

Programming Principles in Python (CSCI 503/490)

Introduction

Dr. David Koop

Python Experience?

Programming Principles?

Why Python?

Productivity

Libraries, Libraries, Libraries

What about speed?

Why Principles?

Administrivia

- Course Web Site
- TA: Sufiyan Abdullah Ghorl Mohammed
- Syllabus
 - Academic Integrity
 - Accommodations
- Assignments
- Tests: 2 (Oct. 1, Nov. 5) and Final (Dec. 10)
- Course is offered to both undergraduates (CS 490) and graduates (CS 503)
 - Grad students have extra topics, exam questions, assignment tasks

Academic Integrity

- **Do not cheat!**
- You will receive a **zero** for any assignment/exam/etc. where cheating has occurred
- You will **fail** the course if you cheat more than once
- Misconduct is **reported** through the university's system
- You **may** discuss problems and approaches with other students
- You **may not** copy or transcribe code from another source
- **Do not** use artificial intelligence solutions to write code

Schedule

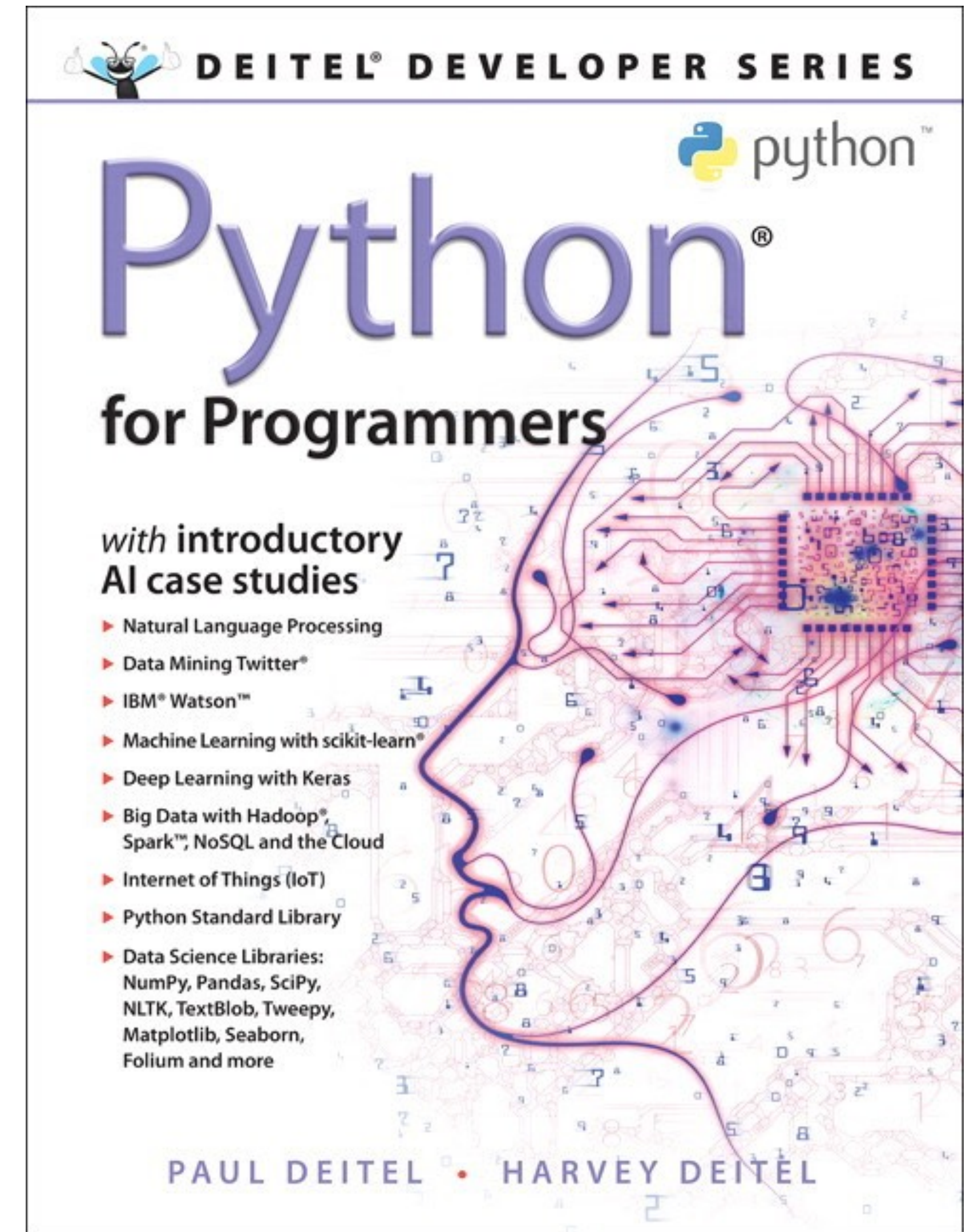
- Lectures are 9:30-10:45am MW in PM 103
 - Better for learning if you are engaged
 - **Ask questions**
 - Please advise me of any issues
 - Short quizzes may be given at the beginning of class
- Any changes will be announced as soon as possible
- Slides will be posted to the course website

Office Hours & Email

- TA office hours will be held in person in TA Offices
 - Schedule TBD, likely TuTh
- Prof. Koop's office hours will be held in person in PM 461
 - M: 1:45-3:00pm, W: 10:45am-12:00pm, or by appointment
 - You do not need an appointment to stop by during scheduled office hours,
 - If you wish to meet virtually, please schedule an appointment
 - If you need an appointment, please email me with **details** about what you wish to discuss and times that would work for you
- Many questions can be answered via email. **Please consider writing an email before scheduling a meeting.**

Course Material

- Textbook:
 - Recommended: Python for Programmers
 - Good overview + data science examples
- Many other resources are available:
 - <https://wiki.python.org/moin/BeginnersGuide>
 - <https://wiki.python.org/moin/IntroductoryBooks>
 - <http://www.pythontutor.com>
 - <https://www.python-course.eu>
 - <https://software-carpentry.org/lessons/>



Course Material

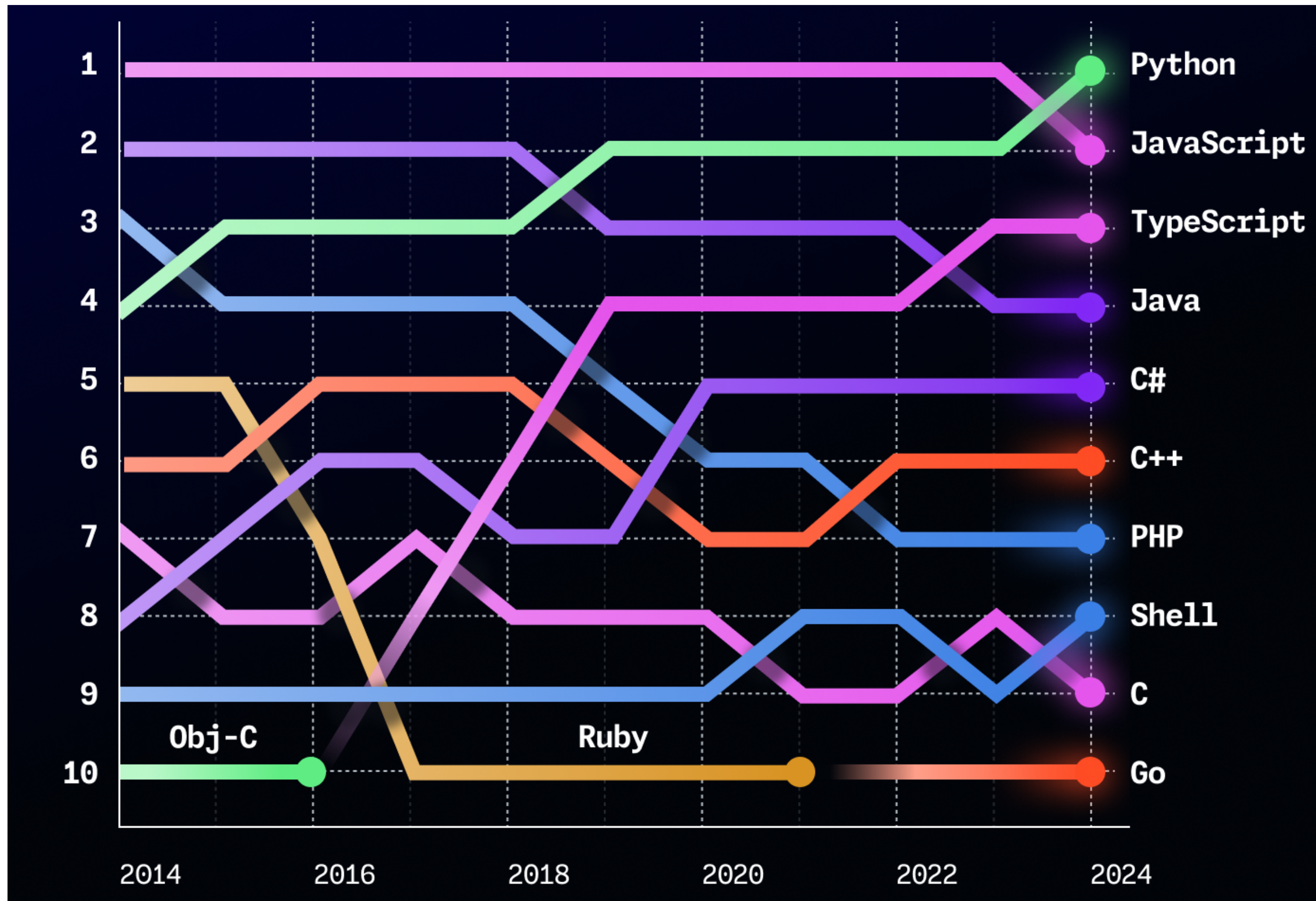


- Software:
 - Anaconda Python Distribution (<https://www.anaconda.com/download>): makes installing python packages easier
 - Jupyter Notebook: Web-based interface for interactively writing & executing Python code
 - JupyterLab: An updated web-based interface that includes the notebook and other cool features
 - JupyterHub: Access everything through a server

Python

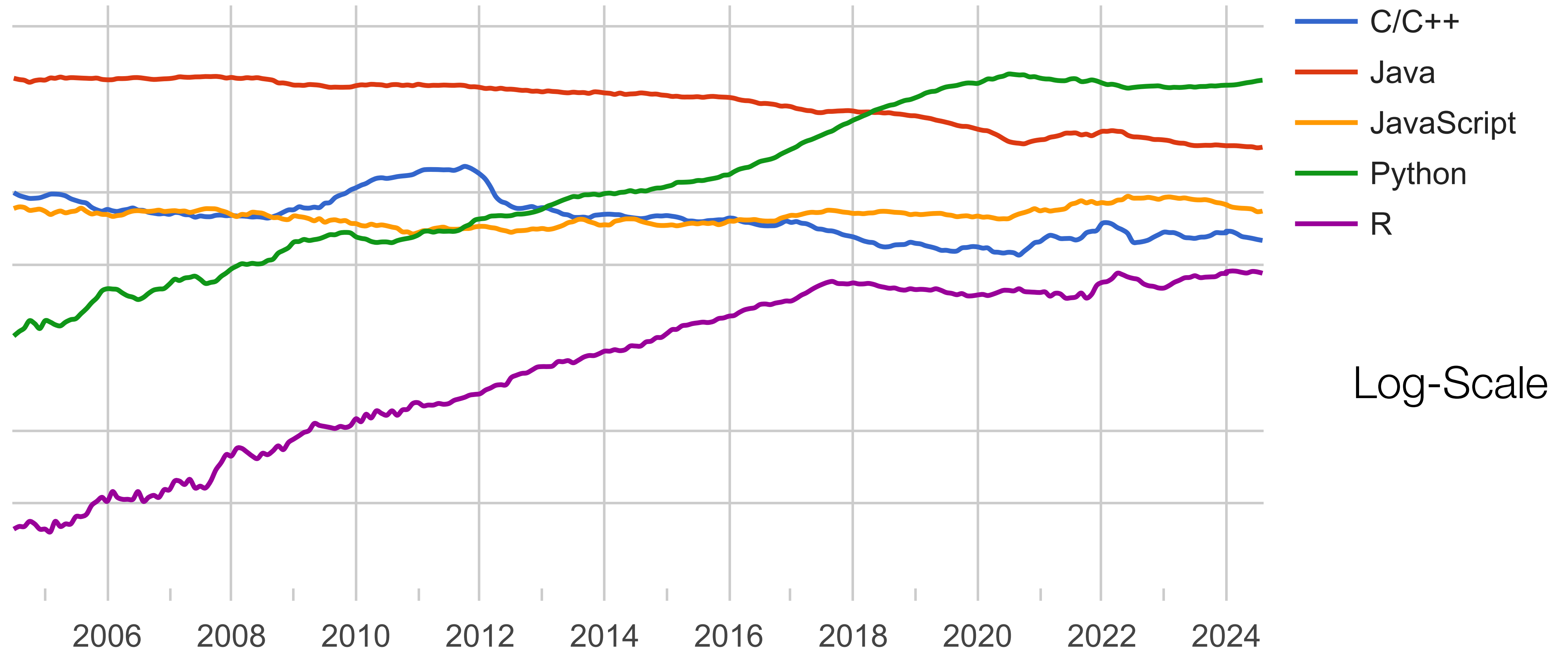
- Started in December 1989 by Guido van Rossum
- “Python has surpassed Java as the top language used to introduce U.S. students to programming...” ([ComputerWorld](#), 2014)
- Python is also a top language for data science
- High-level, interpreted language
- Supports multiple paradigms (OOP, procedural, functional)
- Help programmers write **readable** code, use less code to do more
- Lots of libraries for python
- Designed to be extensible, easy to wrap code from other languages like C/C++
- Open-source with a large, passionate community

Python the #1 Programming Language in 2024



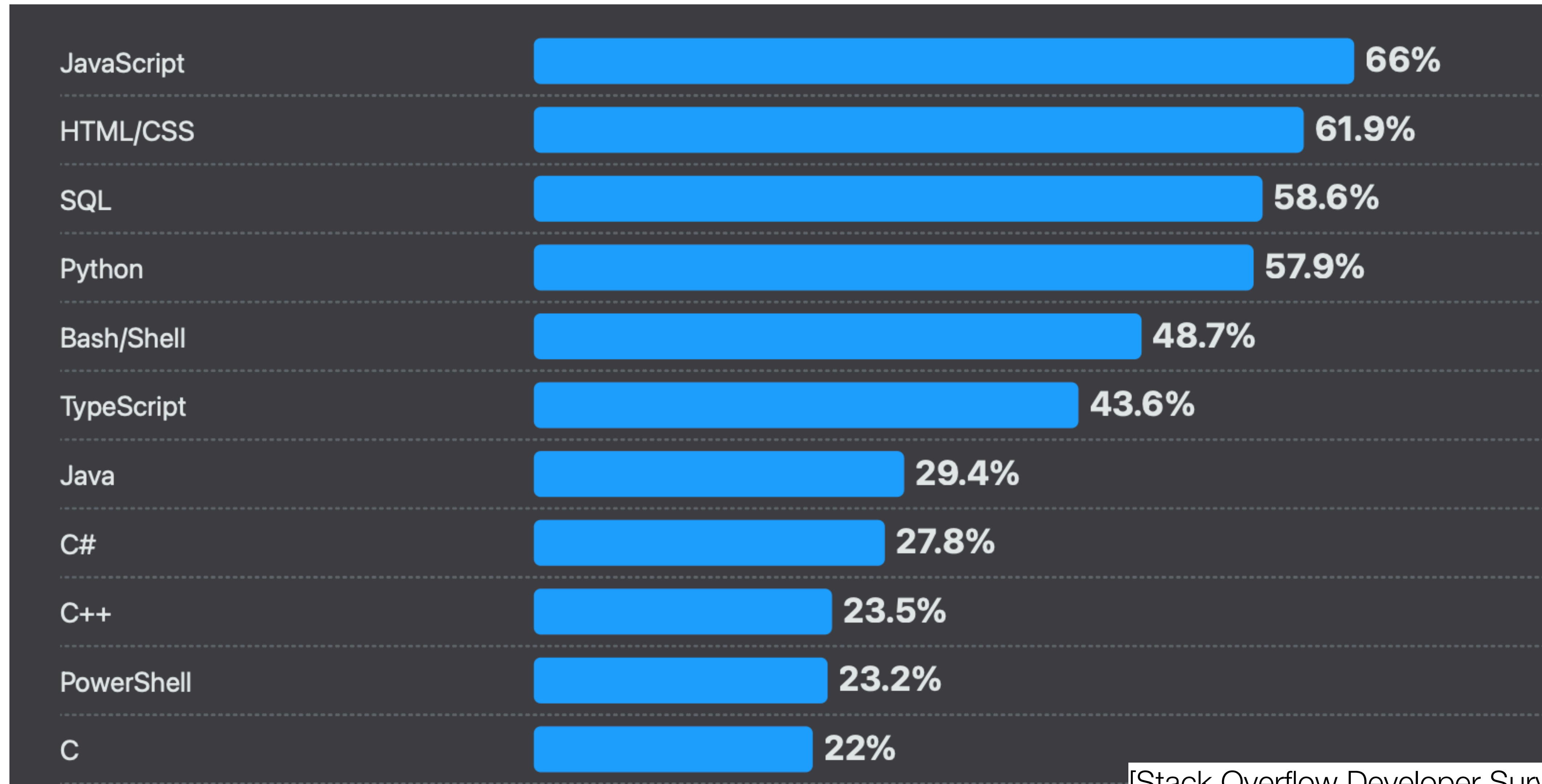
[GitHub]

Even Wider Gap in Google Tutorial Searches



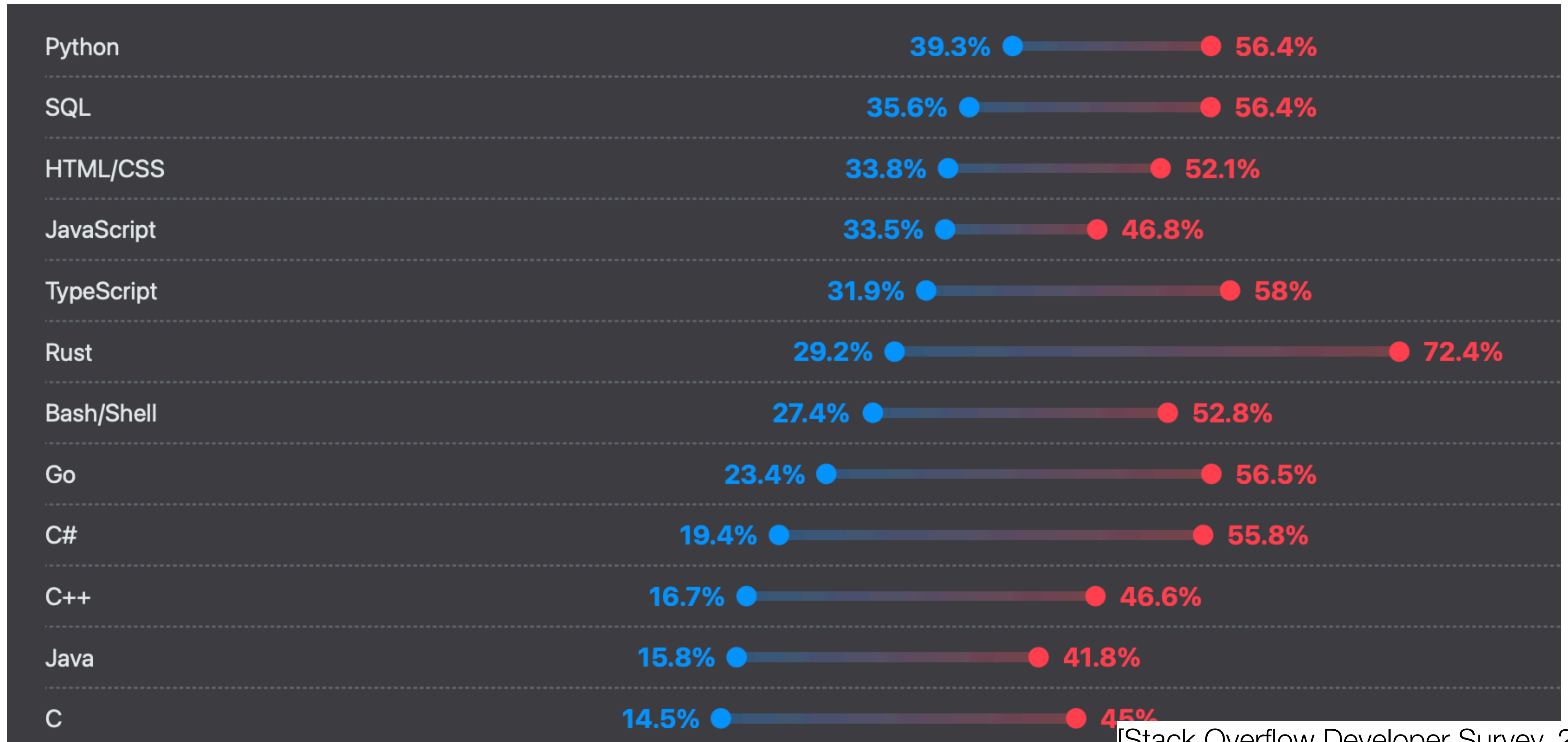
[Popularity of Programming Language]

StackOverflow Language Usage



[Stack Overflow Developer Survey, 2025]

StackOverflow Admired and Desired



[Stack Overflow Developer Survey, 2025]

Modes of Computation

- Python is **interpreted**: you can run one line at a time without compiling
- Interpreter in the Shell
 - Execute line by line
 - Hard to structure loops
 - Usually execute whole files (called scripts) and edit those files
- Notebook
 - Richer results (e.g. images, tables)
 - Can more easily edit past code
 - Re-execute any cell, whenever

Python Differences

- Dynamic Typing
 - A variable does not have a fixed type
 - Example: `a = 1; a = "abc"`
- Indentation
 - Braces define blocks in Java, good style is to indent but not required
 - Indentation is critical in Python

```
z = 20
if x > 0:
    if y > 0:
        z = 100
else:
    z = 10
```


JupyterLab and Jupyter Notebooks

The screenshot displays the JupyterLab environment. On the left, a sidebar shows a file browser with a list of files: Data.ipynb, Fasta.ipynb, Julia.ipynb, Lorenz.ipynb (selected), R.ipynb, iris.csv, lightning.json, and lorenz.py. The main area is divided into three panes. The top pane shows the 'Lorenz.ipynb' notebook with a text cell explaining the Lorenz system of differential equations:

$$\begin{aligned}\dot{x} &= \sigma(y - x) \\ \dot{y} &= \rho x - y - xz \\ \dot{z} &= -\beta z + xy\end{aligned}$$

Below this, a code cell contains the following Python code:

```
In [4]: from lorenz import solve_lorenz
t, x_t = solve_lorenz(N=10)
```

The bottom-left pane shows the 'Output View' with three sliders for parameters: sigma (10.00), beta (2.67), and rho (28.00). Below the sliders is a 3D plot of the Lorenz attractor, showing its characteristic butterfly shape with multiple colored trajectories.

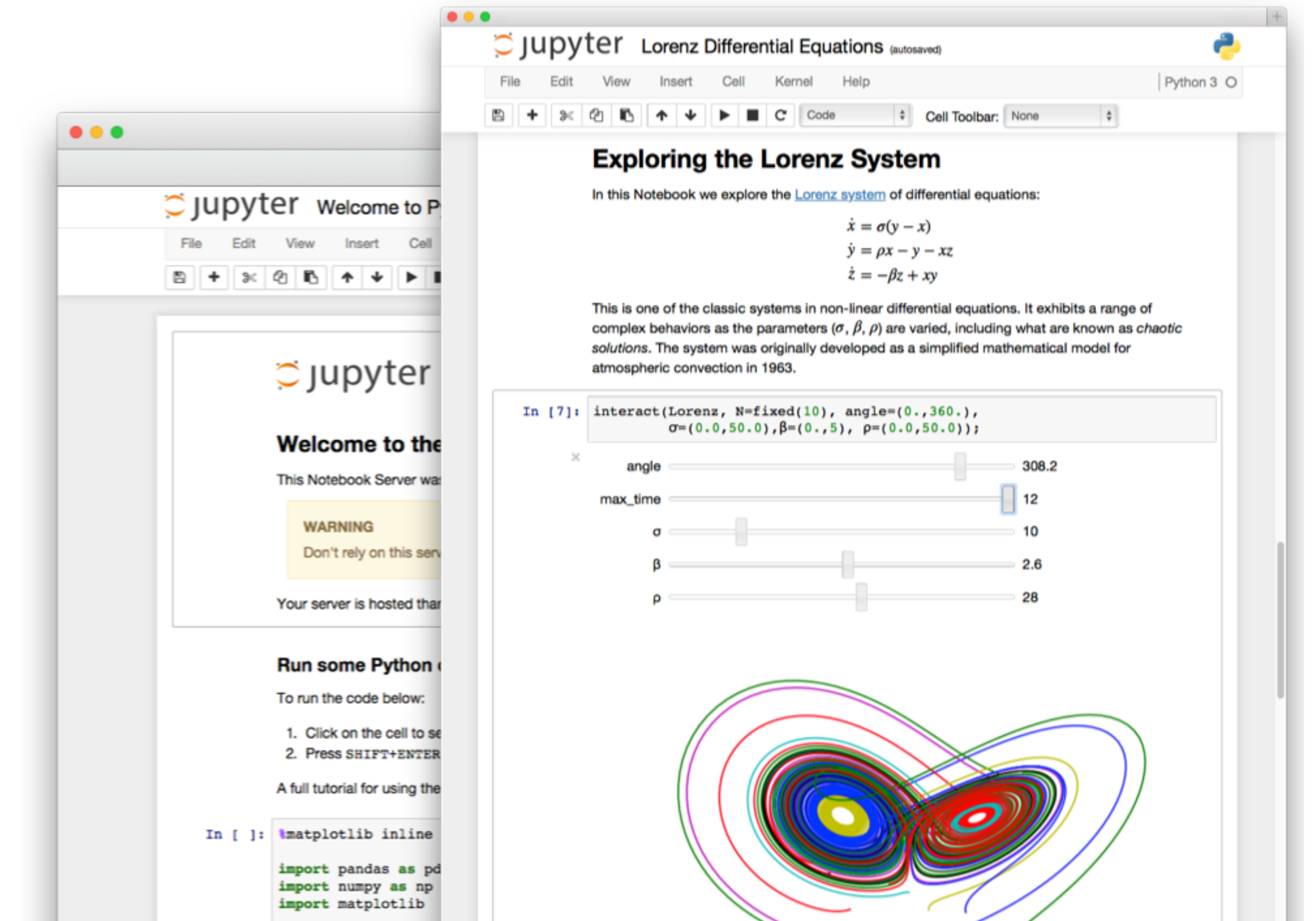
The bottom-right pane shows the 'lorenz.py' file with the following code:

```
9 def solve_lorenz(N=10, max_time=4.0, sigma=10.0, beta=8./3, rho=28.0):
10     """Plot a solution to the Lorenz differential equations."""
11     fig = plt.figure()
12     ax = fig.add_axes([0, 0, 1, 1], projection='3d')
13     ax.axis('off')
14
15     # prepare the axes limits
16     ax.set_xlim((-25, 25))
17     ax.set_ylim((-35, 35))
18     ax.set_zlim((5, 55))
19
20     def lorenz_deriv(x_y_z, t0, sigma=sigma, beta=beta, rho=rho):
21         """Compute the time-derivative of a Lorenz system."""
22         x, y, z = x_y_z
23         return [sigma * (y - x), x * (rho - z) - y, x * y - beta * z]
24
25     # Choose random starting points, uniformly distributed from -15 to 15
26     np.random.seed(1)
27     x0 = -15 + 30 * np.random.random((N, 3))
28
```

[JupyterLab Documentation]

Jupyter Notebooks

- Display rich representations and text
- Uses Web technology
- Cell-based
- Built-in editor
- GitHub displays notebooks



[Jupyter]

Jupyter Notebooks



- An interactive programming environment
- Runs in your web browser
- Displays results (even interactive maps) inline
- Originally designed for Python
- Supports other languages, too
- You decide how to divide code into executable cells
- Shift+Enter (or the "play" button) to execute a cell

JupyterLab Notebooks

- Starts with a directory view
- Create new notebooks using the Launcher (+ icon on the left)
 - New notebooks have the name "Untitled"
 - File → Rename Notebook... (or right-click) to change the name
- Save a notebook using the command under the File menu
- Shutting down the notebook requires quitting the kernel
 - Web browser is **interface** to display code and results
 - **Kernel** runs the code: may see messages in a console/terminal window
 - Closing the browser window does not stop Jupyter
 - Use File → Hub Control Panel → Stop My Server to reset on tiger

JupyterLab Notebooks

- Open a notebook using the left panel like you would in a desktop view
- Past results are displayed—does not mean they are loaded in memory
- Use "Run All" or "Run All Above" to re-execute past work
 - If you shut down the kernel, all of the data and variables you defined need to be redefined (so you need to re-run all)
 - **Watch Out—Order Matters:** If you went back and re-executed cells in a different order than they are shown, doing "Run All" may not produce the same results!
- Edit mode (green) versus Command mode (blue == **Be Careful**)

JupyterLab Notebooks

- Can write code or plain text (can be styled Markdown)
 - Choose the type of cell using the dropdown menu
- Cells break up your code, but all data is **global**
 - Defining a variable `a` in one cell means it is available in **any** other cell
 - This includes cells **above** the cell `a` was defined in!
- Remember **Shift+Enter** to execute
- Enter just adds a new line
- Use `?<function_name>` for help
- Use Tab for **auto-complete** or suggestions
- Tab also indents, and Shift+Tab unindents