

# Programming Principles in Python (CSCI 503/490)

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Scripts

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(some slides adapted from Dr. Reva Freedman)

# Regular Expressions

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- AKA regex
- A syntax to better specify how to decompose strings
- Look for patterns rather than specific characters
- Metacharacters: `.` `^` `$` `*` `+` `?` `{` `}` `[` `]` `\` `|` `(` `)`
  - Repeat, one-of-these, optional
- Character Classes: `\d` (digit), `\s` (space), `\w` (word character), also `\D`, `\S`, `\W`
- Digits with slashes between them: `\d+/\d+/\d+`

# Regular Expression Methods

Method/ Attribute	Purpose
<code>match()</code>	Determine if the RE matches at the beginning of the string.
<code>search()</code>	Scan through a string, looking for any location where this RE matches.
<code>findall()</code>	Find all substrings where the RE matches, and returns them as a list.
<code>finditer()</code>	Find all substrings where the RE matches, and returns them as an <a href="#">iterator</a> .
<code>split()</code>	Split the string into a list, splitting it wherever the RE matches
<code>sub()</code>	Find all substrings where the RE matches, and replace them with a different string
<code>subn()</code>	Does the same thing as <code>sub()</code> , but returns the new string & number of replacements

[Deitel & Deitel]

# Regular Expression Examples

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- `s0 = "No full dates here, just 02/15"`  
`s1 = "02/14/2021 is a date"`  
`s2 = "Another date is 12/25/2020"`  
`s3 = "April Fools' Day is 4/1/2021 & May the Fourth is 5/4/2021"`
- `re.match(r'\d+/\d+/\d+', s1)` # returns match object
- `re.match(r'\d+/\d+/\d+', s2)` # None!
- `re.search(r'\d+/\d+/\d+', s2)` # returns 1 match object
- `re.search(r'\d+/\d+/\d+', s3)` # returns 1! match object
- `re.findall(r'\d+/\d+/\d+', s3)` # returns list of strings
- `re.finditer(r'\d+/\d+/\d+', s3)` # returns iterable of matches
- `re.sub(r'(\d+)/(\d+)/(\d+)', r'\3-\1-\2', s3)`  
# captures month, day, year, and reformats

# Files

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- A file is a sequence of data stored on disk.
- Python uses the standard Unix newline character (`\n`) to mark line breaks.
  - On Windows, end of line is marked by `\r\n`, i.e., carriage return + newline.
  - On old Macs, it was carriage return `\r` only.
  - Python **converts** these to `\n` when reading.

# Files and Jupyter

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- You can **double-click** a file to see its contents (and edit it manually)
- To see one as text, may need to right-click
- **Shell commands** also help show files in the notebook
- The `!` character indicates a shell command is being called
- These will work for Linux and macOS but not necessarily for Windows
- `!cat <fname>`: print the entire contents of `<fname>`
- `!head -n <num> <fname>`: print the first `<num>` lines of `<fname>`
- `!tail -n <num> <fname>`: print the last `<num>` lines of `<fname>`

# Mask Policy

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- Masks not required in this class
- Respect all
- Office hours or other interactions: you may ask me to wear a mask



# Assignment 4

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- Books in Different Languages
- Reading & Writing Files
- Iterators
- Statistics
- String Formatting
- CSCI 503 students compute and output two additional fields



# Reading Files

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- Use the `open()` method to open a file for reading
  - `f = open('huck-finn.txt')`
- Usually, add an `'r'` as the second parameter to indicate read (default)
- Can iterate through the file (think of the file as a collection of lines):
  - ```
f = open('huck-finn.txt', 'r')
for line in f:
    if 'Huckleberry' in line:
        print(line.strip())
```
- Using `line.strip()` because the read includes the newline, and `print` writes a newline so we would have double-spaced text
- Closing the file: `f.close()`

# Remember Encoding?

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- Unicode, ASCII and others
- `all_lines = open('huck-finn.txt').readlines()`  
`all_lines[0] # '\ufeff\n'`
- `\ufeff` is the UTF Byte-Order-Mark (BOM)
- Optional for UTF-8, but if added, need to read it
- `a = open('huck-finn.txt', encoding='utf-8-sig').readlines()`  
`a[0] # '\n'`
- No need to specify UTF-8 (or ascii since it is a subset)
- Other possible encodings:
  - cp1252, utf-16, iso-8859-1

# Other Methods for Reading Files

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- `read()`: read the entire file
- `read(<num>)`: read <num> characters (bytes)
  - `open('huck-finn.txt', encoding='utf-8-sig').read(100)`
- `readlines()`: read the entire file as a list of lines
  - `lines = open('huck-finn.txt', encoding='utf-8-sig').readlines()`

# Reading a Text File

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- Try to read a file at most **once**
- ```
f = open('huck-finn.txt', 'r')  
for i, line in enumerate(f):  
    if 'Huckleberry' in line:  
        print(line.strip())  
for i, line in enumerate(f):  
    if "George" in line:  
        print(line.strip())
```
- Can't iterate twice!
- Best: do both checks when reading the file once
- Otherwise: either reopen the file or seek to beginning (`f.seek(0)`)

# Parsing Files

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- Dealing with different formats, determining more meaningful data from files
- txt: text file
- csv: comma-separated values
- json: JavaScript object notation
- Jupyter also has viewers for these formats
- Look to use libraries to help possible
  - `import json`
  - `import csv`
  - `import pandas`
- Python also has pickle, but not used much anymore

# Comma-separated values (CSV) Format

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- Comma is a field separator, newlines denote records
  - `a,b,c,d,message`  
`1,2,3,4,hello`  
`5,6,7,8,world`  
`9,10,11,12,foo`
- May have a header (`a,b,c,d,message`), but not required
- No type information: we do not know what the columns are (numbers, strings, floating point, etc.)
  - Default: just keep everything as a string
  - Type inference: Figure out the type to make each column based on values
- What about commas in a value? → double quotes

# Python csv module

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- Help reading csv files using the csv module

```
- import csv
  with open('persons_of_concern.csv', 'r') as f:
      for i in range(3): # skip first three lines
          next(f)
      reader = csv.reader(f)
      records = [r for r in reader] # r is a list
```

- or

```
- import csv
  with open('persons_of_concern.csv', 'r') as f:
      for i in range(3): # skip first three lines
          next(f)
      reader = csv.DictReader(f)
      records = [r for r in reader] # r is a dict
```



# Writing Files

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- `outf = open("mydata.txt", "w")`
- If you open an existing file for writing, you wipe out the file's contents. If the named file does not exist, a new one is created.
- Methods for writing to a file:
  - `print(<expressions>, file=outf)`
  - `outf.write(<string>)`
  - `outf.writelines(<list of strings>)`
- If you use write, no newlines are added automatically
  - Also, remember we can change print's ending: `print(..., end=", ")`
- Make sure you close the file! Otherwise, content may be lost (buffering)
- `outf.close()`

# With Statement: Improved File Handling

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- With statement does "enter" and "exit" handling:
- In the previous example, we need to remember to call `outf.close()`
- Using a with statement, this is done automatically:
  - ```
with open('huck-finn.txt', 'r') as f:  
    for line in f:  
        if 'Huckleberry' in line:  
            print(line.strip())
```
- This is important for **writing** files!
  - ```
with open('output.txt', 'w') as f:  
    for k, v in counts.items():  
        f.write(k + ': ' + v + '\n')
```
- Without `with`, we need `f.close()`

# Context Manager

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- The with statement is used with contexts
- A context manager's **enter** method is called at the beginning
- ...and **exit** method at the end, even if there is an exception!
- ```
outf = open('huck-finn-lines.txt', 'w')  
for i, line in enumerate(huckleberry):  
    outf.write(line)  
    if i > 3:  
        raise Exception("Failure")
```
- ```
with open('huck-finn-lines.txt', 'w') as outf:  
    for i, line in enumerate(huckleberry):  
        outf.write(line)  
        if i > 3:  
            raise Exception("Failure")
```

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for i, line in enumerate(huckleberry):
    outf.write(line)
    if i > 3:
        raise Exception("Failure")
```~~

- ```
with open('huck-finn-lines.txt', 'w') as outf:
    for i, line in enumerate(huckleberry):
        outf.write(line)
        if i > 3:
            raise Exception("Failure")
```

# JavaScript Object Notation (JSON)

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- A format for web data
- Looks very similar to python dictionaries and lists
- Example:
  - ```
{ "name": "Wes",  
  "places_lived": ["United States", "Spain", "Germany"],  
  "pet": null,  
  "siblings": [{ "name": "Scott", "age": 25, "pet": "Zuko"},  
                { "name": "Katie", "age": 33, "pet": "Cisco"}] }
```
- Only contains literals (no variables) but allows null
- Values: strings, arrays, dictionaries, numbers, booleans, or null
  - Dictionary keys must be strings
  - Quotation marks help differentiate string or numeric values

# Reading JSON data

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- Python has a built-in `json` module
  - `with open('example.json') as f:`  
    `data = json.load(f)`
  - `with open('example-out.json', 'w') as f:`  
    `json.dump(data, f)`
- Can also load/dump to strings:
  - `json.loads`, `json.dumps`



# Command Line Interfaces (CLIs)

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- Prompt:

- \$

- A terminal window snippet showing a prompt 'develop > ./setup.py' with a green 'NORMAL' label. To the right, environment variables are listed: 'unix < utf-8 < python' followed by a green '2%' and a grey box containing '1:1'.

- Commands

- \$ cat <filename>

- \$ git init

- Arguments/Flags: (options)

- \$ python -h

- \$ head -n 5 <filename>

- \$ git branch fix-parsing-bug



# Command Line Interfaces

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- Many command-line tools work with stdin and stdout
  - `cat test.txt` # writes test.txt's contents to stdout
  - `cat` # reads from stdin and writes back to stdout
  - `cat > test.txt` # writes user's text to test.txt
- Redirecting input and output:
  - `<` use input from a file descriptor for stdin
  - `>` writes output on stdout to another file descriptor
  - `|` connects stdout of one command to stdin of another command
  - `cat < test.txt | cat > test-out.txt`

# CLI Help/Usage

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- No universal method
  - no arguments: `git`
  - `-h` or `--help`: `python -h`
  - help subcommand: `git help push`
- Usage strings often include information about `<required>` and `[optional]` arguments
  - `cat`: usage: `cat [-benstuv] [file ...]`
  - `python`: usage: `python ... [-c cmd | -m mod | file | -] [arg]`
  - `git`: usage: `git [-version] ... <command> [<args>]`

# Consoles, Terminals, and Shells

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- Originally:
  - Console: hardware physically connected to host (e.g. maintenance)
  - Terminal: hardware that connects to the host (may be remote)
- Today: Consoles and terminals are **virtual**, effectively emulating the physical versions
- Shell: program that runs in the terminal
  - interacts with users
  - runs other programs
  - e.g. zsh, bash, tcsh

[\[StackOverflow\]](#)

# Consoles, Terminals, and Shells in Jupyter

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- Terminal mirrors the terminal in Linux terminals, Terminal.app (macOS), and PowerShell (Windows)
  - Runs more than just python
- Console provides IPython interface
  - Easier multi-line editing
  - Reference past outputs directly, other bells and whistles
- Shell will run in the Terminal app
- Can also use shell commands in the notebook using !
  - `!cat <filename>`
  - `!head -n 10 <filename>`