fusion
- Integrate artist datasets from different institutions (The Met, The Tate, Smithsonian, Carnegie Museum of Art)
  - Integrate information about names, places, nationality, etc.
- Record Matching:
  - Which artists are the same?
  - Which nationalities are the same? (British/English)
- Data Fusion:
  - Year of birth/death differences
  - Nationality differences

#### Test 2

- Wednesday, April 6
- Covers material from the beginning of course, emphasizing material since Test 1
- Similar Format to Test 1
- We have discussed more papers since Test 1

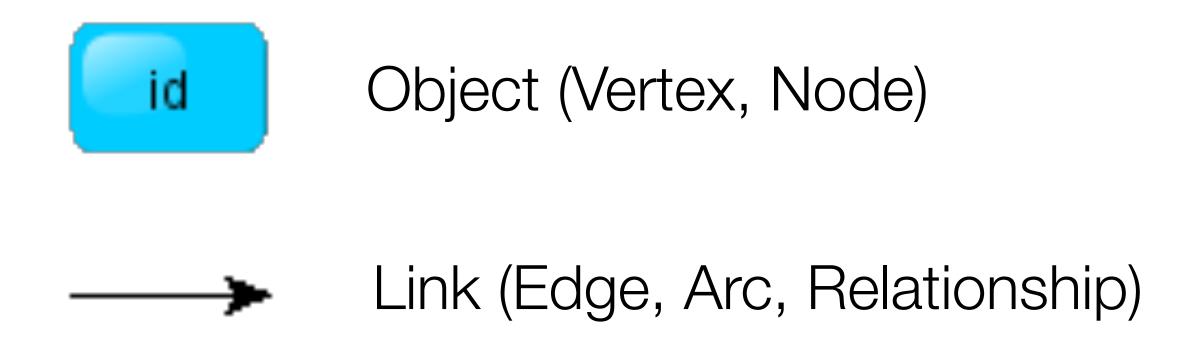
#### Specific Types of Data

## Graphs: Social Networks

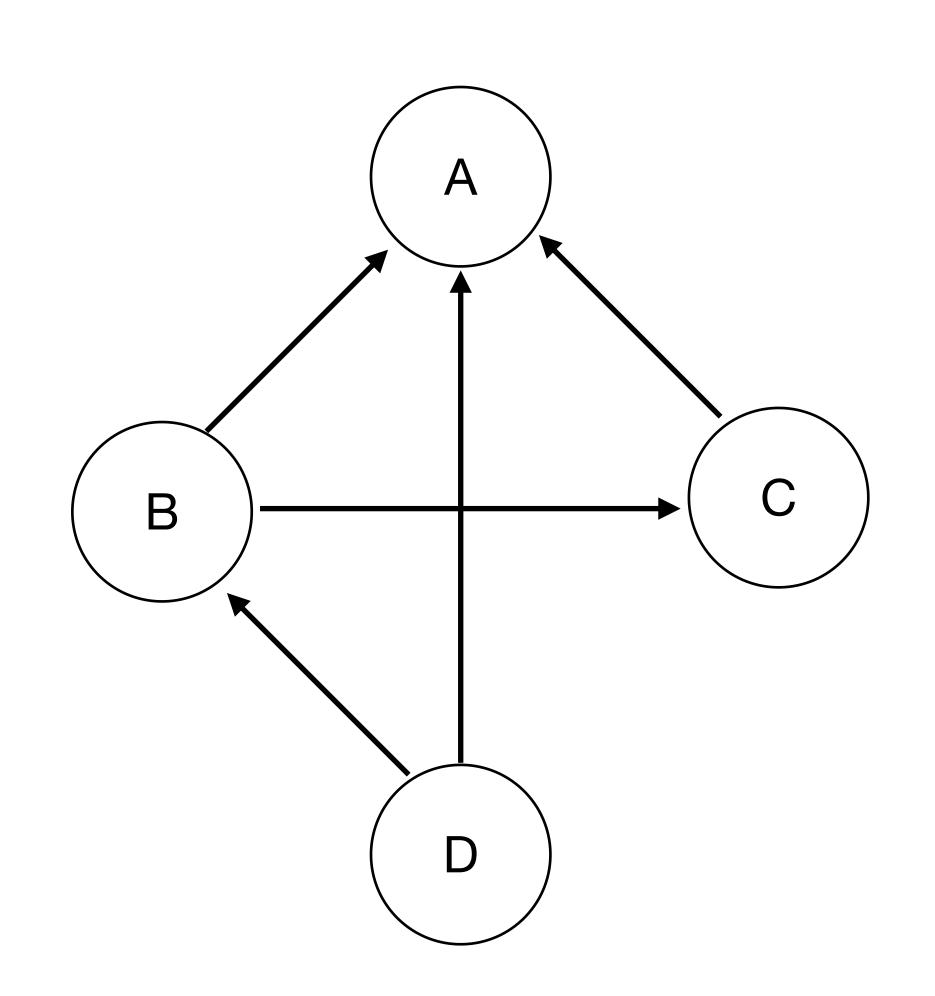


#### What is a Graph?

 An abstract representation of a set of objects where some pairs are connected by links.



#### What is a Graph?

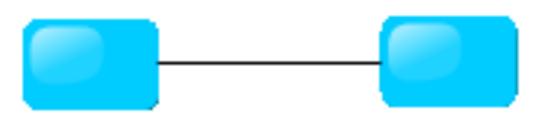


- In computing, a graph is an abstract data structure that represents set objects and their relationships as vertices and edges/ links, and supports a number of graphrelated operations
- Objects (nodes): {A,B,C,D}
- Relationships (edges):{(D,B), (D,A), (B,C), (B,A), (C,A)}
- Operation: shortest path from D to A

[K. Salama, 2016]

#### Different Kinds of Graphs

Undirected Graph



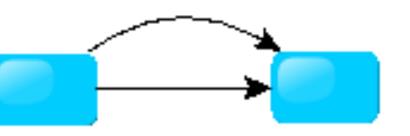
Directed Graph



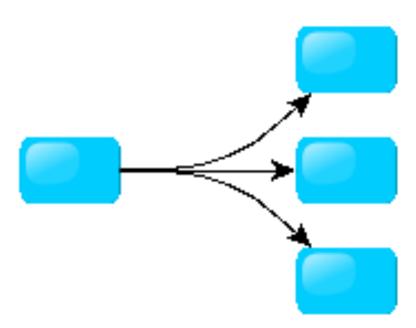
Pseudo Graph



Multi Graph

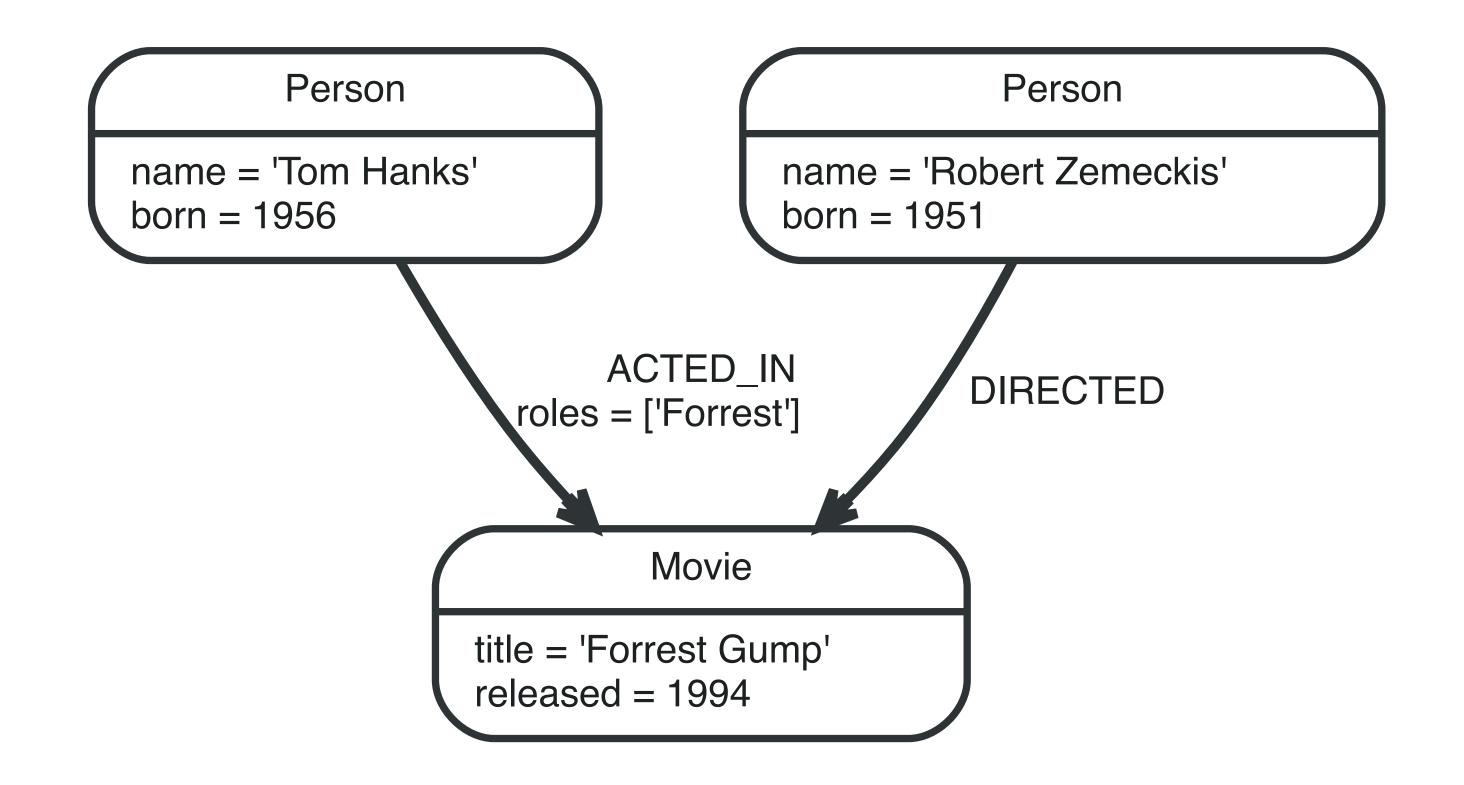


Hyper Graph



#### Graphs with Properties

- Each vertex or edge may have properties associated with it
- May include identifiers or classes



[<u>neo4j</u>]

#### Types of Graph Operations

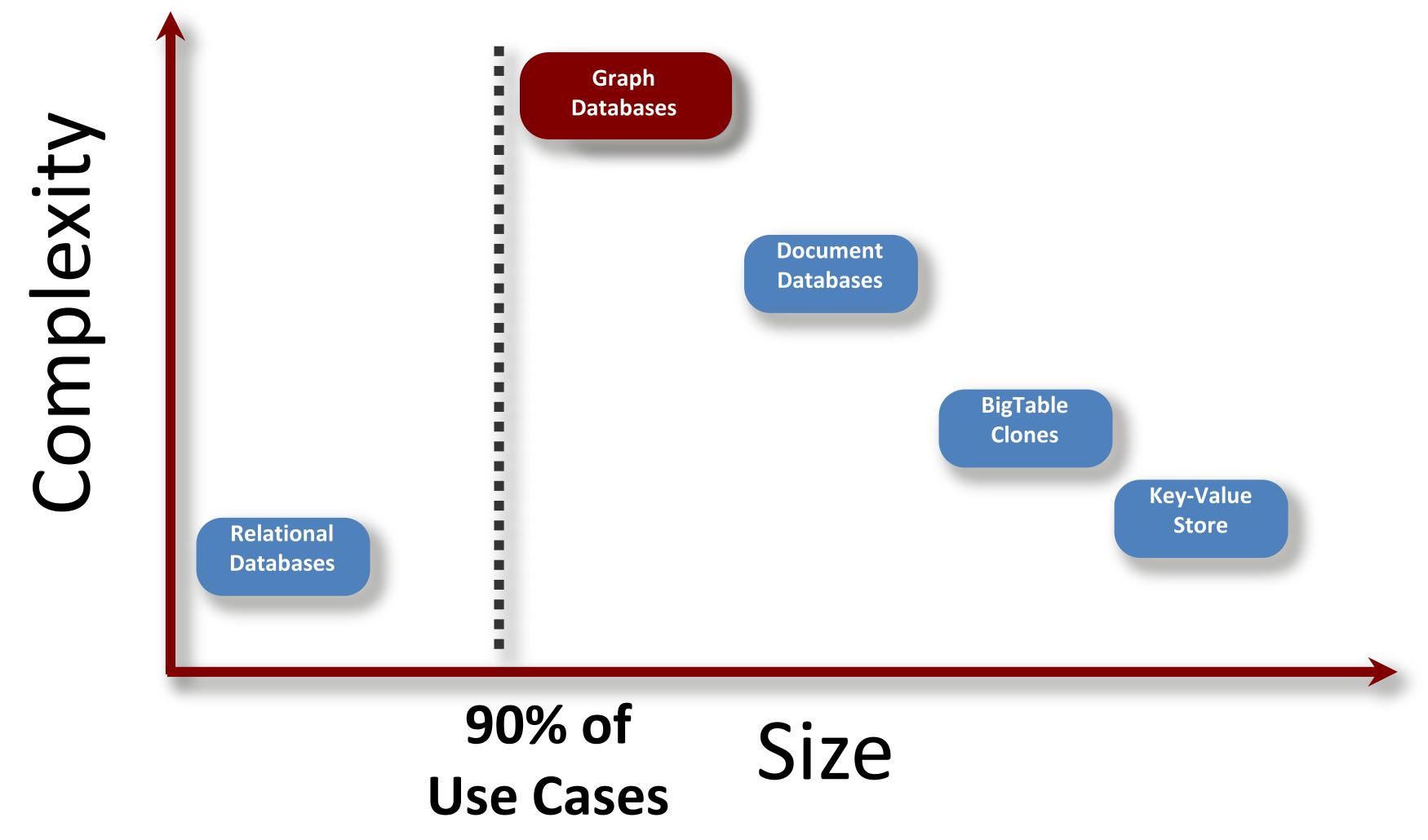
- Connectivity Operations:
  - number of vertices/edges, in- and out-degrees of vertices
  - histogram of degrees can be useful in comparing graphs
- Path Operations: cycles, reachability, shortest path, minimum spanning tree
- Community Operations: clusters (cohesion and separation)
- Centrality Operations: degree, vulnerability, PageRank
- Pattern Matching: subgraph isomorphism
  - can use properties
  - useful in fraud/threat detection, social network suggestions

[K. Salama, 2016]

#### What is a Graph Database?

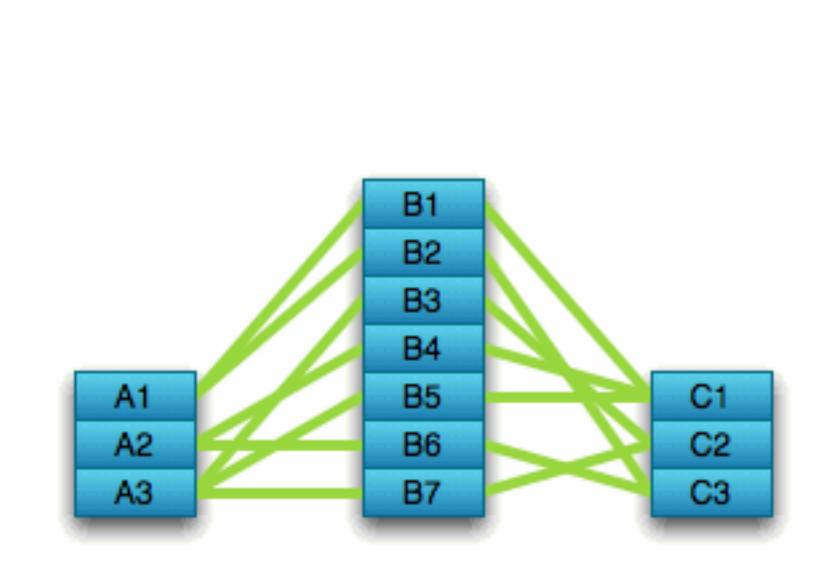
- A database with an explicit graph structure
- Each node knows its adjacent nodes
- As the number of nodes increases, the cost of a local step (or hop) remains the same
- Plus an Index for lookups

#### How do Graph Databases Compare?

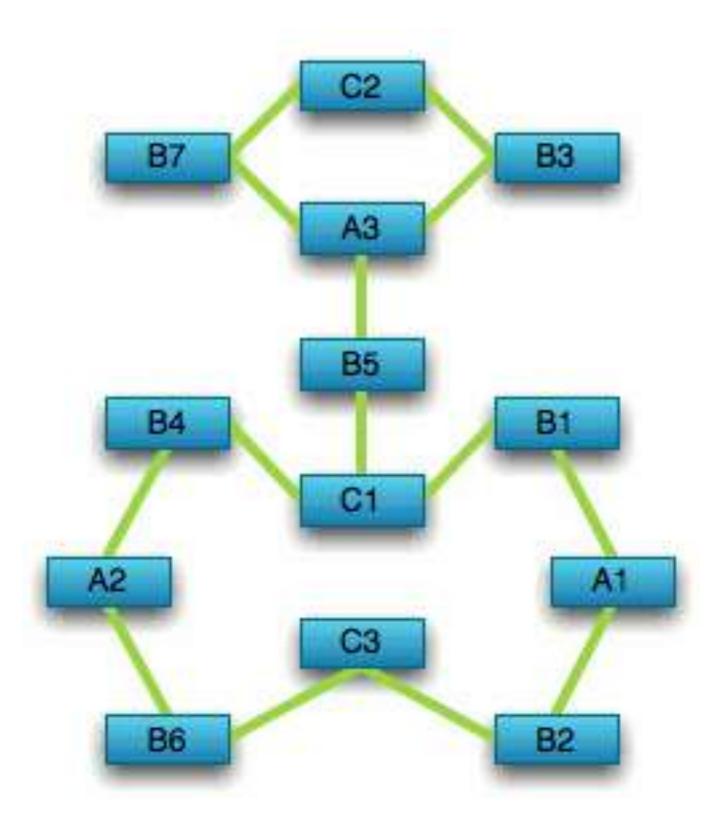


#### Graph Databases Compared to Relational Databases

#### Optimized for aggregation



#### Optimized for connections



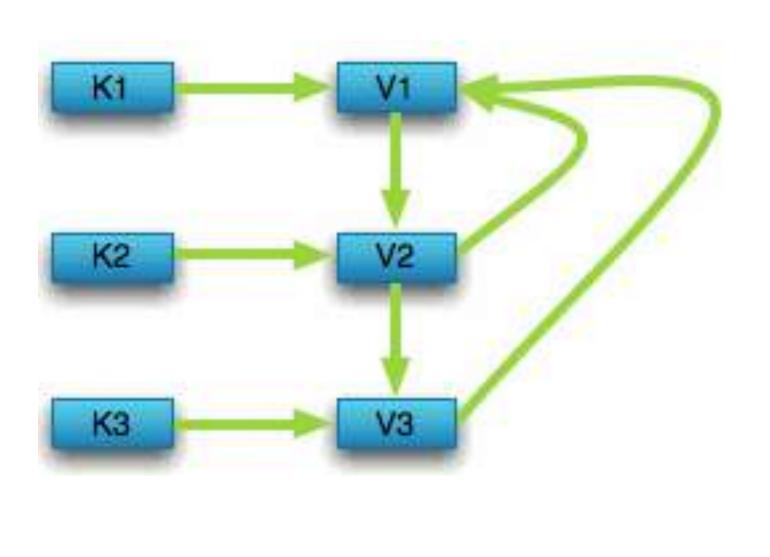


## Graph Databases Compared to Key-Value Stores

Optimized for simple look-ups



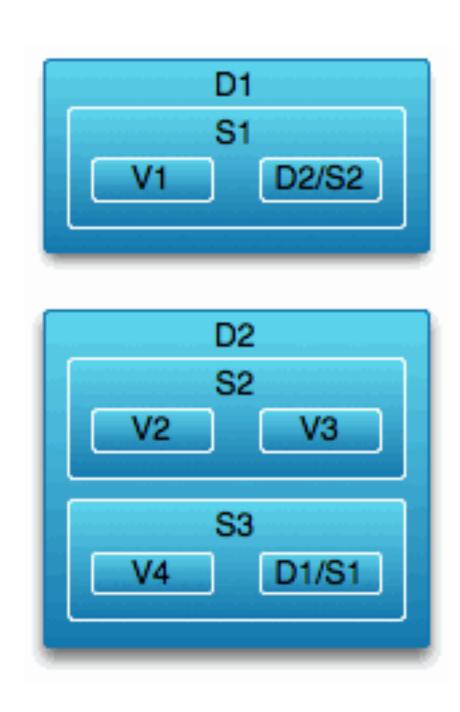
Optimized for traversing connected data



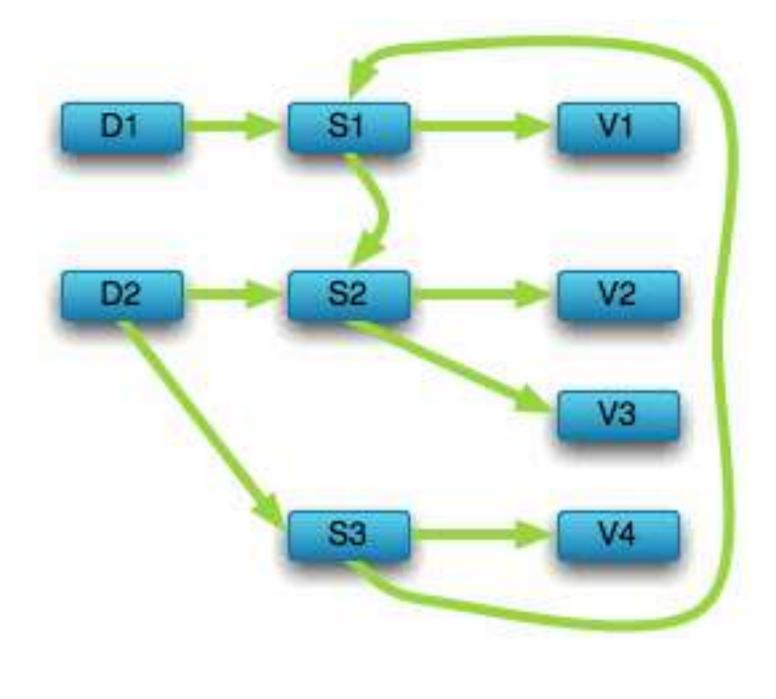


#### Graph Databases Compared to Document Stores

Optimized for "trees" of data



Optimized for seeing the forest and the trees, and the branches, and the trunks





# The Ubiquity of Large Graphs and Surprising Challenges of Graph Processing

S. Sahu, A. Mhedhbi, S. Salihoglu, J. Lin, and M. T. Özsu

## The Future is Big Graphs

S. Sakr et al

CACM



#### Insights for the Future of Graph Processing

- Graphs are ubiquitous abstractions enabling reusable computing tools for graph processing with applications in every domain.
- Diverse workloads, standard models and languages, algebraic frameworks, and suitable and reproducible performance metrics will be at the core of graph processing ecosystems in the next decade.

[S. Sakr et al.]

#### Pipeline for Graph Processing

Data flows left to right, from data source to output, via a series of functionally different processing steps. Feedback and loopbacks flow mainly through the blue (highlighted) arrows. Processing Formalism Non-Graph **Data Sources** Graph Data Database Model Graph Business Intelligence Machine **Graph OL TP Operations** Extraction Learning Relational Extracted Database **Graph OLAP Operations** Processed Graphs Augmented Reality and Visualization Scientific Output Computing **Graph-Based Engines** Graph Algorithm **Graph Analytics** Data Graph Data Graph Workflow Engine

## Graph Databases

D. Lembo and R. Rosati



#### Why Graph Database Models?

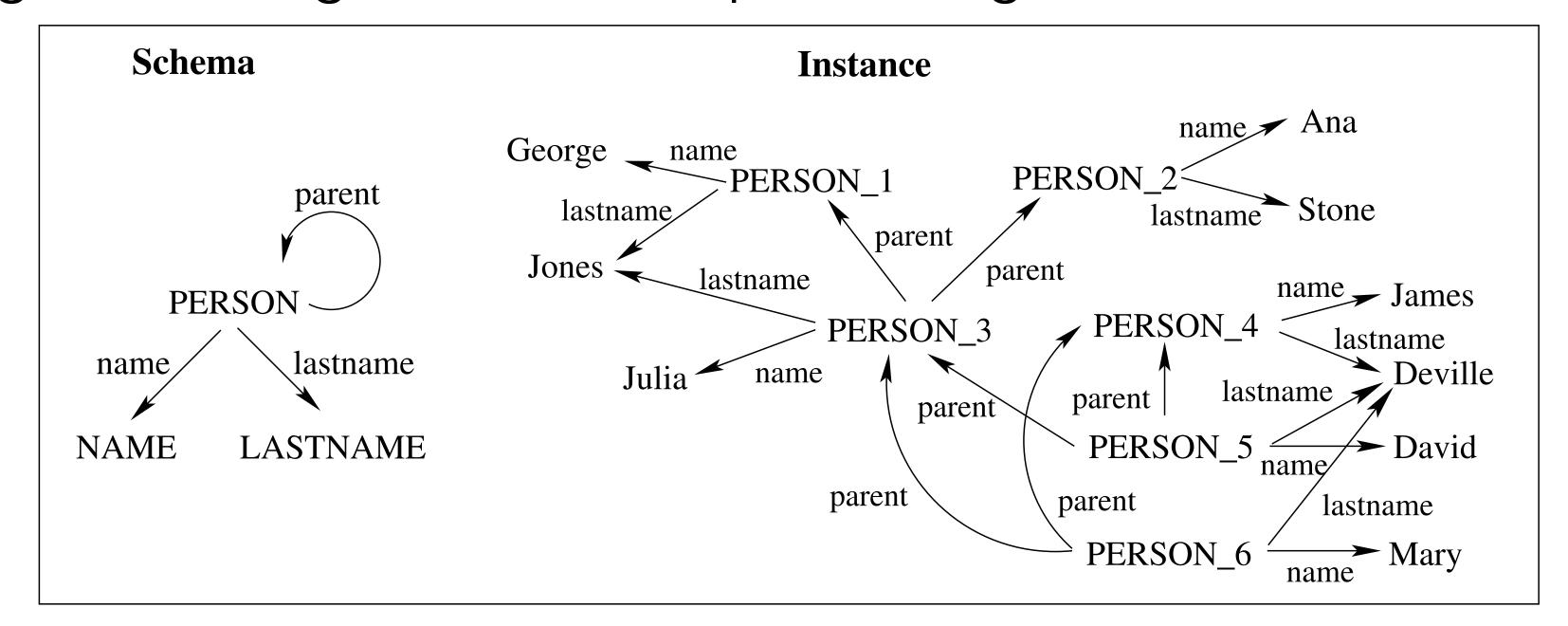
- Graphs has been long ago recognized as one of the most simple, natural and intuitive knowledge representation systems
- Graph data structures allow for a natural modeling when data has graph structure
- Queries can address direct and explicitly this graph structure
- Implementation-wise, graph databases may provide special graph storage structures, and take advantage of efficient graph algorithms available for implementing specific graph operations over the data

#### Relational Model

NAME	LASTNAME	PERSON	PARENT	George Jones Ana Stone
George	Jones	Julia	George	parent parent
Ana	Stone	Julia	Ana	
Julia	Jones	David	James	(James Deville) (Julia Jones)
James	Deville	David	Julia	norant
David	Deville	Mary	James	parent parent parent
Mary	Deville	Mary	Julia	(David Deville) (Mary Deville)

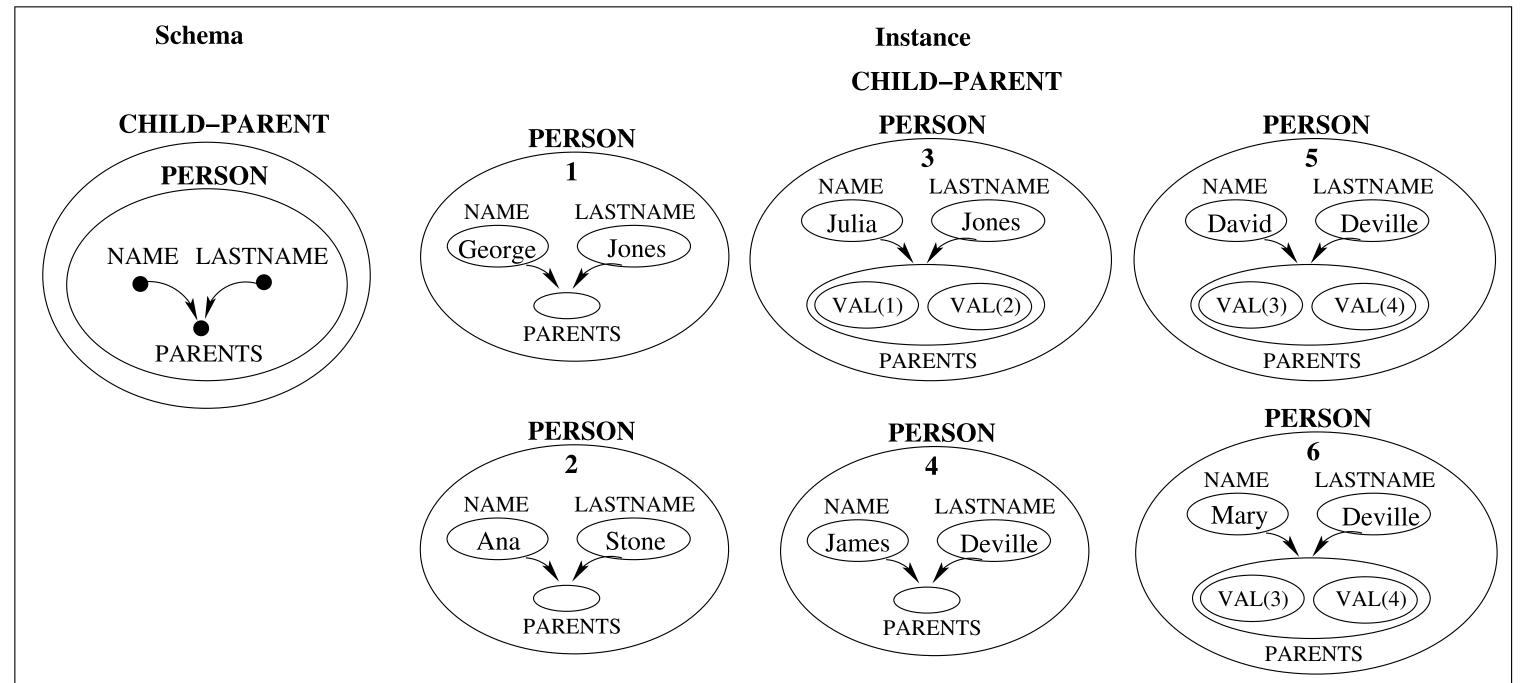
#### Basic Labeled Model (Gram)

- Directed graph with nodes and edges labeled by some vocabulary
- Gram is a directed labeled multigraph
  - Each node is labeled with a symbol called a type
  - Each edge has assigned a label representing a relation between types



# Hypergraph Model (Groovy)

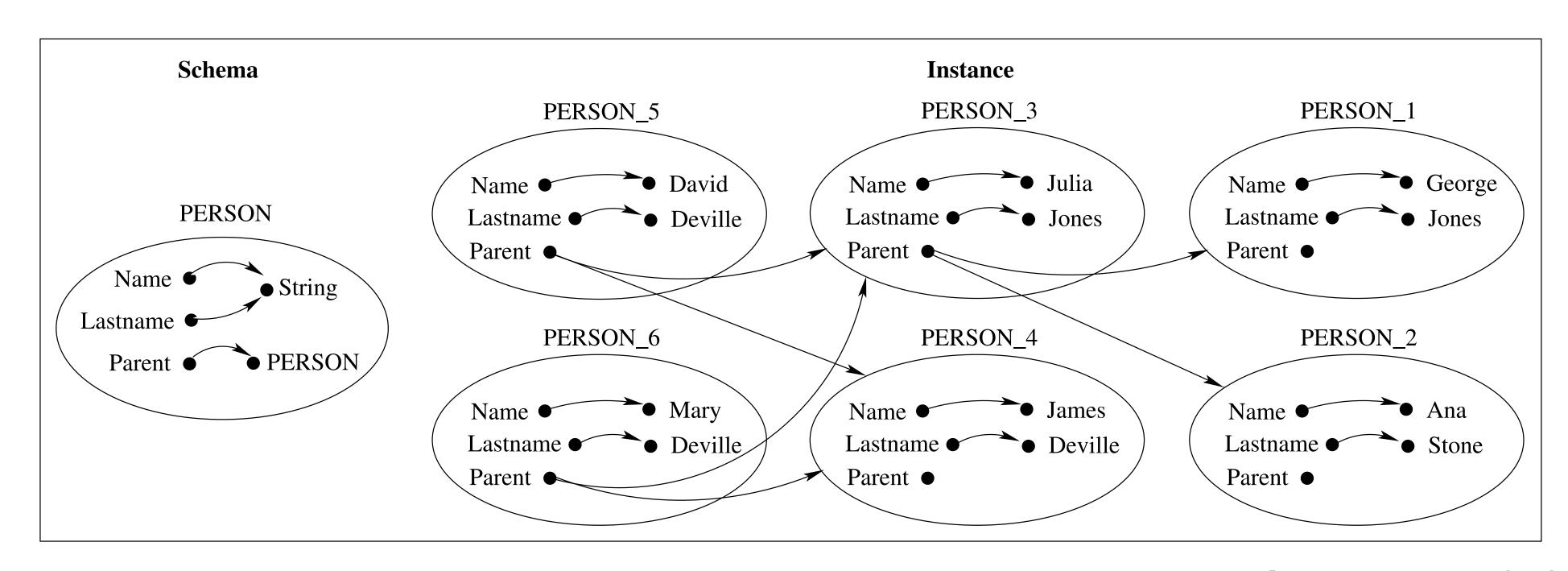
- Notion of edge is extended to hyperedge, which relates an arbitrary set of nodes
- Hypergraphs allow the definition of complex objects (undirected), functional dependencies (directed), object-ID and (multiple) structural inheritance





#### Hypernode Model

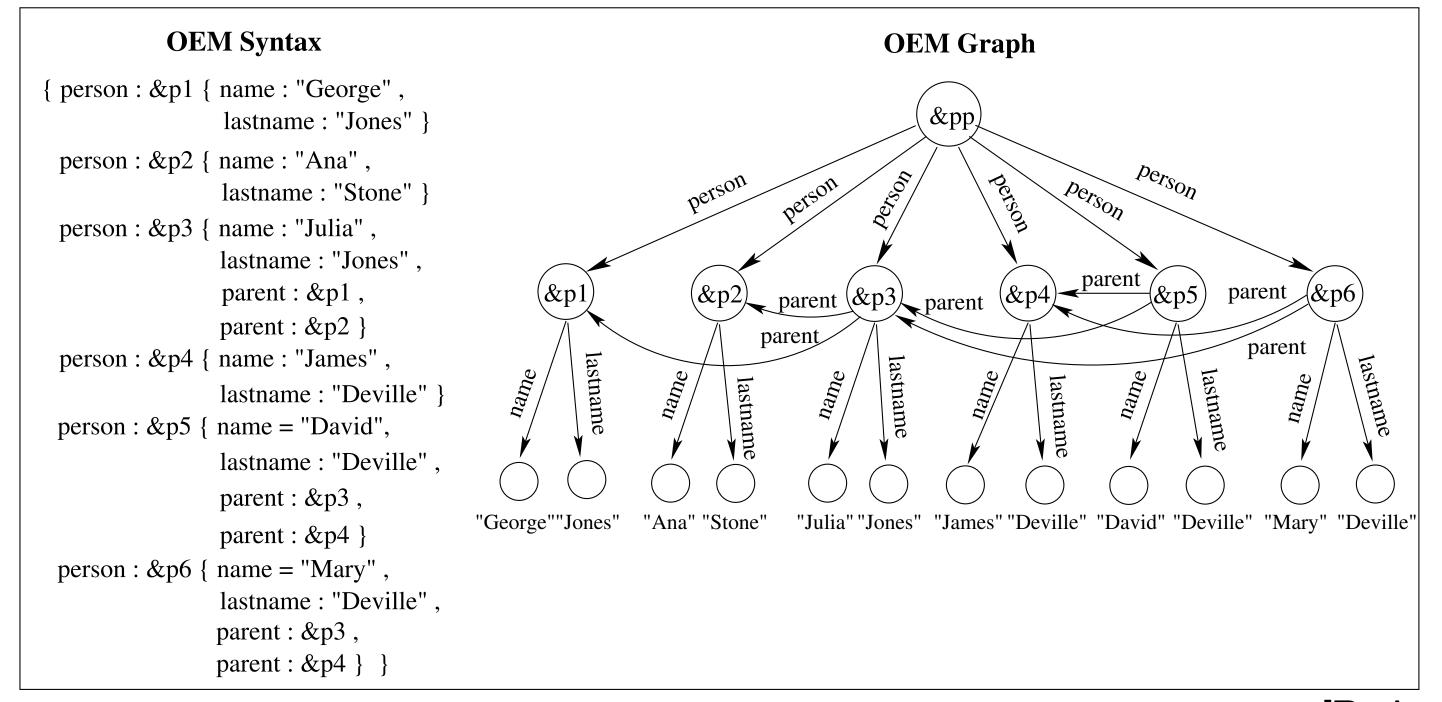
- Hypernode is a directed graph whose nodes can themselves be graphs (or hypernodes), allowing **nesting** of graphs
- Encapsulates information





## Semistructured (Tree) Model: (OEM Graph)

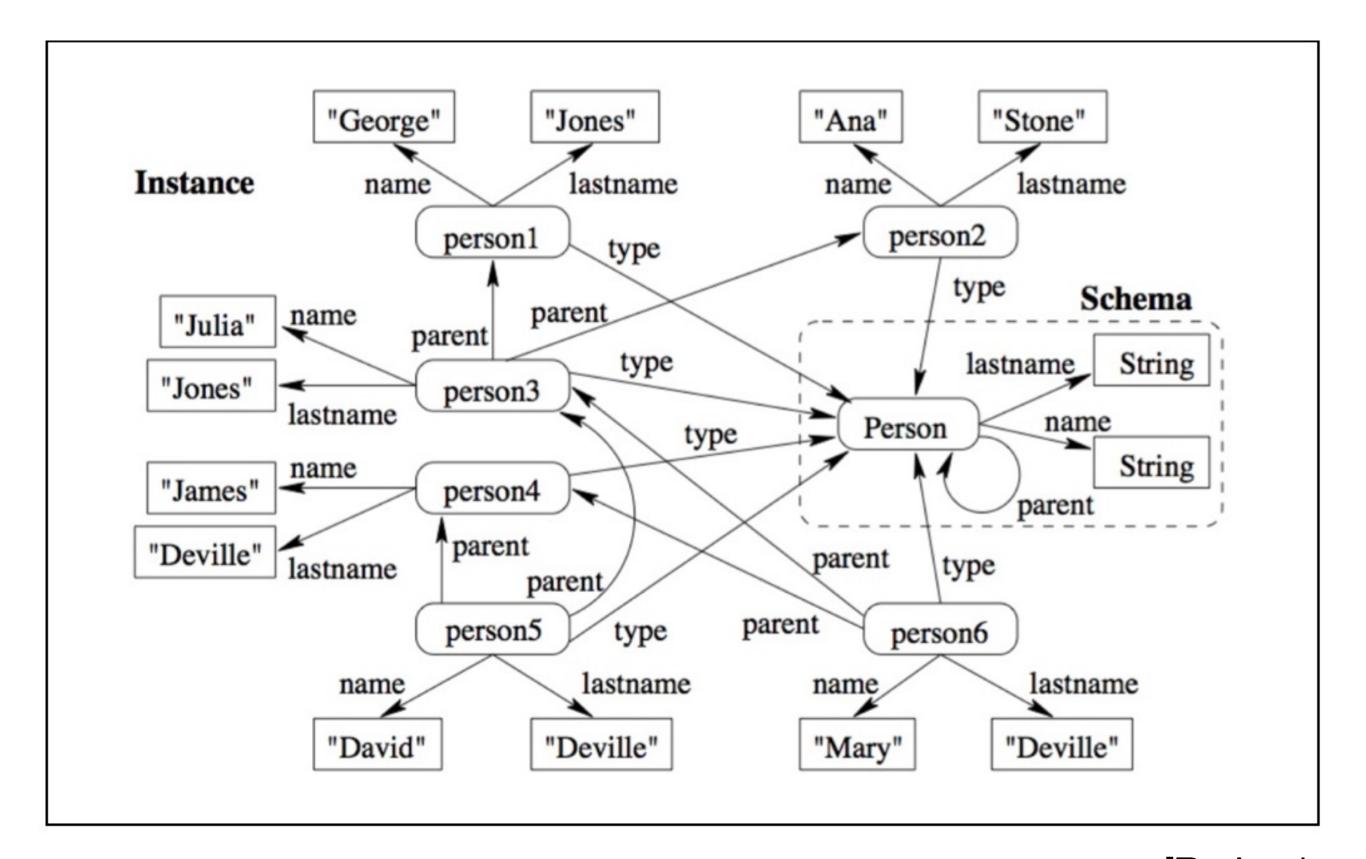
- "Self-describing" data like JSON and XML
- OEM uses pointers to data in the tree





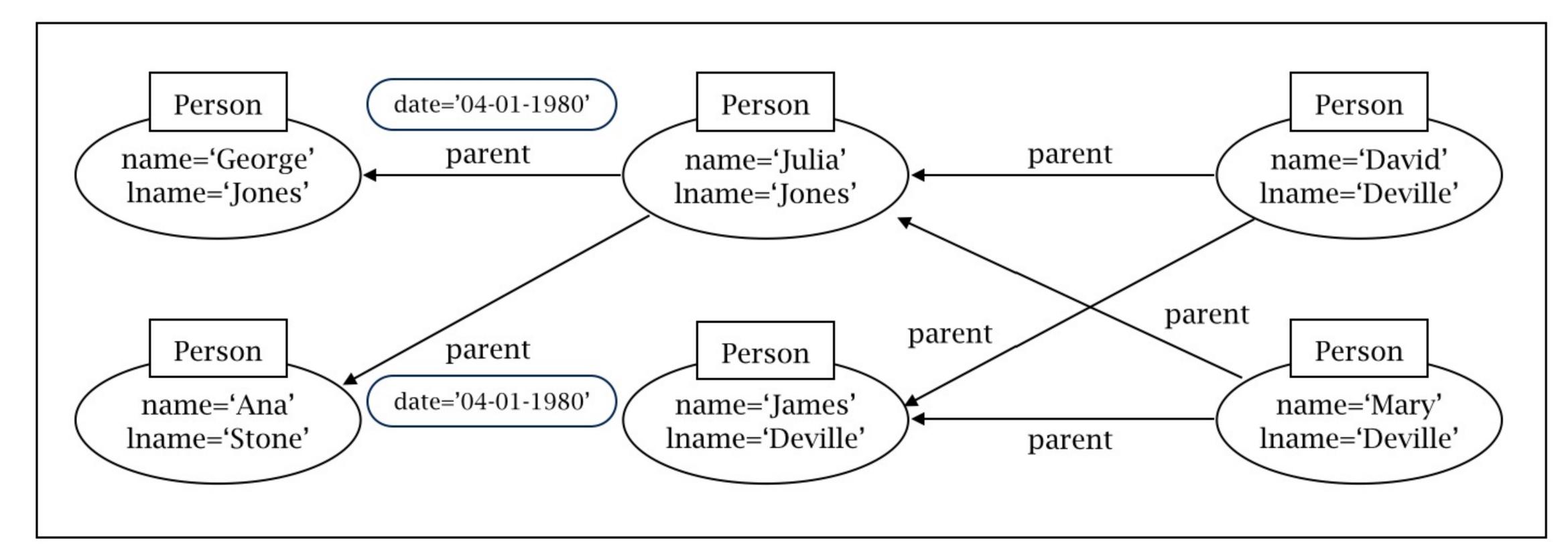
## RDF (Triple) Model

- Interconnect resources in an extensible way using graph-like structure for data
- Schema and instance are mixed together
- SPARQL to query
- Semantic web



### Property Graph Model (Cypher in neo4j)

- Directed, labelled, attributed multigraph
- Properties are key/value pairs that represent metadata for nodes and edges





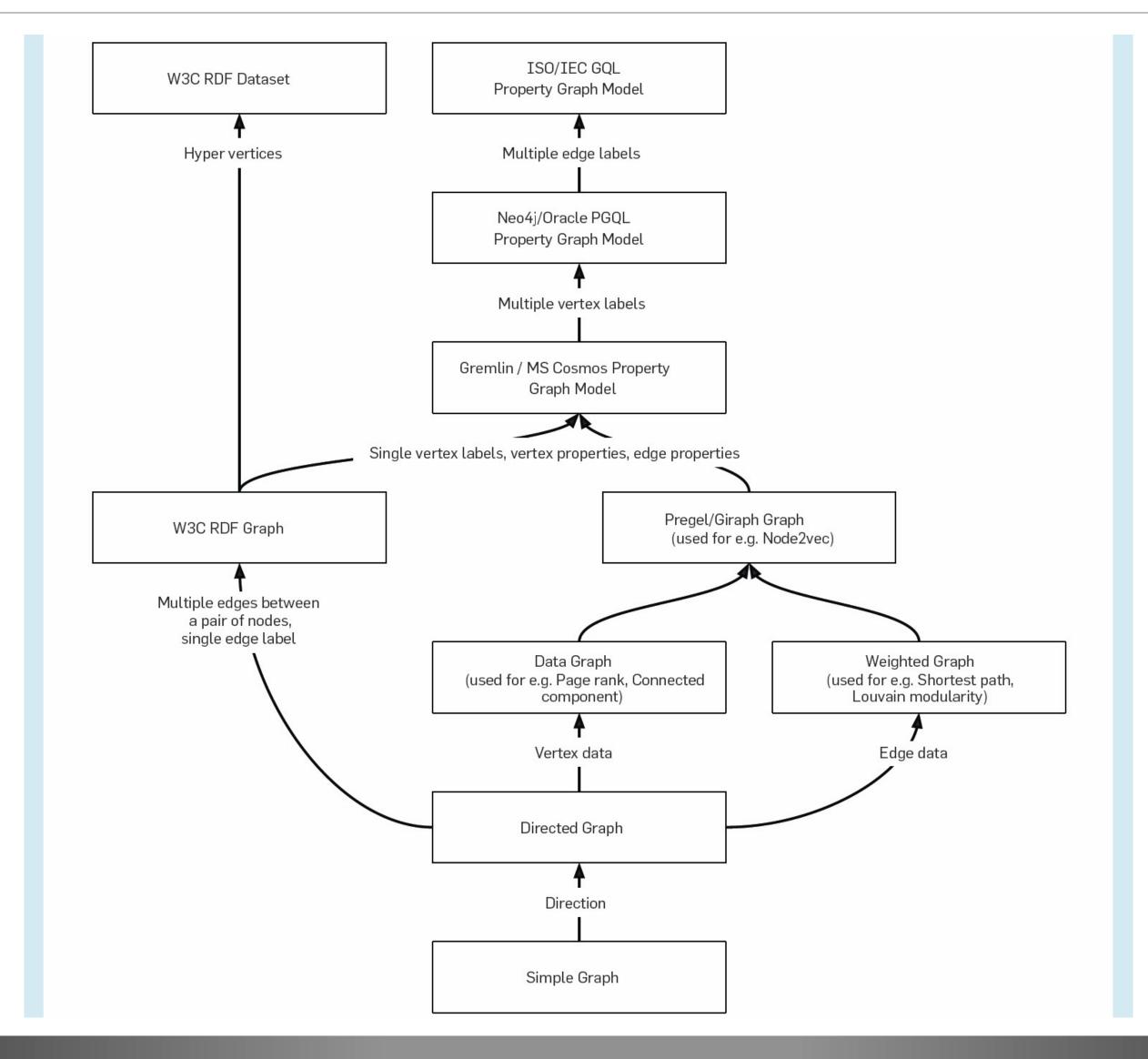
### Types of Graph Queries

- Adjacency queries (neighbors or neighborhoods)
- Pattern matching queries (related to graph mining)
  - Graph patterns with structural extension or restrictions
  - Complex graph patterns
  - Semantic matching
  - Inexact matching
  - Approximate matching
- Reachability queries (connectivity)

### Types of Graph Queries (continued)

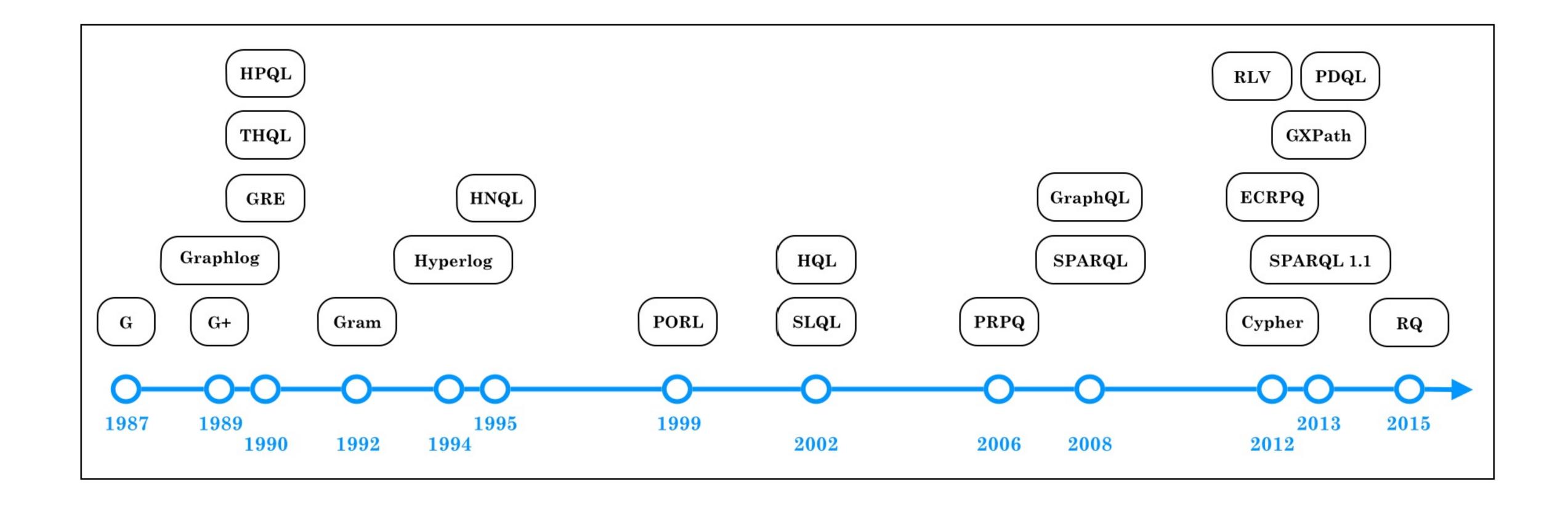
- Analytical queries
  - Summarization queries
  - Complex analytical queries (PageRank, characteristic path length, connected components, community detection, clustering coefficient)

## Graph Structures



[S. Sakr et al.]

### Graph Query Languages



- Implemented by neo4j system
- Expresses reachability queries via path expressions

```
- p = (a) - [:knows*] -> (b): nodes from a to b following knows edges
```

```
• START x=node:person(name="John")
 MATCH (x) - [siriend] -> (y)
 RETURN y.name
```

### SPARQL (RDF)

- Uses SELECT-FROM-WHERE pattern like SQL
- SELECT ?N
  FROM <a href="http://example.org/data.rdf">http://example.org/data.rdf</a>
  WHERE { ?X rdf:type voc:Person . ?X voc:name ?N }

# Comparing Graph Database Systems: Features

#### Data Storage

Graph	Main	External	Backend	Indexes
Database	memory	memory	Storage	
AllegroGraph	•	•		•
DEX	•	•		•
Filament	•		•	
G-Store		•		
HyperGraphDB	•	•	•	•
InfiniteGraph		•		•
Neo4j	•	•		•
Sones	•			•
vertexDB		•	•	

#### Operations/Manipulation

	Data	Data	Query	API	GUI
Graph	Definition	Manipulat.	Language		
Database	Language	Language			
AllegroGraph	•	•	•	•	•
DEX				•	
Filament				•	
G-Store	•		•	•	
HyperGraphDB				•	
InfiniteGraph				•	
Neo4j				•	
Sones	•	•	•	•	•
vertexDB				•	

[R. Angles, 2012]

# Comparing Graph Database Systems: Representation

#### Graph Data Structures

	Graphs				No	Nodes		Edges	
Graph Database	Simple graphs	Hypergraphs	Nested graphs	Attributed graphs	Node labeled	Node attribution	Directed	Edge labeled	Edge attribution
AllegroGraph	•				•		•	•	
DEX				•	•	•	•	•	•
Filament	•				•		•	•	
G-Store	•				•		•	•	
HyperGraphDB		•			•		•	•	
InfiniteGraph				•	•	•	•	•	•
Neo4j				•	•	•	•	•	•
Sones		•		•	•	•	•	•	•
vertexDB	•				•		•	•	

#### Entites & Relations

	Schema			Instance					
Graph Database	Node types	Property types	Relation types	Object nodes	Value nodes	Complex nodes	Object relations	Simple relations	Complex relations
AllegroGraph					•			•	
DEX	•		•	•	•		•	•	
Filament					•			•	
G-Store					•			•	
HyperGraphDB	•		•		•			•	•
InfiniteGraph	•		•	•	•		•	•	
Neo4j				•	•		•	•	
Sones					•			•	
vertexDB					•			•	

[R. Angles, 2012]



## Comparing Graph Database Systems: Queries

### Query Support

		Type		Use			
Graph Database	Query Lang.	API	Graphical Q. L.	Retrieval	Reasoning	Analysis	
AllegroGraph	0	•	•	•	•	•	
DEX		•		•		•	
Filament		•		•			
G-Store	•			•			
HyperGraphDB		•		•			
InfiniteGraph		•		•			
Neo4j	0	•		•			
Sones	•		•	•		•	
vertexDB		•		•			

### Types of Queries

	Adja	Adjacency		achabi	lity		
Graph Database	Node/edge adjacency	k-neighborhood	Fixed-length paths	Regular simple paths	Shortest path	Pattern matching	Summarization
Allegro	•		•			•	
DEX	•		•	•	•	•	
Filament	•		•			•	
G-Store	•		•	•	•	•	
HyperGraph	•					•	
Infinite	•		•	•	•	•	
Neo4j	•			•	•		
Sones	•					•	
vertexDB	•		•	•			

[R. Angles, 2012]

# The (sorry) State of Graph Database Systems

Peter Boncz

Keynote, EDBT-ICDT 2022

