### Advanced Data Management (CSCI 640/490)

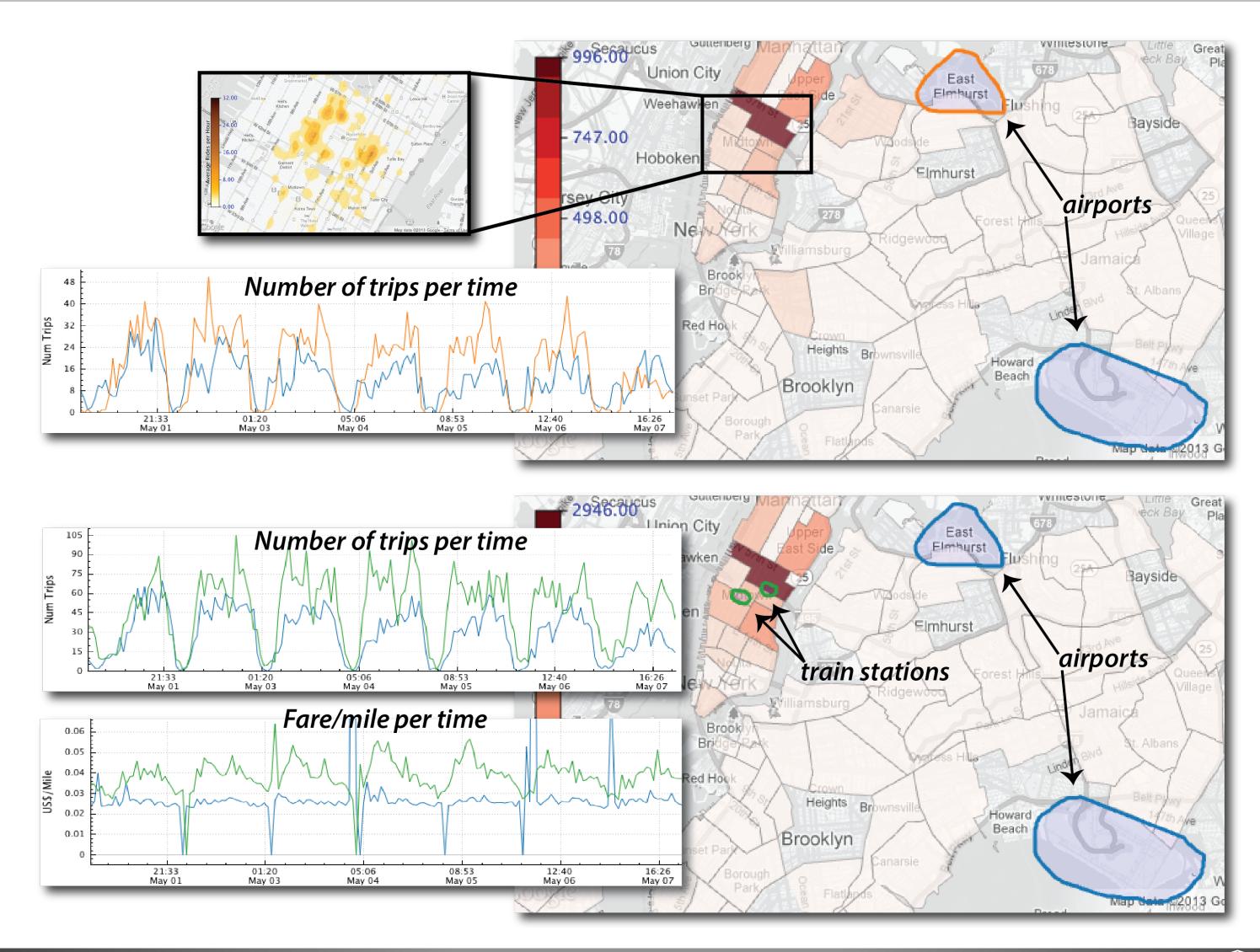
Python

Dr. David Koop





### Supporting Data Science

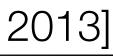


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### [Ferreira et al., 2013]

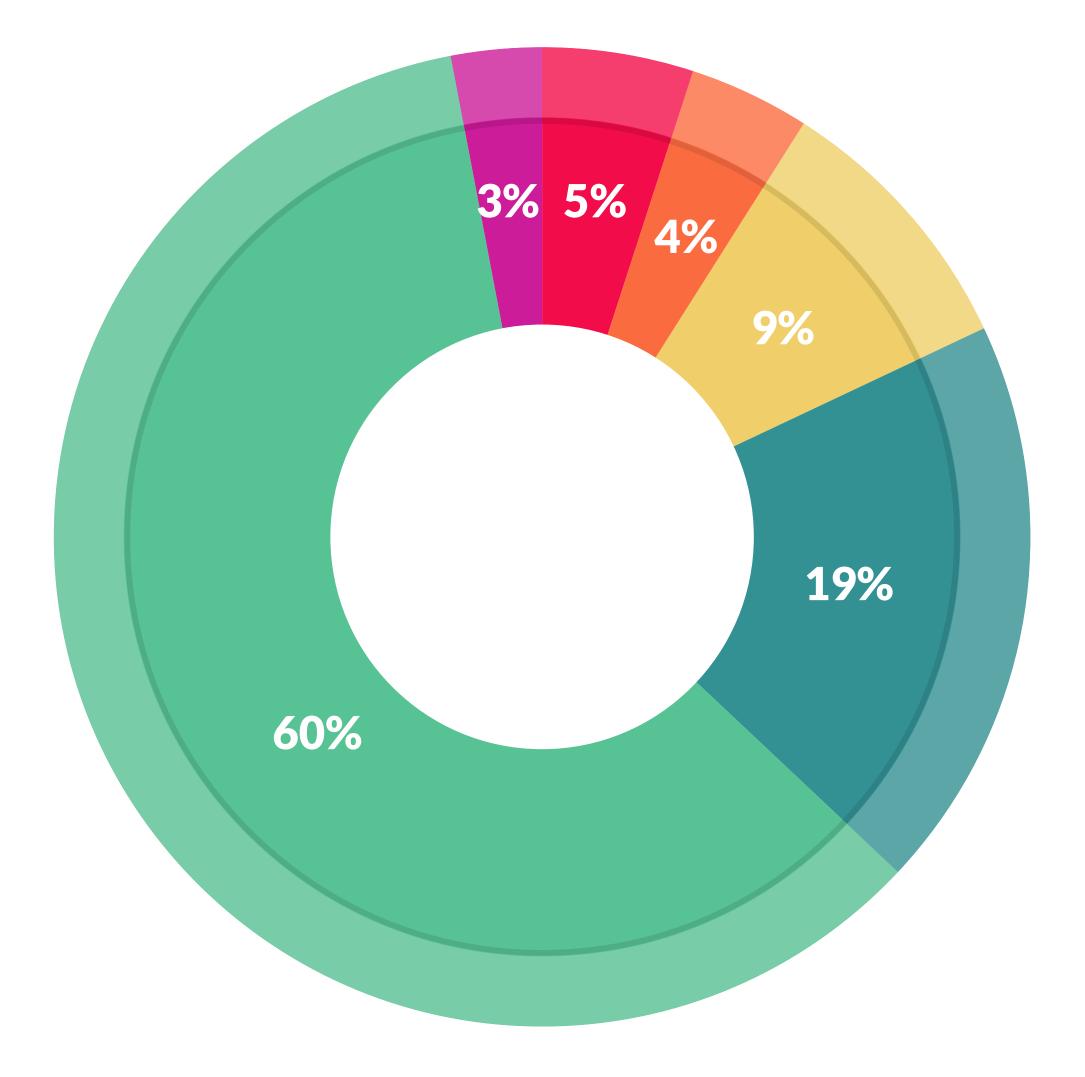
Northern Illinois University







# How do data scientists spend their time?



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What data scientists spend the most time doing

- Building training sets: 3%
- Cleaning and organizing data: 60%
- Collecting data sets; 19%
- Mining data for patterns: 9%
- Refining algorithms: 4%
- Other: 5%

#### [CrowdFlower Data Science Report, 2016]











# Data Wrangling

	А	В	С	D
1	Transaction Date	Customer Name	Phone Numbers	Address
2	Wed, 12 Jan 2011	John K. Doe Jr.	(609)-993-3001	2196 184th Ave. NE, Redmond, 98052
3	Thu, 15 Sep 2011	Mr. Doe, John	609.993.3001 ext 2001	4297 148th Avenue NE, Bellevue, 98007
4	Mon, 17 Sep 2012	Jane A. Smith	+1-4250013981	2720 N Mesa St, El Paso, 79902, USA
5	2010-Nov-30 11:10:41	MS. Jane Smith	425 001 3981	3524 W Shore Rd APT 1002, Warwick
6	2011-Jan-11 02:27:21	Smith, Jane	tel: 4250013981	4740 N 132nd St Apt 417, Omaha, 68164
7	2011-Jan-12	Anthony R Von Fange II	650-384-9911	10508 Prairie Ln, Oklahoma City
8	2010-Dec-24	Mr. Peter Tyson	(405)123-3981	525 1st St, Marysville, WA 95901
9	9/22/2011	Dan E. Williams	1-650-1234183	211 W Ridge Dr, Waukon,52172
10	7/11/2012	James Davis Sr.	+1-425-736-9999	13120 Five Mile Rd, Brainerd
11	2/12/2012	Mr. James J. Davis	425.736.9999 x 9	602 Highland Ave, Shinnston, 26431
12	3/31/2013	Donald Edward Miller	(206) 309-8381	840 W Star St, Greenville, 27834
13	6/1/2009 12:01	Miller, Donald	206 309 8381	25571 Elba, Redford, 48239
14	2/26/2007 18:37	Rajesh Krishnan	206 456 8500 extension 1	539 Co Hwy 48, Sikeston, USA
	1/4/2011 14:33	Daniel Chen	425 960 3566	1008 Whitlock Ave NW, Marietta, 30064
18, June 10-1	5, 2018, Houston, T	X, USA		

С	D
Transaction Date	output
Wed, 12 Jan 2011	2011-01-12-Wednesday
Thu, 15 Sep 2011	2011-09-15-Thursday
Mon, 17 Sep 2012	2012-09-17-Monday
2010-Nov-30 11:10:41	2010-11-30-Tuesday
2011-Jan-11 02:27:21	2011-01-11-Tuesday
2011-Jan-12	2011-01-12-Wednesday
2010-Dec-24	2010-12-24-Friday
9/22/2011	2011-09-22-Thursday
7/11/2012	2012-07-11-Wednesday
2/12/2012	2012-02-12-Sunday

С	D	
Customer Name	Output	
John K. Doe Jr.	Doe, John	
Mr. <b>Doe, John</b>	Doe, John	
Jane A. Smith	Smith, Jane	
MS. Jane Smith	Smith, Jane	
Smith, Jane	Smith, Jane	
Dr Anthony R Von Fange III	Von Fange, Anthony	
Peter Tyson	Tyson, Peter	
Dan E. Williams	Williams, Dan	
<b>James Davis</b> Sr.	Davis, James	
James J. Davis	Davis, James	
Mr. Donald Edward Miller	Miller, Donald	

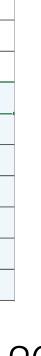
#### D. Koop, CSCI 640/490, Spring 2024

2196 184tł
4297 148tł

С	D
Address	Output
2196 184th Ave. NE Apt 417, <b>Redmond, 98052</b>	Redmond, WA, 98052
4297 148th Avenue NE L105, Bellevue, WA 98007	Bellevue, WA, 98007
2720 N Mesa St, <b>El Paso, 79902, USA</b>	El Paso, TX, 79902
3524 W Shore Rd APT 1002, Warwick,02886	Warwick, RI, 02886
4740 N 132nd St, <b>Omaha, 68164</b>	Omaha, NE, 68164
10508 Prairie Ln, Oklahoma City	Oklahoma City, OK, 73162
525 1st St, Marysville, WA 95901	Marysville, CA, 95901
211 W Ridge Dr, <b>Waukon,52172</b>	Waukon, IA, 52172
602 Highland Ave, Shinnston, 26431	Shinnston, WV, 26431
840 W Star St, Greenville, 27834	Greenville, NC, 27834







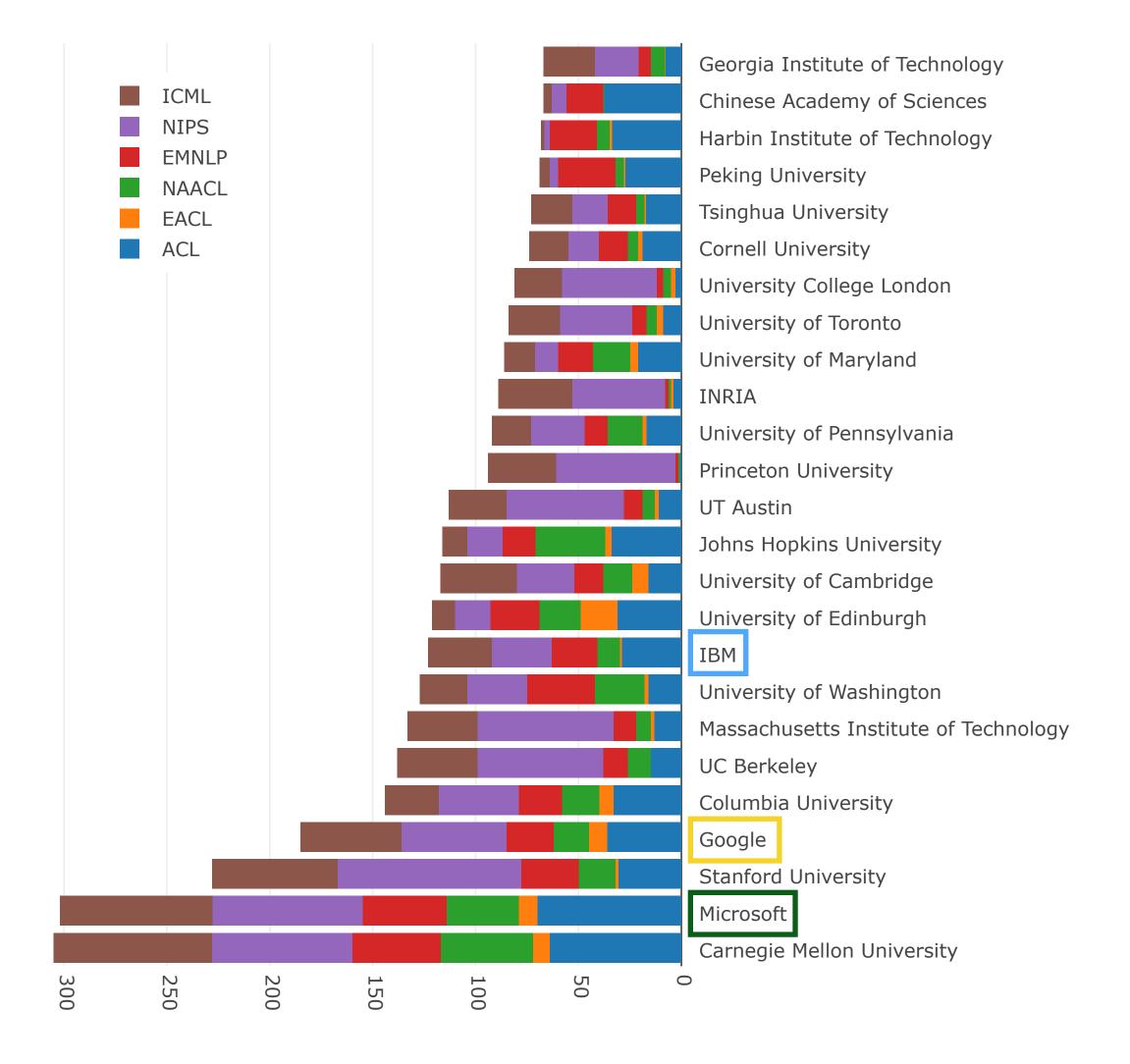








# Data Cleaning/Standardization (Aliases)



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```
'google brain resident': 'google',
'google brain': 'google',
'google inc': 'google',
'google inc.':'google',
'google research nyc': 'google',
'google research': 'google',
'google, inc.': 'google',
deepmind @ google : deepmind ,
'deepmind technologies': 'deepmind',
'google deepmind': 'deepmind',
'ibm research - china':'ibm',
'ibm research':'ibm',
'ibm research, ny':'ibm',
'ibm research, usa':'ibm',
'ibm t. j. watson research center':'ibm',
'ibm t. j. watson research':'ibm',
'ibm t.j watson research center':'ibm',
'ibm t.j. watson research center':'ibm',
'ibm t.j.watson research center':'ibm',
'ibm thomas j. watson research center':'ibm',
'ibm tj watson research center':'ibm',
'microsoft research cambridge':'microsoft',
'microsoft research india':'microsoft',
'microsoft research maluuba':'microsoft',
'microsoft research new england':'microsoft',
'microsoft research':'microsoft',
'microsoft research, redmond, w':'microsoft',
'microsoft research, redmond, wa': 'microsoft',
'miicrosoft research':'microsoft',
```

[NLP Publishing Stats, M. Rei & R. Allen]



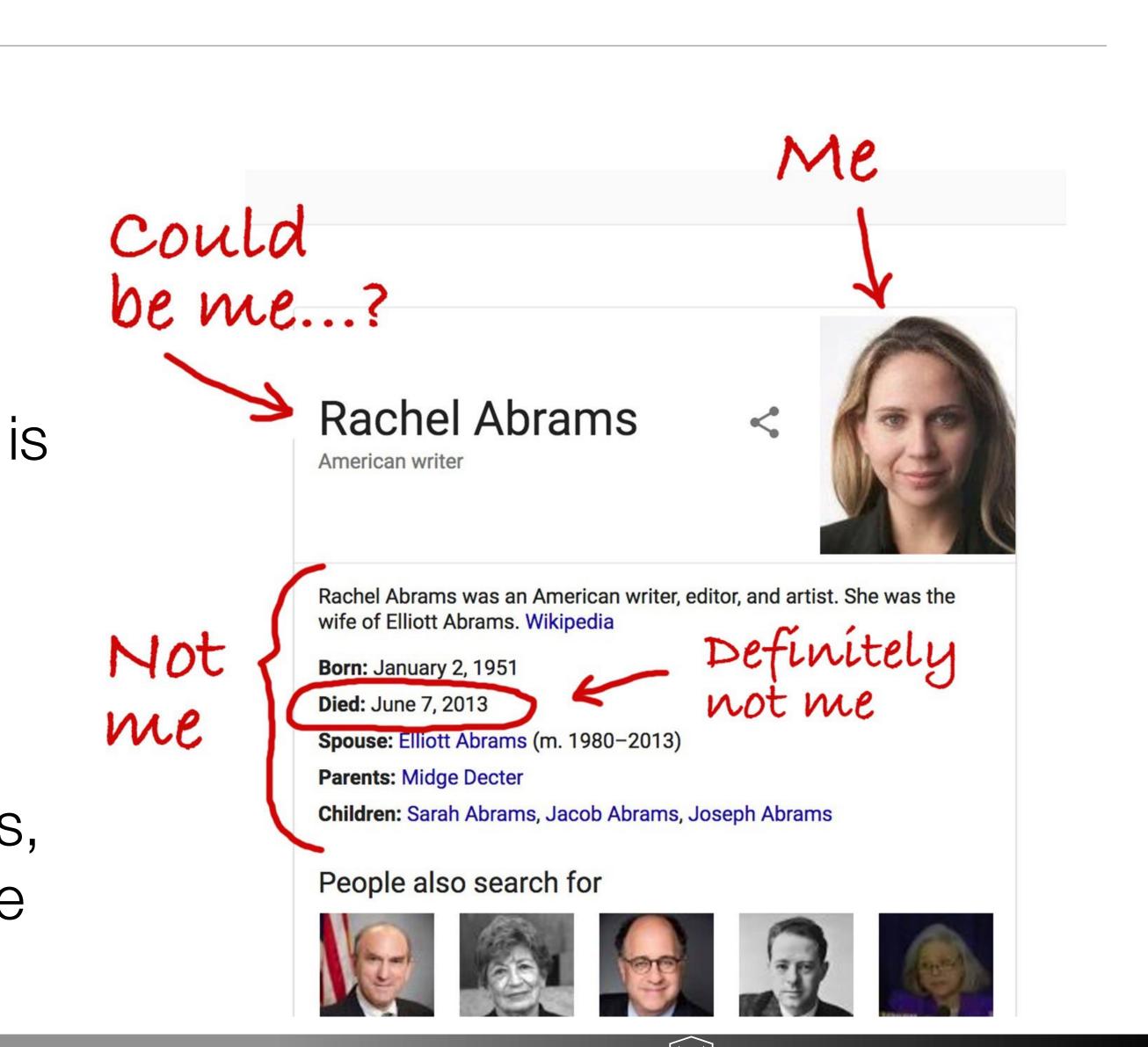






### Data Integration

- <u>Google Thinks I'm Dead</u> (I know otherwise.) [R. Abrams, NYTimes, 2017]
- Not only Google, but also Alexa:
  - "Alexa replies that Rachel Abrams is a sprinter from the Northern Mariana Islands (which is true of someone else)."
  - "He asks if Rachel Abrams is deceased, and Alexa responds yes, citing information in the Knowledge Graph panel."



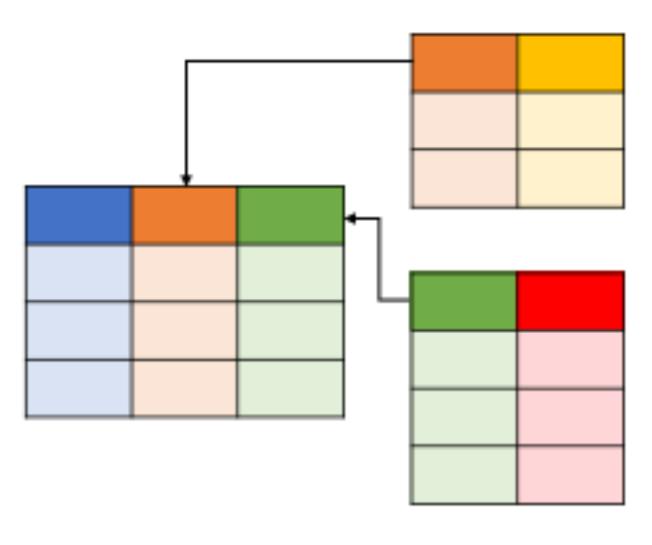
Northern Illinois University





### Data Storage

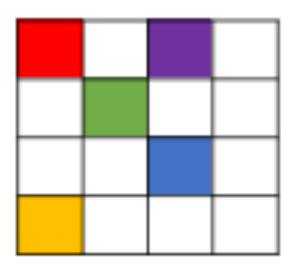
### SQL DATABASES



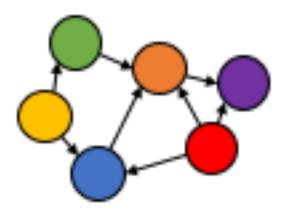
Relational

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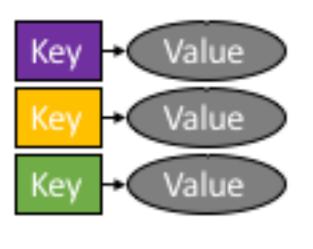
### **NoSQL DATABASES**



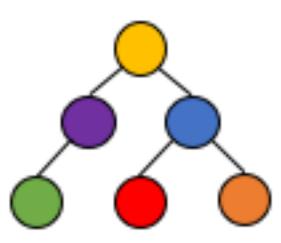
Column



Graph



Key-Value



Document

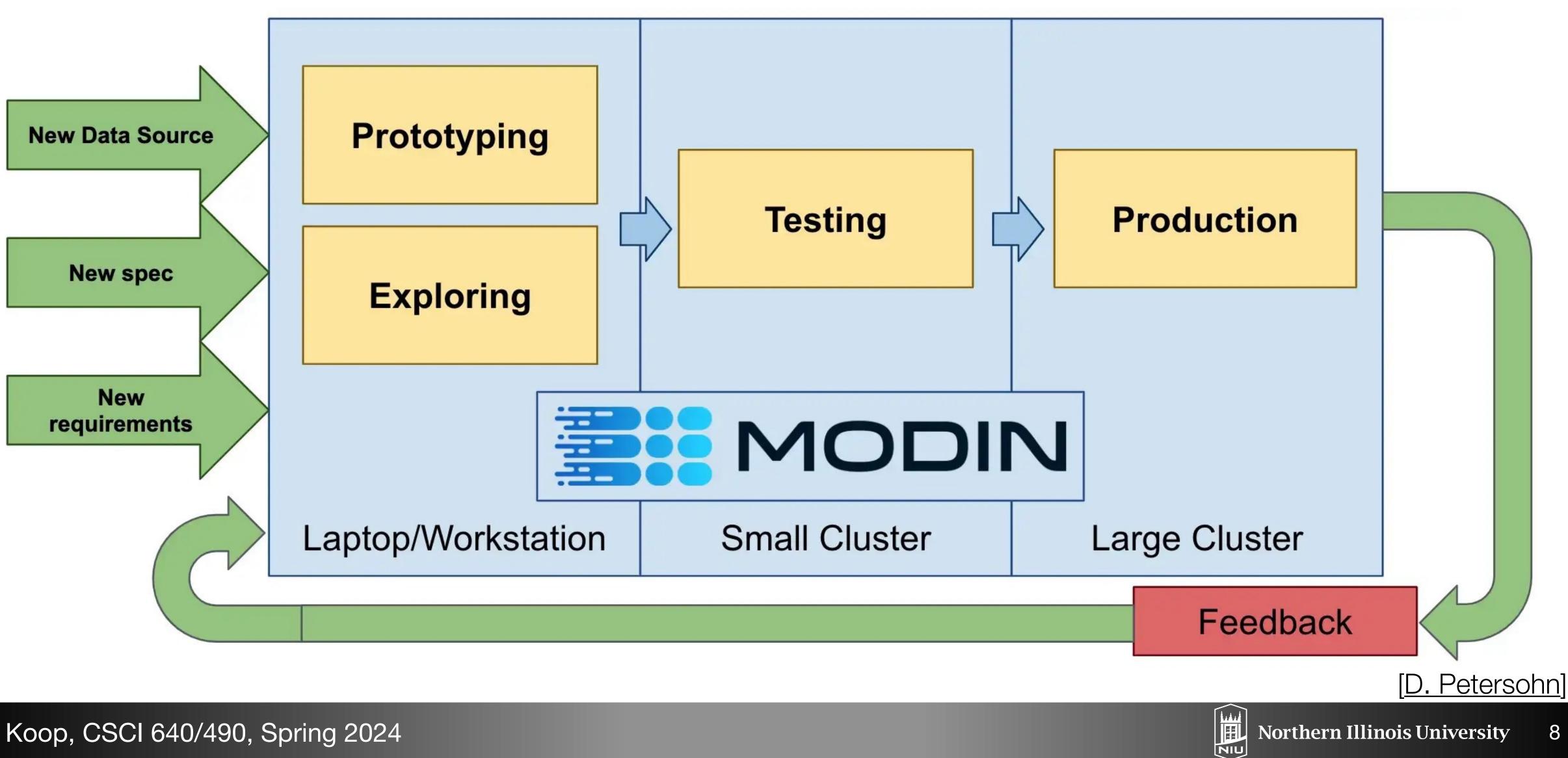








### Scaling Dataframes

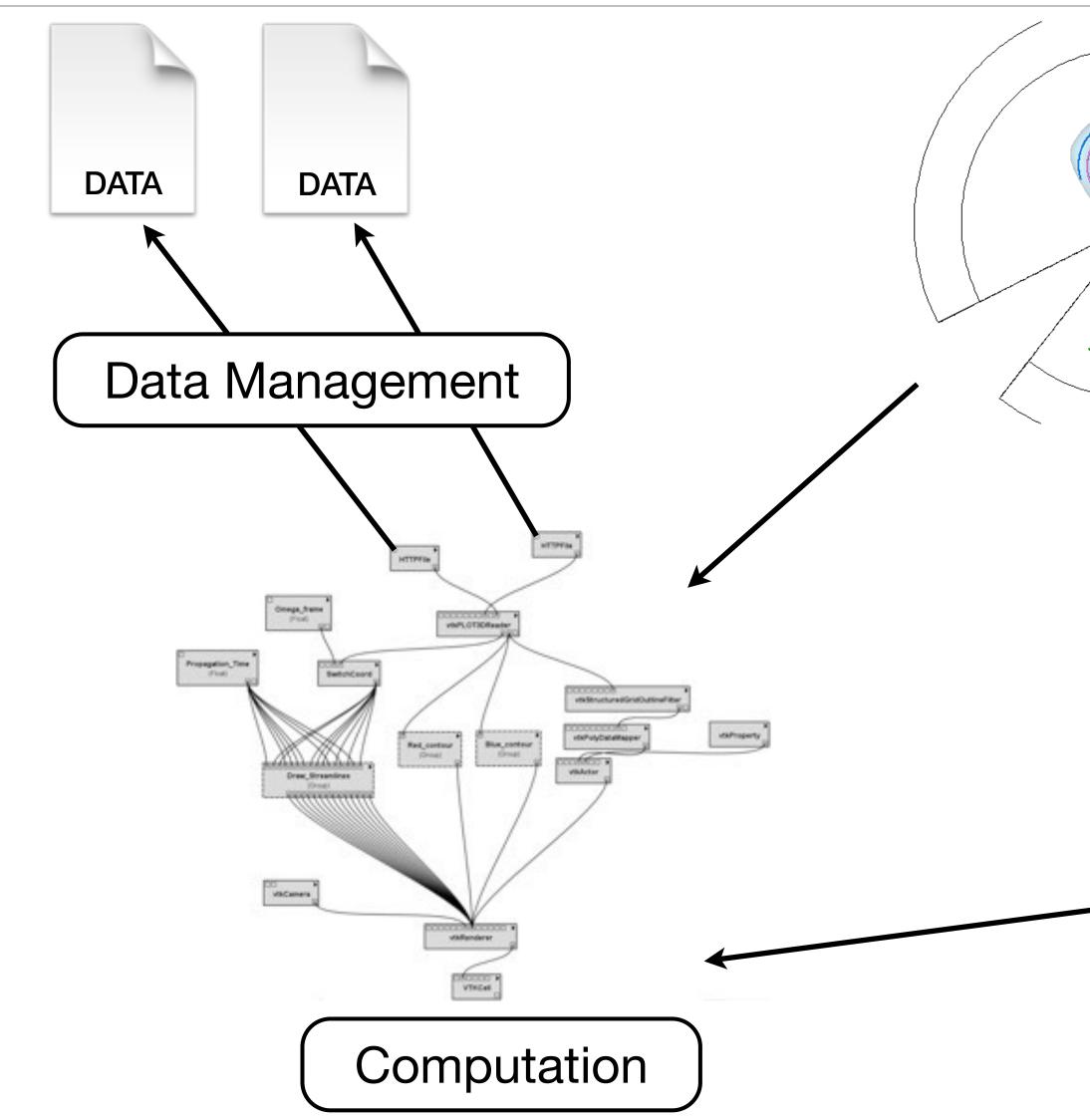






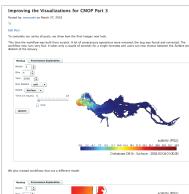


# Provenance and Reproducibility



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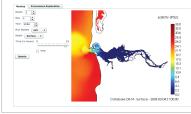


Fig. 7: Using the blog to document processes: A visualization expert created a series of blog posts to explain the problems found when gen-erating the visualizations for CMOP.

#### ACKNOWLEDGMENTS

Our research has been funded by the National Science Foundation (grants IIS-0905385, IIS-0746500, ATM-0835821, IIS-0844546, CNS-0751152, IIS-0713637, OCE-0424602, IIS-0534628, CNS-0514485, IIS-0513692, CNS-0524096, CCF-0401498, OISE-0405402, CCF-0528201, CNS-0551724), the Department of Energy SciDAC (VACET and SDM centers), and IBM Faculty Awards 005, 2006, 2007, and 2008). E. Santos is partially supported by a CAPES/Fulbright fellowship.

- http://www.stccmop.org.
   S. B. Davidson and J. Freire. Provenance and scientific workflows: chal The VisTrails Project. http://www.vistrails.org.
- lenges and opportunities. In Proceedings of SIGMOD, pages 1345–1350,
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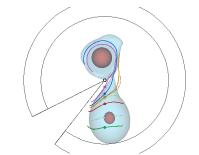


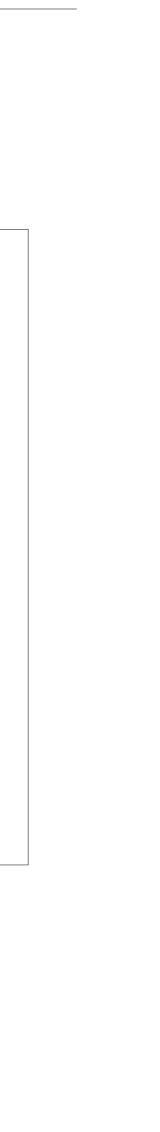
Fig. 8: Visualizing a binary star system simulation s an image that was generated by embedding a workflow di-ectly in the text. The original workflow is available at

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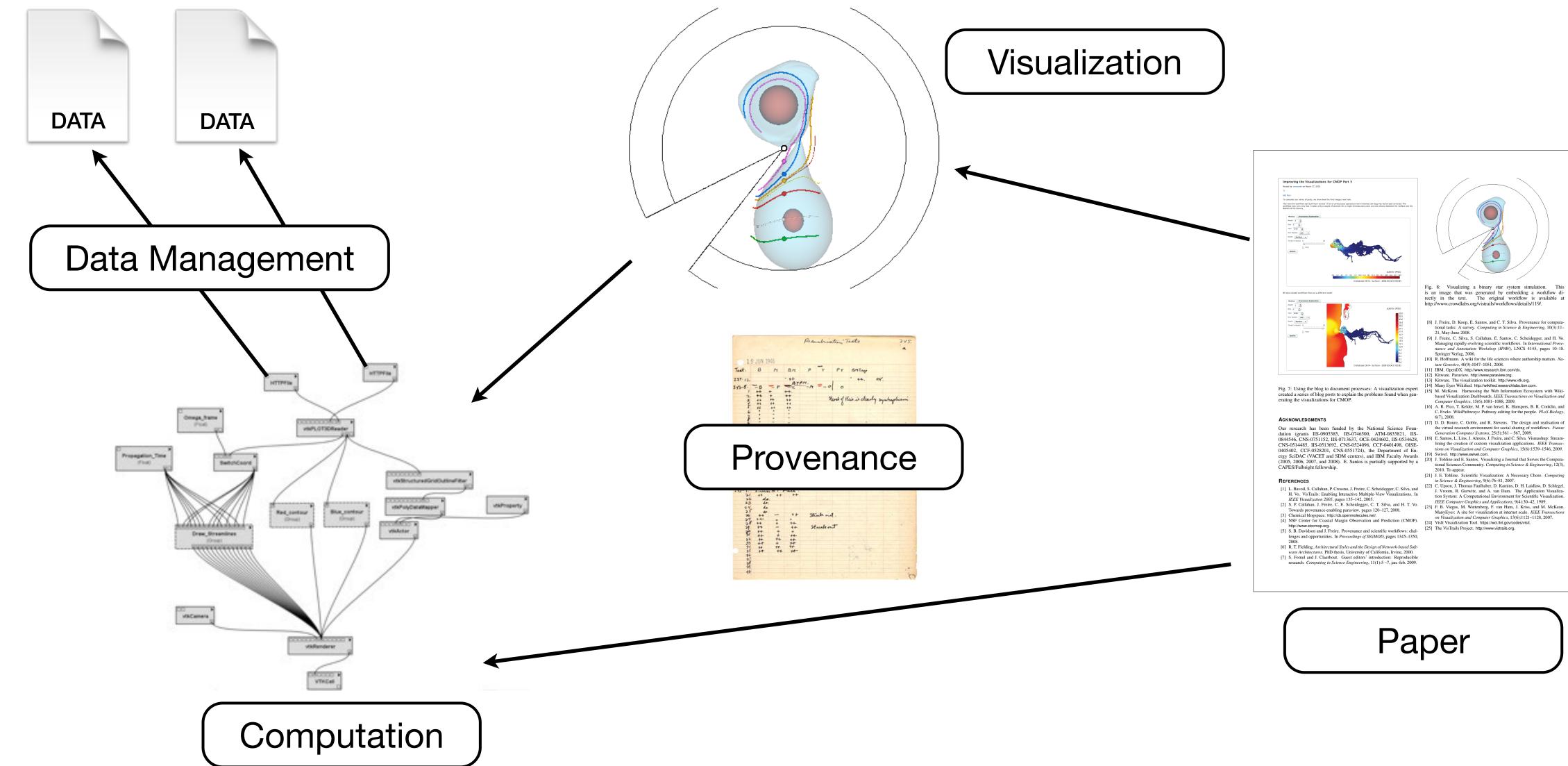








# Provenance and Reproducibility



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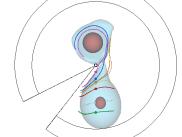


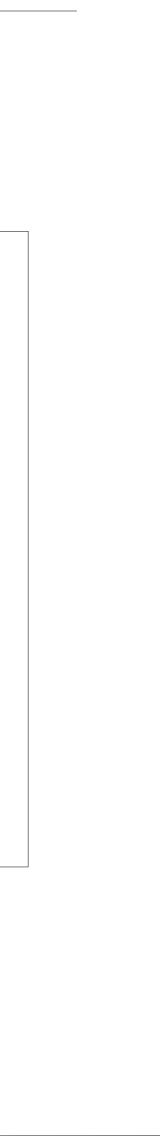
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### About this course

- Course web page is authoritative:
  - faculty.cs.niu.edu/~dakoop/cs640-2024sp/
  - Schedule, Readings, Assignments will be posted online
  - Check the web site before emailing me
- Course is meant to be more "cutting edge"
  - Still focus on building skills related to data management
  - Tune into current research and tools
- Requires student participation: readings and discussions





### Course Material

- Helpful Books:
  - Python for Data Analysis, W. McKinney
  - Effective Pandas, M. Harrison
  - Intro to Python, Deitel & Deitel
  - Python Data Science Handbook, J. VanderPlas
- Research papers
- Many websites

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# Edition of **O'REILLY**® **Python** for Data Analysis

Data Wrangling with pandas, NumPy & Jupyter







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### Syllabus Questions?



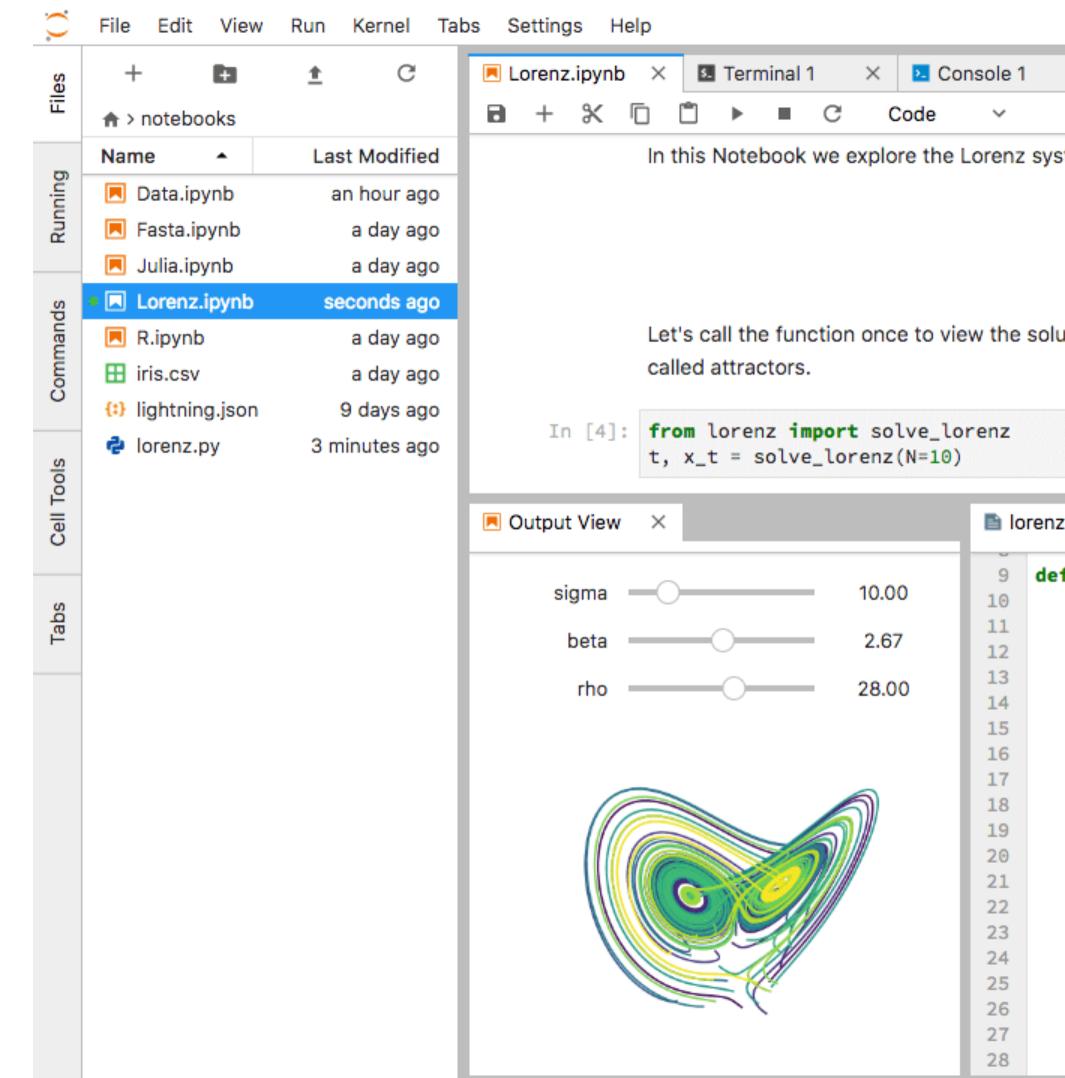


### Class Roster Check





# JupyterLab



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× 🖪 Data.ipynb × 🖞 README.md × Python 3 🔿  $\sim$ 

In this Notebook we explore the Lorenz system of differential equations:

$$\dot{x} = \sigma(y - x)$$
$$\dot{y} = \rho x - y - xz$$
$$\dot{z} = -\beta z + xy$$

Let's call the function once to view the solutions. For this set of parameters, we see the trajectories swirling around two points,

(1-10)		
	🗈 lo	orenz.py ×
0	9 10	<pre>def solve_lorenz(N=10, max_time=4.0, sigma=10.0, beta=8./3, rho=28.0):     """Plot a solution to the Lorenz differential equations."""</pre>
7	11 12	<pre>fig = plt.figure() ax = fig.add_axes([0, 0, 1, 1], projection='3d')</pre>
0	13 14	ax.axis('off')
	15 16 17	<pre># prepare the axes limits ax.set_xlim((-25, 25)) ax.set_ylim((-35, 35))</pre>
	18 19	ax.set_zlim((5, 55))
	20 21	<pre>def lorenz_deriv(x_y_z, t0, sigma=sigma, beta=beta, rho=rho):     """Compute the time-derivative of a Lorenz system."""</pre>
	22 23 24	x, y, z = x_y_z return [sigma * (y - x), x * (rho - z) - y, x * y - beta * z]
	24 25 26	# Choose random starting points, uniformly distributed from -15 to 15 np.random.seed(1)
	27 28	x0 = -15 + 30 * np.random.random((N, 3))





### JupyterLab



- Shift+Enter to execute a cell

- An interactive, configurable programming environment
- Supports many activities including notebooks
- Runs in your web browser
- Notebooks:
  - Originally designed for Python
  - Supports other languages, too
  - Displays results (even interactive maps) inline
  - You decide how to divide code into executable cells











# Installing Python & JupyterLab

- www.anaconda.com/download/
- Anaconda has Jupyter Lab
- Use Python 3.12 version
- Anaconda Navigator
  - GUI application for managing Python environment
  - Can install packages
  - Can start JupyterLab
- Can also use the shell to do this:
  - \$ jupyter lab
  - \$ conda install <pkg name>

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# ANACONDA®







# JupyterLab Notebook Tips

- Starts with a directory view
- Create new notebooks using the Launcher (+ icon on the left)
  - New notebooks have the name "Untitled"
  - File  $\rightarrow$  Rename Notebook... (or right-click) to change the name
- Save a notebook using the command under the File menu
- Shutting down the notebook requires quitting the kernel
  - Web browser is interface to display code and results
  - Kernel runs the code: may see messages in a console/terminal window
  - Closing the browser window does not stop Jupyter
  - Use File  $\rightarrow$  Shut Down to shut down everything





# JupyterLab Notebooks

- Open a notebook using the left panel like you would in a desktop view Past results are displayed—does not mean they are loaded in memory
- Use "Run All" or "Run All Above" to re-execute past work
  - If you shut down the kernel, all of the data and variables you defined need to be redefined (so you need to re-run all)
  - Watch Out Order Matters: If you went back and re-executed cells in a different order than they are shown, doing "Run All" may not produce the same results!
- Edit mode (green) versus Command mode (blue == **Be Careful**)

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# JupyterLab Notebooks

- Can write code or plain text (can be styled Markdown)
  Choose the type of cell using the dropdown menu
- Cells break up your code, but all data is global
  - Defining a variable a in one cell means it is available in **any** other cell
  - This includes cells **above** the cell a was defined in!
- Remember Shift+Enter to execute
- Enter just adds a new line
- Use ?<function\_name</pre> for help
- Use Tab for **auto-complete** or suggestions
- Tab also indents, and Shift+Tab unindents

gestions ndents





### JupyterLab Outputs

- stdout: where print commands go
- stderr: where error messages go
- display: special output channel used to show rich outputs

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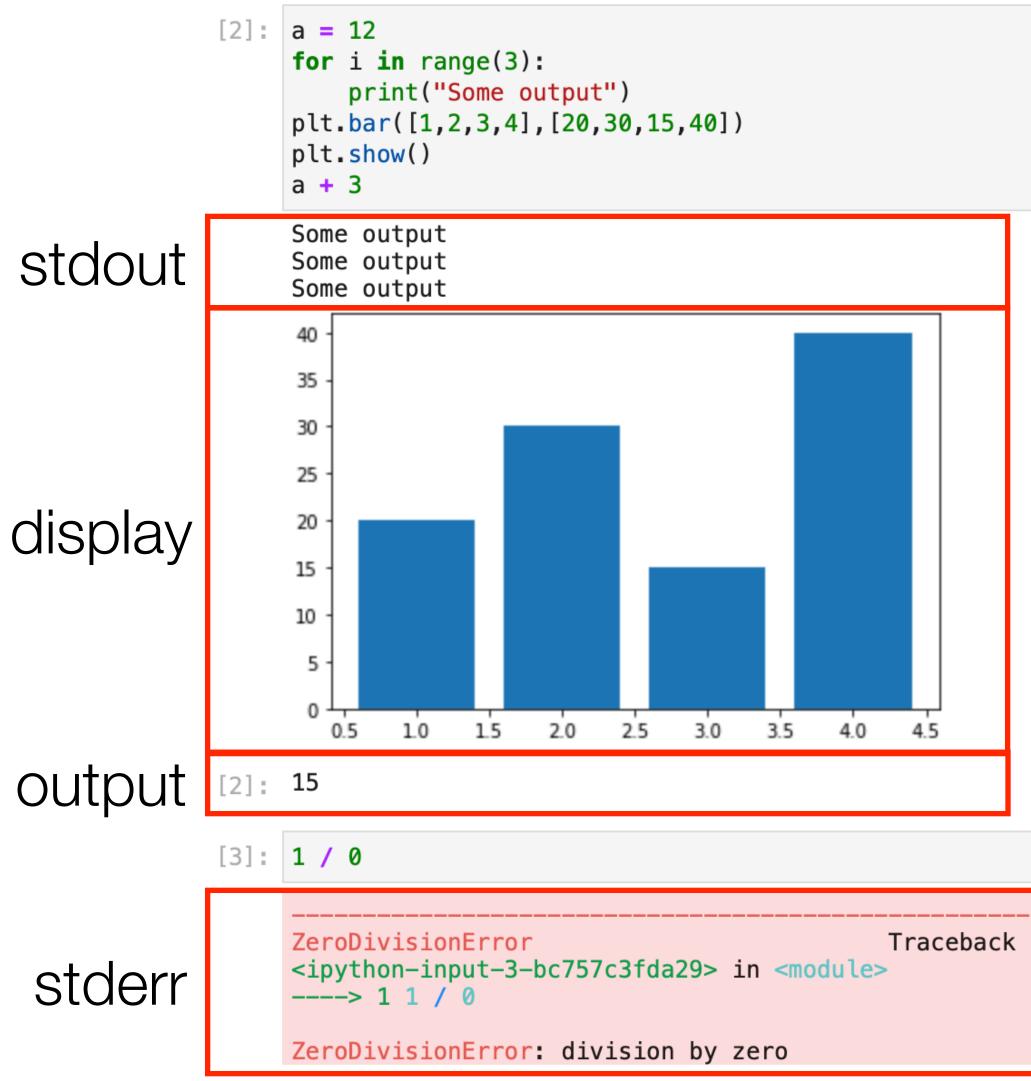
• output: same as display but used to display the value of the last line of a cell







# JupyterLab Output Types



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Traceback (most recent call last)



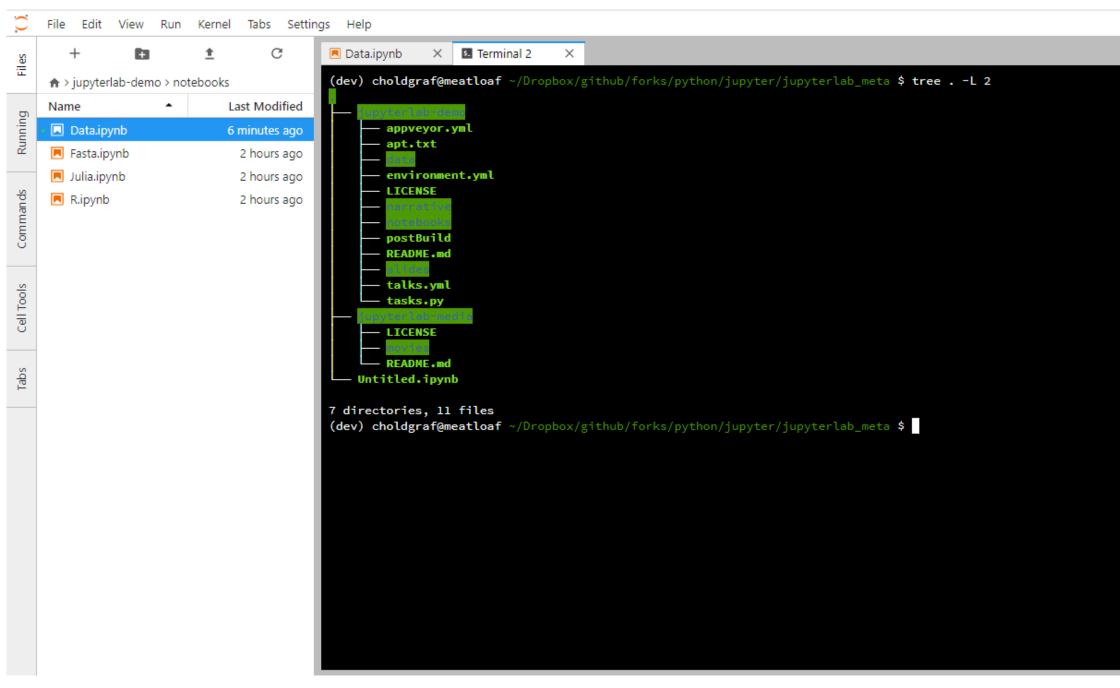






# Other JupyterLab Features

- Terminal
  - Similar to what you see on turing/ hopper but for your local machine
- File Viewers
  - CSV
  - Plugins available
- Console
  - Can be linked to notebooks











### JupyterLab Documentation

- JupyterLab Tutorial Video
- JupyterLab Documentation





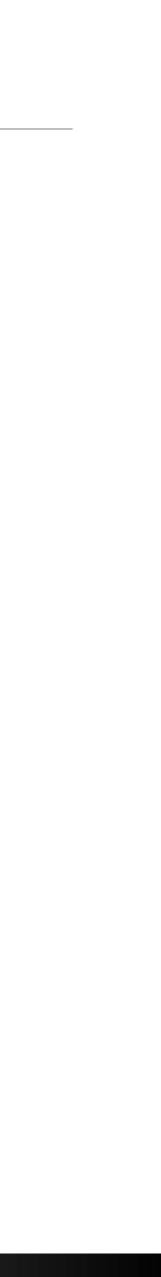




# Python

- Started in December 1989 by Guido van Rossum "Python has surpassed Java as the top language used to introduce U.S. students to programming..." (ComputerWorld, 2014)
- Python and R are the two top languages for data science
- High-level, interpreted language
- Supports multiple paradigms (OOP, procedural, imperative) • Help programmers write **readable** code, Use less code to do more
- Lots of libraries for python
  - Designed to be extensible
- Easy to wrap code from other languages like C/C++ • Open-source with a large, passionate community









### Learning Python Resources

- Python for Programmers
- <u>https://wiki.python.org/moin/BeginnersGuide</u>
- <u>https://wiki.python.org/moin/IntroductoryBooks</u>
- http://www.pythontutor.com
- <u>https://www.python-course.eu</u>
- <u>https://software-carpentry.org/lessons/</u>











# Python Compared to C++ and Java

- Dynamic Typing
  - A variable does not have a fixed type
  - Example: a = 1; a = "abc"
- Indentation
  - Braces define blocks in Java, good style is to indent but not required
  - Indentation is **critical** in Python

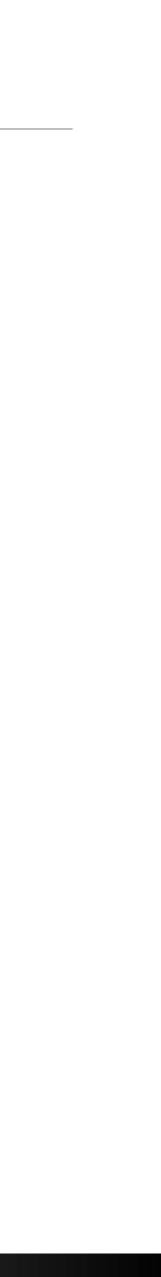






### Notebook









### Print function

- print ("Hello World")
- Can also print variables:

name = "Jane" print("Hello,", name)









# Python Variables and Types

- No type declaration necessary
- Variables are names, not memory locations
  - a = 0
  - a = "abc"
  - a = 3.14159
- Don't worry about types, but think about types
- Strings are a type
- Integers are as big as you want them
- Floats can hold large numbers, too (double-precision)









# Python Math and String "Math"

- Standard Operators: +, -, \*, /, %
- Division "does what you want" (new in v3)
  - -5/2 = 2.5
  - 5 // 2 = 2 # use // for integer division
- Shortcuts: +=, -=, \*=
- NO ++, --
- Exponentiation (Power): \*\*
- Order of operations and parentheses: (4 3 1 vs. 4 (3 1))
- "abc" + "def"
- "abc" \* 3







# Python Strings

- Strings can be delimited by single or double quotes
  - "abc" and 'abc' are exactly the same thing
  - Easier use of quotes in strings: "Joe's" or 'He said "Stop!"
- String concatenation: "abc" + "def"
- Repetition: "abc" \* 3
- Special characters:  $\n \t$  like Java/C++







# Python Strings

- Indexing:
  - a = "abcdef" a[0]
- Slicing: a [1:3]
- Format:

name = "Jane"

print("Hello, {}".format(name))

- Or

### print(f"Hello, {name}")







### .00ps

- while <condition>: <indented block> # end of while block (indentation done)
- Remember the colon!

- a > 0 is the condition
- Python has standard boolean operators (<, >, <=, >=, ==, !=)
  - What does a boolean operation return?
  - Linking boolean comparisons (and, or)







### Conditionals

- if, else
  - Again, indentation is required

• elif

- Shorthand for else: if:
- Same type of boolean expressions (and or)





### break and continue

- break stops the execution of the loop
- continue skips the rest of the loop and goes to the next iteration







## True and False

- True and False (captialized) are defined values in Python
- v == 0 will evaluate to either True Or False







# Why do we create and use functions?







# Functions

- Calling functions is as expected: mul(2,3) # computes 2\*3 (mul from operator package)
  - Values passed to the function are parameters
  - May be variables!
    - a = 5
    - b = 7

mul(a,b)

• print is a function

print("This line doesn't end.", end=" ") print("See it continues")

end is also a parameter, but this has a different syntax (keyword argument!)







# Defining Functions

- def keyword
- Arguments have names but **no types** def hello(name):

print(f"Hello {name}")

• Can have defaults:

def hello(name="Jane Doe"): print(f"Hello {name}")

- With defaults, we can skip the parameter: hello() or hello("John")
- Also can pick and choose arguments: def hello(name1="Joe", name2="Jane"): print(f"Hello {name1} and {name2}") hello(name2="Mary")











## Return statement

- Return statement gives back a value: def mul(a,b): return a \* b
- Variables changed in the function won't be updated:

def increment(a):

a += 1

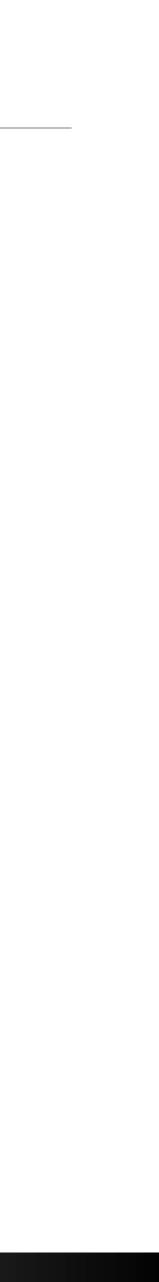
return a

- b = 12
- c = increment(b)

print(b,c)

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# Python Containers

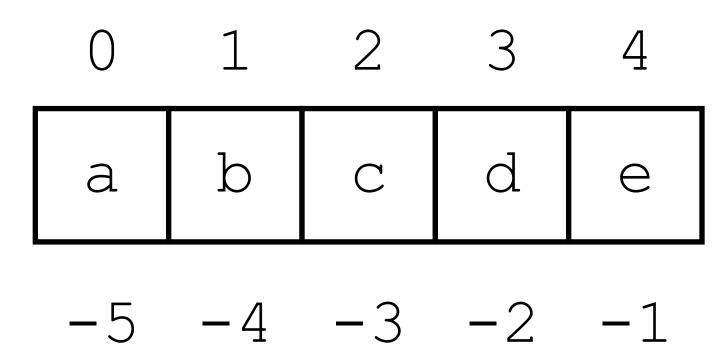
- Container: store more than one value
- Mutable versus immutable: Can we update the container?
  - Yes  $\rightarrow$  mutable
  - No  $\rightarrow$  immutable
  - Lists are mutable, tuples are immutable
- Lists and tuples may contain values of different types:
- List: [1, "abc", 12.34]
- Tuple: (1, "abc", 12.34)
- You can also put functions in containers!
- len function: number of items: len (l)





# Indexing (Positive and Negative)

- Positive indices start at zero, negative at -1
- my\_str = "abcde"; my\_str[1] # "b"
- my\_list = [1,2,3,4,5]; my\_list[-3] # 3
- my\_tuple = (1,2,3,4,5); my\_tuple[-5] # 1



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ive at -1
 # "b"
ist[-3] # 3
tuple[-5] #





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# Slicing

- Positive or negative indices can be used at any step
- my str = "abcde"; my str[1:3] # ["b", c"]
- my list = [1,2,3,4,5]; my list[3:-1] # [4]
- Implicit indices
  - my tuple = (1,2,3,4,5); my tuple[-2:] # (4,5)
  - my tuple[:3] # (1,2,3)

$$\begin{bmatrix} 1:3 \\ -4:-2 \end{bmatrix} \begin{bmatrix} 0 & 1 & 2 & 3 & 4 \\ a & b & c & d & e \\ -5 & -4 & -3 & -2 & -1 \end{bmatrix}$$





# Tuples

- months = ('January', 'February', 'March', 'April', 'May', 'June', 'July', 'August', 'September', 'October', 'November', 'December')
- delete values
- Can index and slice
- Also, can create new tuples from existing ones:

$$-t = (1, 2, 3)$$
  
 $u = (4, 5, 6)$ 

- -v = t + u # v points to a **new** object
- t += u # t is a **new** object

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Useful when you know you're not going to change the contents or add or



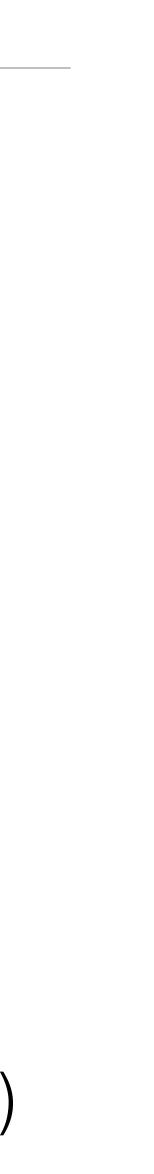


# Modifying Lists

- Add to a list I:

  - l.append(v): add one value (v) to the end of the list - l.extend(vlist): add multiple values (vlist) to the end of l -l.insert(i, v): add one value (v) at index i
- Remove from a list 1:
  - del l[i]: deletes the value at index i
  - -l.pop(i): removes the value at index i (and returns it)
  - l.remove (v): removes the first occurrence of value v (careful!)
- Changing an entry:
  - -1[i] = v: changes the value at index i to v (Watch out for IndexError!)









# Modifying a list

- v = [1, 2, 3]w = [4, 5, 6]
- x = v + w # x is a **new** list [1,2,3,4,5,6]
- v.extend(w) # v is mutated to [1,2,3,4,5,6]
- v += w # v is mutated to [1,2,3,4,5,6]
- v.append(w) # v is mutated to [1,2,3,[4,5,6]]
- x = v + 4 # error
- v += 4 # error

• v += [4] # v is mutated to [1,2,3,4]

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# in: Checking for a value

- The in operator:
  - 'a' in l
  - 'a' not in l
- Not very fast for lists





# For loops

- Used much more frequently than while loops
- Is actually a "for-each" type of loop
- In Java, this is:
  - for (String item : someList) { System.out.println(item);
- In Python, this is:
  - for item in someList: print (item)
- Grabs each element of someList in order and puts it into item

# • Be careful modifying container in a for loop! (e.g. someList.append(new\_item))







# What about counting?

- In C++:
- for(int i = 0; i < 100; i++) {
   cout << i << endl;
  }</pre>
- In Python:
- for i in range(0,100): # or range(100)
  print(i)
- range(100) VS. list(range(100))
- What about only even integers?

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# ranao(100





# Dictionaries

- One of the most useful features of Python
- Also known as associative arrays
- Exist in other languages but a core feature in Python
- Associate a key with a value
- When I want to find a value, I give the dictionary a key, and it returns the value • Example: InspectionID (key)  $\rightarrow$  InspectionRecord (value)
- Keys must be immutable (technically, hashable):
  - Normal types like numbers, strings are fine
  - Tuples work, but lists do not (TypeError: unhashable type: 'list')
- There is only one value per key!









# Dictionaries

- Defining a dictionary: curly braces
- 'Connecticut' }
- Accessing a value: use brackets!
- states['MA'] Or states.get('MA')
- Adding a value:
- states['NH'] = 'New Hampshire'
- Checking for a key:
- 'ME' in states → returns True Or False
- Removing a value: states.pop('CT') or del states['CT']
- Changing a value: states ['RI'] = 'Rhode Island'

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## • states = {'MA': 'Massachusetts, 'RI': 'Road Island', 'CT':





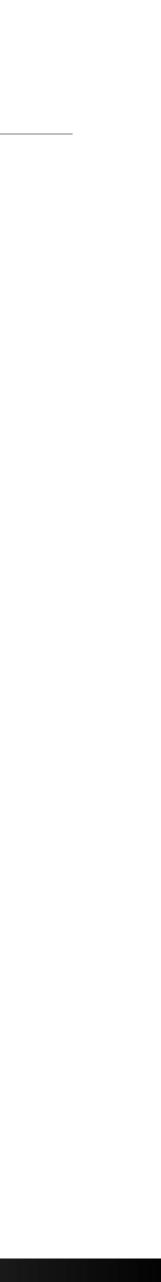




# Dictionaries

- Combine dictionaries: d1.update(d2)
  - update overwrites any key-value pairs in d1 when the same key appears in d2
  - d2 - d1 |
- len(d) is the number of entries in d









# Extracting Parts of a Dictionary

- d.keys(): the keys only
- d.values(): the values only
- d.items(): key-value pairs as a collection of tuples: [(k1, v1), (k2, v2), ...]
- Unpacking a tuple or list

$$-t = (1, 2)$$
  
a, b = t

- Iterating through a dictionary: for (k,v) in d.items(): if k % 2 == 0:print(v)
- Important: keys, values, and items are in added order!









## Sets

- Just the keys from a dictionary
- Only one copy of each item
- Define like dictionaries without values
  - $-s = \{ 'a', 'b', 'c', 'e' \}$
  - 'a' in s # True
- Mutation
  - s.add('f')
    - s.add('a') # only one copy
    - s.remove('c')
- One gotcha:
  - { } is an empty **dictionary** not an empty set









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## Exercises







## Exercise

- the remainder.
- Examples:
  - x = 11, y = 4 should print "2R3"
  - x = 15, y = 2 should print "7R1"

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## • Given variables x and y, print the long division answer of x divided by y with









## Exercise

What errors do you see?

// print the numbers from 1 to 100 int counter = 1while counter < 100 { print counter counter++

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## Suppose I want to write Python code to print the numbers from 1 to 100.







