## Advanced Data Management (CSCI 640/490)

## Graph Databases

Dr. David Koop





## Time Series Data

## • A row of data that consists of a timestamp, a value, optional tags

# timestamp

	time		generated	message_subtype	scaler	short_id	tenant		value
	2016-07-12T11:51:45Z		"true"	"34"	"4"	"3"	"saarlouis"		465110000
	2016-07-12T11:51:45Z		"true"	"34"	"-6"	"2"	"saarlouis"		0.061966999999999994
	2016-07-12T12:10:00Z		"true"	"34"	"7"	"5"	"saarlouis"		49370000000
	2016-07-12T12:10:00Z		"true"	"34"	"6"	"2"	"saarlouis"		18573000000
	2016-07-12T12:10:00Z		"true"	"34"	"5"	"7"	"saarlouis"		5902300000

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## tags

value



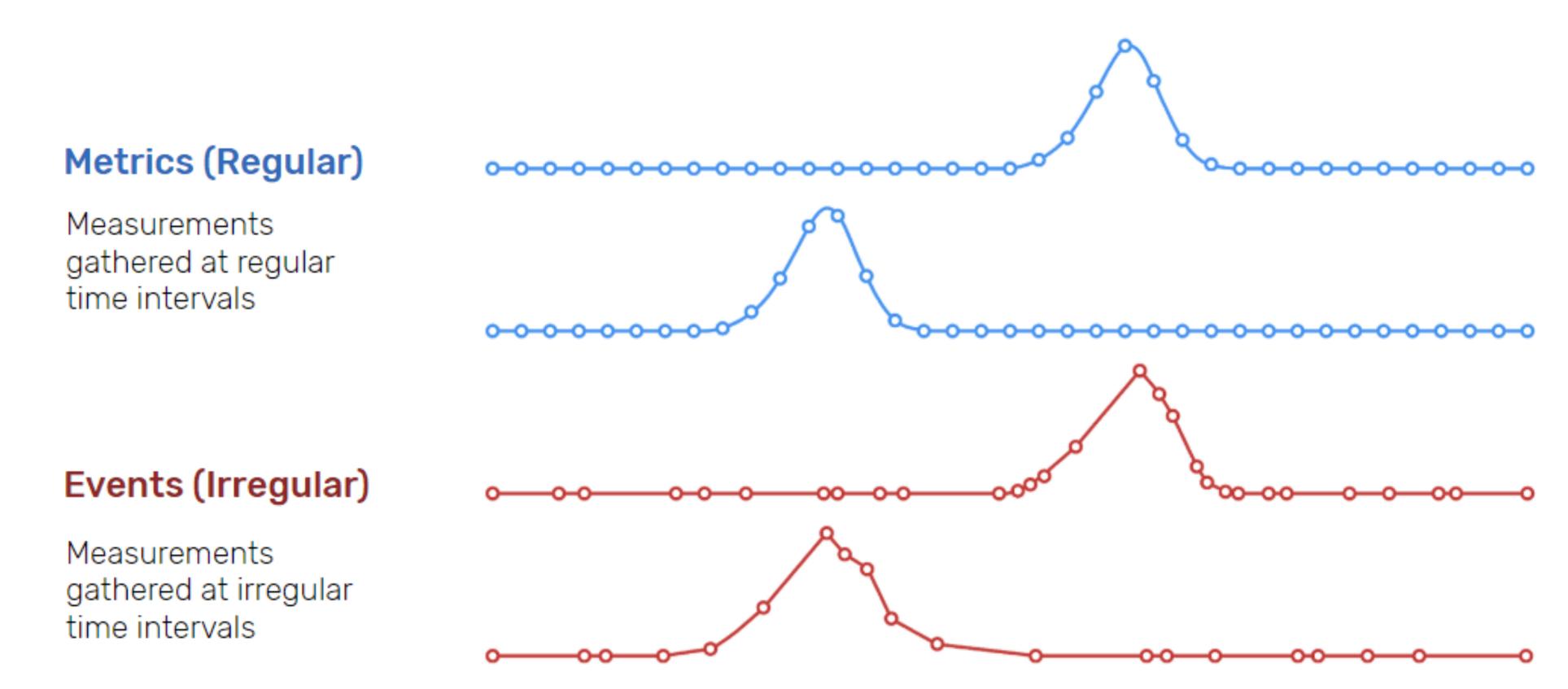






## Time Series Data

- Metrics: measurements at regular intervals
- Events: measurements that are not gathered at regular intervals

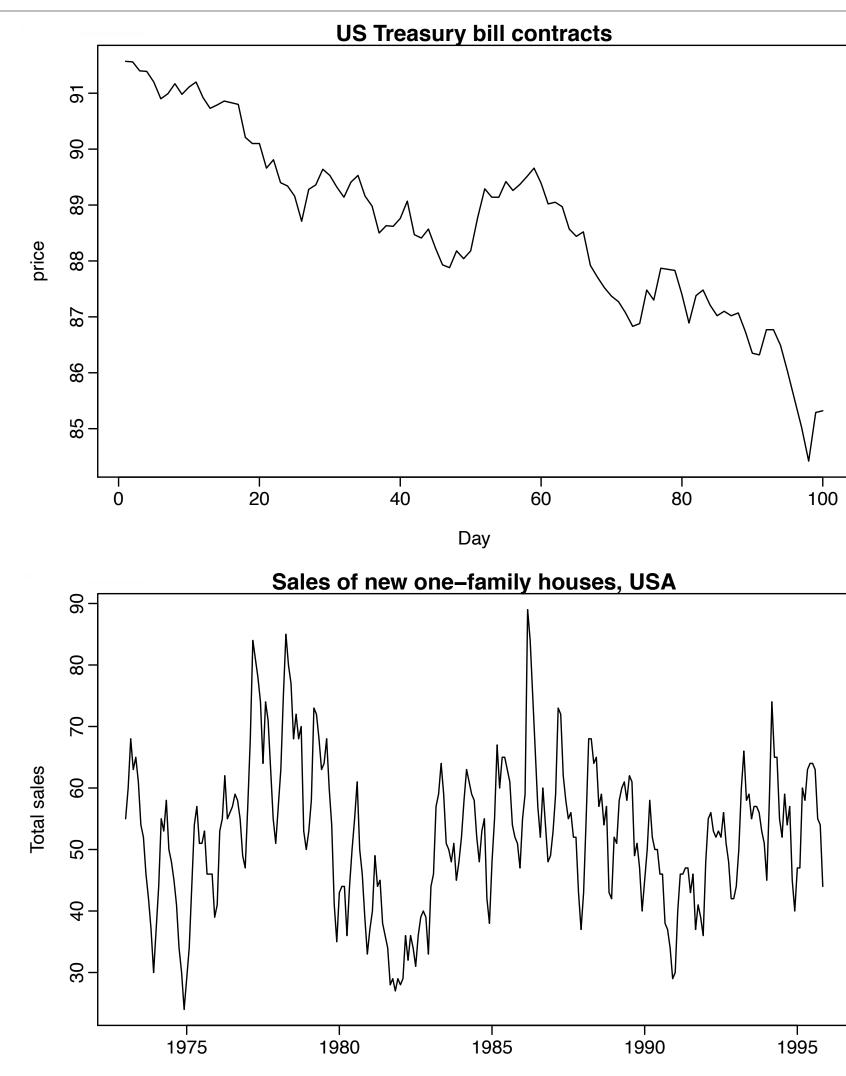


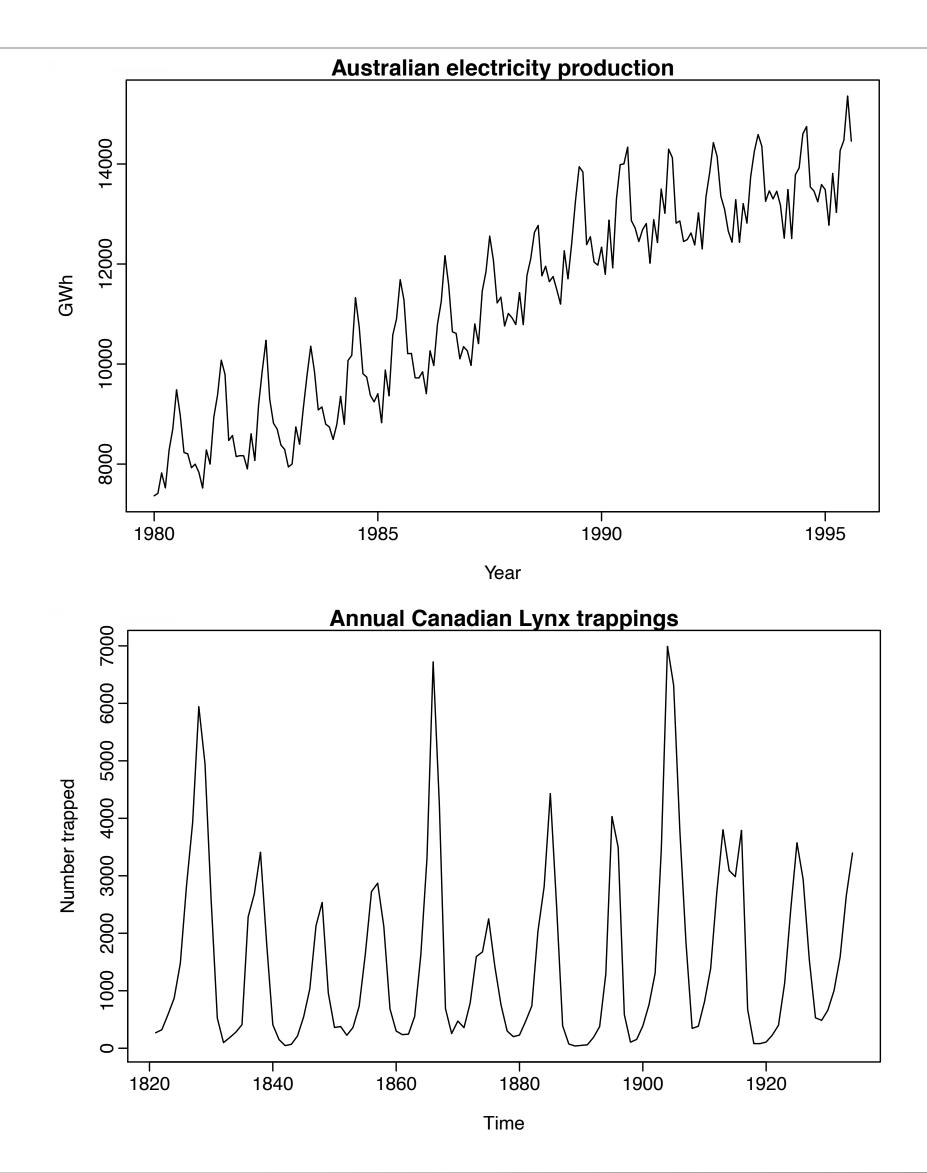










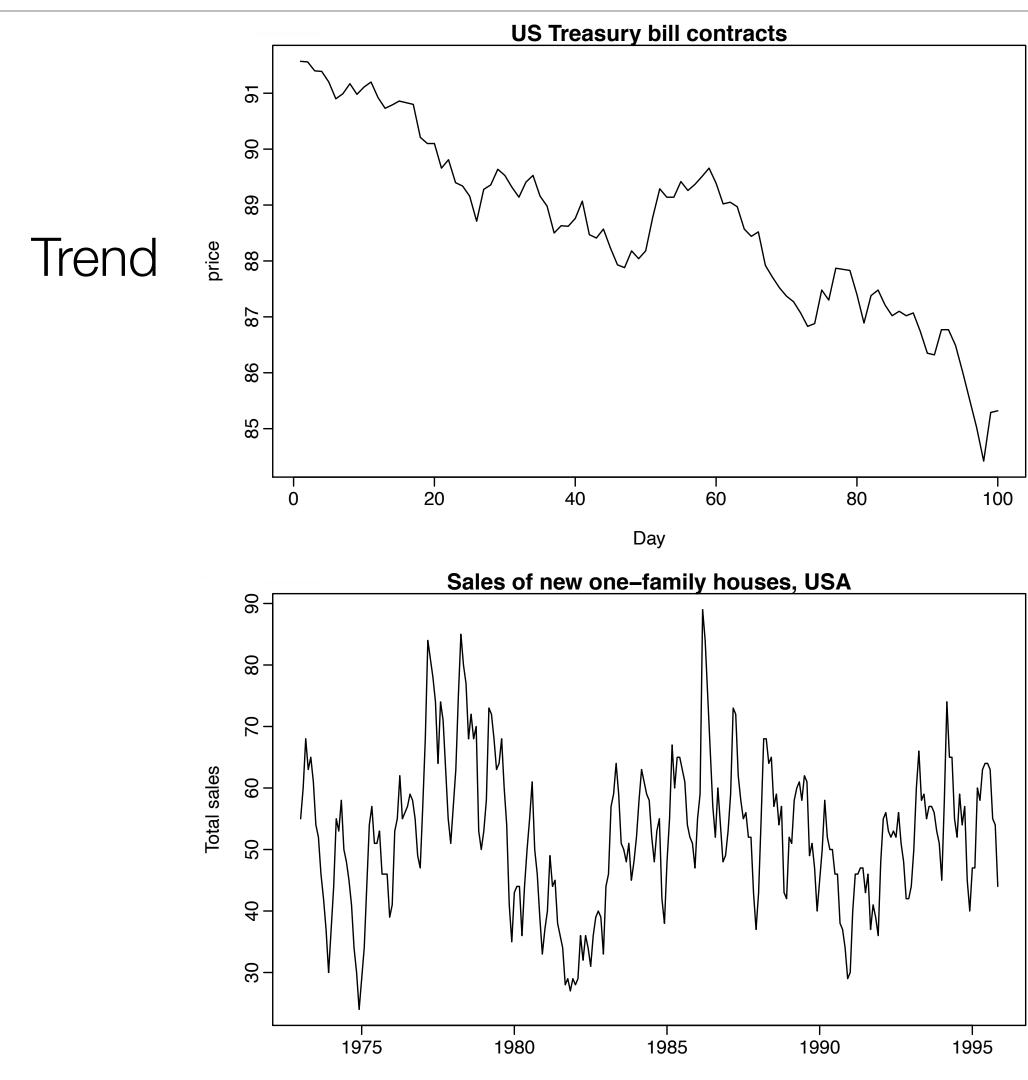


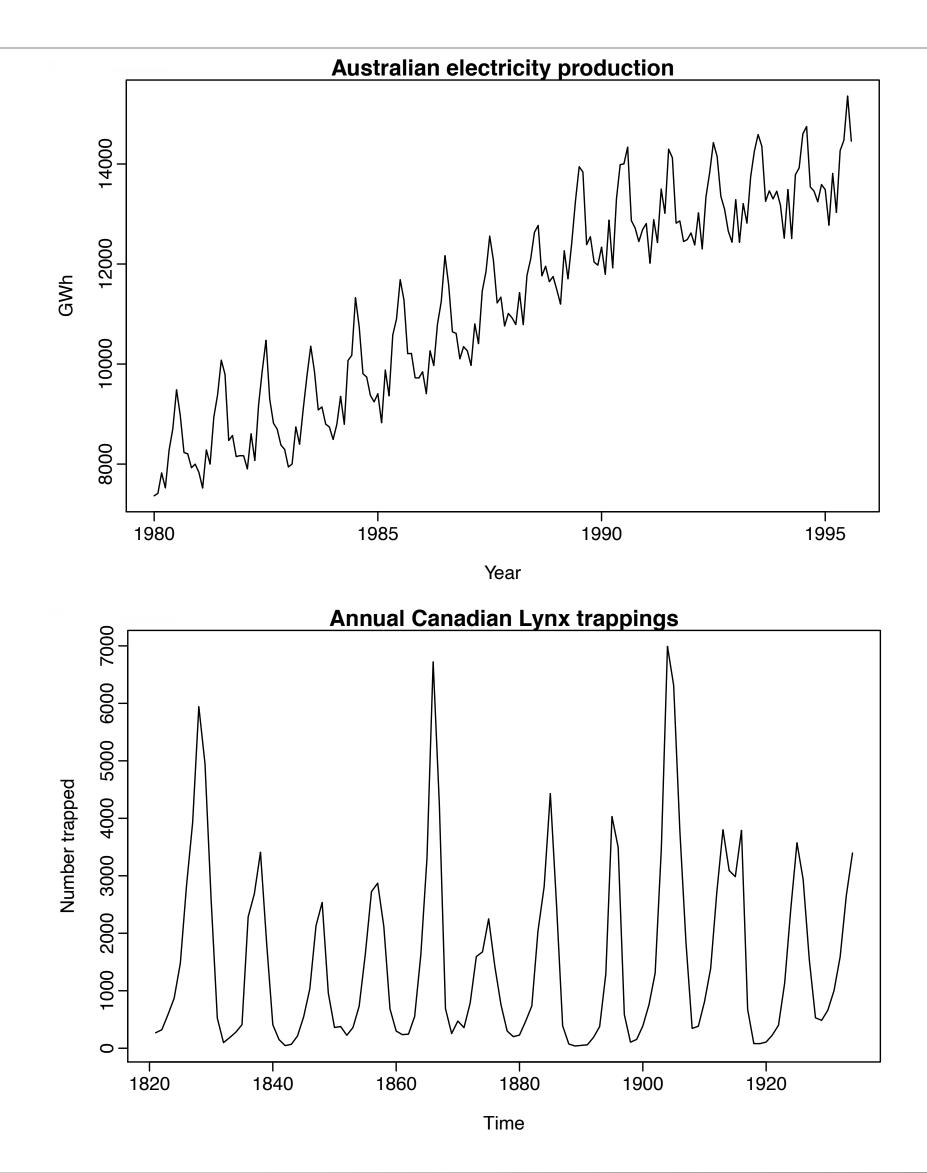










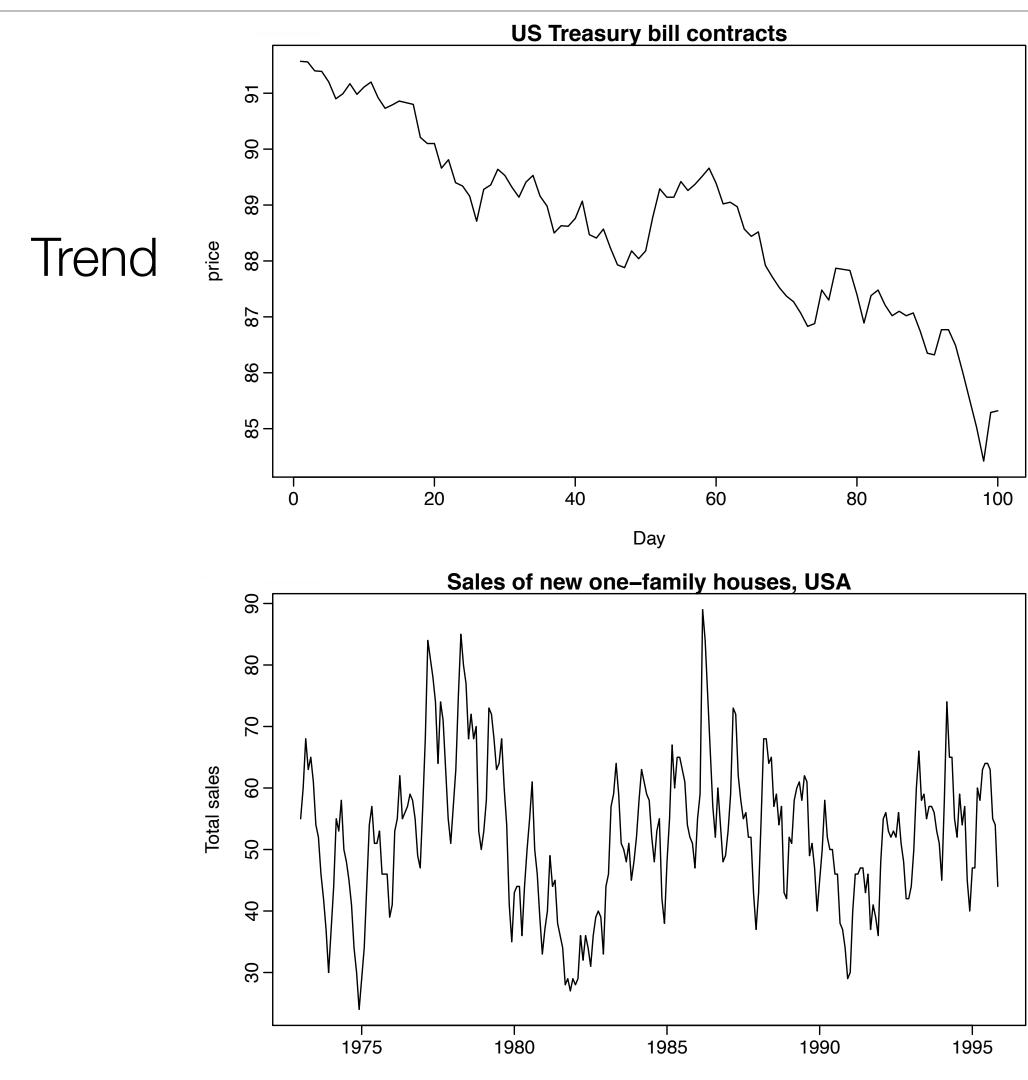


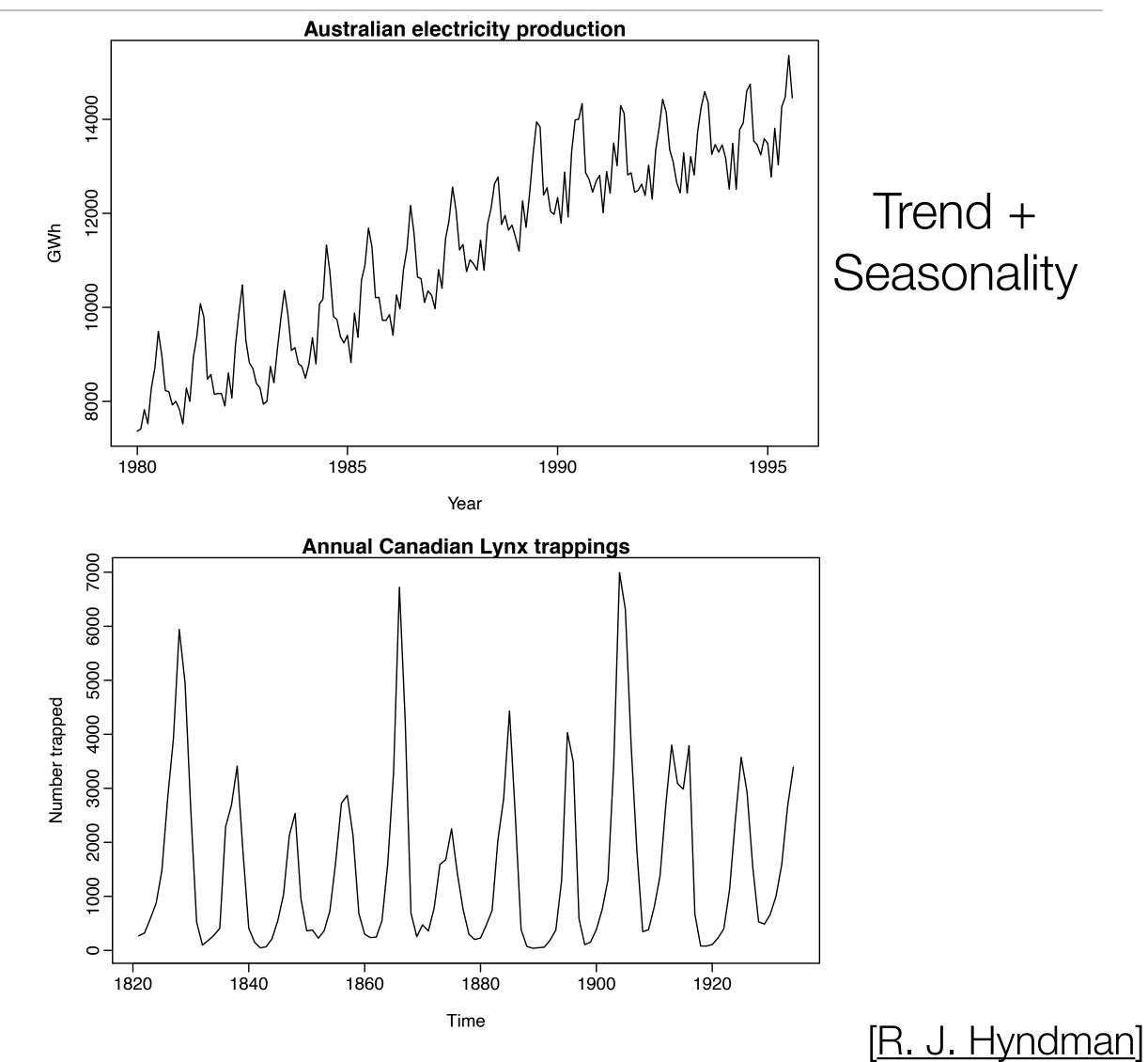










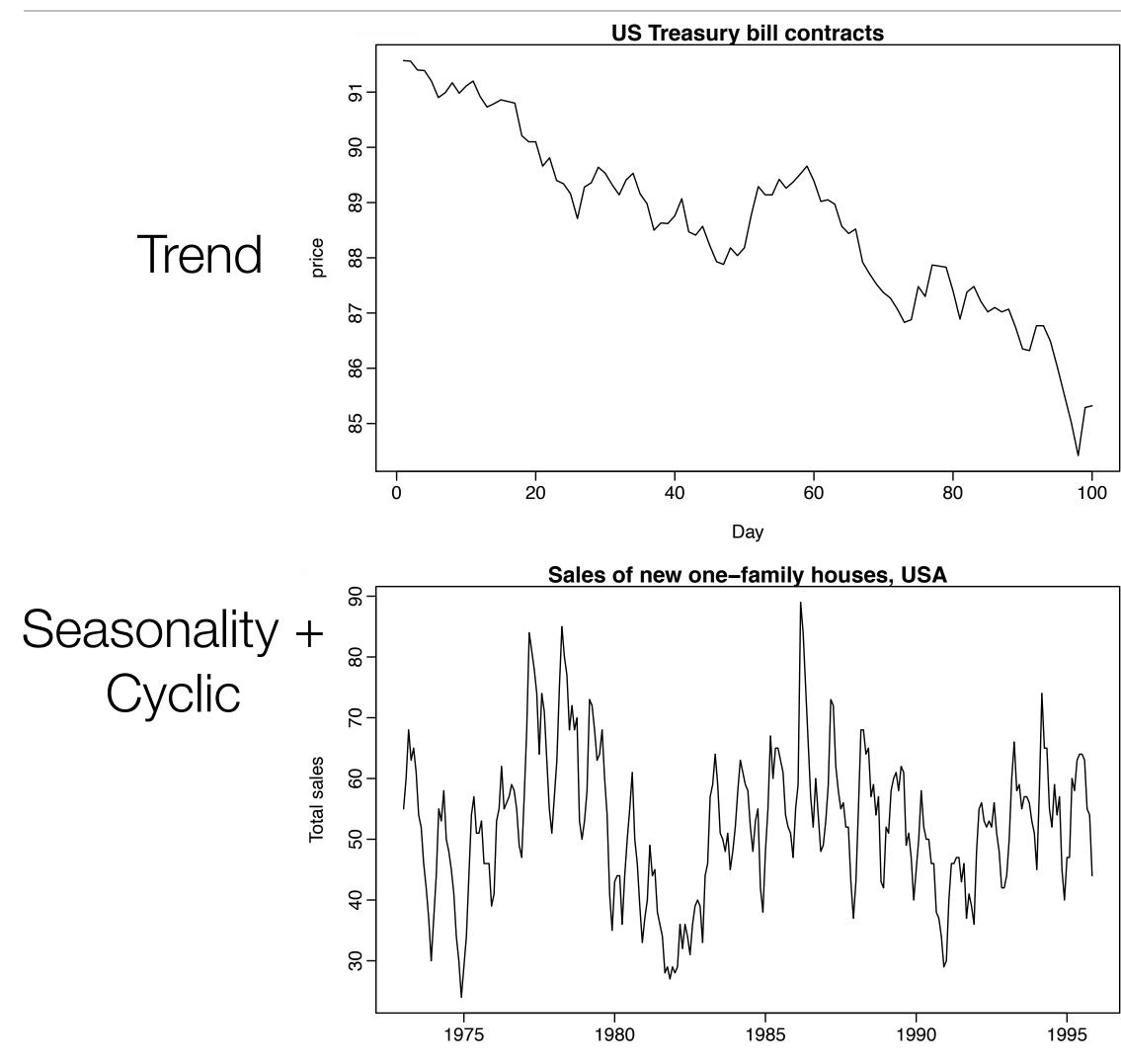


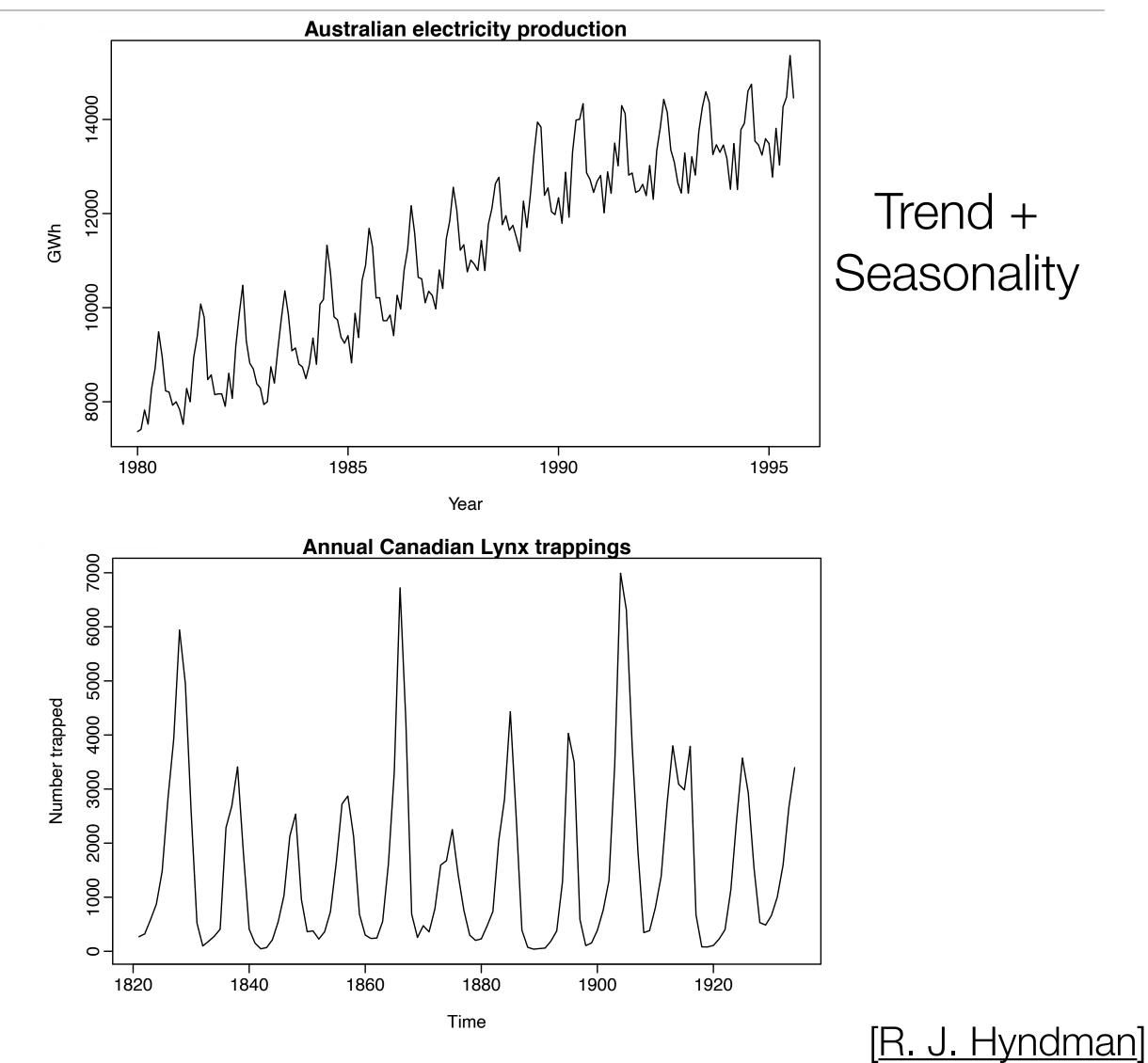










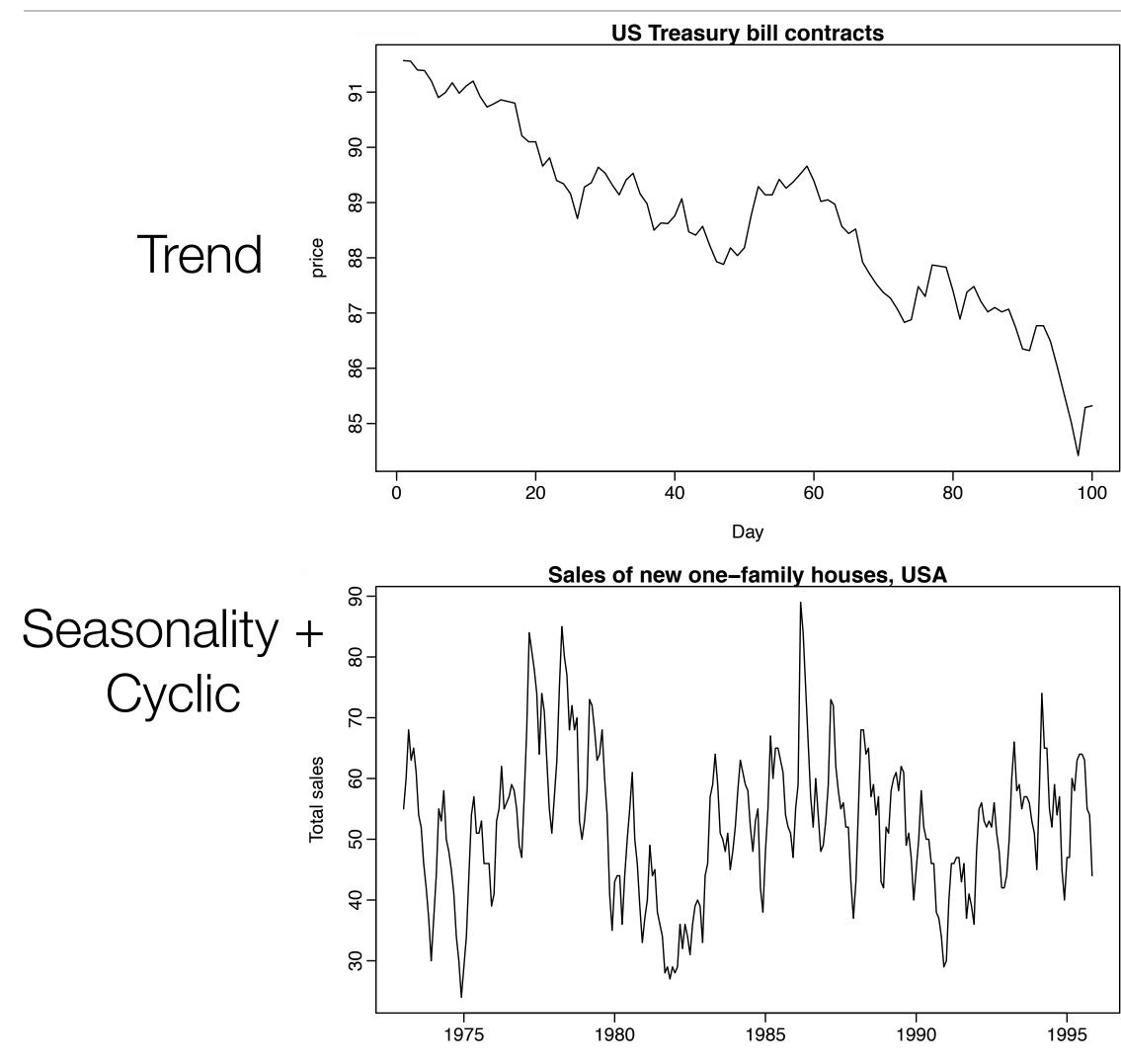


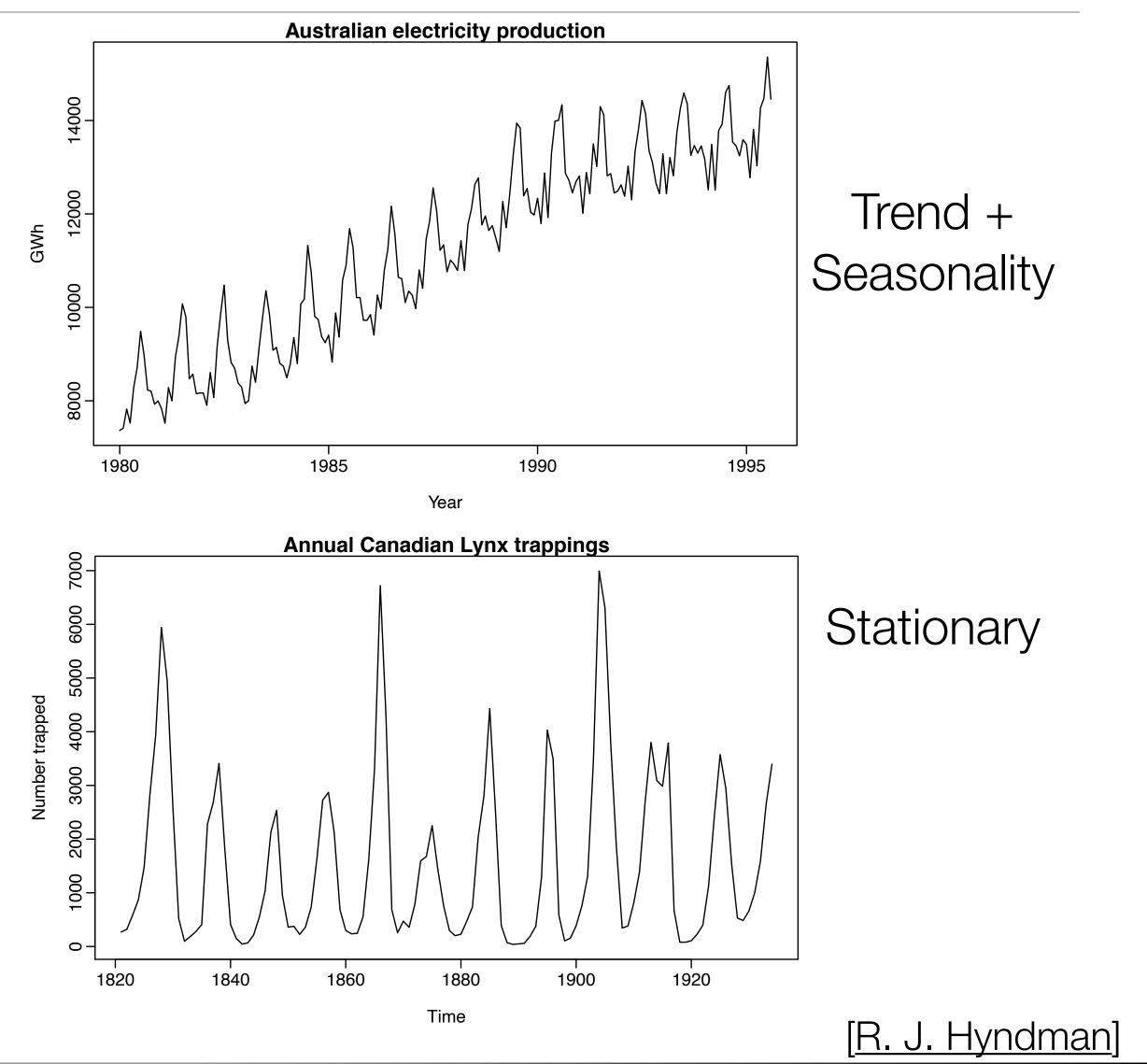
















# Pandas Support for Datetime

- pd.to datetime:
  - convenience method
  - can convert an entire column to datetime
- Has a Nat to indicate a missing time value
- Stores in a numpy.datetime64 format
- pd.Timestamp: a wrapper for the datetime 64 objects









# Resampling

- Could be
  - downsample: higher frequency to lower frequency
  - upsample: lower frequency to higher frequency
  - neither: e.g. Wednesdays to Fridays
- resample method: e.g. ts.resample('M').mean()

Argument	Description					
freq	String or DateOffset indicating desired resampled					
axis	Axis to resample on; default axis=0					
fill_method	How to interpolate when upsampling, as in 'ffi					
closed	In downsampling, which end of each interval is cl					
label	In downsampling, how to label the aggregated re 9:30 to 9:35 five-minute interval could be labeled					
loffset	Time adjustment to the bin labels, such as '-1s' second earlier					
limit	When forward or backward filling, the maximum					
kind	Aggregate to periods ('period') or timestamp time series has					
convention	When resampling periods, the convention ('stato high frequency; defaults to 'end'					

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frequency (e.g., 'M', '5min', or Second(15))

Fill' or 'bfill'; by default does no interpolation closed (inclusive), 'right' or 'left'

result, with the 'right' or 'left' bin edge (e.g., the d 9:30 or 9:35)

' / Second(-1) to shift the aggregate labels one

number of periods to fill

ps ('timestamp'); defaults to the type of index the

art' or 'end') for converting the low-frequency period

## [W. McKinney, Python for Data Analysis]



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## Time Series Databases

- Most time series data is heavy **inserts**, few updates
- Also analysis tends to be on ordered data with trends, prediction, etc.
- Can also consider stream processing
- Focus on time series allows databases to specialize
- Examples:
  - InfluxDB (noSQL)
  - TimescaleDB (SQL-based)





# What is a Time Series Database?

- A DBMS is called TSDB if it can

  - store a row of data that consists of timestamp, value, and optional tags - store multiple rows of time series data grouped together
  - can query for rows of data
  - can contain a timestamp or a time range in a query

ul1	"	"SELECT * FROM ul1 WHERE time >= '2016-07-12T12:10:00Z"						
time	generated	message_subtype	scaler	short_id	tenant	value		
2016-07-12T11:51:45Z	"true"	"34"	"4"	"3"	"saarlouis"	465110000		
2016-07-12T11:51:45Z	"true"	"34"	"-6"	"2"	"saarlouis"	0.061966999999999994		
2016-07-12T12:10:00Z	"true"	"34"	"7"	"5"	"saarlouis"	4937000000		
2016-07-12T12:10:00Z	"true"	"34"	"6"	"2"	"saarlouis"	18573000000		
2016-07-12T12:10:00Z	"true"	"34"	"5"	"7"	"saarlouis"	5902300000		



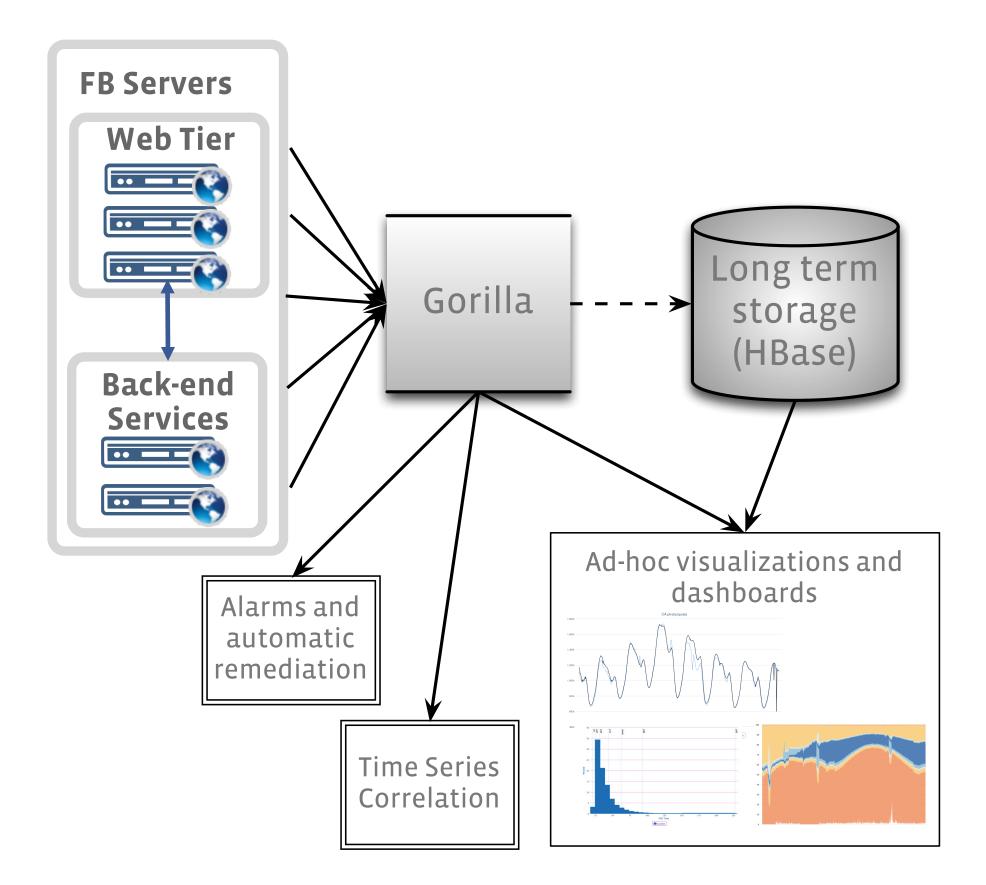






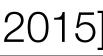
# Gorilla Motivation

- Large-scale internet services rely on lots of services and machines
- Want to monitor the health of the systems
- Writes dominate
- Want to detect state transitions
- Must be highly available and fault tolerant





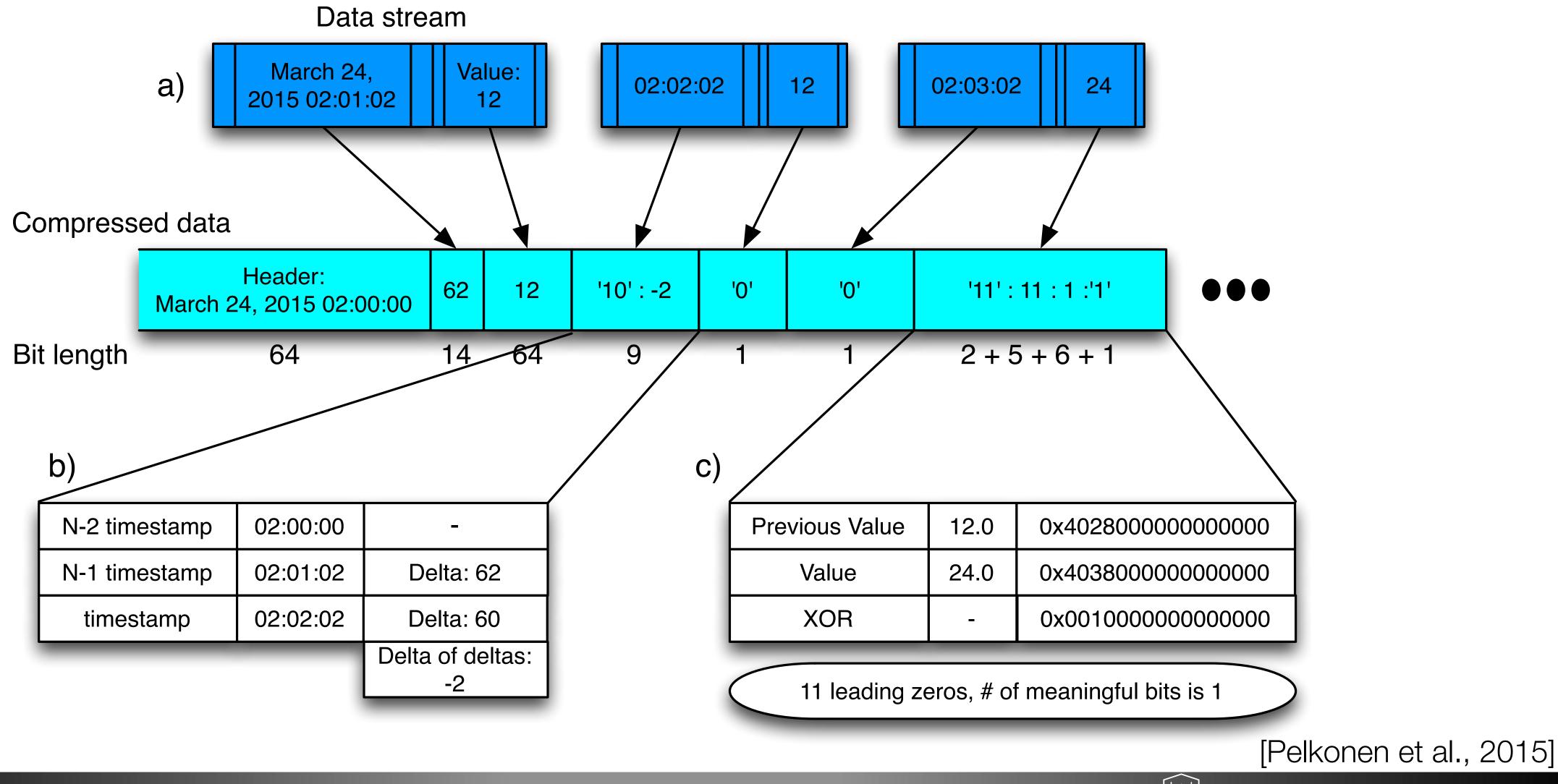








# Gorilla Compression



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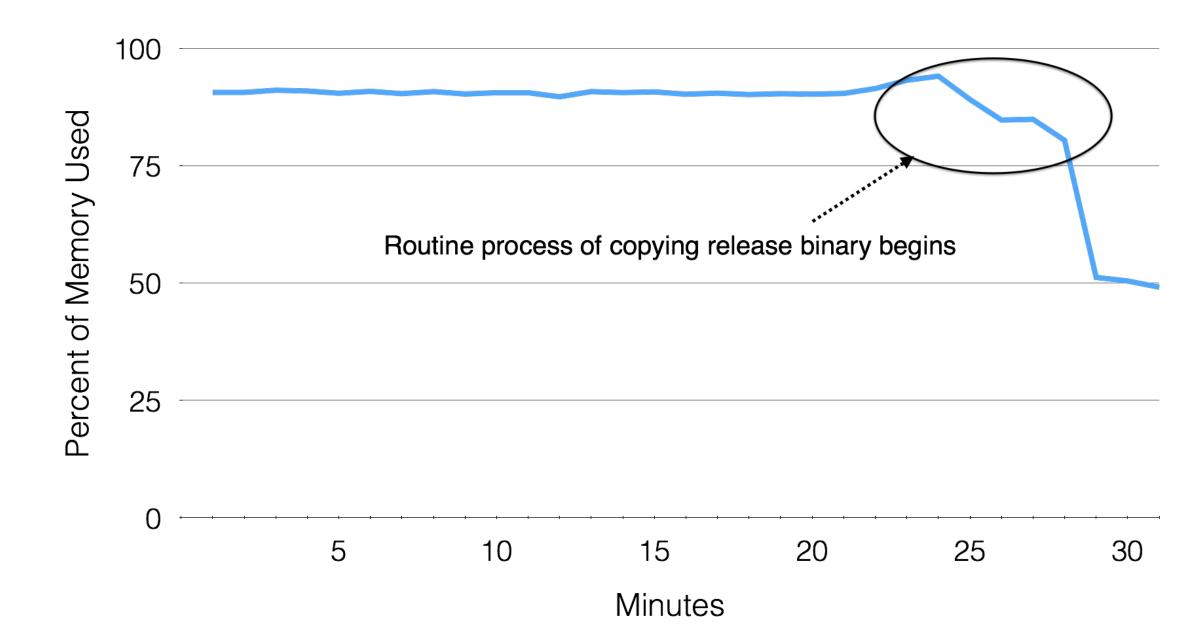
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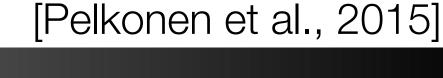


# Enabling Gorilla Features

- Correlation Engine: "What happened around the time my service broke?"
- Charting: Horizon charts to see outliers and anomalies
- Aggregations: Rollups locally in Gorilla every couple of hours

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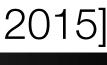


# Gorilla Lessons Learned

- Prioritize recent data over historical data
- Read latency matters
- High availability trumps resource efficiency
  - Withstand single-node failures and "disaster events" that affect region
  - "[B]uilding a reliable, fault tolerant system was the most time consuming part of the project"
  - "[K]eep two redundant copies of data in memory"







# <u>Assignment 4</u>

- Work on Data Integration and Data Fusion
- Integrate artist datasets from different institutions (Met, NGA, AIC, CMA)
  - Integrate information based on ids and matching
- Record Matching:
  - Which artists are the same?
- Data Fusion:
  - Names
  - Dates
  - Nationalities





# <u>Test 2</u>

- Next Monday... April 8
- Similar format, but more emphasis research papers

## • Similar format, but more emphasis on topics we have covered including the

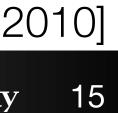




## Graphs: Social Networks







# What is a Graph?

• An abstract representation of a set of objects where some pairs are connected by links.



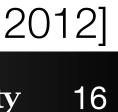
Object (Vertex, Node)



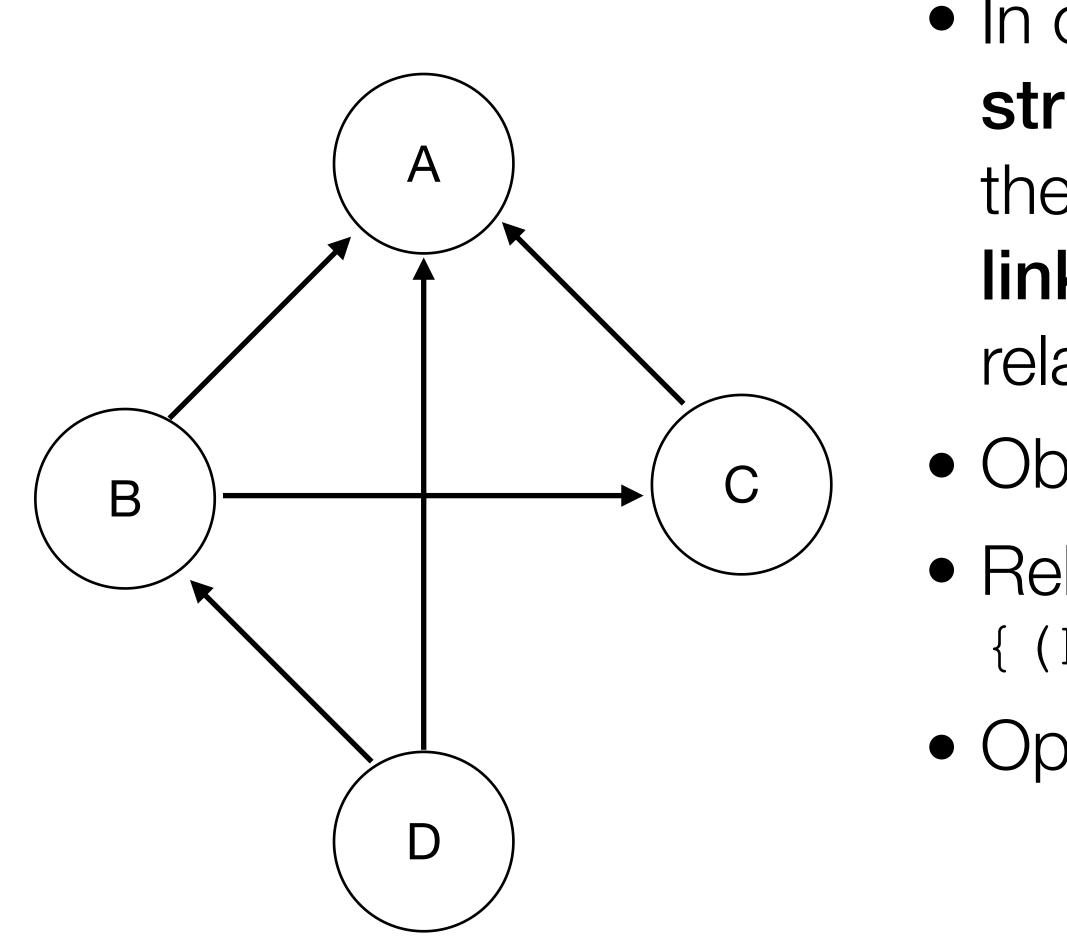
Link (Edge, Arc, Relationship)







# What is a Graph?



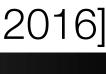
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• In computing, a graph is an abstract data structure that represents set objects and their relationships as vertices and edges/ links, and supports a number of graphrelated operations

- Objects (nodes): {A, B, C, D}
- Relationships (edges):  $\{(D,B), (D,A), (B,C), (B,A), (C,A)\}$
- Operation: shortest path from D to A

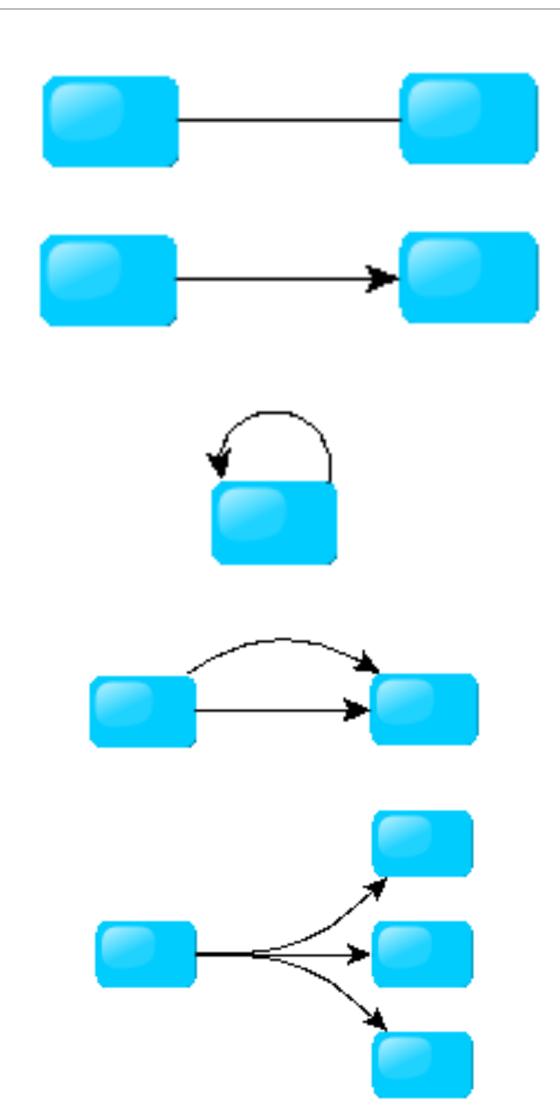






# Different Kinds of Graphs

- Undirected Graph
- Directed Graph
- Pseudo Graph
- Multi Graph
- Hyper Graph



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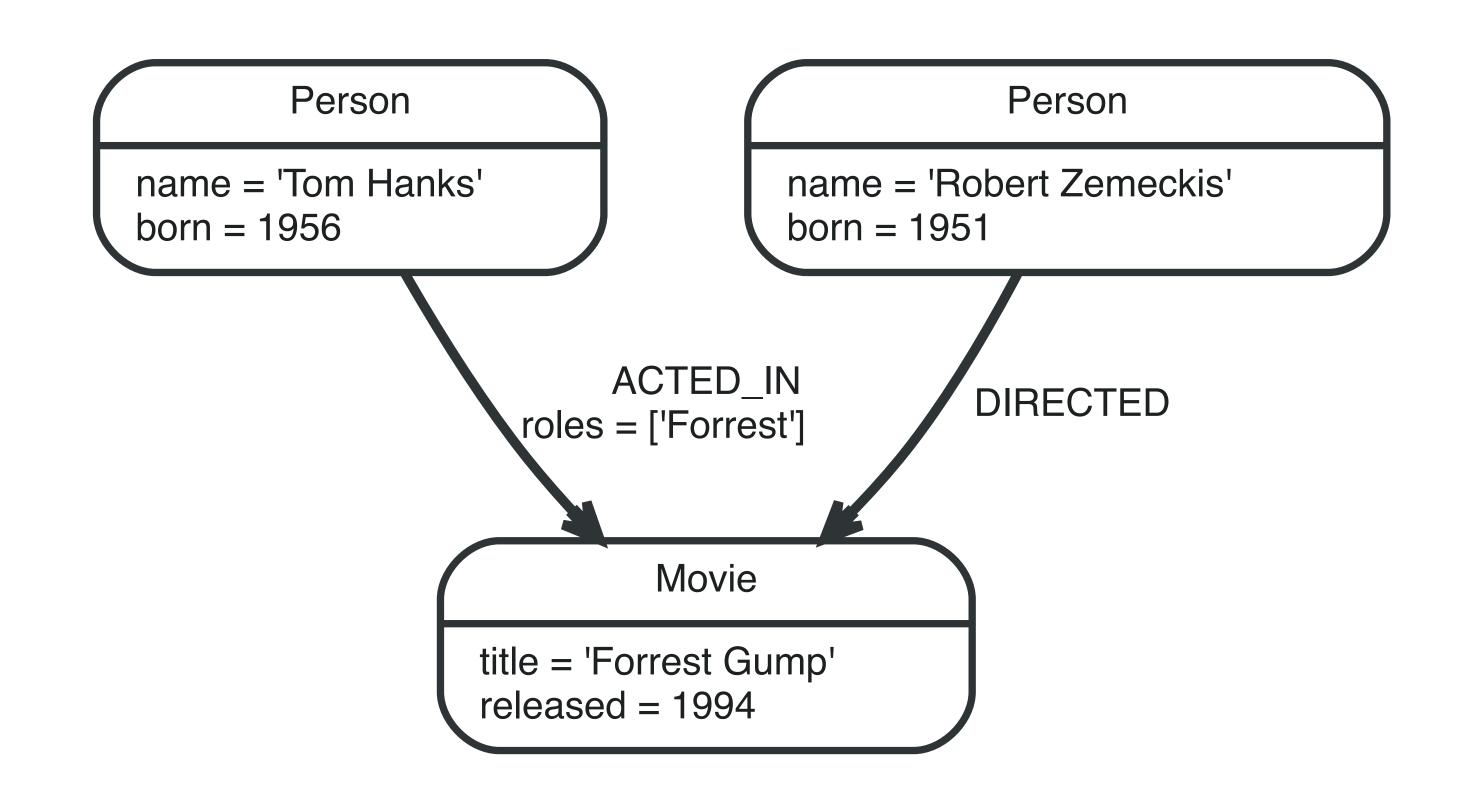






# Graphs with Properties

- Each vertex or edge may have properties associated with it
- May include identifiers or classes



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# Types of Graph Operations

- Connectivity Operations:
  - number of vertices/edges, in- and out-degrees of vertices
  - histogram of degrees can be useful in comparing graphs
- Path Operations: cycles, reachability, shortest path, minimum spanning tree
- Community Operations: clusters (cohesion and separation)
- Centrality Operations: degree, vulnerability, PageRank
- Pattern Matching: subgraph isomorphism
  - can use properties
  - useful in fraud/threat detection, social network suggestions









# What is a Graph Database?

- A database with an explicit graph structure
- Each node knows its adjacent nodes
- the same
- Plus an Index for lookups

## • As the number of nodes increases, the cost of a local step (or hop) remains

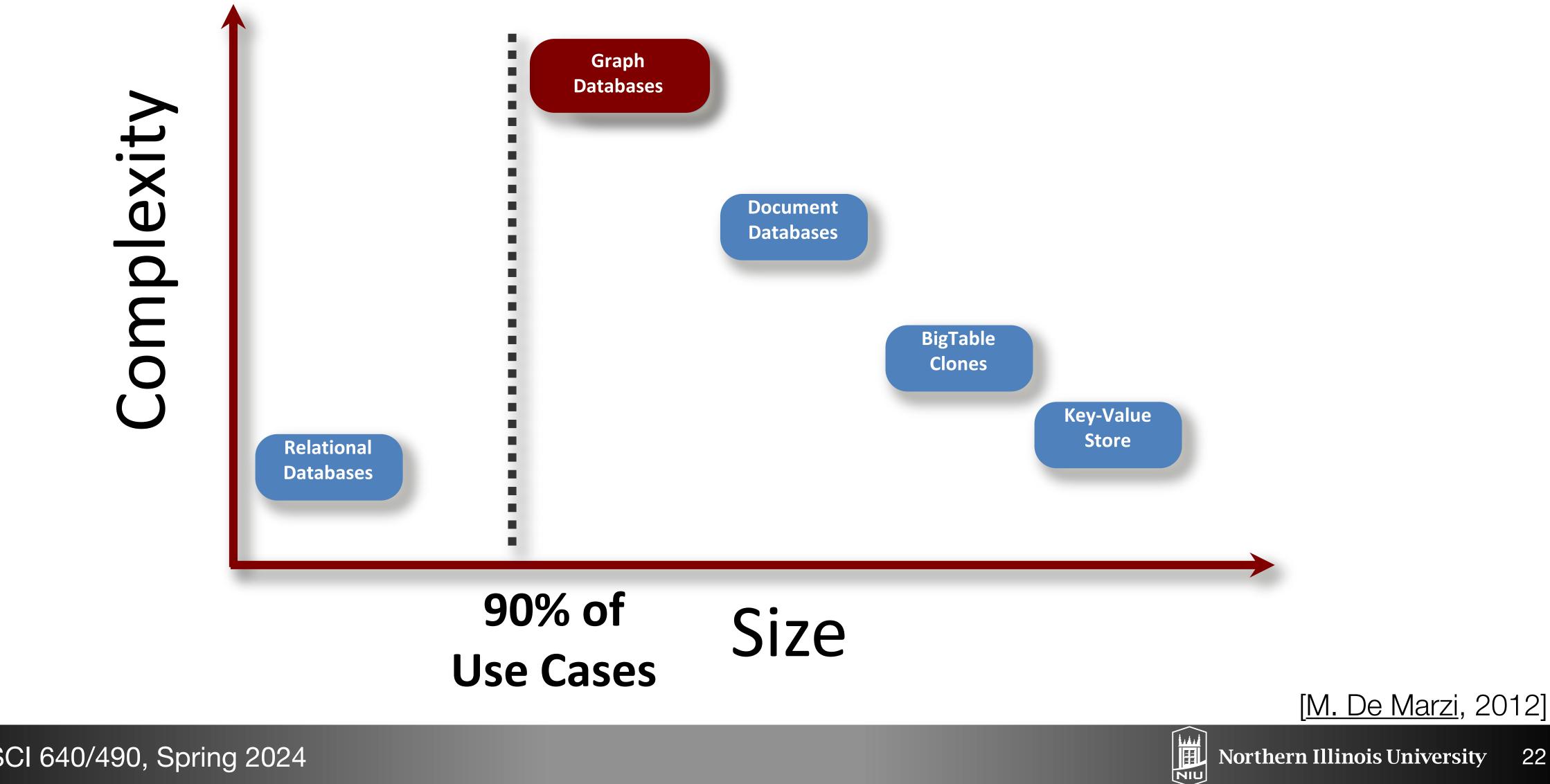


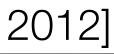






## How do Graph Databases Compare?

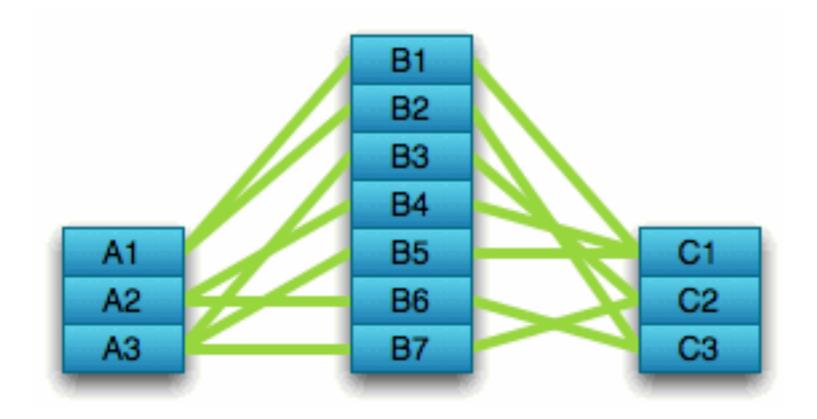






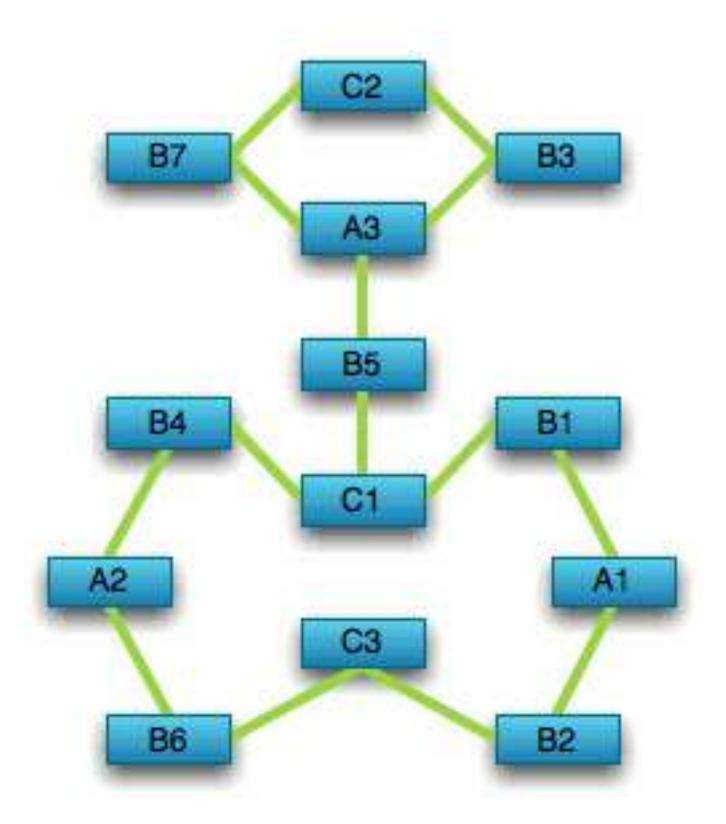
## Graph Databases Compared to Relational Databases

## Optimized for aggregation



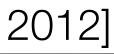
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## Optimized for connections









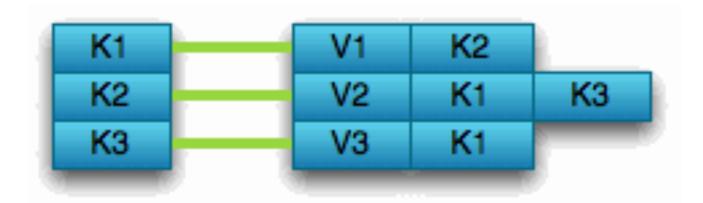






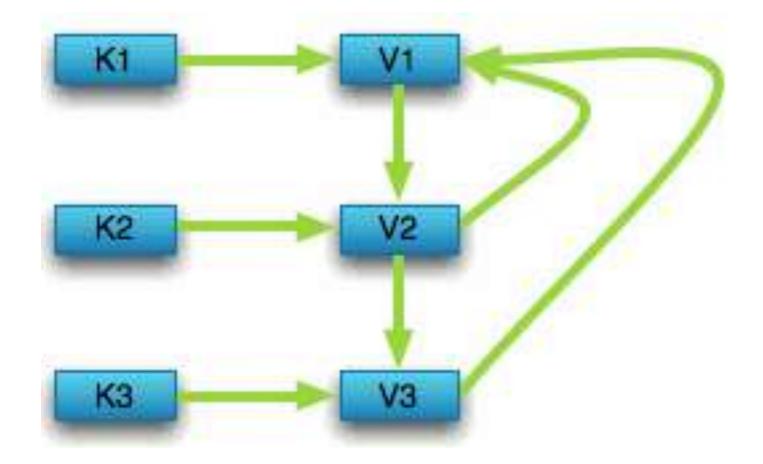
## Graph Databases Compared to Key-Value Stores

## Optimized for simple look-ups



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## Optimized for traversing connected data









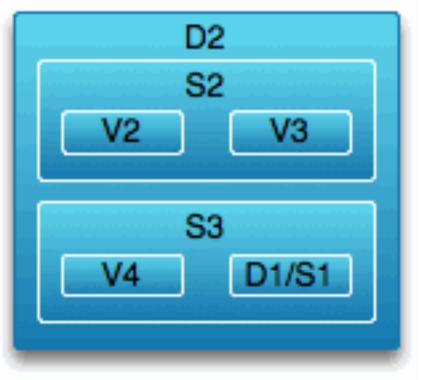




# Graph Databases Compared to Document Stores

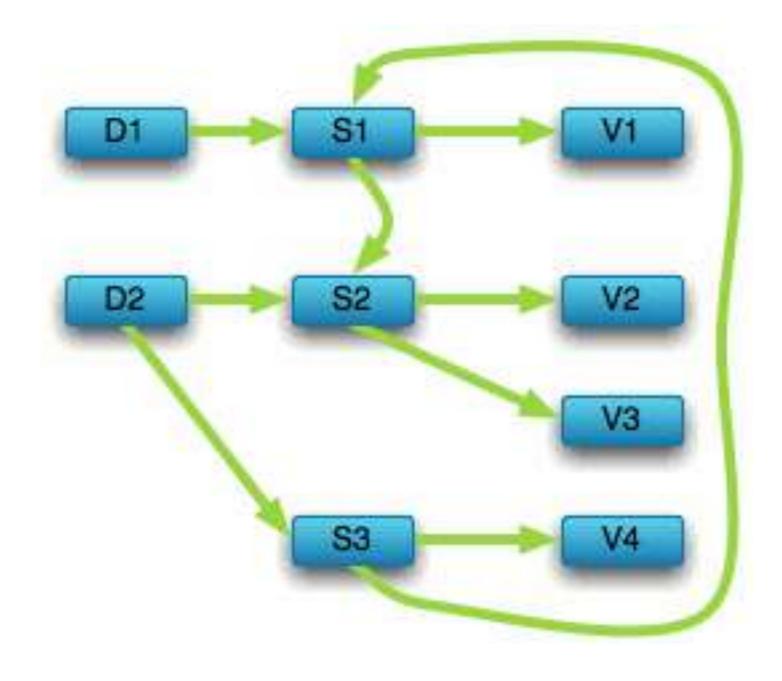
## Optimized for "trees" of data





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Optimized for seeing the forest and the trees, and the branches, and the trunks















# The Ubiquity of Large Graphs and Surprising Challenges of Graph Processing

S. Sahu, A. Mhedhbi, S. Salihoglu, J. Lin, and M. T. Özsu





## The Future is Big Graphs

S. Sakr et al

CACM





# Insights for the Future of Graph Processing

- Graphs are ubiquitous abstractions enabling reusable computing tools for graph processing with applications in every domain.
- Diverse workloads, standard models and languages, algebraic frameworks, and suitable and reproducible performance metrics will be at the core of graph processing ecosystems in the next decade.





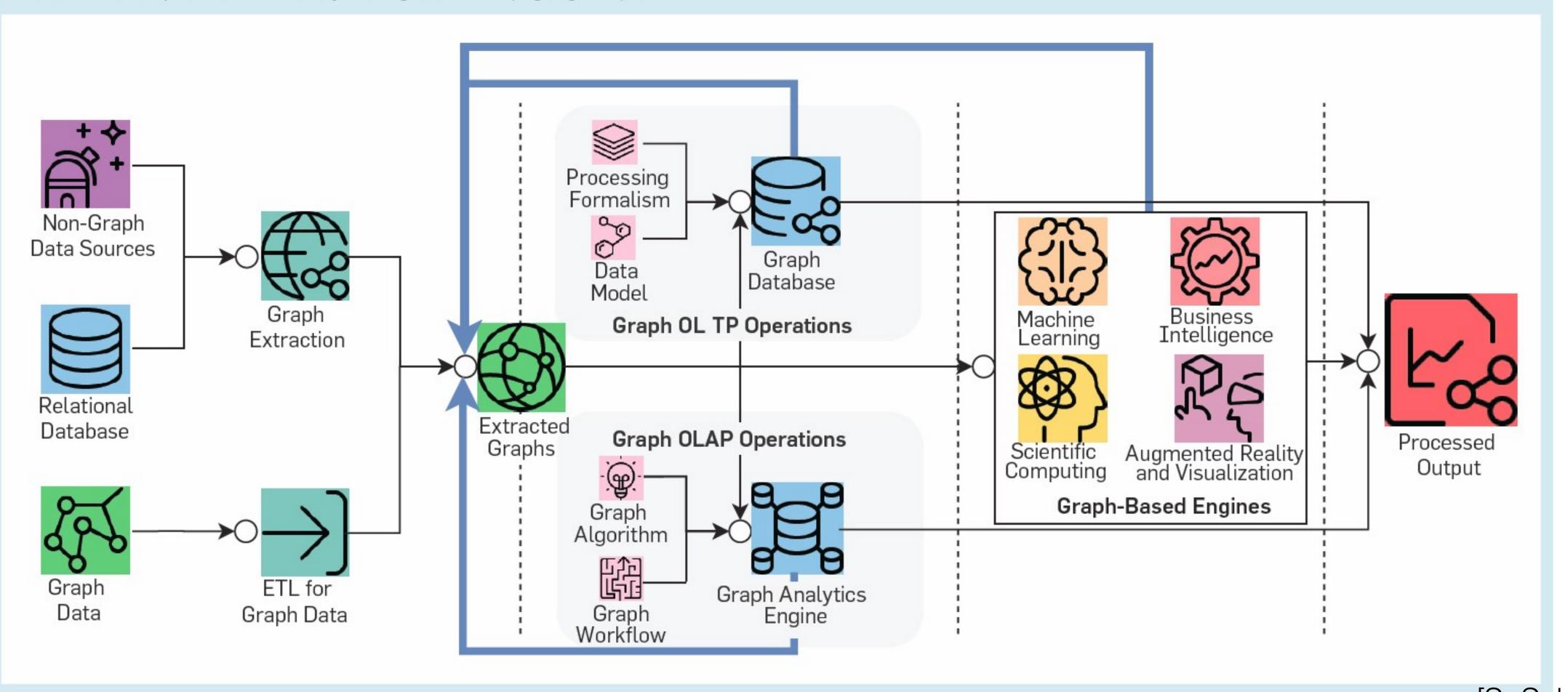






# Pipeline for Graph Processing

Data flows left to right, from data source to output, via a series of functionally different processing steps. Feedback and loopbacks flow mainly through the blue (highlighted) arrows.











## Graph Databases

## D. Lembo and R. Rosati





# Why Graph Database Models?

- Graphs has been long ago recognized as one of the most simple, natural and intuitive knowledge representation systems
- Graph data structures allow for a natural modeling when data has graph structure
- Queries can address direct and explicitly this graph structure
- Implementation-wise, graph databases may provide special graph storage structures, and take advantage of efficient graph algorithms available for implementing specific graph operations over the data









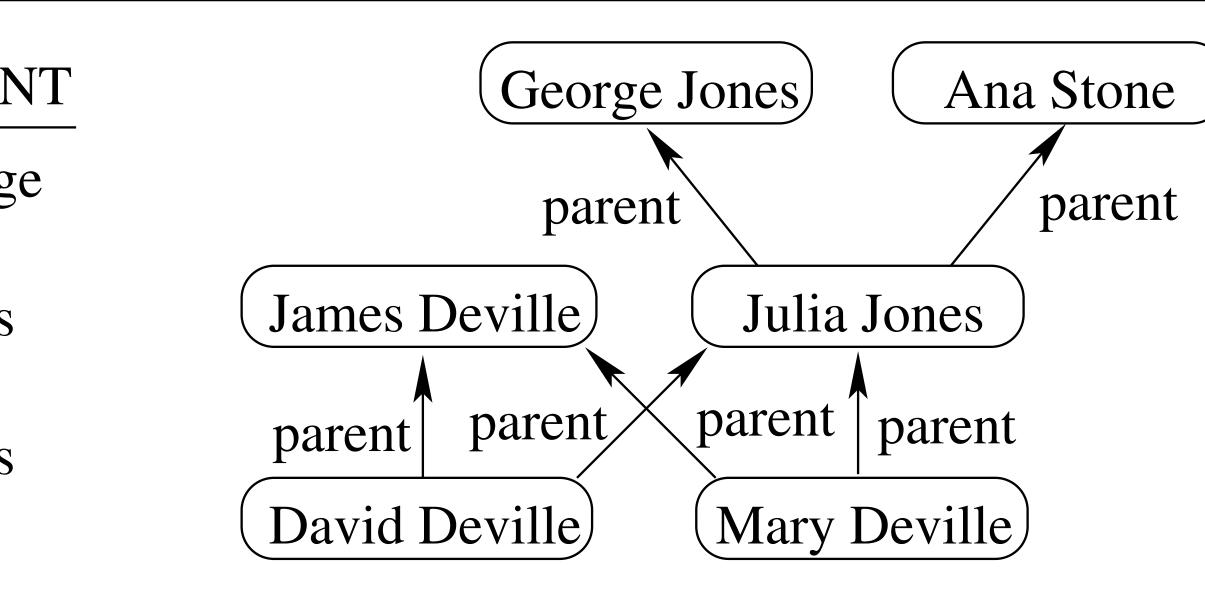




## **Relational Model**

		_	
NAME	LASTNAME	PERSON	PAREN
George	Jones	Julia	Georg
Ana	Stone	Julia	Ana
Julia	Jones	David	James
James	Deville	David	Julia
David	Deville	Mary	James
Mary	Deville	Mary	Julia
	1		

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### [R. Angles and C. Gutierrez, 2017]



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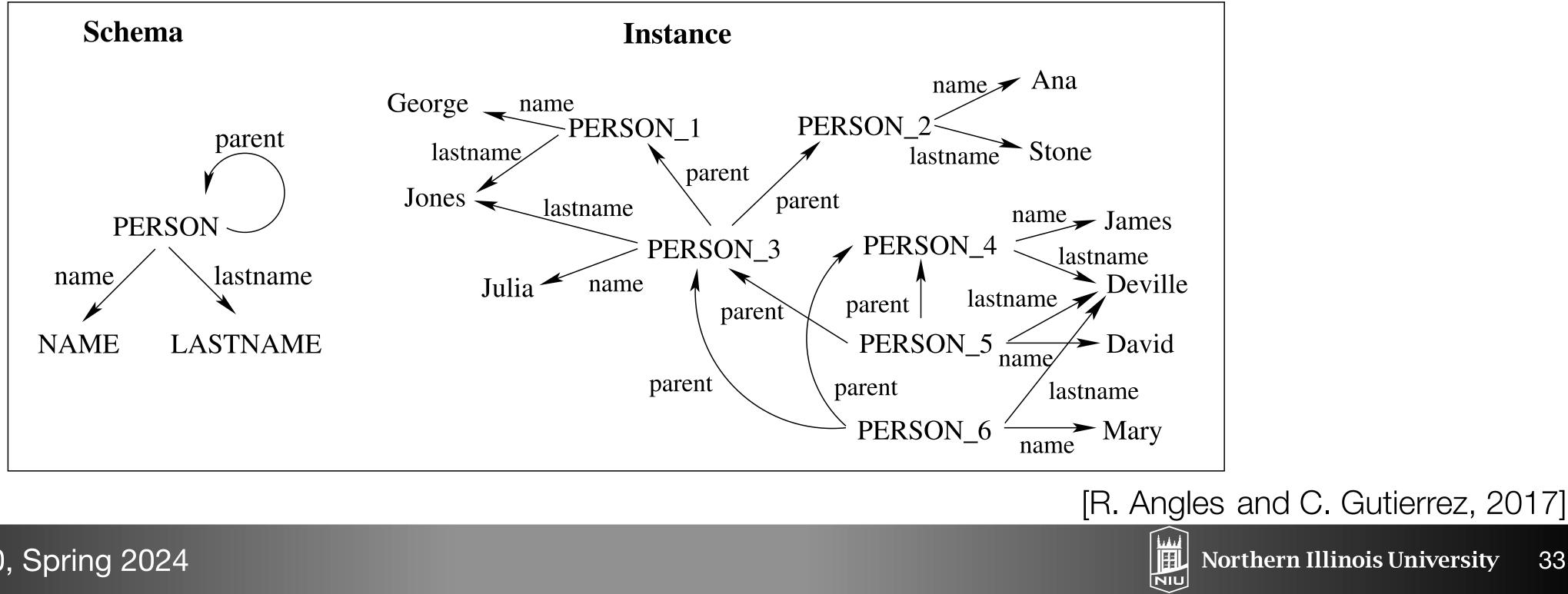






## Basic Labeled Model (Gram)

- Directed graph with nodes and edges labeled by some vocabulary
- Gram is a directed labeled multigraph
  - Each node is labeled with a symbol called a type



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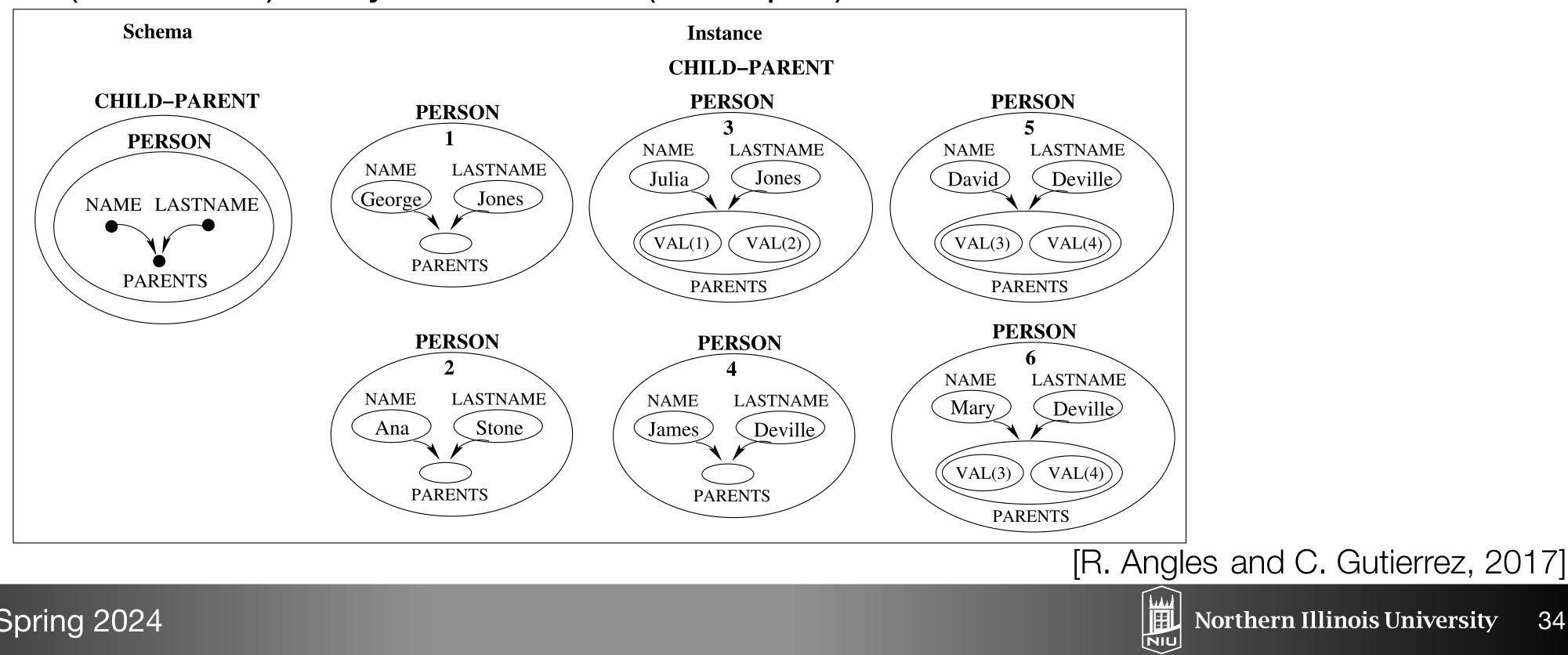
### - Each edge has assigned a label representing a relation between types





## Hypergraph Model (Groovy)

- nodes
- dependencies (directed), object-ID and (multiple) structural inheritance



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• Notion of edge is extended to hyperedge, which relates an arbitrary set of

• Hypergraphs allow the definition of complex objects (undirected), functional

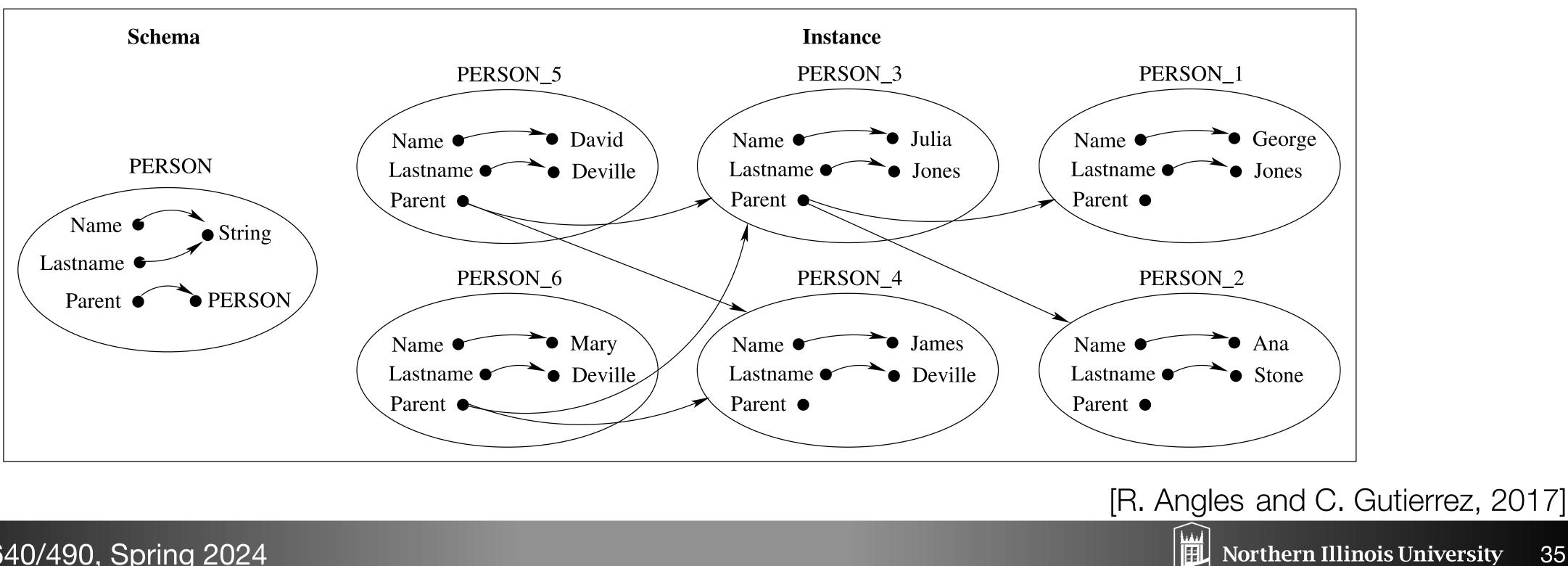






### Hypernode Model

- hypernodes), allowing **nesting** of graphs
- Encapsulates information



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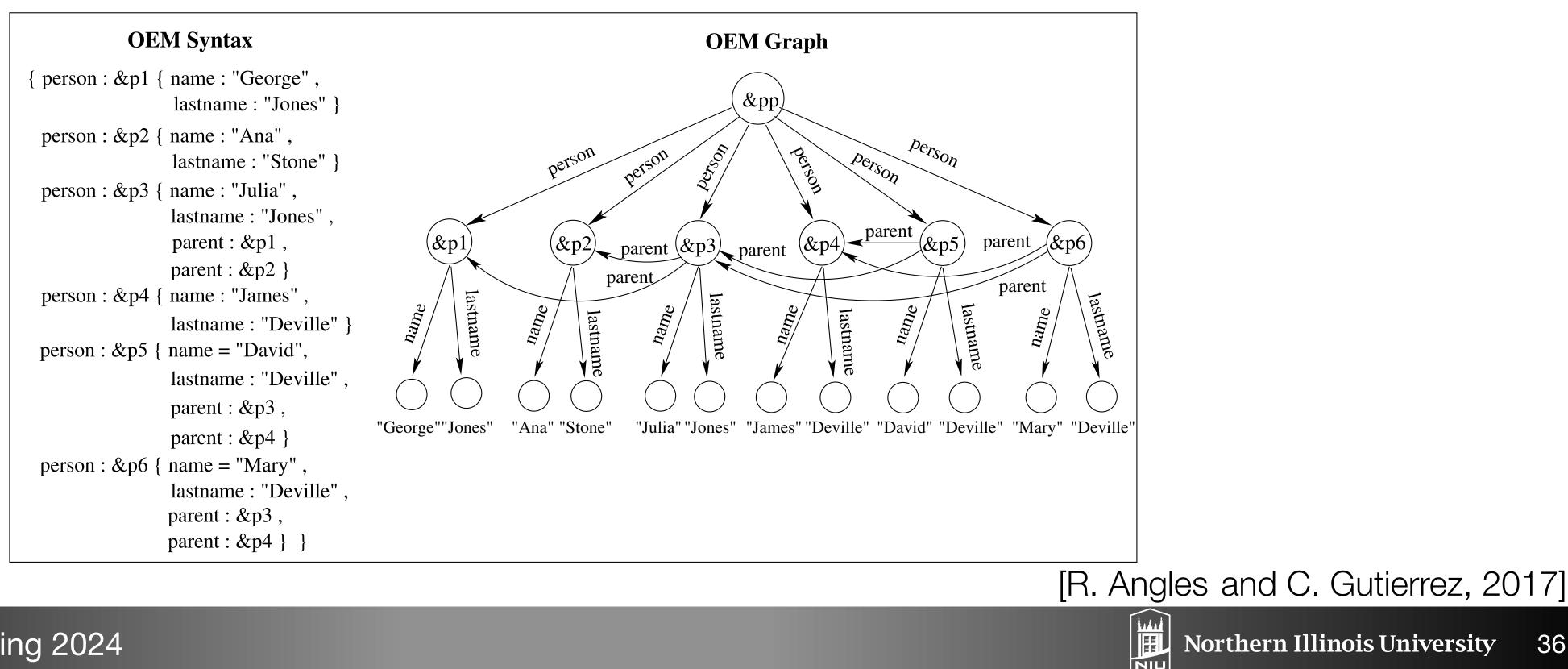
# Hypernode is a directed graph whose nodes can themselves be graphs (or





## Semistructured (Tree) Model: (OEM Graph)

- "Self-describing" data like JSON and XML
- OEM uses pointers to data in the tree



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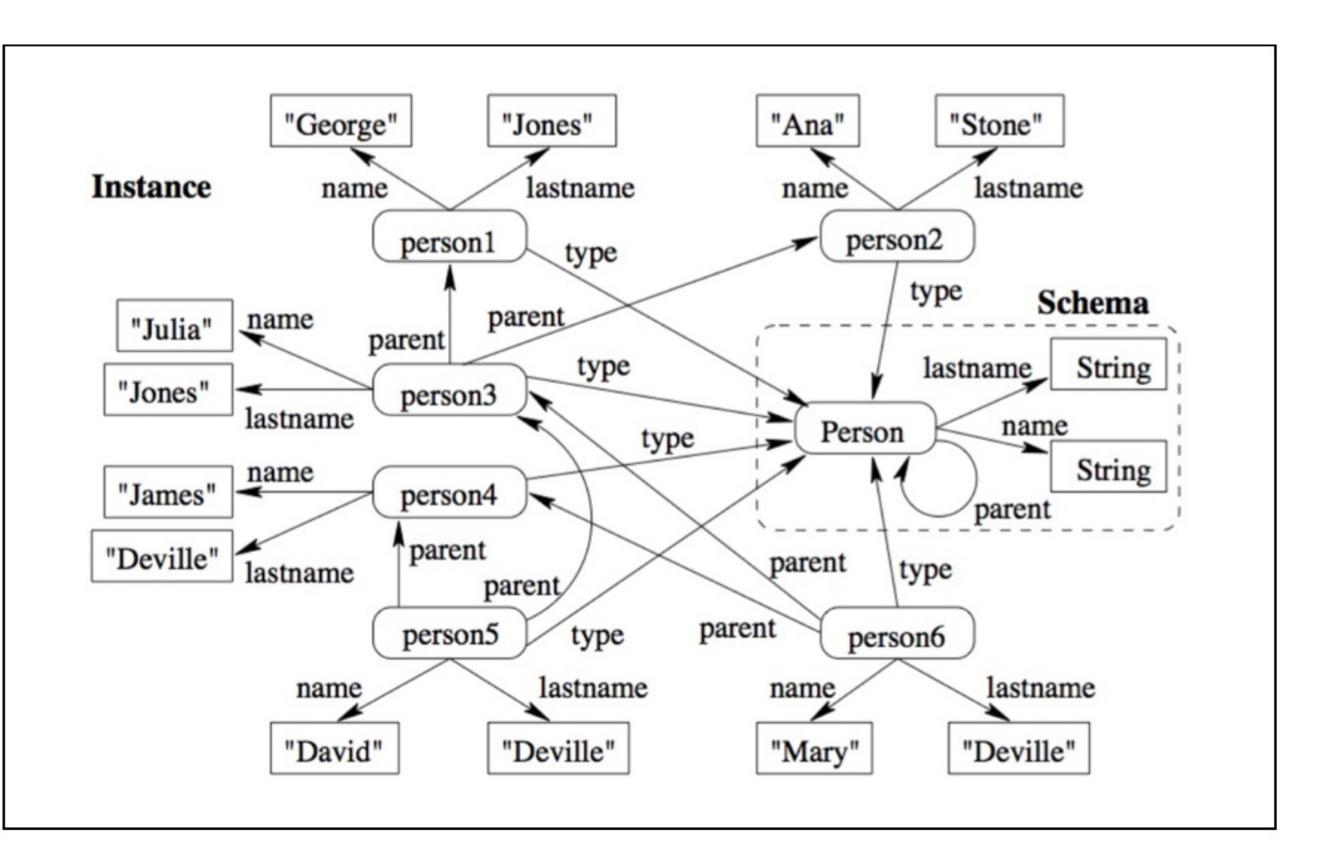






## RDF (Triple) Model

- Schema and instance are mixed together
- SPARQL to query
- Semantic web



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# Interconnect resources in an extensible way using graph-like structure for data







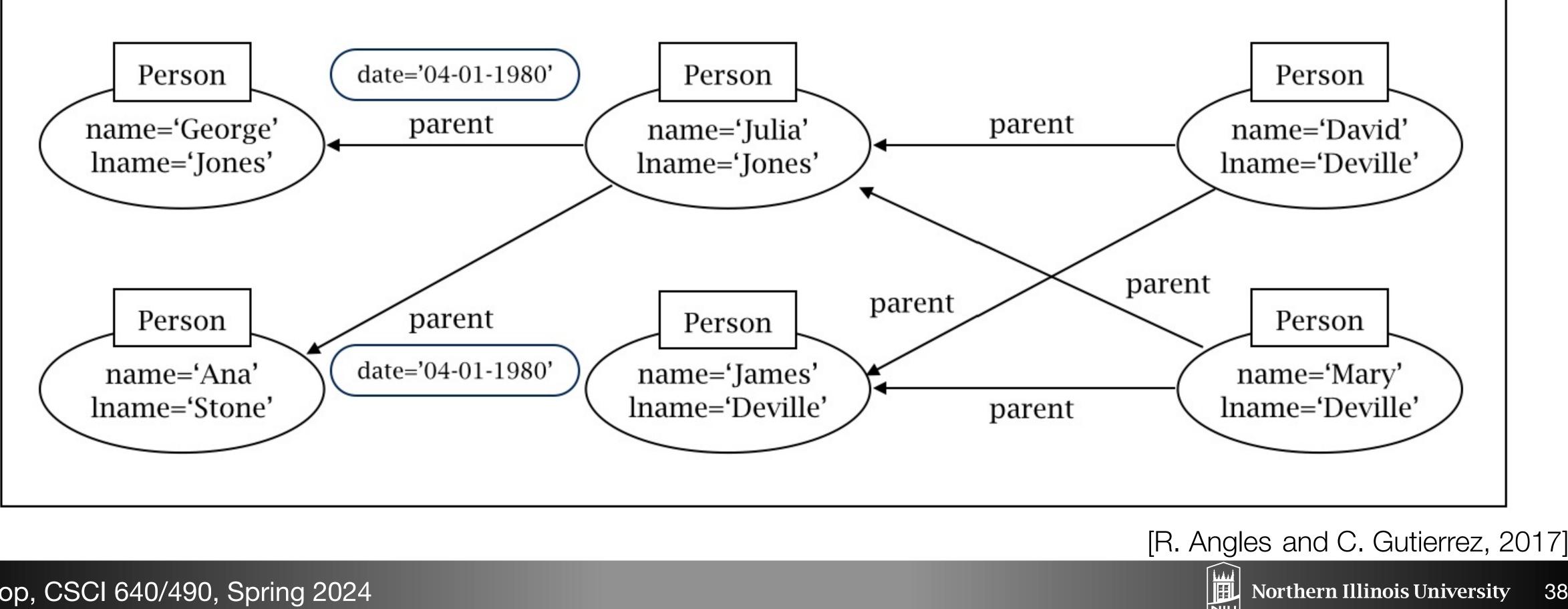




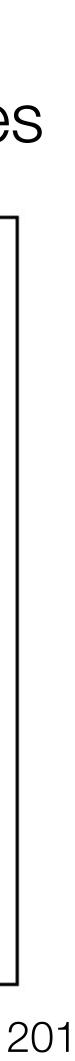


## Property Graph Model (Cypher in neo4j)

- Directed, labelled, attributed multigraph
- Properties are key/value pairs that represent metadata for nodes and edges



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### Types of Graph Queries

- Adjacency queries (neighbors or neighborhoods)
- Pattern matching queries (related to graph mining)
  - Graph patterns with structural extension or restrictions
  - Complex graph patterns
  - Semantic matching
  - Inexact matching
  - Approximate matching
- Reachability queries (connectivity)

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### Types of Graph Queries (continued)

- Analytical queries
  - Summarization queries
  - Complex analytical queries (PageRank, characteristic path length,

# connected components, community detection, clustering coefficient)

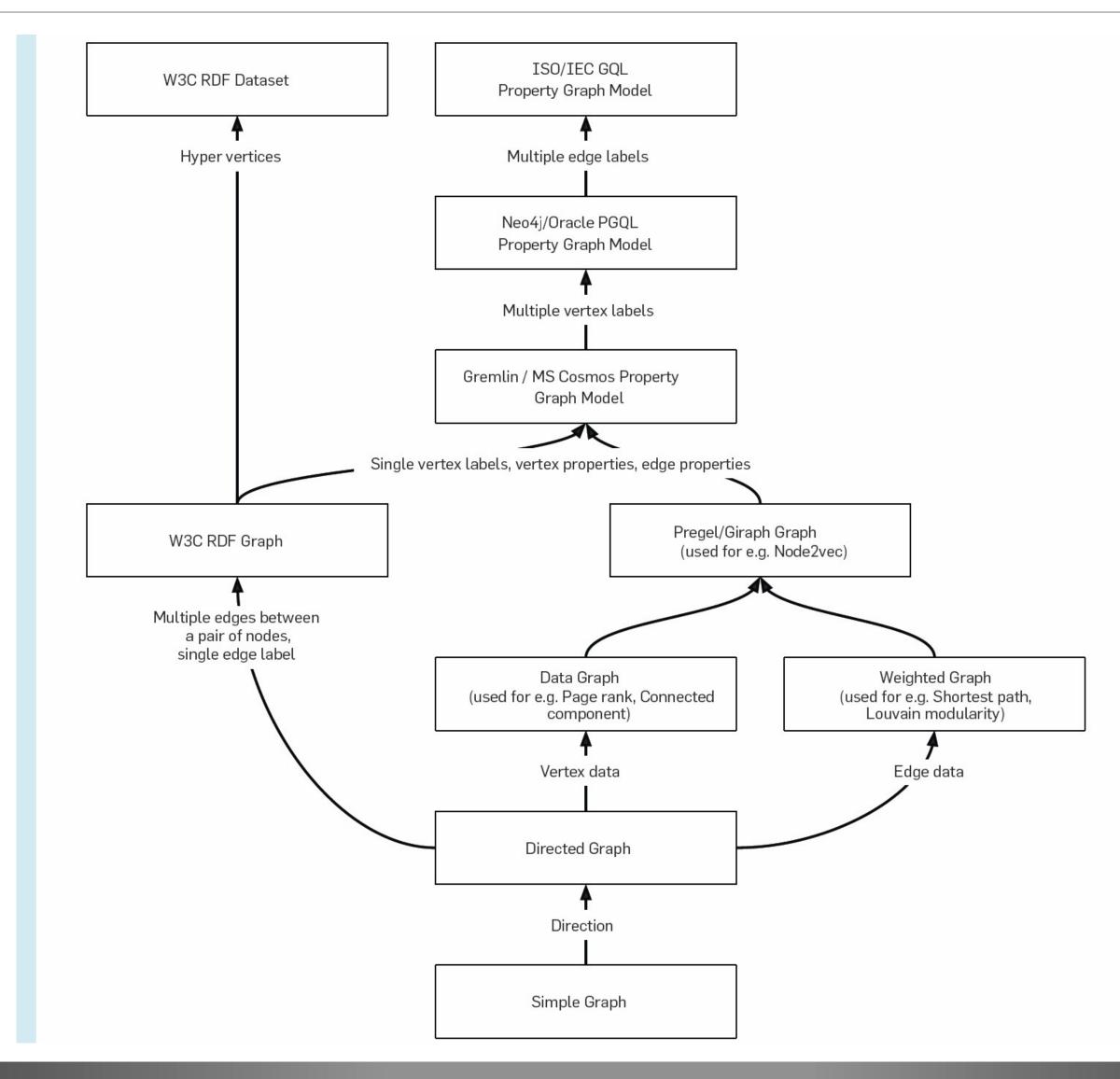








### Graph Structures



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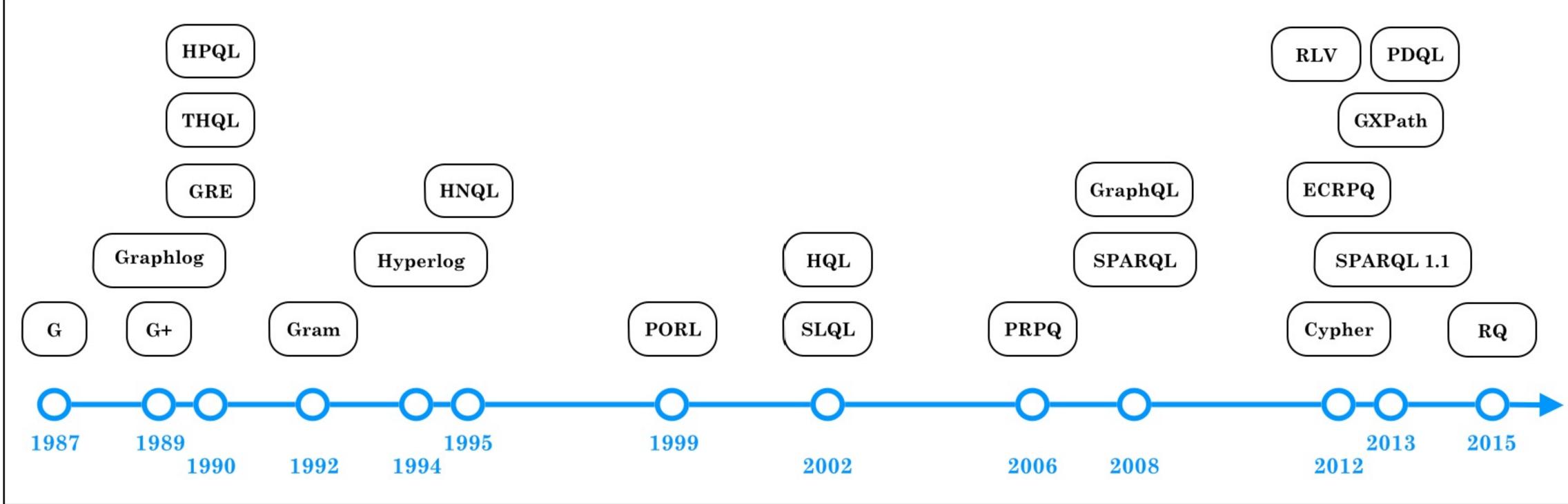








### Graph Query Languages



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[R. Angles and C. Gutierrez, 2017]









## ypher

- Implemented by neo4j system
- Expresses reachability queries via path expressions -p = (a) - [:knows\*] -> (b): nodes from a to b following knows edges • START x=node:person(name="John")
- MATCH  $(x) [:friend] \rightarrow (y)$ RETURN y.name





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## SPARQL (RDF)

- Uses SELECT-FROM-WHERE pattern like SQL
- SELECT ?N FROM <http://example.org/data.rdf> WHERE { ?X rdf:type voc:Person . ?X voc:name ?N }





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### Comparing Graph Database Systems: Features

### Data Storage

Graph	Main	External	Backend	Indexes
Database	memory	memory	Storage	
AllegroGraph	•	•		•
DEX		•		•
Filament	•		•	
G-Store		•		
HyperGraphDB	•	•	•	•
InfiniteGraph		•		•
Neo4j		•		•
Sones				•
vertexDB		•	•	

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### Operations/Manipulation

	Data	Data	Query	API	GUI
Graph	Definition	Manipulat.	Language		
Database	Language	Language			
AllegroGraph	•	•	•	•	
DEX				•	
Filament				•	
G-Store	•				
HyperGraphDB				•	
InfiniteGraph					
Neo4j					
Sones		•	•	•	
vertexDB				•	











### Comparing Graph Database Systems: Representation

### Graph Data Structures

		Gra	phs		No	Nodes		Edges	5
Graph Database	Simple graphs	Hypergraphs	Nested graphs	Attributed graphs	Node labeled	Node attribution	Directed	Edge labeled	Edge attribution
AllegroGraph	•				•		•		
DEX				•	•	•	•	●	
Filament	•							●	
G-Store	•						•	●	
HyperGraphDB		●						●	
InfiniteGraph						•	•	•	•
Neo4j						•	•	•	•
Sones		•				•	•	•	•
vertexDB									

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### Entites & Relations

	S	Schem	a			Inst	ance		
Graph Database	Node types	Property types	Relation types	Object nodes	Value nodes	Complex nodes	Object relations	Simple relations	Complex relations
AllegroGraph					•			•	
DEX	•		•		•		•	•	
Filament					•			•	
G-Store					•			•	
HyperGraphDB	•		•		•			•	•
InfiniteGraph	•		•		•		•	•	
Neo4j									
Sones									•
vertexDB								•	











### Comparing Graph Database Systems: Queries

### Query Support

		Туре			Use	
Graph Database	Query Lang.	API	Graphical Q. L.	Retrieval	Reasoning	Analysis
AllegroGraph	0		•	•	•	
DEX				•		
Filament				•		
G-Store				•		
HyperGraphDB		●		•		
InfiniteGraph				•		
Neo4j	0			•		
Sones	•		•			•
vertexDB				•		

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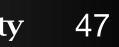
### Types of Queries

	Adj	Adjacency		achabi	lity		
Graph Database	Node/edge adjacency	k-neighborhood	Fixed-length paths	Regular simple paths	Shortest path	Pattern matching	Summarization
Allegro							
DEX	•		•		●		
Filament	•						
G-Store	•		•	●	•	•	
HyperGraph	•					•	
Infinite							
Neo4j							
Sones							
vertexDB							









### The (sorry) State of Graph Database Systems

### Peter Boncz

### Keynote, EDBT-ICDT 2022

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