## Advanced Data Management (CSCI 490/680)

### Structured Data

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## Components of SQL

- Data Definition Language (DDL): the specification of information about relations, including schema, types, integrity constraints, indices, storage
- Data Manipulation Language (DML): provides the ability to query information from the database and to insert tuples into, delete tuples from, and modify tuples in the database.
- Integrity: the DDL includes commands for specifying integrity constraints. • View definition: The DDL includes commands for defining views.
- Also: Transaction control, embedded and dynamic SQL, authorization











## Create Table

- An SQL relation is defined using the create table command:
  - r is the **name** of the relation
  - each  $A_i$  is an **attribute name** in the schema of relation r
  - $D_i$  is the **data type** of values in the domain of attribute  $A_i$
- Example:
  - create table instructor ( **char** (5 ID varcha name varcha dept name salary numeri

## create table $r(A_1 D_1, A_2 D_2, ..., A_n D_n, (C_1), ..., (C_k))$

C<sub>i</sub> are integrity constraints: keys, foreign keys















## Basic Query Structure

- A typical SQL query has the form: **select**  $A_1, A_2, ..., A_n$ **from** *l*<sub>1</sub>, *l*<sub>2</sub>, ..., *l*<sub>m</sub> where *P* 
  - Ai represents an **attribute**
  - r<sub>i</sub> represents a relation
  - *P* is a **predicate**.
- The result of an SQL query is a **relation**





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### Select

- The select clause lists the attributes desired in the result of a query - corresponds to the projection operation of the relational algebra • Example: Find the names of all instructors
- - **select** name **from** instructor;
- Note: SQL names are **case insensitive** 
  - Name and NAME and name are equivalent
  - Some people use upper case for language keywords (e.g. SELECT)











## Where

- The operands can be expressions with operators <, <=, >, >=, =, and <>• SQL allows the use of the logical connectives and, or, and not Comparisons can be applied to results of arithmetic expressions • Example: Find all instructors in Comp. Sci. with salary > 70000

- - select name **from** instructor where dept name = 'Comp. Sci.' and salary > 70000













### From

- The **from** clause lists the relations involved in the query
- Find the Cartesian product instructor X teaches
  - select \* **from** instructor, teaches;
  - All possible instructor teaches pair, with all attributes from both
  - Shared attributes (e.g., ID) are renamed (e.g., instructor.ID)
- Not very useful directly but useful combined with where clauses.

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# - Corresponds to the Cartesian Product operation in relational algebra







## Group By

- Find the average salary of instructors in each department
  - select dept name, avg(salary) as avg salary **from** instructor group by dept name;

ID	name	dept_name	salary
76766	Crick	Biology	72000
45565	Katz	Comp. Sci.	75000
10101	Srinivasan	Comp. Sci.	65000
83821	Brandt	Comp. Sci.	92000
98345	Kim	Elec. Eng.	80000
12121	Wu	Finance	90000
76543	Singh	Finance	80000
32343	El Said	History	60000
58583	Califieri	History	62000
15151	Mozart	Music	40000
33456	Gold	Physics	87000
22222	Einstein	Physics	95000

dept_name	avg_salary
Biology	72000
Comp. Sci.	77333
Elec. Eng.	80000
Finance	85000
History	61000
Music	40000
Physics	91000











## Deletion

- Delete all instructors: delete from instructor;
- Delete all instructors from the Finance department
  - **delete from** instructor where dept name= 'Finance';
- a department located in the Watson building
- **delete from** instructor where dept name in (select dept name

Delete all tuples in the instructor relation for those instructors associated with

**from** department where building = 'Watson');











### Insertion

- **insert into** instructor select ID, name, dept name, 18000 from student where dept name = 'Music' and total cred > 144;

- are inserted into the relation.
- If not queries like

would cause problems

 Make each student in the Music department who has earned more than 144 credit hours an instructor in the Music department with a salary of \$18,000.

• The select-from-where statement is evaluated fully before any of its results

insert into table1 select \* from table1











## Jpdates

- Give a 5% salary raise to all instructors
  - update instructor set salary = salary \* 1.05
- Give a 5% salary raise to those instructors who earn less than 70000
  - update instructor set salary = salary \* 1.05 where salary < 70000;</pre>
- Give a 5% salary raise to instructors whose salary is less than average
  - update instructor set salary = salary \* 1.05 where salary < (select avg(salary) from instructor);</pre>





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## Joins

- Join operations take two relations and return another relation. From relational algebra, this is a Cartesian product + selection Want tuples in the two relations to match (under some condition) • The join operations typically used as subquery expressions in the from clause

- Three types of joins:
  - Natural join
  - Inner join
  - Outer join















## Join Examples

course_id	title	dept_name	credits
BIO-301	Genetics	Biology	4
CS-190	Game Design	Comp. Sci.	4
CS-315	Robotics	Comp. Sci.	3

course









Right Join

rse_id	prereq_id			
D-301	BIO-101			
-190	CS-101			
-347	CS-101			
prereq				

course_id	title	dept_name	credits	prereq_id
BIO-301	Genetics	Biology	4	BIO-101
CS-190	Game Design		8	CS-101
CS-315	Robotics	Comp. Sci.	3	null

e_id	title	dept_name	credits	prereq_id
18.00 State	See all the second s	Biology	112	BIO-101
90	Game Design	Comp. Sci.	4	CS-101
47	null	null	null	CS-101













## Join Examples

course_id	title	dept_name	credits
BIO-301	Genetics	Biology	4
CS-190	Game Design	Comp. Sci.	4
CS-315	Robotics	Comp. Sci.	3

course



pre



(Full) Outer Join

Inner Join

cours BIO-CS-1

prereq_id
BIO-101
CS-101
CS-101
req

ourse_id	title	dept_name	credits	prereq_id
BIO-301 CS-190 CS-315	Genetics Game Design Robotics	Biology Comp. Sci. Comp. Sci.	4 3	BIO-101 CS-101 null
CS-347	null	null	null	CS-101

se_id	title	dept_name	credits	prereq_id	course_id
	Genetics Game Design	Biology Comp. Sci.		BIO-101 CS-101	BIO-301 CS-190











## <u>Assignment 1</u>

- Due Today at 11:59pm
- Using Python for data analysis on the Met's artwork Provided a1.ipynb file (right-click and download) Use basic python for now to demonstrate language knowledge
- No pandas (for now)
- Use Anaconda or hosted Python environment
- Turn .ipynb file in via Blackboard
- Notes:
  - You will need to do some parsing of the data (converting to ints, splitting) strings)







### What is the difference between an array and a list (or a tuple)?





### Arrays

- Usually a fixed size—lists are meant to change size
- Are mutable—tuples are not
- Store only one type of data—lists and tuples can store anything • Are faster to access and manipulate than lists or tuples
- Can be multidimensional:

  - Can have list of lists or tuple of tuples but no guarantee on shape - Multidimensional arrays are rectangles, cubes, etc.





## Why NumPy?

- Fast vectorized array operations for data munging and cleaning, subsetting and filtering, transformation, and any other kinds of computations
- Common array algorithms like sorting, unique, and set operations Efficient descriptive statistics and aggregating/summarizing data
- Data alignment and relational data manipulations for merging and joining together heterogeneous data sets
- Expressing conditional logic as array expressions instead of loops with ifelif-else branches
- Group-wise data manipulations (aggregation, transformation, function) application).





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### import numpy as np





## PyData Notebooks

- <u>https://github.com/wesm/pydata-book/</u>
- ch04.ipynb
- Click the raw button and save that file to disk
- ... or download/clone the entire repository







### Creating arrays

- data1 = [6, 7, 8, 0, 1]arr1 = np.array(data1)
- data2 = [[1.5,2,3,4], [5,6,7,8]]arr2 = np.array(data2)
- data3 = np.array([6, "abc", 3.57]) # !!! check !!!
- Can check the type of an array in dtype property
- Types:
  - arr1.dtype # dtype('int64')
  - arr3.dtype # dtype('<U21'), unicode plus # chars









## lypes

- "But I thought Python wasn't stingy about types..."
- numpy aims for speed
- Able to do array arithmetic
- int16, int32, int64, float32, float64, bool, object
- Can specify type explicitly
  - arr1 float = np.array(data1, dtype='float64')
- astype method allows you to convert between different types of arrays:

arr = np.array([1, 2, 3, 4, 5])arr.dtype float arr = arr.astype(np.float64)









## numpy data types (dtypes)

Туре	Type code	Descriptio
int8, uint8	i1, u1	Signed and
int16, uint16	i2, u2	Signed and
int32, uint32	i4, u4	Signed and
int64, uint64	i8, u8	Signed and
float16	f2	Half-precis
float32	f4 or f	Standard s
float64	f8 or d	Standard d
		Python fl
float128	f16 or g	Extended-J
complex64,	c8, c16,	Complex n
complex128,	c32	
complex256		
bool	?	Boolean ty
object	0	Python obj
string_	S	Fixed-leng
		string dtyp
unicode_	U	Fixed-leng
		specificatio

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### )n

- nd unsigned 8-bit (1 byte) integer types
- nd unsigned 16-bit integer types
- nd unsigned 32-bit integer types
- nd unsigned 64-bit integer types
- ision floating point
- single-precision floating point; compatible with C float
- double-precision floating point; compatible with C double and
- loat object
- -precision floating point
- numbers represented by two 32, 64, or 128 floats, respectively
- ype storing True and False values
- bject type; a value can be any Python object
- gth ASCII string type (1 byte per character); for example, to create a pe with length 10, use 'S10'
- gth Unicode type (number of bytes platform specific); same
- ion semantics as string\_(e.g., 'U10')









## Speed Benefits

- Compare random number generation in pure Python versus numpy
- Python:
  - import random %timeit rolls list = [random.randrange(1,7)
- With NumPy:
  - %timeit rolls array = np.random.randint(1, 7, 60 000)
- Significant speedup (80x+)

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for i in range(0, 60 000)]







## Array Shape

- Our normal way of checking the size of a collection is... len
- How does this work for arrays?
- arr1 = np.array([1,2,3,6,9]) len(arr1) # 5
- arr2 = np.array([[1.5,2,3,4],[5,6,7,8]])len(arr2) # 2
- All dimension lengths  $\rightarrow$  shape: arr2.shape # (2,4)
- Number of dimensions: arr2.ndim # 2
- Can also reshape an array:
  - arr2.reshape(4,2)
  - arr2.reshape(-1,2) # what happens here?







## Array Programming

- Lists:
  - C = [] for i in range(len(a)): c.append(a[i] + b[i])
- How to improve this?









## Array Programming

- Lists:
  - C = | | for i in range(len(a)): c.append(a[i] + b[i])
  - -c = [aa + bb for aa, bb in zip(a,b)]
- NumPy arrays:
  - -c = a + b
- More functional-style than imperative
- Internal iteration instead of external









## Operations

- a = np.array([1, 2, 3])b = np.array([6, 4, 3])
- (Array, Array) Operations (**Element-wise**)
  - Addition, Subtraction, Multiplication
  - -a + b # array([7, 6, 6])
- (Scalar, Array) Operations (**Broadcasting**):
  - Addition, Subtraction, Multiplication, Division, Exponentiation
  - a \*\* 2 # array([1, 4, 9])
  - -b + 3 # array([9, 7, 6])









### More on Array Creation

- Zeros: np.zeros(10)
- Ones: np.ones((4,5)) # shape
- Empty: np.empty((2,2))
- \_like versions: pass an existing array and matches shape with specified contents
- Range: np.arange(15) # constructs an array, not iterator!









## Indexing

- Same as with lists plus shorthand for 2D+
  - $\operatorname{arr1} = \operatorname{np.array}([6, 7, 8, 0, 1])$
  - arr1[1]
  - arr1[-1]
- What about two dimensions?
  - $\operatorname{arr2} = \operatorname{np.array}([[1.5, 2, 3, 4], [5, 6, 7, 8]])$
  - arr[1][1]
  - arr[1,1] # shorthand







## 2D Indexing



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	axis 1	
0	1	2
,0	0, 1	0, 2
, 0	1, 1	1, 2
,0	2, 1	2, 2









## Slicing

- 1D: Similar to lists
  - arr1 = np.array([6, 7, 8, 0, 1])
  - arr1[2:5] # np.array([8,0,1]), sort of
- Can **mutate** original array:
  - arr1[2:5] = 3 # supports assignment
  - arr1 # the original array changed
- Slicing returns views (copy the array if original array shouldn't change)
  - arr1[2:5] # a view
  - arr1[2:5].copy() # a new array







## Slicing

- 2D+: comma separated indices as shorthand:
  - $\operatorname{arr2} = \operatorname{np.array}([[1.5,2,3,4],[5,6,7,8]])$
  - a[1:3,1:3]
  - a[1:3,:] # works like in single-dimensional lists
- Can combine index and slice in different dimensions
  - a[1,:] # gives a row
  - a[:,1] # gives a column











### How to obtain the blue slice from array arr?

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### [W. McKinney, Python for Data Analysis]



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### How to obtain the blue slice from array arr?

















### How to obtain the blue slice from array arr?

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Expression	Shape	
arr[:2, 1:]	(2, 2)	
arr[2]	(3,)	
arr[2, :]	(3,)	

(1, 3)

arr[2:, :]













### How to obtain the blue slice from array arr?

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### How to obtain the blue slice from array arr?

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Expression	Shape
arr[:2, 1:]	(2, 2)
arr[2]	(3,)
arr[2, :]	(3,)
arr[2:, :]	(1, 3)
arr[:, :2]	(3, 2)
arr[1, :2]	(2,)
arr[1:2, :2]	(1, 2)









## More Reshaping

- reshape:
  - arr2.reshape(4,2) # returns new view
- resize:
  - arr2.resize(4,2) # no return, modifies arr2 in place
- flatten:
  - arr2.flatten() # array([1.5,2.,3.,4.,5.,6.,7.,8.])
- ravel:
  - arr2.ravel() # array([1.5,2.,3.,4.,5.,6.,7.,8.])
- flatten and ravel look the same, but ravel is a view







## Boolean Indexing

- names == 'Bob' gives back booleans that represent the element-wise comparison with the array names
- Boolean arrays can be used to index into another array:
  - data[names == 'Bob']
- Can even mix and match with integer slicing
- Can do boolean operations (&, |) between arrays (just like addition, subtraction)
  - data[(names == 'Bob') | (names == 'Will')]
- Note: or and and do not work with arrays
- We can set values too! data [data < 0] = 0







### Array Transformations

- Transpose
  - arr2.T # flip rows and columns
- Stacking: take iterable of arrays and stack them horizontally/vertically
  - $\operatorname{arrh1} = \operatorname{np.arange}(3)$
  - $\operatorname{arrh2} = \operatorname{np.arange}(3, 6)$
  - np.vstack([arrh1, arrh2])
  - np.hstack([arr1.T, arr2.T]) # ???





## **Unary Universal Functions**

Function	Description
abs, fabs	Compute the absolute value
sqrt	Compute the square root of
square	Compute the square of each
ехр	Compute the exponent e <sup>x</sup> of
log, log10, log2, log1p	Natural logarithm (base <i>e</i> ), l
sign	Compute the sign of each ele
ceil	Compute the ceiling of each number)
floor	Compute the floor of each el
rint	Round elements to the near
modf	Return fractional and integra
isnan	Return boolean array indicat
isfinite, isinf	Return boolean array indicat respectively
cos, cosh, sin, sinh, tan, tanh	Regular and hyperbolic trigo
arccos, arccosh, arcsin, arcsinh, arctan, arctanh	Inverse trigonometric function
logical_not	Compute truth value of not

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e element-wise for integer, floating-point, or complex values each element (equivalent to arr \*\* 0.5) element (equivalent to arr \*\* 2) f each element log base 10, log base 2, and log(1 + x), respectively

lement: 1 (positive), 0 (zero), or –1 (negative) element (i.e., the smallest integer greater than or equal to that

element (i.e., the largest integer less than or equal to each element)

- rest integer, preserving the dtype
- ral parts of array as a separate array
- ating whether each value is NaN (Not a Number)
- nting whether each element is finite (non-inf, non-NaN) or infinite,

onometric functions

ions

t  $\times$  element-wise (equivalent to  $\sim arr$ ).









## Binary Universal Functions

Function	Description
add	Add corresponding
subtract	Subtract elements i
multiply	Multiply array elem
divide, floor_divide	Divide or floor divid
рожег	Raise elements in fi
maximum, fmax	Element-wise maxi
minimum, fmin	Element-wise mini
mod	Element-wise mod
copysign	Copy sign of values
greater, greater_equal,	Perform element-w
less, less_equal,	operators >, >=,
equal, not_equal	
logical_and,	Compute element-v
logical_or, logical_xor	&   , ^)

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- elements in arrays
- in second array from first array
- nents
- de (truncating the remainder)
- first array to powers indicated in second array
- (imum; fmax ignores NaN
- imum; fmin ignores NaN
- lulus (remainder of division)
- s in second argument to values in first argument
- wise comparison, yielding boolean array (equivalent to infix

<, <=, ==, !=)

-wise truth value of logical operation (equivalent to infix operators









## Statistical Methods

Method	Description
SUM	Sum of all the elements in the array
mean	Arithmetic mean; zero-length array
std, var	Standard deviation and variance, re denominator n
min, max	Minimum and maximum
argmin, argmax	Indices of minimum and maximum
CUMSUM	Cumulative sum of elements startin
cumprod	Cumulative product of elements sta

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- ay or along an axis; zero-length arrays have sum 0
- ys have NaN mean
- espectively, with optional degrees of freedom adjustment (default

- elements, respectively
- ng from 0
- arting from 1







## More

- Other methods:
  - any and all
  - sort
  - unique
- Linear Algebra (numpy.linalg)
- Pseudorandom Number Generation (numpy.random)



