

# Programming Principles in Python (CSCI 503/490)

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## Debugging & Testing

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# Multiple Inheritance

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- Can have a class inherit from two different superclasses
- HybridCar inherits from Car and Hybrid
- Python allows this!
  - `class HybridCar(Car, Hybrid): ...`
- Problem: how is `super()` is defined?
  - Diamond Problem
  - Python use the **method resolution order** (MRO) to determine order of calls
- Method resolution order:
  - `mro()` is a **class** method and **order** of superclasses matters
  - `Square.mro()` # `[__main__.Square, __main__.Rectangle, object]`

# Duck Typing

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- "If it looks like a duck and quacks like a duck, it must be a duck."
- Python "does not look at an object's type to determine if it has the right interface; instead, the method or attribute is simply called or used"
- ```
class Rectangle:  
    def area(self):  
        ...
```
- ```
class Circle:  
    def area(self):  
        ...
```
- It doesn't matter that they don't have a common base class as long as they respond to the methods/attributes we expect: `shape.area()`

# Type Annotations

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- `def area(width : float, height : float) -> float:`  
    `return width * height`
- Type annotations **do not** affect runtime behavior!
  - `area("abc", 3)` # runs, returns "abccabccabc"
- Can also specify types for variables including nested data structures
  - `from typing import List`  
    `names : List[str] = ['Alice', 'Bob']`
- Tools like `mypy` can be used to do static type checking
- Pros & Cons:
  - Good for libraries, help to specify APIs and improve
  - Take additional time, not generally used for scripts

# Dataclasses

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- `namedtuple` and `SimpleNamespace` store data with dot access (`.field`)
- Dataclasses simply boilerplate tasks (constructor, repr, comparison methods)
- Specify type annotations on class attributes, decorator creates class
- Example:
  - ```
from dataclasses import dataclass  
@dataclass  
class Rectangle:  
    width: float  
    height: float  
  
- Rectangle(34, 21) # just works!
```

# Advantages of Exceptions

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- Separate error-handling code from "regular" code
  - Too many potential errors to check
  - Don't have to check even possible error in the code
- Programmer decides when to handle the exceptions
  - Allows propagation of errors up the call stack
  - Errors can be grouped and differentiated

# Try-Except

---

- The `try` statement has the following form:

```
try:  
    <body>  
except <ErrorType>*:  
    <handler>
```

- When Python encounters a `try` statement, it attempts to execute the statements inside the body.
- If there is no error, control passes to the next statement after the `try...except` (unless `else` or `finally` clauses)
- Note: **except** not catch



# Exception Granularity

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- If you catch any exception using a base class near the top of the hierarchy, you may be **masking** code errors
- `try:`  
    `c, d = a / b`  
`except Exception:`  
    `c, d = 0, 0`
- Remember `Exception` catches any exception is an instance of `Exception`
- Catches `TypeError: cannot unpack non-iterable float object`
- Better to have more **granular** (specific) exceptions!
- We don't want to catch the `TypeError` because this is a **programming error** not a runtime error



# Assignment 5

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- Due Today
- Similar Pokémon entry data as A3, but **different** dataset
- The data should be included in the python package
- Scripts, modules, packages
- Command-line program

# Assignment 6

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- Object-Oriented Programming
- Classes to create an online store
  - Operators
  - Representations
  - Exceptions

# Test 2

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- Wednesday, November 5, in class from 9:30-10:45am
- Similar Format to Test 1
- Emphasizes topics covered since Test 1, but still need to know core concepts from the first third of the course

# Exception Locality

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- Generally, want try statement to be specific to a part of the code
- `try:`

```
    with open('missing-file.dat') as f:  
        lines = f.readlines()  
    with open('output-file.dat', 'w') as fout:  
        fout.write("Testing")  
except OSError:  
    print("An error occurred processing files.")
```
- We don't know whether reading failed or writing failed
- Maybe that is ok, but having multiple try-except clauses might help

[Deitel & Deitel]

# Exception Locality

---

- `try:`  
    `fname = 'missing-file.dat'`  
    `with open(fname) as f:`  
        `lines = f.readlines()`  
`except OSError:`  
    `print(f"An error occurred reading {fname}")`  
`try:`  
    `out_fname = 'output-file.dat'`  
    `with open('output-file.dat', 'w') as fout:`  
        `fout.write("Testing")`  
`except OSError:`  
    `print(f"An error occurred writing {out_fname}")`

# Multiple Except Clauses

---

- May also be able to address with **multiple** except clauses:
- `try:`

```
    fname = 'missing-file.dat'  
    with open(fname) as f:  
        lines = f.readlines()  
    out_fname = 'output-file.dat'  
    with open('output-file.dat', 'w') as fout:  
        fout.write("Testing")  
except FileNotFoundError:  
    print(f"File {fname} does not exist")  
except PermissionError:  
    print(f"Cannot write to {out_fname}")
```
- However, other `OSError` problems (disk full, etc.) won't be caught

# Multiple Except Clauses

---

- Function like an if/elif sequence
- Checked in order so put more granular exceptions earlier!
- `try:`

```
    fname = 'missing-file.dat'
    with open(fname) as f:
        lines = f.readlines()
    out_fname = 'output-file.dat'
    with open('output-file.dat', 'w') as fout:
        fout.write("Testing")
except FileNotFoundError:
    print(f"File {fname} does not exist")
except OSError:
    print("An error occurred processing files")
```



# Multiple Except Clauses

---

- Function like an if/elif sequence
- Checked in order so put more granular exceptions **earlier!**
- `try:`

```
    fname = 'missing-file.dat'
    with open(fname) as f:
        lines = f.readlines()
    out_fname = 'output-file.dat'
    with open('output-file.dat', 'w') as fout:
        fout.write("Testing")
except OSError:
    print("An error occurred processing files")
except FileNotFoundError:
    print(f"File {fname} does not exist")
```

# Multiple Except Clauses

- Function like an if/elif sequence
- Checked in order so put more granular exceptions **earlier!**
- try:

```
fname = 'missing-file.dat'
with open(fname) as f:
    lines = f.readlines()
out_fname = 'output-file.dat'
with open('output-file.dat', 'w') as fout:
    fout.write("Testing")
```

```
except OSError:
    print("An error occurred processing files")
except FileNotFoundError:
    print(f"File {fname} does not exist")
```

# Bare Except

---

- The bare except clause acts as a catch-all (elif any other exception)

- `try:`

```
    fname = 'missing-file.dat'
    with open(fname) as f:
        lines = f.readlines()
    out_fname = 'output-file.dat'
    with open('output-file.dat', 'w') as fout:
        fout.write("Testing")
```

```
except FileNotFoundError:
```

```
    print(f"File {fname} does not exist")
```

```
except OSError:
```

```
    print("An error occurred processing files")
```

```
except:
```

```
    print("Any other error goes here")
```

# Handling Multiple Exceptions at Once

---

- Can process multiple exceptions with one clause, use **tuple** of classes
- Allows some specificity but without repeating

- `try:`

```
    fname = 'missing-file.dat'
    with open(fname) as f:
        lines = f.readlines()
    out_fname = 'output-file.dat'
    with open('output-file.dat', 'w') as fout:
        fout.write("Testing")
```

```
except (FileNotFoundError, PermissionError):
    print("An error occurred processing files")
```

# Exception Objects

---

- Exceptions themselves are a type of object.
- If you follow the error type with an identifier in an except clause, Python will assign that identifier the actual exception object.
- Sometimes exceptions encode information that is useful for handling

- `try:`

```
    fname = 'missing-file.dat'
    with open(fname) as f:
        lines = f.readlines()
    out_fname = 'output-file.dat'
    with open('output-file.dat', 'w') as fout:
        fout.write("Testing")
except OSError as e:
    print(e.errno, e.filename, e)
```

# Else Clause

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- Code that executes if no exception occurs
- ```
b = 3
a = 2
try:
    c = b / a
except ZeroDivisionError:
    print("Division failed")
    c = 0
else:
    print("Division successful:", c)
```

# Finally

---

- Code that always runs, **regardless** of whether there is an exception

- ```
b = 3
a = 0
try:
    c = b / a
except ZeroDivisionError:
    print("Division failed")
    c = 0
finally:
    print("This always runs")
```



# Finally

---

- Code that always runs, **regardless** of whether there is an exception
- ...even if the exception isn't handled!
- ```
b = 3  
a = 0  
try:  
    c = b / a  
finally:  
    print("This always runs, even if we crash")
```
- Remember that context managers (e.g. for files) have built-in cleanup clauses

# Nesting

---

- You can nest try-except clauses inside of except clauses, too.
- Example: perhaps a file load could fail so you want to try an alternative location but want to know if that fails, too.
- Can even do this in a `finally` clause:
- ```
try:
    c = b / a
finally:
    try:
        print("This always runs", 3/0)
    except ZeroDivisionError:
        print("It is silly to only catch this exception")
```

# Raising Exceptions

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- Create an exception and raise it using the `raise` keyword
- Pass a string that provides some detail
- Example: `raise Exception("This did not work correctly")`
- Try to find a exception class:
  - `ValueError`: if an argument doesn't fit the function's expectations
  - `NotImplementedError`: if a method isn't implemented (e.g. abstract cls)
- Be specific in the error message, state actual values
- Can also subclass from existing exception class, but check if existing exception works first
- Some packages create their own base exception class (`RequestException`)

# Re-raising and Raising From

---

- Sometimes, we want to detect an exception but also pass it along

- `try:`

```
    c = b / a
except ZeroDivisionError:
    print("Division failed")
    raise
```

- Raising from allows exception to show specific chain of issues

- `try:`

```
    c = b / a
except ZeroDivisionError as e:
    print("Division failed")
    raise ValueError("a cannot be zero") from e
```

- Usually unnecessary because Python does the right thing here (shows chain)

# Making Sense of Exceptions

- When code (e.g. a cell) crashes, read the traceback:
- `ZeroDivisionError`                      Traceback (most recent call last)  
    `<ipython-input-58-488e97ad7d74> in <module>`  
        4            `return divide(a+b, a-b)`  
        5    `for i in range(4):`  
----> 6            `process(3, i)`  
    `<ipython-input-58-488e97ad7d74> in process(a, b)`  
        3            `return c / d`  
----> 4            `return divide(a+b, a-b)`  
        5    `for i in range(4):`  
    `<ipython-input-58-488e97ad7d74> in divide(c, d)`  
        2            `def divide(c, d):`  
----> 3            `return c / d`  
        4            `return divide(a+b, a-b)`  
    `ZeroDivisionError: division by zero`

# Making Sense of Exceptions

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- Start at the bottom: last line is the exception message
- Nesting goes outside-in: innermost scope is last, outermost scope is first
- Arrows point to the line of code that caused errors at each scope
- Surrounding lines give context



# Making Sense of Exceptions

---

- Sometimes, exception handling can mask actual issue!
- ```
def process(a, b):  
    ...  
    for i in range(4):  
        try:  
            process(3, i)  
        except ZeroDivisionError:  
            raise Exception(f"Cannot process i={i}") from None
```
- ```
Exception                                Traceback (most recent call last)  
<ipython-input-60-6d0289010945> in <module>  
      7         process(3, i)  
      8     except ZeroDivisionError:  
----> 9         raise Exception(f"Cannot process i={i}") from None  
Exception: Cannot process i=3
```
- Usually, Python includes inner exception (`from None` stops the chain)



# Making Sense of Exceptions

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- Probably the **worst** thing is to **ignore** all exceptions:

- ```
def process(a, b):
```

```
    ...
```

```
    result = []
```

```
    for i in range(6):
```

```
        try:
```

```
            result.append(process(3, i))
```

```
        except:
```

```
            pass
```

- This may seem like the easy way out, don't have to worry about errors, but can mask major issues in the code!
- Be specific (granularity), try to handle cases when something goes wrong, crash **gracefully** if it is an unexpected error

# Python 3.11: Fine-Grained Error Locations

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- Code is faster (10-60% faster than 3.10, 25% average on benchmark)
- Debugging: Errors can show more specific locations
- Old Error:
  - Traceback (most recent call last):  
File "distance.py", line 11, in <module>  
print(manhattan\_distance(p1, p2))  
File "distance.py", line 6, in manhattan\_distance  
return abs(pt\_1.x - pt\_2.x) + abs(pt\_1.y - pt\_2.y)  
AttributeError: 'NoneType' object has no attribute 'x'

# Python 3.11: Fine-Grained Error Locations

---

- New Error:

- Traceback (most recent call last):

- File "distance.py", line 11, in <module>

- print(manhattan\_distance(p1, p2))

- ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

- File "distance.py", line 6, in manhattan\_distance

- return abs(pt\_1.x - pt\_2.x) + abs(pt\_1.y - pt\_2.y)

- ^^^^^^

- AttributeError: 'NoneType' object has no attribute 'x'

# Python 3.11: Fine-Grained Error Locations

---

- Traceback (most recent call last):  
File "query.py", line 37, in <module>  
    magic\_arithmetic('foo')  
File "query.py", line 18, in magic\_arithmetic  
    return add\_counts(x) / 25  
            ^^^^^^^^^^^^  
  
File "query.py", line 24, in add\_counts  
    return 25 + query\_user(user1) + query\_user(user2)  
            ^^^^^^^^^^^^^^^^^^^^  
  
File "query.py", line 32, in query\_user  
    return count(db, response['a']['b']['c']['user'])  
  ^^^^^^  
  
TypeError: 'NoneType' object is not subscriptable

How do you debug code?

# Debugging

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- print statements
- logging library
- pdb
- Extensions for IDEs (e.g. PyCharm)
- JupyterLab Debugger Support

# Print Statements

---

- Just print the values or other information about identifiers:
- ```
def my_function(a, b):  
    print(a, b)  
    print(b - a == 0)  
    return a + b
```
- Note that we need to remember what is being printed
- Can add this to print call, or use f-strings with trailing = which causes the name and value of the variable to be printed
- ```
def my_function(a, b):  
    print(f"{a=} {b=} {b - a == 0}")  
    return a + b
```



# Print Problems

---

- Have to uncomment/comment
- Have to remember to get rid of (or comment out) debugging statements when publishing code
- Print can dump a lot of text (slows down notebooks)
- Can try to be smarter:
  - `if i % 100 == 0:`  
    `print(i, f"{current_output=} ")`
  - `do_print = value == 42`  
    `if do_print:`  
        `print(f"{a=} {current_output=} ")`

# Logging Library

---

- Allows different levels of output (e.g. DEBUG, INFO, WARNING, ERROR, CRITICAL)
- Can output to a file as well as stdout/stderr
- Can configure to suppress certain levels or filter messages
- ```
import logging
def my_function(a,b):
    logging.debug(f"{a=} {b=} {b-a == 0}")
    return a + b
my_function(3, 5)
```
- This doesn't work in notebooks...

# Logging Library

---

- Need to set default level (e.g. DEBUG)
- For notebooks, best to define own logger and set level
- ```
import logging
logger = logging.Logger('my-logger')
logger.setLevel(logging.DEBUG)
def my_function(a,b):
    logger.debug(f"{a=} {b=} {b-a == 0}")
    return a + b
my_function(3, 5)
```
- Prints on stderr, can set to stdout via:
- ```
import sys
logging.basicConfig(stream=sys.stdout, level=logging.DEBUG)
```

# Python Debugger (pdb)

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- Debuggers offer the ability to inspect and interact with code as it is running
  - Define breakpoints as places to stop code and enter the debugger
  - Commands to inspect variables and step through code
  - Different types of steps (into, over, continue)
  - Can have multiple breakpoints in a piece of code
- There are a number of debuggers like those built into IDEs (e.g. PyCharm)
- pdb is standard Python, also an ipdb variant for IPython/notebooks

# Python Debugger

---

- Post-mortem inspection:
  - In the notebook, use `%debug` in a new cell to inspect at the line that raised the exception
    - Can have this happen all the time using `%pdb` magic
    - Brings up a new panel that allows debugging interactions
  - In a script, run the script using `pdb`:
    - `python -m pdb my_script.py`

# Python Debugger

- Breakpoints
  - To set a breakpoint, simply add a `breakpoint()` call in the code
  - Before Python 3.7, this required `import pdb; pdb.set_trace()`
  - Run the cell/script as normal and pdb will start when it hits the breakpoint

```
> <ipython-input-1-792bb5fe2598>(3)divide()  
1 def process(a, b):  
2     def divide(c, d):  
----> 3         return c / d  
4     return divide(a+b, a-b)  
5 result = []
```

```
ipdb> 
```



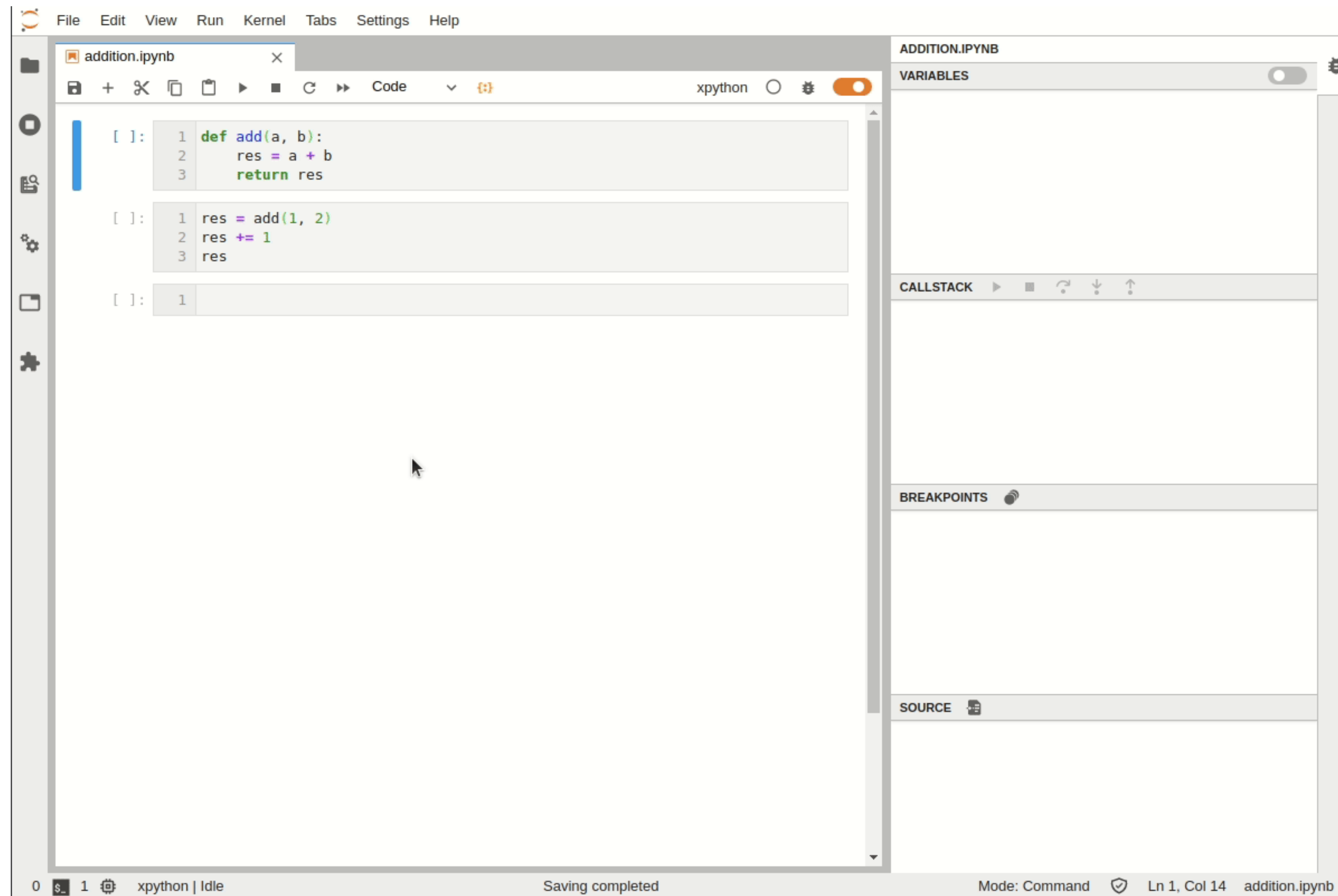
# Python Debugger Commands

---

- `p` [print expressions]: Print expressions, comma separated
- `n` [step over]: continue until next line in **current function**
- `s` [step into]: stop at next line of code (same function or one being called)
- `c` [continue]: continue execution until next breakpoint
- `l` [list code]: list source code (ipdb does this already), also `ll` (fewer lines)
- `b` [breakpoints]: list or set new breakpoint (with line number)
- `w` [print stack trace]: Prints the stack (like what notebook shows during traceback), `u` and `d` commands move up/down the stack
- `q` [quit]: quit
- `h` [help]: help (there are many other commands)



# Jupyter Debugging Support



# Jupyter Debugging Support

