

# Programming Principles in Python (CSCI 503/490)

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## Strings & Files

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(some slides adapted from Dr. Reva Freedman)

# Generators

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- Special functions that return **lazy** iterables
- Use less memory
- Change is that functions `yield` instead of `return`
- ```
def square(it):  
    for i in it:  
        yield i*i
```
- If we are iterating through a generator, we hit the first `yield` and immediately return that first computation
- Generator expressions just shorthand (remember no tuple comprehensions)
  - `(i * i for i in [1, 2, 3, 4, 5])`

# Efficient Evaluation

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- Only compute when necessary, not beforehand
- ~~`u = compute_fast_function(s, t)`~~  
~~`v = compute_slow_function(s, t)`~~  
`if s > t and s**2 + t**2 > 100:`  
    **`u = compute_fast_function(s, t)`**  
    `res = u / 100`  
`else:`  
    **`v = compute_slow_function(s, t)`**  
    `res = v / 100`
- slow function will not be executed unless the condition is true

# Short-Circuit Evaluation

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- Automatic, works left to right according to order of operations (and before or)
- Works for `and` and `or`
- `and`:
  - if **any** value is `False`, stop and return `False`
  - `a, b = 2, 3`  
`a > 3 and b < 5`
- `or`:
  - if **any** value is `True`, stop and return `True`
  - `a, b, c = 2, 3, 7`  
`a > 3 or b < 5 or c > 8`

# Memoization

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- ```
memo_dict = {}  
def memoized_slow_function(s, t):  
    if (s, t) not in memo_dict:  
        memo_dict[(s, t)] = compute_slow_function(s, t)  
    return memo_dict[(s, t)]
```
- ```
for s, t in [(12, 10), (4, 5), (5, 4), (12, 10)]:  
    if s > t and (c := memoized_slow_function(s, t) > 50):  
        pass  
    else:  
        c = compute_fast_function(s, t)
```
- Second time executing for  $s=12, t=10$ , we don't need to compute!
- Tradeoff memory for compute time

# Functional Programming

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- Programming without imperative statements like assignment
- In addition to comprehensions & iterators, have functions:
  - map: iterable of  $n$  values to an iterable of  $n$  transformed values
  - filter: iterable of  $n$  values to an iterable of  $m$  ( $m \leq n$ ) values
- Eliminates need for concrete looping constructs

# Lambda Functions

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- `def is_even(x):`  
    `return (x % 2) == 0`
- `filter(is_even, range(10))` # generator
- Lots of code to write a simple check
- Lambda functions allow inline function definition
- Usually used for "one-liners": a simple data transform/expression
- `filter(lambda x: x % 2 == 0, range(10))`
- Parameters follow `lambda`, **no parentheses**
- **No** `return` keyword as this is implicit in the syntax
- JavaScript has similar functionality (arrow functions): `(d => d % 2 == 0)`



# Strings

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- Remember strings are sequences of characters
- Strings are collections so have `len`, `in`, and iteration
  - `s = "Huskies"`  
`len(s); "usk" in s; [c for c in s if c == 's']`
- Strings are sequences so have
  - indexing and slicing: `s[0]`, `s[1:]`
  - concatenation and repetition: `s + " at NIU"; s * 2`
- Single or double quotes `'string1'`, `"string2"`
- Triple double-quotes: `"""A string over many lines"""`
- Escaped characters: `'\n'` (newline) `'\t'` (tab)



# Unicode and ASCII

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- Conceptual systems
- ASCII:
  - old 7-bit system (only 128 characters)
  - English-centric
- Unicode:
  - modern system
  - Can represent over 1 million characters from all languages + emoji 🎉
  - Characters have hexadecimal representation: é = U+00E9 and name (LATIN SMALL LETTER E WITH ACUTE)
  - Python allows you to type "é" or represent via code "\u00e9"

# String Methods

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- We can call methods on strings like we can with lists
  - `s = "Peter Piper picked a peck of pickled peppers"`  
`s.count('p')`
- Categories of Methods
  - Finding and counting substrings
  - Removing leading and trailing whitespace and strings
  - Transforming text
  - Checking string composition
  - Splitting and joining strings
  - Formatting

# Assignment 3

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- Due Today
- USDA Food Data
- Looking at branded data and nutrition information
- Start with the sample notebook (or copy its code) to download the data
- Data is a list of dictionaries
- Need to iterate through, update, and create new lists & dictionaries
- Part 6 is CSCI 503 students Only, but CSCI 490 students may complete for extra credit

# Test 1

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- This Wednesday, Feb. 23
- In-class, 2:00-3:15pm in PM 153
- Format:
  - Multiple Choice
  - Free Response
- Information at the link above

# Formatting

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- `s.ljust`, `s.rjust`: justify strings by adding fill characters to obtain a string with specified width
- `s.zfill`: `ljust` with zeroes
- `s.format`: templating function
  - Replace fields indicated by curly braces with corresponding values
  - `"My name is {} {}".format(first_name, last_name)`
  - `"My name is {1} {0}".format(last_name, first_name)`
  - `"My name is {first_name} {last_name}".format(  
first_name=name[0], last_name=name[1])`
  - Braces can contain number or name of keyword argument
  - Whole format mini-language to control formatting

# Format Strings

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- Formatted string literals (f-strings) prefix the starting delimiter with `f`
- Reference variables **directly!**
  - `f"My name is {first_name} {last_name}"`
- Can include expressions, too:
  - `f"My name is {name[0].capitalize()} {name[1].capitalize()}"`
- Same format mini-language is available

# Format Mini-Language Presentation Types

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- Not usually required for obvious types
- `:d` for integers
- `:c` for characters
- `:s` for strings
- `:e` or `:f` for floating point
  - `e`: scientific notation (all but one digit after decimal point)
  - `f`: fixed-point notation (decimal number)



# Field Widths and Alignments

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- After : but before presentation type
  - `f'[{27:10d}]' # '[ 27]'`
  - `f'["hello":10]' # '[hello]'`
- Shift alignment using < or >:
  - `f'["hello":>15]' # '[ hello]'`
- Center align using ^:
  - `f'["hello":^7]' # '[ hello]'`

# Numeric Formatting

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- Add positive sign:

- `f'[{27:+10d}]' # '[+27]'`

- Add space but only show negative numbers:

- `print(f'{27: d}\n{-27: d}')` # note the space in front of 27

- Separators:

- `f'{12345678: ,d}' # '12,345,678'`

# Raw Strings

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- Raw strings prefix the starting delimiter with `r`
- Disallow escaped characters
- `'\\n` is the way you write a newline, `\\\\\\` for `\\.`
- `r"\\n` is the way you write a newline, `\\` for `\\.`
- Useful for regular expressions

# Regular Expressions

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- AKA regex
- A syntax to better specify how to decompose strings
- Look for patterns rather than specific characters
- "31" in "The last day of December is 12/31/2016."
- May work for some questions but now suppose I have other lines like: "The last day of September is 9/30/2016."
- ...and I want to find dates that look like:
- {digits}/{digits}/{digits}
- Cannot search for every combination!
- \d+/\d+/\d+ # \d is a **character class**

# Metacharacters

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- Need to have some syntax to indicate things like repeat or one-of-these or this is optional.
- . ^ \$ \* + ? { } [ ] \ | ( )
- [ ]: define character class
- ^: complement (opposite)
- \: escape, but now escapes metacharacters and references classes
- \*: repeat zero or more times
- +: repeat one or more times
- ?: zero or one time
- {m, n}: at least m and at most n

# Predefined Character Classes

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| Character class | Matches                                                                   |
|-----------------|---------------------------------------------------------------------------|
| \d              | Any digit (0–9).                                                          |
| \D              | Any character that is <i>not</i> a digit.                                 |
| \s              | Any whitespace character (such as spaces, tabs and newlines).             |
| \S              | Any character that is <i>not</i> a whitespace character.                  |
| \w              | Any <b>word character</b> (also called an <b>alphanumeric character</b> ) |
| \W              | Any character that is <i>not</i> a word character.                        |

[Deitel & Deitel]

# Performing Matches

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| Method/Attribute        | Purpose                                                                                     |
|-------------------------|---------------------------------------------------------------------------------------------|
| <code>match()</code>    | Determine if the RE matches at the beginning of the string.                                 |
| <code>search()</code>   | Scan through a string, looking for any location where this RE matches.                      |
| <code>findall()</code>  | Find all substrings where the RE matches, and returns them as a list.                       |
| <code>finditer()</code> | Find all substrings where the RE matches, and returns them as an <a href="#">iterator</a> . |



# Regular Expressions in Python

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- `import re`
- `re.match(<pattern>, <str_to_check>)`
  - Returns `None` if no match, information about the match otherwise
  - Starts at the **beginning** of the string
- `re.search(<pattern>, <str_to_check>)`
  - Finds **single** match **anywhere** in the string
- `re.findall(<pattern>, <str_to_check>)`
  - Finds **all** matches in the string, `search` only finds the first match
- Can pass in flags to alter methods: e.g. `re.IGNORECASE`

# Examples

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- `s0 = "No full dates here, just 02/15"`  
  `s1 = "02/14/2021 is a date"`  
  `s2 = "Another date is 12/25/2020"`
- `re.match(r'\d+/\d+/\d+',s1)` # returns match object
- `re.match(r'\d+/\d+/\d+',s0)` # None
- `re.match(r'\d+/\d+/\d+',s2)` # None!
- `re.search(r'\d+/\d+/\d+',s2)` # returns 1 match object
- `re.search(r'\d+/\d+/\d+',s3)` # returns 1! match object
- `re.findall(r'\d+/\d+/\d+',s3)` # returns list of strings
- `re.finditer(r'\d+/\d+/\d+',s3)` # returns iterable of matches

# Grouping

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- Parentheses capture a group that can be accessed or used later
- Access via `groups()` or `group(n)` where `n` is the number of the group, but numbering starts at **1**
- Note: `group(0)` is the **full** matched string
- ```
for match in re.finditer(r'(\d+)/(\d+)/(\d+)', s3):  
    print(match.groups())
```
- ```
for match in re.finditer(r'(\d+)/(\d+)/(\d+)', s3):  
    print('{2}-{0:02d}-{1:02d}'.format(  
        *[int(x) for x in match.groups()] ))
```
- `*` operator expands a list into individual elements

# Modifying Strings

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| Method/Attribute     | Purpose                                                                                               |
|----------------------|-------------------------------------------------------------------------------------------------------|
| <code>split()</code> | Split the string into a list, splitting it wherever the RE matches                                    |
| <code>sub()</code>   | Find all substrings where the RE matches, and replace them with a different string                    |
| <code>subn()</code>  | Does the same thing as <code>sub()</code> , but returns the new string and the number of replacements |

# Substitution

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- Do substitution in the middle of a string:
- `re.sub(r'(\d+)/(\d+)/(\d+)', r'\3-\1-\2', s3)`
- All matches are substituted
- First argument is the regular expression to **match**
- Second argument is the **substitution**
  - \1, \2, ... match up to the **captured groups** in the first argument
- Third argument is the **string** to perform substitution on
- Can also use a **function**:
- `to_date = lambda m:`  
`f'{m.group(3)}-{int(m.group(1)):02d}-{int(m.group(2)):02d}'`  
`re.sub(r'(\d+)/(\d+)/(\d+)', to_date, s3)`

# Files

# Files

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- A file is a sequence of data stored on disk.
- Python uses the standard Unix newline character (`\n`) to mark line breaks.
  - On Windows, end of line is marked by `\r\n`, i.e., carriage return + newline.
  - On old Macs, it was carriage return `\r` only.
  - Python **converts** these to `\n` when reading.



# Opening a File

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- Opening associates a file on disk with an object in memory (file object or file handle).
- We access the file via the **file object**.
- `<filevar> = open(<name>, <mode>)`
- Mode `'r'` = read or `'w'` = write, `'a'` = append
- read is default
- Also add `'b'` to indicate the file should be opened in binary mode: `'rb'`, `'wb'`

# Standard File Objects

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- When Python begins, it associates three standard file objects:
  - `sys.stdin`: for input
  - `sys.stdout`: for output
  - `sys.stderr`: for errors
- In the notebook
  - `sys.stdin` isn't really used, `get_input` can be used if necessary
  - `sys.stdout` is the output shown after the code
  - `sys.stderr` is shown with a red background

# Files and Jupyter

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- You can **double-click** a file to see its contents (and edit it manually)
- To see one as text, may need to right-click
- **Shell commands** also help show files in the notebook
- The `!` character indicates a shell command is being called
- These will work for Linux and macos but not necessarily for Windows
- `!cat <fname>`: print the entire contents of `<fname>`
- `!head -n <num> <fname>`: print the first `<num>` lines of `<fname>`
- `!tail -n <num> <fname>`: print the last `<num>` lines of `<fname>`