Programming Principles in Python (CSCI 503/490)

Dictionaries and Sets

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(some slides adapted from Dr. Reva Freedman)

Function Scope

- The **scope** of a variable refers to where in a program it can be referenced
- Python has three scopes:
  - **global**: defined outside a function
  - **local**: in a function, only valid in the function
  - **nonlocal**: can be used with nested functions
- Python allows variables in different scopes to have the **same name**

Global keyword

- ```
  def f(): # no arguments
      x = 2
      print("x inside:", x)

  x = 1
  f()
  print("x outside:", x)
  ```
- Output:

```
- x inside: 2
  x outside: 1
```

- ```
  def f(): # no arguments
      global x
      x = 2
      print("x inside:", x)

  x = 1
  f()
  print("x outside:", x)
  ```
- Output:

```
- x inside: 2
  x outside: 2
```

Is Python pass-by-value or pass-by-reference?

Pass by Value or Pass by Reference?

-
```
def change(inner_list):
    inner_list = [9,8,7]

outer_list = [0,1,2]
change_list(outer_list)
outer_list # [0,1,2]
```

- Looks like pass by value!

-
```
def change(inner_list):
    inner_list.append(3)

outer_list = [0,1,2]
change_list(outer_list)
outer_list # [0,1,2,3]
```

- Looks like pass by reference!

Pass by object reference

- AKA passing object references by value
- Python doesn't allocate space for a variable, it just links identifier to a value
- **Mutability** of the object determines whether other references see the change
- Any immutable object will act like pass by value
- Any mutable object acts like pass by reference unless it is reassigned to a new value

Don't use mutable values as defaults!

- ```
  def append_to(element, to=[]):
      to.append(element)
      return to
  ```
- ```
  my_list = append_to(12)
  my_list # [12]
  ```
- ```
  my_other_list = append_to(42)
  my_other_list # [12, 42]
  ```

[K. Reitz and T. Schlusser]
  ```

Use None as a default instead

- ```
  def append_to(element, to=None):
      if to is None:
          to = []
      to.append(element)
      return to
  ```
- ```
  my_list = append_to(12)
  my_list # [12]
  ```
- ```
  my_other_list = append_to(42)
  my_other_list # [42]
  ```

- If you're not mutating, this isn't an issue

[K. Reitz and T. Schlusser]
  ```

Assignment 3

- Use dictionaries, lists, and iteration to analyze foods and their ingredients
- Due next Monday

Test 1

- Wednesday, Oct. 2, 9:30-10:45am
- In-Class, paper/pen & pencil
- Covers material through this week
- Format:
  - Multiple Choice
  - Free Response
  - Extra Page for CSCI 503 Students
- Info on the course webpage

Quiz Wednesday

Dictionaries

Dictionary

- AKA associative array or map
- Collection of key-value pairs
  - Keys are unique (repeats clobber existing)
  - Values need not be unique
- Syntax:
  - Curly brackets `{}` delineate start and end
  - Colons separate keys from values, commas separate pairs
  - `d = {'DeKalb': 783, 'Kane': 134, 'Cook': 1274, 'Will': 546}`
- No type constraints
  - `d = {'abc': 25, 12: 'abc', ('Kane', 'IL'): 123.54}`

Dictionary Examples

Keys	Key type	Values	Value type
Country names	`str`	Internet country	`str`
Decimal numbers	`int`	Roman numerals	`str`
States	`str`	Agricultural	`list of str`
Hospital patients	`str`	Vital signs	`tuple of floats`
Baseball players	`str`	Batting averages	`float`
Metric	`str`	Abbreviations	`str`
Inventory codes	`str`	Quantity in stock	`int`

[Deitel & Deitel]

Collections

- A dictionary is **not** a sequence
- Sequences are **ordered**
- Conceptually, dictionaries need no order
- A dictionary is a **collection**
- Sequences are also collections
- All collections have length (`len`), membership (`in`), and iteration (loop over values)
- Length for dictionaries counts number of key-value **pairs**
  - Pass dictionary to the `len` function
  - ```
    d = {'abc': 25, 12: 'abc', ('Kane', 'IL'): 123.54}
    len(d) # 3
    ```
    ```

Mutability

- Dictionaries are **mutable**, key-value pairs can be added, removed, updated
- (Each key must be immutable)
- Accessing elements parallels lists but with different "indices" possible
- Index → Key
- `d = {'DeKalb': 783, 'Kane': 134, 'Cook': 1274, 'Will': 546}`
- `d['Winnebago'] = 1023 # add a new key-value pair`
- `d['Kane'] = 342 # update an existing key-value pair`
- `d.pop('Will') # remove an existing key-value pair`
- `del d['Winnebago'] # remove an existing key-value pair`

Key Restrictions

- Many types can be keys… including tuples
  - `d = {'abc': 25, 12: 'abc', ('Kane', 'IL'): 123.54}`
- …but the type must be immutable—lists cannot be keys
  - ~~`d = {['Kane', 'IL']: 2348.35, [1, 2, 3]: "apple"}`~~
- Why?

Key Restrictions

- Many types can be keys… including tuples
  - `d = {'abc': 25, 12: 'abc', ('Kane', 'IL'): 123.54}`
- …but the type must be **immutable*** — lists cannot be keys
  - ~~`d = {['Kane', 'IL']: 2348.35, [1, 2, 3]: "apple"}`~~
- *technically, the type must be hashable, but having a mutable and still hashable type almost always causes problems
- Why?
  - Dictionaries are fast in Python because are implemented as hash tables
  - No matter how long the key, python hashes it stores values by hash
  - Given a key to lookup, Python hashes it and finds the value quickly (O(1))
  - If the key can mutate, the hash will not match the key!

Principle

- Be careful using floats for keys
- Why?

Principle

- Be careful using floats for keys
- ```
  a = 0.123456
  b = 0.567890

  values = [a, b, (a / b) * b, (b / a) * a]
  found = {}
  for d in values:
      found[d] = True
  len(found) # 3 !!!
  found.keys() # [0.123456, 0.56789, 0.12345599999999998]
  ```
  ```

Accessing Values by Key

- To get a value, we start with a key
- Things work as expected
  - `d['Kane'] + d['Cook']`
- If a value does not exist, get KeyError
  - `d['Boone'] > 12 # KeyError`

Membership

- The membership operator (`in`) applies to **keys**
  - `'Boone' in d # False`
  - `'Cook' in d # True`
- To check the negation (if a key doesn't exist), use `not in`
  - `'Boone' not in d # True`
  - `not 'Boone' in d # True (equivalent but less readable)`
- Membership testing is much **faster** than for a list
- Checking and accessing at once
  - `d.get('Boone')     # no error, evaluates to None`
  - `d.get('Boone', 0) # no error, evaluates to 0 (default)`

Updating multiple key-value pairs

- Update adds or replaces key-value pairs
- Update from another dictionary:
  - `d.update({'Winnebago': 1023, 'Kane': 324})`
- Update from a list of key-value tuples
  - `d.update([('Winnebago', 1023), ('Kane', 324)])`
- Update from keyword arguments
  - `d.update(Winnebago=1023, Kane=324)`
  - Only works for strings!
- Syntax for update also works for constructing a **new** dictionary
  - `d = dict([('Winnebago', 1023), ('Kane', 324)])`
  - `d = dict(Winnebago=1023, Kane=324)`

Dictionary Methods

Method	Meaning
`<dict>.clear()`	Remove all key-value pairs
`<dict>.update(other)`	Updates the dictionary with values from `other`
`<dict>.pop(k, d=None)`	Removes the pair with key `k` and returns value or default `d` if no key
`<dict>.get(k, d=None)`	Returns the value for the key `k` or default `d` if no key
`<dict>.items()`	Returns iterable view over all pairs as (key, value) tuples
`<dict>.keys()`	Returns iterable view over all keys
`<dict>.values()`	Returns iterable view over all values

Dictionary Methods

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`<dict>.keys()`	Returns iterable view over all keys	
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Iteration

- Even though dictionaries are not sequences, we can still iterate through them
- Principle: Don't depend on order
- ```
  for k in d:
      print(k, end=" ")
  ```
- This only iterates through the **keys**!
- We could get the values:
- ```
  for k in d:
      print('key:', k, 'value:', d[k], end=" ")
  ```
- …but this is kind of like counting through a sequence (not pythonic)

Dictionary Views

- `for k in d.keys():  # iterate through keys`
  `    print('key:', k)`
- `for v in d.values():  # iterate through values`
  `    print('value:', v)`
- `for k, v in d.items(): # iterate through key-value pairs`
  `    print('key:', k, 'value:', v)`
- `keys()` is superfluous but is a bit clearer
- `items()` is the enumerate-like method

Exercise: Count Letters

- Write code to take a string and return the count of each letter that occurs in a dictionary
- ```
  count_letters('illinois')
  # returns {'i': 3, 'l': 2, 'n': 1, 'o': 1, 's': 1}
  ```
  ```

Sorting

- Order doesn't really mean anything in a dictionary
- There is **not** a `.sort` or `.reverse` method
- We can iterate through items in sorted order using `sorted`
- ```
  d = count_letters('illinois')
  for k, v in sorted(d.items()):
      print(k, ':', v)
  ```
- `reversed` also works on dictionary views
- `sorted` and `reversed` work on any iterable (thus all collections)
  ```

Sets

Sets

- Sets are dictionaries but without the values
- Same curly braces, no pairs
- `s = {'DeKalb', 'Kane', 'Cook', 'Will'}`
- Only one instance of a value is in a set—sets **eliminate duplicates**
- Adding multiple instances of the same value to a set doesn't do anything
- ```
  s = {'DeKalb', 'DeKalb', 'DeKalb', 'Kane', 'Cook', 'Will'}
      # {'Cook', 'DeKalb', 'Kane', 'Will'}
  ```
- Watch out for the empty set
  - `s = {} # not a set!`
  - `s = set() # an empty set`
  ```

Sets are Mutable Collections

- Sets are **mutable** like dictionaries: we can add, and delete
- Again, no type constraints
  - `s = {12, 'DeKalb', 22.34}`
- Like a dictionary, a set is a **collection** but not a sequence
- Q: What three things can we do for any collection?

Collection Operations on Sets

- `s = {'DeKalb', 'Kane', 'Cook', 'Will'}`
- Length
  - `len(s) # 4`
- Membership: fast just like dictionaries
  - `'Kane' in s # True`
  - `'Winnebago' not in s # True`
- Iteration
  -
```
for county in s:
    print(county)
```

Mathematical Set Operations

- `s = {'DeKalb', 'Kane', 'Cook', 'Will'}`
  `t = {'DeKalb', 'Winnebago', 'Will'}`
- Union: `s | t # {'DeKalb', 'Kane', 'Cook', 'Will', 'Winnebago'}`
  - Unlike dictionaries, is commutative for sets (`s | t == t | s`)
- Intersection: `s & t # {'DeKalb', 'Will'}`
- Difference: `s - t # {'Kane', 'Cook'}`
- Symmetric Difference: `s ^ t # {'Kane', 'Cook', 'Winnebago'}`
- Object method variants: `s.union(t)`, `s.intersection(t)`, `s.difference(t)`, `s.symmetric_difference(t)`
- Disjoint: `s.isdisjoint(t) # False`

Mutation Operations

- add: `s.add('Winnebago')`
- discard: `s.discard('Will')`
- remove: `s.remove('Will') # generates KeyError if not exist`
- clear: `s.clear() # removes all elements`
- Variants of the mathematical set operations (have augmented assignments)
  - `update` (union): `|=`
  - `intersection_update: &=`
  - `difference_update: -=`
  - `symmetric_difference_update: ^=`
- Methods take any **iterable**, operators require **sets**