## Programming Principles in Python (CSCI 503/490)

Review

Dr. David Koop



## Tasks Machine Learning can Help With

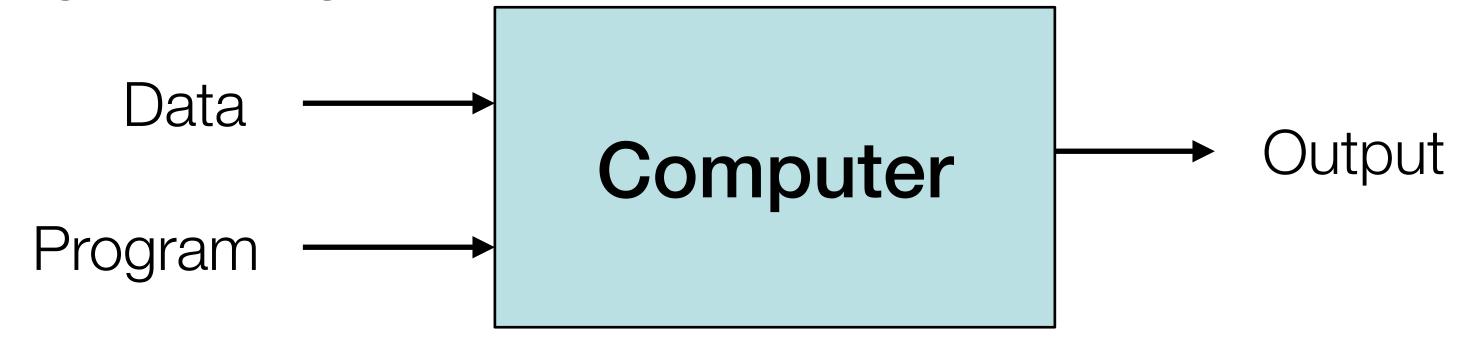
Identifying the zip code from handwritten digits on an envelope

- Detecting fraudulent activity in credit card transactions
- Identifying topics in a set of blog posts
- Grouping customers with similar preferences

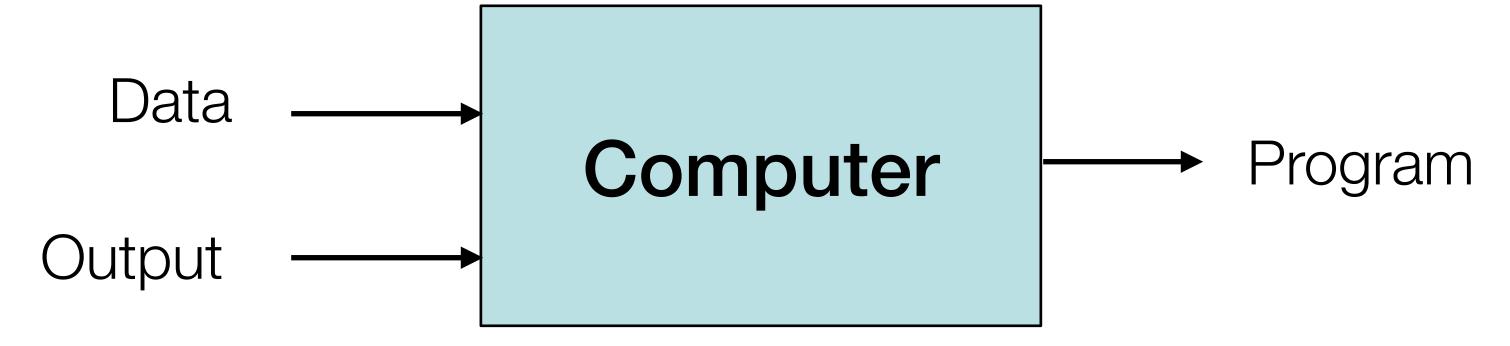
[A. Müller & S. Guido, Introduction to Machine Learning with Python, J. Steppan (MNIST image)]

#### Machine Learning

Traditional Programming



Machine Learning



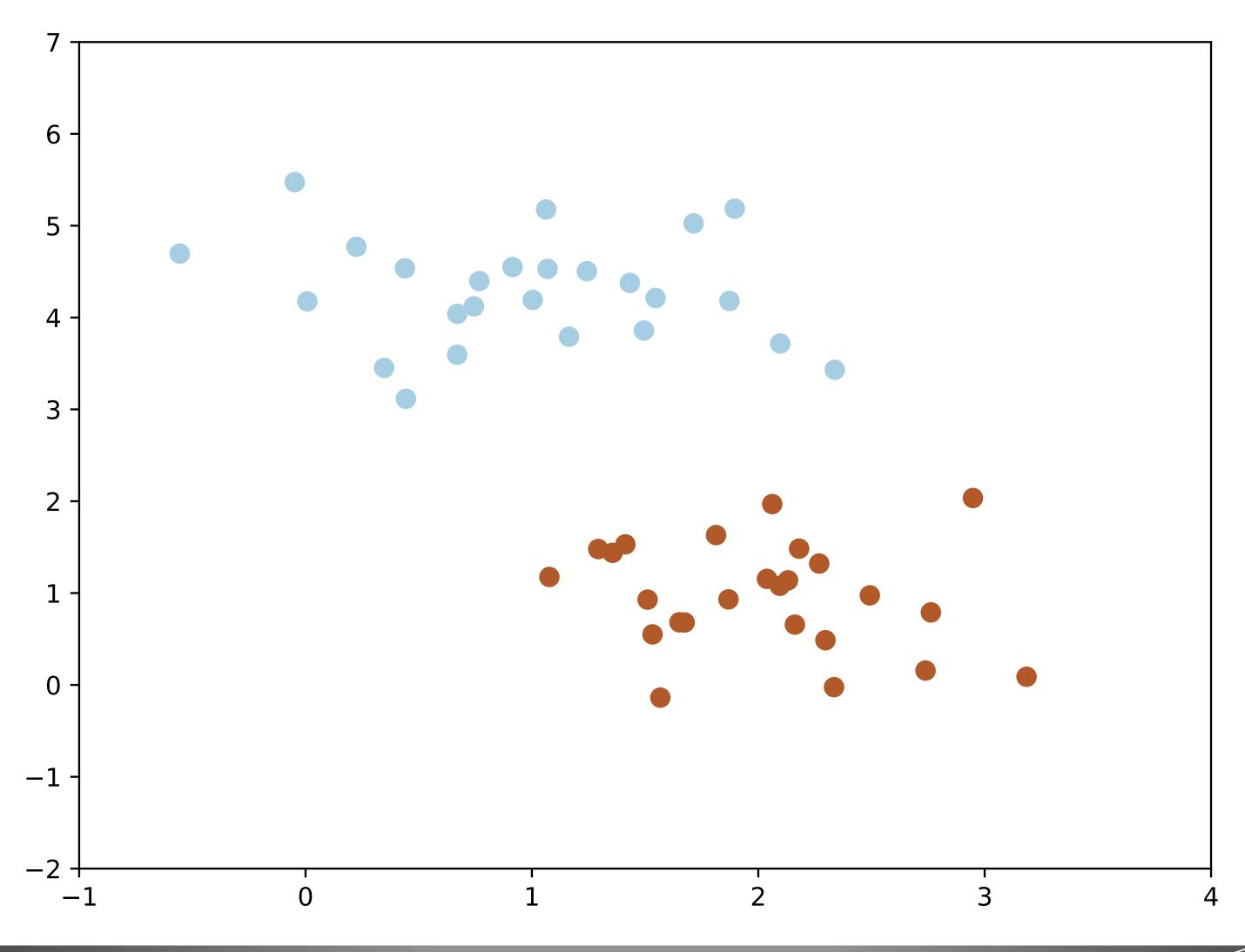
[P. Domingos]

#### Types of Learning

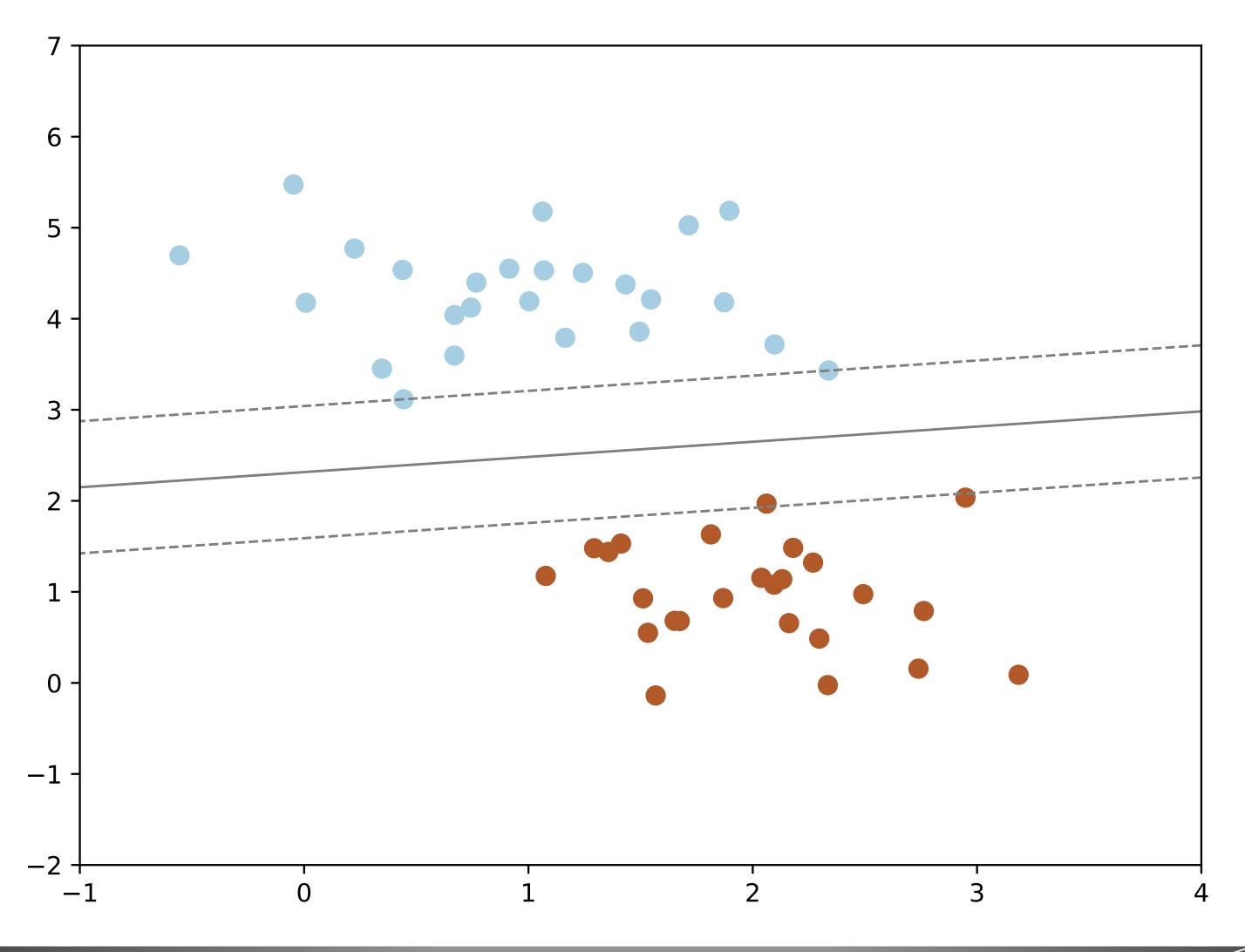
- Supervised (inductive) learning
  - Training data includes desired outputs
- Unsupervised learning
  - Training data does not include desired outputs
- Semi-supervised learning
  - Training data includes a few desired outputs
- Reinforcement learning
  - Rewards from sequence of actions

[P. Domingos]

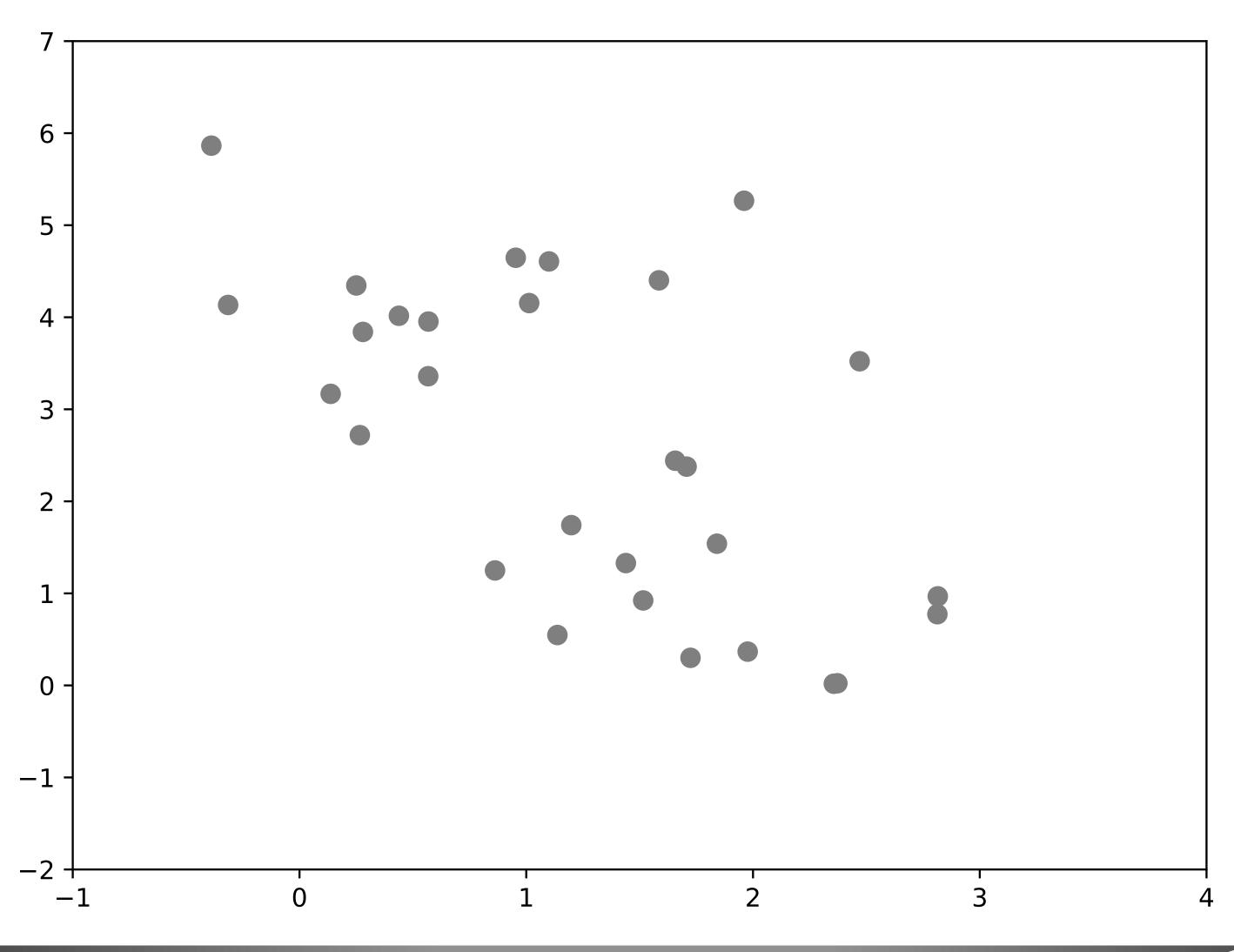
# Supervised Learning



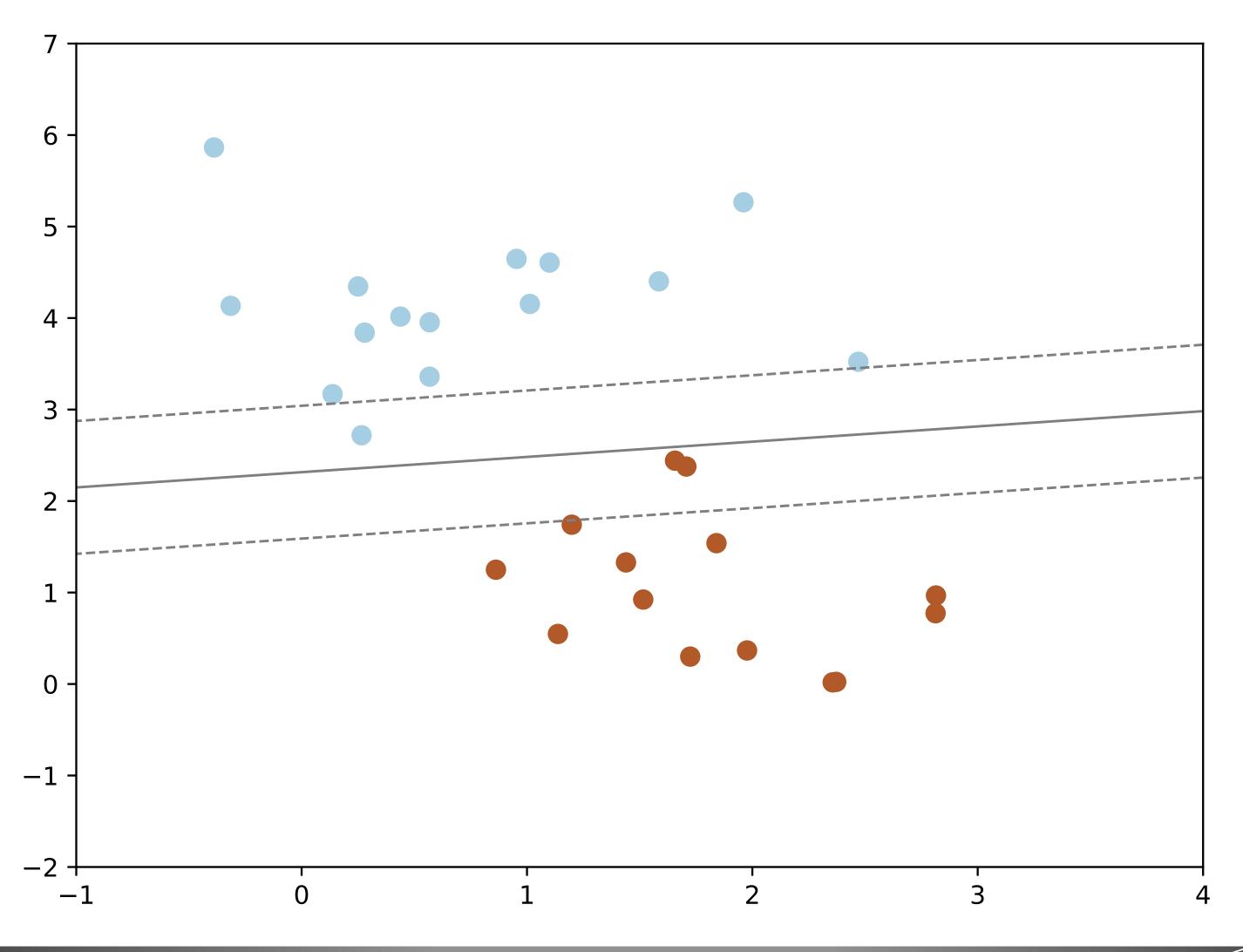
## Supervised Learning: Learned Algorithm (Fit)



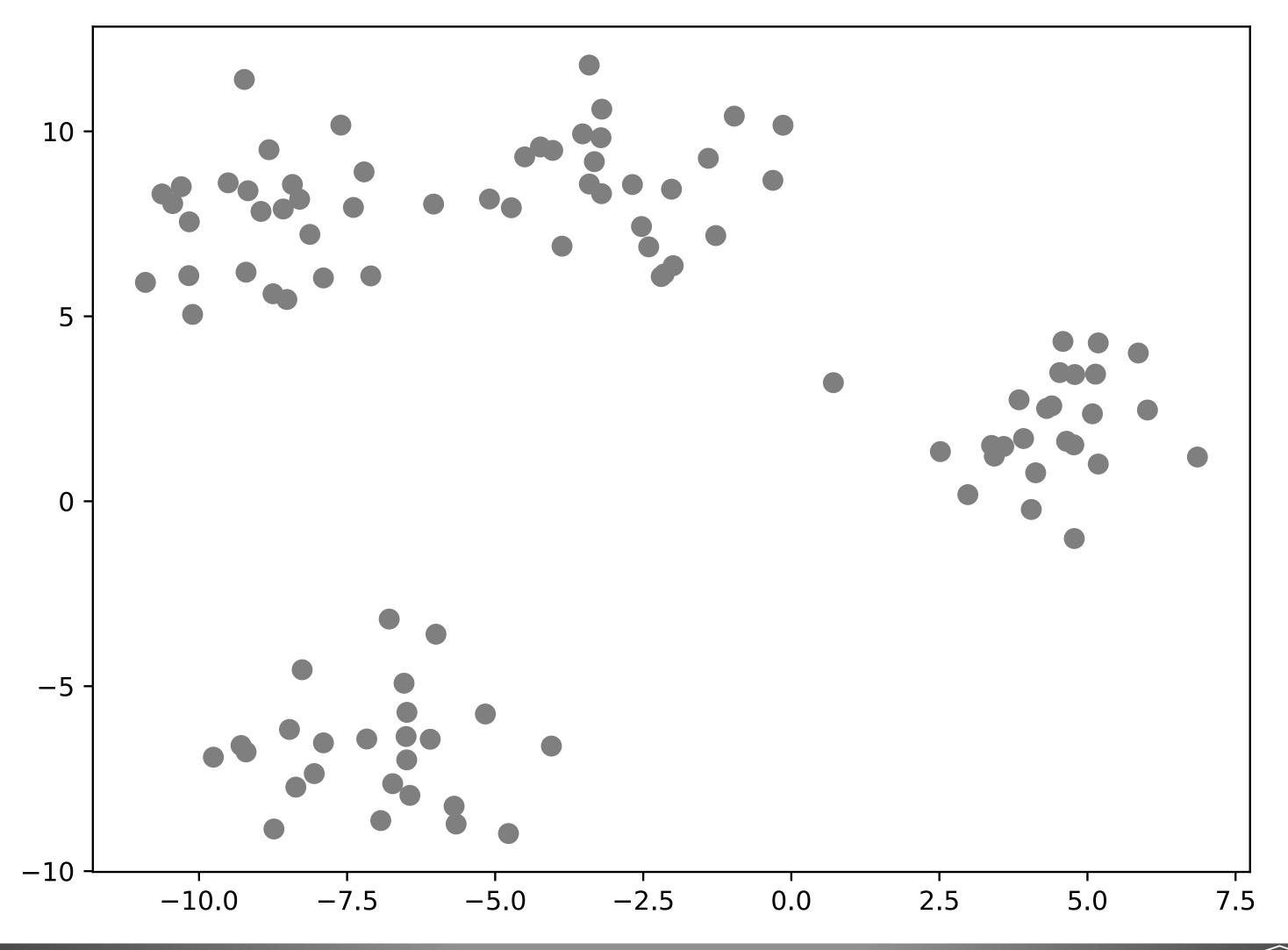
## Supervised Learning: Prediction



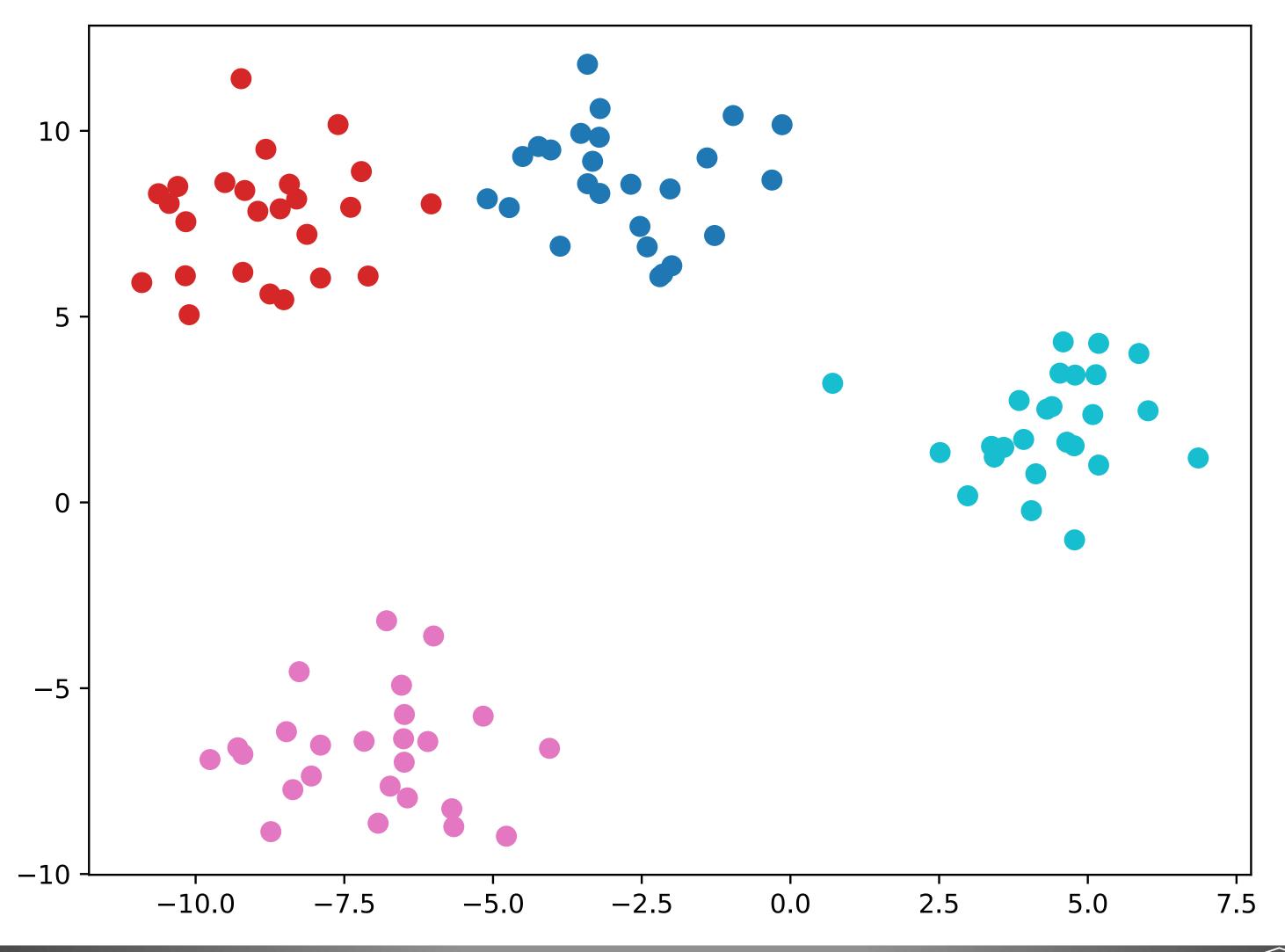
## Supervised Learning: Prediction



## Unsupervised Learning: Input



## Unsupervised Learning: Output



#### scikit-learn entities

- Data: numpy matrices (also pandas series, data frames), process batches
- Estimator: all supervised & unsupervised algs implement common interface
  - estimator initialization does not do learning, only attaches parameters
  - fit does the learning, learned parameters exposed with trailing underscore
- Predictor: extends estimator with predict method
  - also provides score method to return value indicating prediction quality
- Transformer: help modify or filter data before learning
  - Preprocessing, feature selection, feature extraction, and dimensionality reduction vis transform method
  - Can combine fit and transform via fit\_transform

[L. Buitinck et al.]



#### scikit-learn Template

- 1. Choose model class
- 2. Instantiate model
- 3. Fit model to data
- 4. Predict on new data

```
from sklearn.naive_bayes import GaussianNB
model = GaussianNB()
model.fit(Xtrain, ytrain)
y_model = model.predict(Xtest)
```

5. (Check accuracy)

```
from sklearn.metrics import accuracy_score
accuracy_score(ytest, y_model)
```

### Assignment 8

- Due Thursday, May 2
- Data and Visualization
- Same Utility Data
  - Group by, data transformation
  - matplotlib visualization
  - altair visualization

#### Final Exam

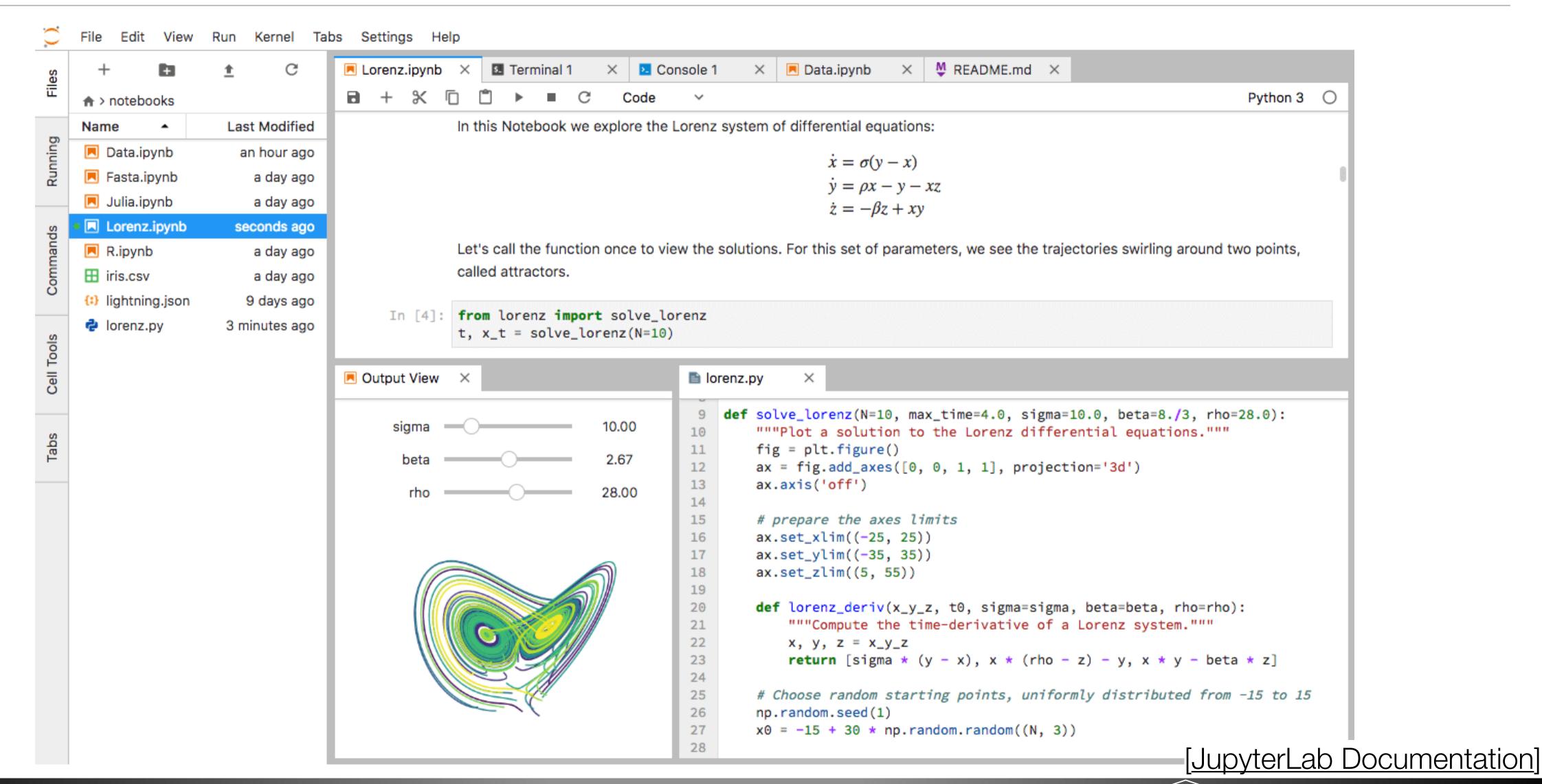
- Monday, May 6, 12:00-1:50pm in PM 110
- More comprehensive than Test 2
- Expect questions from topics covered on Test 1 and 2
- Expect questions from the last four weeks of class (data, visualization, machine learning)
- Similar format

## Questions?

## Why Python?

- High-level, readable
- Productivity
- Large standard library
- Libraries, Libraries, Libraries
- What about Speed?
  - What speed are we measuring?
  - Time to code vs. time to execute

#### JupyterLab and Jupyter Notebooks



#### Principles: Explicit Code

- Complex code isn't necessarily bad, but make sure you can't make it clearer
- Bad:

```
def make_complex(*args):
    x, y = args
    return dict(**locals())
```

Good

```
def make_complex(x, y):
    return {'x': x, 'y': y}
```

### Principles: Don't Repeat Yourself

- "Two or more, use a for" [Dijkstra]
- Rule of Three: [Roberts]
  - Don't copy-and-paste more than once
  - Refactor into methods
- Repeated code is harder to maintain
- Bad

```
f1 = load_file('f1.dat')
r1 = get_cost(f1)
f2 = load_file('f2.dat')
r2 = get_cost(f2)
f3 = load_file('f3.dat')
r3 = get_cost(f3)
```

#### Good

```
for i in range(1,4):
    f = load_file(f'f{i}.dat')
    r = get_cost(f)
```

#### Expression Rules

- Involve
  - Literals (1, "abc"),
  - Variables (a, my\_height), and
  - Operators (+, -\*, /, //, \*\*)
- Spaces are irrelevant within an expression

```
- a + 34 # ok
```

- Standard precedence rules
  - Parentheses, exponentiation, mult/div, add/sub
  - Left to right at each level
- Also boolean expressions

#### Identifiers

- A sequence of letters, digits, or underscores, but...
- Also includes unicode "letters", spacing marks, and decimals (e.g. Σ)
- Must begin with a letter or underscore (\_)
- Why not a number?
- Case sensitive (a is different from A)
- Conventions:
  - Identifiers beginning with an underscore (\_) are reserved for system use
  - Use underscores (a long variable), not camel-case (aLong Variable)
  - Keep identifier names less than 80 characters
- Cannot be reserved words

#### Types

- Don't worry about types, but think about types
- Variables can "change types"

```
-a = 0
a = "abc"
a = 3.14159
```

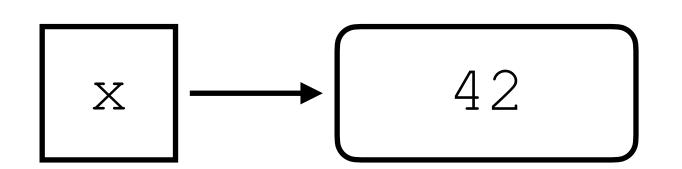
- Actually, the name is being moved to a different value
- You can find out the type of the value stored at a variable v using type (v)
- Some literal types are determined by subtle differences
  - 1 vs 1. (integer vs. float)
  - 1.43 vs 1.43 j (float vs. imaginary)
  - '234' vs b'234' (string vs. byte string)

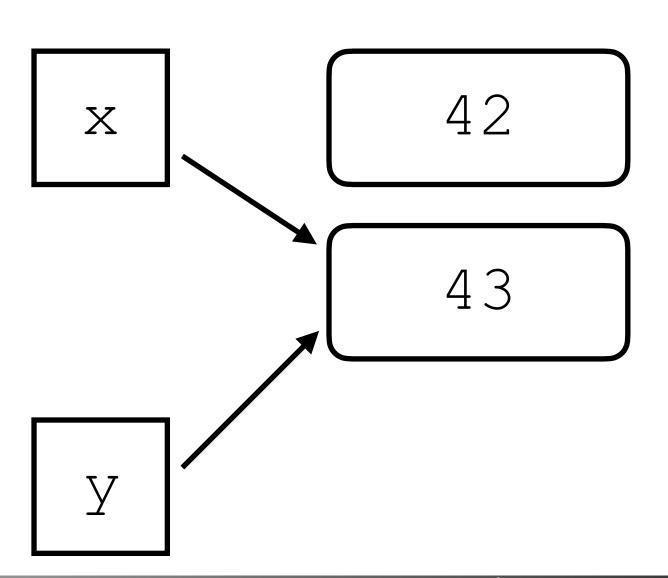
### Assignment

- The = operator: a = 34; c = (a + b) \*\* 2
- Python variables are actually pointers to objects
- Also, augmented assignment: +=, -=, \*=, /=, //=, \*\*=

$$x = 42$$

$$\begin{aligned}
 x &= x + 1 \\
 y &= x
 \end{aligned}$$





#### Boolean Expressions

- Type bool: True Or False
- Note capitalization!
- Comparison Operators: <, <=, >, >=, ==, !=
  - Double equals (==) checks for equal values,
  - Assignment (=) assigns values to variables
- Boolean operators: not, and, or
  - Different from many other languages (!, &&, ||)
- More:
  - is: exact same object (usually a variable is None)
  - in: checks if a value is in a collection (34 in my\_list)

#### if, else, elif, pass

```
• if a < 10:
• if a < 10:
     print("Small")
                                        print("Small")
                                    elif a < 100:
 else:
     if a < 100:
                                        print("Medium")
          print("Medium")
                                    elif a < 1000:
     else:
                                        print ("Large")
          if a < 1000:
                                    else:
              print("Large")
                                        print("X-Large")
          else:
              print("X-Large")
```

- Indentation is critical so else-if branches can become unwieldy (elif helps)
- Remember colons and indentation
- pass can be used for an empty block

### Loop Styles

Loop-and-a-Half

```
d = get_data() # priming rd
while check(d):
    # do stuff
    d = get_data()
```

Infinite-Loop-Break

```
while True:
    d = get_data()
    if check(d):
        break
# do stuff
```

Assignment Expression (Walrus)

```
while check(d := get_data):
    # do stuff
```

#### Functions

- Use return to return a value
- def <function-name>(<parameter-names>):
   # do stuff
   return res
- Can return more than one value using commas
- def <function-name>(<parameter-names>):
   # do stuff
   return res1, res2
- Use simultaneous assignment when calling:

```
- a_{i} b = do something(1,2,5)
```

• If there is no return value, the function returns None (a special value)

#### Positional & Keyword Arguments

- Generally, any argument can be passed as a keyword argument
- f (5,6)
- f(alpha=7, beta=12, iota=0.7)

#### Pass by object reference

- AKA passing object references by value
- Python doesn't allocate space for a variable, it just links identifier to a value
- Mutability of the object determines whether other references see the change
- Any immutable object will act like pass by value
- Any mutable object acts like pass by reference unless it is reassigned to a new value

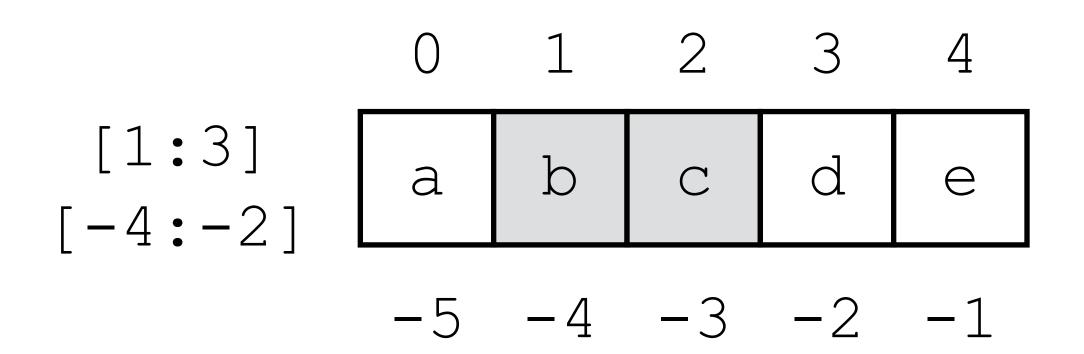
#### Sequences

• Strings "abcde", Lists [1, 2, 3, 4, 5], and Tuples (1, 2, 3, 4, 5)

- Defining a list: my list = [0, 1, 2, 3, 4]
- But lists can store different types:
  - -my list = [0, "a", 1.34]
- Including other lists:
  - $-my_list = [0, "a", 1.34, [1, 2, 3]]$
- Others are similar: tuples use parenthesis, strings are delineated by quotes (single or double)

#### Indexing & Slicing

- Positive or negative indices can be used at any step
- my\_str = "abcde"; my\_str[1] + my\_str[-4]# "bb"
- $my_list = [1,2,3,4,5]; my_list[3:-1] # [4]$
- Implicit indices
  - my tuple = (1,2,3,4,5); my tuple [-2:] # (4,5)
  - my tuple[:3] # (1,2,3)



#### Tuples

- Tuples are immutable sequences
- We've actually seen tuples a few times already
  - Simultaneous Assignment
  - Returning Multiple Values from a Function
- Python allows us to omit parentheses when it's clear

```
- b, a = a, b  # same as (b, a) = (a, b)

- t1 = a, b  # don't normally do this

- c, d = f(2, 5, 8) # same as (c, d) = f(2, 5, 8)

- t2 = f(2, 5, 8) # don't normally do this
```

#### Dictionary

- AKA associative array or map
- Collection of key-value pairs
  - Keys must be unique
  - Values need not be unique
- Syntax:
  - Curly brackets {} delineate start and end
  - Colons separate keys from values, commas separate pairs

```
- d = \{ 'DeKalb': 783, 'Kane': 134, 'Cook': 1274, 'Will': 546 \}
```

No type constraints

```
-d = {'abc': 25, 12: 'abc', ('Kane', 'IL'): 123.54}
```

#### Collections

- A dictionary is not a sequence
- Sequences are ordered
- Conceptually, dictionaries need no order
- A dictionary is a collection
- Sequences are also collections
- All collections have length (len), membership (in), and iteration (loop over values)
- Length for dictionaries counts number of key-value pairs
  - Pass dictionary to the len function

```
- d = {'abc': 25, 12: 'abc', ('Kane', 'IL'): 123.54} len(d) # 3
```

### List Comprehension

```
• output = []
for d in range(5):
    output.append(d ** 2 - 1)
```

- Rewrite as a map:
  - output = [d \*\* 2 1 for d in range(5)]
- Can also filter:
  - output = [d for d in range(5) if d % 2 == 1]
- Combine map & filter:
  - output = [d \*\* 2 1 for d in range(5) if d % 2 == 1]

#### Short-Circuit Evaluation

- Automatic, works left to right according to order of operations (and before or)
- Works for and and or
- and:
  - if any value is False, stop and return False
  - a, b = 2, 3 a > 3 and b < 5
- or:
  - if any value is True, stop and return True
  - -a, b, c = 2, 3, 7 a > 3 or b < 5 or c > 8

## Strings

- Remember strings are sequences of characters
- Strings are collections so have len, in, and iteration

```
- s = "Huskies"
len(s); "usk" in s; [c for c in s if c == 's']
```

- Strings are sequences so have
  - indexing and slicing: s[0], s[1:]
  - concatenation and repetition: s + " at NIU"; s \* 2
- Single or double quotes 'string1', "string2"
- Triple double-quotes: """A string over many lines"""
- Escaped characters: '\n' (newline) '\t' (tab)

## Regular Expressions

- AKA regex
- A syntax to better specify how to decompose strings
- Look for patterns rather than specific characters
- "31" in "The last day of December is 12/31/2016."
- May work for some questions but now suppose I have other lines like: "The last day of September is 9/30/2016."
- ...and I want to find dates that look like:
- {digits}/{digits}/{digits}
- Cannot search for every combination!
- \d+/\d+/\d+ # \d is a character class

## Reading & Writing Files

Can iterate through the file (think of the file as a collection of lines):

```
- f = open('huck-finn.txt', 'r')
for line in f:
   if 'Huckleberry' in line:
       print(line.strip())
```

For writing, with statement does "enter" and "exit": don't need to call outf.close()

```
- with open('output.txt', 'w') as outf:
    for k, v in counts.items():
        outf.write(k + ': ' + v + '\n')
```

## Command Line Interfaces (CLIs)

- Prompt:
  - \$
  - NORMAL → develop > ./setup.py unix < utf-8 < python < 2% < № 1:1
- Commands
  - \$ cat <filename>
  - \$ git init
- Arguments/Flags: (options)
  - \$ python -h
  - \$ head -n 5 <filename>
  - \$ git branch fix-parsing-bug

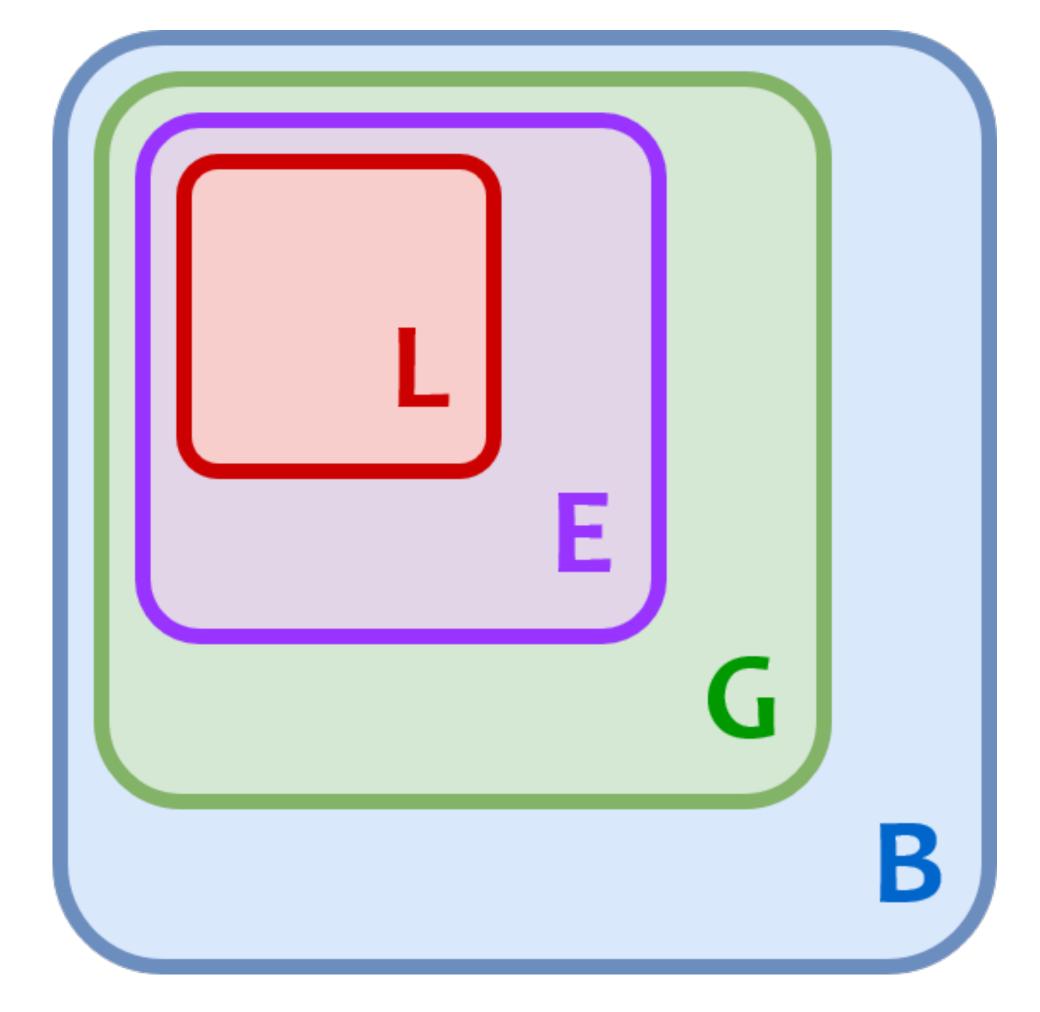
## Modules and Packages

- Python allows you to import code from other files, even your own
- A module is a collection of definitions
- A package is an organized collection of modules
- Modules can be
  - a separate python file
  - a separate C library that is written to be used with Python
  - a built-in module contained in the interpreter
  - a module installed by the user (via conda or pip)
- All types use the same import syntax



## Namespaces

- Namespace is basically a dictionary with names and their values
- Accessing namespaces
  - \_\_builtins\_\_, globals(), locals()
- Examine contents of a namespace:
   dir (<namespace>)
- Python checks for a name in the sequence: local, enclosing, global, builtins
- To access names in outer scopes, use global (global) and nonlocal (enclosing) declarations



[RealPython]



## Object-Oriented Programming Concepts

- Abstraction: simplify, hide implementation details, don't repeat yourself
- Encapsulation: represent an entity fully, keep attributes and methods together
- Inheritance: reuse (don't reinvent the wheel), specialization
- Polymorphism: methods are handled by a single interface with different implementations (overriding)

## Classes and Instances in Python

#### Class Definition:

```
- class Vehicle:
    def __init__(self, make, model, year, color):
        self.make = make
        self.model = model
        self.year = year
        self.color = color

def age(self):
    return 2021 - self.year
```

#### Instances:

```
- car1 = Vehicle('Toyota', 'Camry', 2000, 'red')
- car2 = Vehicle('Dodge', 'Caravan', 2015, 'gray')
```

#### Subclass

Just put superclass(-es) in parentheses after the class declaration

```
• class Car(Vehicle):
    def __init__(self, make, model, year, color, num_doors):
        super().__init__(make, model, year, color)
        self.num_doors = num_doors

def open_door(self):
    ...
```

- super() is a special method that locates the base class
  - Constructor should call superclass constructor
  - Extra arguments should be initialized and extra instance methods

- Dynamic Typing: variable's type can change (what Python does)
- Static Typing: compiler enforces types, variable types generally don't change
- Duck Typing: check method/attribute existence, not type
- Python is a dynamically-typed language (and plans to remain so)
- ...but it has recently added more support for type hinting/annotations that allow static type checking
- Type annotations change **nothing** at runtime!

## Dealing with Errors

- Can explicitly check for errors at each step
  - Check for division by zero
  - Check for invalid parameter value (e.g. string instead of int)
- Sometimes all of this gets in the way and can't be addressed succinctly
  - Too many potential errors to check
  - Cannot handle groups of the same type of errors together
- Allow programmer to determine when and how to handle issues
  - Allow things to go wrong and handle them instead
  - Allow errors to be propagated and addressed once

## Try, Except, Else, and Finally

```
• b = 3
 a = 0
 try:
     c = b / a
 except ZeroDivisionError:
     print("Division failed")
     C = 0
 else:
     print ("Division succeeded", c)
 finally:
     print ("This always runs")
```

## Debugging

- print statements
- logging library
- pdb
- Extensions for IDEs (e.g. PyCharm)
- JupyterLab Debugger Support

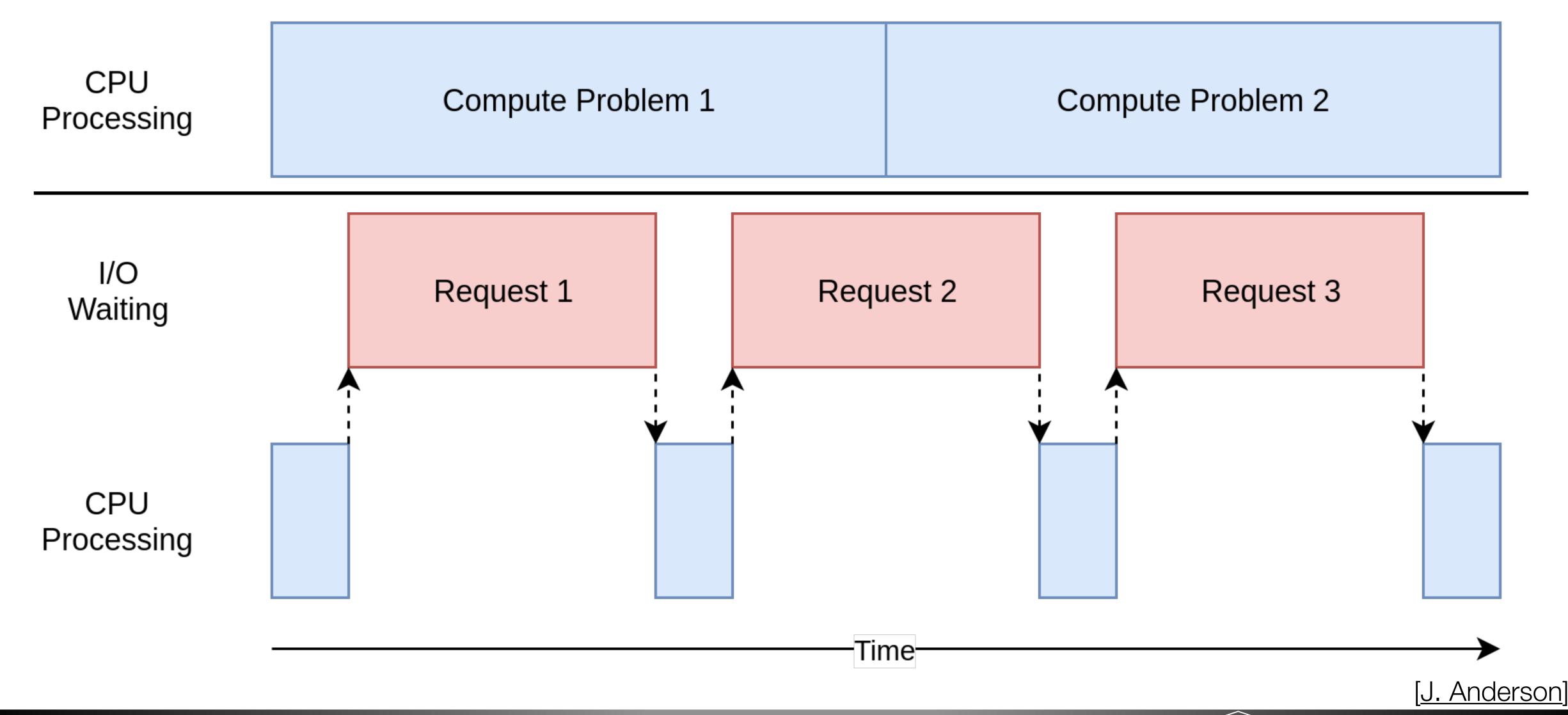
## Testing

- If statements
- Assert statements
- Unit Testing
- Integration Testing

## Python Modules for Working with the Filesystem

- In general, cross-platform! (Linux, Mac, Windows)
- os: translations of operating system commands
- shutil: better support for file and directory management
- fnmatch, glob: match filenames, paths
- os.path: path manipulations
- pathlib: object-oriented approach to path manipulations, also includes some support for matching paths

## Concurrency: CPU-Bound vs. I/O-Bound



## Structural Pattern Matching

- Besides literal cases, match statements can be used to
  - differentiate structure
  - assign values
  - differentiate class instances
- Example:

```
match sys.argv:
    case [_, "commit"]:
        print("Committing")
    case [_, 'add', fname]:
        print("Adding file", fname)
```

#### Patterns

Sequence Pattern:

```
match sys.argv:
    case [_, "commit"]:
        print("Committing")
    case [_, 'add', *fnames]:
        print("Adding files", fnames)
```

Or and As Pattern:

```
match command.split():
    case ["go", ("north" | "south" | "east" | "west") as d]:
        current_room = current_room.neighbor(d)
```

- Mapping Pattern
- Class Pattern

df = pd.read\_csv('penguins\_lter.csv')

	studyName	Sample Number	Species	Region	Island	Stage	Individual ID	Clutch Completion	Date Egg	Culmen Length (mm)
0	PAL0708	1	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N1A1	Yes	11/11/07	39.1
1	PAL0708	2	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N1A2	Yes	11/11/07	39.5
2	PAL0708	3	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N2A1	Yes	11/16/07	40.3
3	PAL0708	4	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N2A2	Yes	11/16/07	NaN
4	PAL0708	5	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N3A1	Yes	11/16/07	36.7
339	PAL0910	120	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N38A2	No	12/1/09	NaN
340	PAL0910	121	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N39A1	Yes	11/22/09	46.8
341	PAL0910	122	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N39A2	Yes	11/22/09	50.4
342	PAL0910	123	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N43A1	Yes	11/22/09	45.2
343	PAL0910	124	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N43A2	Yes	11/22/09	49.9

344 rows × 17 columns

df = pd.read\_csv('penguins\_lter.csv')

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es	studyName	Sample Number	Species	Region	Island	Stage	Individual ID	Clutch Completion	Date Egg	Culmen Length (mm)
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df = pd.read\_csv('penguins\_lter.csv')

studyName

Sample

Number

Column Names

0	PAL0708	1	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N1A1	Yes 11/11/07	39.1
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3	PAL0708	4	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N2A2	Yes 11/16/07	NaN

Island

**Species Region** 

Individual

Stage

Clutch

Completion

Date

Egg

Index

_	17120700	· ·	adeliae)	71117010	rorgoroon	Stage	142711	100	11/10/07	40.0
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341	PAL0910	122	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N39A2	Yes	11/22/09	50.4
342	PAL0910	123	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N43A1	Yes	11/22/09	45.2
343	PAL0910	124	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N43A2	Yes	11/22/09	49.9

344 rows × 17 columns

**Culmen Length** 

(mm)

df = pd.read\_csv('penguins\_lter.csv')

Col	um	nn l	Na	ım	es

le	S	studyName	Sample Number	Species	Region	Island	Stage	Individual ID	Clutch Completion	Date Egg	Culmen Length (mm)
	0	PAL0708	1	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N1A1	Yes	11/11/07	39.1
	1	PAL0708	2	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N1A2	Yes	11/11/07	39.5
	2	PAL0708	3	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N2A1	Yes	11/16/07	40.3
	3	PAL0708	4	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N2A2	Yes	11/16/07	NaN
	4	PAL0708	5	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N3A1	Yes	11/16/07	36.7
	339	PAL0910	120	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N38A2	No	12/1/09	NaN
	340	PAL0910	121	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N39A1	Yes	11/22/09	46.8
	341	PAL0910	122	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N39A2	Yes	11/22/09	50.4

Index

344 rows × 17 columns

PAL0910

PAL0910

123

Column: df['Island']

Biscoe

Biscoe

Anvers

Anvers

papua)

papua)

Adult, 1 Egg

Adult, 1 Egg

Stage

Stage

N43A1

N43A2

Gentoo penguin (Pygoscelis

Gentoo penguin (Pygoscelis

Yes 11/22/09

Yes 11/22/09

45.2

49.9

df = pd.read\_csv('penguins\_lter.csv')

Column Names

Row: df.loc[2]

Index

1e	S	studyName	Sample Number	Species	Region	Island	Stage	Individual ID	Clutch Completion	Date Egg	Culmen Length (mm)
	0	PAL0708	1	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N1A1	Yes	11/11/07	39.1
	1	PAL0708	2	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N1A2	Yes	11/11/07	39.5
]	2	PAL0708	3	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N2A1	Yes	11/16/07	40.3
	3	PAL0708	4	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N2A2	Yes	11/16/07	NaN
	4	PAL0708	5	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N3A1	Yes	11/16/07	36.7
				•••							•••
	339	PAL0910	120	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N38A2	No	12/1/09	NaN
	340	PAL0910	121	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N39A1	Yes	11/22/09	46.8
	341	PAL0910	122	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N39A2	Yes	11/22/09	50.4
	342	PAL0910	123	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N43A1	Yes	11/22/09	45.2
	343	PAL0910	124	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N43A2	Yes	11/22/09	49.9

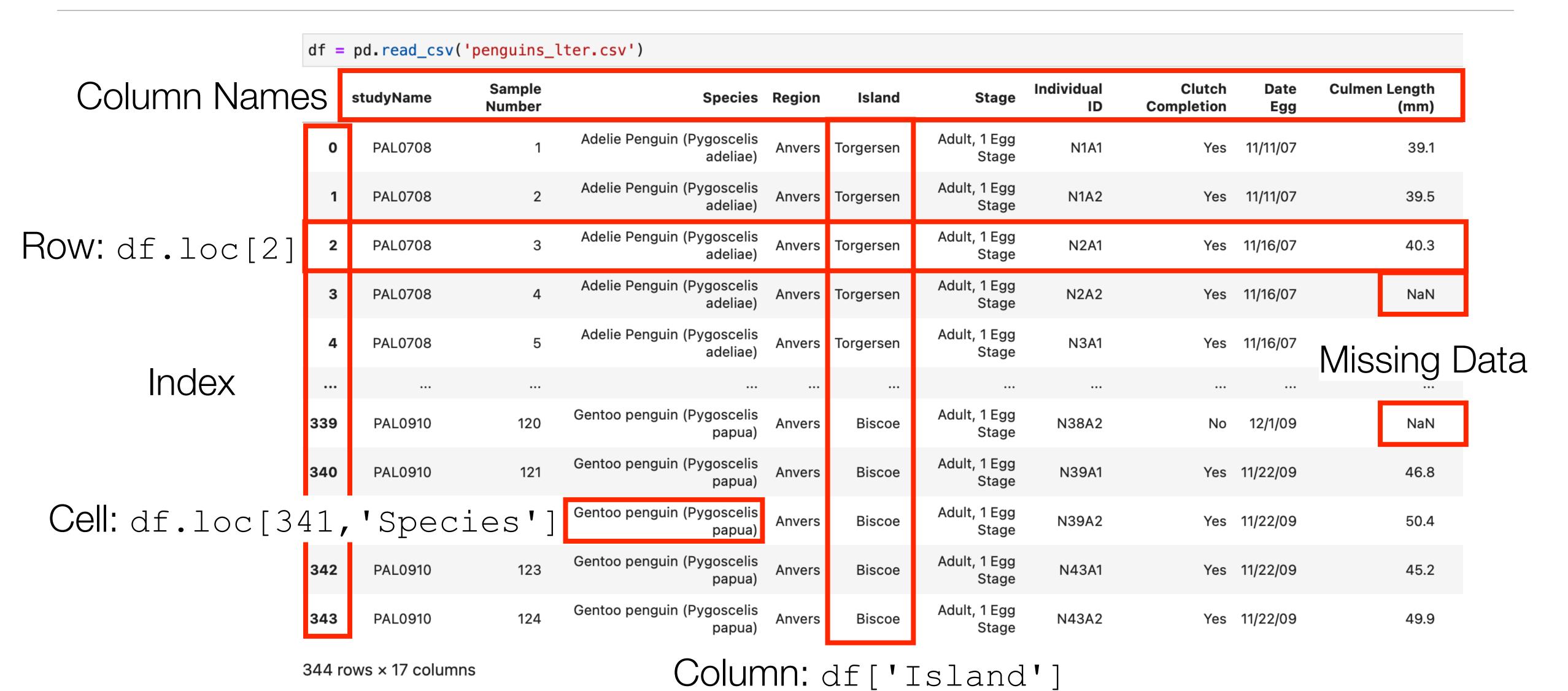
344 rows × 17 columns

Column: df['Island']

	df =	pd.read_csv('	penguins_l	ter.csv')							
Column Name	es	studyName	Sample Number	Species	Region	Island	Stage	Individual ID	Clutch Completion	Date Egg	Culmen Length (mm)
	0	PAL0708	1	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N1A1	Yes	11/11/07	39.1
	1	PAL0708	2	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N1A2	Yes	11/11/07	39.5
Row: df.loc[2]	2	PAL0708	3	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N2A1	Yes	11/16/07	40.3
	3	PAL0708	4	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N2A2	Yes	11/16/07	NaN
	4	PAL0708	5	Adelie Penguin (Pygoscelis adeliae)	Anvers	Torgersen	Adult, 1 Egg Stage	N3A1	Yes	11/16/07	36.7
Index											
	339	PAL0910	120	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N38A2	No	12/1/09	NaN
	340	PAL0910	121	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N39A1	Yes	11/22/09	46.8
Cell: df.loc[34	41,	'Speci	ies']	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N39A2	Yes	11/22/09	50.4
	342	PAL0910	123	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N43A1	Yes	11/22/09	45.2
	343	PAL0910	124	Gentoo penguin (Pygoscelis papua)	Anvers	Biscoe	Adult, 1 Egg Stage	N43A2	Yes	11/22/09	49.9

Column: df['Island']

344 rows × 17 columns



## Array Operations

```
• a = np.array([1,2,3])

b = np.array([6,4,3])
```

- (Array, Array) Operations (Element-wise)
  - Addition, Subtraction, Multiplication

```
-a + b # array([7, 6, 6])
```

- (Scalar, Array) Operations (Broadcasting):
  - Addition, Subtraction, Multiplication, Division, Exponentiation

```
- a ** 2 # array([1, 4, 9])
```

```
-b + 3 # array([9, 7, 6])
```

## Array Slicing

• 2D+: comma separated indices as shorthand:

```
- arr2 = np.array([[1.5,2,3,4],[5,6,7,8]])
- a[1:2,1:3]
- a[1:2,:] # works like in single-dimensional lists
```

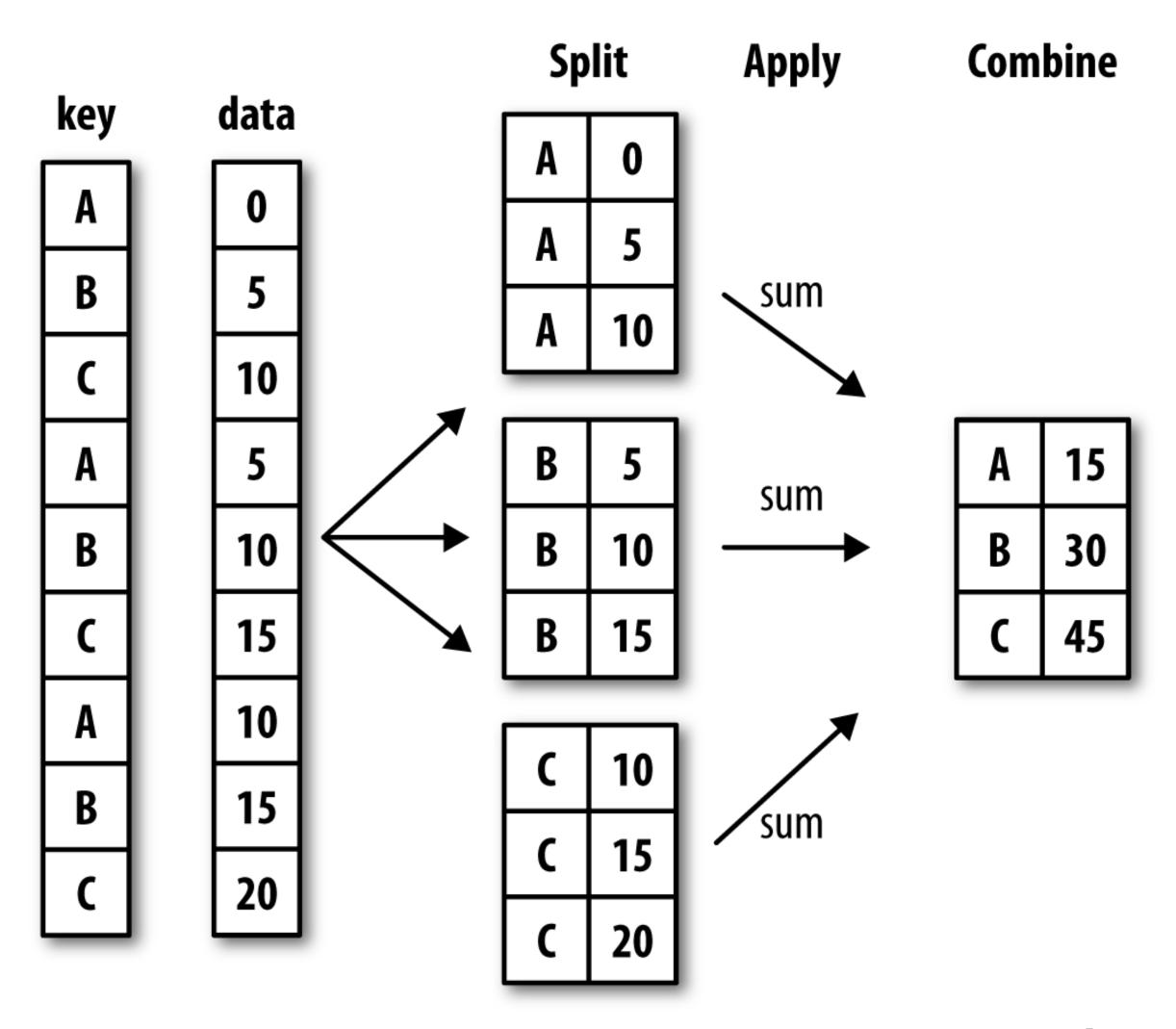
Can combine index and slice in different dimensions

```
- a[1,:] # gives a row
- a[:,1] # gives a column
```

Slicing vs. indexing produces different shapes!

```
- a[1,:] # 1-dimensional
- a[1:2,:] # 2-dimensional
```

## Aggregation: Split-Apply-Combine



[W. McKinney, Python for Data Analysis]

## Tidy Data: Melt

Want to keep each observation separate (tidy), aka pivot\_longer

	location	Temperature	Jan-2010	Feb-2010	Mar-2010
0	CityA	Predict	30	45	24
1	CityB	Actual	32	43	22

	location	Temperature	Date	Value
0	CityA	Predict	Jan-2010	30
1	CityB	Actual	Jan-2010	32
2	CityA	Predict	Feb-2010	45
3	CityB	Actual	Feb-2010	43
4	CityA	Predict	Mar-2010	24
5	CityB	Actual	Mar-2010	22

[AB Abhi]

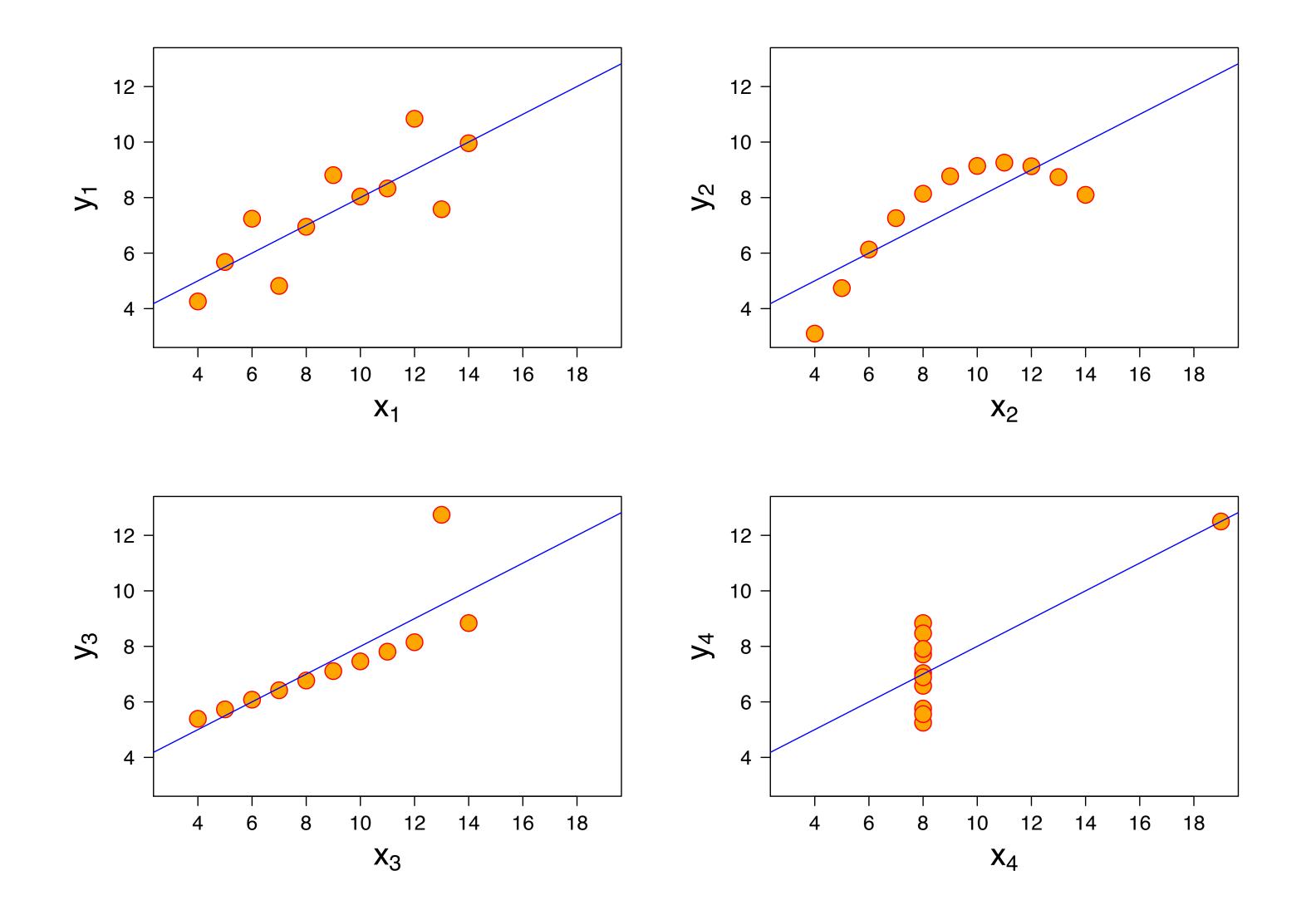
## Tidy Data: Pivot

- Sometimes, we have data that is given in "long" format and we would like "wide" format (aka pivot\_wider)
- Long format: column names are data values...
- Wide format: more like spreadsheet format
- Example:

date	item	value	.pivot('date	', 'it	cem', 's	value')
0 1959-03-31	realgdp	2710.349		, –	<b>,</b>	,
1 1959-03-31	infl	0.000	item	infl	realgdp	unemp
2 1959-03-31	unemp	5.800	date			
3 1959-06-30	realgdp	2778.801	1959-03-3	1 0.00	2710.349	5.8
4 1959-06-30	infl	2.340	1959-06-3	0 2.34	2778.801	5.1
5 1959-06-30	unemp	5.100	1959-09-3	0 2.74	2775.488	5.3
6 1959-09-30	realgdp	2775.488	1959-12-3	1 0.27	2785.204	5.6
7 1959-09-30	infl	2.740	1960-03-3	1 2.31	2847.699	5.2
8 1959-09-30	unemp	5.300				
9 1959-12-31	realgdp	2785.204				

[W. McKinney, Python for Data Analysis]

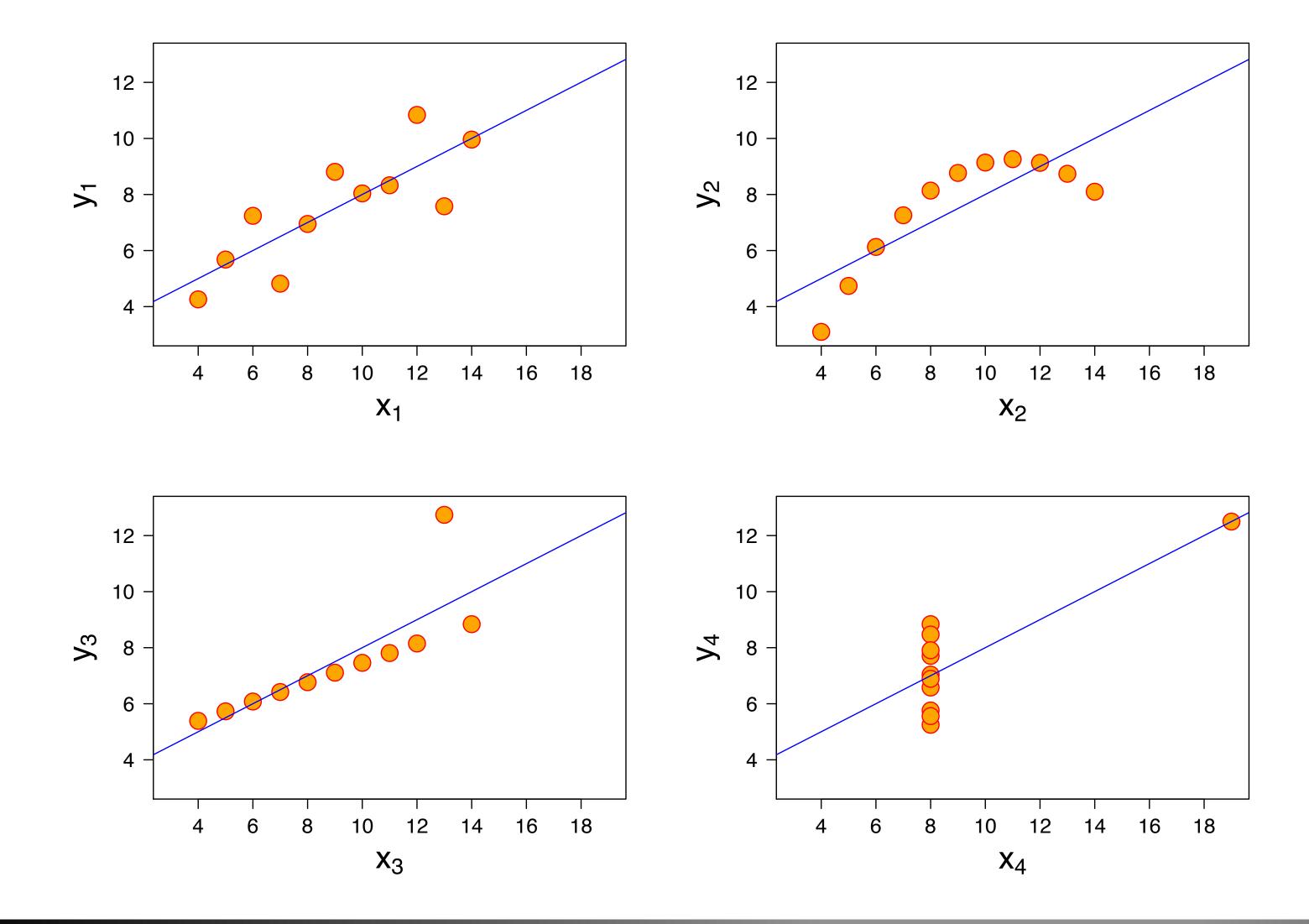
# Visualizing Data



[F. J. Anscombe]



# Visualizing Data

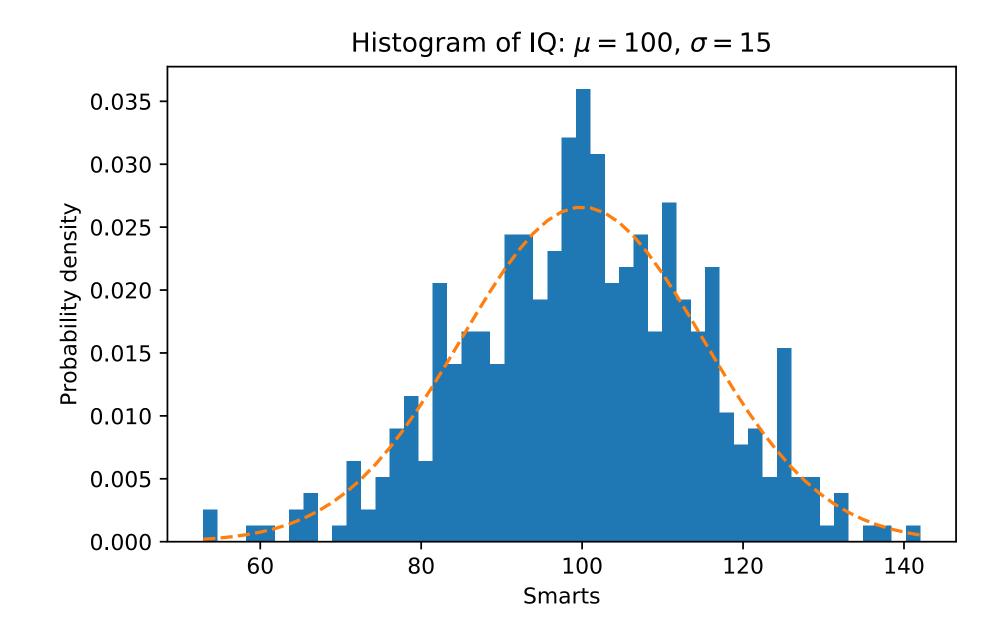


Mean of x	9
Variance of x	11
Mean of y	7.50
Variance of y	4.122
Correlation	0.816

[F. J. Anscombe]

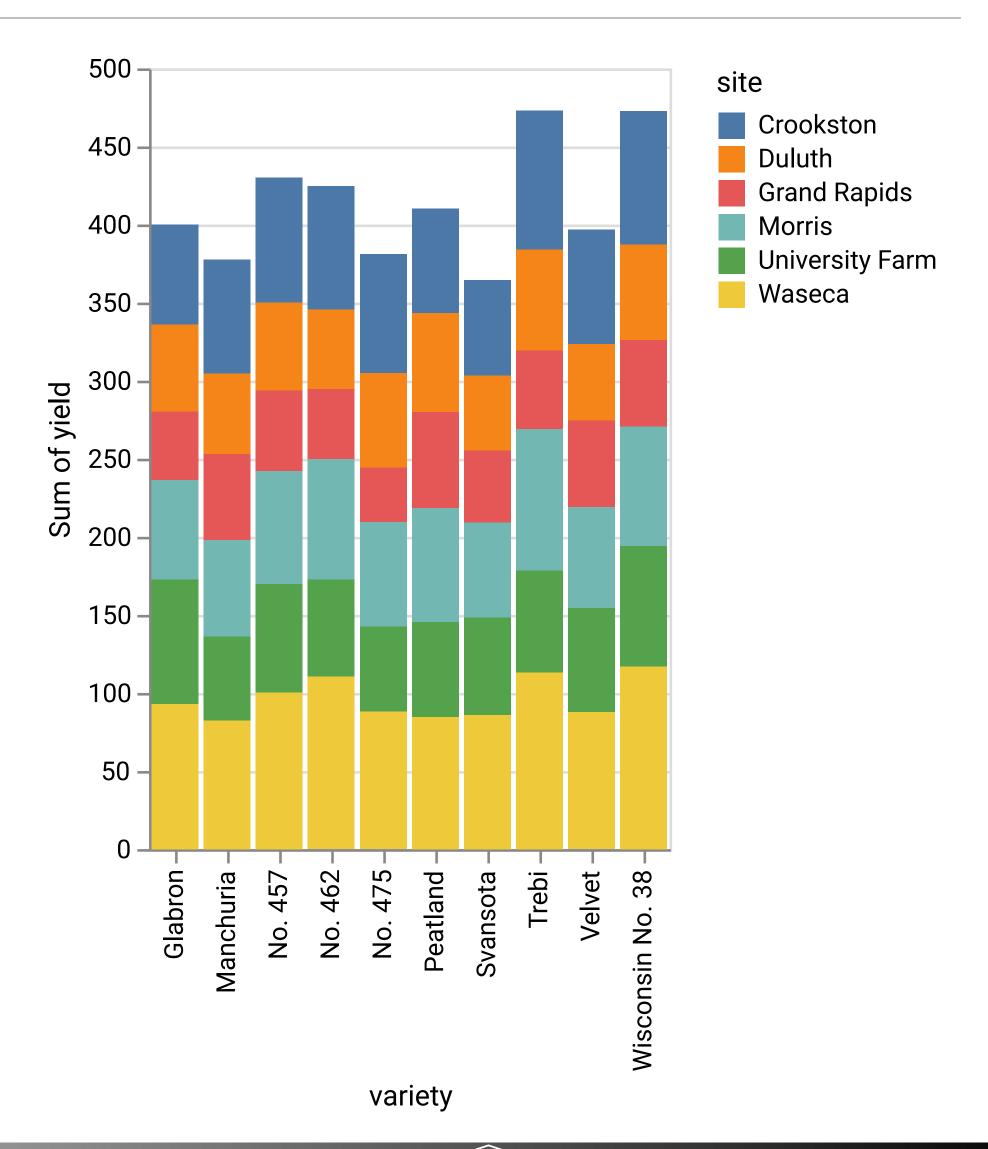
## matplotlib

- Strengths:
  - Designed like Matlab
  - Many rendering backends
  - Can reproduce almost any plot
  - Proven, well-tested
- Weaknesses:
  - API is imperative
  - Not originally designed for the web
  - Dated styles



#### Altair

- Declarative Visualization
  - Specify what instead of how
  - Separate specification from execution
- Based on VegaLite which is browser-based
- Strengths:
  - Declarative visualization
  - Web technologies
- Drawbacks:
  - Moving data between Python and JS
  - Sometimes longer specifications



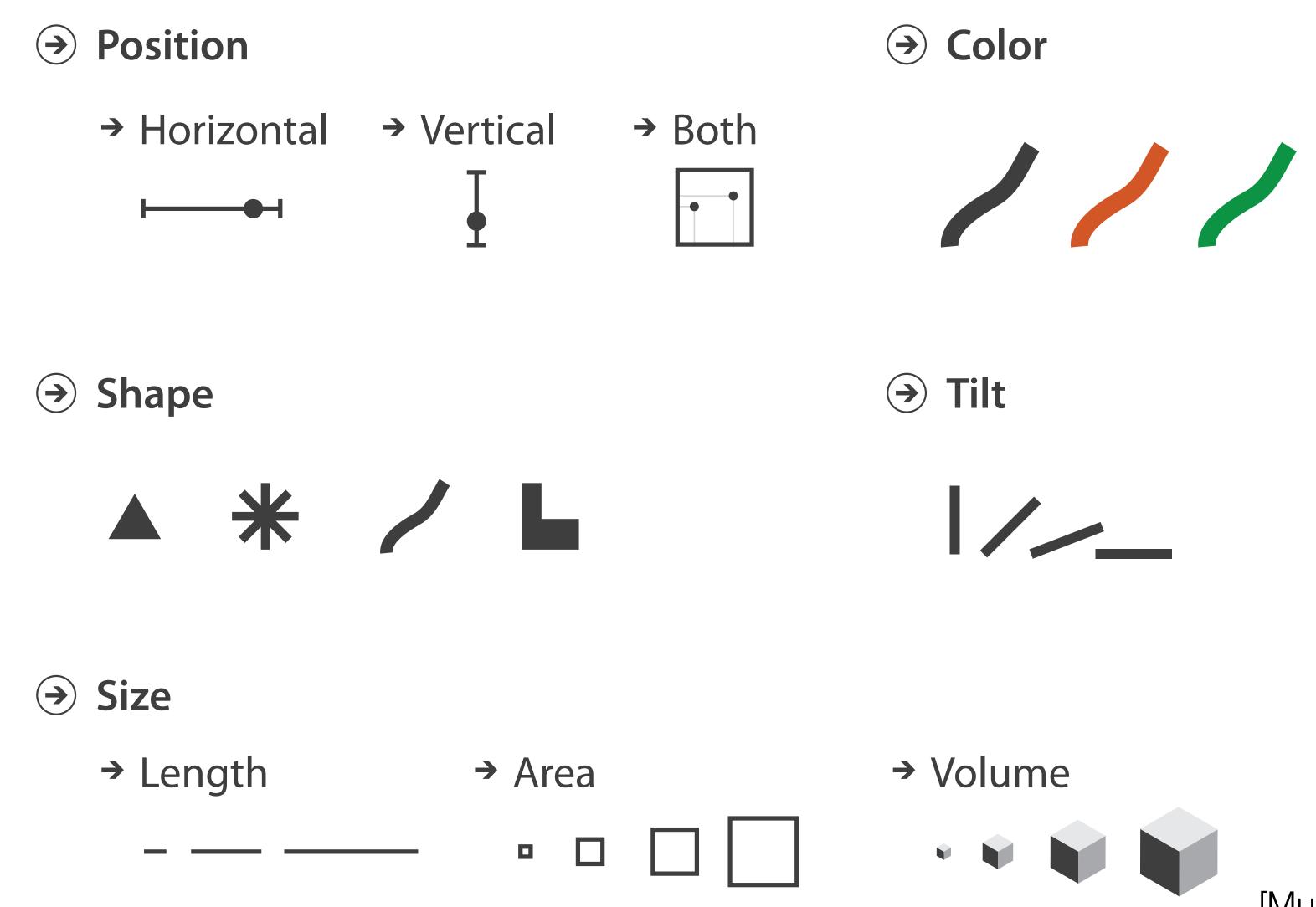
#### Visual Marks

- Marks are the basic graphical elements in a visualization
- Marks classified by dimensionality:



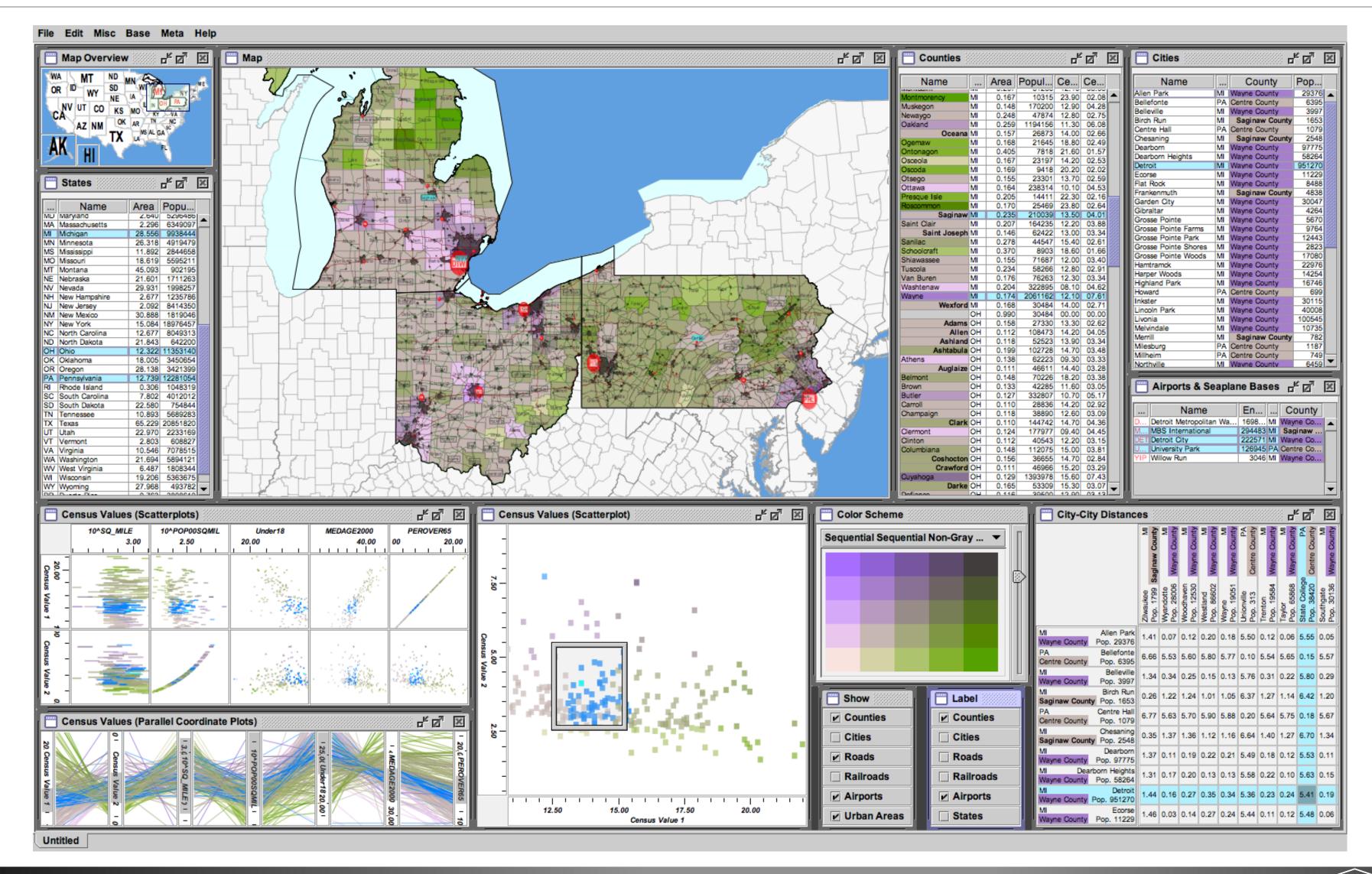
- Also can have surfaces, volumes
- Think of marks as a mathematical definition, or if familiar with tools like Adobe Illustrator or Inkscape, the path & point definitions
- Altair: area, bar, circle, geoshape, image, line, point, rect, rule, square, text, tick
  - Also compound marks: boxplot, errorband, errorbar

#### Data is Encoded via Visual Channels



[Munzner (ill. Maguire), 2014]

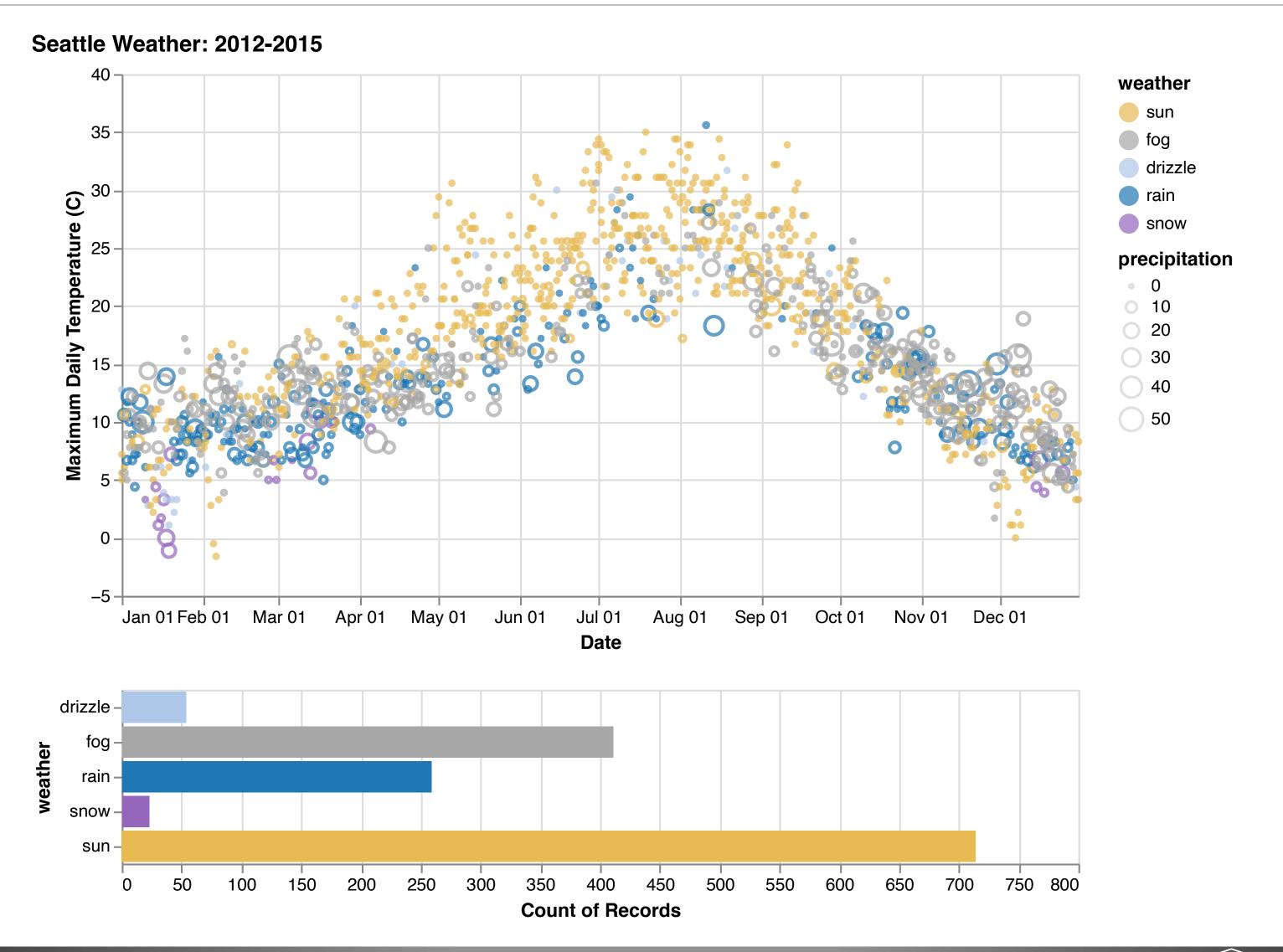
## Multiple Views



[Improvise, Weaver, 2004]



#### Interaction



## Questions?

## Final Exam

- Monday, May 6, 12:00-1:50pm in PM 110
- More comprehensive than Test 2
- Expect questions from topics covered on Test 1 and 2
- Expect questions from the last four weeks of class (data, visualization, machine learning)
- Similar format