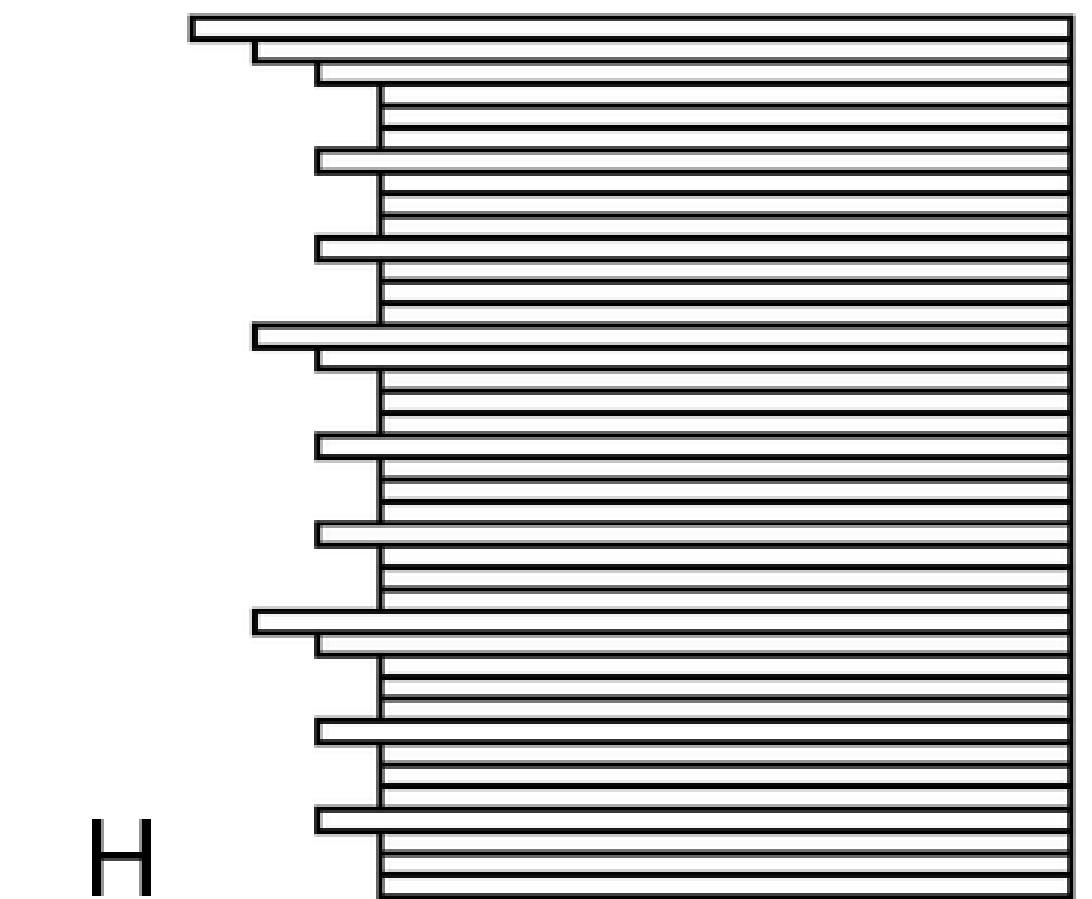
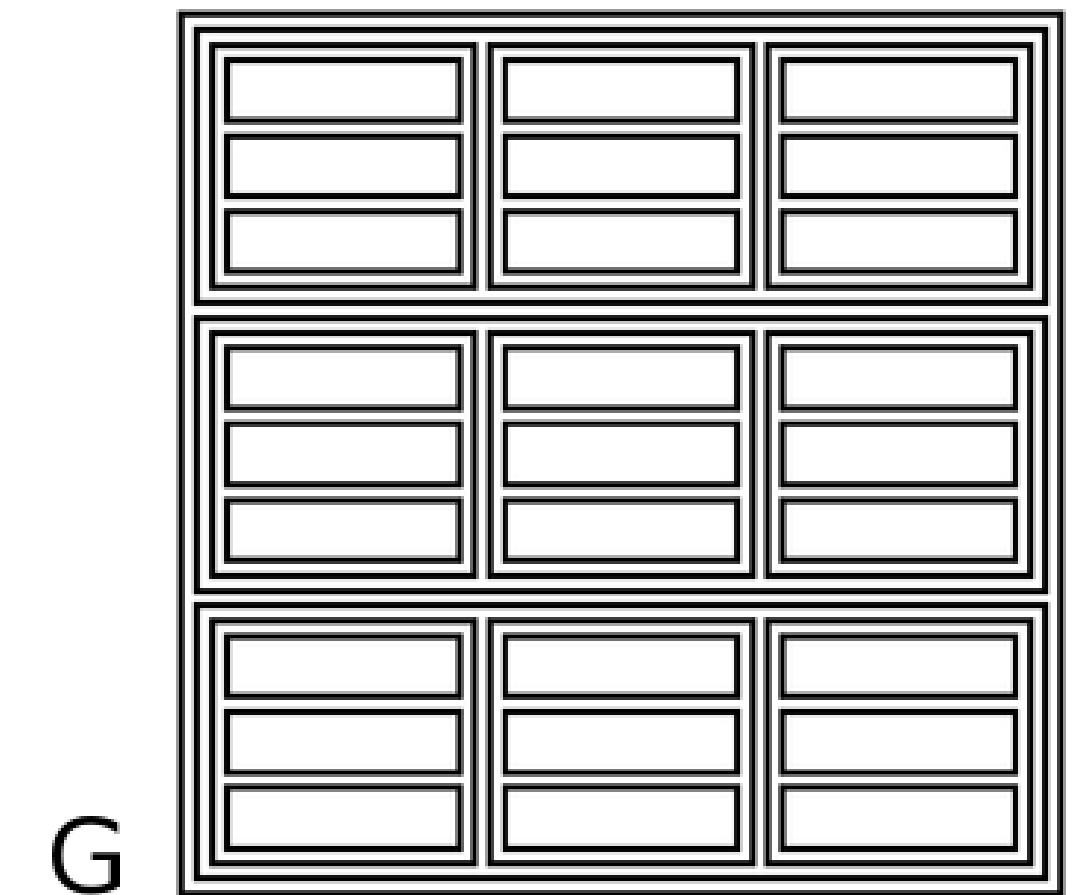
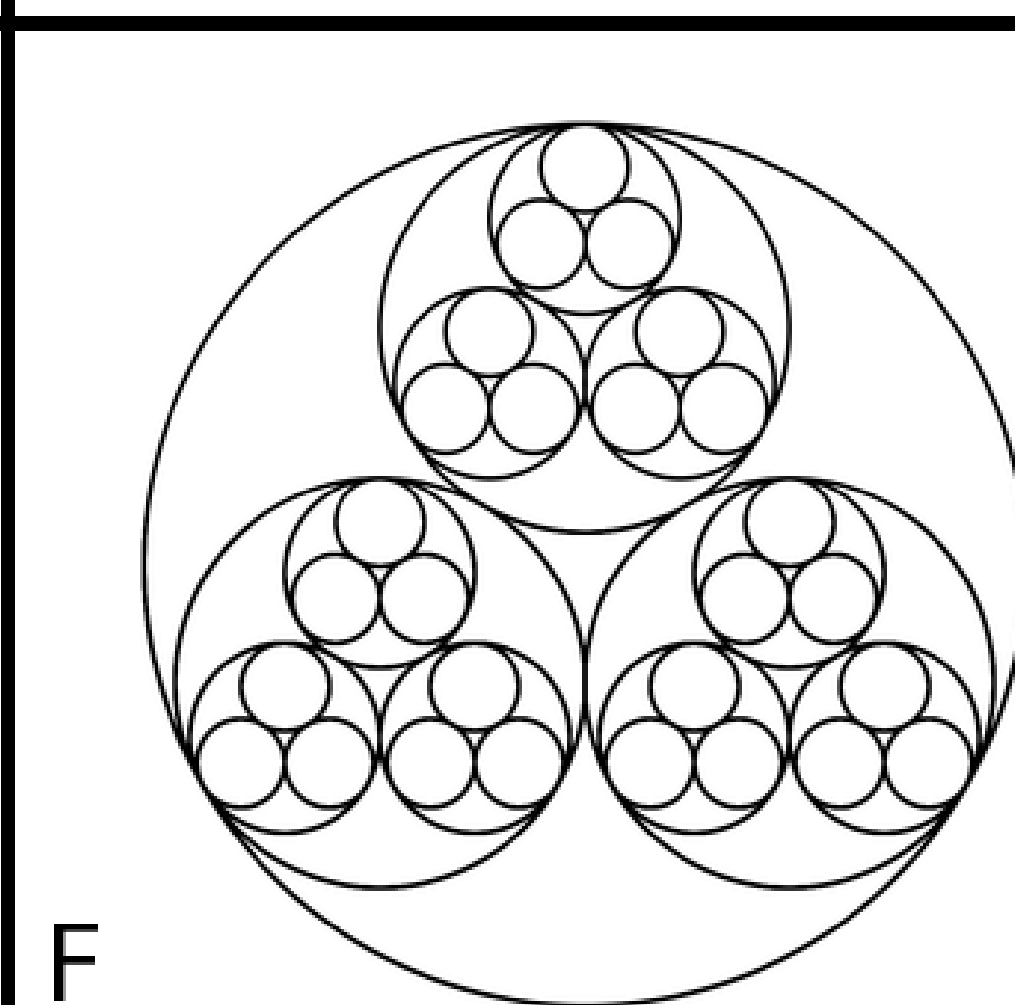
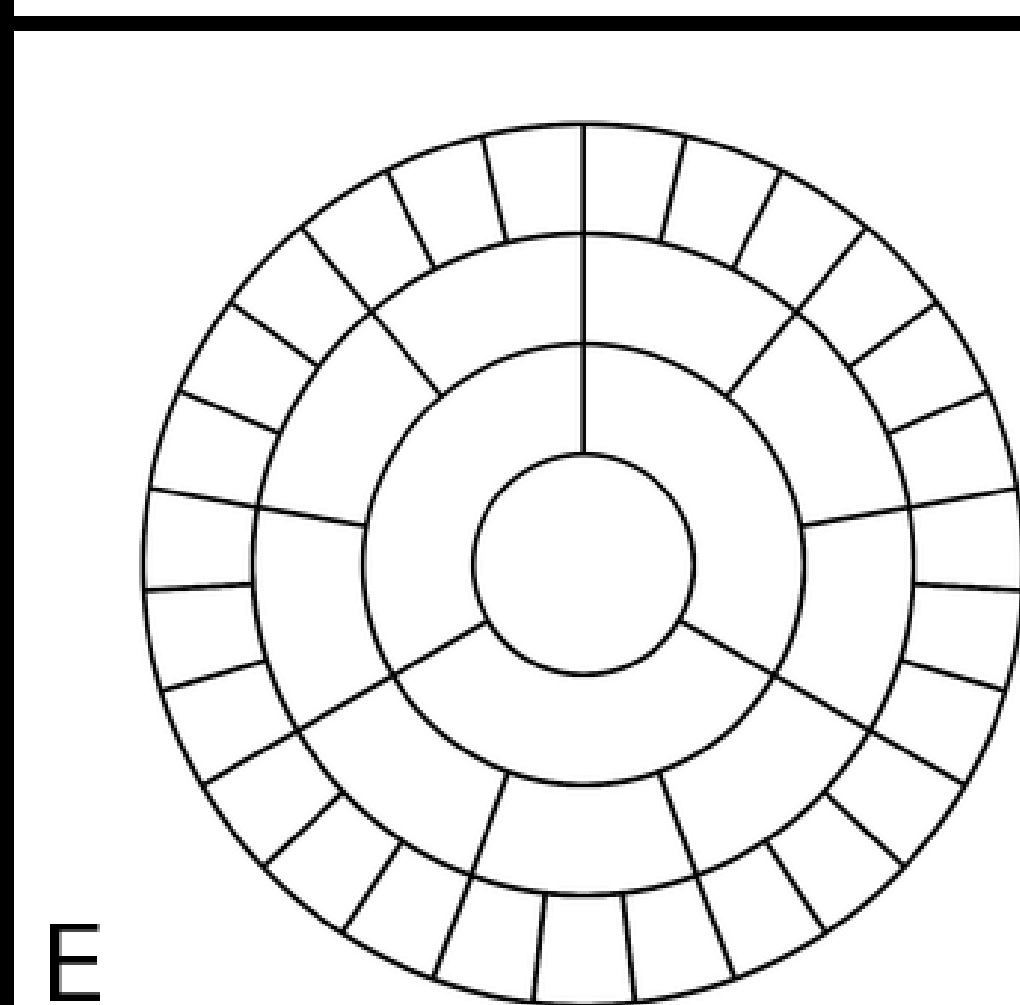
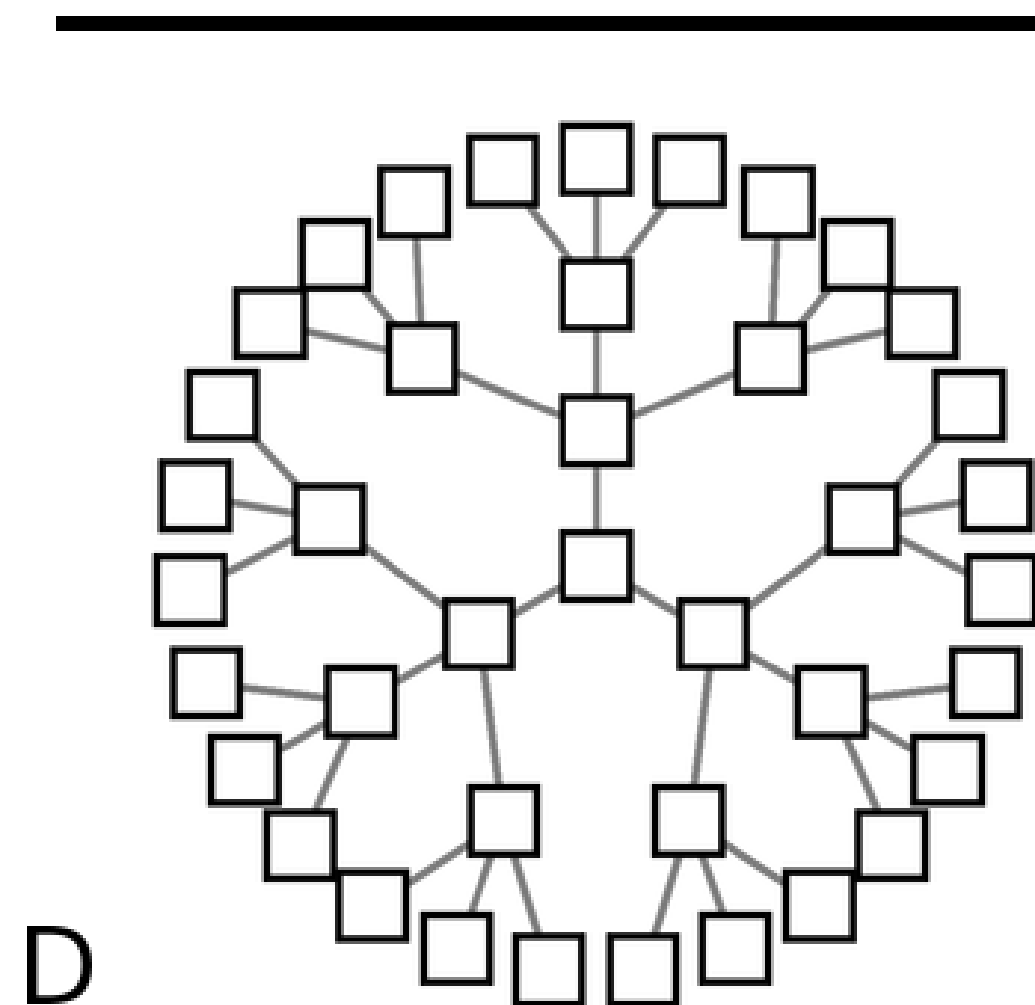
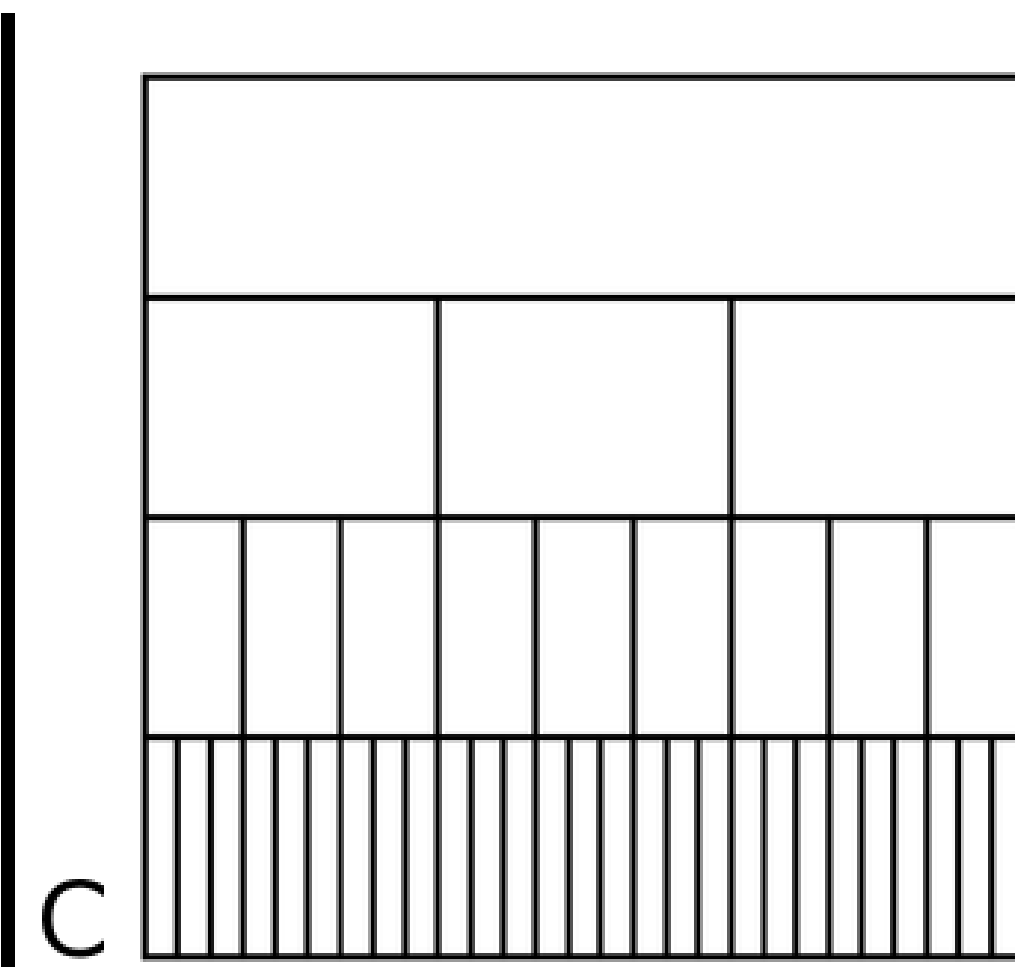
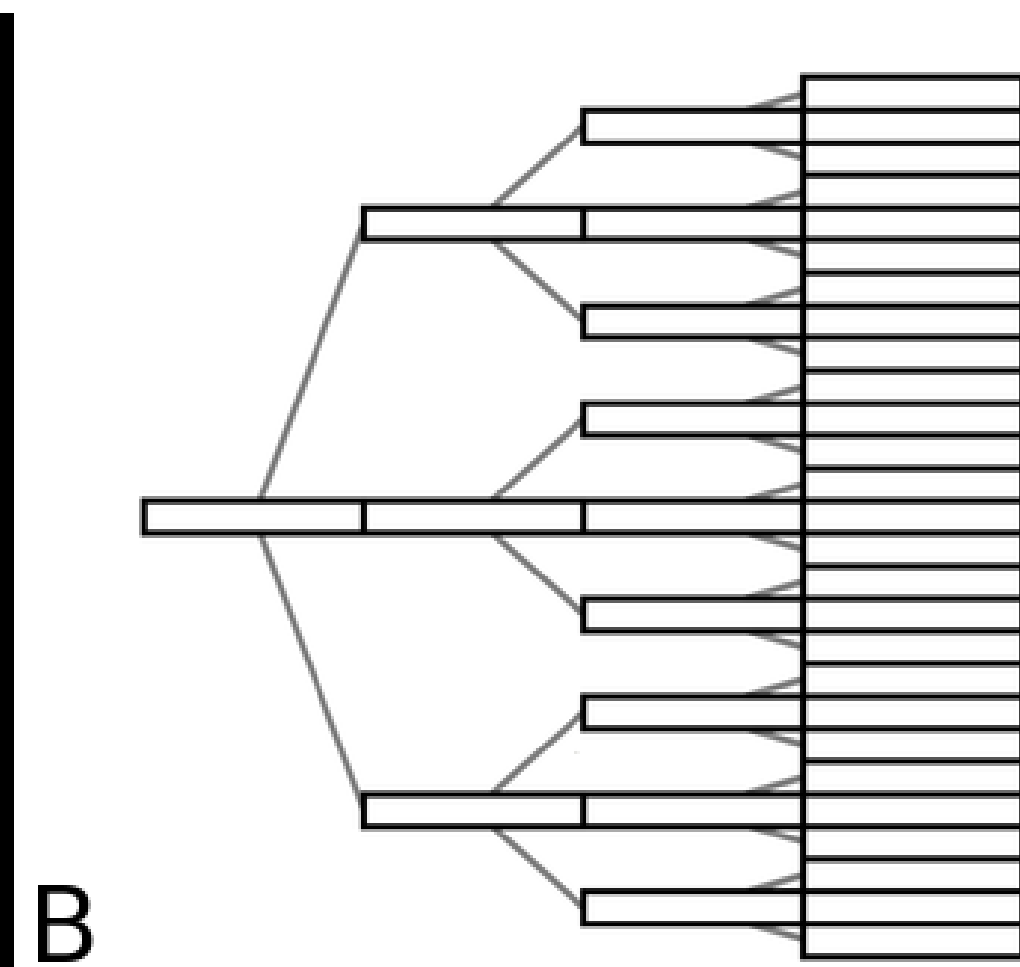
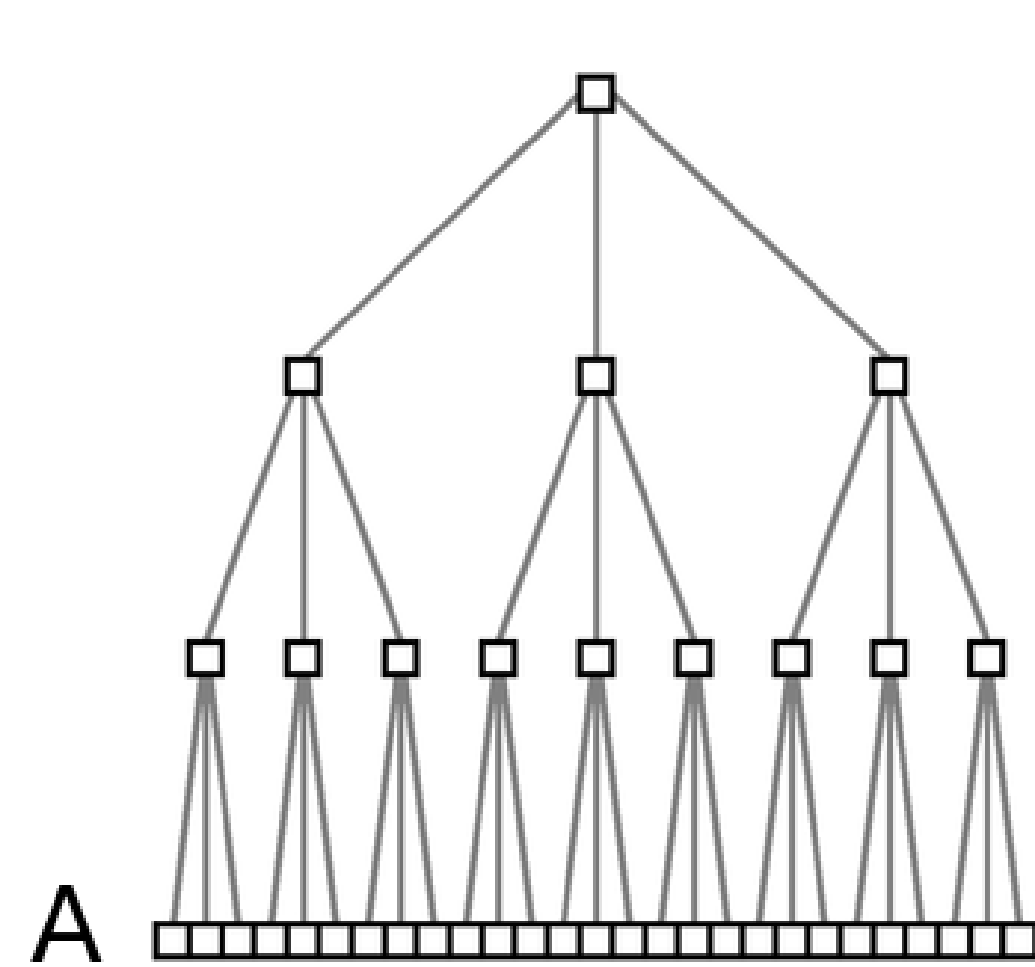


Data Visualization (CSCI 627/490)

Design & Interaction

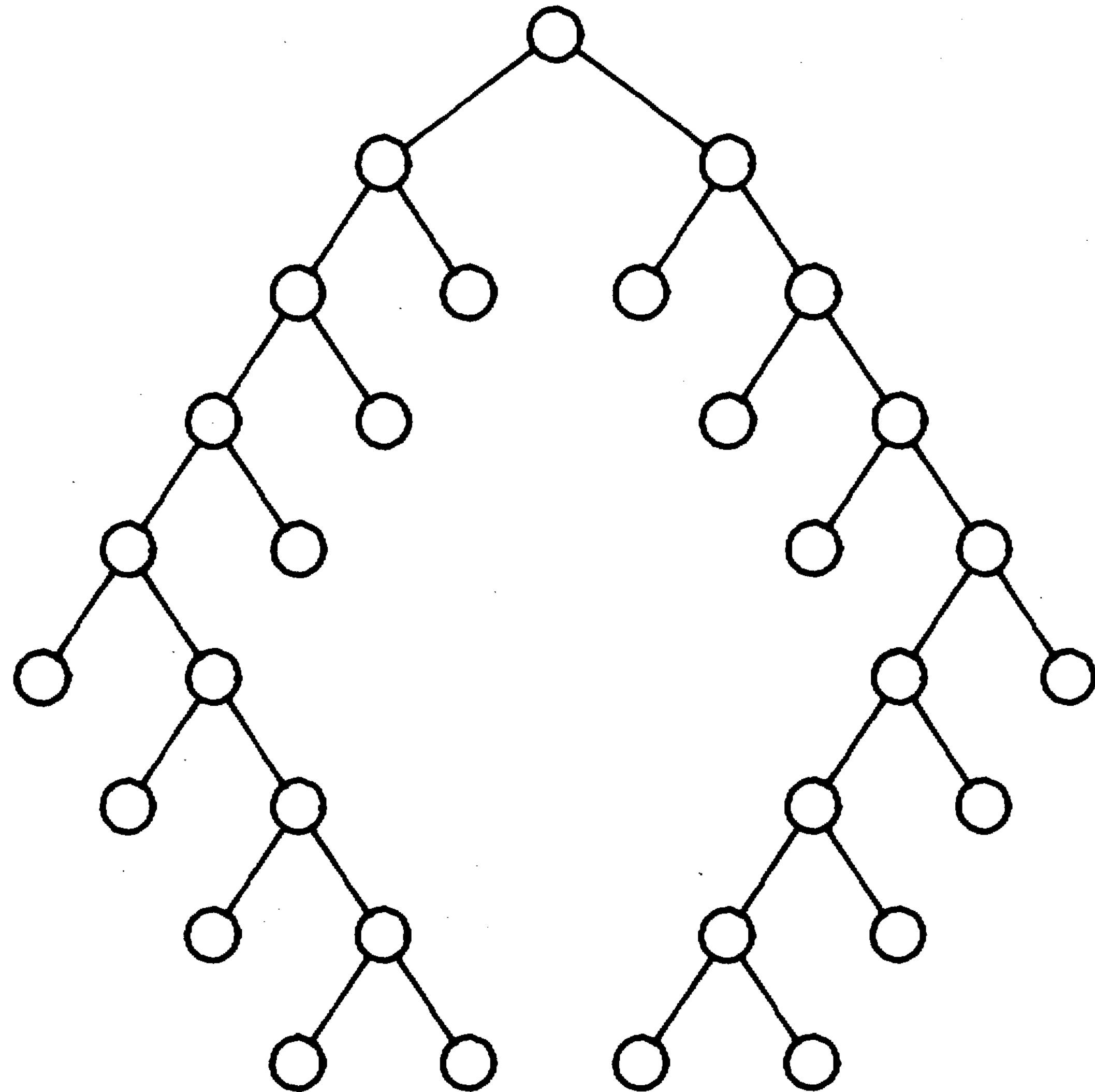
Dr. David Koop

Tree Visualizations



[McGuffin and Robert, 2010]

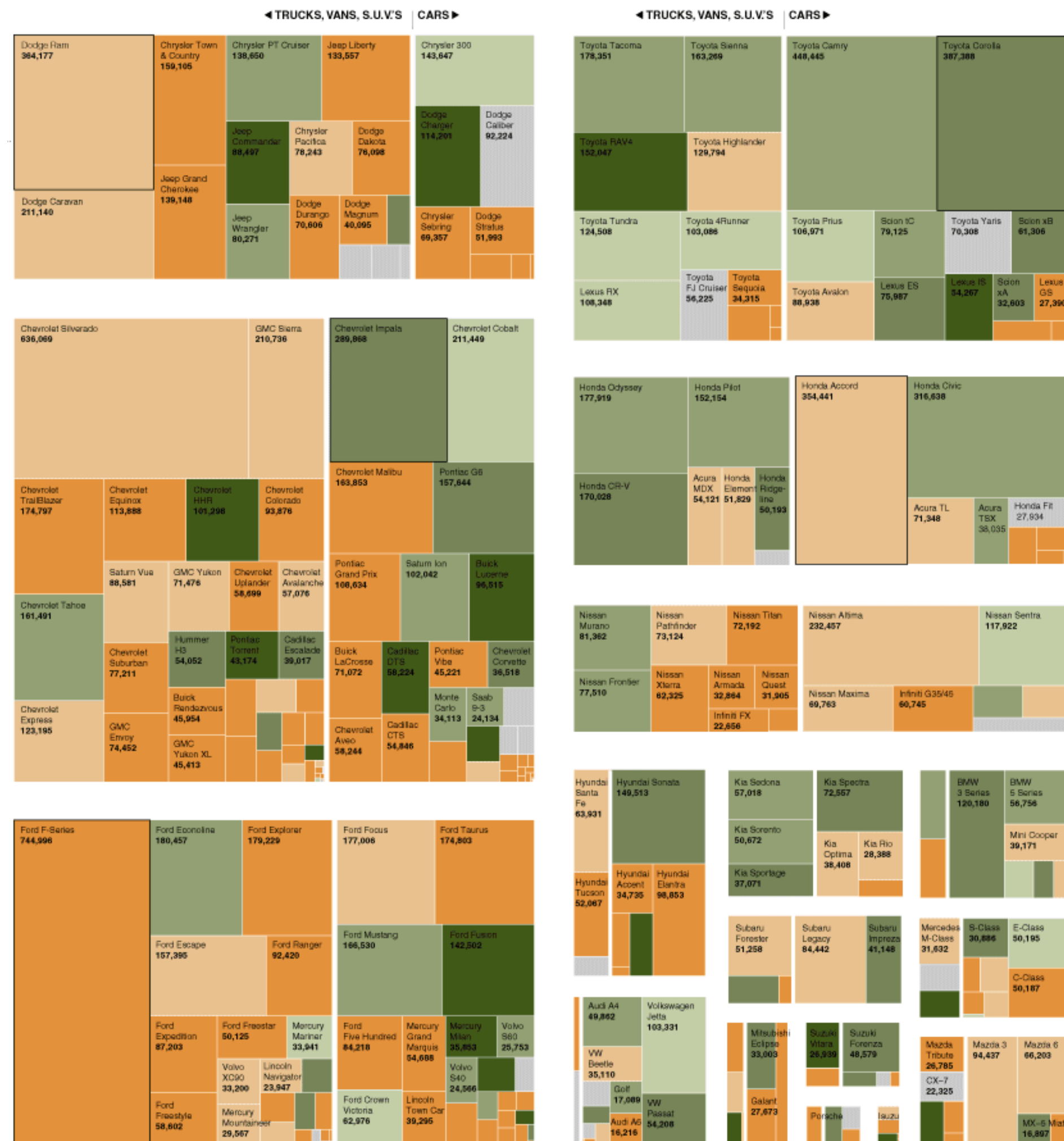
Reingold-Tilford Algorithm



- Recurse on left and right subtrees
- Shift subtree over as long as it doesn't overlap
- Place parent centered above the subtrees
- Originally, only binary trees, extended by Walker

[Reingold and Tilford, 1981]

Treemap

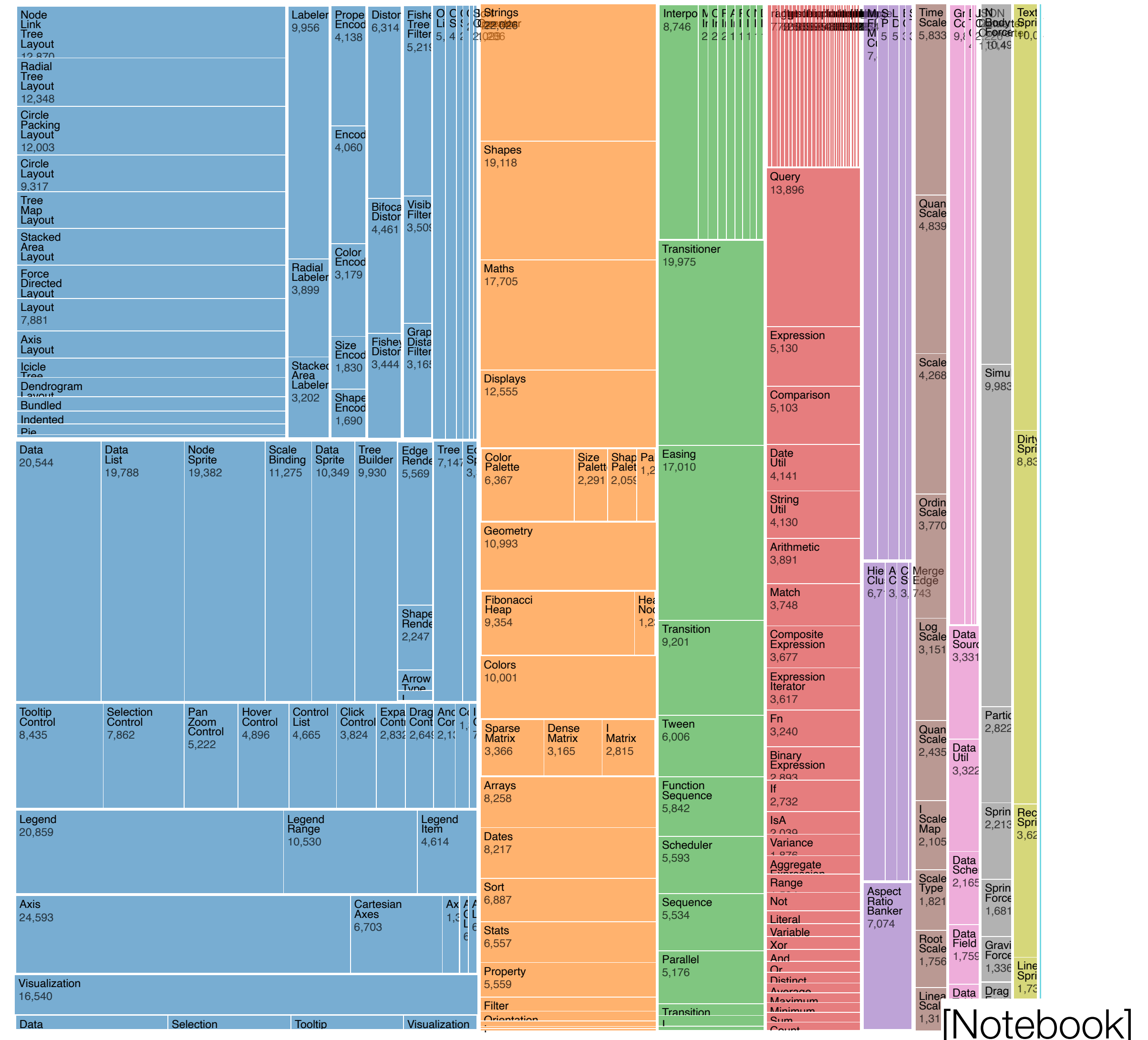


- Containment marks instead of connection marks — show hierarchy
- Encodes some quantitative attribute of the items as the **size** of the rectangles
- Not as easy to see the intermediate rectangles (hierarchy)
- Scalability: millions of leaf nodes and links possible

[A. Cox and H. Fairfield, NYTimes, 2012]

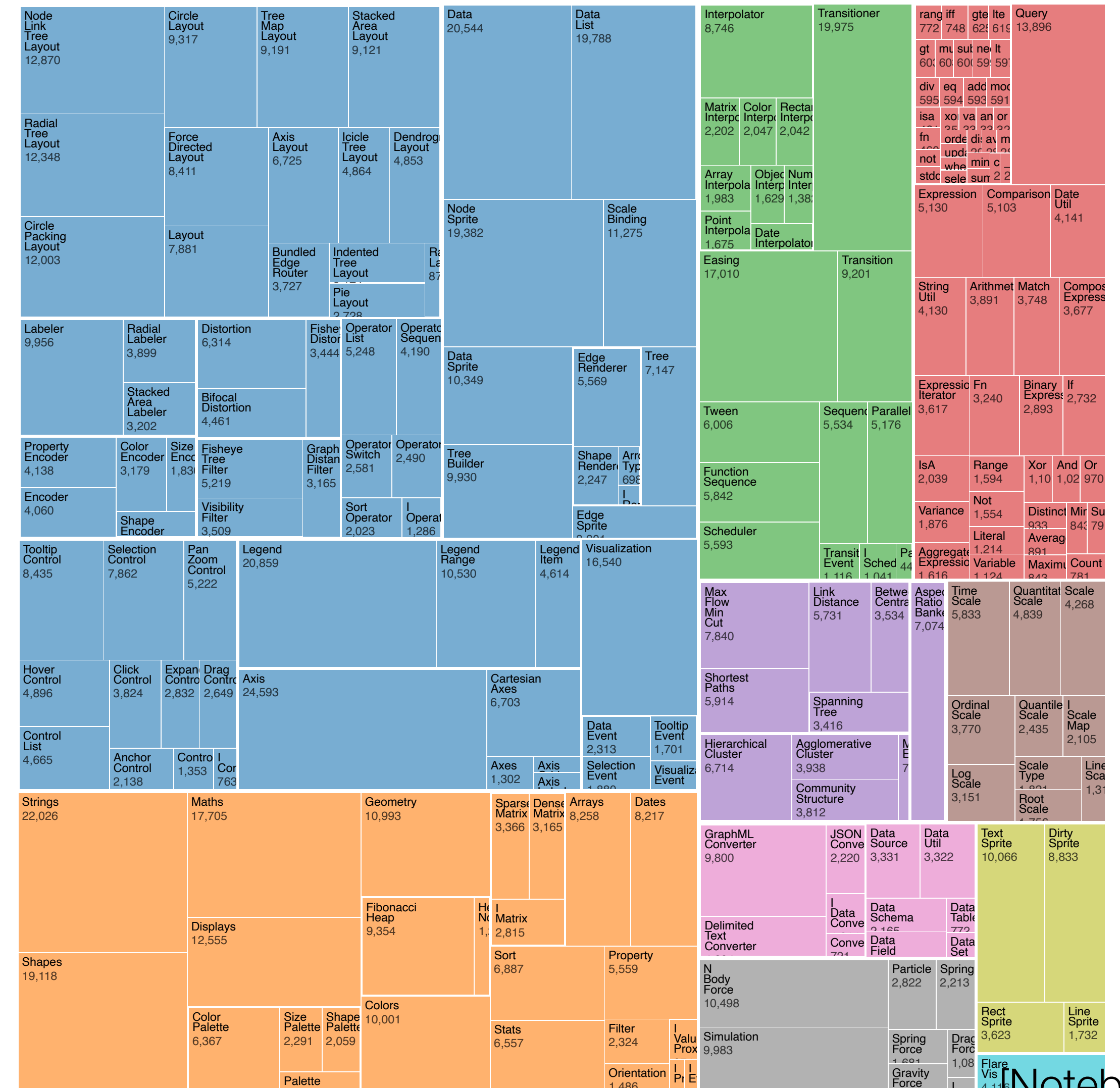
Treemap Layouts: Slice & Dice

- Split at each level into strips
- At each step, orientation of division (horizontal/vertical) changes
- Better, but some rectangles still have bad aspect ratio



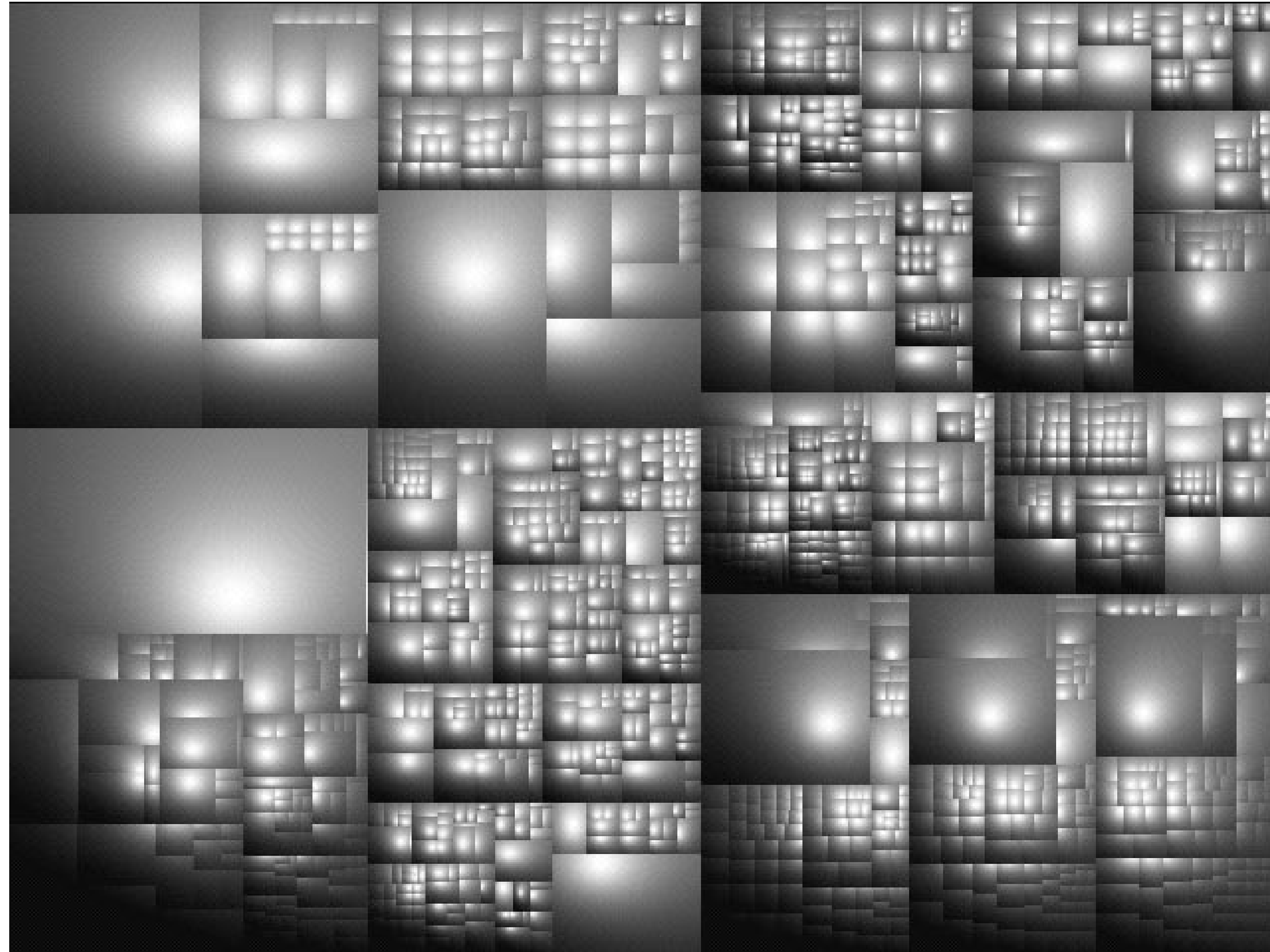
Treemap Layouts: Squarify

- Slice & Dice and Strip can lead to bad **aspect ratios**
- Solution: Strip only uses rows, allow columns to be used, too
- Choose divisions (x/y) based on the width/height of region in order to maintain good aspect ratios
 - Use left and right side
 - Process large rectangles first
- Ordering not preserved which may cause issues if the data is updated

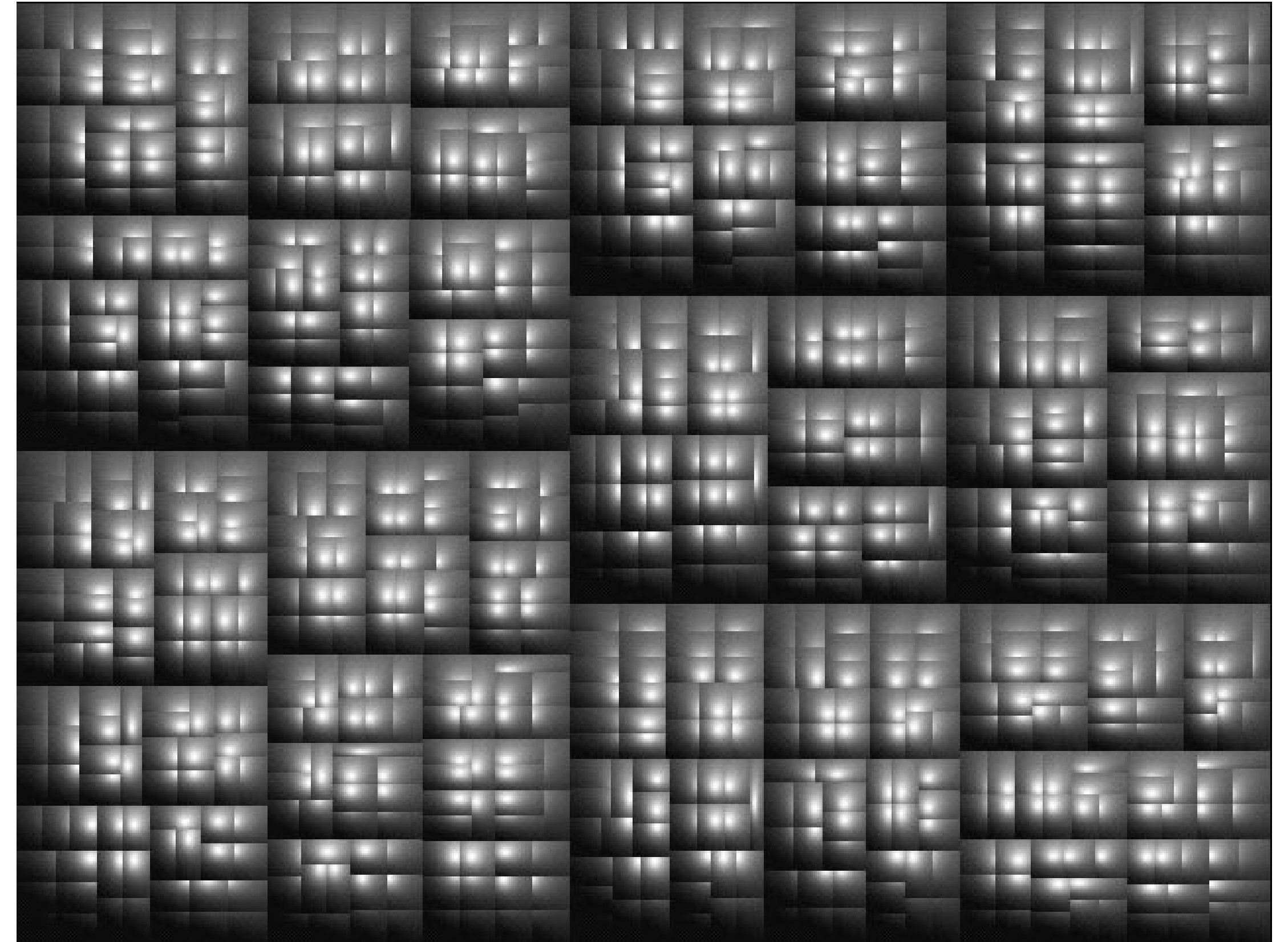


[Notebook]

Squarified + Cushioned Treemaps



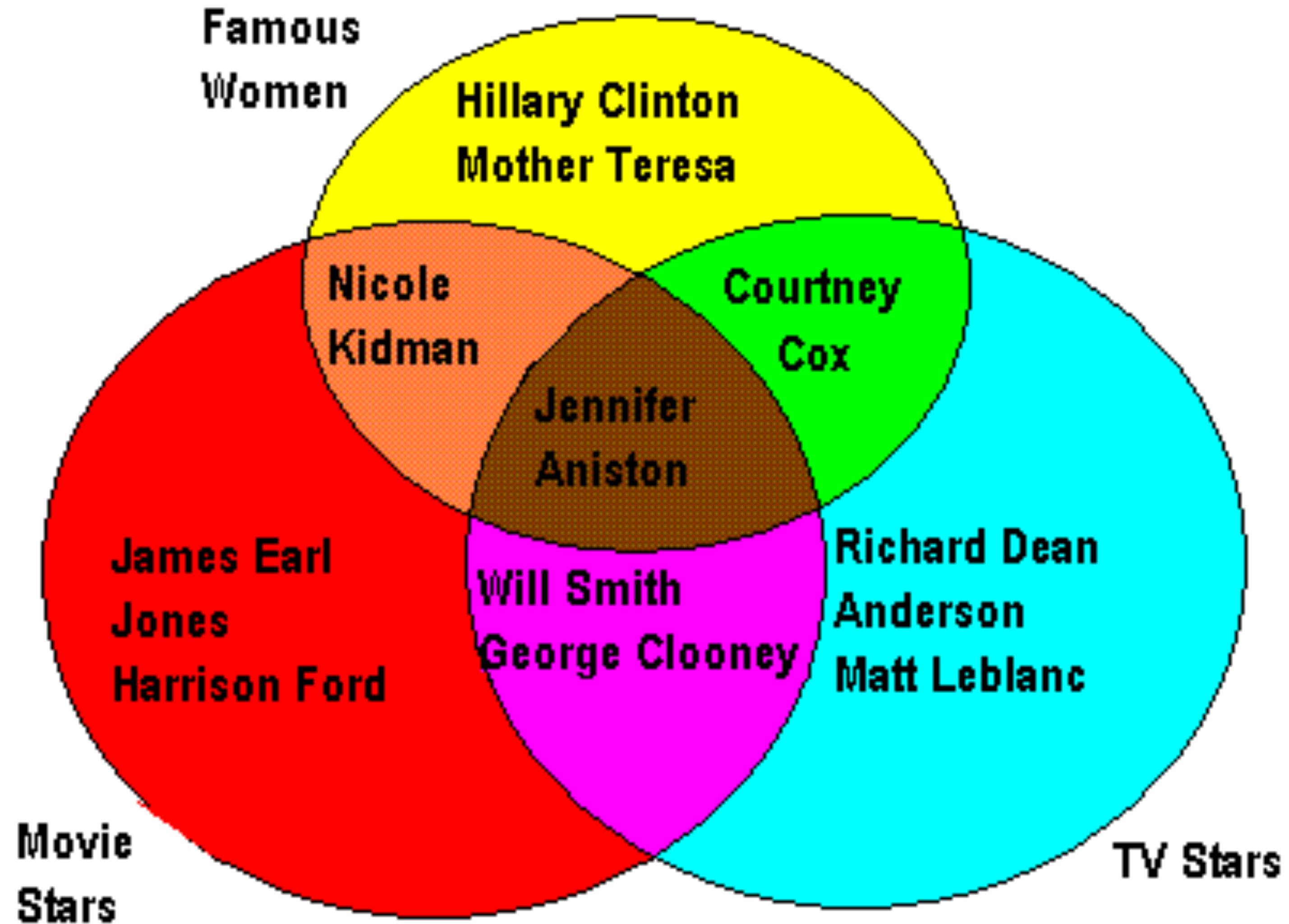
(a) File system



(b) Organization

[Brus et al., 1999]

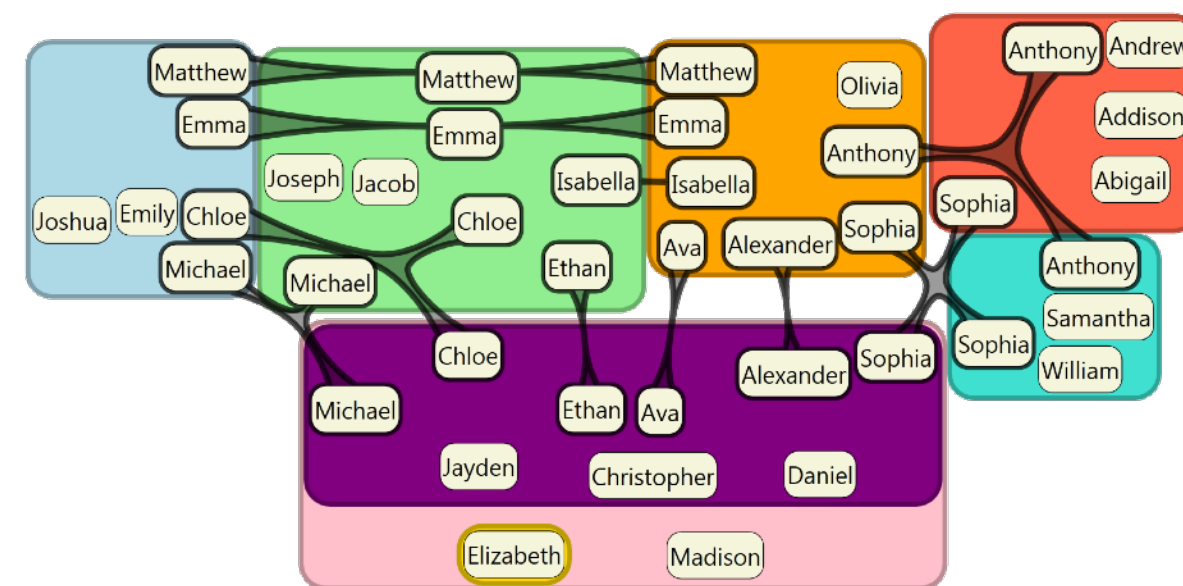
Set Visualization: Venn Diagram



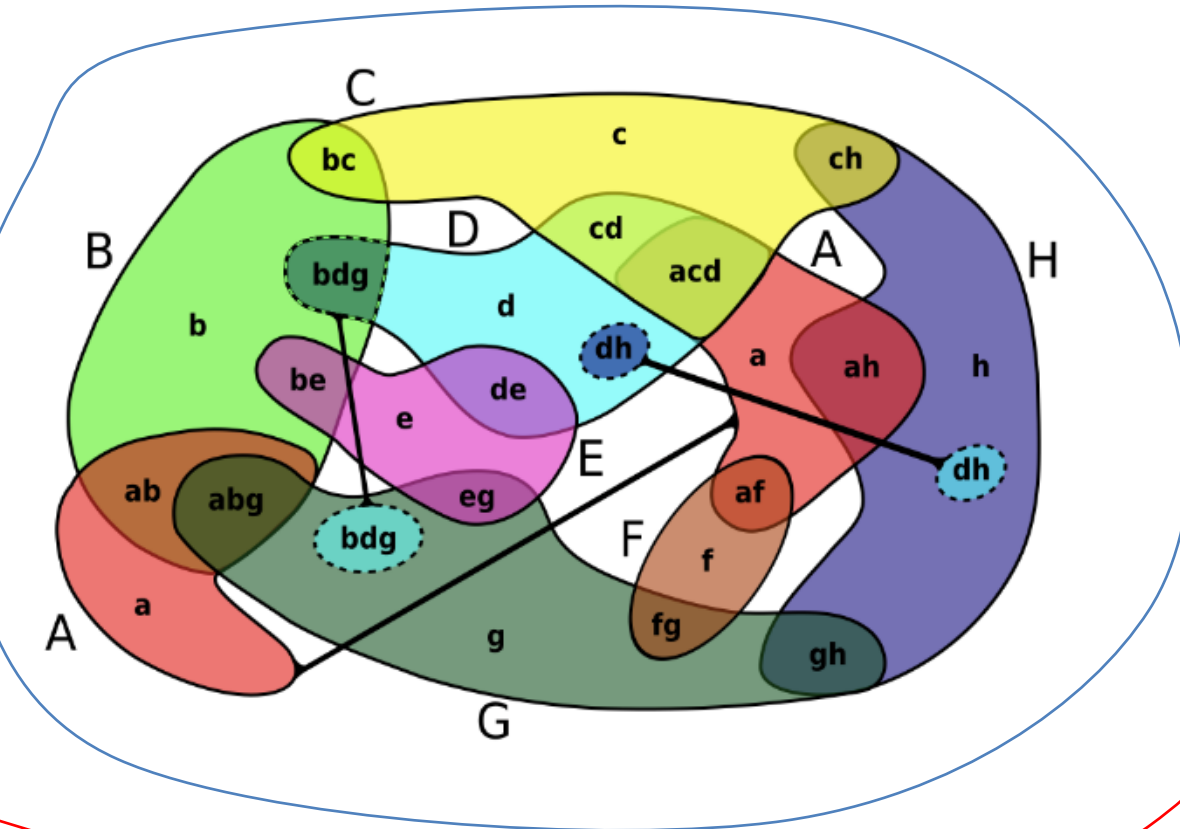
[<http://askville.amazon.com/idea-Venn-diagram/AnswerViewer.do?requestId=8420613>]

Euler Diagram Variants

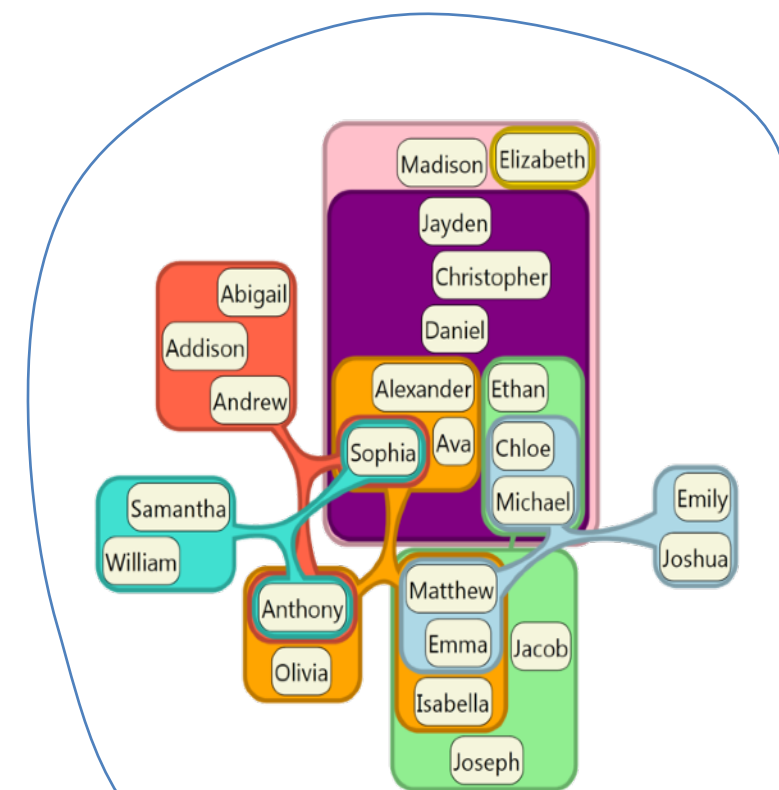
use edges



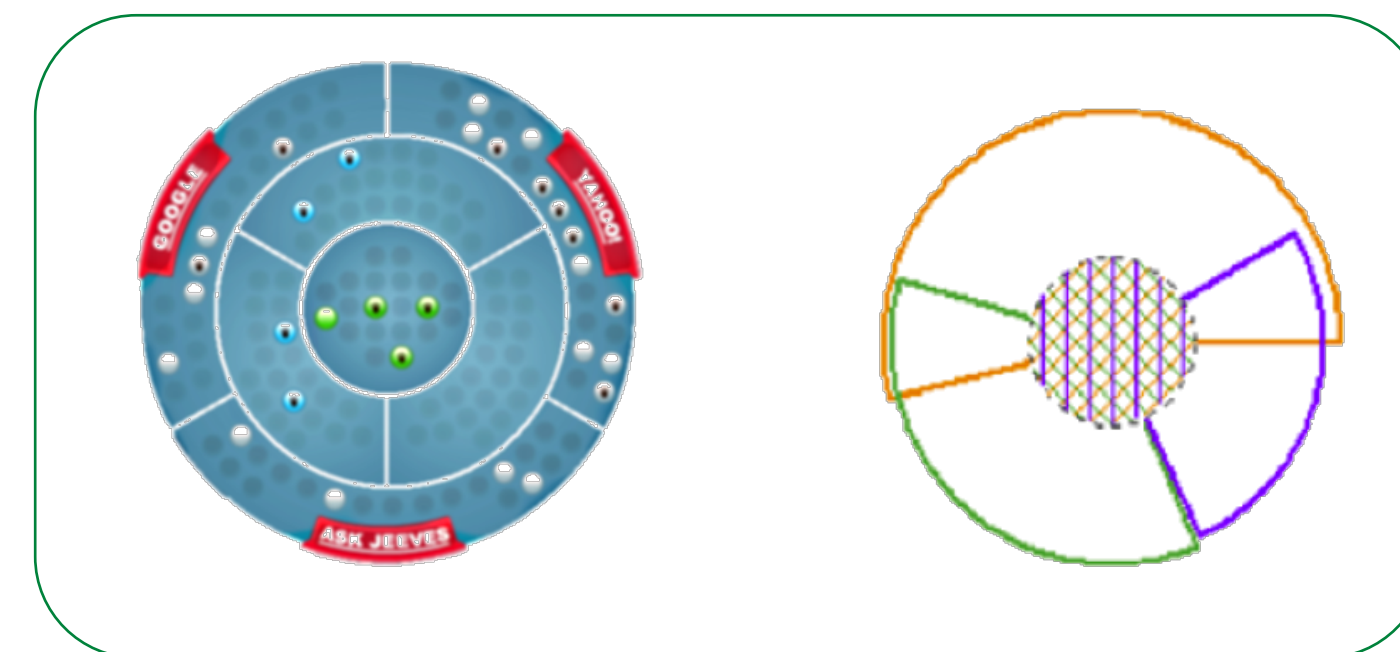
split set into components



split set into components

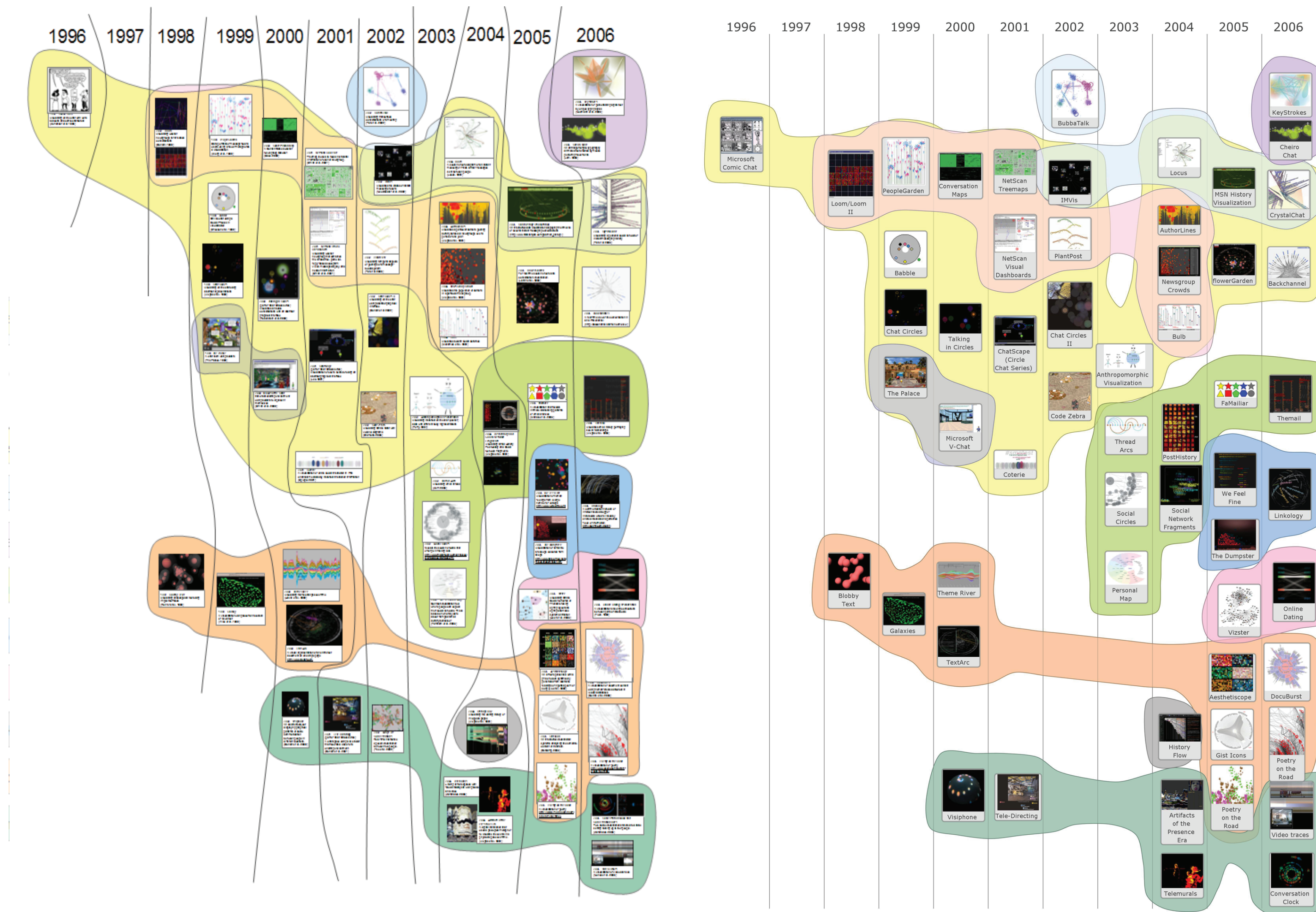


use a concentric layout



[B. Alsallakh et al., 2014]

Bubble Sets: Overlay set membership



[Collins et al., 2009]

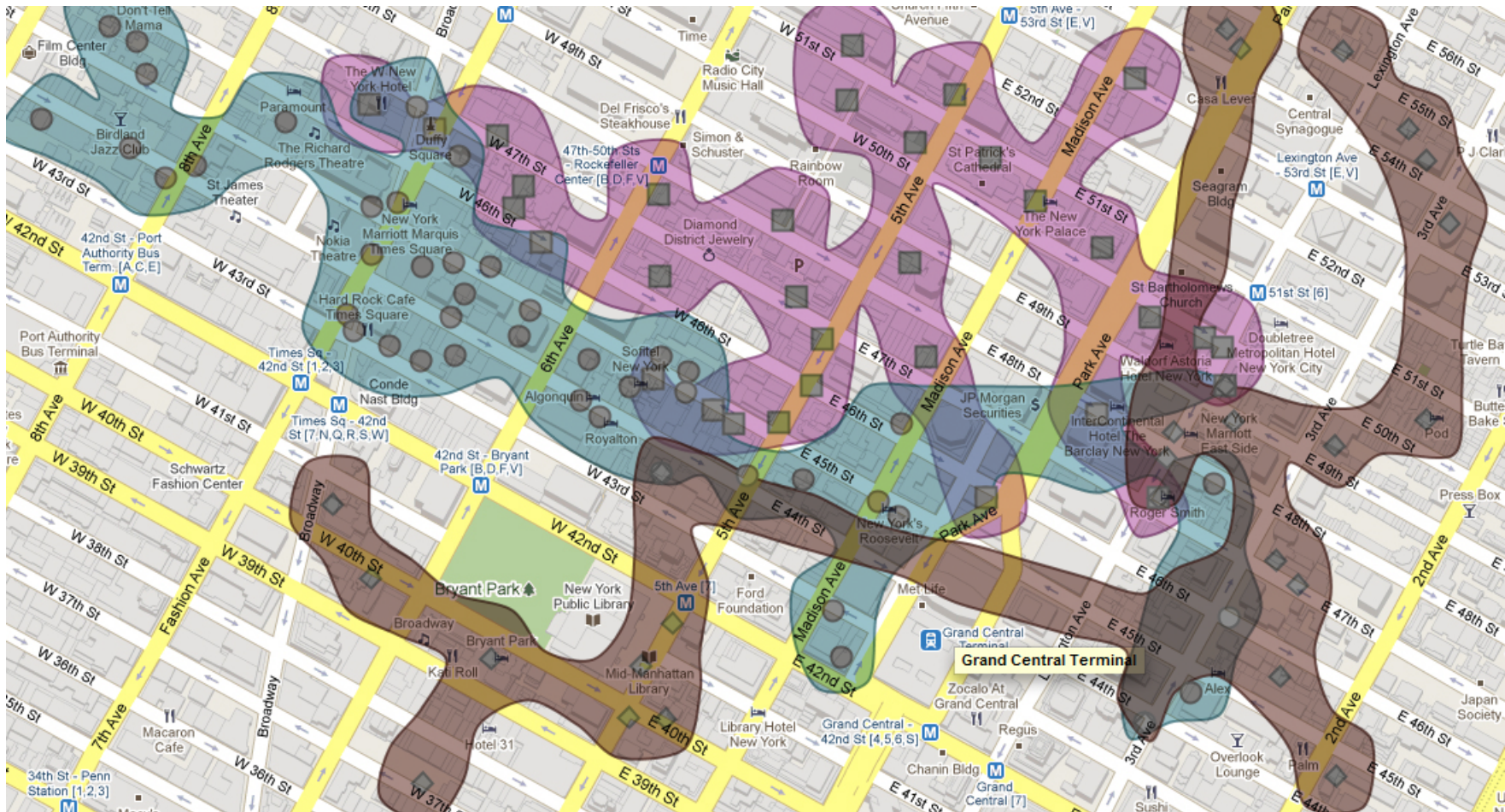
Bubble Sets & Overlay Techniques

- Given spatial layout is determined by other attributes, want to show set containment without modifying spatial layout
- Idea of "spatial rights"
- Construct regions based on a potential **field**
- Draw using containment marks
- How do we compute these?

Bubble Sets & Overlay Techniques

- Given spatial layout is determined by other attributes, want to show set containment without modifying spatial layout
- Idea of "spatial rights"
- Construct regions based on a potential **field**
- Draw using containment marks
- How do we compute these?
 - Marching Squares!

KelpFusion



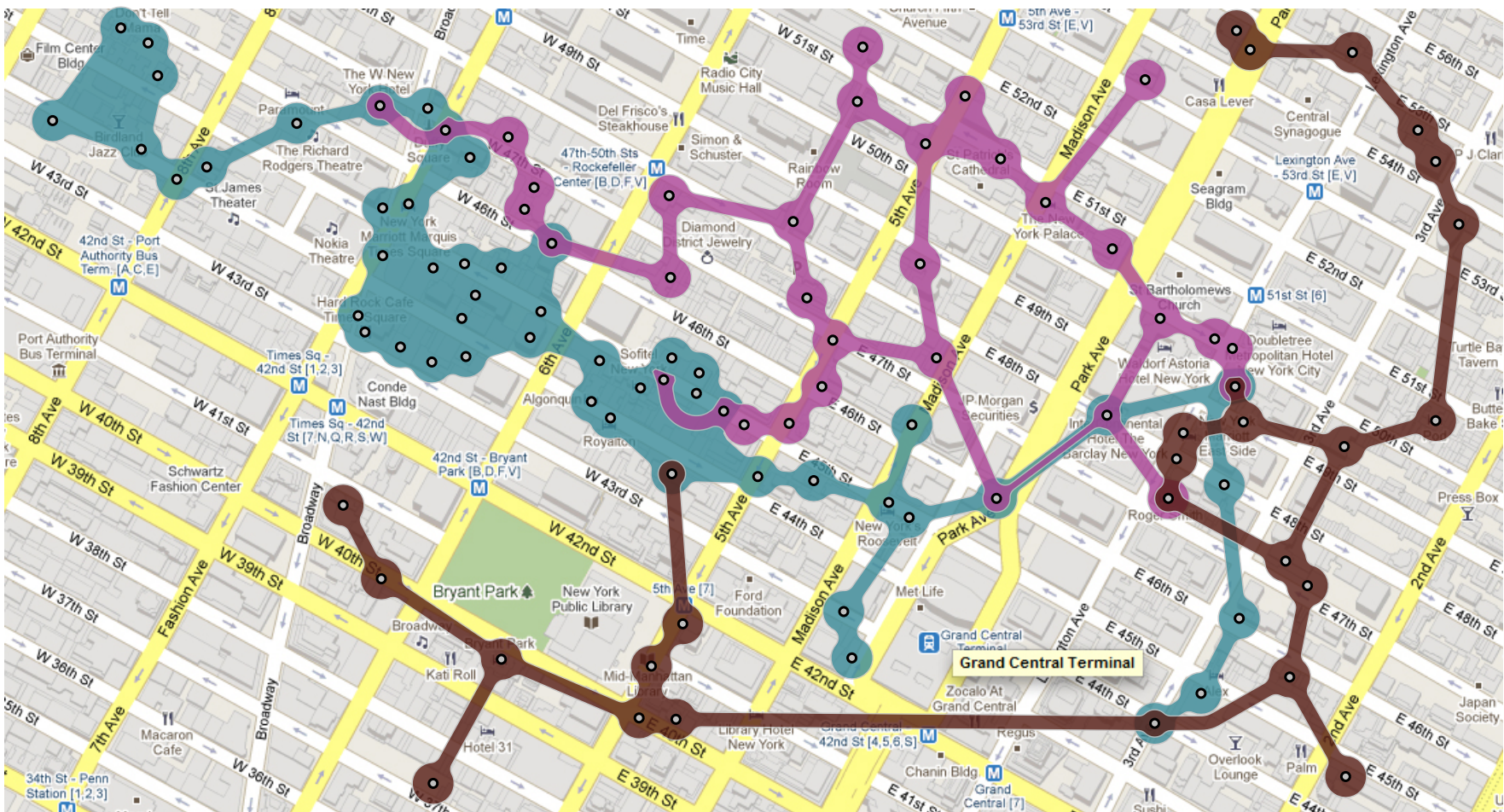
(a) Bubble Sets



(c) LineSets



(b) Kelp Diagrams

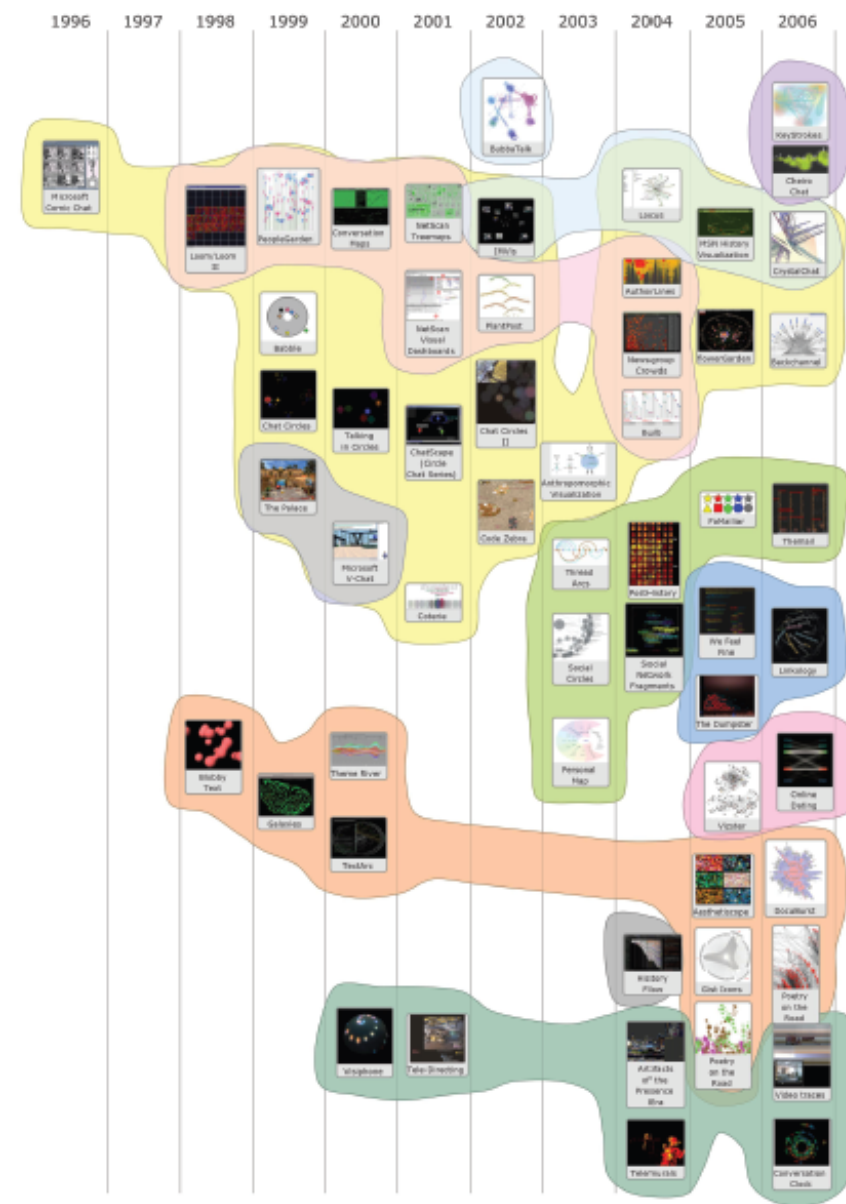


(e) KelpFusion (medium)

[Meulemans et al., 2013]

Overlays

Region-based



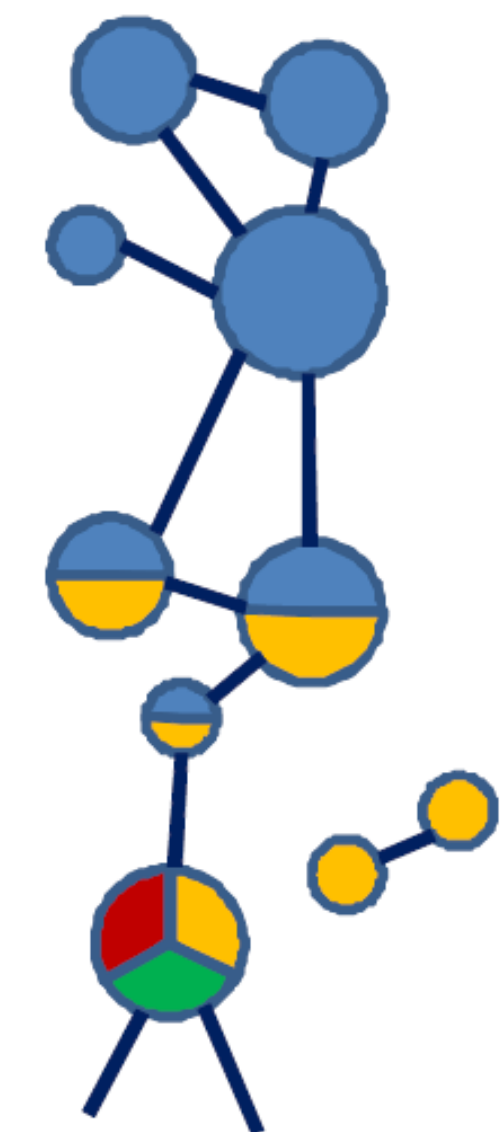
[Collins et al., 2009]

Line-based



[Dinkla et al., 2012]

Glyph-based

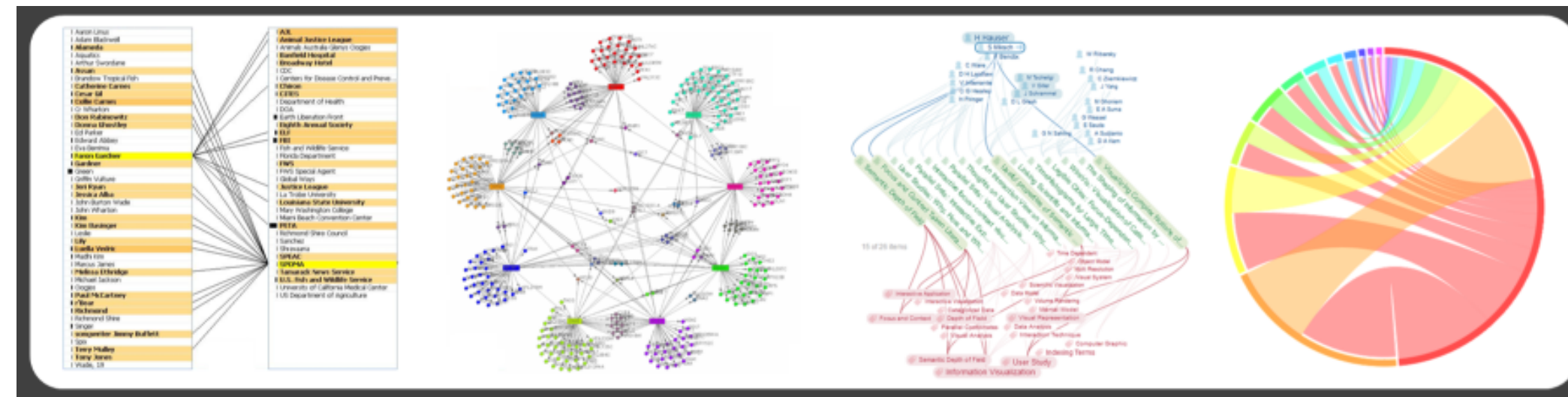


[Itoh et al., 2009]

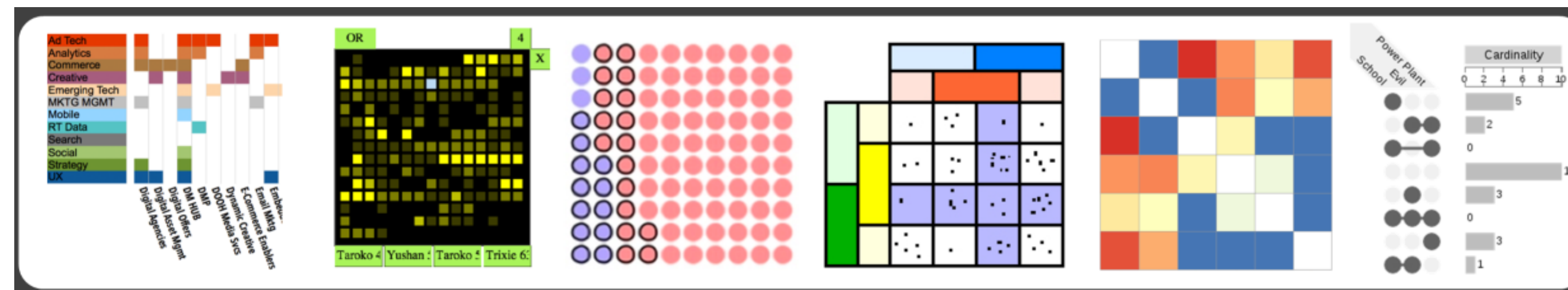
[via B. Alsallakh et al., 2014]

More...

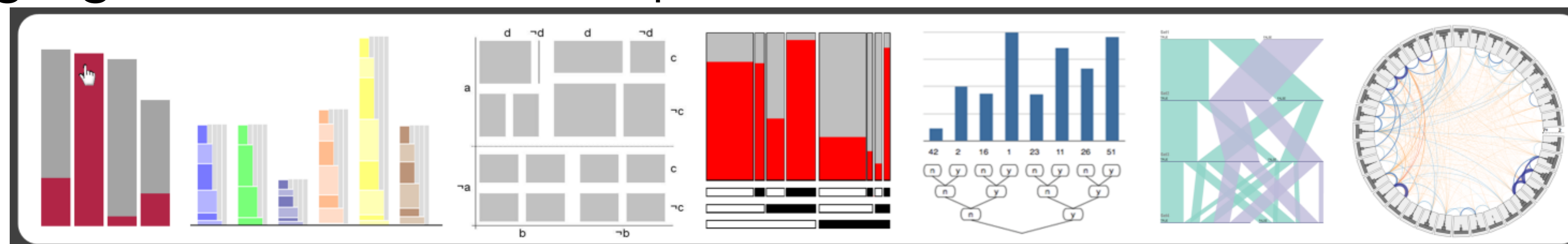
- Node-Link Visualizations



- Matrix-based techniques

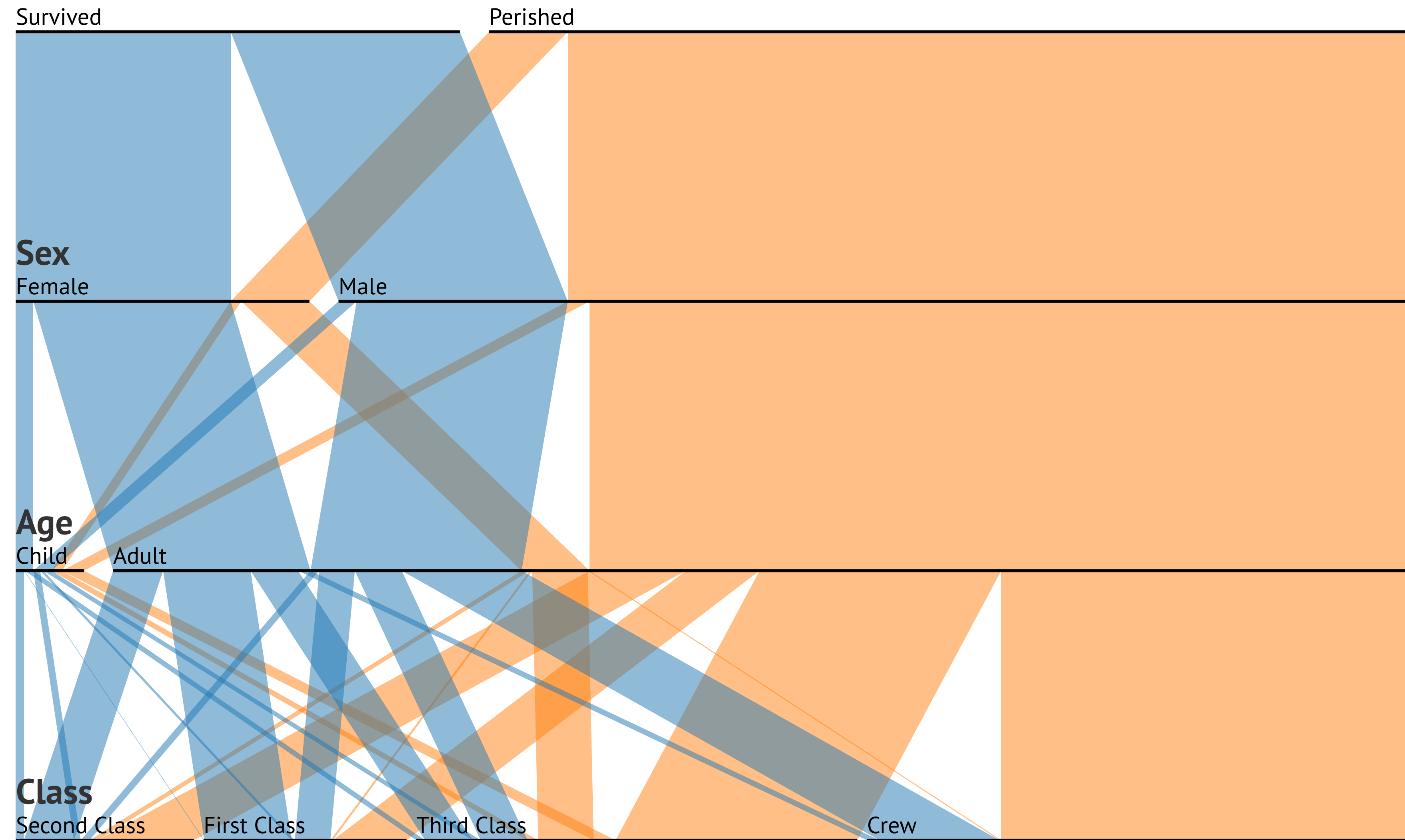


- Aggregation-based techniques



[via B. Alsallakh et al., 2014]

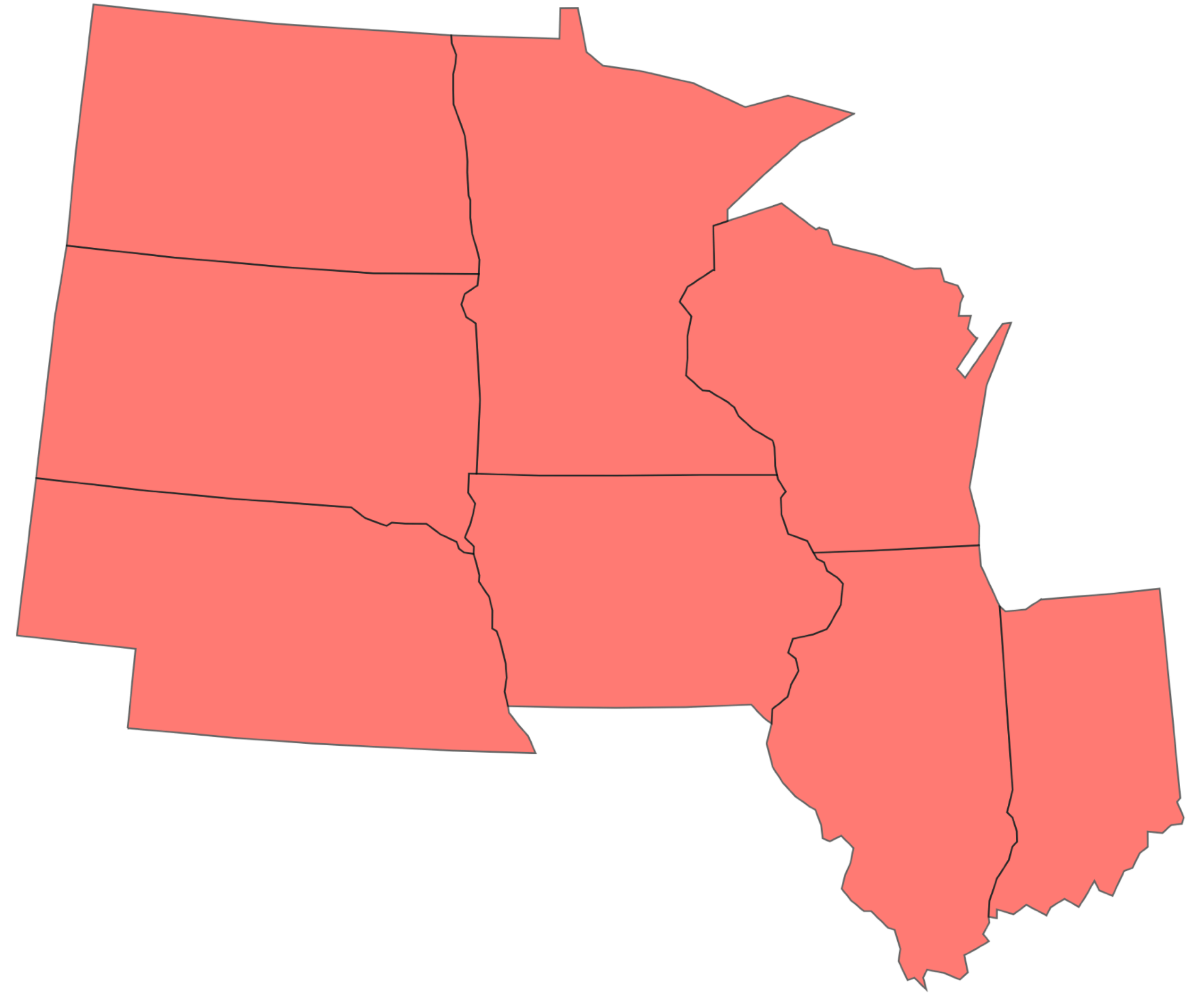
More... Parallel Sets



[Kosara et al., 2006, Example: J. Davies]

Assignment 4

- Geospatial Visualizations & Treemap
 - Choose colormaps carefully
 - Add legend



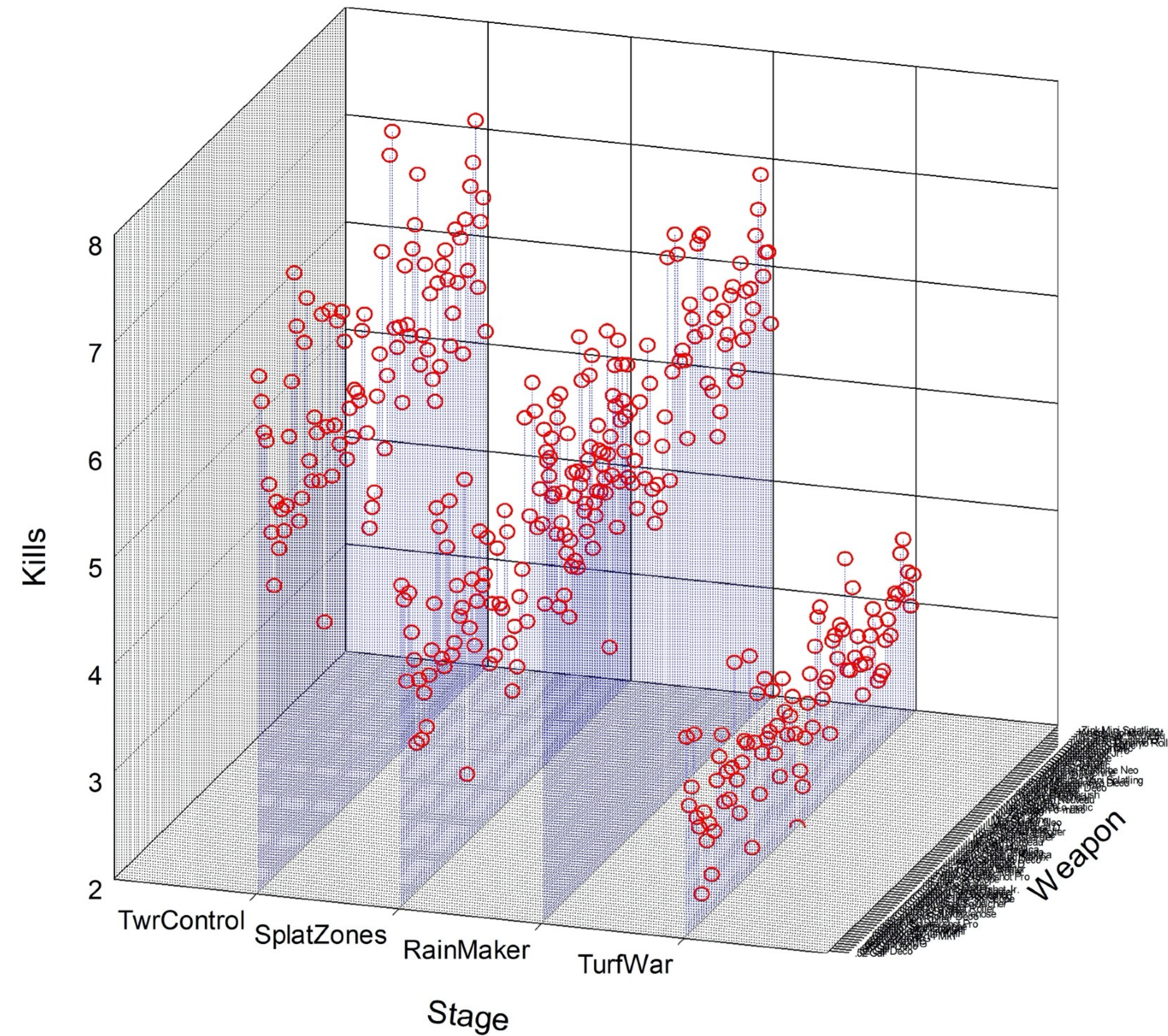
Project Design

- Start working on turning your visualization ideas into designs
- Feedback to Blackboard soon
- Sketch (talk about today)
- Options:
 - Try vastly different options
 - Refine an initial idea

Guidelines for Visualization Design

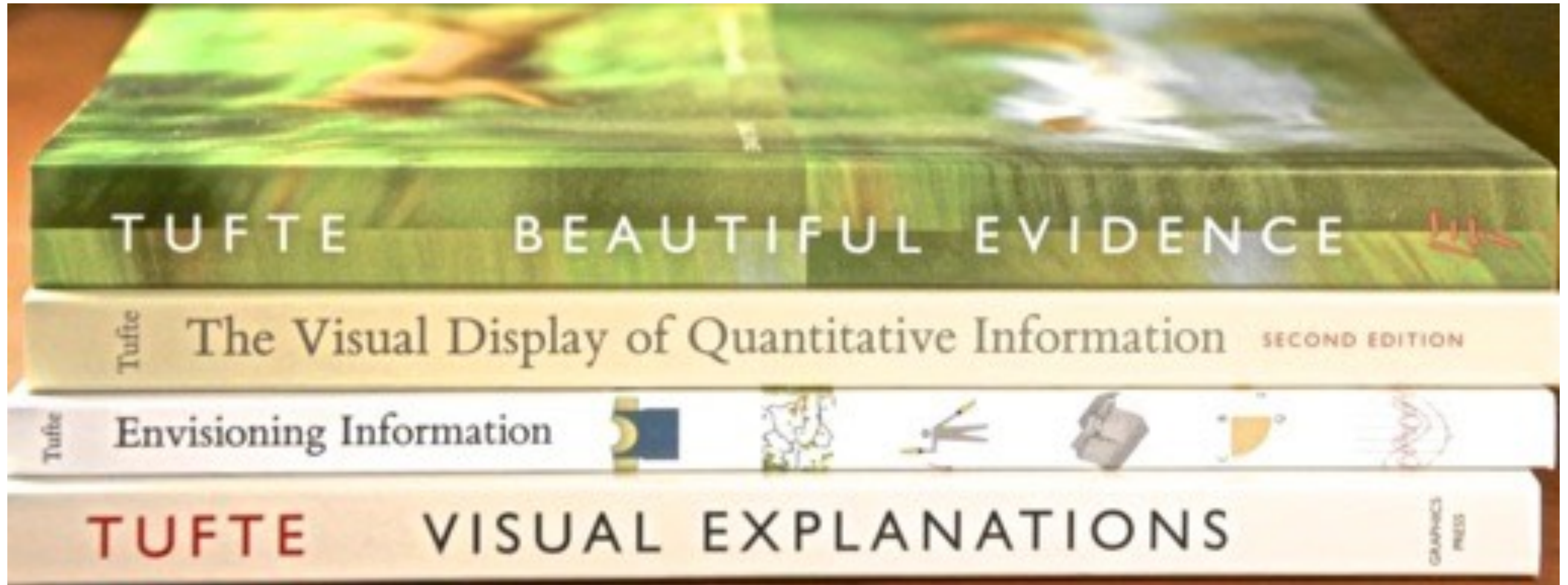
WTF Visualizations (wtfviz.net)

3D Category Scatter



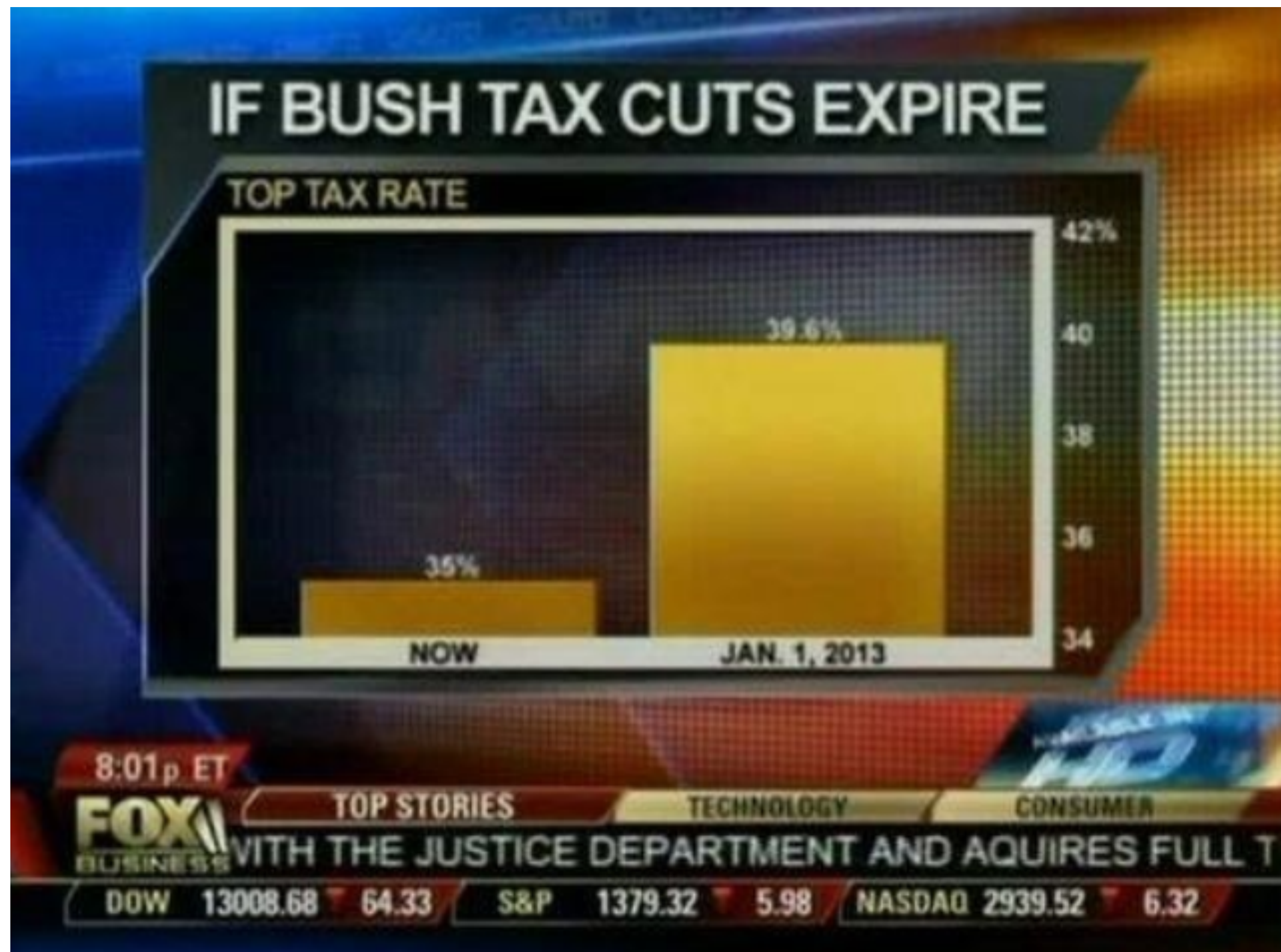
[WTF Visualizations, 2017]

Tufte: "The da Vinci of Data" — NYTimes



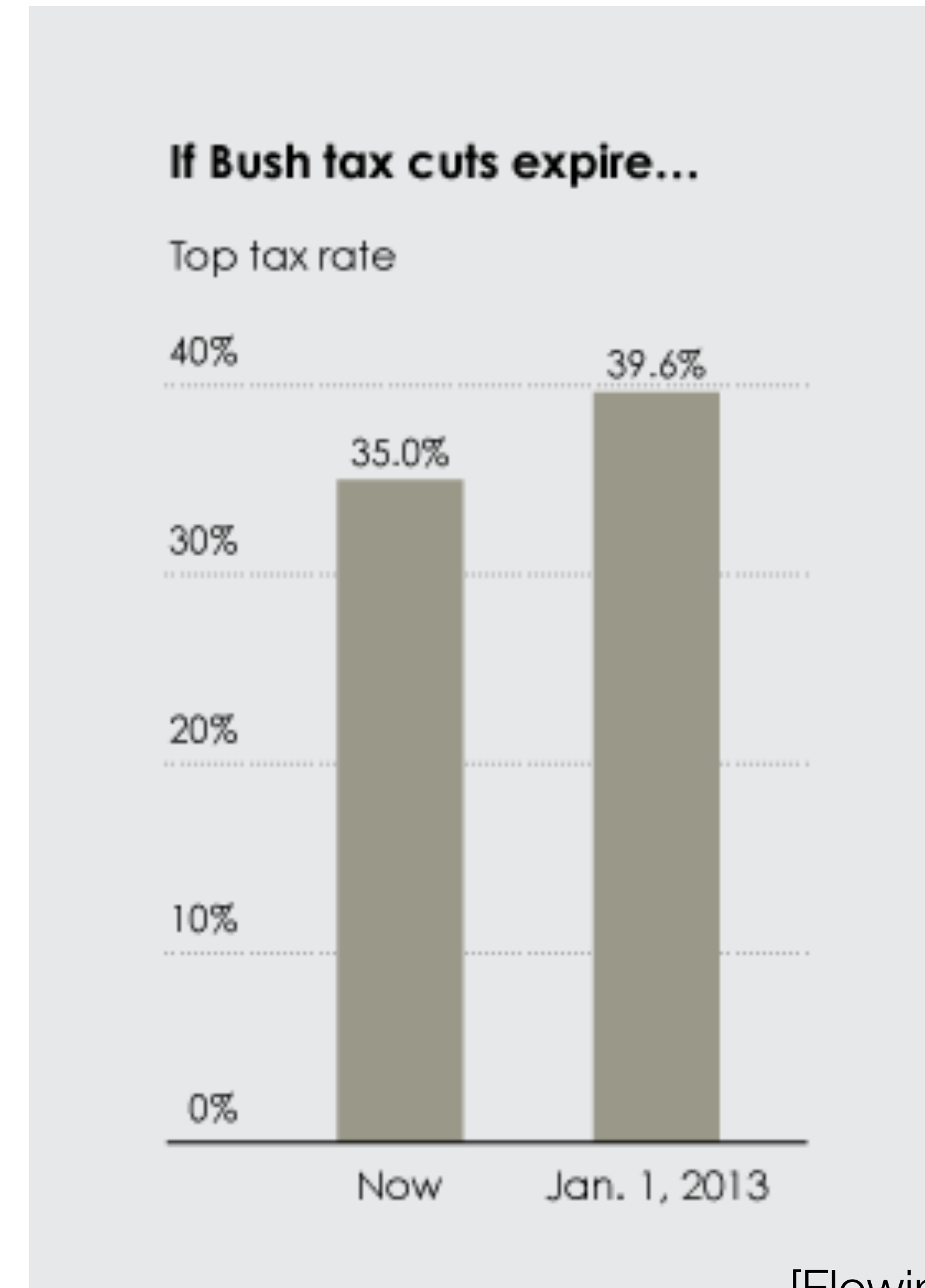
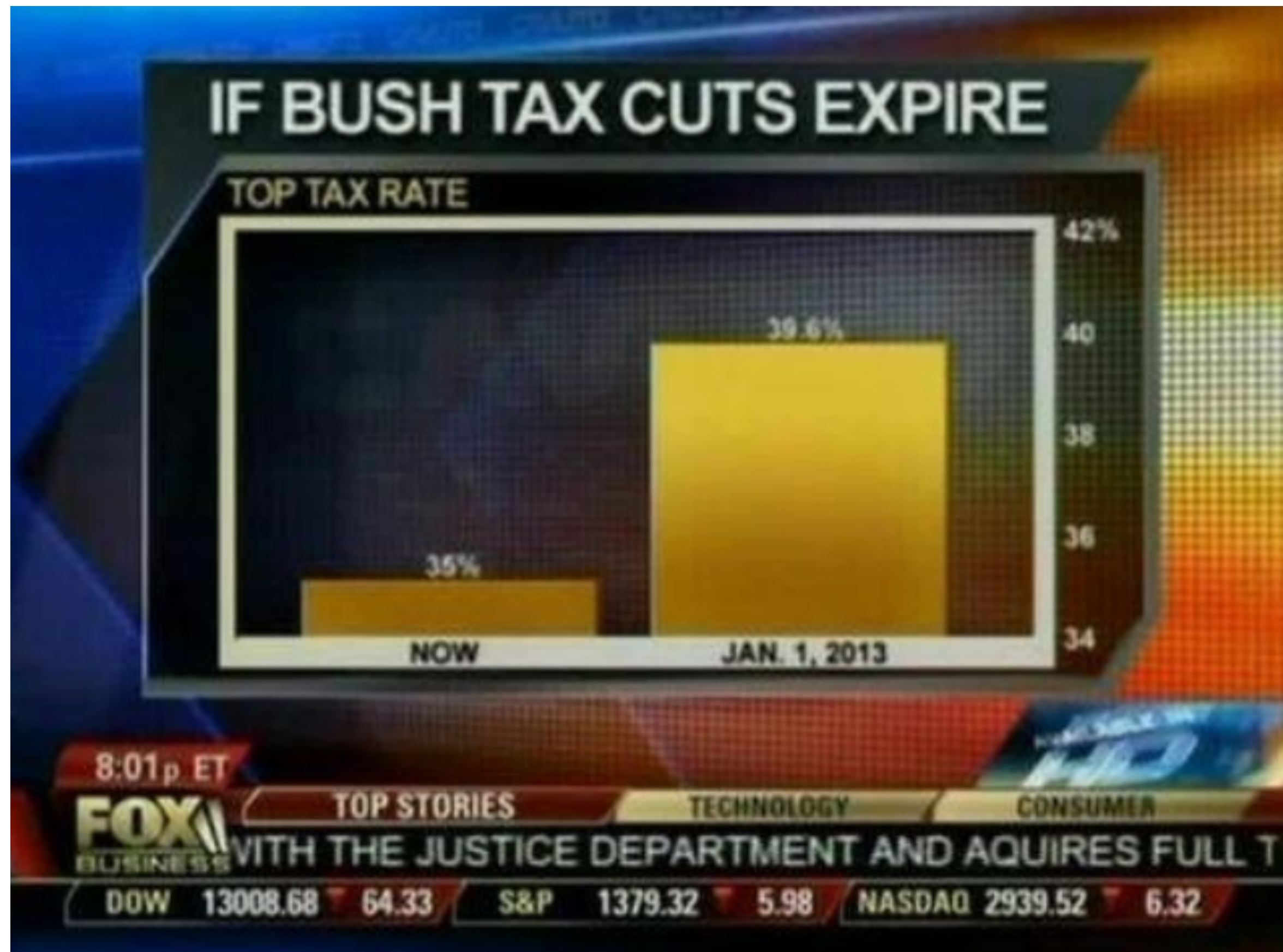
[<https://www.edwardtufte.com/tufte/>, 2017]

Bad: Data magnitude \neq Mark magnitude



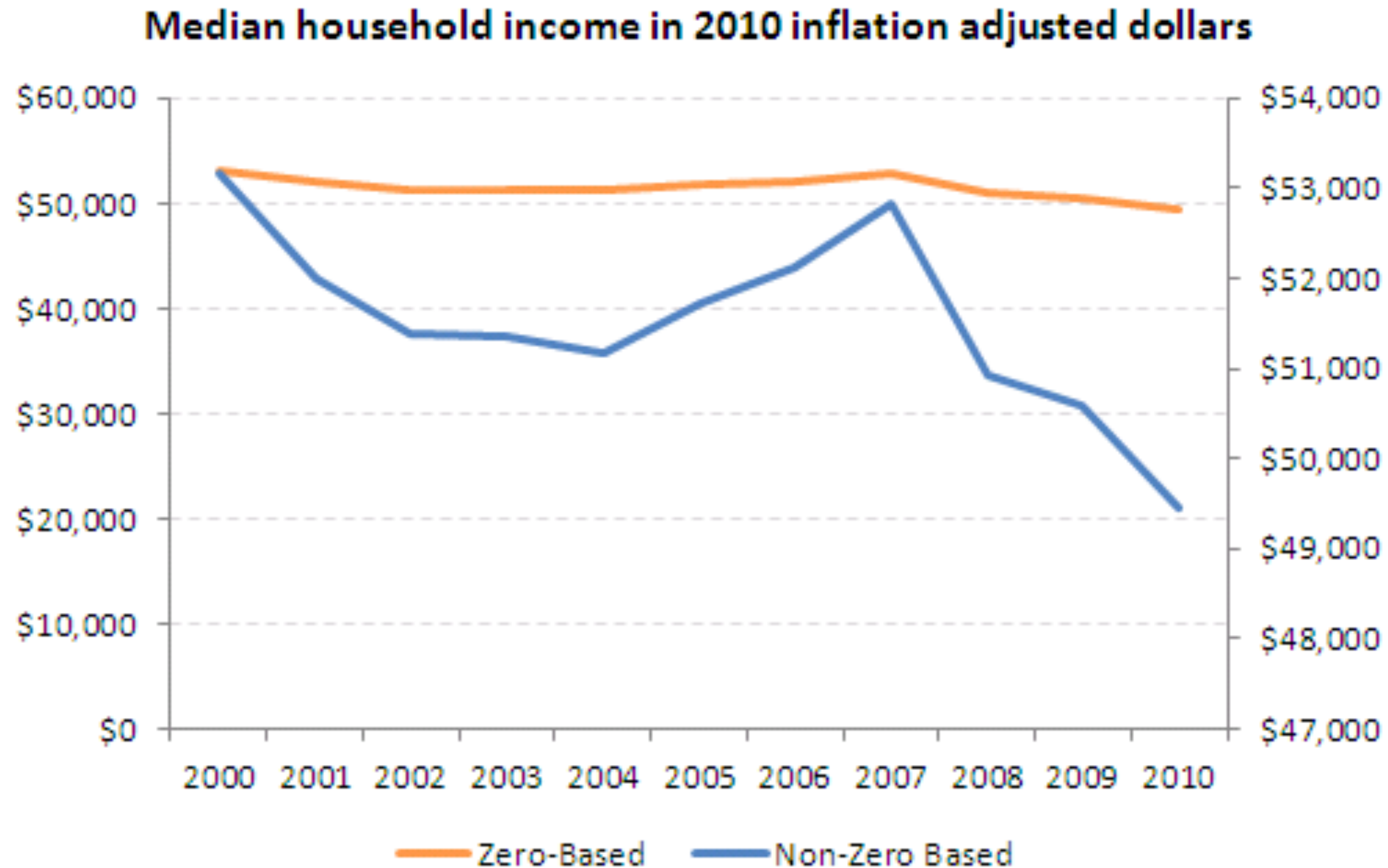
[Flowing Data, 2012]

Good: Data magnitude $\Leftarrow \Rightarrow$ Mark magnitude



[Flowing Data, 2012]

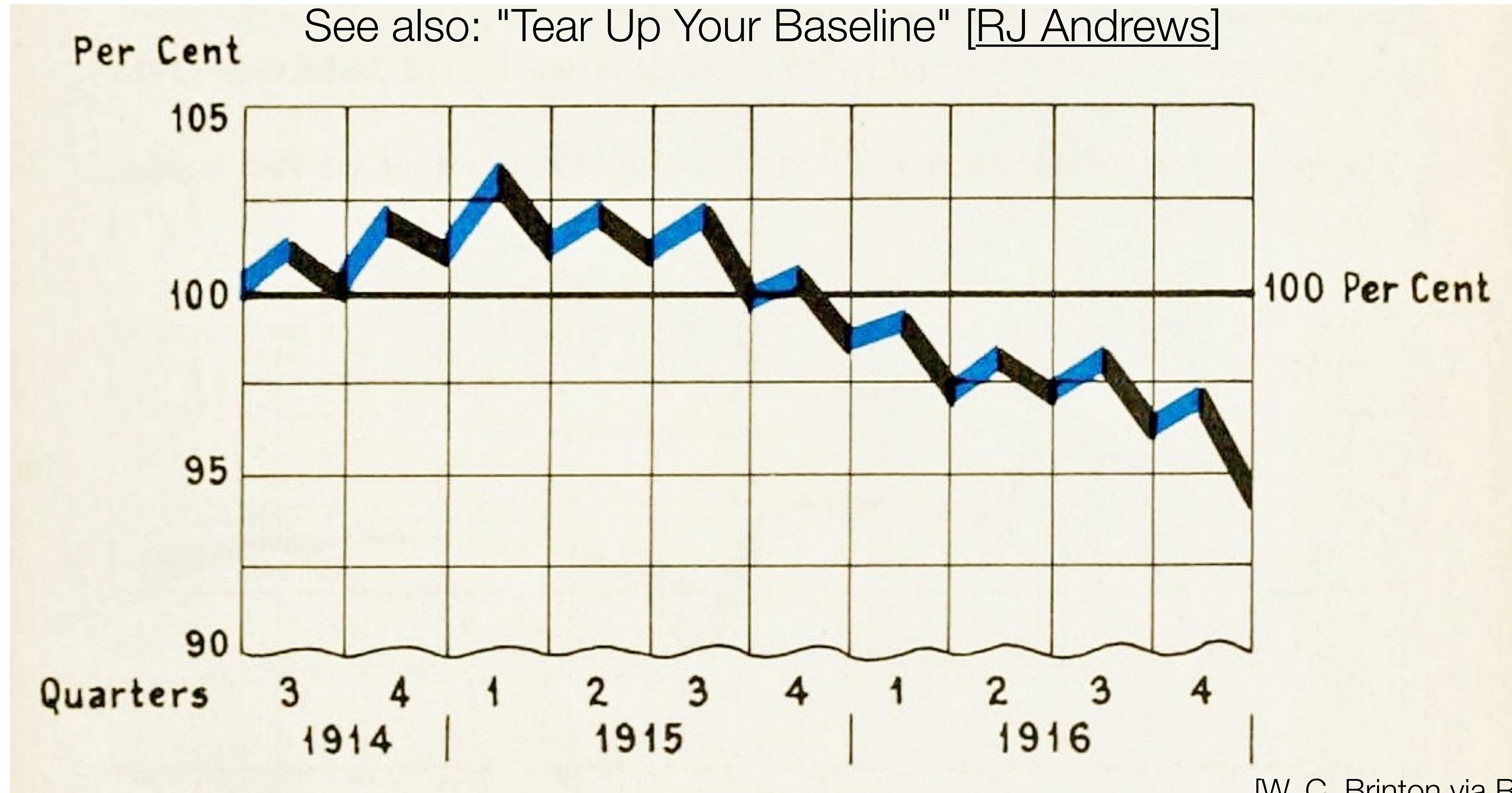
Starting Scales at Zero?



[A. Kirebel, VizWiz]

Wavy baselines for non-zero starts

See also: "Tear Up Your Baseline" [[RJ Andrews](#)]



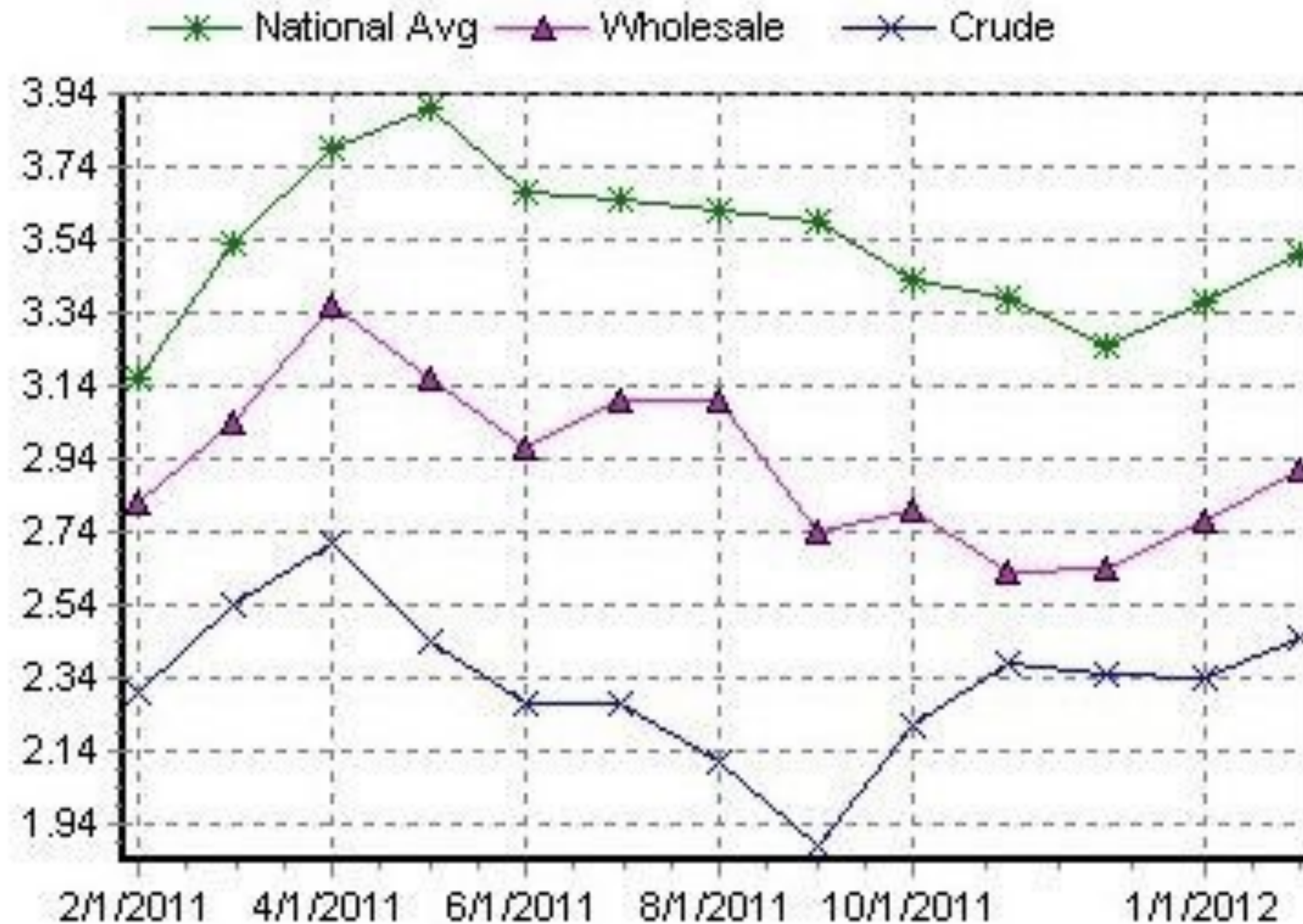
[W. C. Brinton via [RJ Andrews](#)]

Cherry-picking data



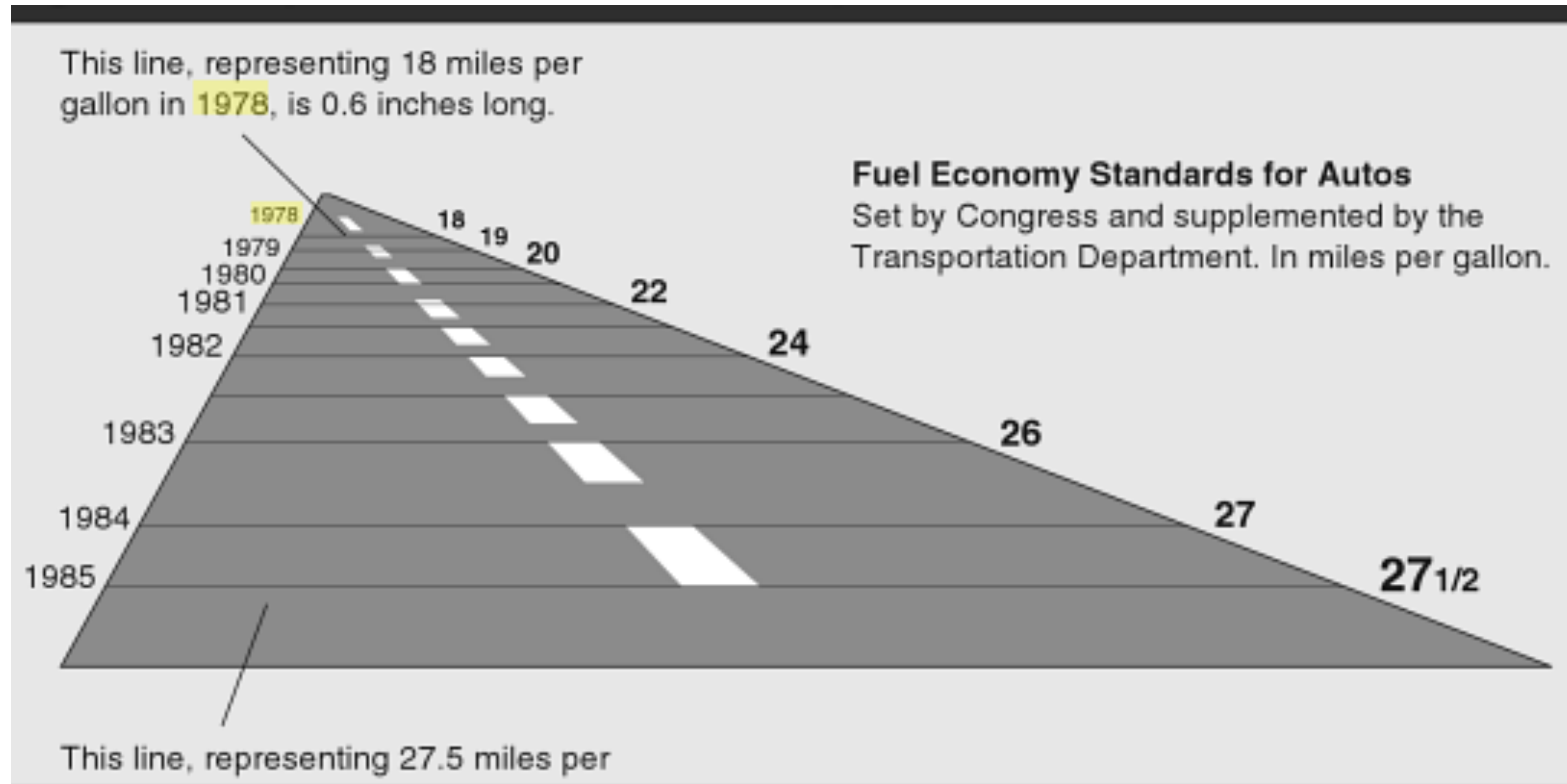
[Fox News via [Media Matters](#), 2012]

Show **all** the data



[AAA via [Media Matters](#), 2012]

Tufte's Lie Factor

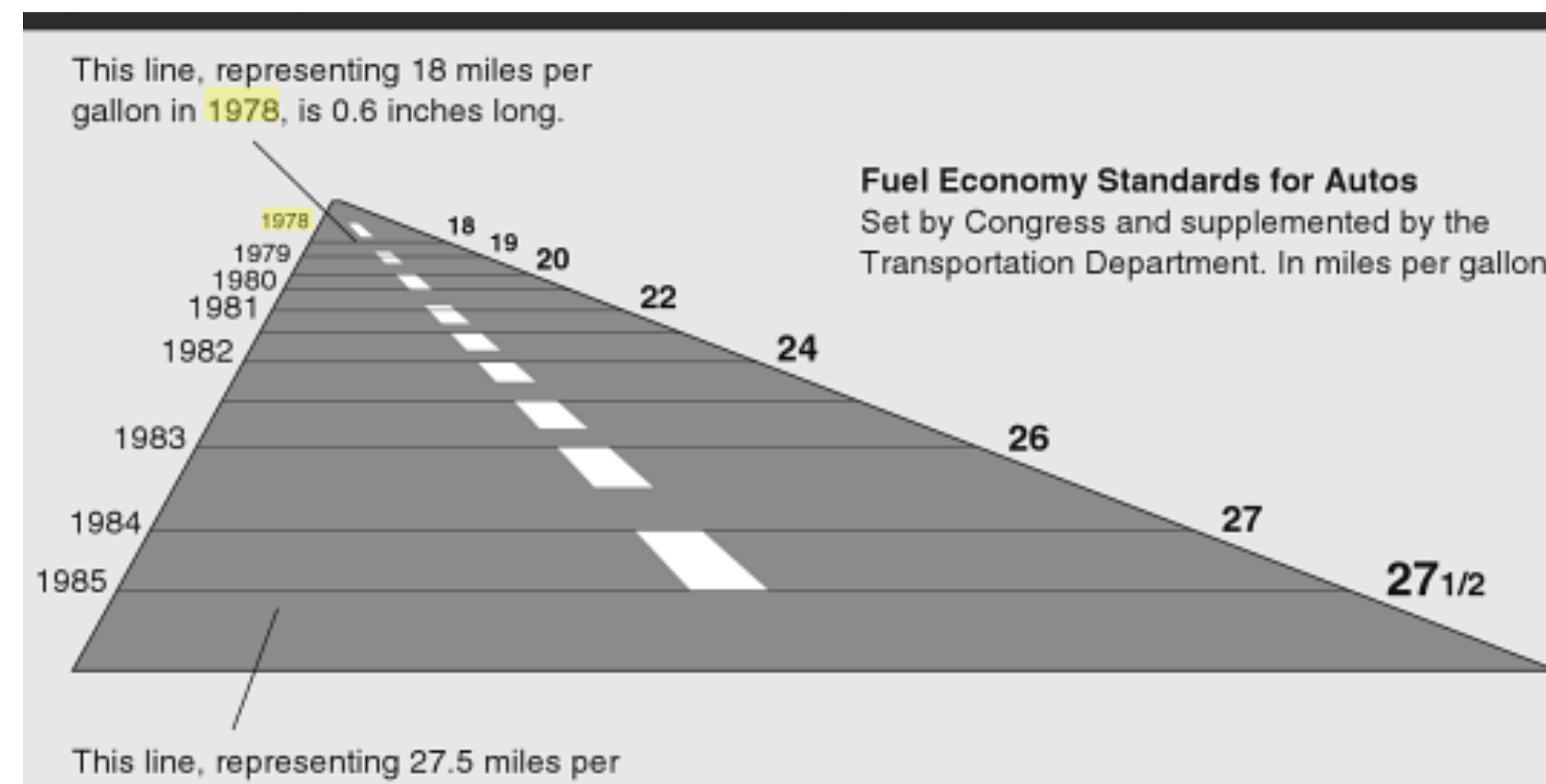


[NYTimes via Tufte, 1991]

Tufte's Lie Factor

- Size of effect = (2nd value - 1st value) / (1st value)
- Lie factor = (size of effect in graphic) / (size of effect in data)
- In the graphic:

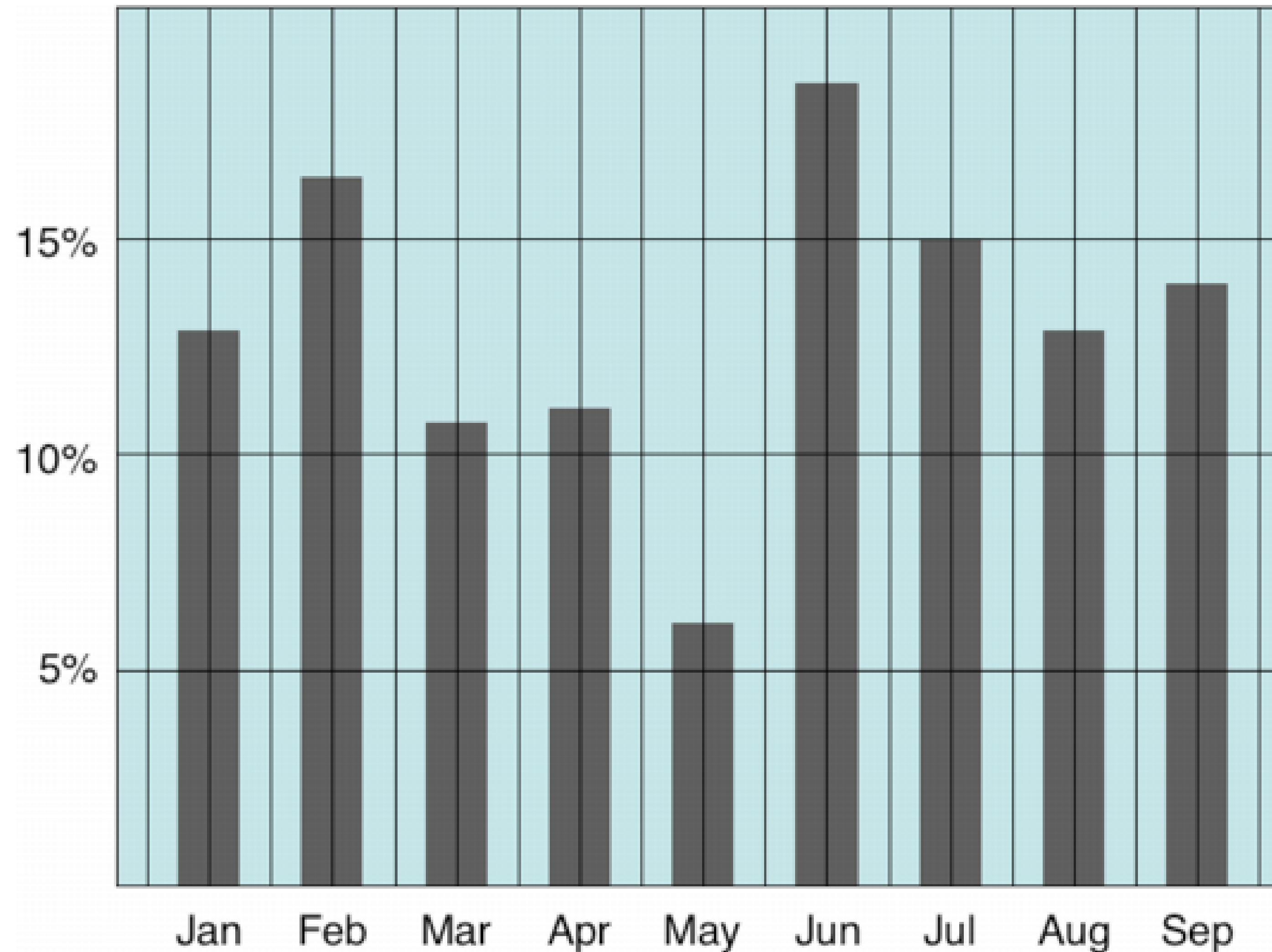
$$\text{Lie Factor} = \frac{\frac{5.3 - 0.6}{0.6}}{\frac{27.5 - 18}{18}} = 14.8$$



(Some of) Tufte's Integrity Principles

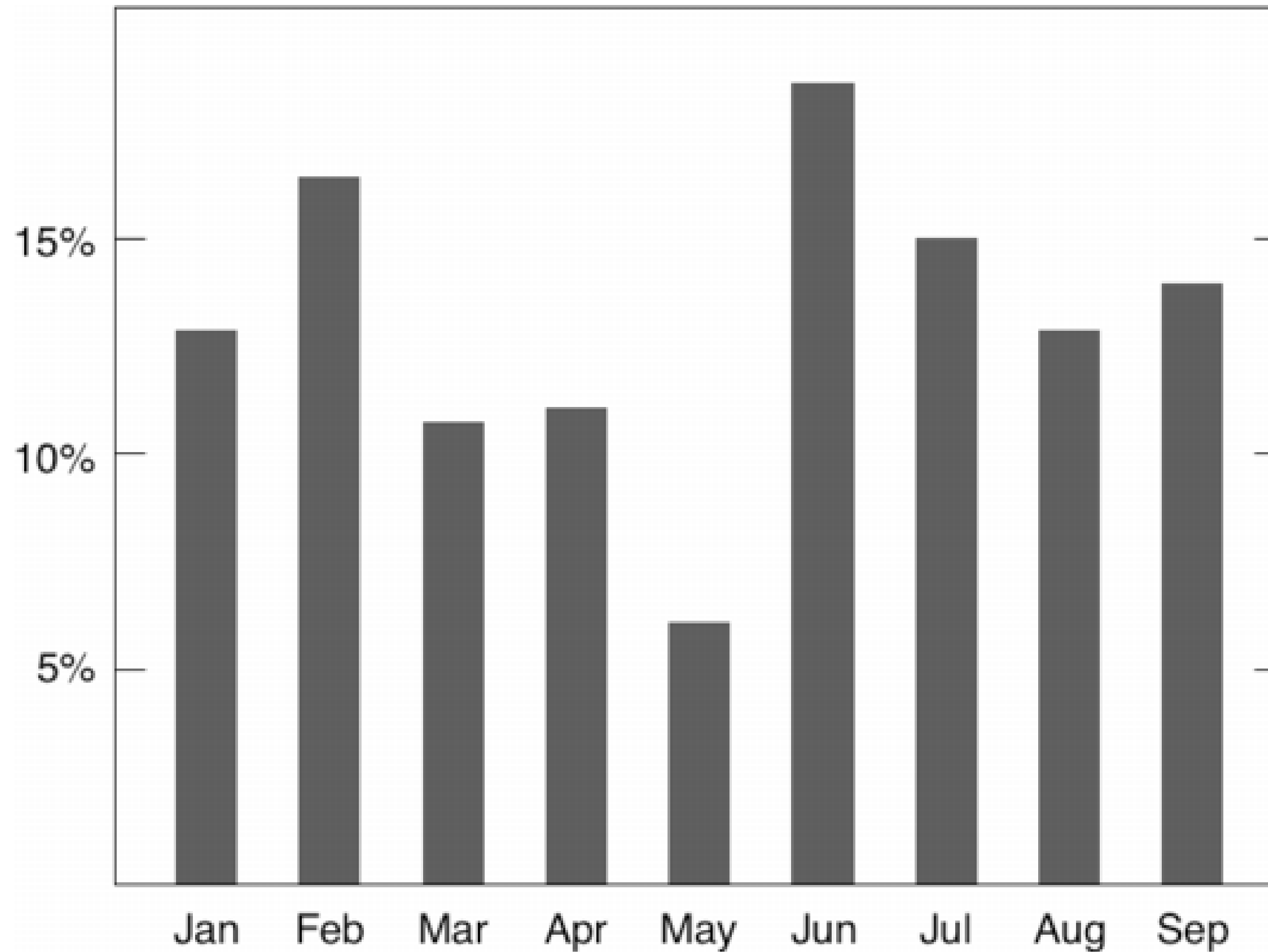
- Show data variation, not design variation
- Clear, detailed, and thorough labeling and appropriate scales
- Size of the graphic effect should be directly proportional to the numerical quantities ("lie factor")

Avoid Chartjunk



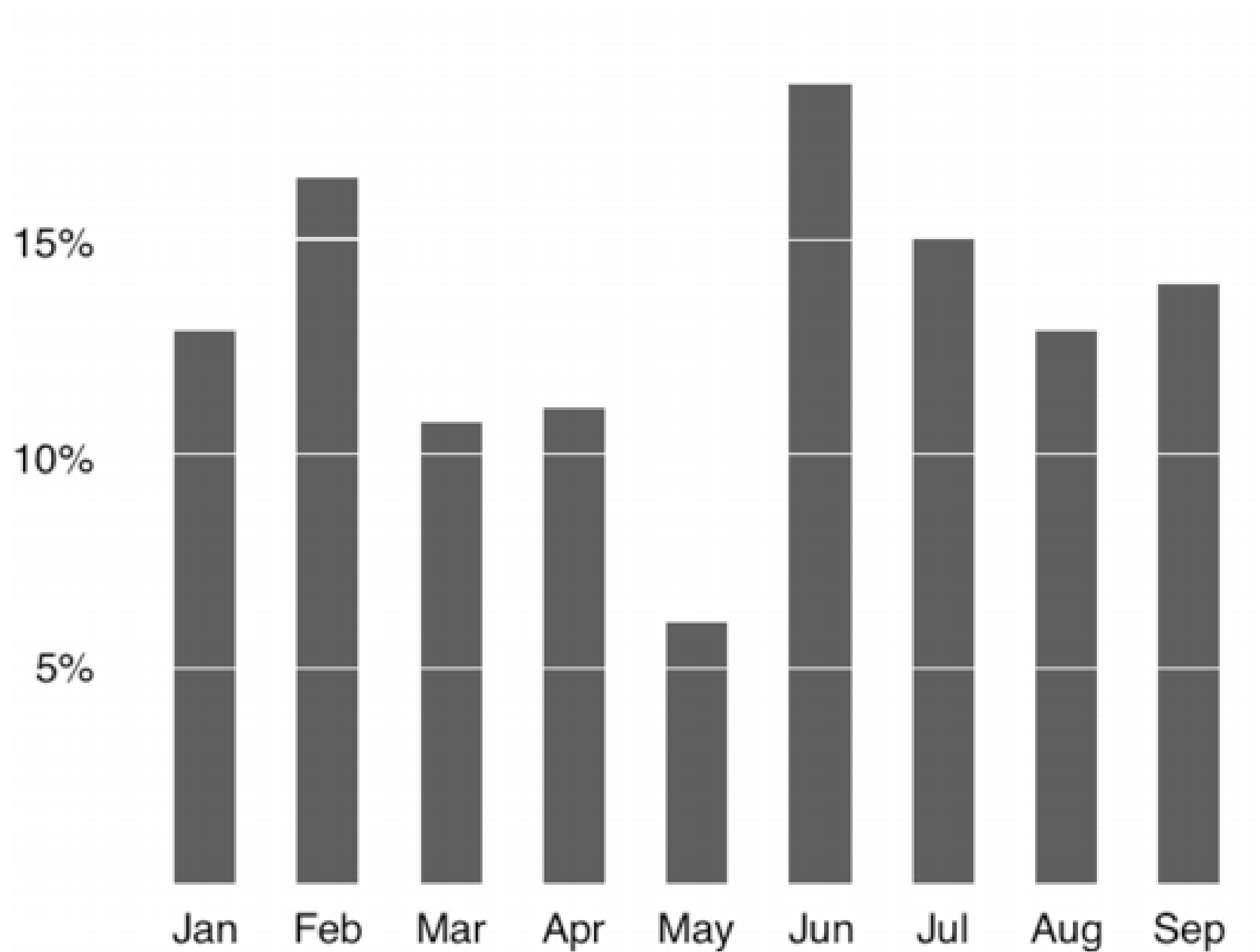
[T. Brey via [A. Lex](#)]

Avoid Chartjunk



[T. Brey via [A. Lex](#)]

Avoid Chartjunk



[T. Brey via [A. Lex](#)]

Avoid Chartjunk?

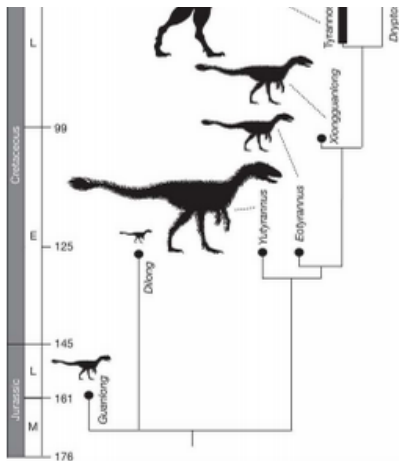
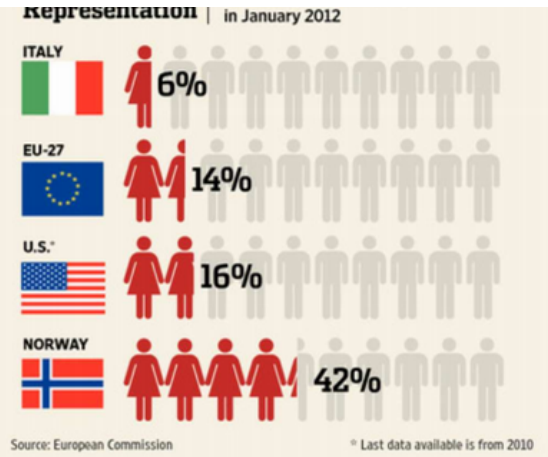
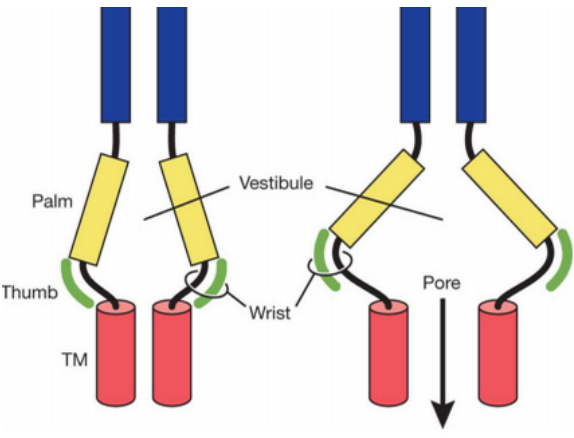
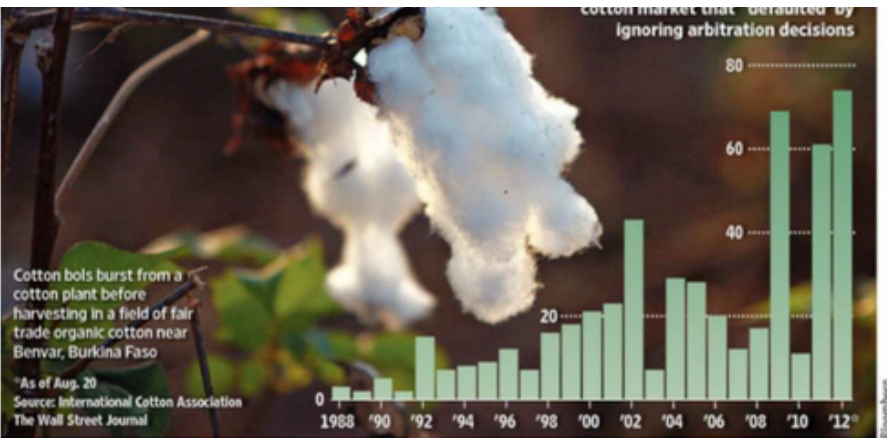
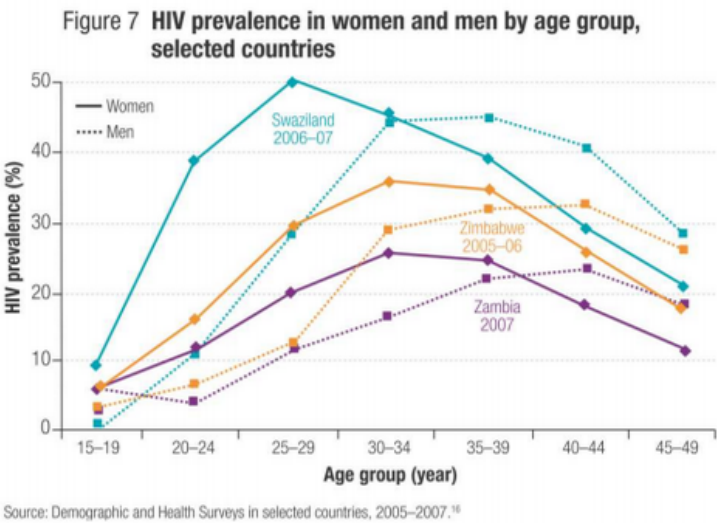
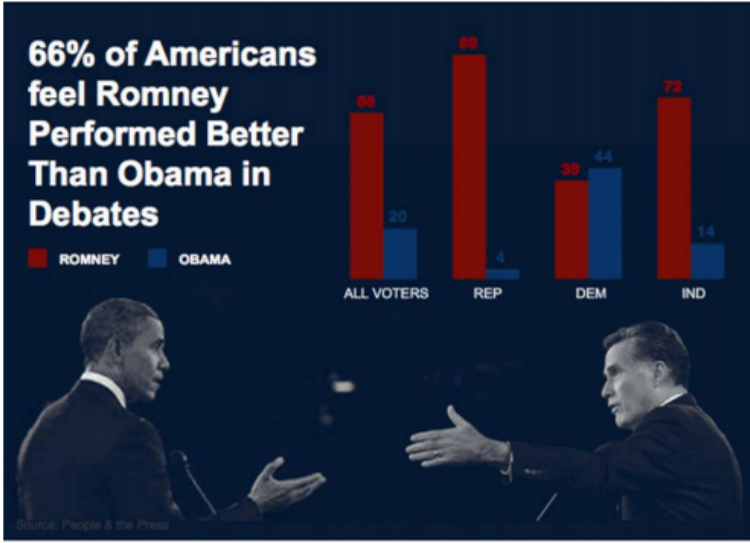
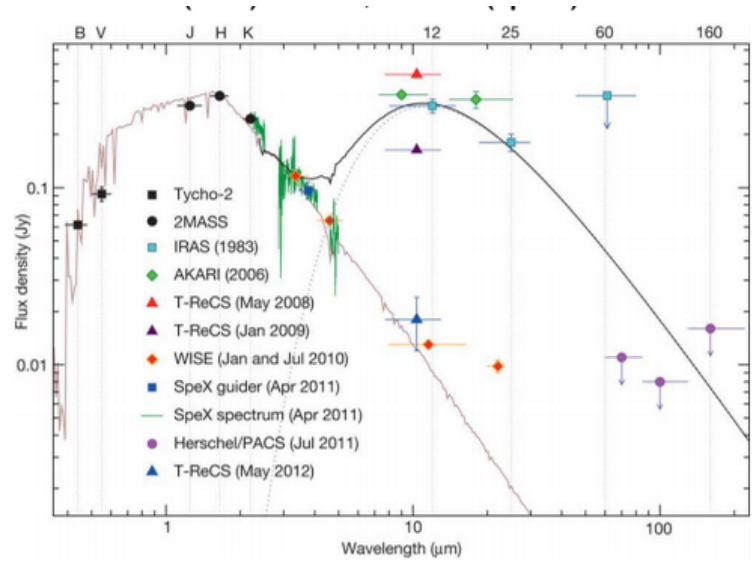
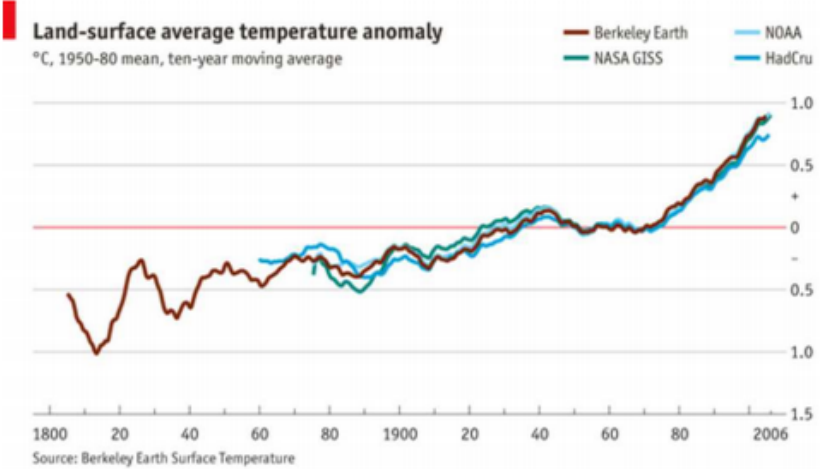


Figure 6.2: Policy shifts and interventions to enable wetland practices to accommodate notions of ecosystem services and human health

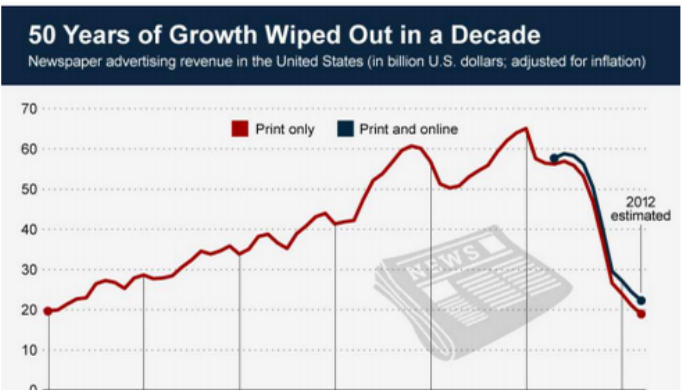
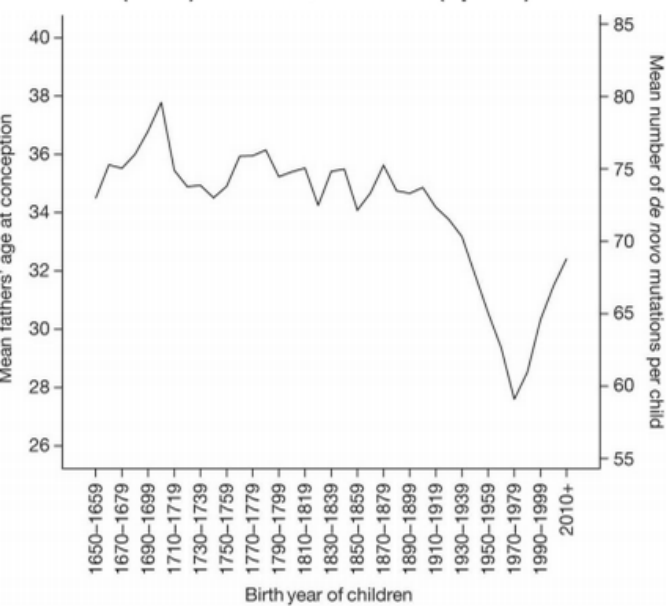


LOW
QUALITY
DESCRIPTION

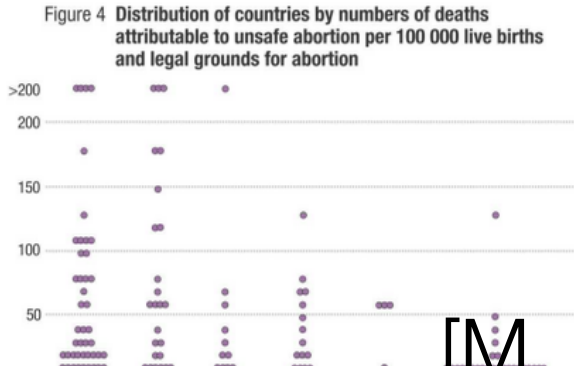
HIGH
QUALITY
DESCRIPTION



News Corp. Results, by Segment		
Revenue for the nine months ended March 31		
\$6.66 billion	Cable network programming	\$2.50 billion
6.22	Publishing	\$458 million
5.56	Filmed entertainment	\$1.01 billion
3.65	Television	\$493 million
2.79	Direct broadcast satellite television	\$165 million
0.45	Other	~\$437 million

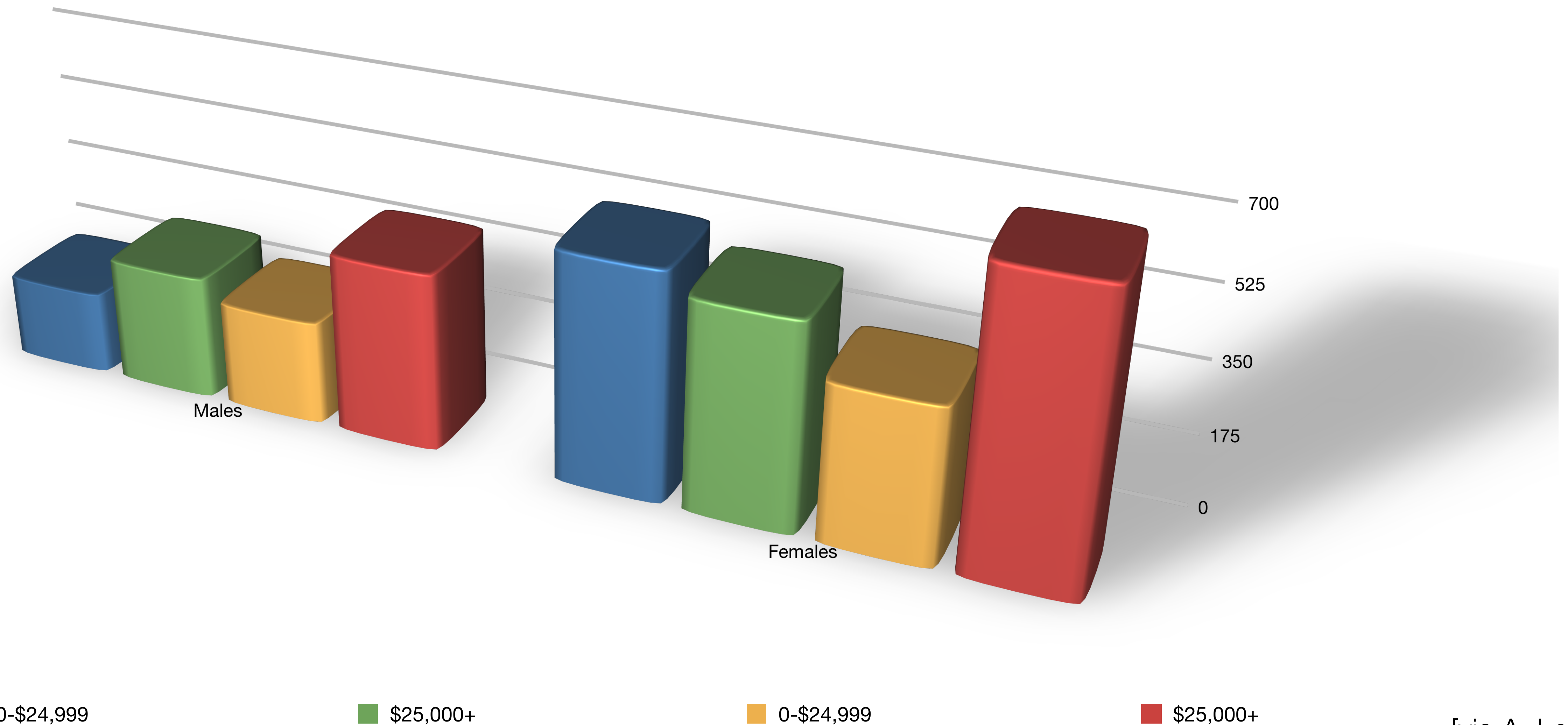


Country	Percentage of students who drink at least one drink containing alcohol on one or more of the past 30 days, by country or WHO region (based on the data from GSSIP)
Algeria	10.4
Argentina	10.4
Australia	10.4
Brazil	10.4
Canada	10.4
Chile	10.4
China	10.4
Colombia	10.4
Czechia	10.4
Denmark	10.4
Egypt	10.4
France	10.4
Germany	10.4
Greece	10.4
India	10.4
Indonesia	10.4
Italy	10.4
Japan	10.4
Kenya	10.4
Malaysia	10.4
Mexico	10.4
Netherlands	10.4
Nigeria	10.4
Poland	10.4
Russia	10.4
South Africa	10.4
Spain	10.4
Sweden	10.4
Switzerland	10.4
Taiwan	10.4
Thailand	10.4
United Kingdom	10.4
United States	10.4
Uruguay	10.4
Vietnam	10.4
Yemen	10.4



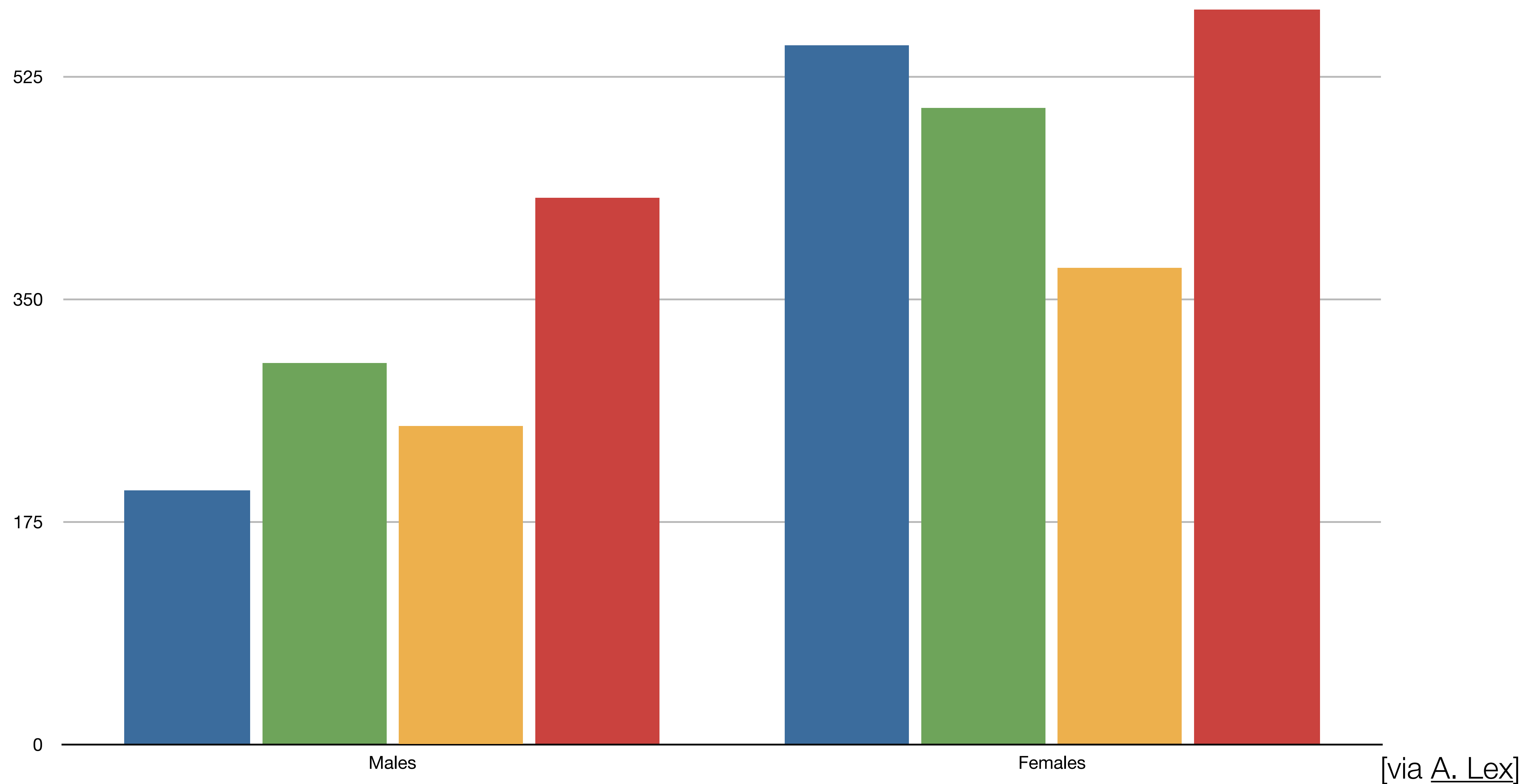
[M. Borkin et al., InfoVis 2015]

Data-to-Ink Ratio (Also Unjustified 3D)

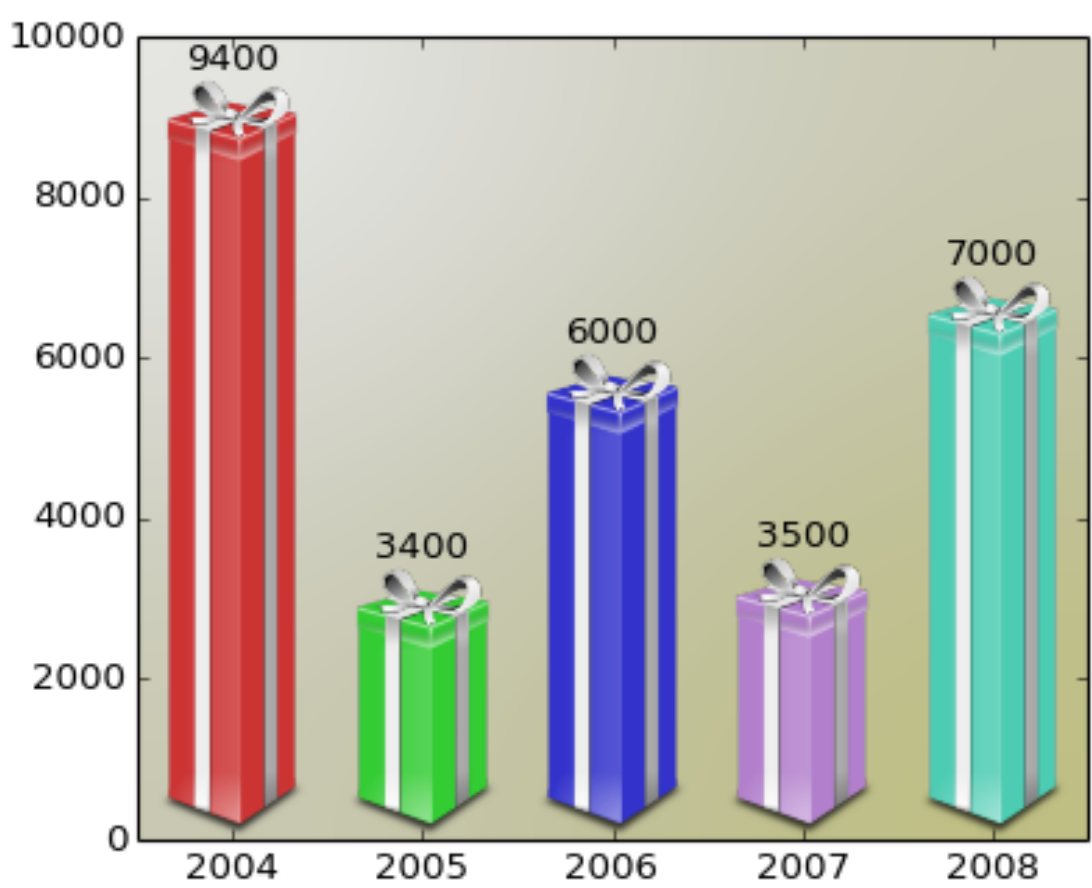
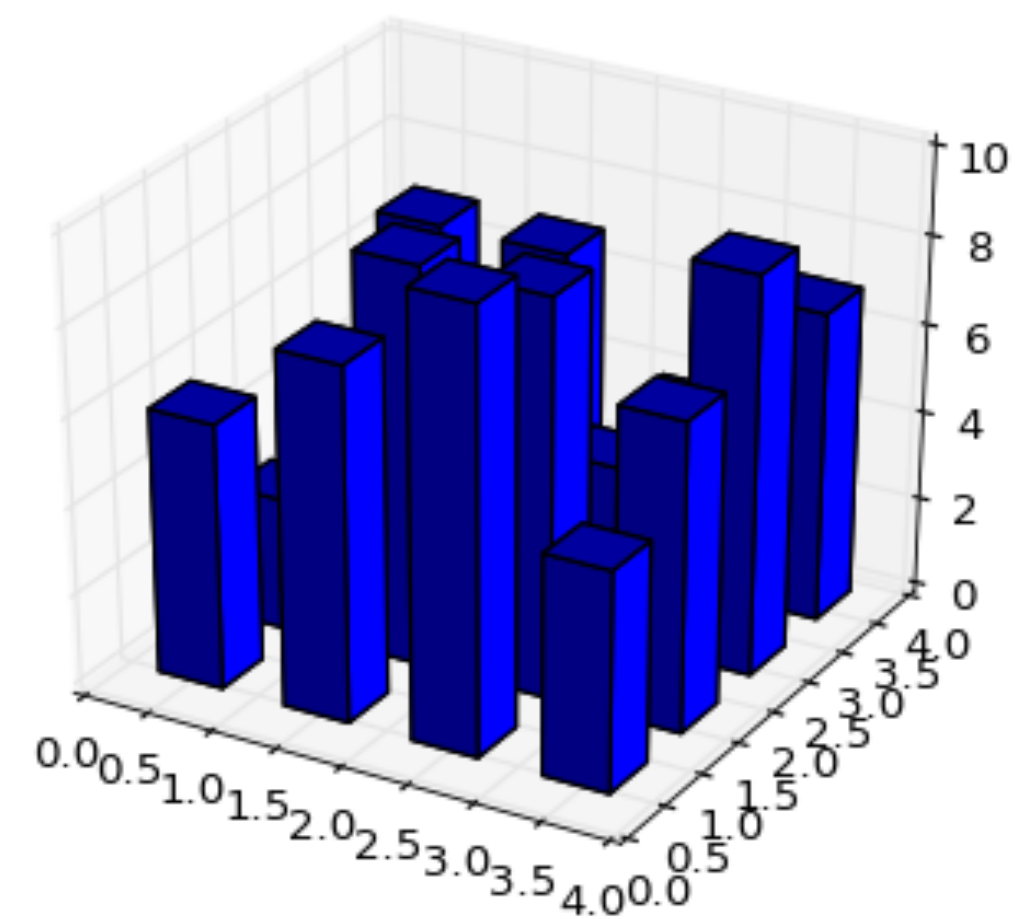


[via A. Lex]

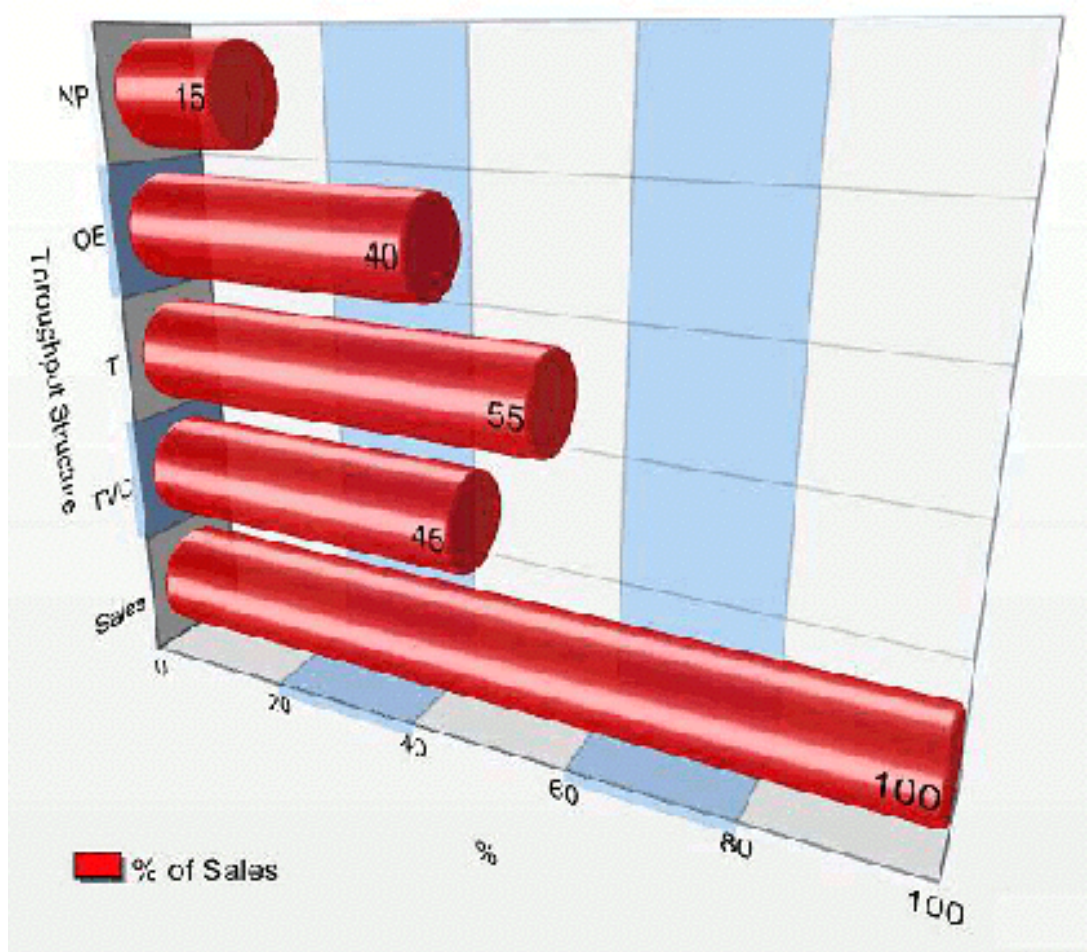
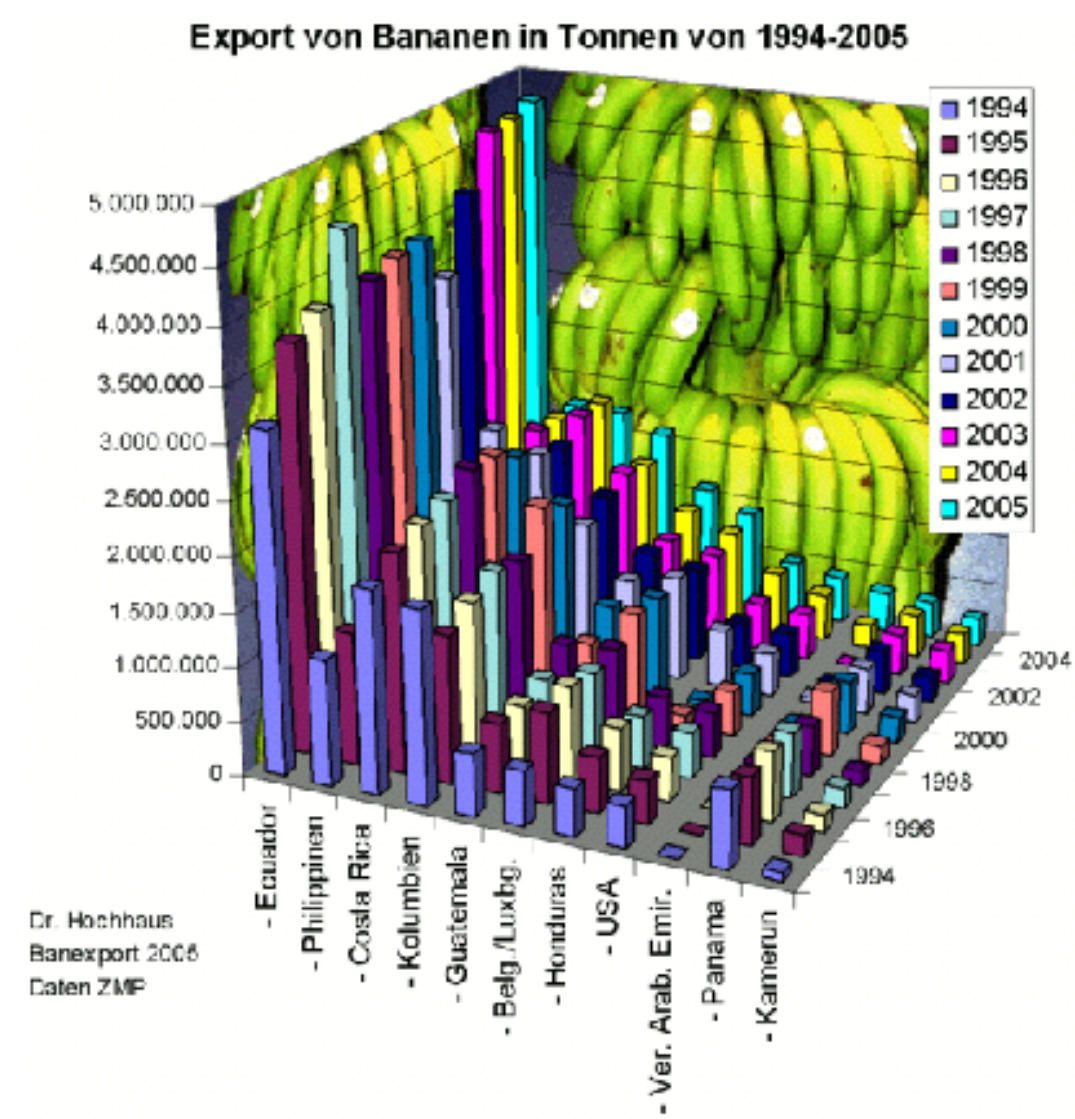
Maximize Data-to-Ink Ratio



No Unjustified 3D



matplotlib gallery

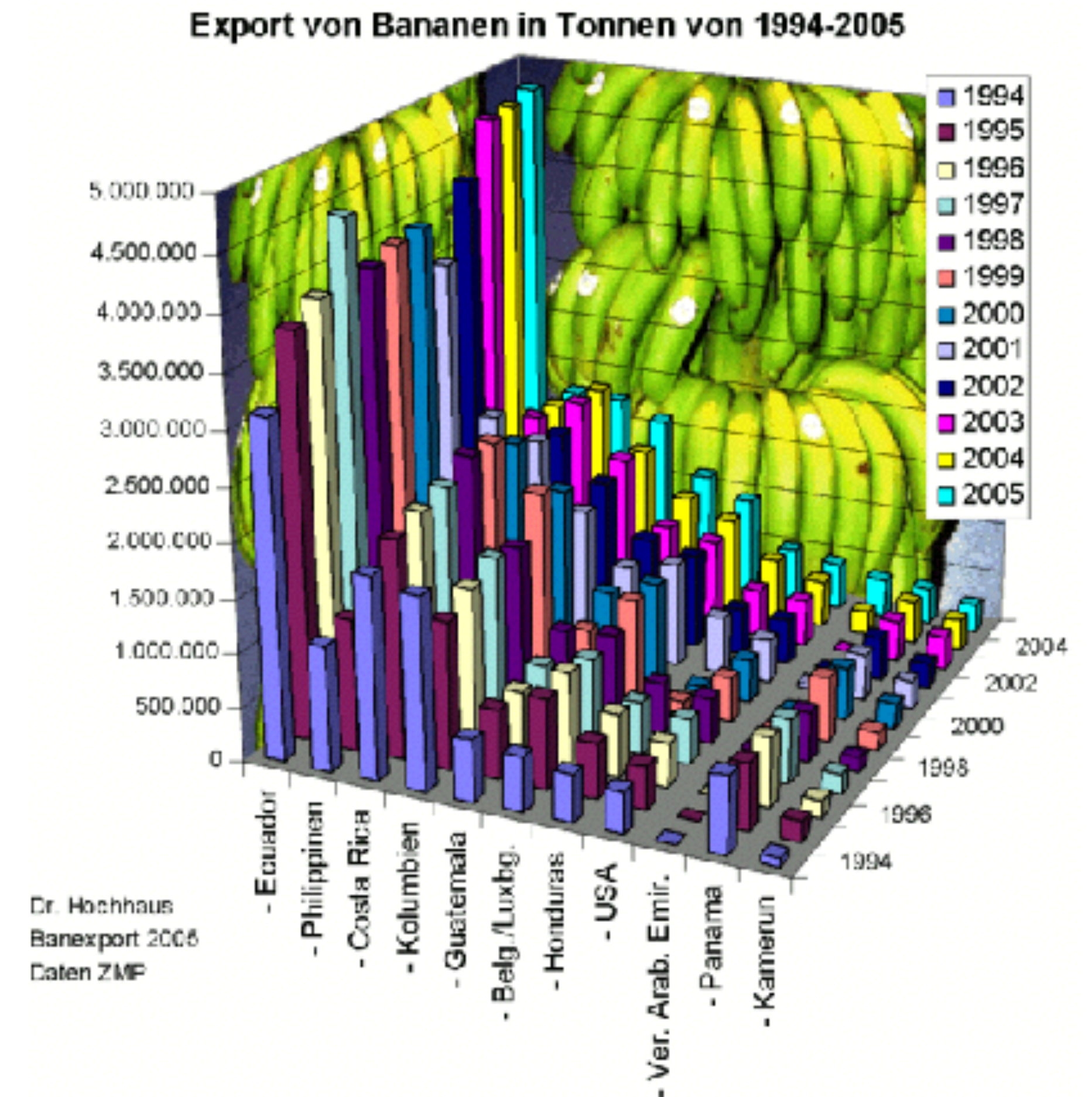


Excel Charts Blog

[via A. Lex]

No Unjustified 3D

- Occlusion hides information
- Perspective distortion dangers
- Tilted text isn't legible
- Can **help** with shape perception



[via A. Lex]

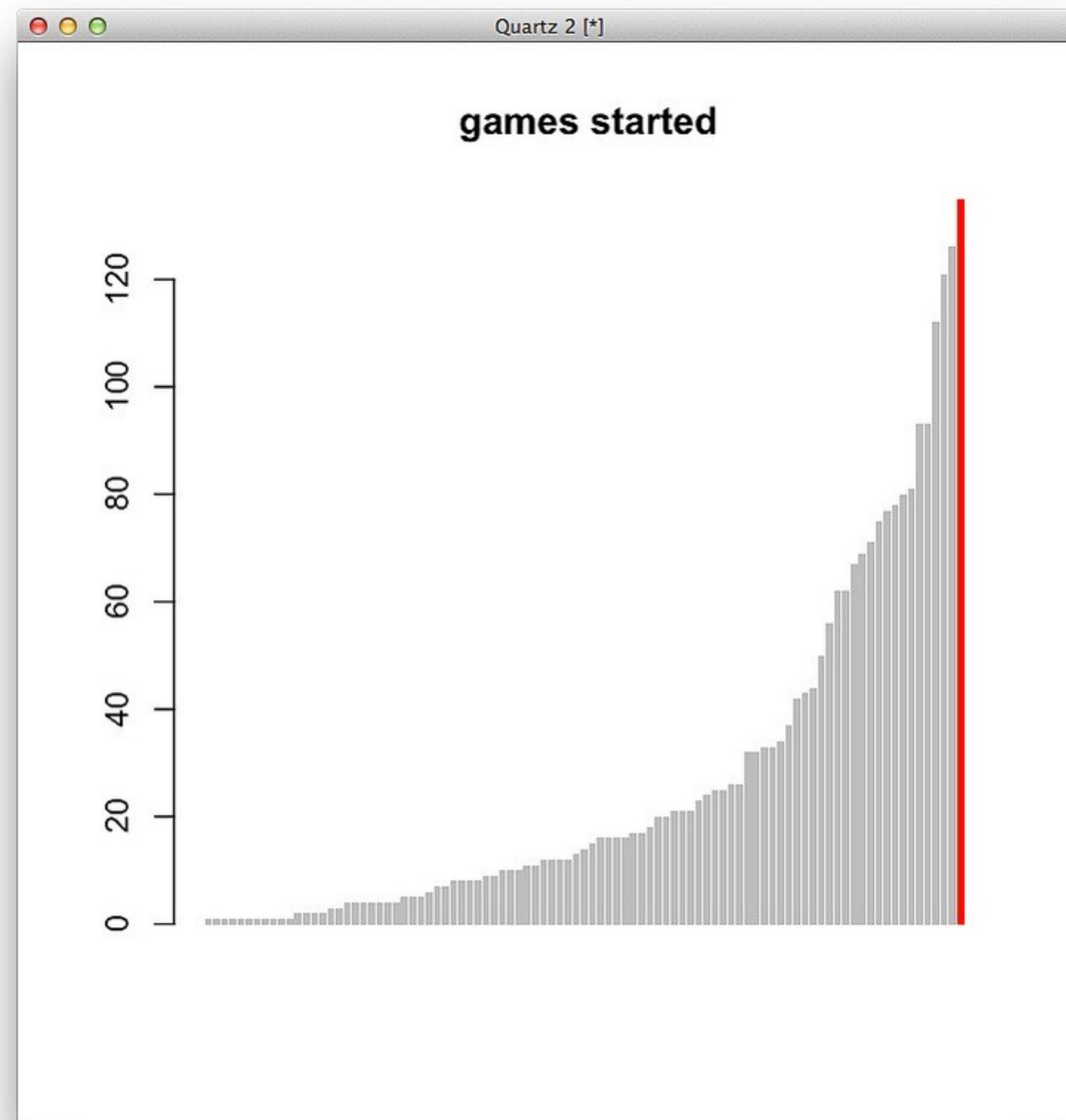
Eyes Beat Memory

- Reduce cognitive load (using up working memory)
- Animation versus side-by-side views
- Change blindness

“Computer-based visualization systems provide visual representations of datasets **designed** to help people carry out tasks more effectively.”

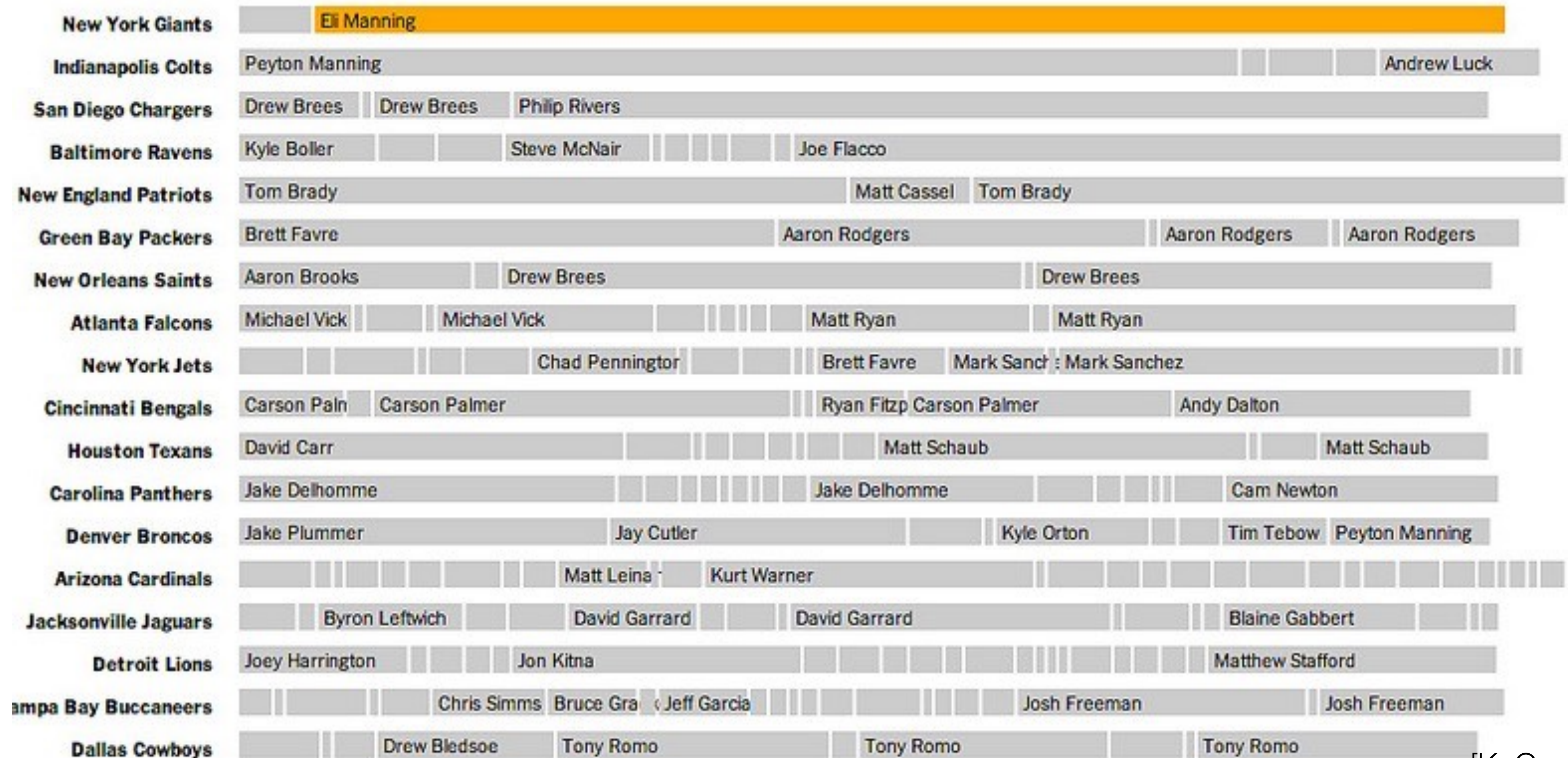
— T. Munzner

Design Iteration



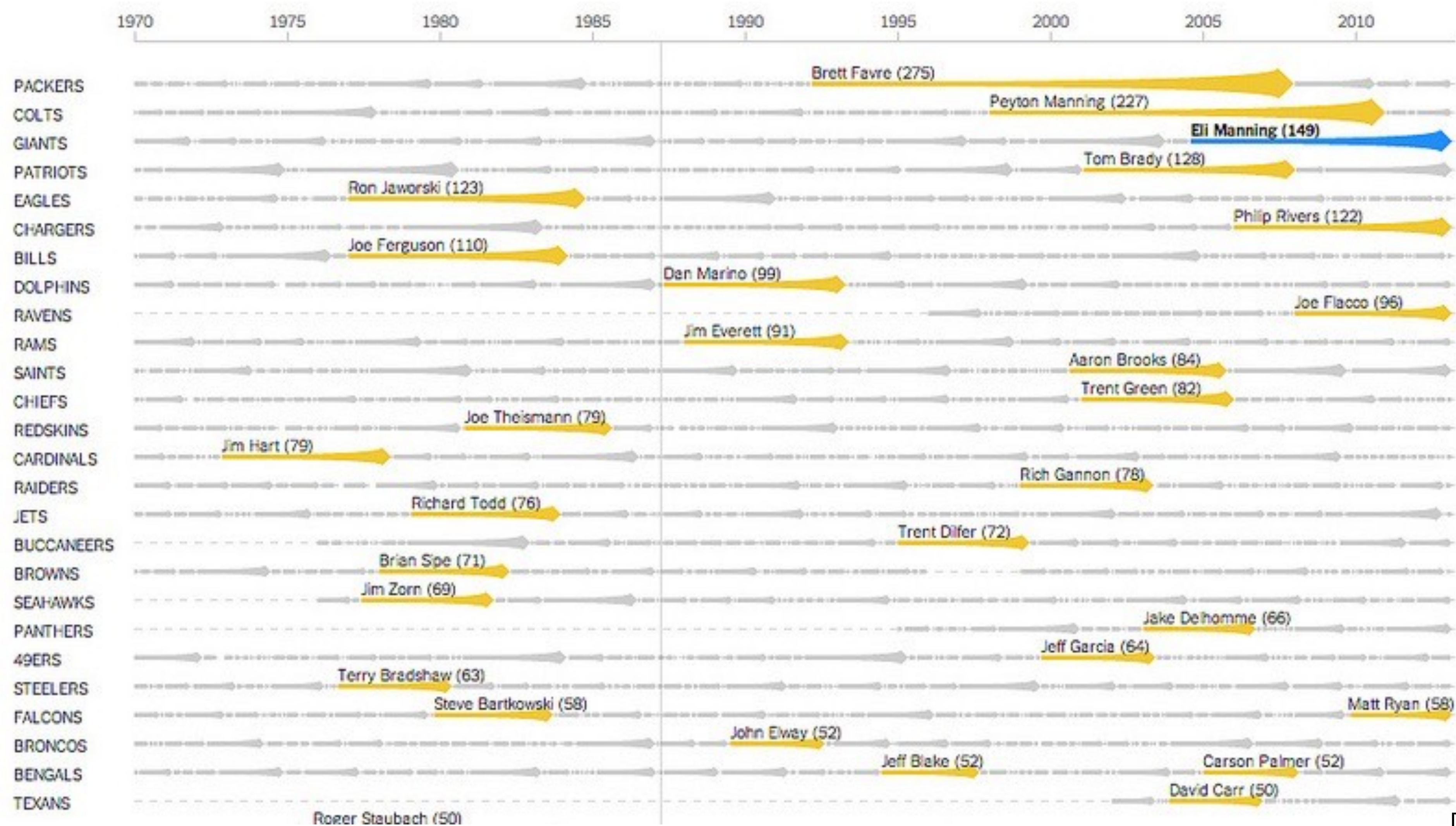
[K. Quealy, 2013]

Design Iteration



[K. Quealy, 2013]

Design Iteration

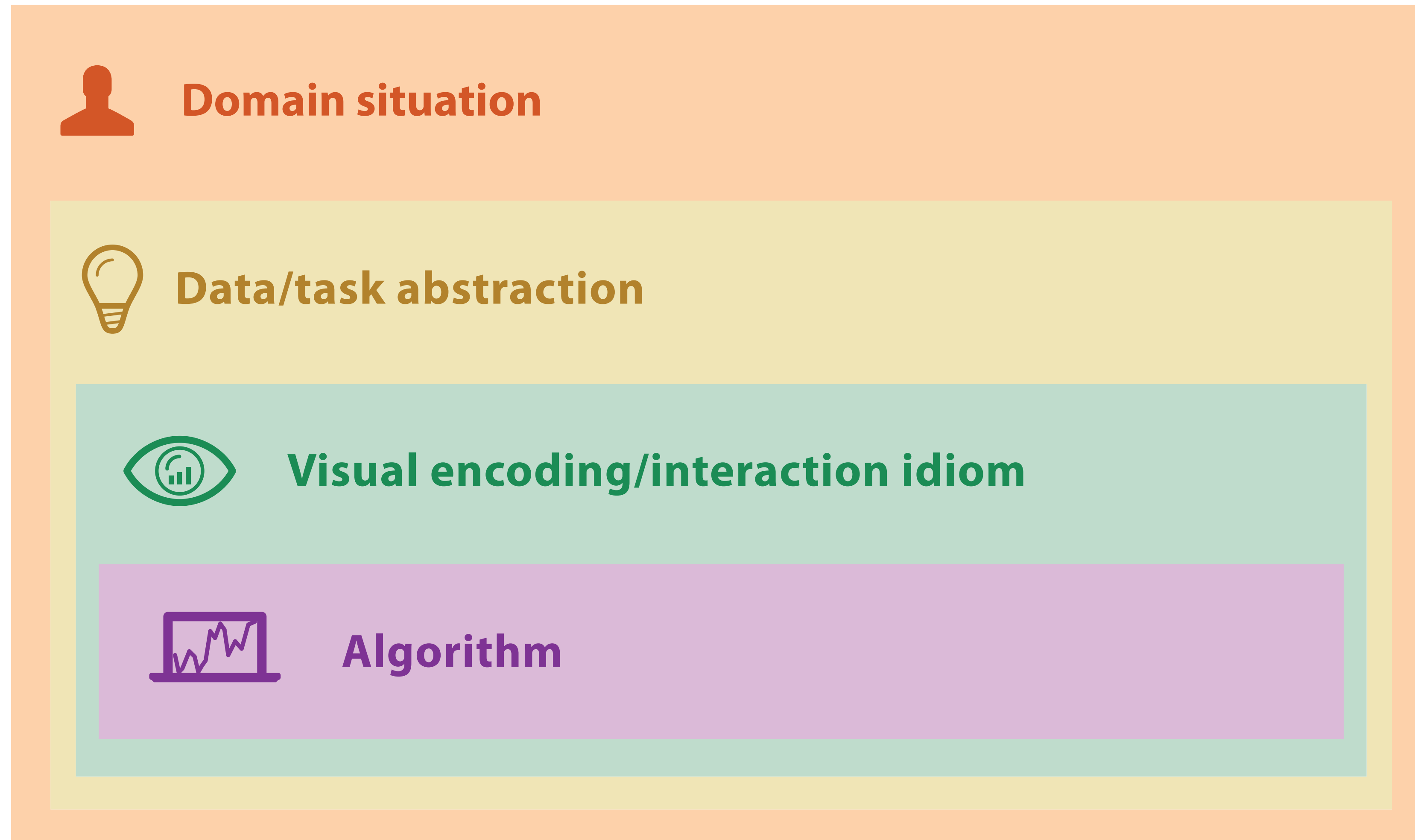


[K. Quealy, 2013]

Design


- Unlike a math problem, there are many different approaches for the visualization of some data
- Need to have some way to discuss how to determine whether a visualization is doing what we want
- Validation: Understand why a design is effective
 - What problems can be effective
 - Do this at different levels

Four Nested Levels of Design




[Munzner, 2014]

Potential problems at each level

 **Domain situation**
You misunderstood their needs

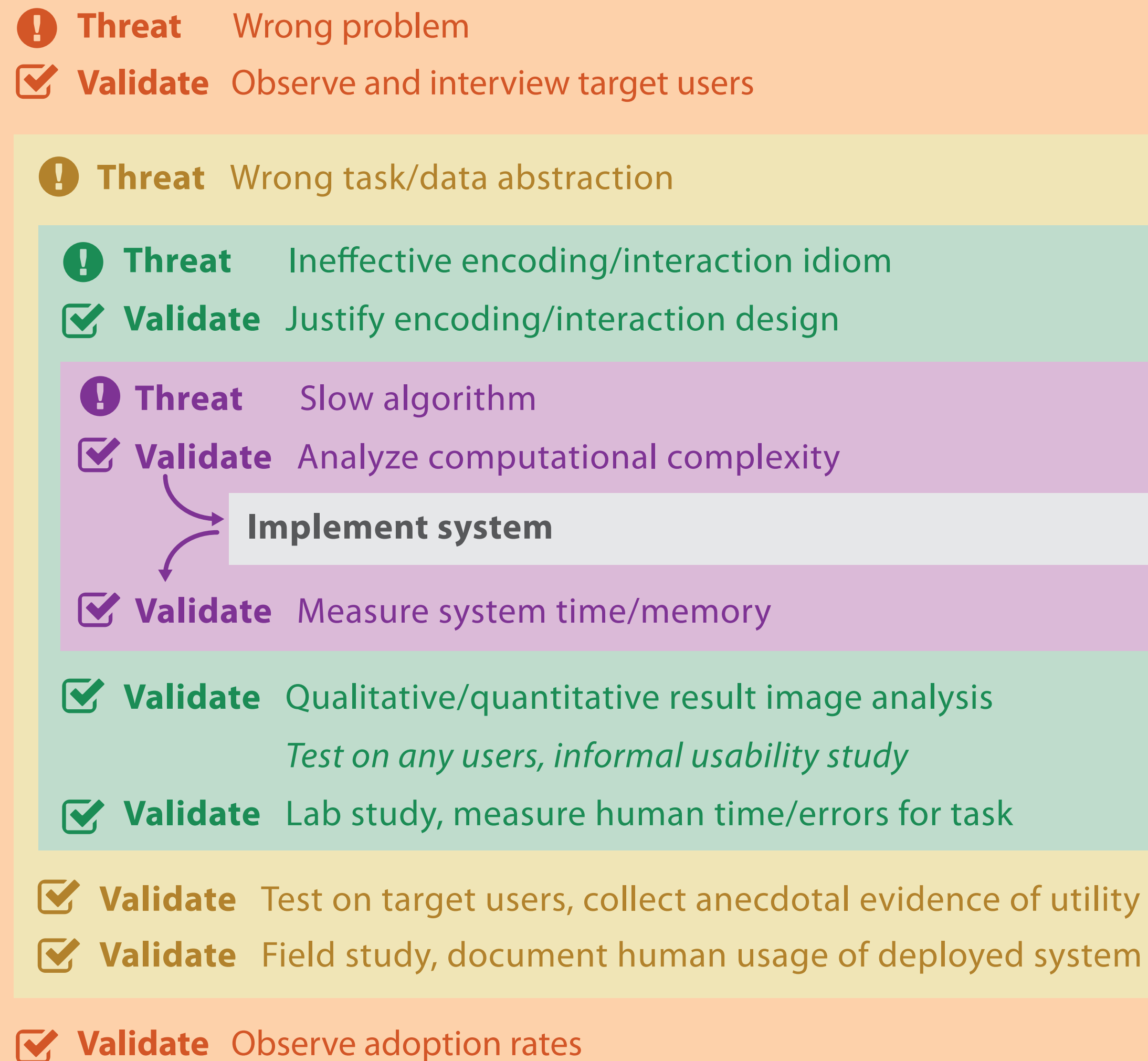
 **Data/task abstraction**
You're showing them the wrong thing

 **Visual encoding/interaction idiom**
The way you show it doesn't work

 **Algorithm**
Your code is too slow

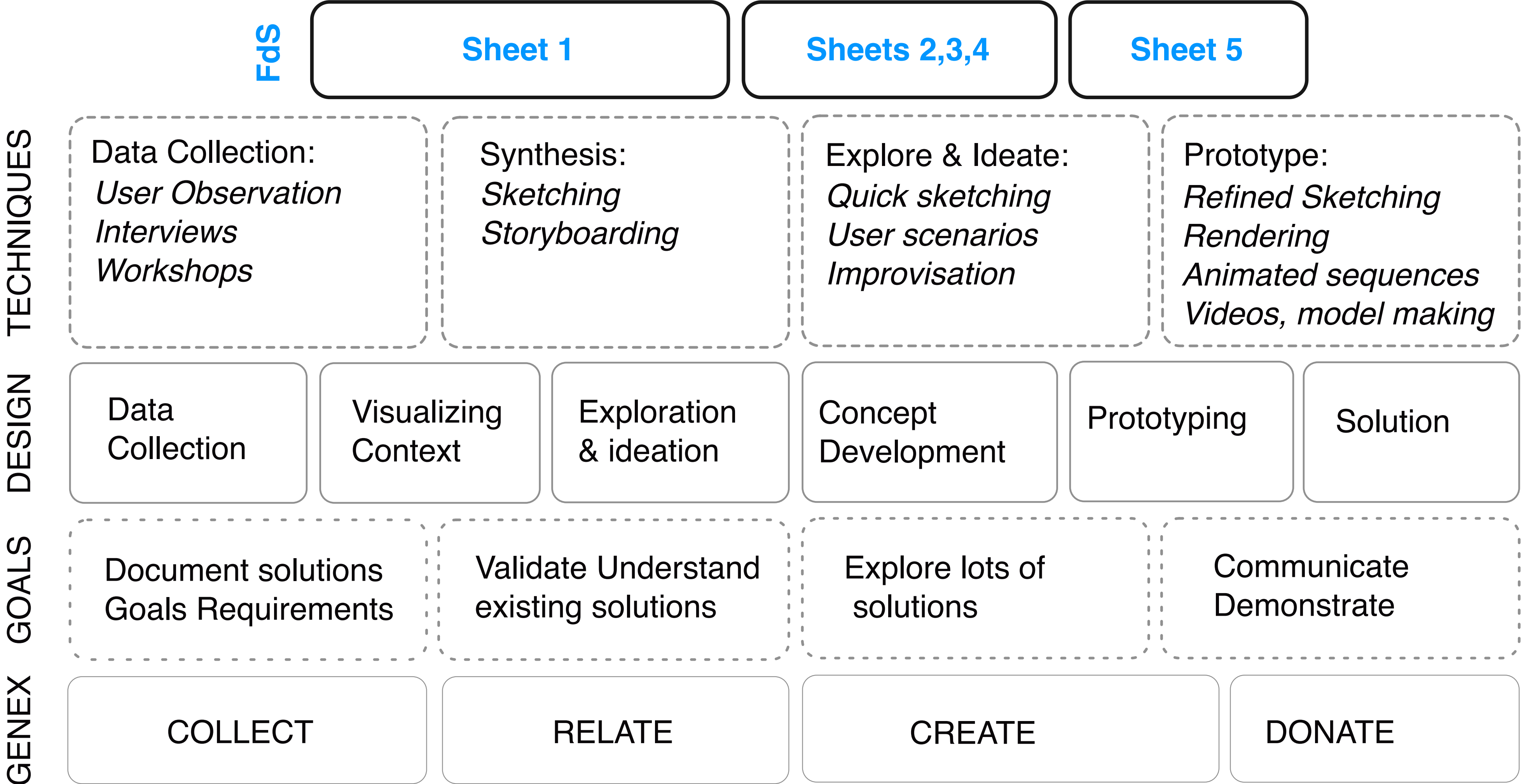
[Munzner, 2014]

Validation at each level



[Munzner, 2014]

Five Design-Sheet Methodology



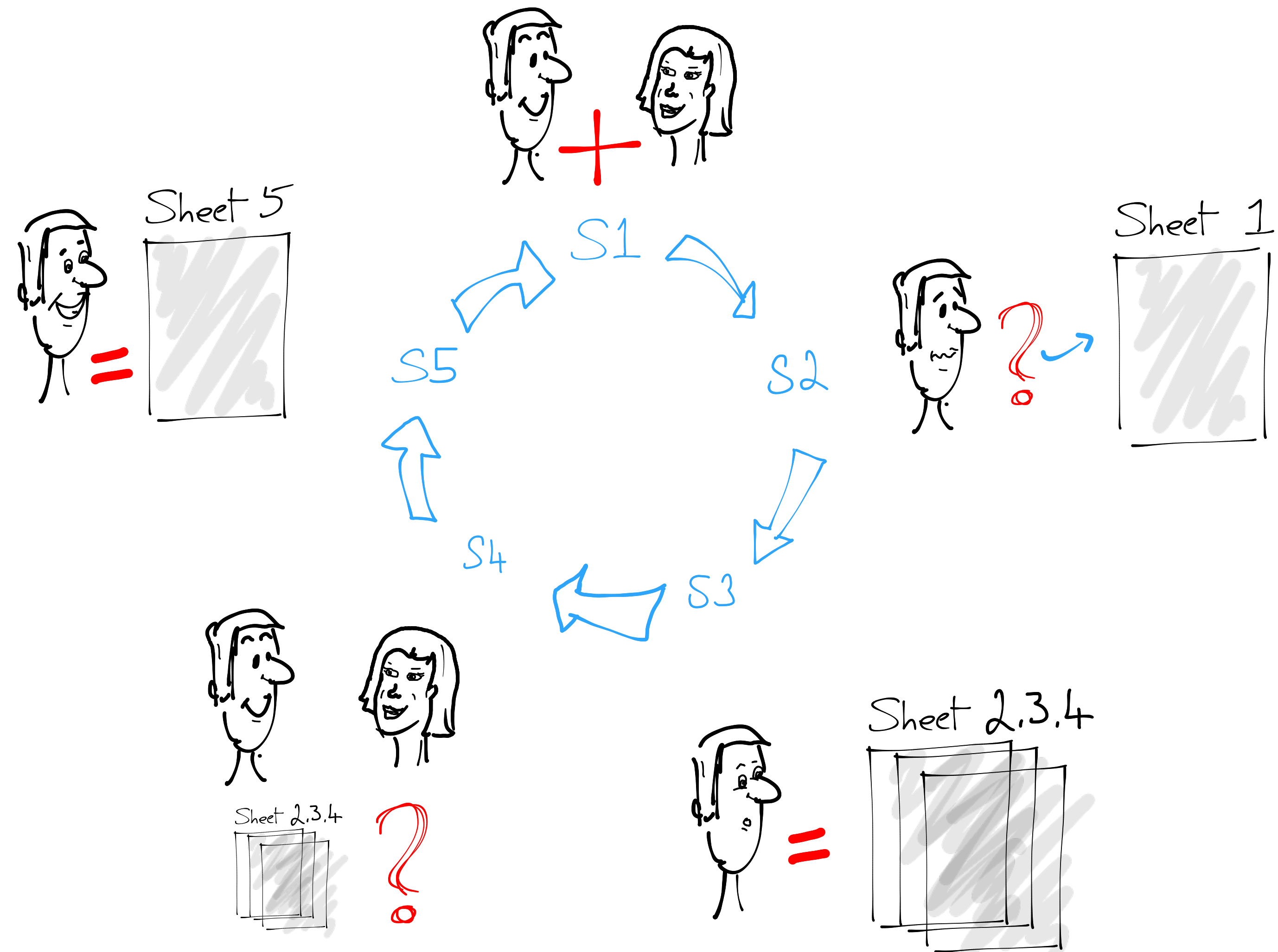
[J. Roberts et al., 2016]

Five Stages

1. Meet with client and consider task; or contemplate task on own.
2. Ideate and sketch small ideas.
3. Sketch and plan three alternative designs.
4. Consider solutions with client; or deliberate on own.
5. Generate realization sheet, and implement prototype. Discuss with client and re-iterate if necessary.

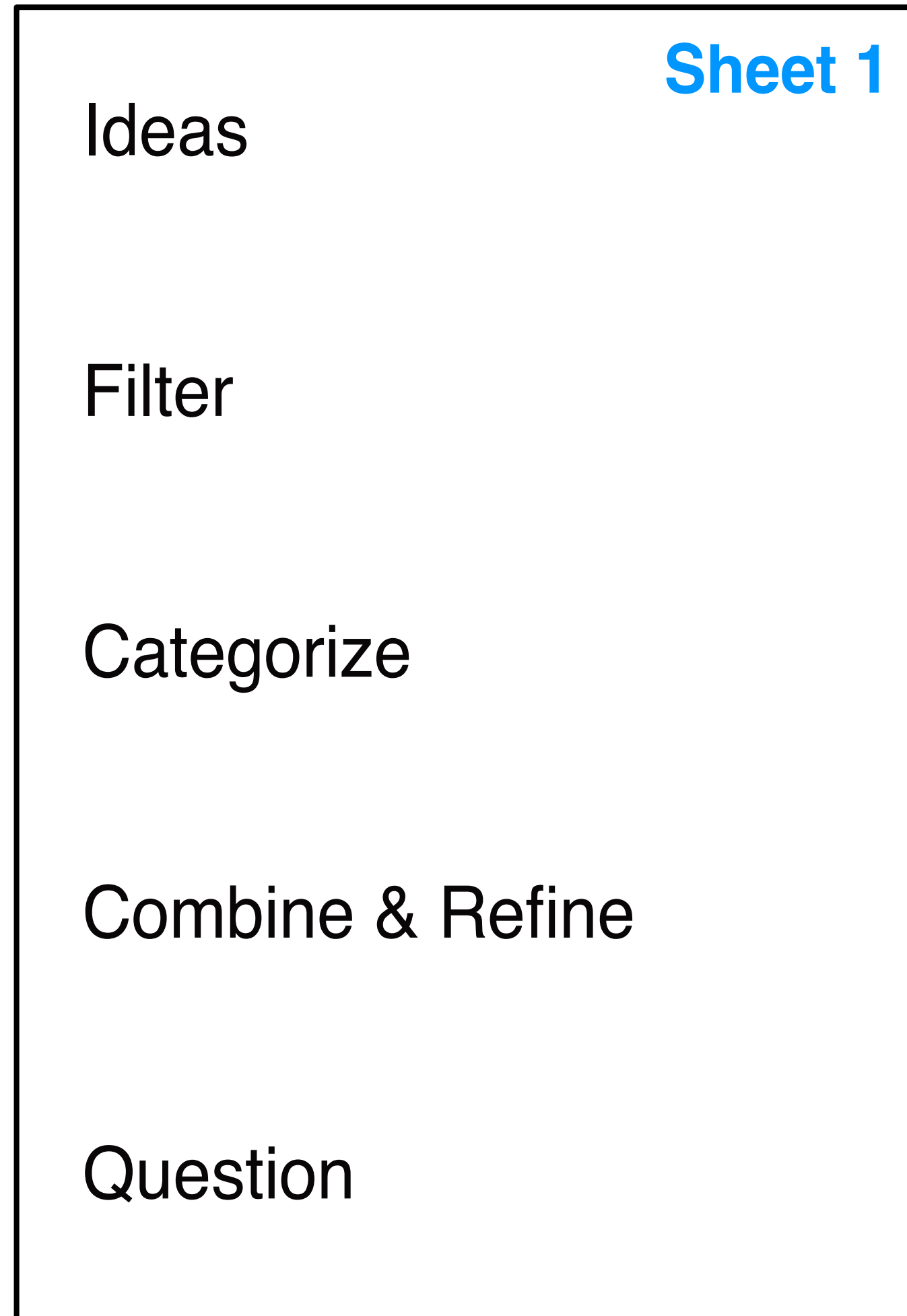
[J. Roberts et al., 2016]

Five Stages

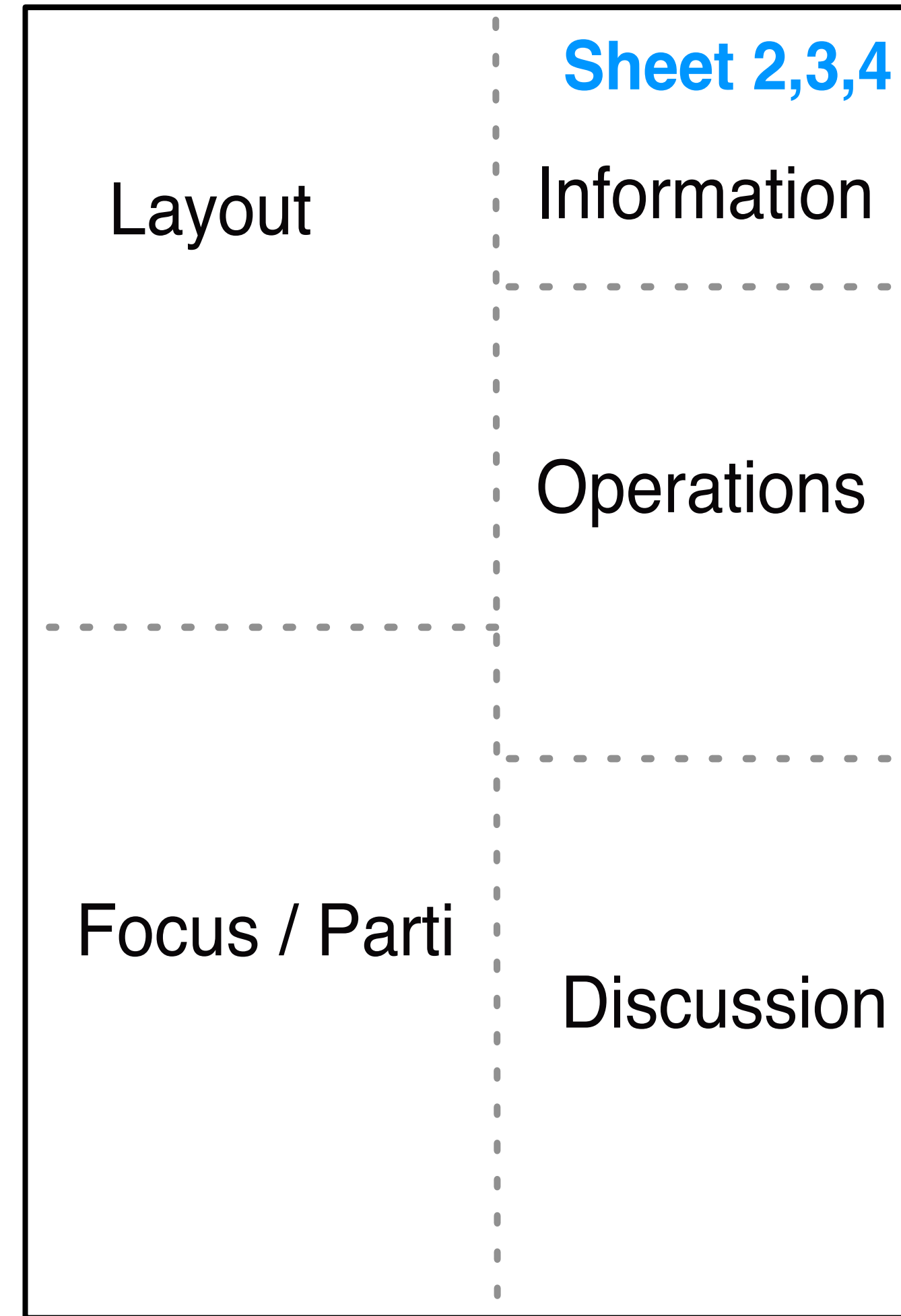


[J. Roberts et al., 2016]

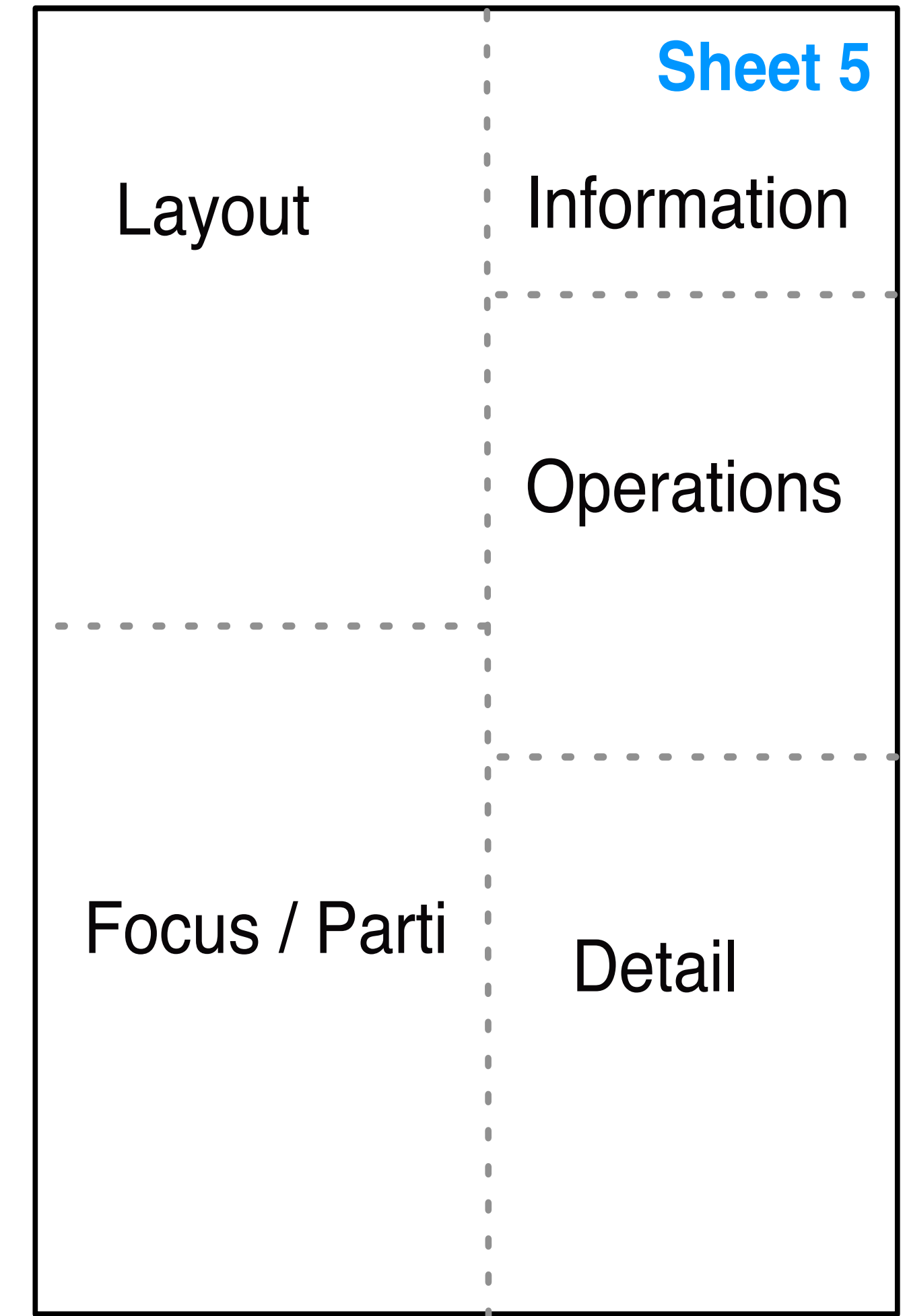
The Five Sheets



Ideation



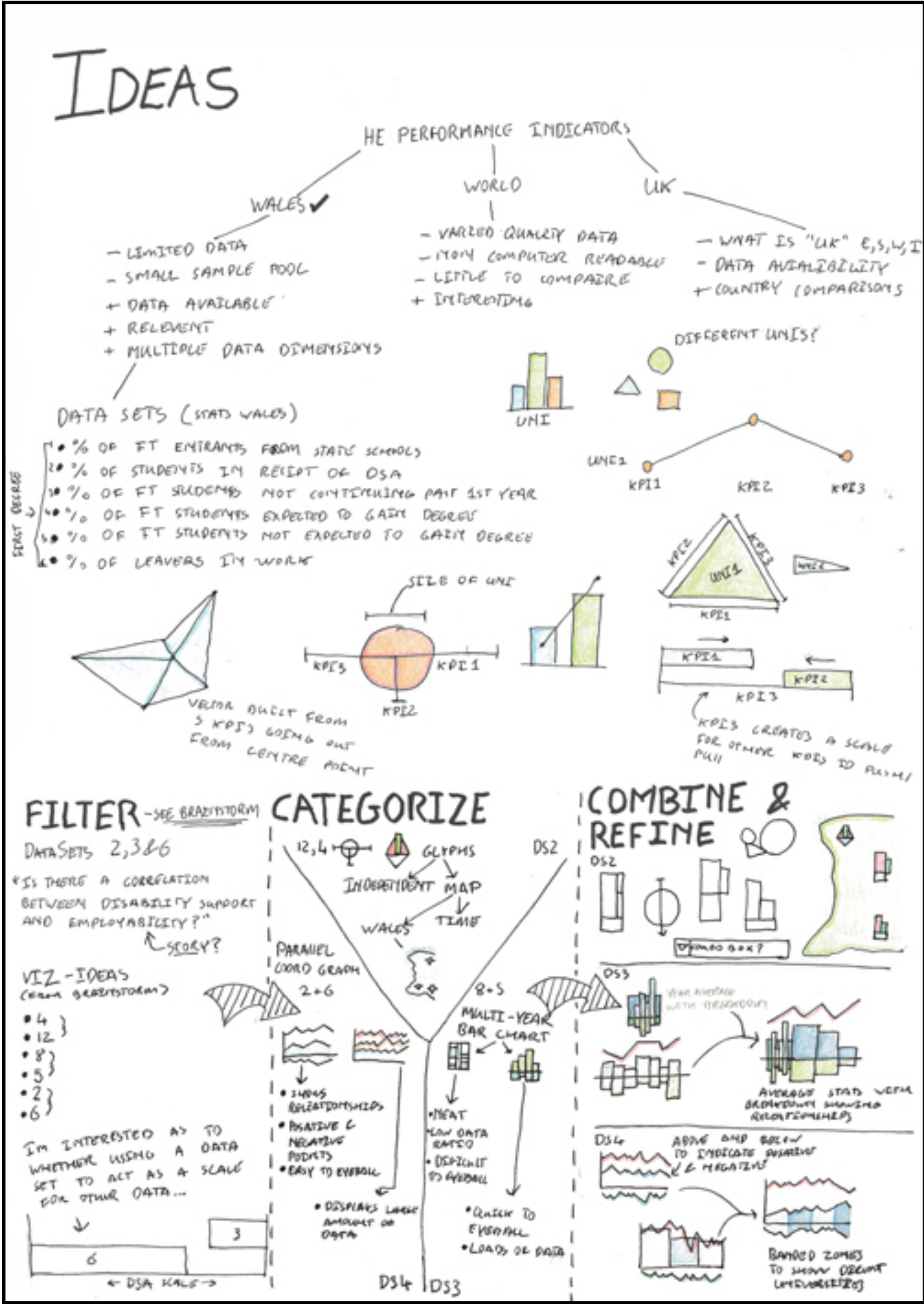
Alternative Designs



Realization

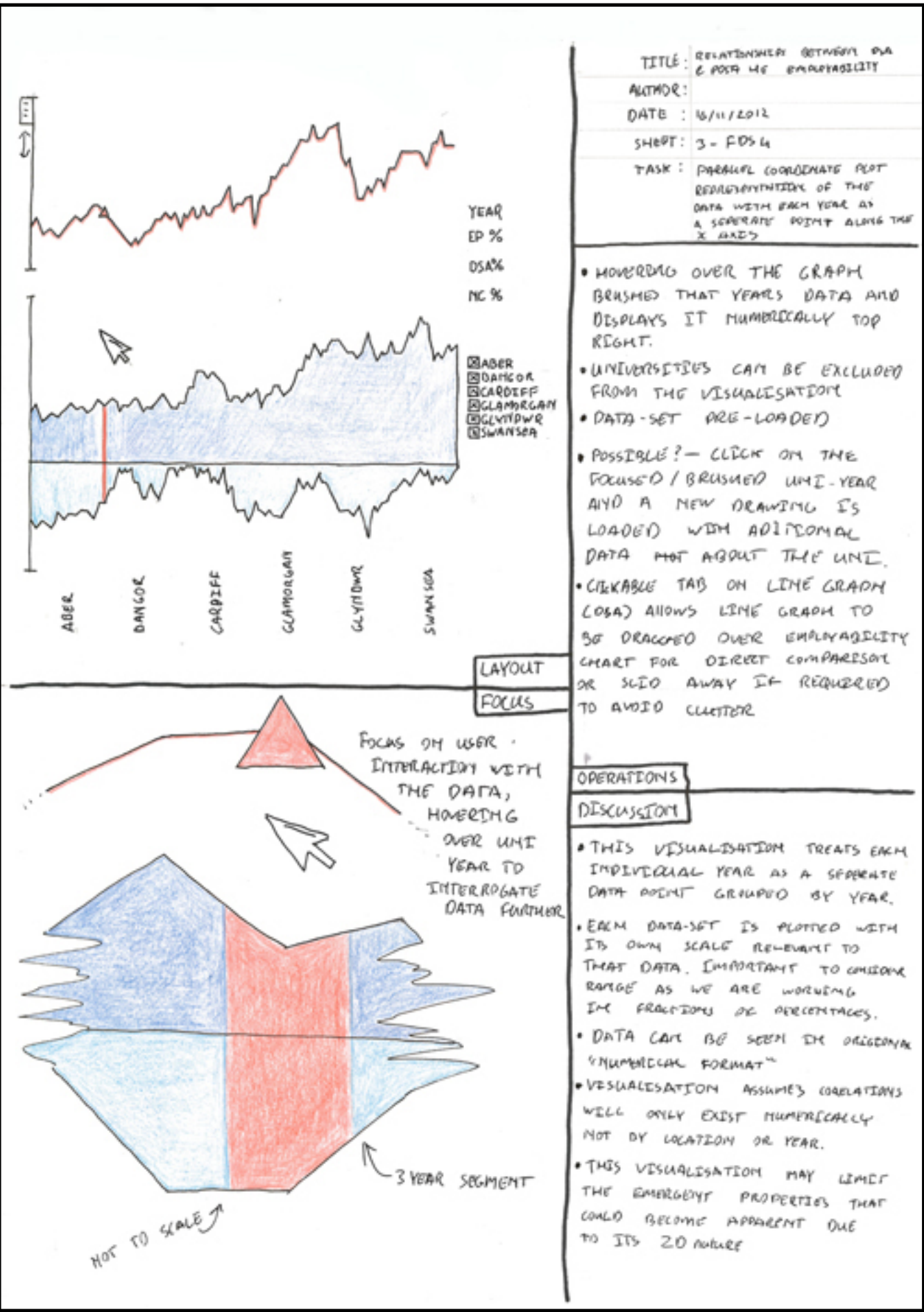
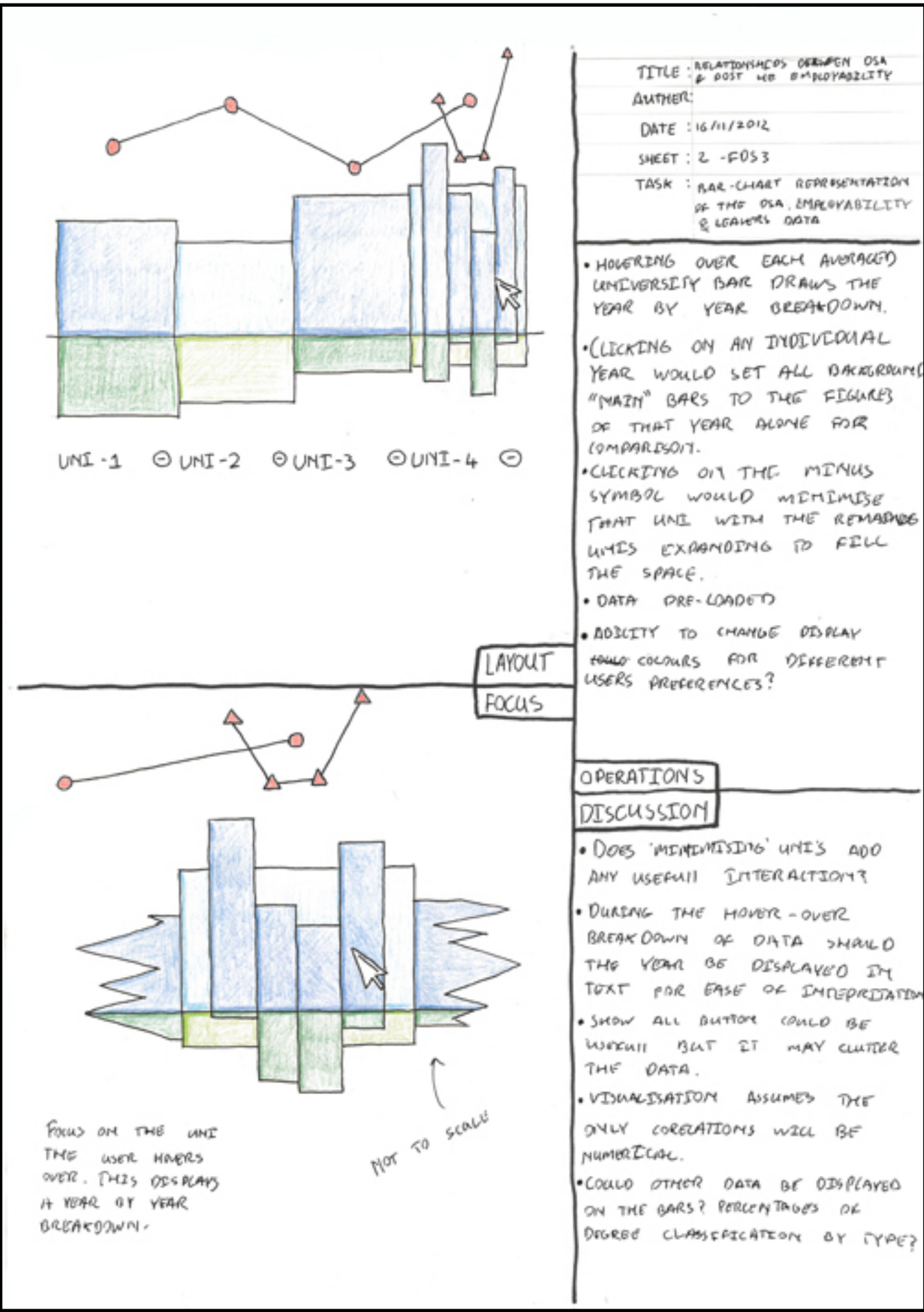
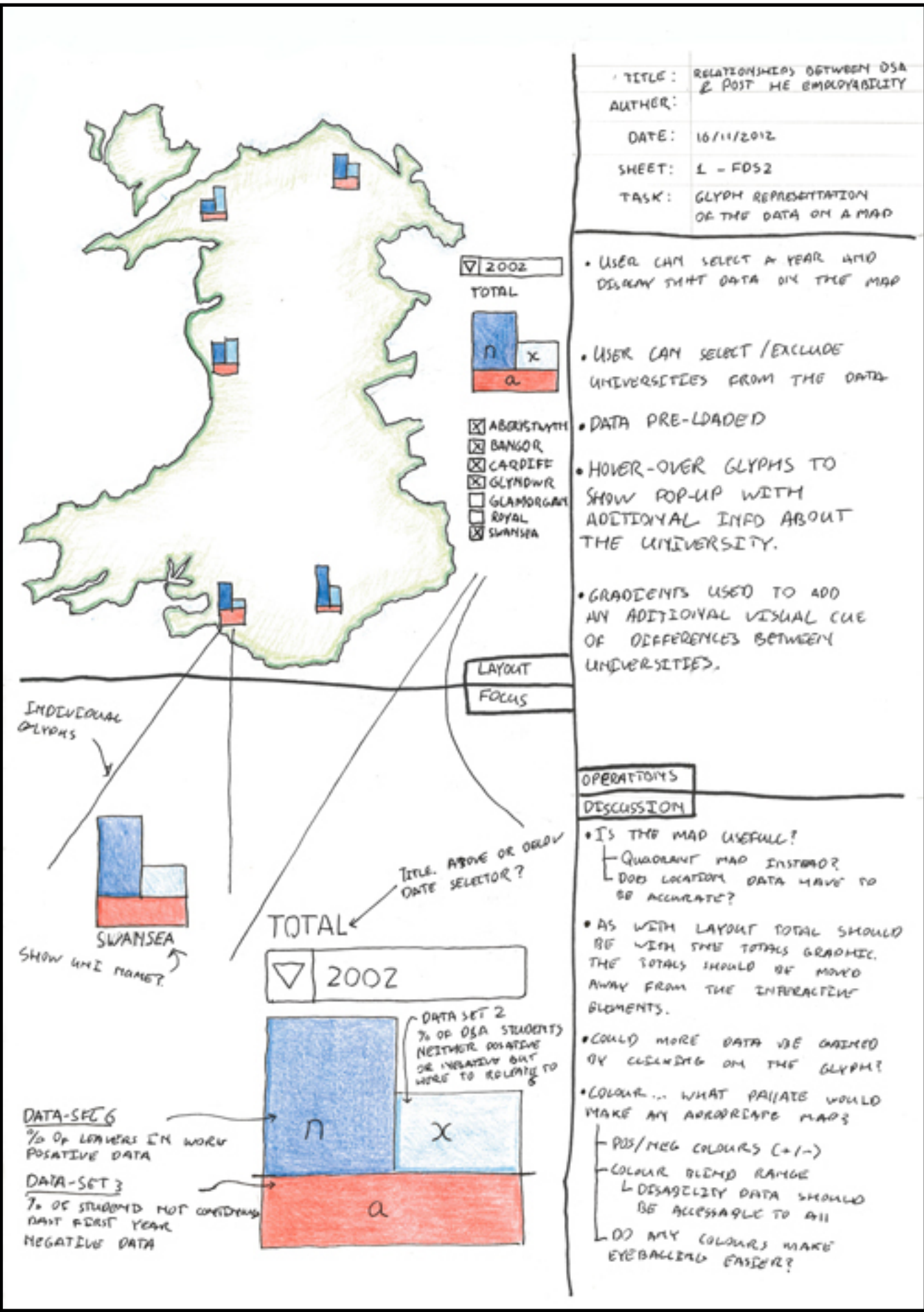
[J. Roberts et al., 2016]

Example: University Access for Disabled Students



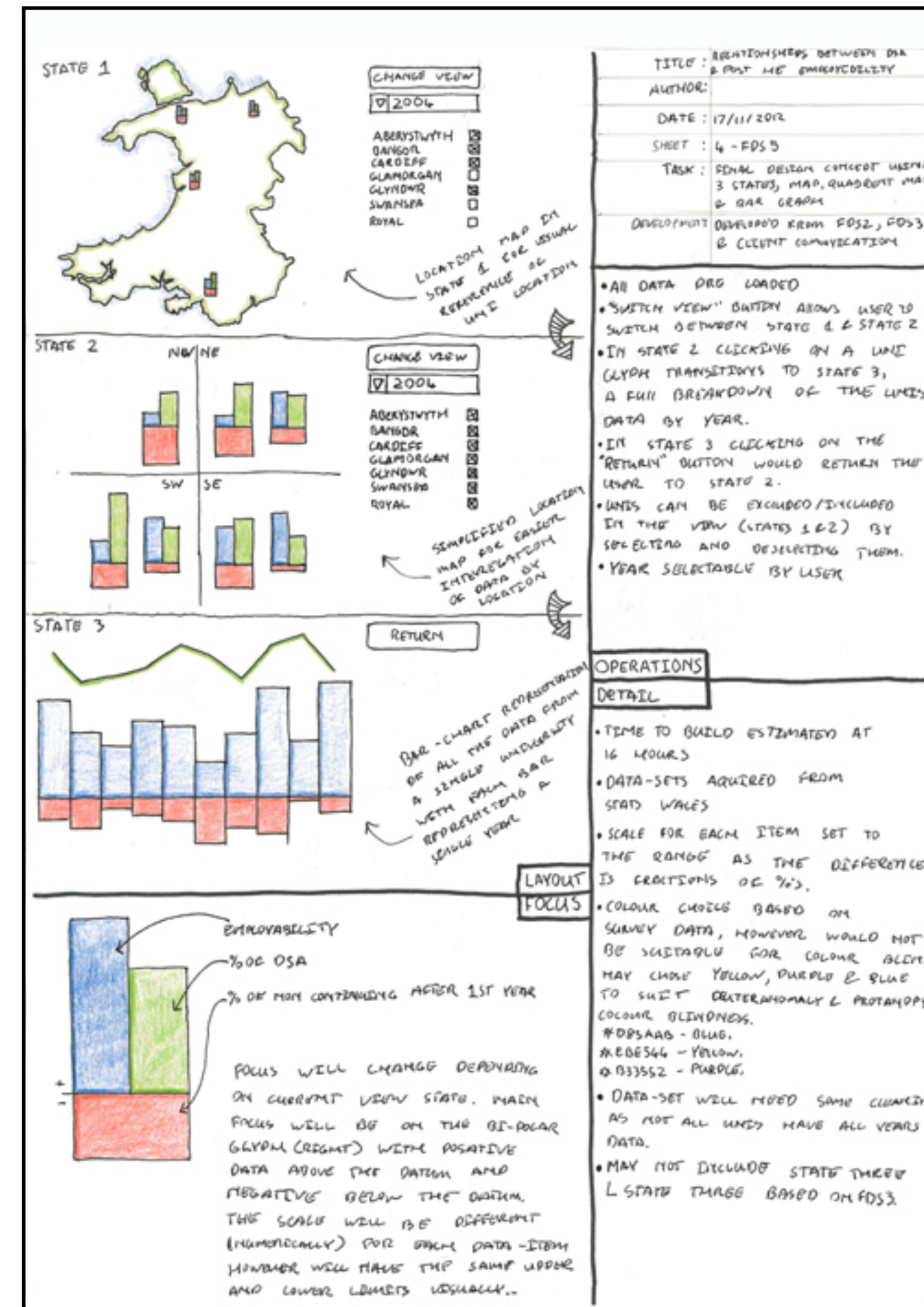
[J. Roberts et al., 2016]

Sheets 2-4



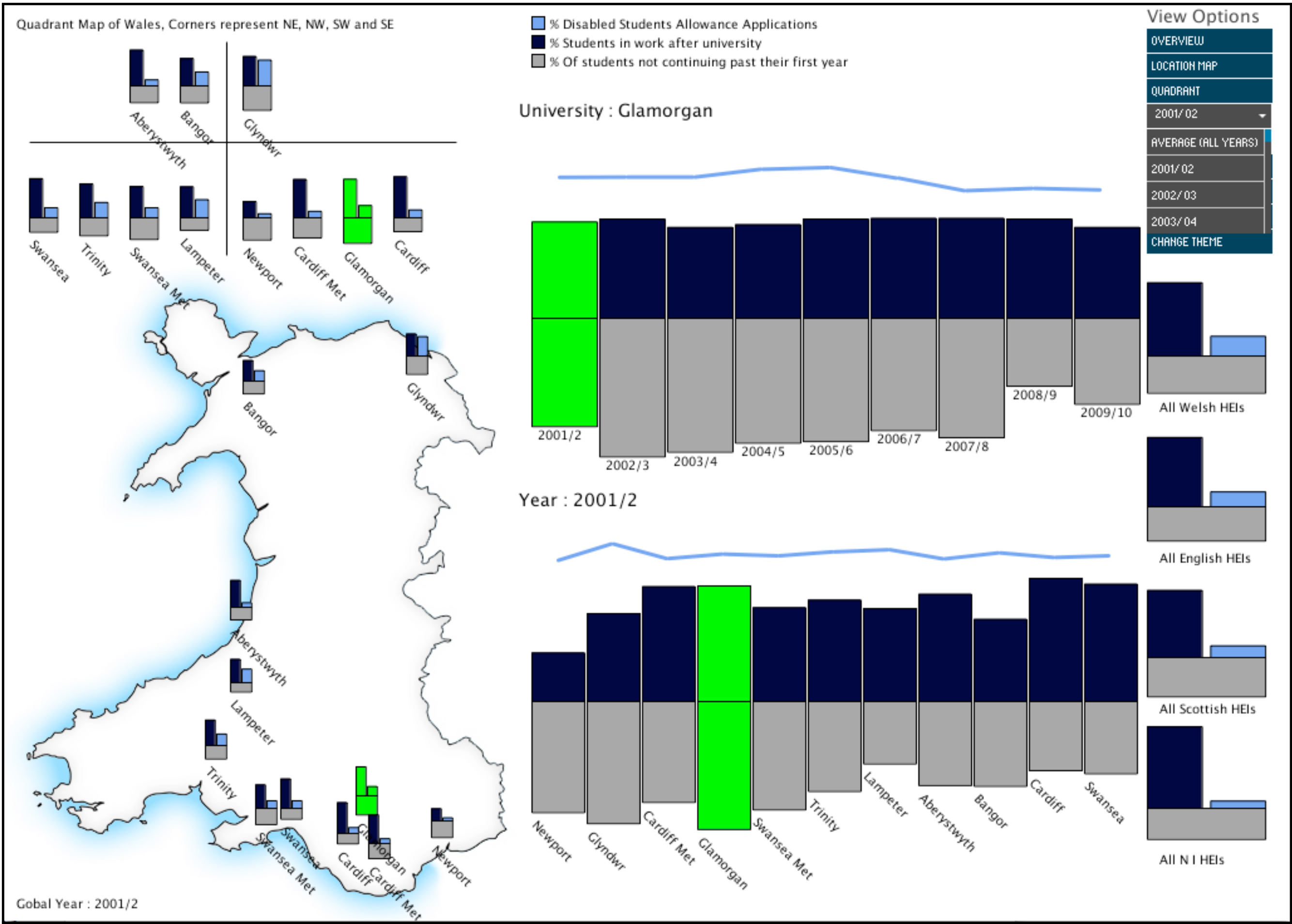
[J. Roberts et al., 2016]

Sheet 5



[J. Roberts et al., 2016]

Prototype



[J. Roberts et al., 2016]