Dealing with Errors

• Can explicitly check for errors at each step
  - Check for division by zero
  - Check for invalid parameter value (e.g. string instead of int)
• Sometimes all of this gets in the way and can't be addressed succinctly
  - Too many potential errors to check
  - Cannot handle groups of the same type of errors together
• Allow programmer to determine when and how to handle issues
  - Allow things to go wrong and handle them instead
  - Allow errors to be propagated and addressed once
Advantages of Exceptions

- Separate error-handling code from "regular" code
- Allows propagation of errors up the call stack
- Errors can be grouped and differentiated
Try-Except

• The `try` statement has the following form:
  
  ```python
  try:
      <body>
  except <ErrorType>*:
      <handler>
  ```

• When Python encounters a `try` statement, it attempts to execute the statements inside the body.

• If there is no error, control passes to the next statement after the `try...except` (unless `else` or `finally` clauses)

• Note: `except` not catch
Exception Granularity

- If you catch any exception using a base class near the top of the hierarchy, you may be **masking** code errors

```python
try:
    c, d = a / b
except Exception:
    c, d = 0, 0
```

- Remember `Exception` catches any exception is an instance of Exception
- Catches `TypeError: cannot unpack non-iterable float object`
- Better to have more **granular** (specific) exceptions!
- We don't want to catch the `TypeError` because this is a **programming error** not a runtime error
Exception Locality

- try:
  
  `fname = 'missing-file.dat'
  
  with open(fname) as f:
      `lines = f.readlines()

  except OSError:
      print(f"An error occurred reading {fname}\")

try:

  `out_fname = 'output-file.dat'
  
  with open('output-file.dat', 'w') as fout:
      `fout.write("Testing")

  except OSError:
      print(f"An error occurred writing {out_fname}\")"
Multiple Except Clauses

• Function like an if/elif sequence
• Checked in order so put more granular exceptions earlier!
• try:
  
  ```python
  fname = 'missing-file.dat'
  with open(fname) as f:
    lines = f.readlines()
  out_fname = 'output-file.dat'
  with open('output-file.dat', 'w') as fout:
    fout.write("Testing")
  except FileNotFoundError:
    print(f"File {fname} does not exist")
  except OSError:
    print("An error occurred processing files")
  ```
Handling Multiple Exceptions at Once

- Can process multiple exceptions with one clause, use **tuple** of classes
- Allows some specificity but without repeating

```python
try:
    fname = 'missing-file.dat'
    with open(fname) as f:
        lines = f.readlines()
    out_fname = 'output-file.dat'
    with open('output-file.dat', 'w') as fout:
        fout.write("Testing")
except (FileNotFoundError, PermissionError):
    print("An error occurred processing files")
```
Exception Objects

• Exceptions themselves are a type of object.
• If you follow the error type with an identifier in an except clause, Python will assign that identifier the actual exception object.
• Sometimes exceptions encode information that is useful for handling

```python
try:
    fname = 'missing-file.dat'
    with open(fname) as f:
        lines = f.readlines()
    out_fname = 'output-file.dat'
    with open('output-file.dat', 'w') as fout:
        fout.write("Testing")
except OSError as e:
    print(e.errno, e.filename, e)
```
Else Clause

- Code that executes if no exception occurs

```python
b = 3
a = 2
try:
    c = b / a
except ZeroDivisionError:
    print("Division failed")
    c = 0
else:
    print("Division successful: ", c)
```
Finally

- Code that always runs, **regardless** of whether there is an exception

```python
b = 3
a = 0
try:
    c = b / a
except ZeroDivisionError:
    print("Division failed")
    c = 0
finally:
    print("This always runs")
```
Finally

- Code that always runs, **regardless** of whether there is an exception
- ...even if the exception isn't handled!

```python
b = 3
a = 0
try:
    c = b / a
finally:
    print("This always runs, even if we crash")
```

- Remember that context managers (e.g. for files) have built-in cleanup clauses
Assignment 5

• Due Today
• Turn in zip file with python package and the script
• Questions?
Assignment 6

- Upcoming
- Object-Oriented Programming
Test 2

- Wednesday, April 3, 2024 in class from 12:30-1:45pm
- Similar Format to Test 1
- Emphasizes topics covered since Test 1, but still need to know core concepts from the first third of the course
Nesting

- You can nest try-except clauses inside of except clauses, too.
- Example: perhaps a file load could fail so you want to try an alternative location but want to know if that fails, too.
- Can even do this in a `finally` clause:

```python
try:
c = b / a
finally:
    try:
        print("This always runs", 3/0)
    except ZeroDivisionError:
        print("It is silly to only catch this exception")
```
Raising Exceptions

- Create an exception and raise it using the `raise` keyword
- Pass a string that provides some detail
- Example: `raise Exception("This did not work correctly")`
- Try to find a exception class:
  - `ValueError`: if an argument doesn't fit the function's expectations
  - `NotImplementedError`: if a method isn't implemented (e.g. abstract cls)
- Be specific in the error message, state actual values
- Can also subclass from existing exception class, but check if existing exception works first
- Some packages create their own base exception class (`RequestException`)
Re-raising and Raising From

• Sometimes, we want to detect an exception but also pass it along

```python
try:
c = b / a
except ZeroDivisionError:
    print("Division failed")
raise
```

• Raising from allows exception to show specific chain of issues

```python
try:
c = b / a
except ZeroDivisionError as e:
    print("Division failed")
raise ValueError("a cannot be zero") from e
```

• Usually unnecessary because Python does the right thing here (shows chain)
Making Sense of Exceptions

• When code (e.g. a cell) crashes, read the traceback:

```
ZeroDivisionError Traceback (most recent call last)
<ipython-input-58-488e97ad7d74> in <module>
  4     return divide(a+b, a-b)
  5 for i in range(4):
----> 6     process(3, i)
<ipython-input-58-488e97ad7d74> in process(a, b)
  3     return c / d
----> 4     return divide(a+b, a-b)
  5 for i in range(4):
<ipython-input-58-488e97ad7d74> in divide(c, d)
  2     def divide(c, d):
----> 3     return c / d
  4     return divide(a+b, a-b)
ZeroDivisionError: division by zero
```
Making Sense of Exceptions

• Start at the bottom: last line is the exception message
• Nesting goes outside-in: innermost scope is last, outermost scope is first
• Arrows point to the line of code that caused errors at each scope
• Surrounding lines give context
Making Sense of Exceptions

- Sometimes, exception handling can mask actual issue!

```python
def process(a, b):
    …
    for i in range(4):
        try:
            process(3, i)
        except ZeroDivisionError:
            raise Exception(f"Cannot process i={i}"; from None
```

- Exception Traceback (most recent call last)
  ```
  <ipython-input-60-6d0289010945> in <module>
    7     process(3, i)
    8     except ZeroDivisionError:
    ----> 9     raise Exception(f"Cannot process i={i}"; from None
  Exception: Cannot process i=3
  ```

- Usually, Python includes inner exception (from None stops the chain)
Making Sense of Exceptions

• Probably the **worst** thing is to **ignore** all exceptions:
• ```python
    def process(a, b):
        ...
        result = []
        for i in range(6):
            try:
                result.append(process(3, i))
            except:
                pass
    ```
• This may seem like the easy way out, don't have to worry about errors, but can mask major issues in the code!
• Be specific (granularity), try to handle cases when something goes wrong, crash **gracefully** if it is an unexpected error
Python 3.11: Fine-Grained Error Locations

• Code is faster (10-60% faster than 3.10, 25% average on benchmark)
• Debugging: Errors can show more specific locations
• Old Error:

  - Traceback (most recent call last):
    File "distance.py", line 11, in <module>
      print(manhattan_distance(p1, p2))
    File "distance.py", line 6, in manhattan_distance
      return abs(pt_1.x - pt_2.x) + abs(pt_1.y - pt_2.y)
  AttributeError: 'NoneType' object has no attribute 'x'
Python 3.11: Fine-Grained Error Locations

• New Error:

    - Traceback (most recent call last):
      File "distance.py", line 11, in <module>
      print(manhattan_distance(p1, p2))
        ^^^^^^^^^^^^^^^^^^^^^^^^^^^
      File "distance.py", line 6, in manhattan_distance
      return abs(pt_1.x - pt_2.x) + abs(pt_1.y - pt_2.y)
        ^^^^^^^^^
      AttributeError: 'NoneType' object has no attribute 'x'
Python 3.11: Fine-Grained Error Locations

- Traceback (most recent call last):
  File "query.py", line 37, in <module>
    magic_arithmetic('foo')
  File "query.py", line 18, in magic_arithmetic
    return add_counts(x) / 25
      ^^^^^^^^^^^^^^^
  File "query.py", line 24, in add_counts
    return 25 + query_user(user1) + query_user(user2)
      ^^^^^^^^^^^^^^^^^^^
  File "query.py", line 32, in query_user
    return count(db, response['a'] ['b'] ['c'] ['user'])
      ~~~~~~~~~~~~~~~~~^^^
  TypeError: 'NoneType' object is not subscriptable
How do you debug code?
Debugging

- print statements
- logging library
- pdb
- Extensions for IDEs (e.g. PyCharm)
- JupyterLab Debugger Support
Print Statements

• Just print the values or other information about identifiers:

```python
def my_function(a, b):
    print(a, b)
    print(b - a == 0)
    return a + b
```

• Note that we need to remember what is being printed

• Can add this to print call, or use f-strings with trailing = which causes the name and value of the variable to be printed

```python
def my_function(a, b):
    print(f"{a=} {b=} {b - a == 0}")
    return a + b
```
Print Problems

- Have to uncomment/comment
- Have to remember to get rid of (or comment out) debugging statements when publishing code
- Print can dump a lot of text (slows down notebooks)
- Can try to be smarter:
  - if i % 100 == 0:
    print(i, f"{current_output=}")
  - do_print = value == 42
    if do_print:
      print(f"{a=} {current_output=}")
Logging Library

- Allows different levels of output (e.g. DEBUG, INFO, WARNING, ERROR, CRITICAL)
- Can output to a file as well as stdout/stderr
- Can configure to suppress certain levels or filter messages

```python
import logging
def my_function(a, b):
    logging.debug(f"{a=} {b=} {b-a == 0}")
    return a + b
my_function(3, 5)
```

- This doesn't work in notebooks…
Logging Library

• Need to set default level (e.g. DEBUG)
• For notebooks, best to define own logger and set level

```python
import logging
logger = logging.Logger('my-logger')
logger.setLevel(logging.DEBUG)
def my_function(a, b):
    logger.debug(f"{a=} {b=} {b-a == 0}")
    return a + b
my_function(3, 5)
```

• Prints on stderr, can set to stdout via:

```python
import sys
logging.basicConfig(stream=sys.stdout, level=logging.DEBUG)
```
Python Debugger (pdb)

- Debuggers offer the ability to inspect and interact with code as it is running
  - Define breakpoints as places to stop code and enter the debugger
  - Commands to inspect variables and step through code
  - Different types of steps (into, over, continue)
  - Can have multiple breakpoints in a piece of code

- There are a number of debuggers like those built into IDEs (e.g. PyCharm)
- pdb is standard Python, also an ipdb variant for IPython/notebooks
Python Debugger

• Post-mortem inspection:
  - In the notebook, use `%debug` in a new cell to inspect at the line that raised the exception
  • Can have this happen all the time using `%pdb` magic
  • Brings up a new panel that allows debugging interactions
  - In a script, run the script using pdb:
    • `python -m pdb my_script.py`
Python Debugger

• Breakpoints
  - To set a breakpoint, simply add a `breakpoint()` call in the code
  - Before Python 3.7, this required `import pdb; pdb.set_trace()`
  - Run the cell/script as normal and pdb will start when it hits the breakpoint

```python
> <ipython-input-1-792bb5fe2598>(3)divide()
  1 def process(a, b):
  2     def divide(c, d):
  ---> 3         return c / d
  4     return divide(a+b, a-b)
  5 result = []

ipdb>
```
Python Debugger Commands

- **p** [print expressions]: Print expressions, comma separated
- **n** [step over]: continue until next line in **current function**
- **s** [step into]: stop at next line of code (same function or one being called)
- **c** [continue]: continue execution until next breakpoint
- **l** [list code]: list source code (ipdb does this already), also **ll** (fewer lines)
- **b** [breakpoints]: list or set new breakpoint (with line number)
- **w** [print stack trace]: Prints the stack (like what notebook shows during traceback), **u** and **d** commands move up/down the stack
- **q** [quit]: quit
- **h** [help]: help (there are many other commands)
Jupyter Debugging Support
How do you test code?
Testing

- If statements
- Assert statements
- Unit Testing
- Integration Testing
Testing via Print/If Statements

• Can make sure that types or values satisfy expectations
• if not isinstance(a, str):
   raise Exception("a is not a string")
• if 3 < a <= 7:
   raise Exception("a should not be in (3,7]")
• These may not be something we need to always check during runtime
Assertions

• Shortcut for the manual if statements
• Have python throw an exception if a particular condition is not met
• `assert` is a keyword, part of a statement, not a function
• `assert a == 1, "a is not 1"`
• Raises `AssertionError` if the condition is not met, otherwise continues
• Can be caught in an except clause or made to crash the code
• Problem: first failure ends error checks
Unit Tests

• "Testing shows the presence, not the absence of bugs", E. Dijkstra
• Want to test many parts of the code
• Try to cover different functions that may or may not be called
• Write functions that test code
• def add(a, b):
    return a + b + 1
def test_add():
    assert add(3, 4) == 7, "add not working"
def test_operator():
    assert operator.add(3, 4) == 7, "__add__ not working"

• If we just call these in a program, first error stops all testing
Unit Testing Framework

- unittest: built in to Python Standard Library
- nose2: nose tests, was nose, now nose2 (some nicer filtering options)
- pytest: extra features like restarting tests from last failed test
- doctest: built-in, allows test specification in docstrings

- With the exception of doctest, the frameworks allow the same specification of tests
unittest

- Subclass from `unittest.TestCase`, write `test_*` functions
- Use `assert*` instance functions
- import `unittest`

```python
class TestOperators(unittest.TestCase):
    def test_add(self):
        self.assertEqual(add(3, 4), 7)

    def test_add_op(self):
        self.assertEqual(operator.add(3, 4), 7)

unittest.main(argv=[''], exit=False)
```
Lots of Assertions

- `assertEqual/assertNotEqual`: smart about lists/tuples/etc.
- `assertLess/assertGreater/assertLessEqual/assertGreaterEqual`
- `assertAlmostEqual`: allows for floating-point arithmetic errors
- `assertTrue/assertFalse`: check boolean assertions
- `assertIsNone`: check for `None` values
- `assertIn`: check containment
- `assertIsInstance`
- `assertRegex`: check that a regex matches
- `assertRaises`: check that a particular exception is raised