Data Visualization (CSCI 627/490)

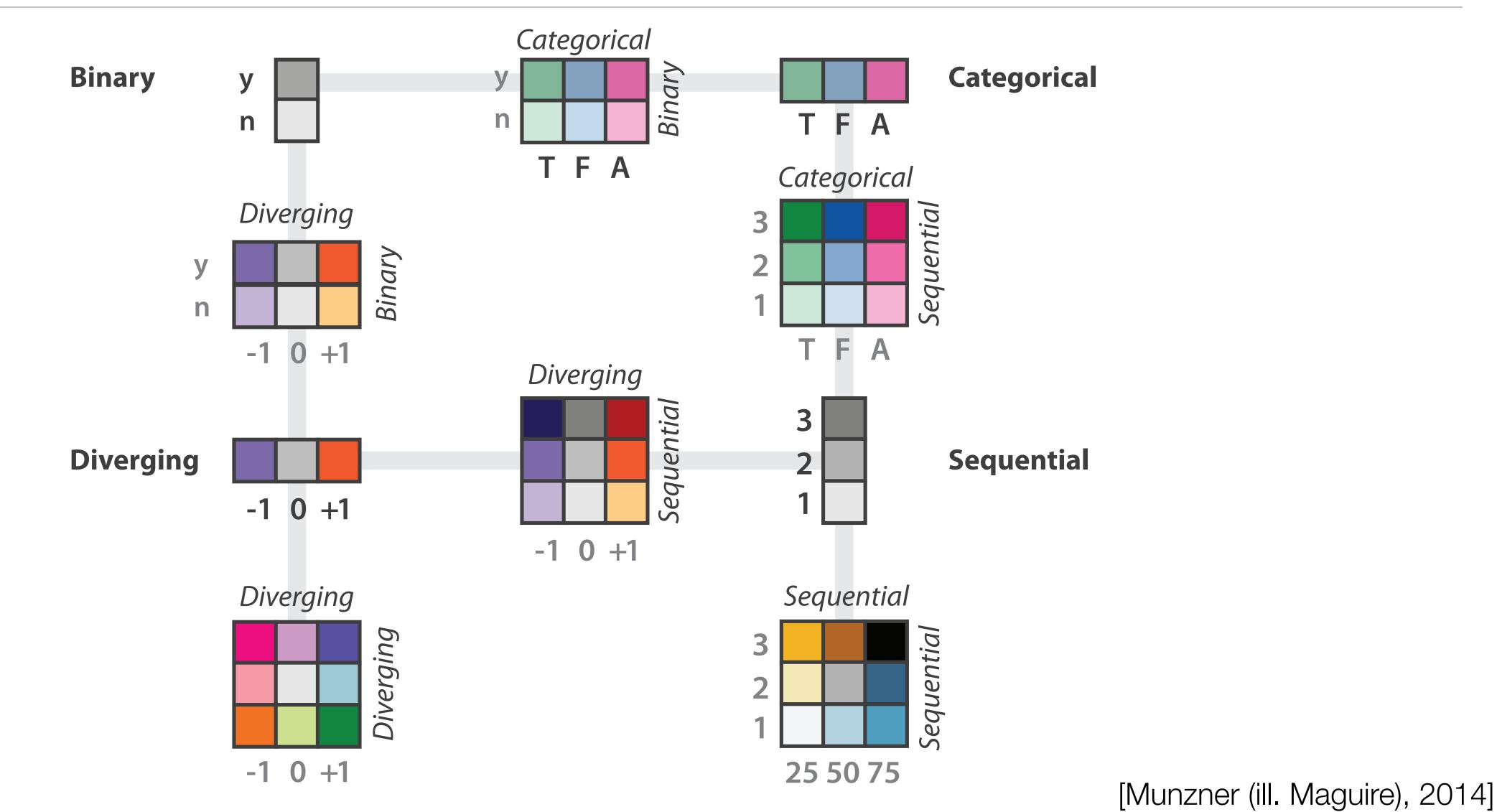
Maps & Networks

Dr. David Koop





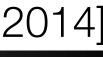
Bivariate Colormaps



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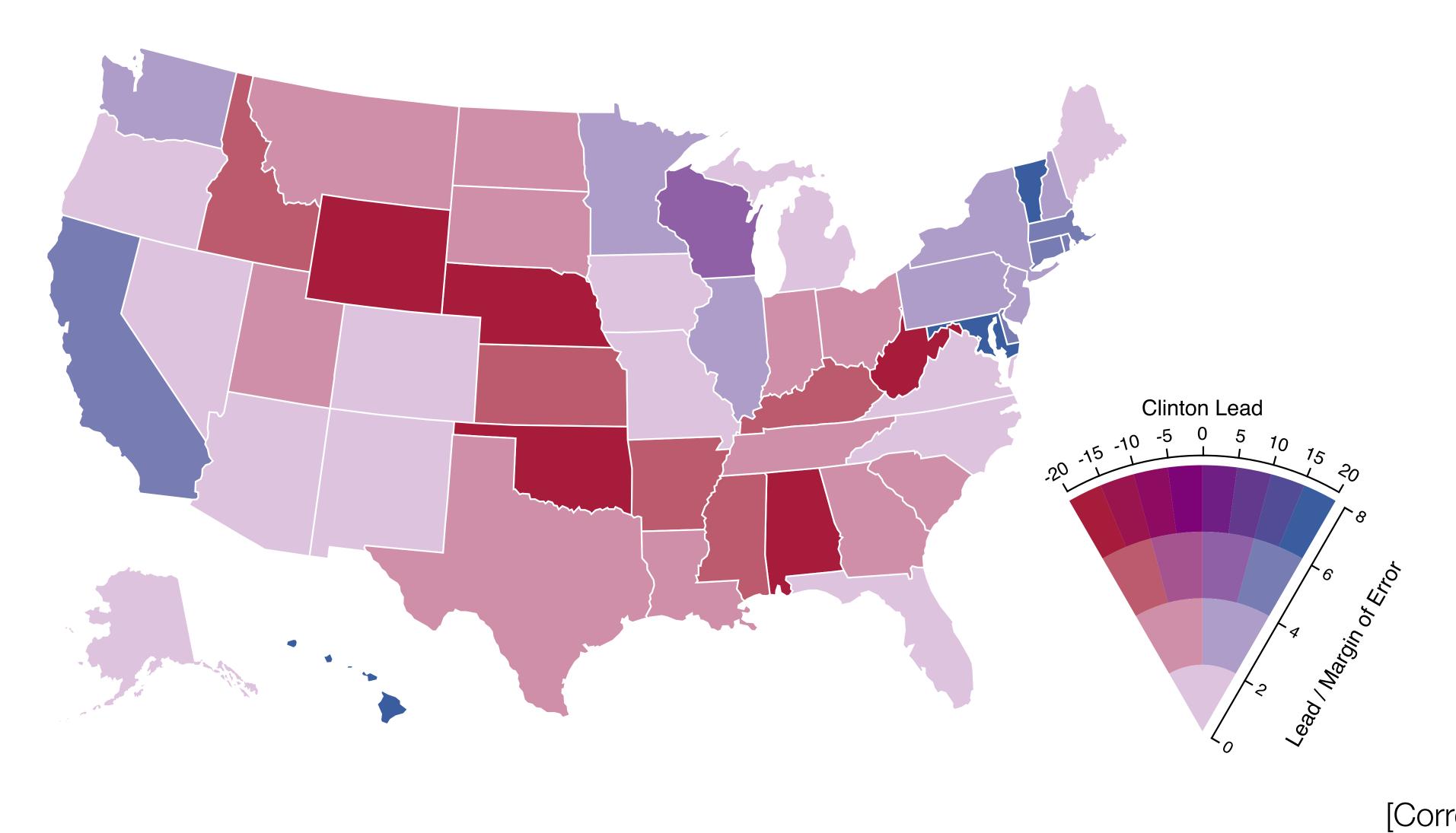


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2

Value-Suppressing Uncertainty Palette



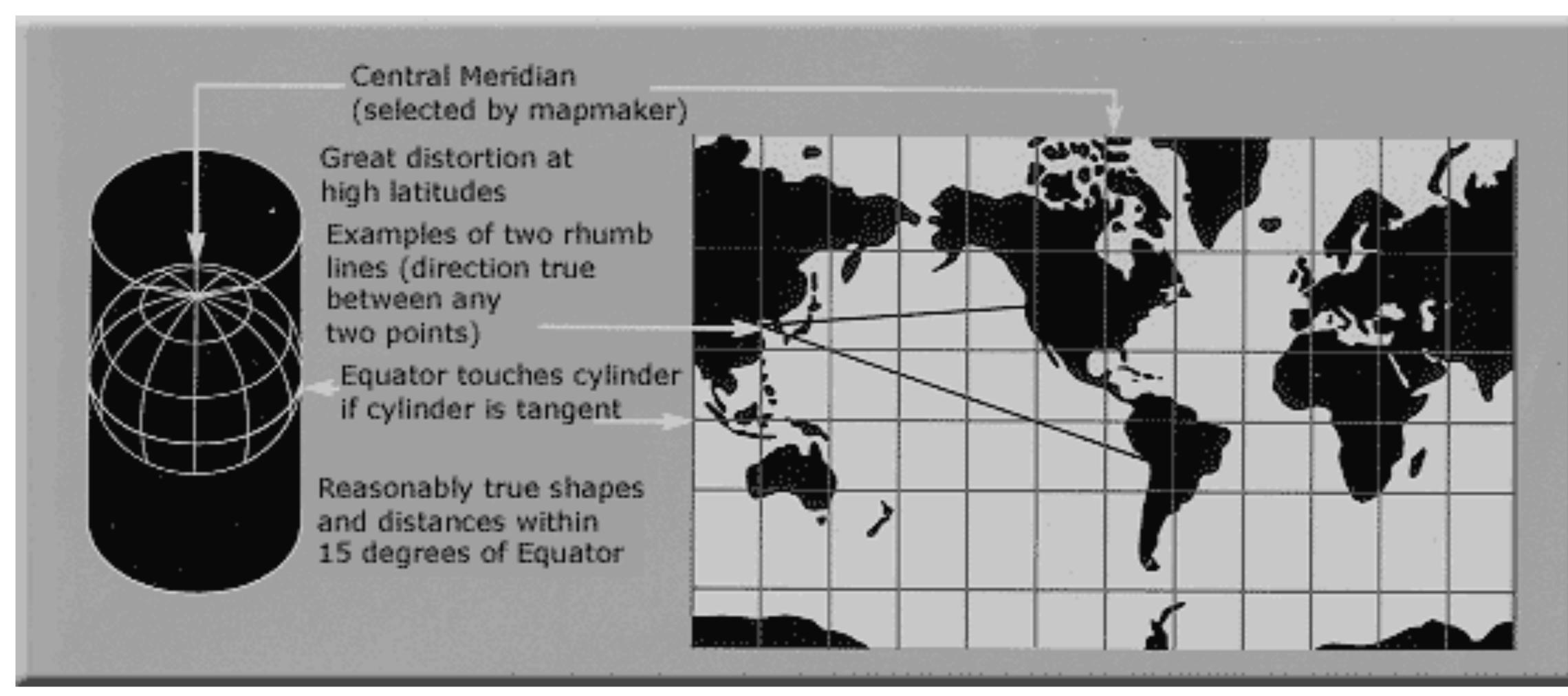








Geographic Data: 3D to 2D: Projection







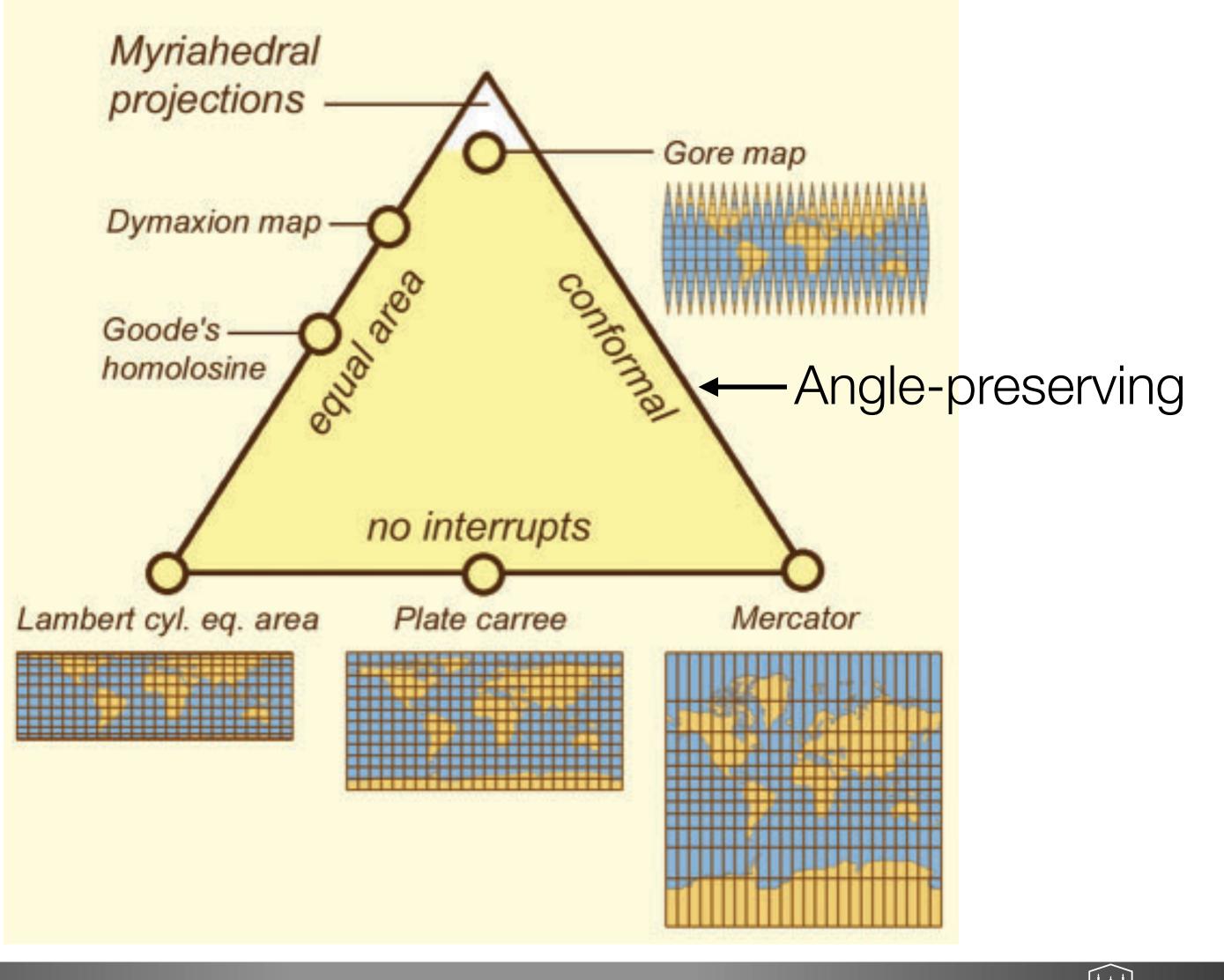








Projection Classification













Search Tasks

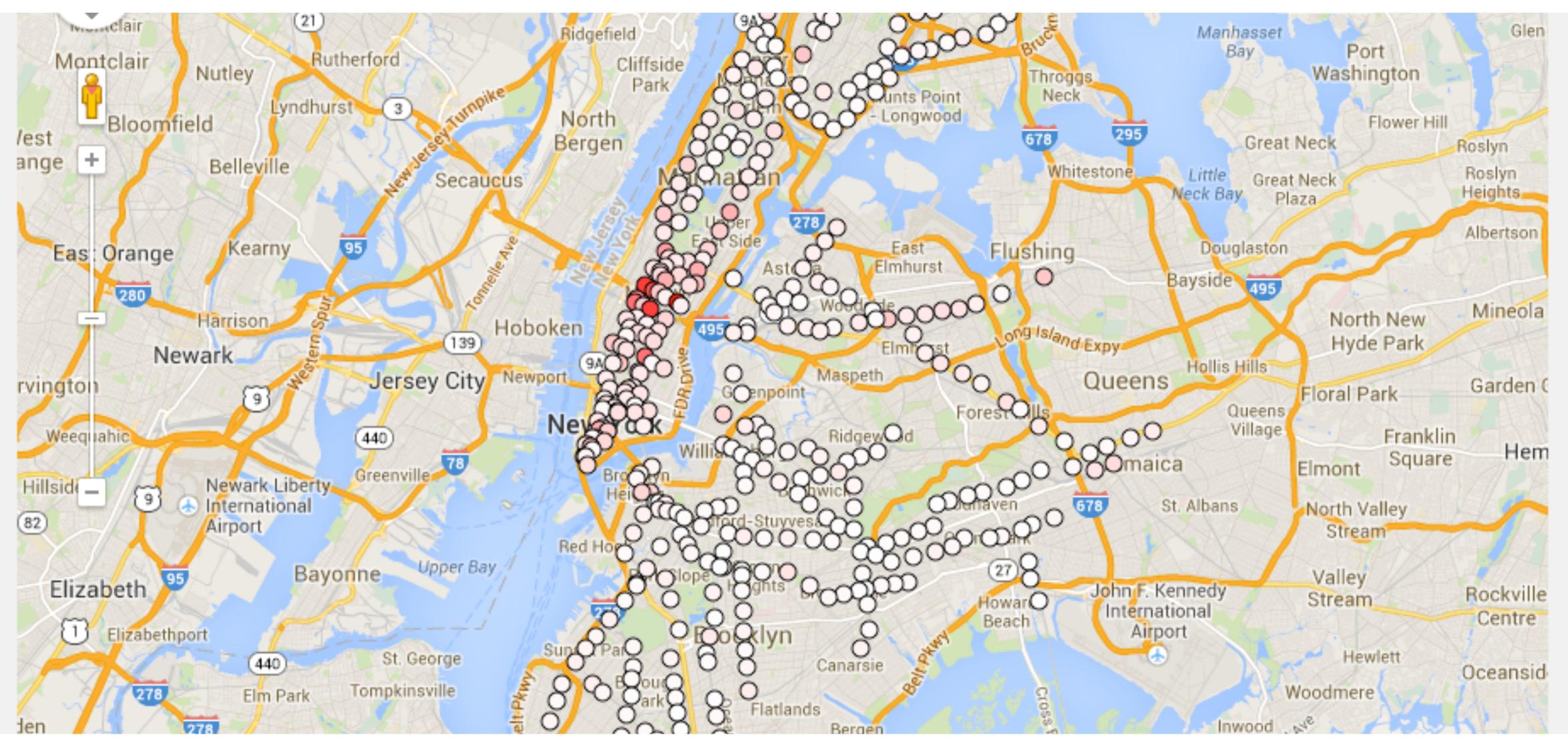
	Target known	Target unknown		
Location known	• • Lookup	• • • Browse		
Location unknown	Locate	Explore		







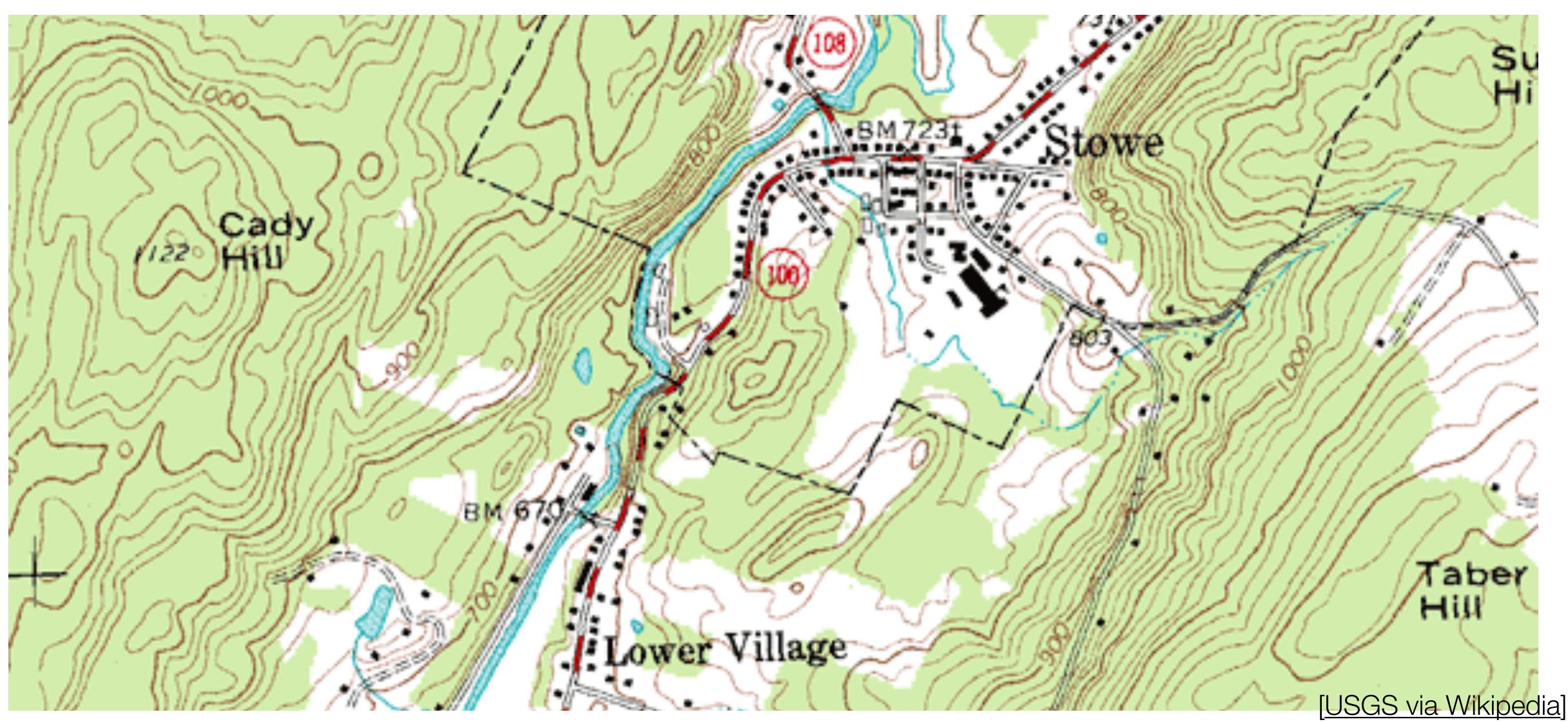
Adding Discrete Data to a Map: Quantitative Points







Adding Continuous Data to a Map: Isolines









Assignment 4

- To be announced soon
- Colormaps, geospatial vis, networks





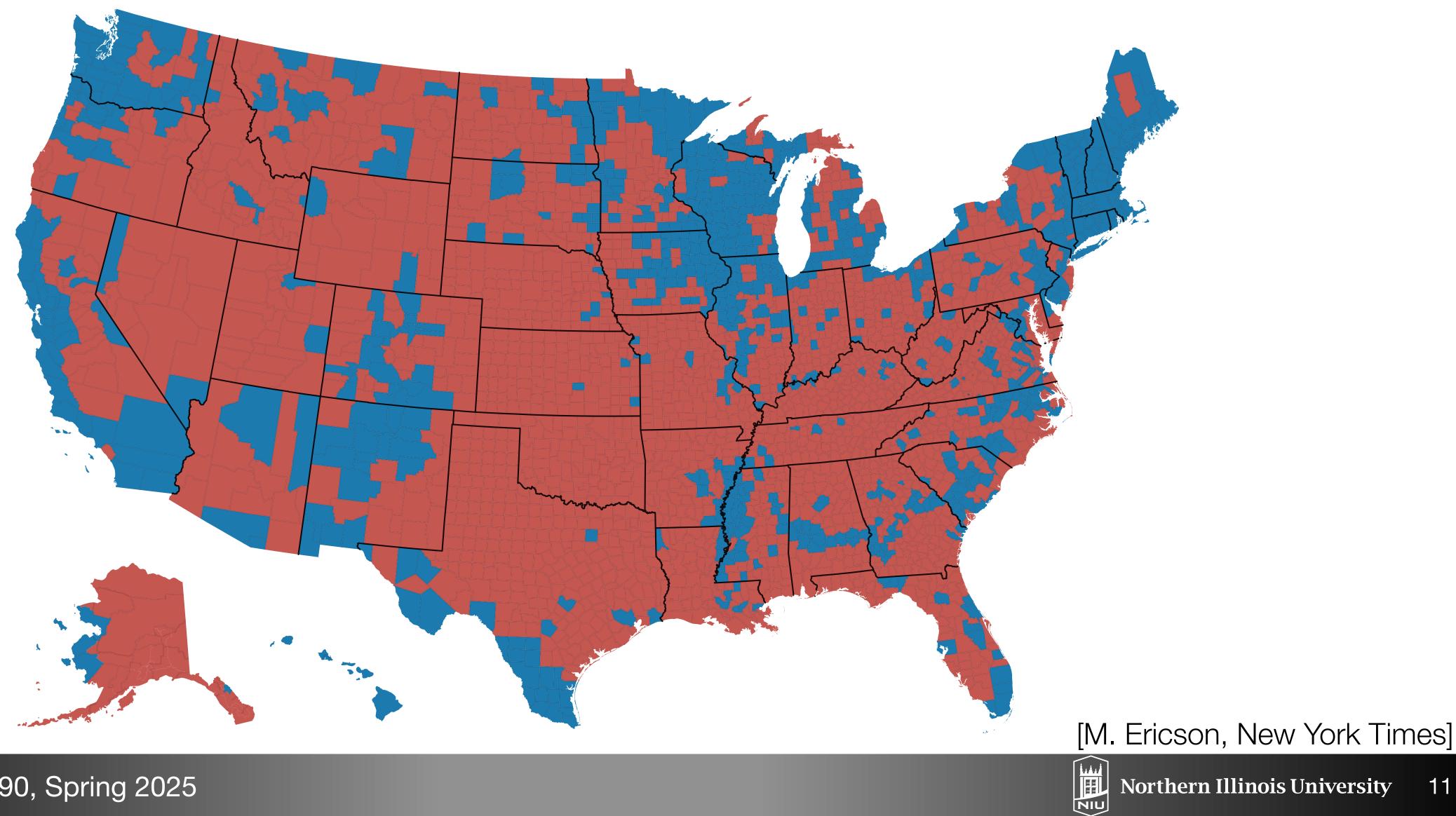


- Next Step: Design
 - Given dataset (what) and tasks (why), work on the how
 - Don't do this the other way around: do not start with "I want to make a streamgraph" and then decide what tasks could work with that
 - This includes interactive design





Choropleth (Two Hues)



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Choropleth Map

- Data: geographic geometry data & one quantitative attribute per region
- Tasks: trends, patterns, comparisons
- How: area marks from given geometry, color hue/saturation/luminance
- Scalability: thousands of regions
- Design choices:
 - Colormap
 - Region boundaries (level of summarization)



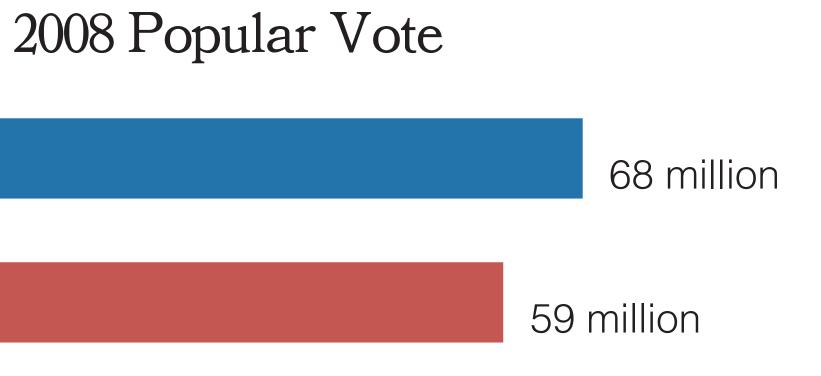


Problem?

Obama

McCain

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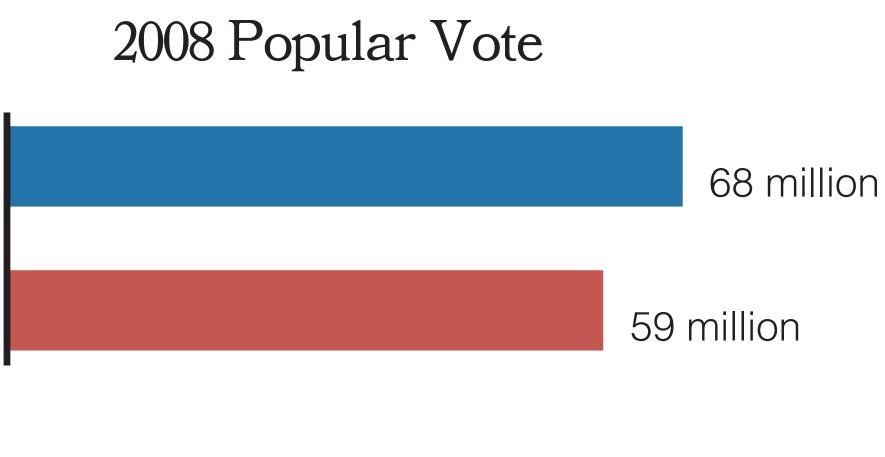


13

Problem?

Obama

McCain



Amount of red and blue shown on map

Obama

McCain

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850,000 mi²

2,150,000 mi²





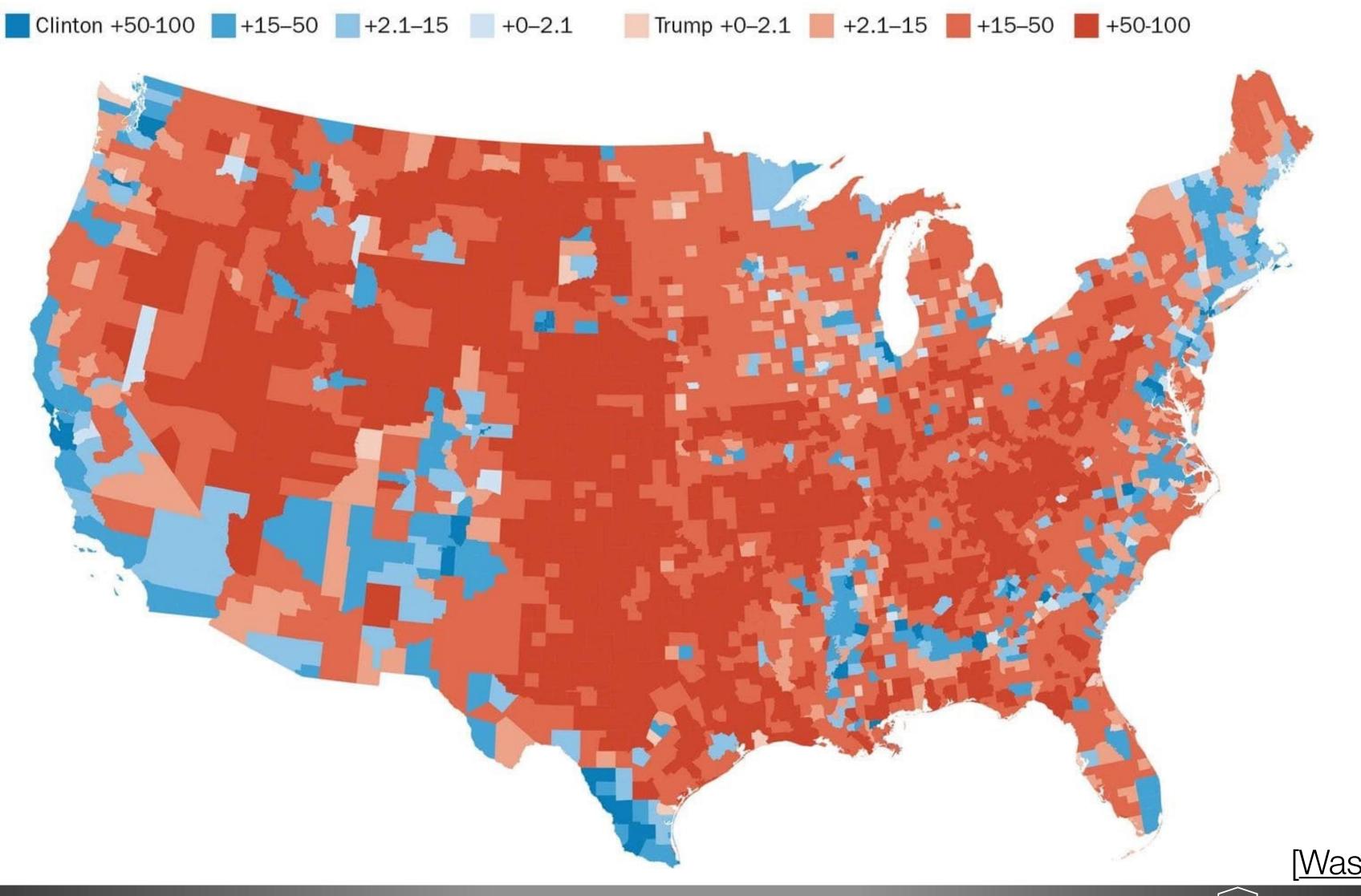




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Adding Saturation

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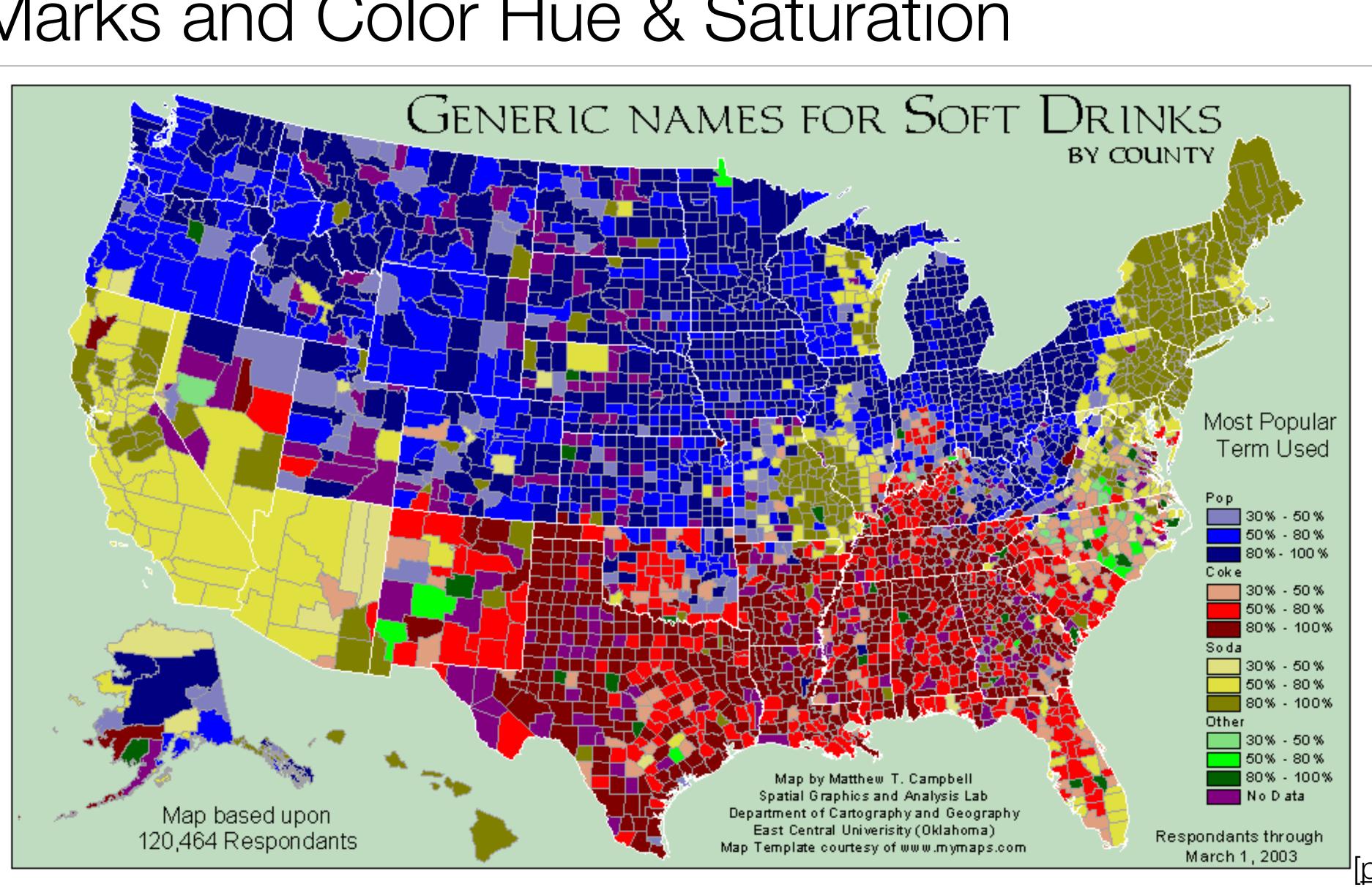








Area Marks and Color Hue & Saturation



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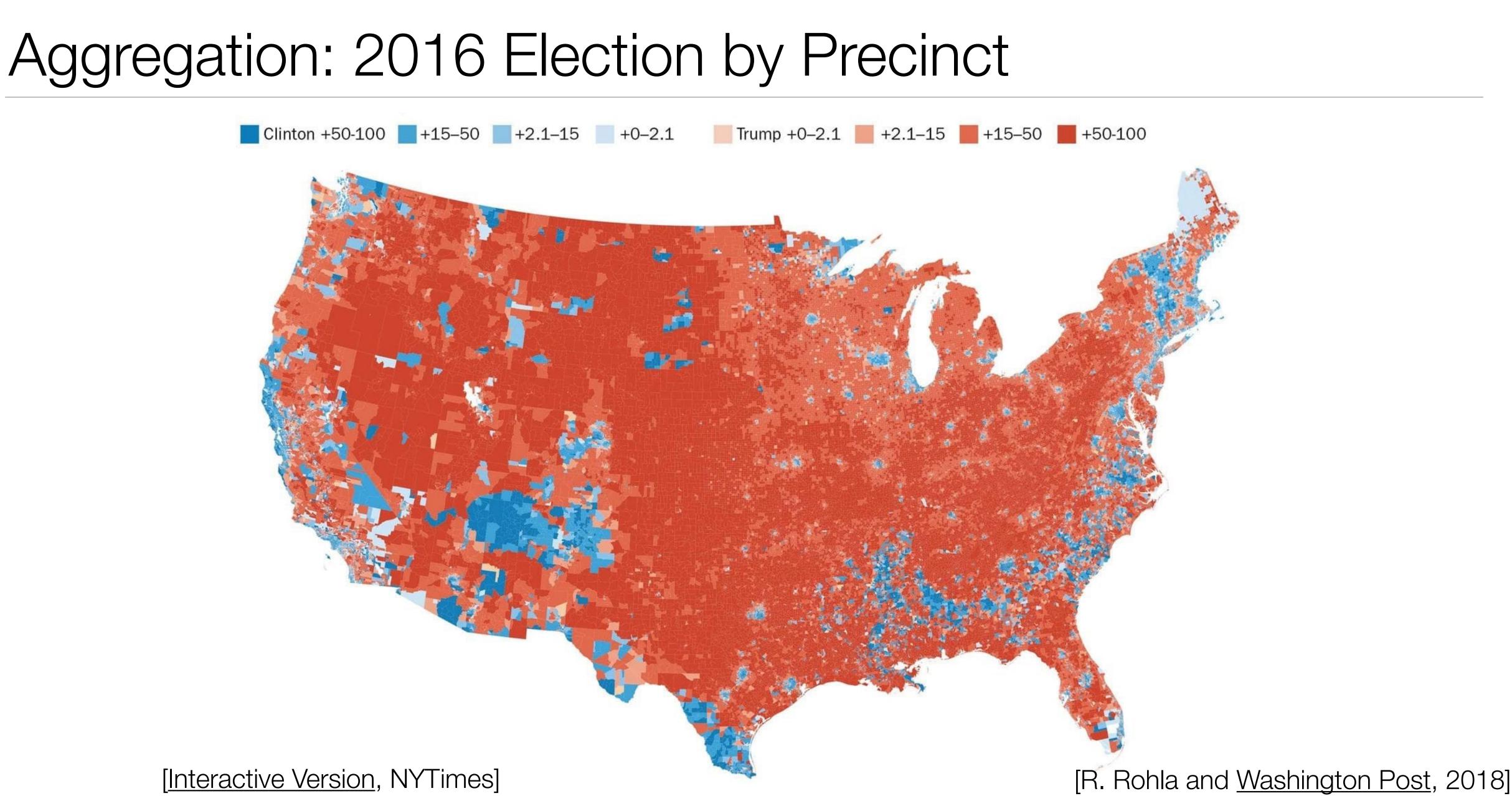






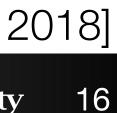


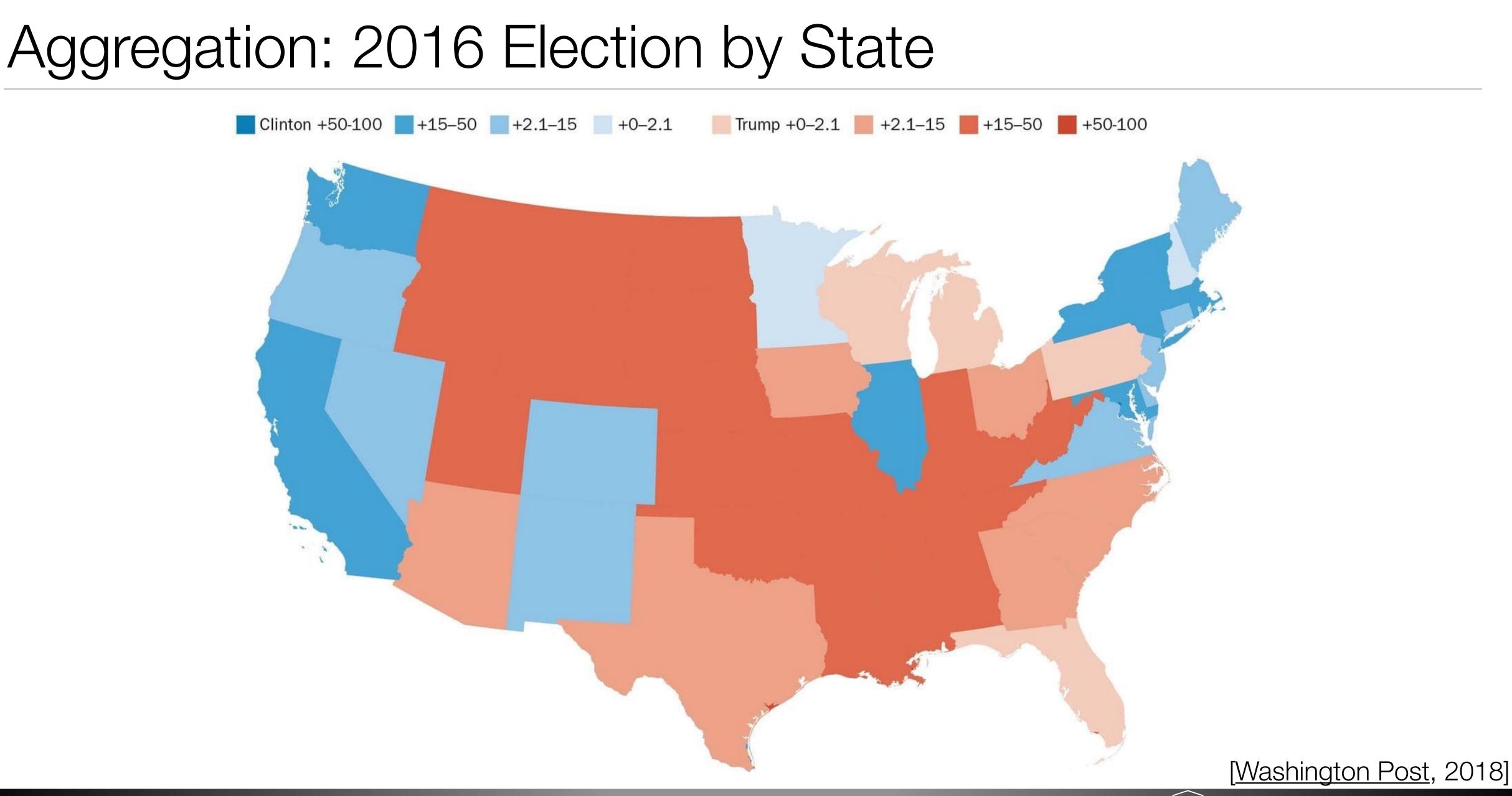




[Interactive Version, NYTimes]





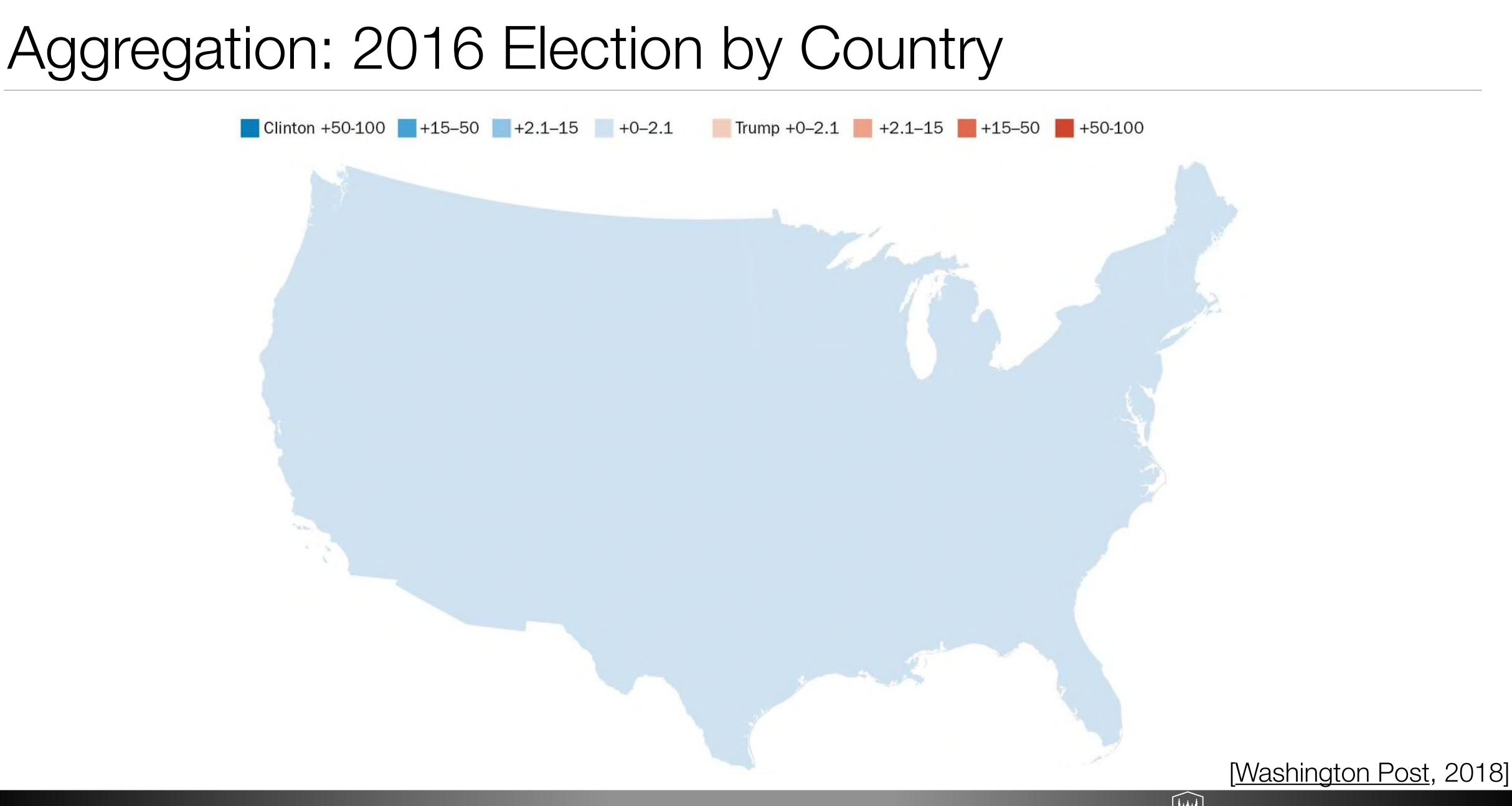


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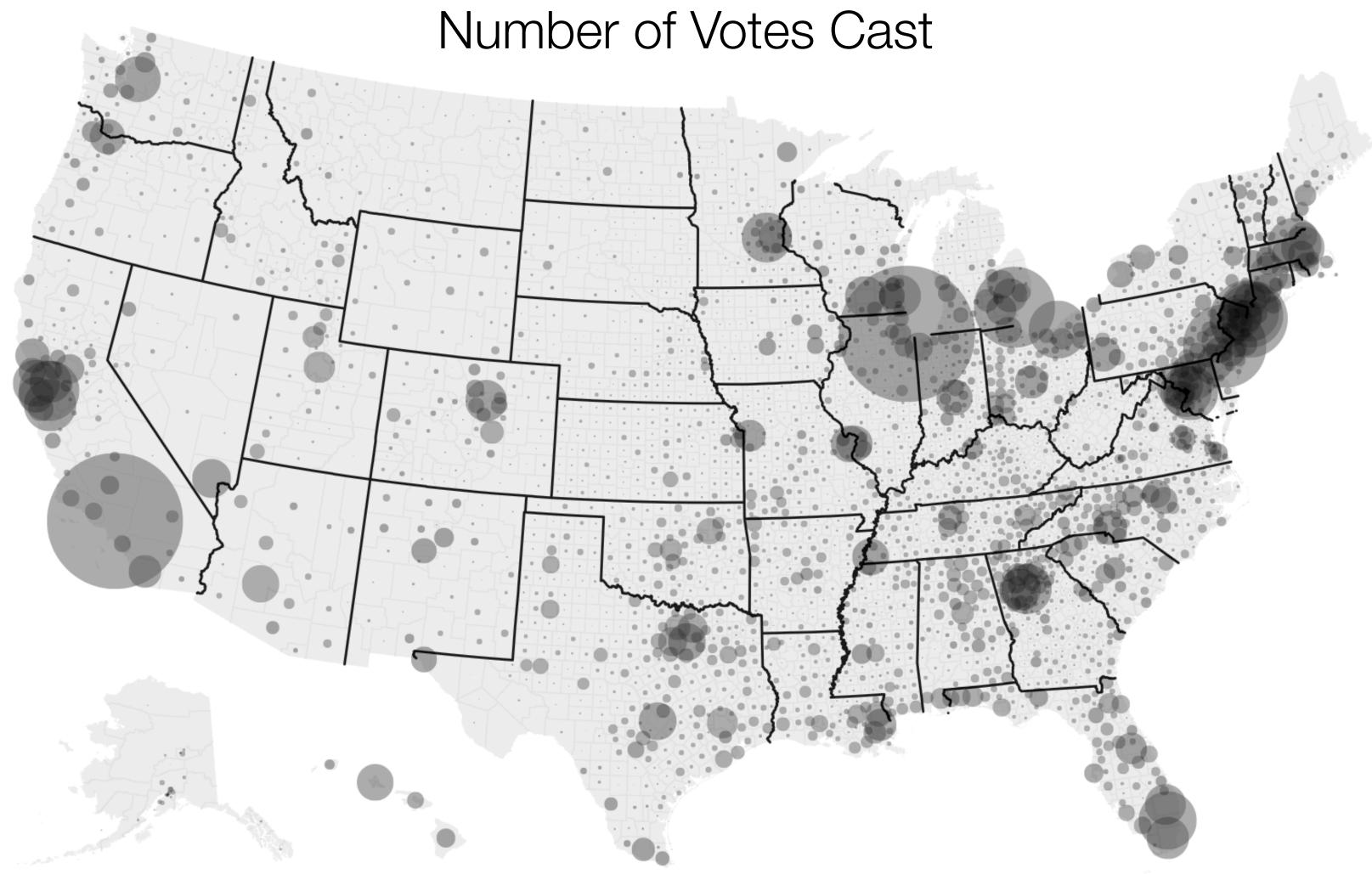
17







Maps: What trends do you see?



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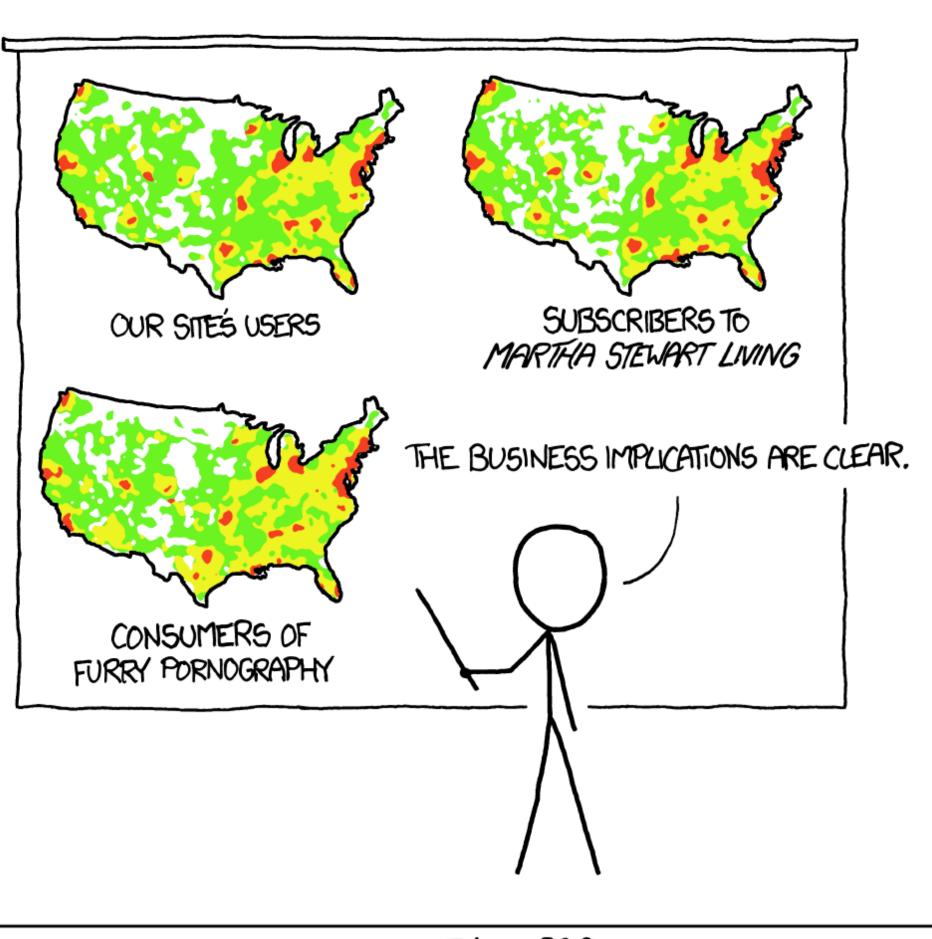
[Desaturated by D. Koop, M. Ericson, New York Times]

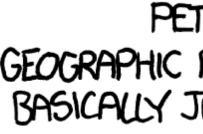




19

Don't Just Create Population Maps!





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PET PEEVE #208: GEOGRAPHIC PROFILE MAPS WHICH ARE BASICALLY JUST POPULATION MAPS

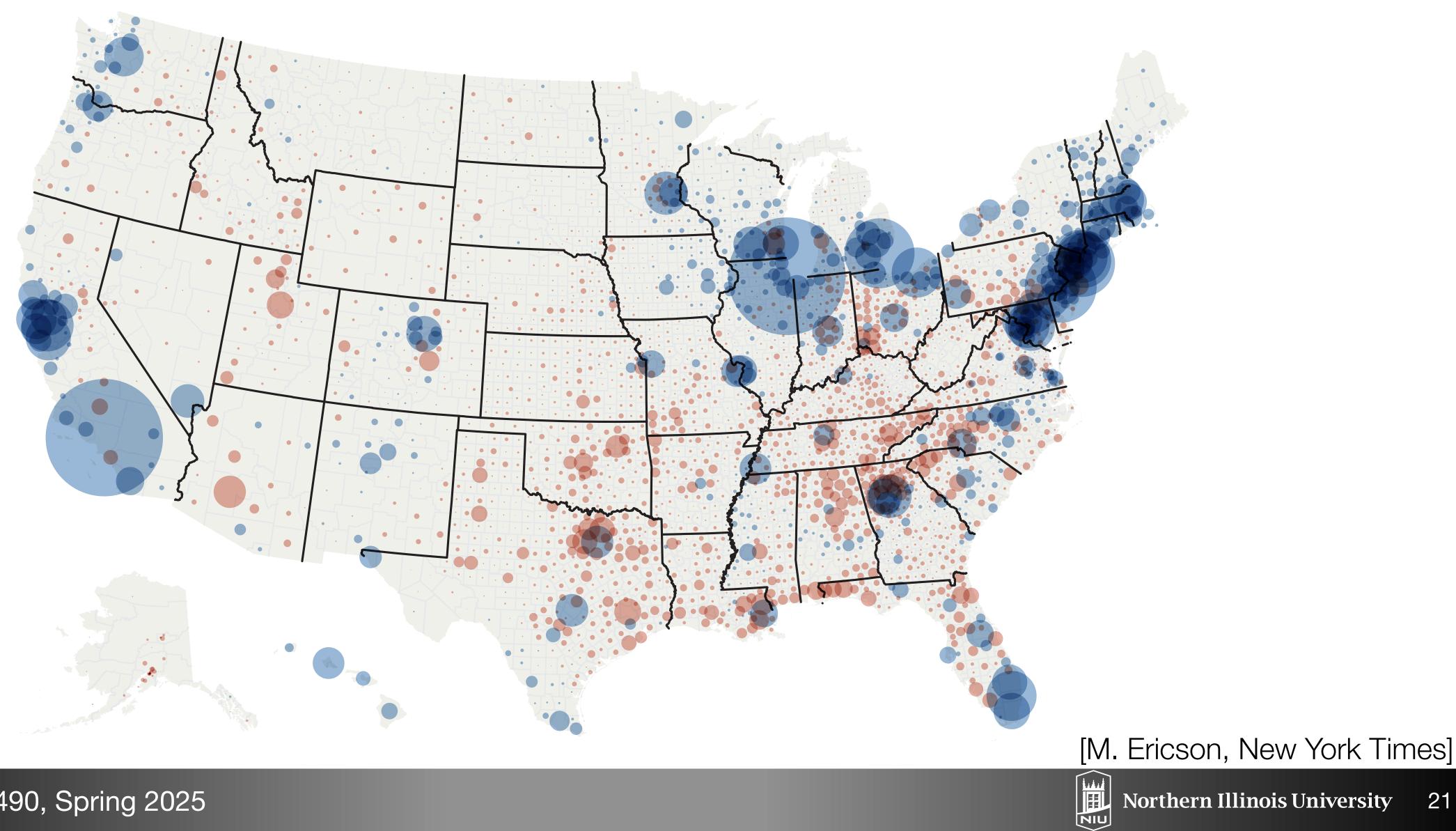








Size Encoding



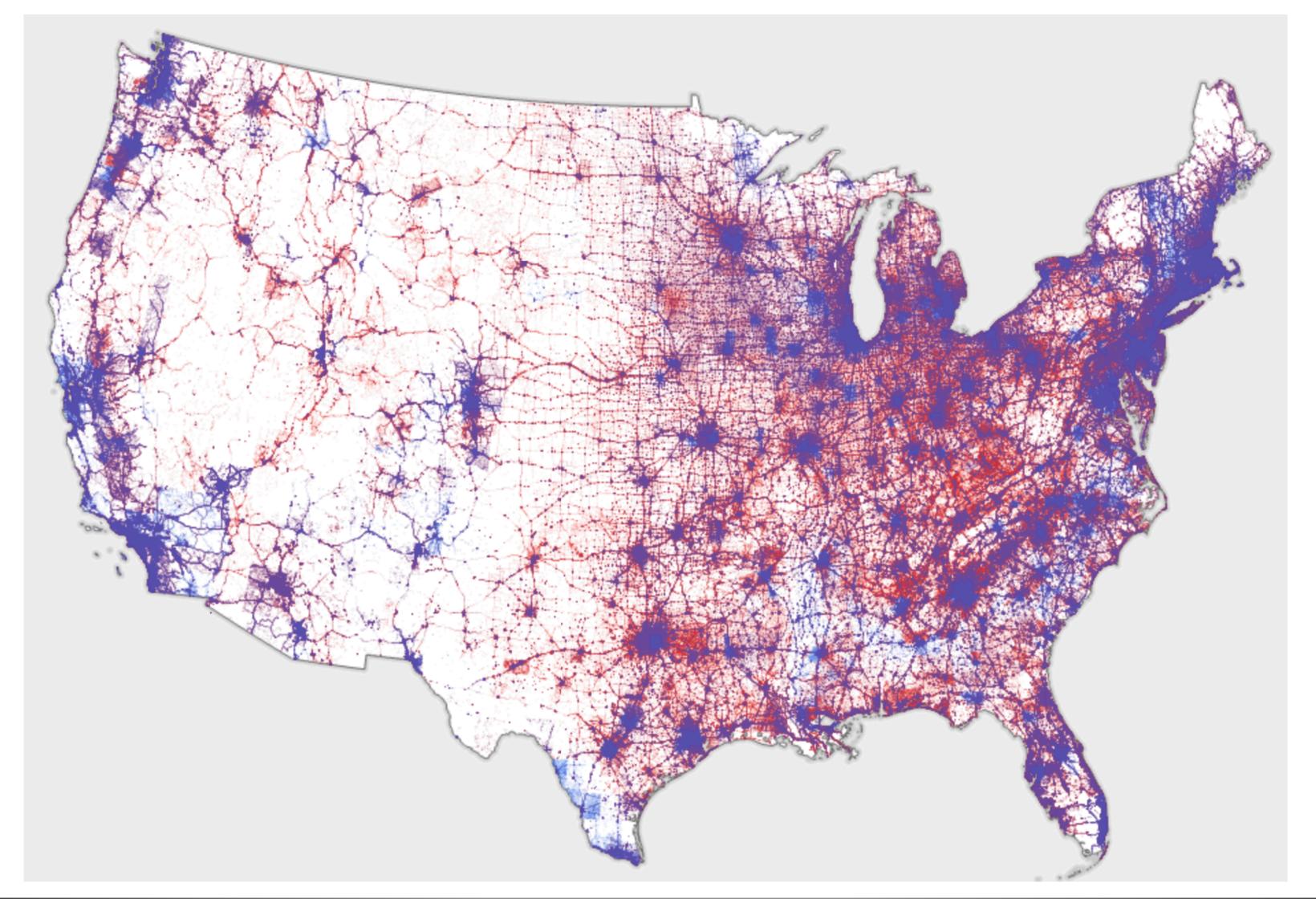
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Dasymetric Dot Density





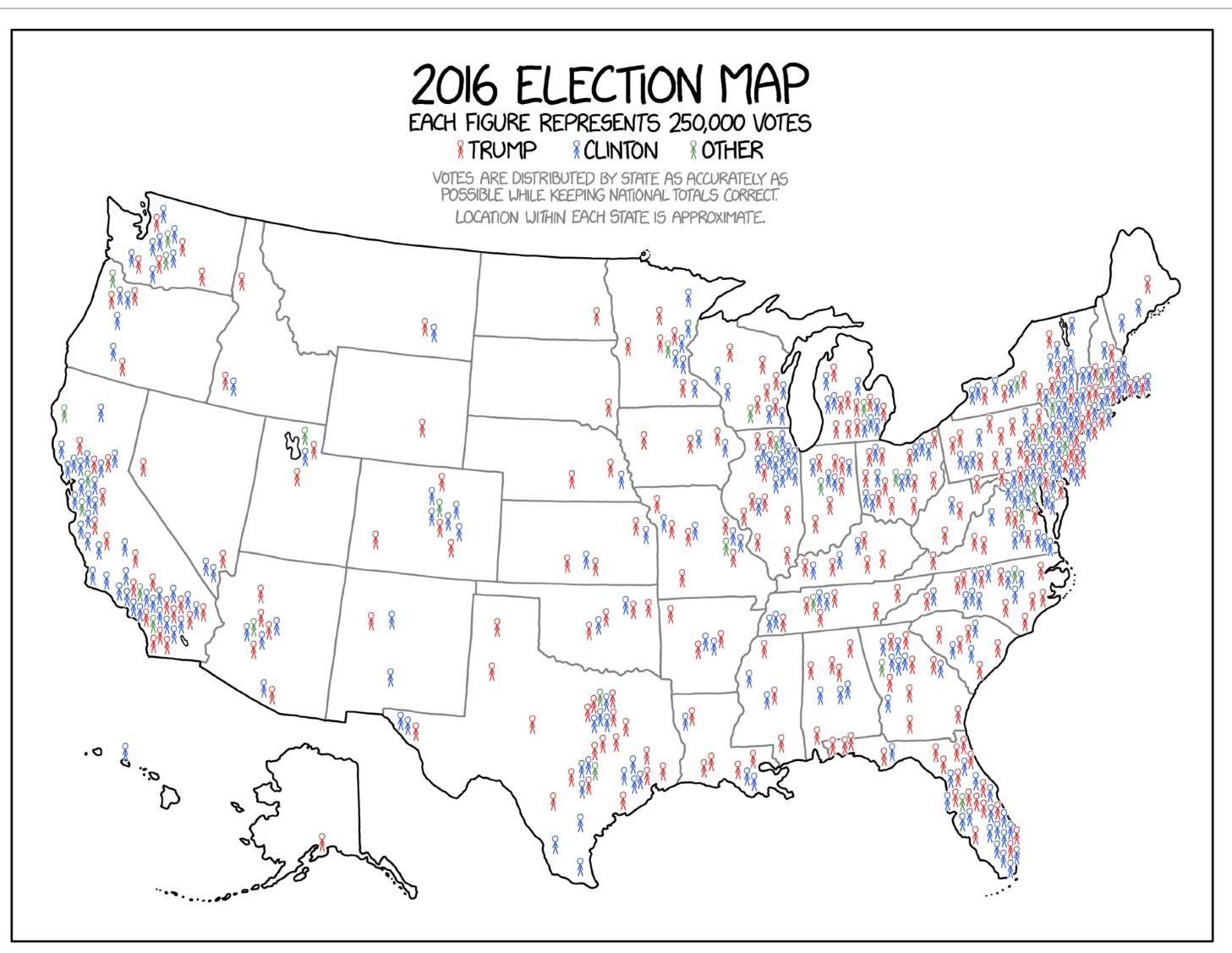








Glyphs: xkcd's Map



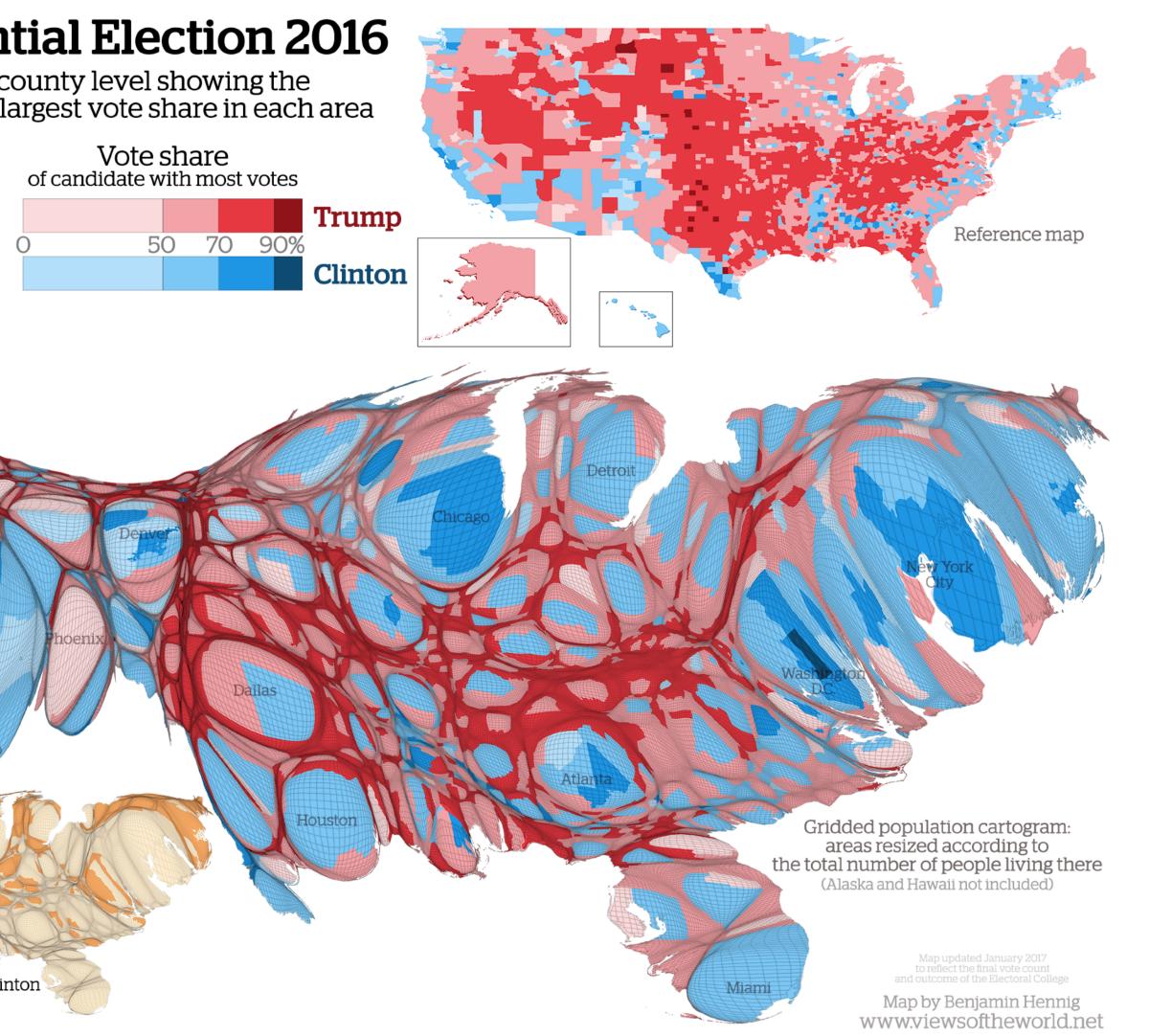


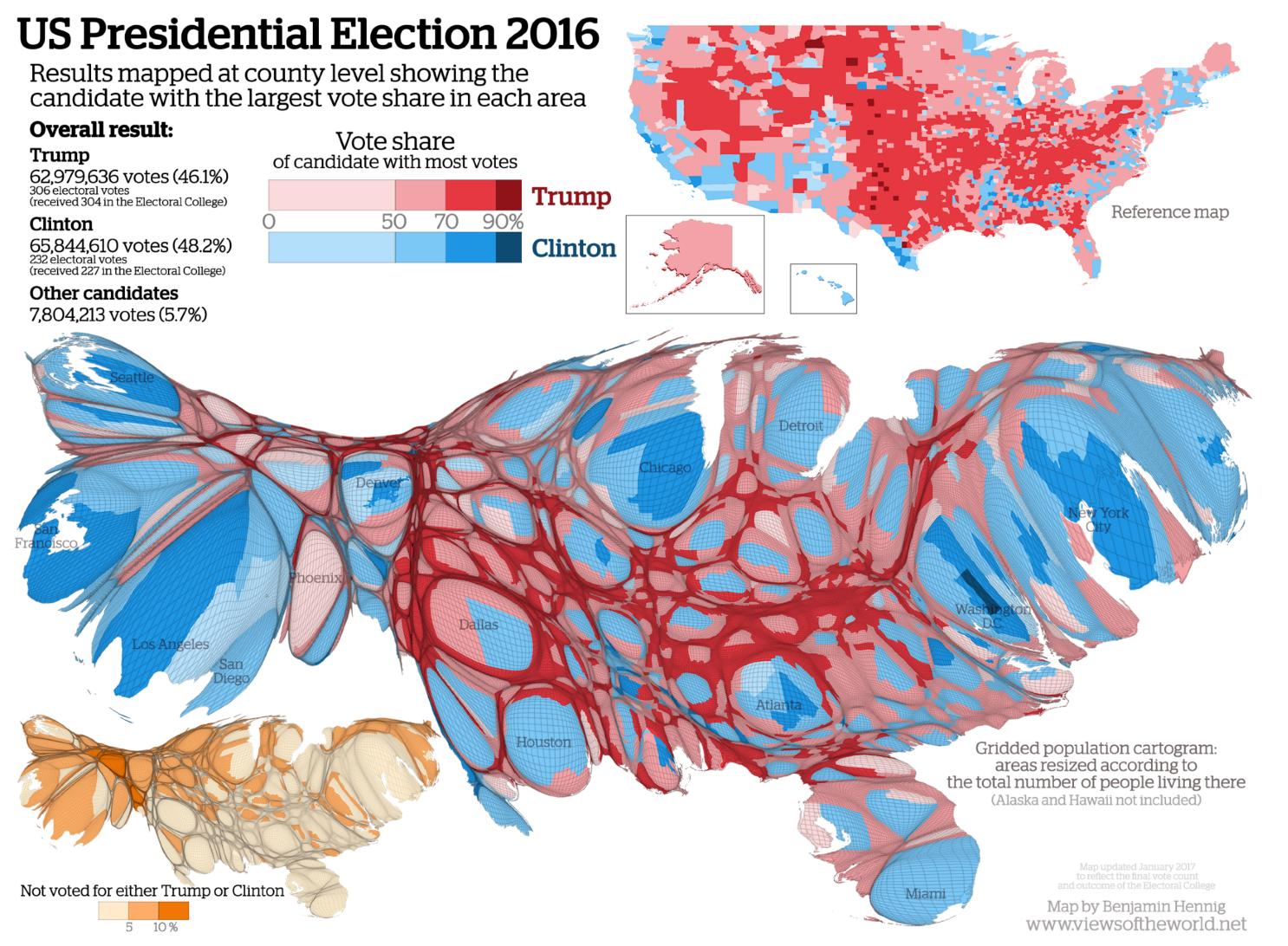






Cartograms





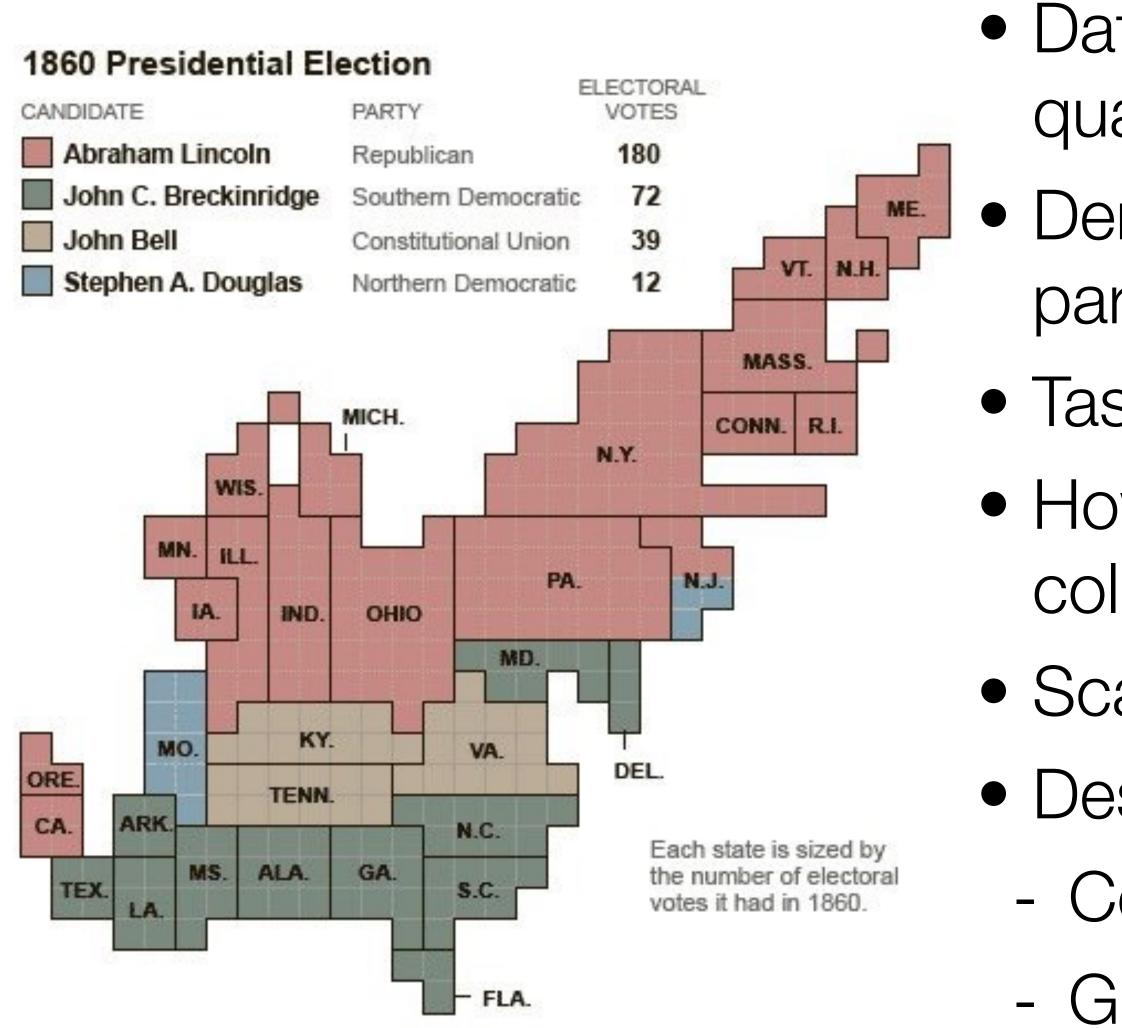








Cartograms



- Data: geographic geometry data & two quantitative attributes (one part-of-whole)
 - Derived data: new geometry derived from the part-of-whole attribute
- Tasks: trends, comparisons, part-of-whole
- How: area marks from derived geometry,
 - color hue/saturation/luminance
- Scalability: thousands of regions
- Design choices:
 - Colormap
 - Geometric deformation





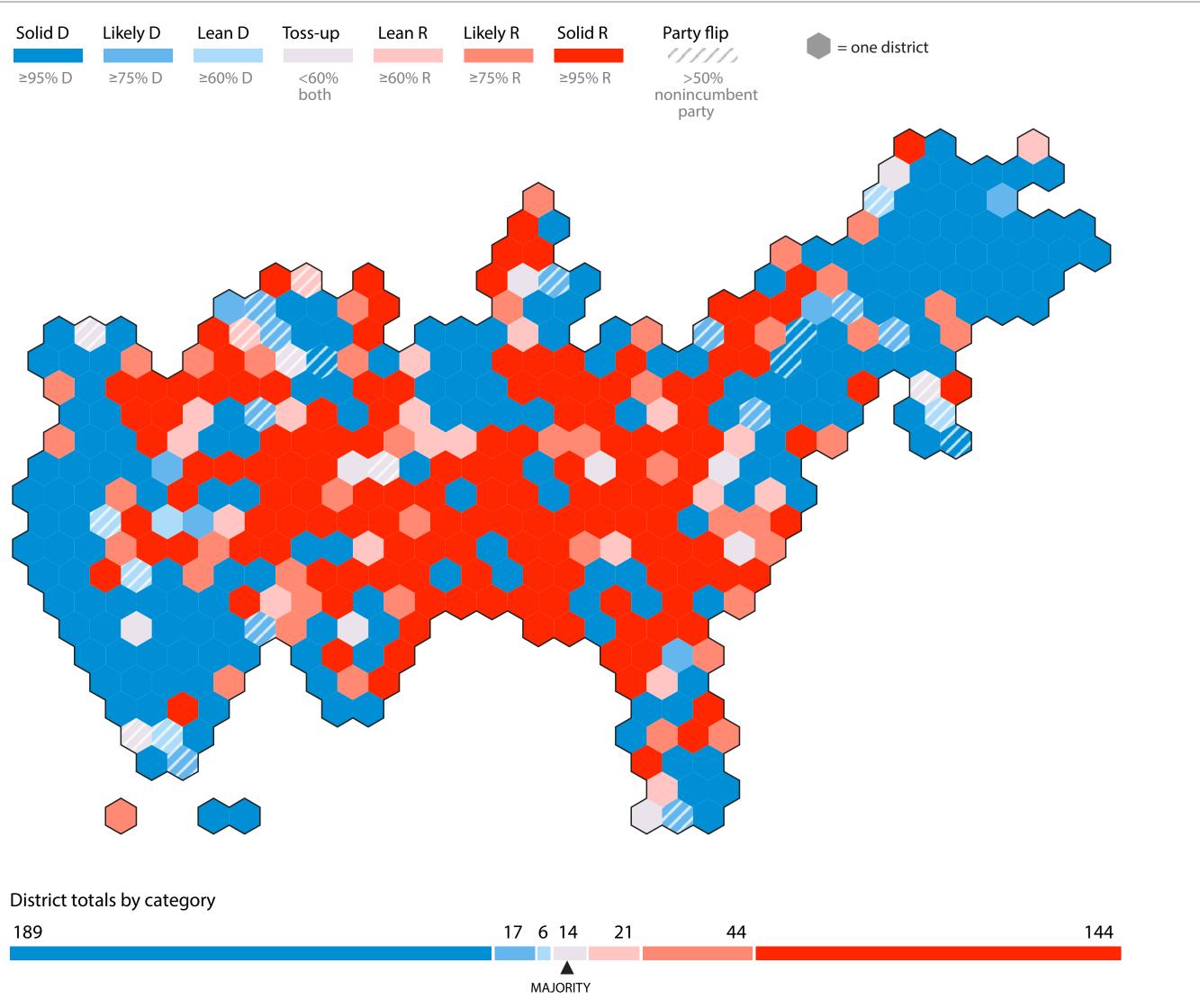






Hexagonal Cartogram

Solid D	Likely D	Lean D	Toss-up	Lean R	Like
≥95% D	≥75% D	≥60% D	<60%	≥60% R	≥75



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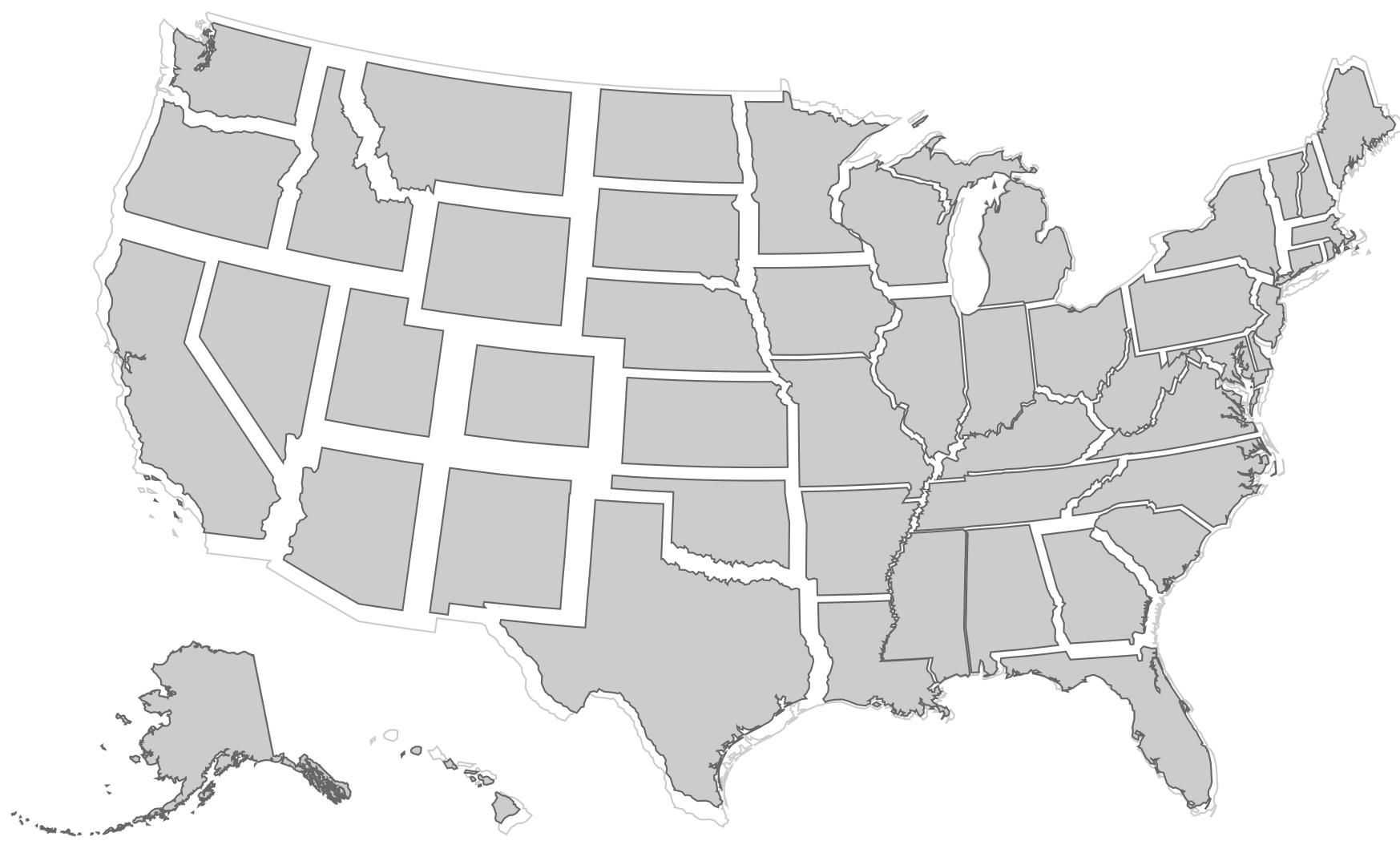






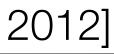


Non-Contiguous Cartogram



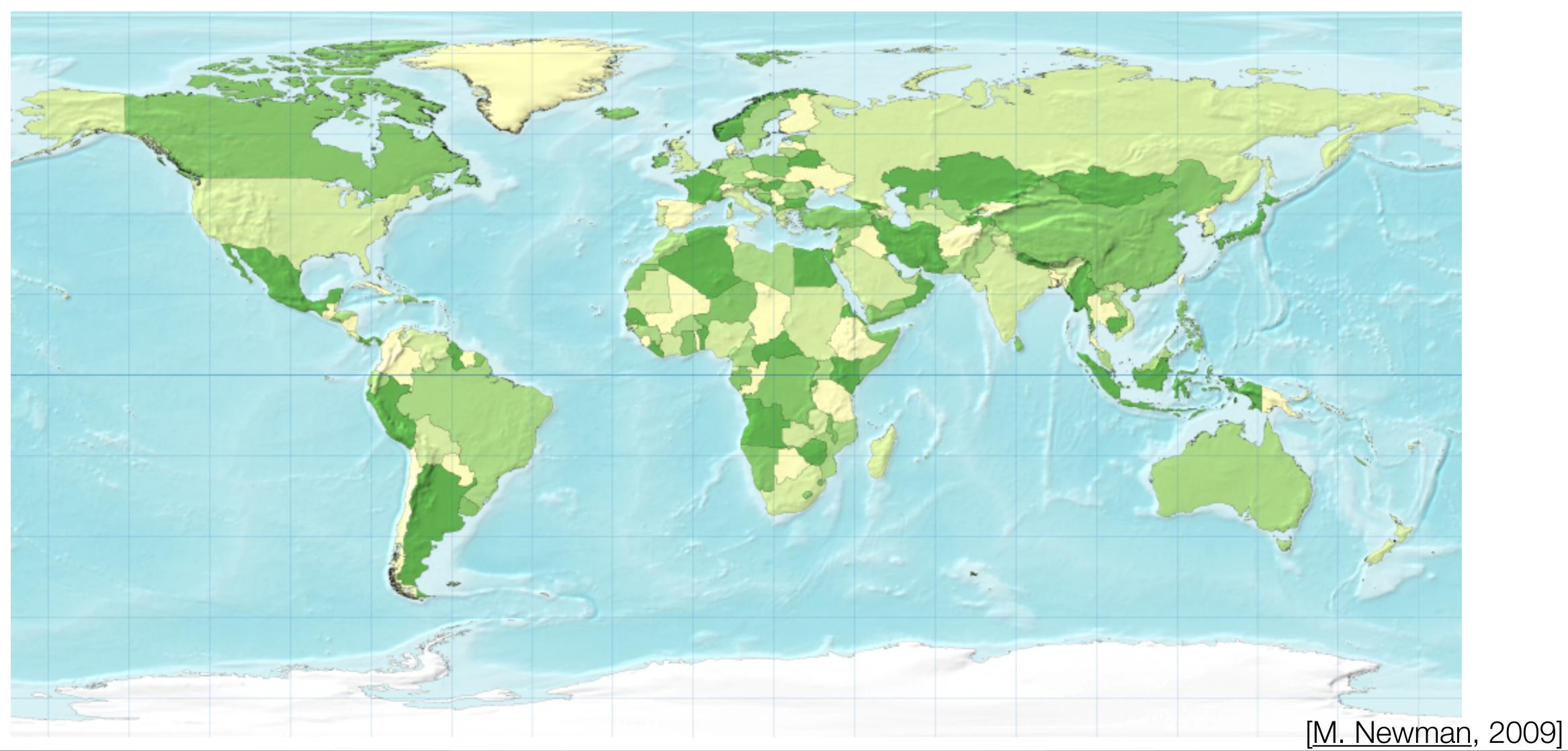








World Cartograms











World Population



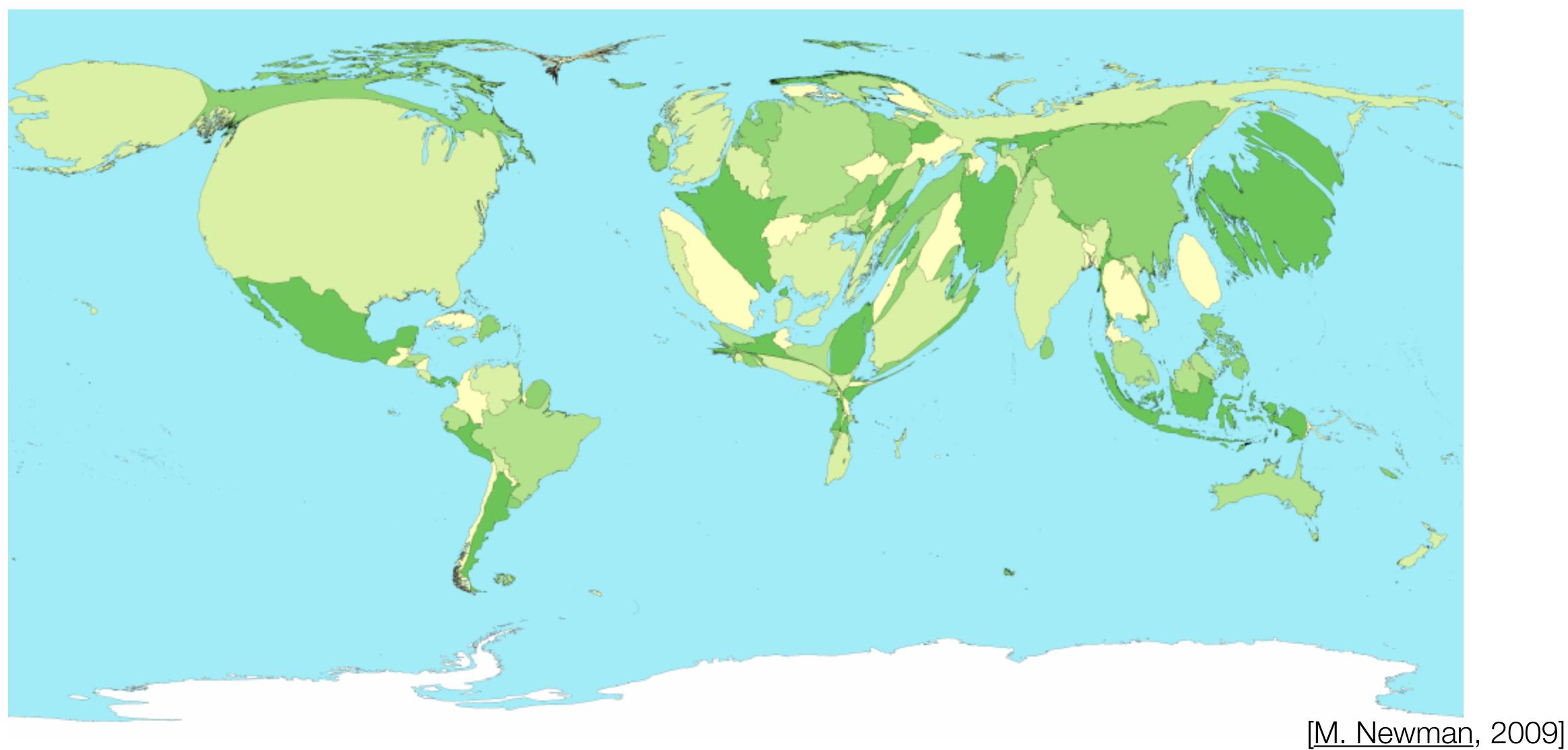








World Energy Consumption





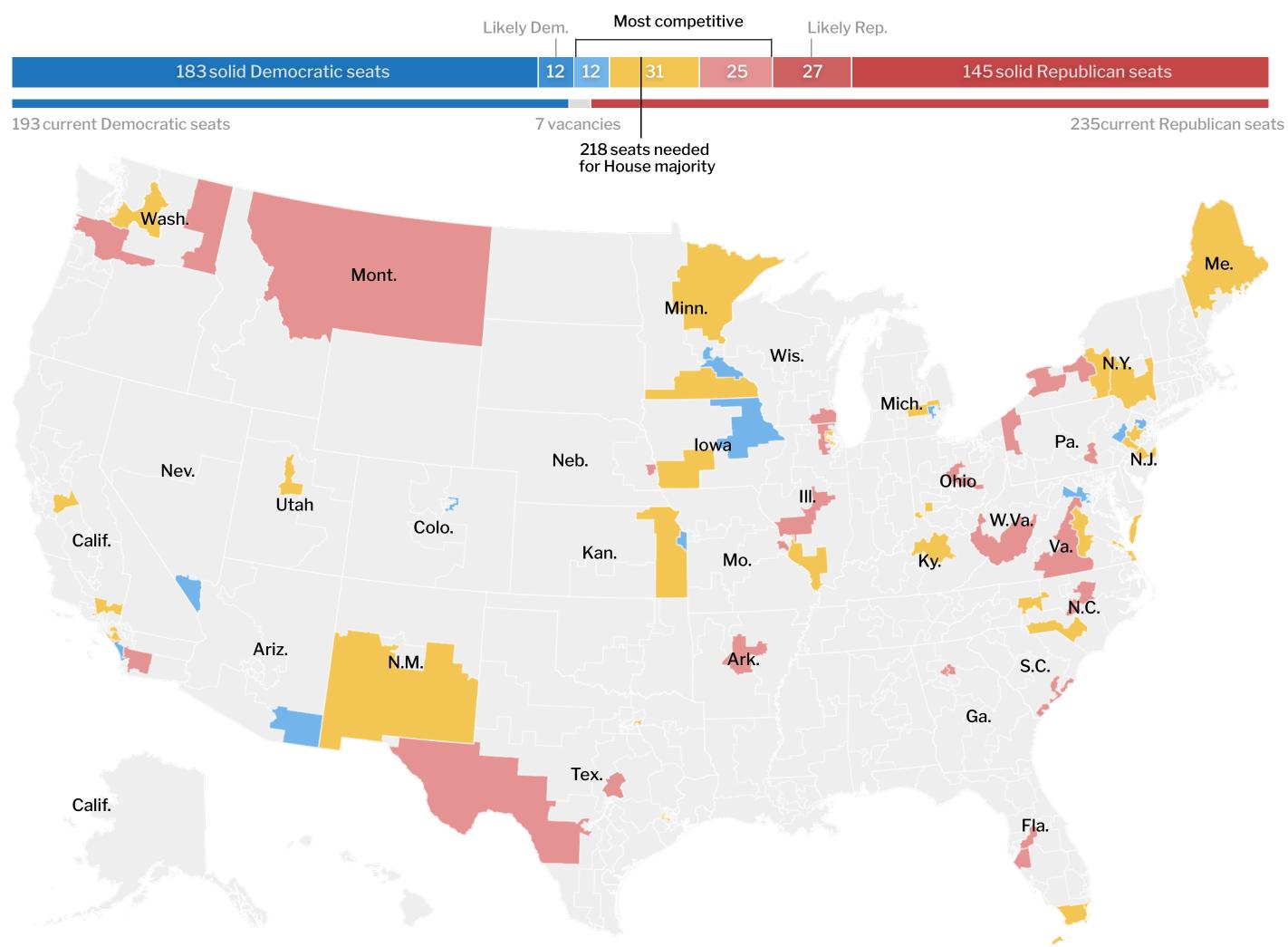






House Races: Map?

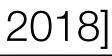
House Race Ratings by the Cook Political Report



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[New York Times, 2018]

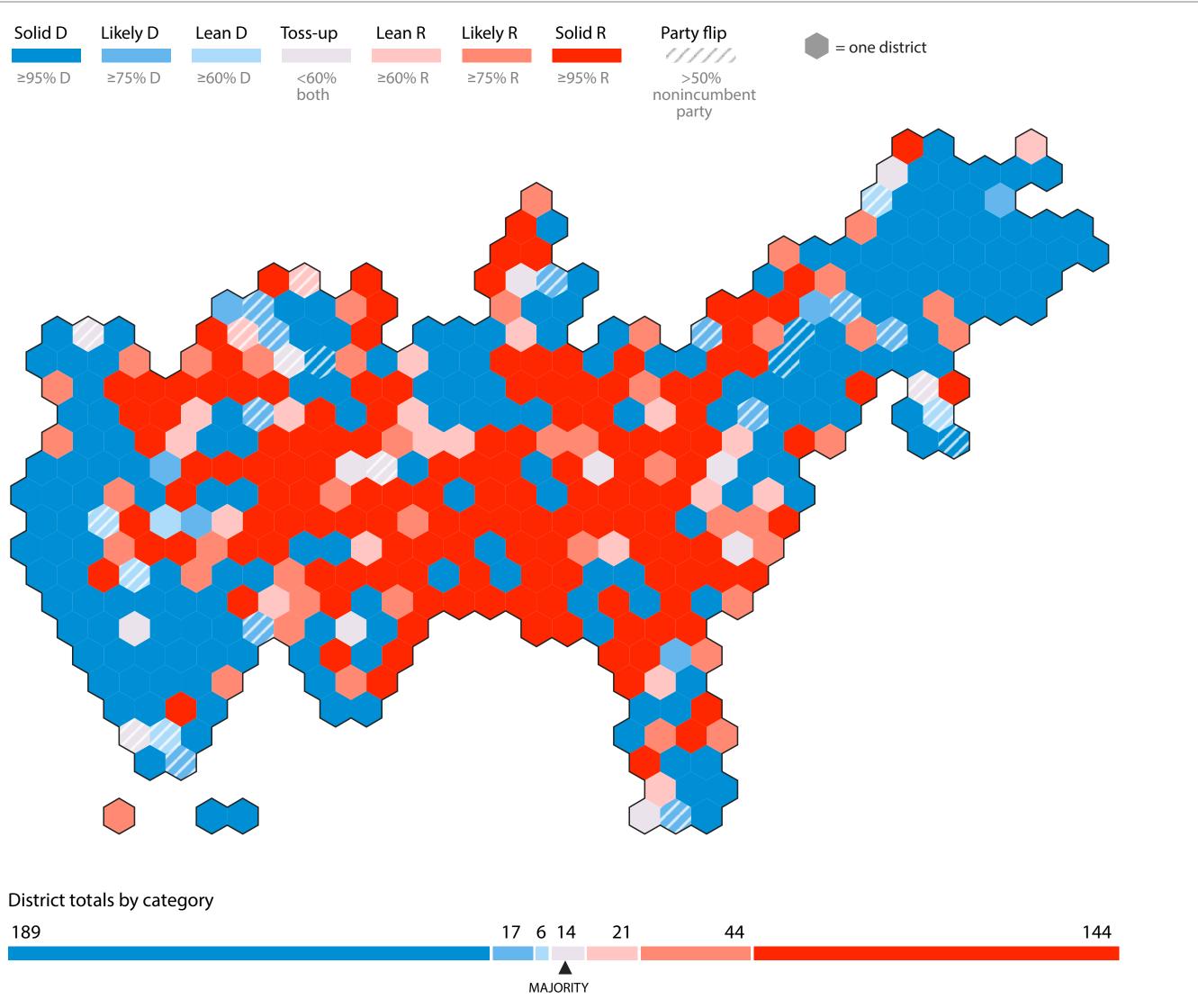






House Races: Cartogram?

Solid D	Likely D	Lean D	Toss-up	Lean R	Like
≥95% D	≥75% D	≥60% D	<60%	≥60% R	≥75



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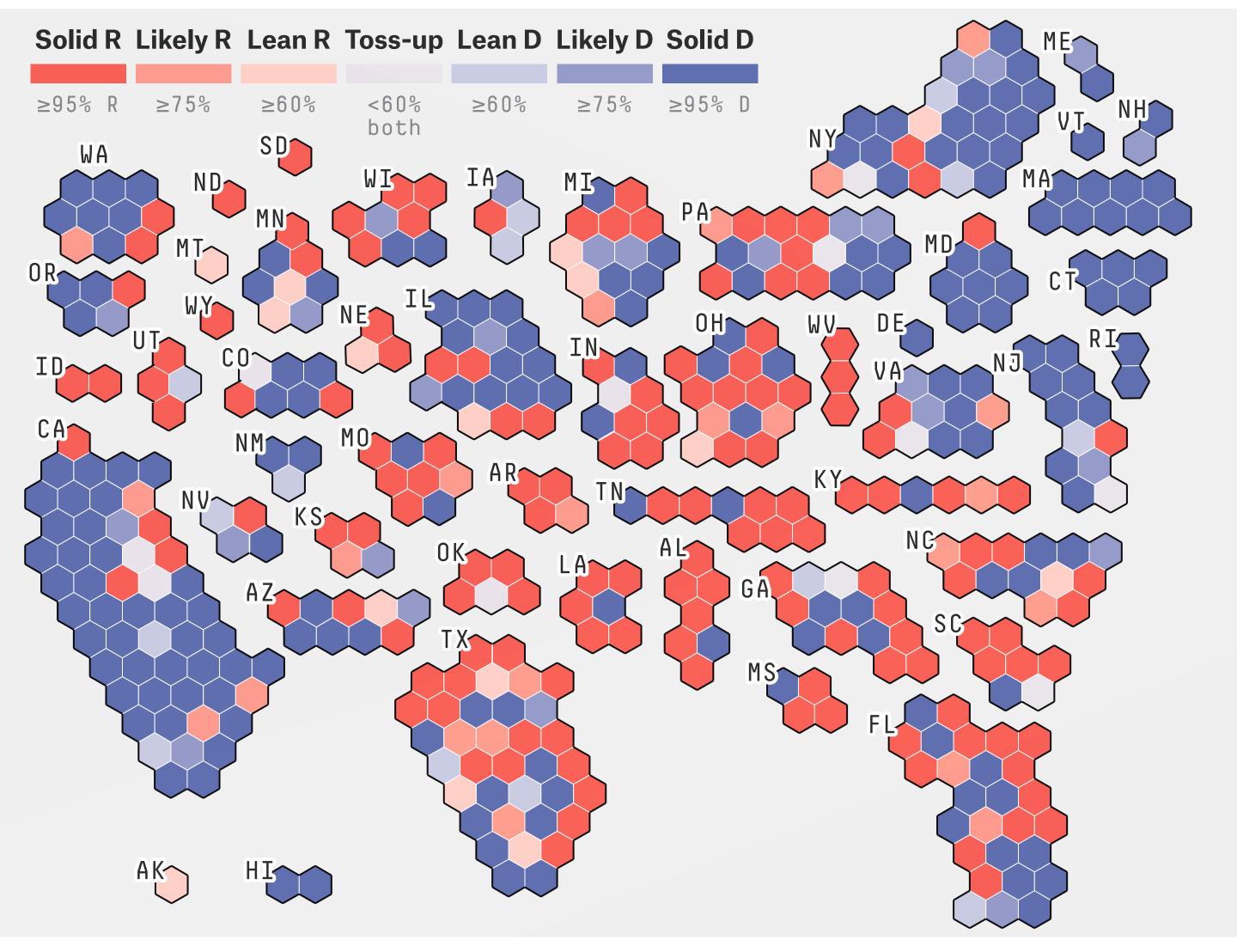








House Races: Non-Contiguous "Cartogram"













Maps Aren't Always Best: Close House Races

12 Lean Democratic

- AZ-02 Open (McSally)
- CA-49 Open (Issa)
- CO-06 Coffman
- IA-01 Blum
- KS-03 Yoder
- MI-11 Open (Trott)
- MN-02 Lewis
- MN-03 Paulsen
- NV-03 Open (Rosen)
- NJ-11 Open (Frelinghuysen)
- PA-07 Vacant (formerly Dent)
- VA-10 Comstock

31 Tossups

- CA-10 Denham
- CA-25 Knight
- CA-45 Walters
- FL-26
- FL-27
- IL-06
- IL-12
- IA-03
- KY-06 Barr

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- CA-39 Open (Royce)
- CA-48 Rohrabacher
 - Curbelo
 - Open (Ros-Lehtinen)
 - Roskam
 - Bost
 - Young
- KS-02 Open (Jenkins)

25 Lean Republicar

- AR-02 Hill
- CA-50 Hunter
- FL-15 Open (Ross)
- FL-16 Buchanan
- GA-06 Handel
- GA-07 Woodall
- IL-13 Davis
- IL-14 Hultgren
- MO-02 Wagner
- MT-AL Gianforte
- NE-02 Bacon
- NY-24
 - Katko [New York Times, 2018]

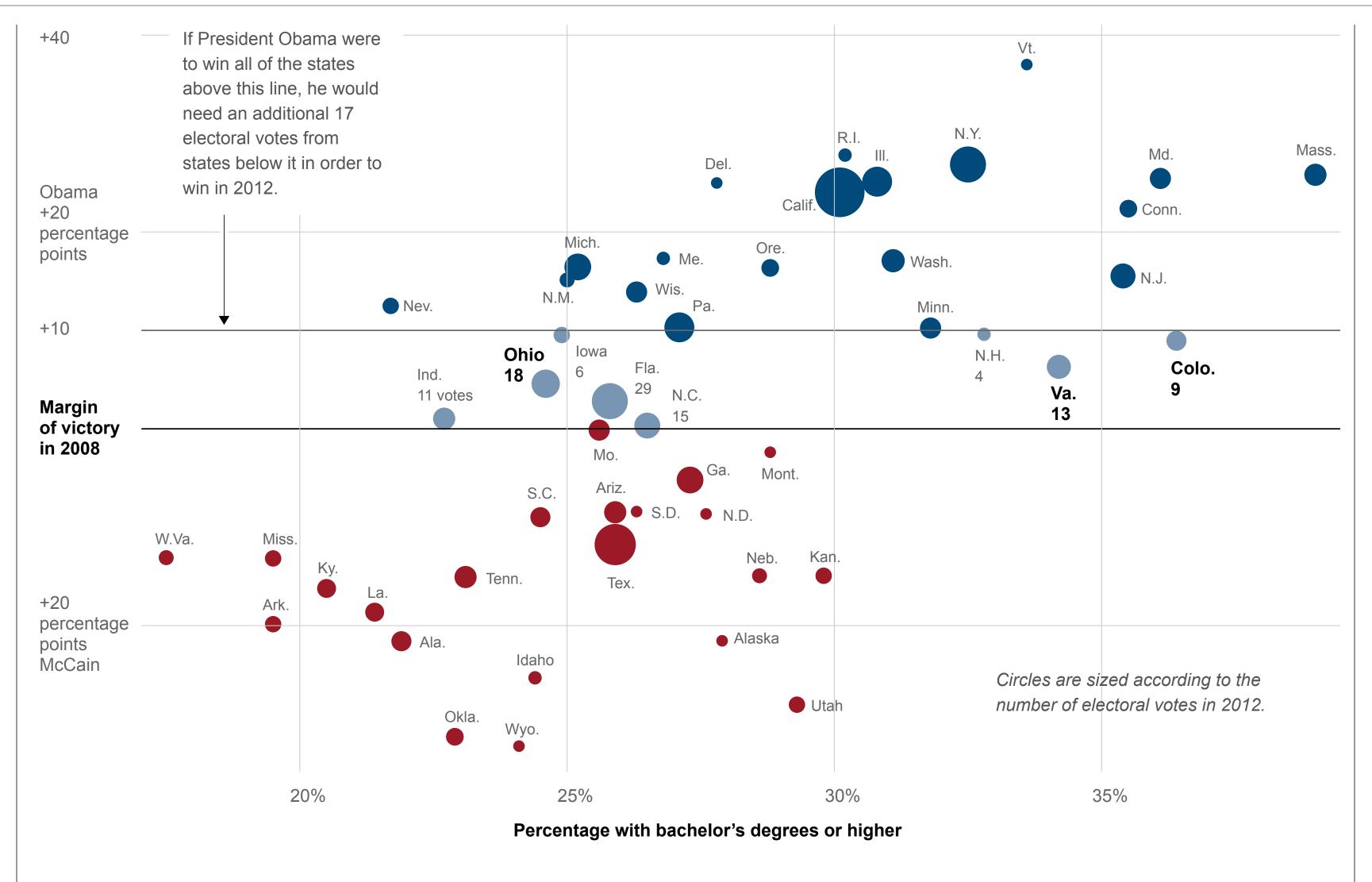








Maps Aren't Always Best: Obama Targets











Networks







Networks

- Why not graphs?
 - Bar graph
 - Graphing functions in mathematics
- Network: nodes and edges connecting the nodes
- Formally, G = (V, E) is a set of nodes V and a set of edges E where each edge connects two nodes.
- Nodes == items, edges connect items
- Both nodes and edges may have attributes

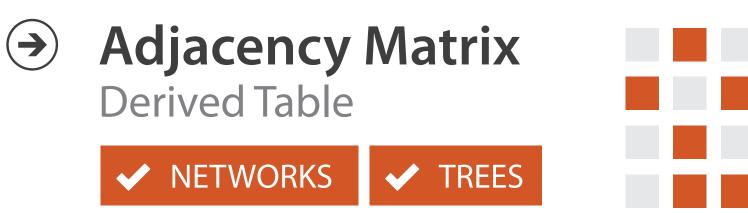






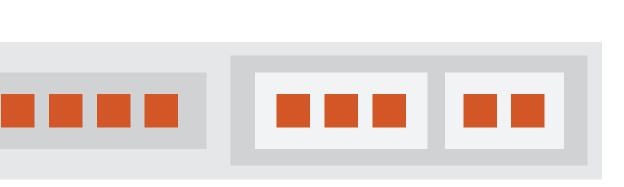
Arrange Networks and Trees







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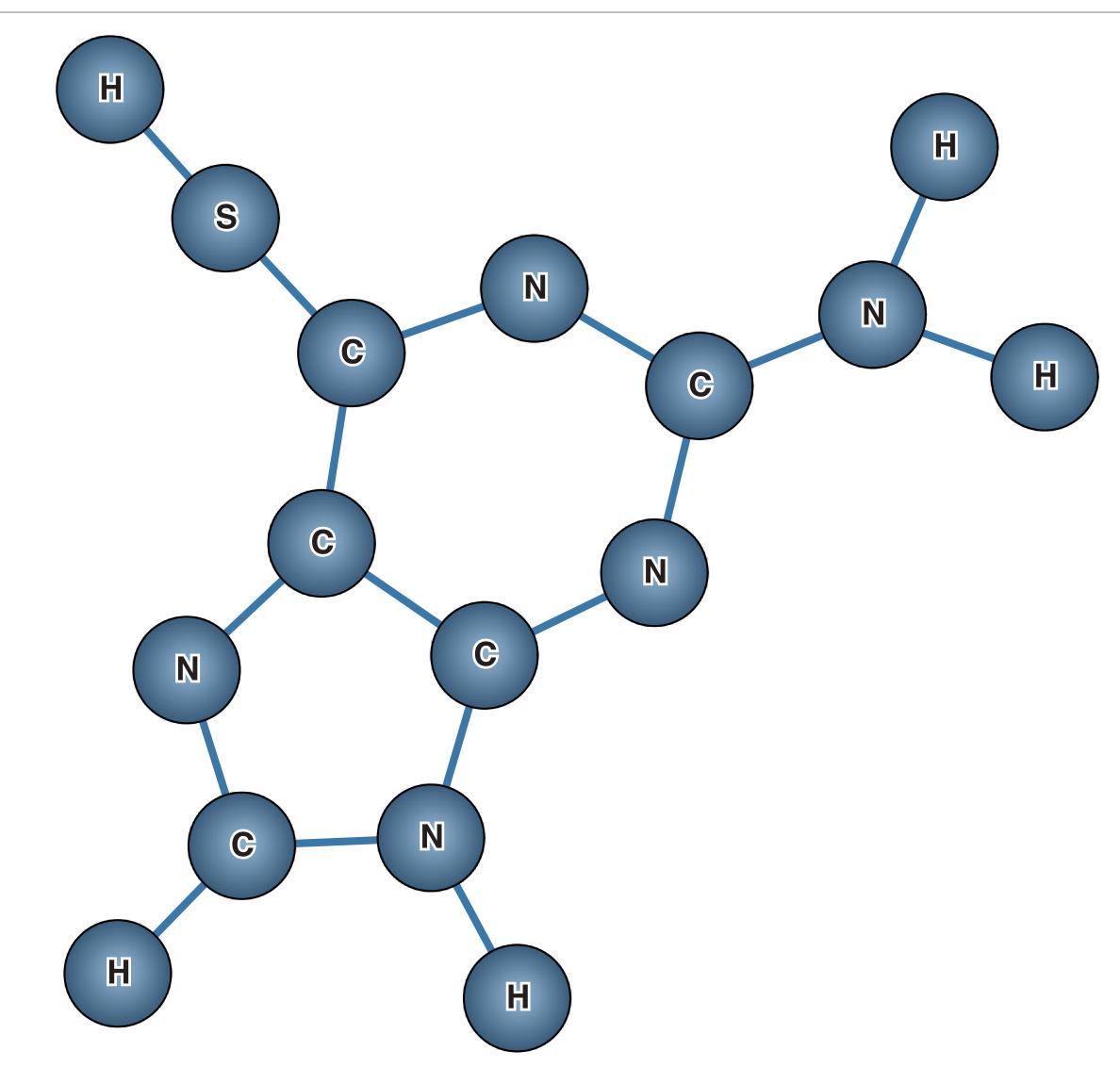








Molecule Graph

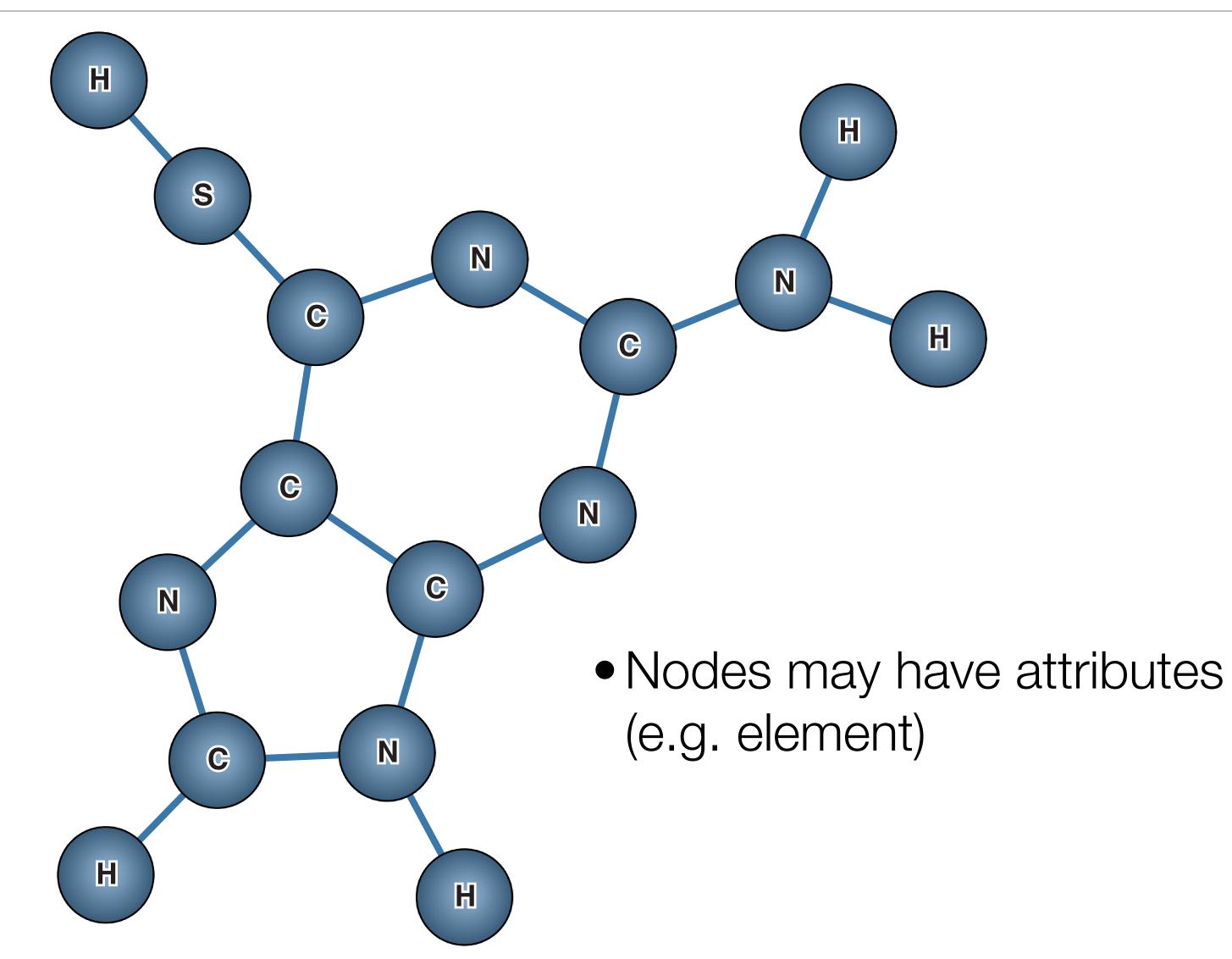








Molecule Graph

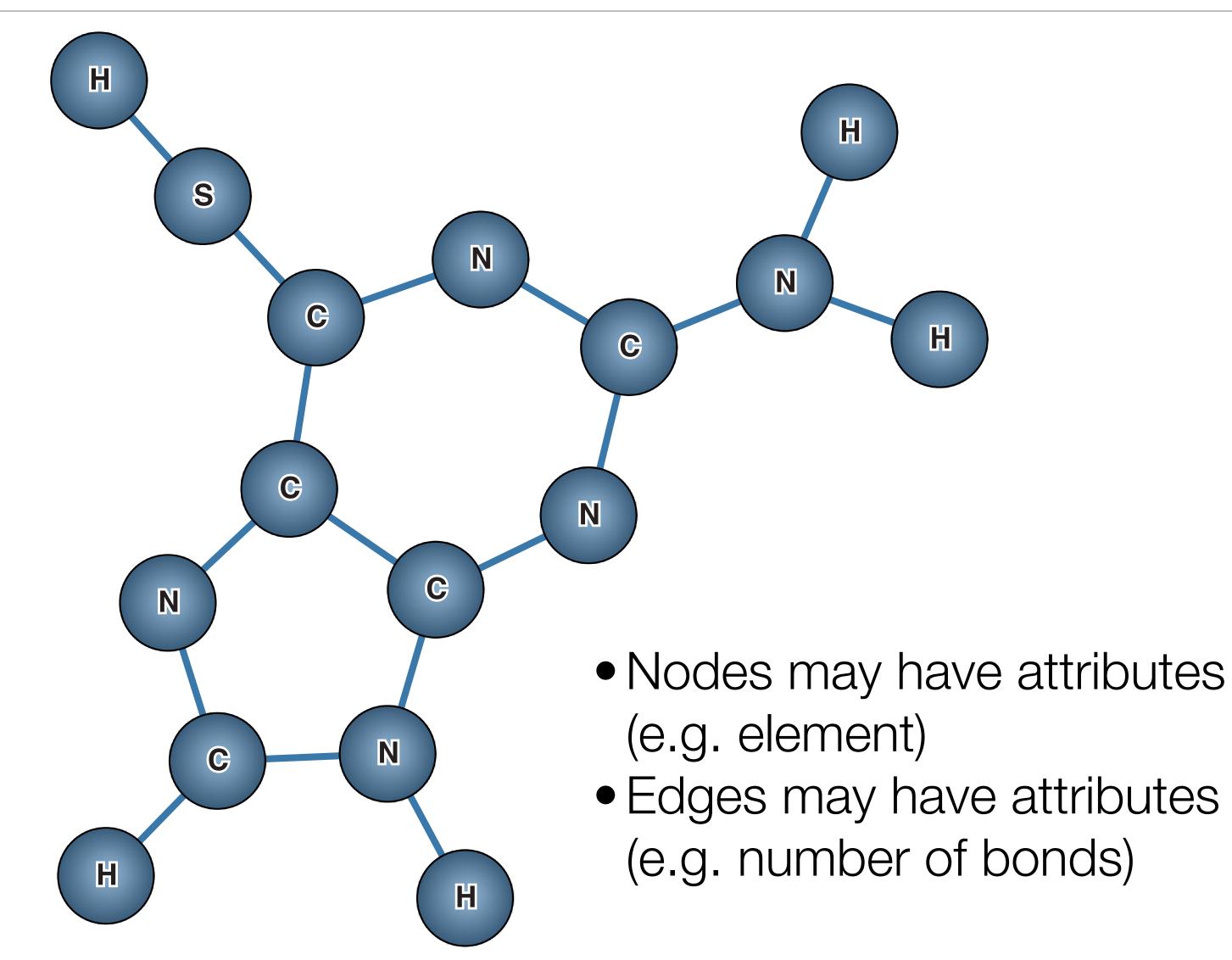








Molecule Graph

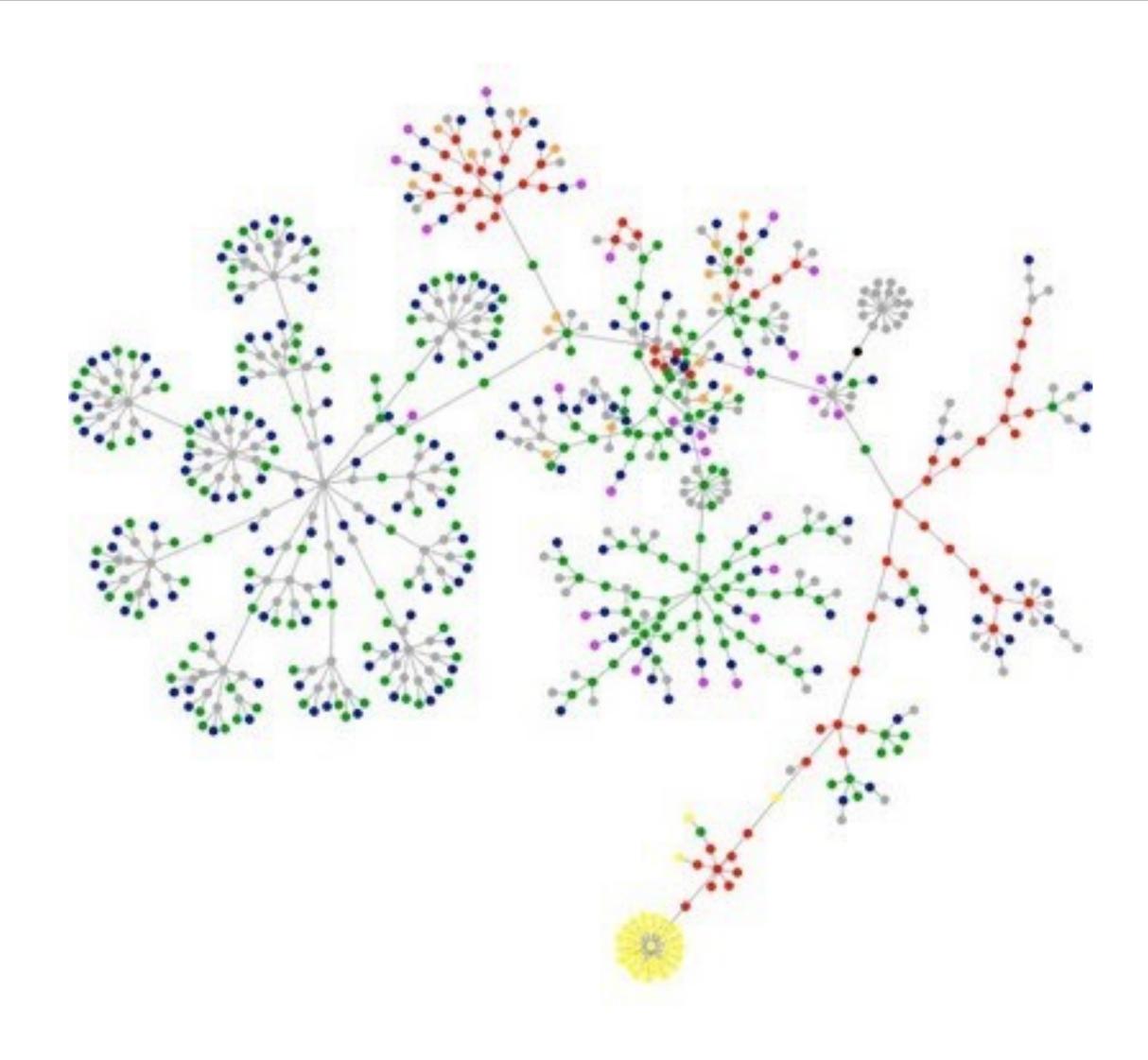








Web Sites as Graphs (amazon.com)



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Social Networks











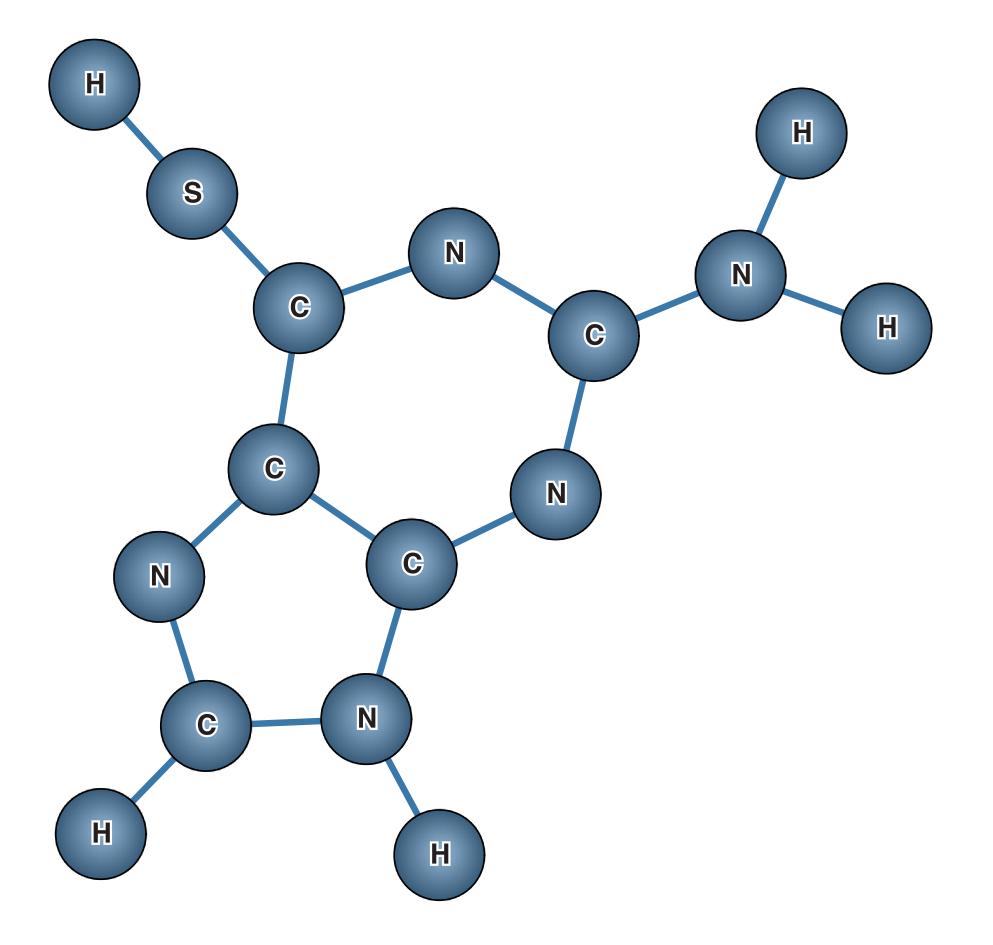
Networks as Data

Nodes

ID	Atom	Electrons	Protons
0	Ν	7	7
1	С	6	6
2	S	16	16
3	С	6	6
4	Ν	7	7

Edges

ID1	ID2	Bonds
0	1	1
1	2	1
1	3	2
3	4	1

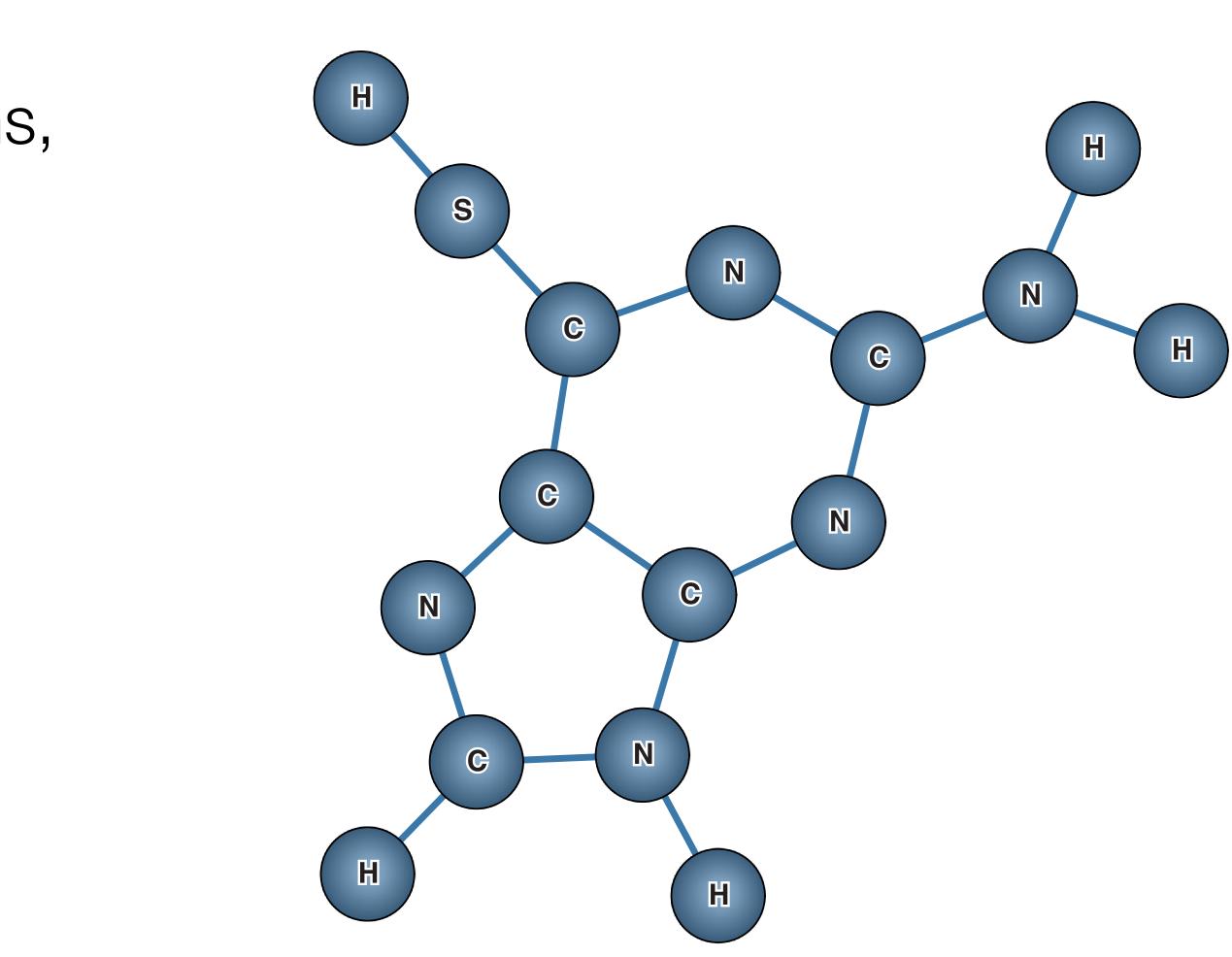






Node-Link Diagrams

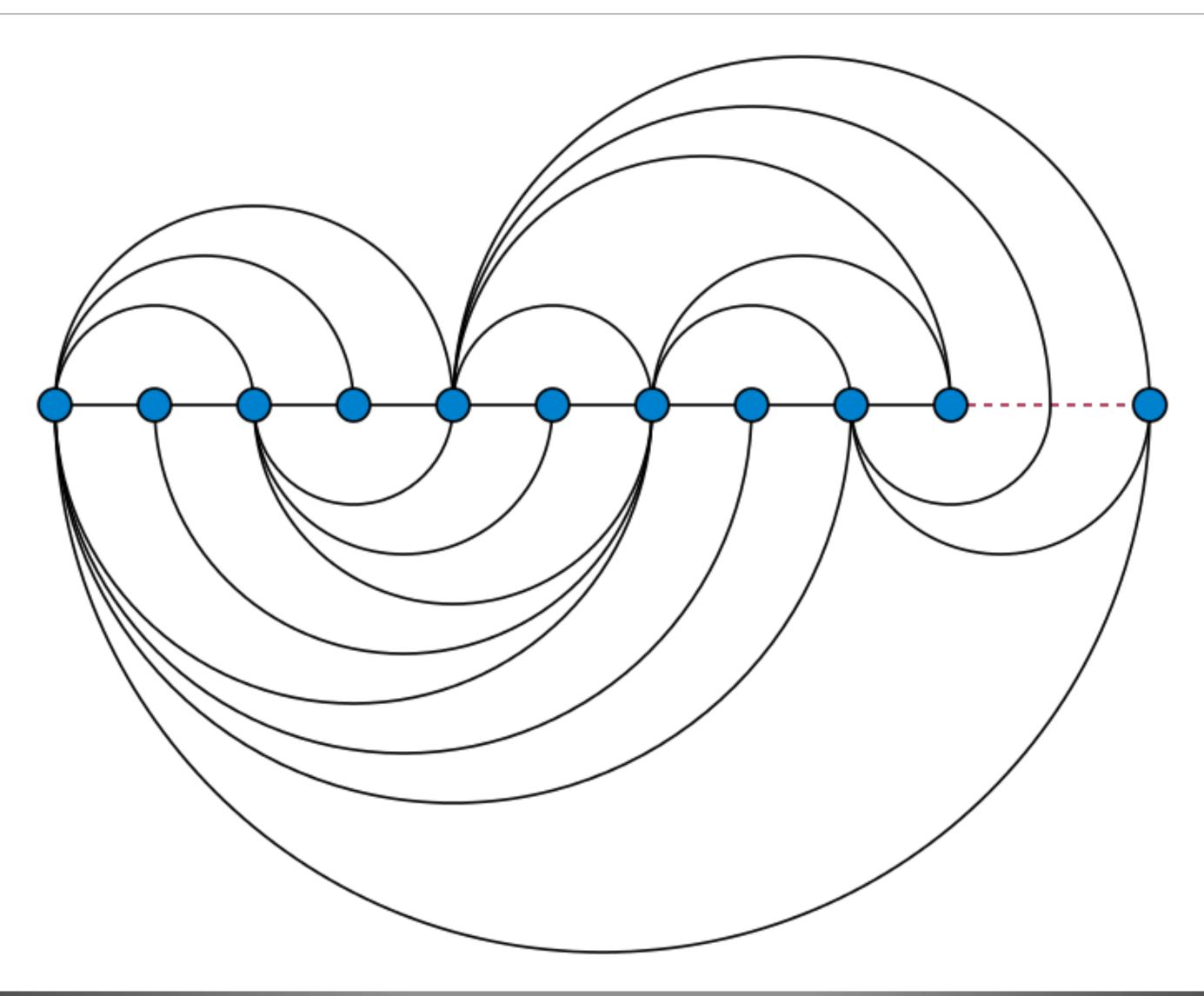
- Data: nodes and edges
- Task: understand connectivity, paths, structure (topology)
- Encoding: nodes as point marks, connections as line marks
- Scalability: hundreds
- ...but high density of links can be problematic!
- Issue with the encoding?







Arc Diagram



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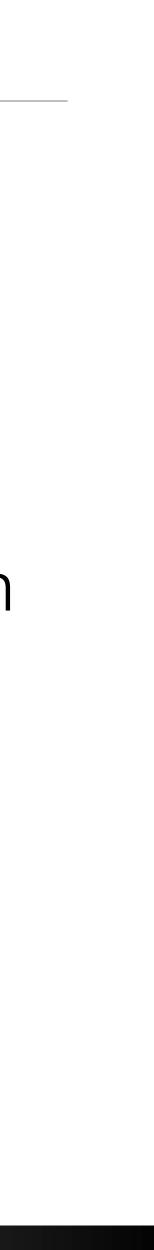


Network Layout

- Need to use spatial position when designing network visualizations
- Otherwise, nodes can **occlude** each other, links hard to distinguish
- How?
 - With bar charts, we could order using an attribute...
 - the data usually)
- Possible metrics:
 - Edge crossings
 - Node overlaps
 - Total area

- With networks, we want to be able to see connectivity and topology (not in

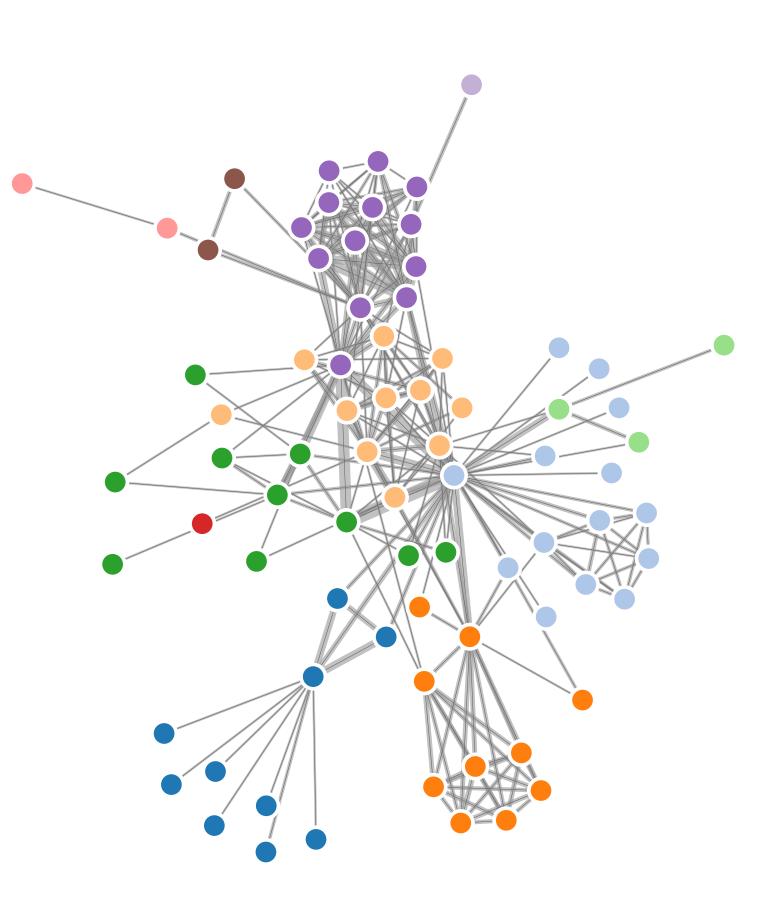




Force-Directed Layout

- Nodes push away from each other but edges are springs that pull them together • Weakness: nondeterminism, algorithm may produce difference results each time it runs

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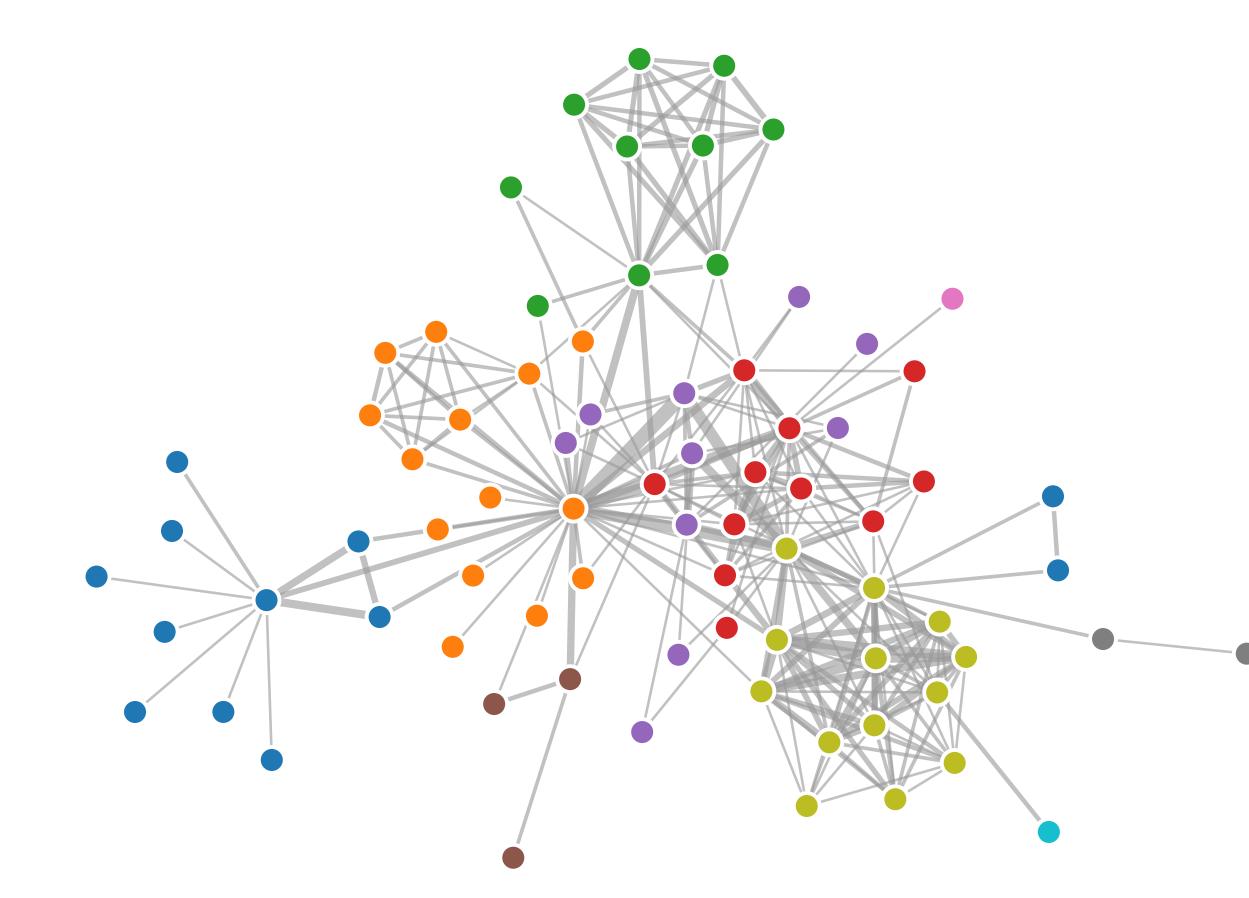




Constraint-Based Optimization (CoLa)

- Higher quality layout
- More **stable** in interactive applications (no "jitter")
- Allows user specified constraints such as alignments and grouping
- Can avoid overlapping nodes
- Provides flow layout for directed graphs
- May be less scalable to very large graphs
- Can route edges around nodes

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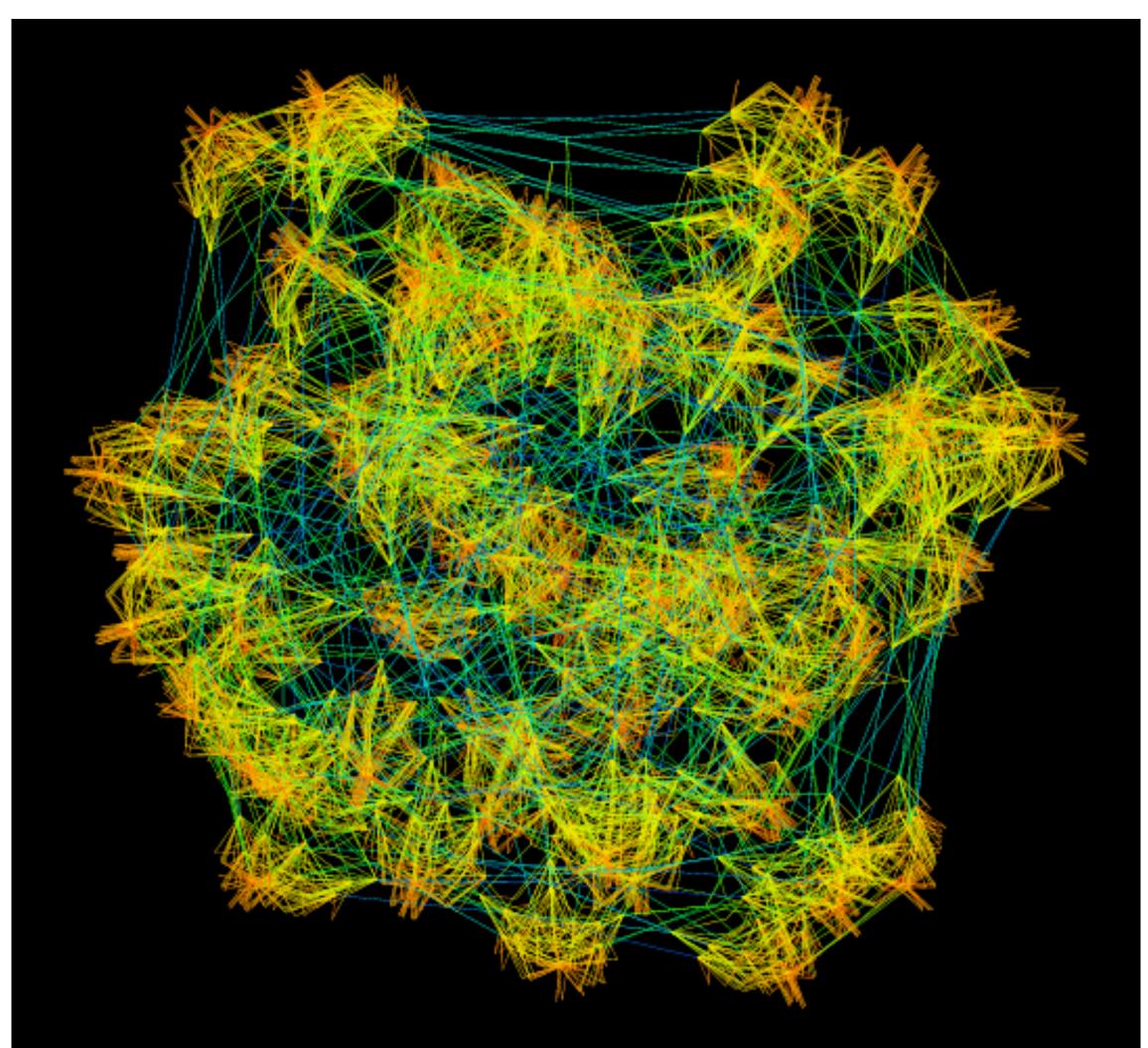
[T. Dwyer et al. (WebCoLa); M. Bostock (Example), 2018]



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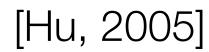


sfdp



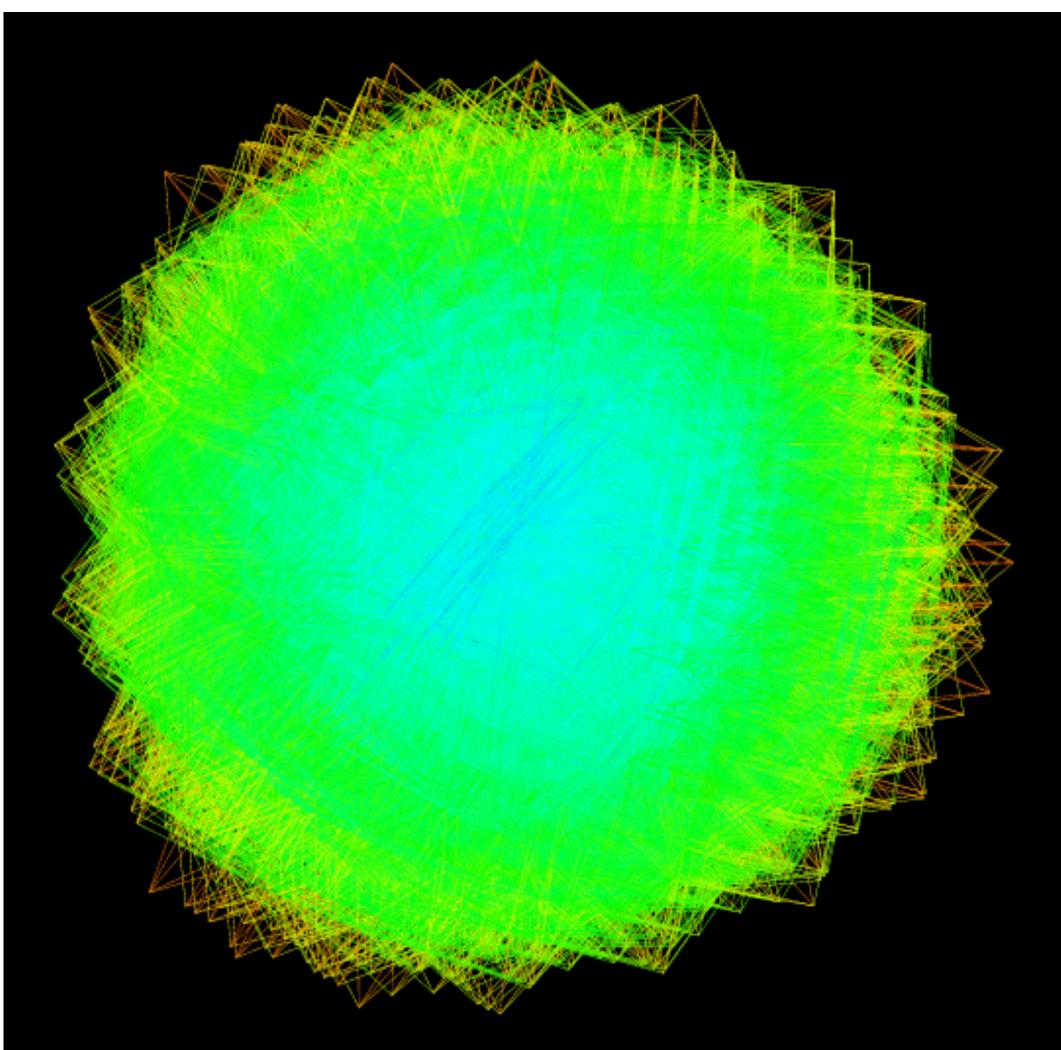
JGD_Homology@cis-n4c6-b14. 7220 nodes, 13800 edges.







"Hairball"



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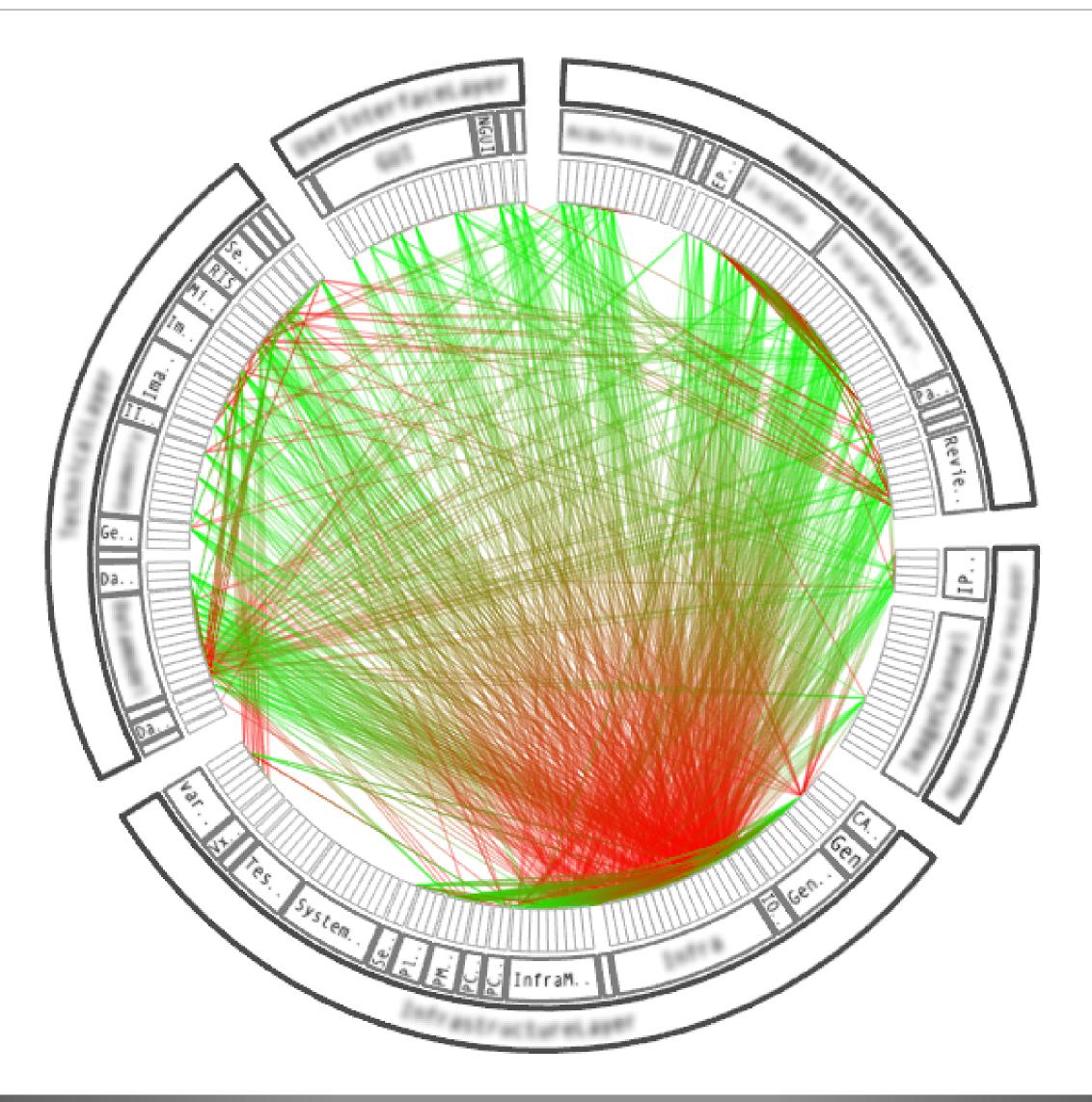
JGD_Homology@cis-n4c6-b4. 26028 nodes, 100290 edges.





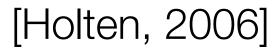
y 49

Hierarchical Edge Bundling





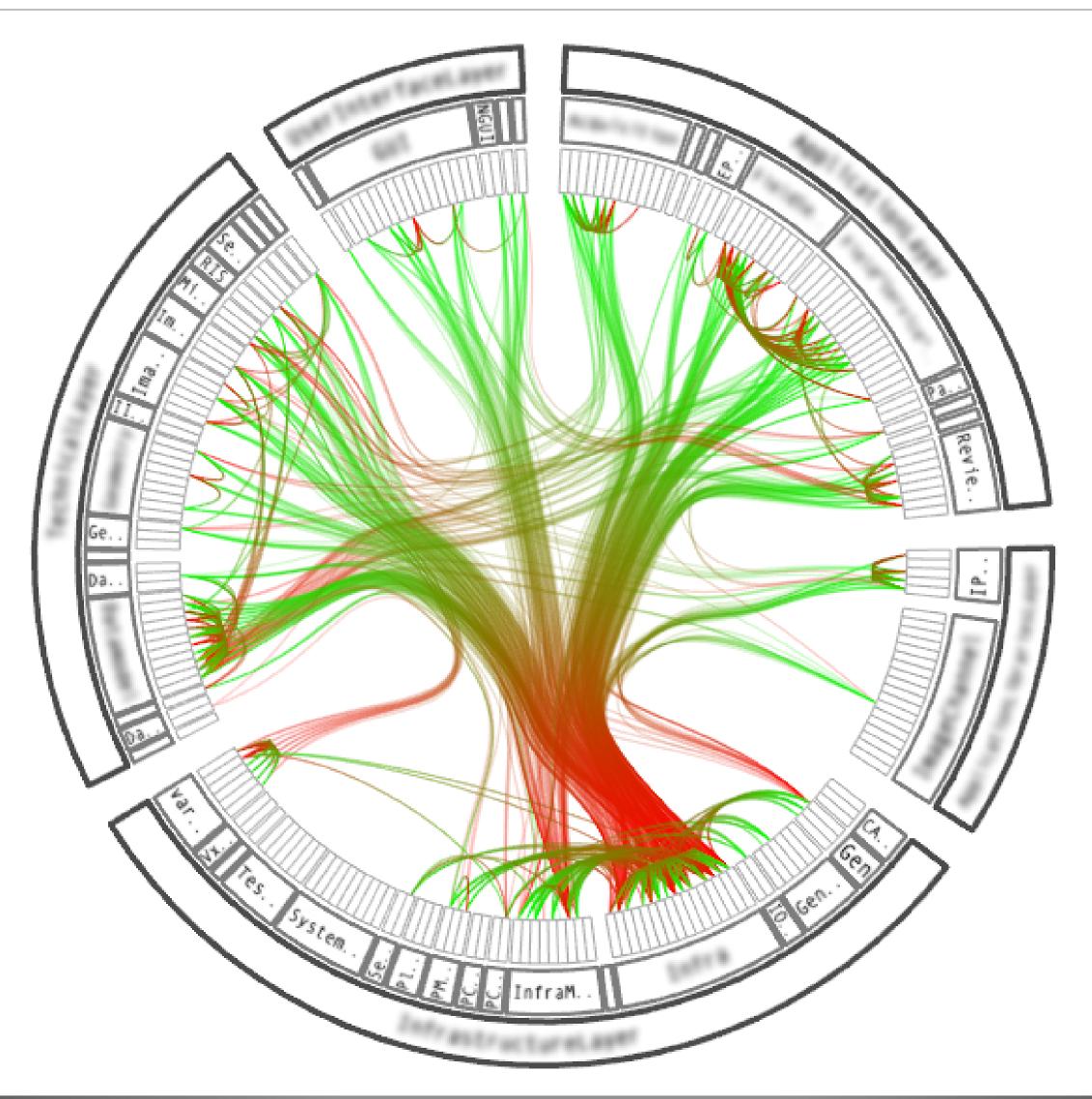








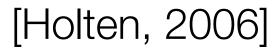
Hierarchical Edge Bundling



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Hierarchical Edge Bundling

- Flexible and generic method
- - information
 - explicit adjacency edges between their respective child nodes

 Reduces visual clutter when dealing with large numbers of adjacency edges Provides an intuitive and continuous way to control the strength of bundling. - Low bundling strength mainly provides low-level, node-to-node connectivity

- High bundling strength provides high-level information as well by implicit visualization of adjacency edges between parent nodes that are the result of













Bundling Strength

