# Programming Principles in Python (CSCI 503/490)

Syntax & Types

Dr. David Koop

(some slides adapted from Dr. Reva Freedman)

#### Administrivia

- Course Web Site
- TA: Sufiyan Abdullah Ghori Mohammed
- Syllabus
  - Plagiarism
  - Accommodations
- Assignments
- Tests: 2 (Feb. 19, Apr. 2) and Final (May 5)
- Course is offered to both undergraduates (CS 490) and graduates (CS 503)
  - Grad students have extra topics, exam questions, assignment tasks

#### Office Hours & Email

- TA office hours will be held in person in TA Offices
  - Tu 9:15am-12:15pm, Th 9:15-11:15am, 3:30-4:30pm
- Prof. Koop's office hours will be held in person in PM 461
  - M: 1:45-3:00pm, W: 10:45am-12:00pm, or by appointment
  - You do not need an appointment to stop by during scheduled office hours,
  - If you wish to meet virtually, please schedule an appointment
  - If you need an appointment, please email me with **details** about what you wish to discuss and times that would work for you
- Many questions can be answered via email. Please consider writing an email before scheduling a meeting.

# Using Python & JupyterLab on Course Server

- https://tiger.cs.niu.edu/jupyter/
- Login with you Z-ID (lowercase z)
- You should have received an email with your password
- Advanced:
  - Can add your own conda environments in your user directory

# Using Python & JupyterLab Locally

- www.anaconda.com/download/
- Consider <u>mamba</u> (faster) and <u>conda-forge</u>
- Anaconda includes JupyterLab
- Use Python 3.12 (may have to install)
- Anaconda Navigator
  - GUI application for managing Python environment
  - Can install packages & start JupyterLab
- Can also use the shell to do this:
  - \$ jupyter lab
  - \$ conda install <pkg name>



# Zen of Python

- Written in 1999 by T. Peters in a message to Python mailing list
- Attempt to channel Guido van Rossum's design principles
- 20 aphorisms, 19 written, 1 left for Guido to complete (never done)
- Archived as PEP 20
- Added as an easter egg to python (import this)
- Much to be deciphered, in no way a legal document
- Jokes embedded
- Commentary by A.-R. Janhangeer

### Explicit Code

- Goes along with complexity
- Bad:

```
def make_complex(*args):
    x, y = args
    return dict(**locals())
```

Good

```
def make_complex(x, y):
    return {'x': x, 'y': y}
```

# Don't Repeat Yourself

- "Two or more, use a for" [Dijkstra]
- Rule of Three: [Roberts]
  - Don't copy-and-paste more than once
  - Refactor into methods
- Repeated code is harder to maintain
- Bad

```
f1 = load_file('f1.dat')
r1 = get_cost(f1)
f2 = load_file('f2.dat')
r2 = get_cost(f2)
f3 = load_file('f3.dat')
r3 = get_cost(f3)
```

#### Good

```
for i in range(1,4):
    f = load_file(f'f{i}.dat')
    r = get_cost(f)
```

### Object-Oriented Programming

- Encapsulation (Cohesion): Put things together than go together
- Abstraction: Hide implementation details (API)
- Inheritance: Reuse existing work
- Polymorphism: Method reuse and strategies for calling and overloading

# Multiple Types of Output

```
[2]: a = 12
                   for i in range(3):
                       print("Some output")
                   plt.bar([1,2,3,4],[20,30,15,40])
                   plt.show()
                   a + 3
                   Some output
stdout
                   Some output
                   Some output
                    40
                    35
                   30
                   25
display
                   20
                   15
                   10
                     0.5 1.0
                                        2.5
                                              3.0 3.5 4.0 4.5
                              1.5
                                    2.0
output
              [3]: 1 / 0
                   ZeroDivisionError
                                                            Traceback (most recent call last)
                   <ipython-input-3-bc757c3fda29> in <module>
----> 1 1 / 0
 stderr
                   ZeroDivisionError: division by zero
```

- Released Tuesday, due Monday, Jan. 27 at 11:59pm
- Goal: Become acquainted with Python using notebooks
- Make sure to follow instructions
  - Name the submitted file a1.ipynb
  - Put your name and z-id in the first cell
  - Label each part of the assignment using markdown
  - Make sure to produce output according to specifications

# Python Variables and Types

- No type declaration necessary
- Variables are names, not memory locations

```
a = 0
a = "abc"
a = 3.14159
```

- Don't worry about types, but think about types
- Strings are a type
- Integers are as big as you want them
- Floats can hold large numbers, too (double-precision)

### Python Strings

- Strings can be delimited by single or double quotes
  - "abc" and 'abc' are exactly the same thing
  - Easier use of quotes in strings: "Joe's" or 'He said "Stop!"'
- Triple quotes allow content to go across lines and preserves linebreaks
  - """This is another string"""
- String concatenation: "abc" + "def"
- Repetition: "abc" \* 3
- Special characters: \n \t like Java/C++

# Python Math and String "Math"

- Standard Operators: +, -, \*, /, %
- Division "does what you want" (new in v3)

```
-5/2 = 2.5
```

- 5 // 2 = 2 # use // for integer division
- Shortcuts: +=, -=, \*=
- No ++, --
- Exponentiation (Power): \*\*
- Order of operations and parentheses: (4 3 1 vs. 4 (3 1))
- "abc" + "def"
- "abc" \* 3

### Comments in Python

- # for single-line comments
  - everything after # is ignored
  - -a = 3 # this is ignored
  - # this is all ignored
- Triple-quoted strings also used for comments (technically, any string can be)
  - A literal string without assignment, etc. is basically a no-op
  - """This is a string, often used as a comment"""
  - """This string has multiple lines"""

#### Identifiers

- A sequence of letters, digits, or underscores, but...
- Also includes unicode "letters", spacing marks, and decimals (e.g. Σ)
- Must begin with a letter or underscore ( )
- Why not a number?

#### Identifiers

- A sequence of letters, digits, or underscores, but...
- Also includes unicode "letters", spacing marks, and decimals (e.g. Σ)
- Must begin with a letter or underscore (\_)
- Why not a number? Ambiguity, 8j is a complex number, 8e27 is a float
- Case sensitive (a is different from A)
- Conventions:
  - Identifiers beginning with an underscore (\_) are reserved for system use
  - Use underscores (a long variable), not camel-case (aLong Variable)
  - Keep identifier names less than 80 characters
- Cannot be reserved words

### Reserved Words and Reassigning builtins

- Some words cannot serve as identifiers (called keywords in Python)
  - import keyword keyword.kwlist
  - ['False', 'None', 'True', 'and', 'as', 'assert', 'async',
     'await', 'break', 'class', 'continue', 'def', 'del',
     'elif', 'else', 'except', 'finally', 'for', 'from',
     'global', 'if', 'import', 'in', 'is', 'lambda', 'nonlocal',
     'not', 'or', 'pass', 'raise', 'return', 'try', 'while',
     'with', 'yield']
  - False = True # SyntaxError
- Some other words (python's builtins) can, but this can cause problems
  - int = 34
    int("12") # TypeError

# Programming Principle: Use Meaningful Identifiers

- Show intention:
  - Bad: var34
  - Good: time difference
- Easy pronunciation: Not egészségedre (perhaps ok if you're Hungarian)
- Simple but technical:
  - Bad: in order list of jobs
  - Good: job queue
- Be consistent:
  - Bad: user list and groups
  - Good: user\_list and group\_list

### Types

- Don't worry about types, but think about types
- Variables can "change types"

```
-a = 0
a = "abc"
a = 3.14159
```

- Actually, the name is being moved to a different value
- You can find out the type of the value stored at a variable v using type (v)
- Some literal types are determined by subtle differences
  - 1 vs 1. (integer vs. float)
  - 1.43 vs 1.43 j (float vs. imaginary)
  - '234' vs b'234' (string vs. byte string)

### Type Conversion

- Python converts integers to floats when types are mixed
  - -1 + 3.4 # evaluates to 4.4 (float)
- Functions can return different types than inputs
  - round (3.9) # evaluates to 4 (int)
- Can do explicit type conversion
  - int(3.9) # evaluates to 3 (int)
  - float(123) # evaluates to 123. (float)
  - int("123") # evaluates to 123 (int)
  - str(123) # evaluates to "123" (string)

### Numeric Precision

- Integers have infinite precision and are as big as you want them
  - 93326215443944152681699238856266700490715968264381621468592 96389521759999322991560894146397615651828625369792082722375 8251185210916864000000000000000000000
- Floats do not have infinite precision but still hold large numbers (double-precision)
  - 9.33262154439441e+157
  - Python keeps 17 significant digits
  - Python by default only prints up to 12 (many times less)
- Python has support for infinite precision (Decimal)
- How might this work; how could you store a floating point number with infinite precision using python?

### Expression Rules

- Involve
  - Literals (1, "abc"),
  - Variables (a, my\_height), and
  - Operators (+, -\*, /, //, \*\*)
- Spaces are irrelevant within an expression
  - a + 34 # ok
- Standard precedence rules
  - Parentheses, exponentiation, mult/div, add/sub
  - Left to right at each level
- Also boolean expressions

- The = operator
- Can assign a literal, another variable, or any expression

```
- a = 34

- b = a

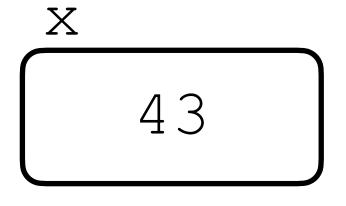
- c = (a + b) ** 2
```

- Cannot use this operator in the middle of an expression, like in C++
- However, Python 3.8 added a new operator (the "walrus") that allows this

 Other languages: set aside memory space for value and give that space a name; space can be updated with a new value

int 
$$x = 42;$$

$$x = x + 1;$$
int  $y = x;$ 

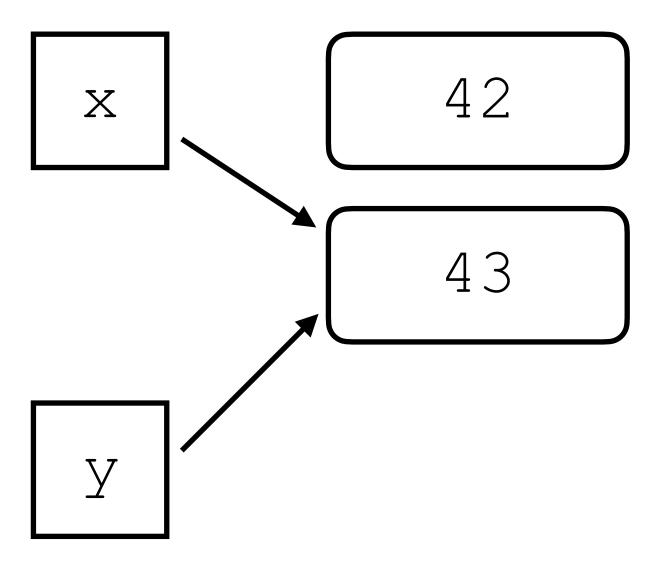


Python variables are actually pointers to objects (names for values)

$$x = 42$$

$$x = x + 1$$

$$y = x$$



# Augmented Assignment

- Shorthand for mutation of a variable's value stored back in the same variable
- i += 1 # same thing as i = i + 1
- +=, -=, \*=, /=, //=, \*\*=
- Python does not have ++ or --

# Simultaneous Assignment

- Feature that doesn't appear in many other languages
- Allows multiple expressions to be assigned to different variables with one assignment

$$-a$$
,  $b = 34 ** 2, 400 / 24$ 

- Commas separate the variables and expressions
- Most useful for swapping variables

$$-a, b = b, a$$

How does this usually work?

# Simultaneous Assignment

• In most languages, this requires another variable

$$-x_old = x$$

$$x = y$$

$$y = x_old$$

- Simultaneous assignment leaves less room for error:
  - -x,y = y,x
- Also useful for unpacking a collection of values:
  - dateStr = "03/08/2014"
    monthStr, dayStr, yearStr = dateStr.split("/")

# Assignment Expressions

- AKA the "walrus" operator :=
- Names a value that can be used but also referenced in the rest of the expression
- (my pi := 3.14159) \* r \*\* 2 + a \*\* 0.5/my pi
- Use cases: if/while statement check than use, comprehensions
- Supported in Python 3.8+

### Assignment Expressions

- Contentious discussion on adding to the language
  - "There should be one-- and preferably only one --obvious way to do it"
  - Leads to different coding styles
- Adopted, and community moving on to best practices