

Programming Principles in Python (CSCI 503)

Exceptions

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(some slides adapted from Dr. Reva Freedman)

Object-Based Programming

- With Python's libraries, you often don't need to write your own classes. Just
 - Know what libraries are available
 - Know what classes are available
 - Make objects of existing classes
 - Call their methods
- With inheritance and overriding and polymorphism, we have true object-oriented programming (OOP)

[Deitel & Deitel]

Named Tuples & SimpleNamespace

- Named tuples add the ability to use dot-notation
- ```
from collections import namedtuple
Car = namedtuple('Car', ['make', 'model', 'year', 'color'])
car1 = Car(make='Toyota', model='Camry', year=2000,
 color="red")
```
- SimpleNamespace does allow mutation:
- ```
from types import SimpleNamespace  
car2 = SimpleNamespace(make='Toyota', model='Camry',  
                       year=2000, color="red")
```
- Access via dot-notation:
 - `car1.make` # "Toyota"
 - `car2.year` # 2000

Typing

- Dynamic Typing: variable's type can change (what Python does)
- Static Typing: compiler enforces types, variable types generally don't change
- Duck Typing: check method/attribute existence, not type
- Python is a dynamically-typed language (and plans to remain so)
- ...but it has recently added more support for type hinting/annotations that allow **static type checking**
- Type annotations change **nothing** at runtime!

[[RealPython](#), G. A. Hjelle]

Type Annotations

- `def area(width : float, height : float) -> float:
 return width * height`
- colon (:) after parameter names, followed by type
- arrow (->) after function signature, followed by type (then final colon)
- `area("abc", 3) # runs, returns "abccabccabc"`
- These **won't** prevent you from running this function with the wrong arguments or returning a value that doesn't satisfy the type annotation
- Can use mypy to do static type checking based on annotations

When to use typing

- Pros: Good for documentation, Improve IDEs and linters, Build and maintain cleaner architecture
- Cons: Takes time and effort!, Requires modern Python, Some penalty for typing imports (can be alleviated)
- No when learning Python
- No for short scripts, snippets in notebooks
- Yes for libraries, especially those used by others
- Yes for larger projects to better understand flow of code

[[RealPython](#), G. A. Hjelle]

Data Classes

- ```
from dataclasses import dataclass
@dataclass
class Rectangle:
 width: float
 height: float
```
- ```
Rectangle(34, 21)
```

 # just works!
- Need type annotations, but can use `typing.Any`
- Does a lot of boilerplate tasks
 - Creates basic constructor (`__init__`)
 - Creates `__repr__` method
 - Creates comparison dunder methods (`==`, `!=`, `<`, `>`, `<=`, `>=`)

Assignment 6

- Object-oriented Programming
- Track University Enrollment
- Methods for checking conflicts (e.g. disallow student to have overlapping courses, take too many credits)
- Methods for changing course time (check the new time works for everyone)
- Sample code is meant to be run in different cells!
- Due Friday

Dealing with Errors

- Can explicitly check for errors at each step
 - Check for division by zero
 - Check for invalid parameter value (e.g. string instead of int)
- Sometimes all of this gets in the way and can't be addressed succinctly
 - Too many potential errors to check
 - Cannot handle groups of the same type of errors together
- Allow programmer to determine when and how to handle issues
 - Allow things to go wrong and handle them instead
 - Allow errors to be propagated and addressed once

Advantages of Exceptions

- Separate error-handling code from "regular" code
- Allows propagation of errors up the call stack
- Errors can be grouped and differentiated

[[Java Tutorial](#), Oracle]

Try-Except

- The `try` statement has the following form:

```
try:  
    <body>  
except <ErrorType>*:  
    <handler>
```

- When Python encounters a `try` statement, it attempts to execute the statements inside the body.
- If there is no error, control passes to the next statement after the `try...except` (unless `else` or `finally` clauses)
- Note: **except** not catch

Try-Except

- If an error occurs while executing the body, Python looks for an except clause with a matching error type. If one is found, the handler code is executed.
- `try:`
 `c = a / b`
`except ZeroDivisionError:`
 `c = 0`
- Without the except clause (or one that doesn't match), the code **crashes**

Exception Hierarchy

- Python's `BaseException` class is the base class for all exceptions
- Four primary subclasses:
 - `SystemExit`: just terminates program execution
 - `KeyboardInterrupt`: occurs when user types Ctrl+C or selects Interrupt Kernel in Jupyter
 - `GeneratorExit`: generator done producing values
 - `Exception`: most exceptions subclass from this!
 - `ZeroDivisionError`, `NameError`, `ValueError`, `IndexError`
 - Most exception handling is done for these exceptions

Exception Hierarchy

- Except clauses match when error is an instance of specified exception class
- Remember `isinstance` matches objects of subclasses!
- `try:`
 `c = a / b`
`except Exception:`
 `c = 0`
- Can also have a **bare** except clause (matches any exception!)
- `try:`
 `c, d = a / b`
`except:`
 `c, d = 0, 0`
- ...but **DON'T** do this!

Exception Granularity

- If you catch any exception using a base class near the top of the hierarchy, you may be **masking** code errors
- ```
try:
 c, d = a / b
except Exception:
 c, d = 0, 0
```
- Remember `Exception` catches any exception is an instance of `Exception`
- Catches `TypeError: cannot unpack non-iterable float object`
- Better to have more **granular** (specific) exceptions!
- We don't want to catch the `TypeError` because this is a **programming error** not a runtime error



# Exception Locality

---

- Generally, want try statement to be specific to a part of the code
- `try:`

```
 with open('missing-file.dat') as f:
 lines = f.readlines()
 with open('output-file.dat', 'w') as fout:
 fout.write("Testing")
except OSError:
 print("An error occurred processing files.")
```
- We don't know whether reading failed or writing failed
- Maybe that is ok, but having multiple try-except clauses might help

[Deitel & Deitel]

# Exception Locality

---

- `try:`  
    `fname = 'missing-file.dat'`  
    `with open(fname) as f:`  
        `lines = f.readlines()`  
`except OSError:`  
    `print(f"An error occurred reading {fname}")`  
`try:`  
    `out_fname = 'output-file.dat'`  
    `with open('output-file.dat', 'w') as fout:`  
        `fout.write("Testing")`  
`except OSError:`  
    `print(f"An error occurred writing {out_fname}")`

# Multiple Except Clauses

---

- May also be able to address with **multiple** except clauses:
- `try:`

```
 fname = 'missing-file.dat'
 with open(fname) as f:
 lines = f.readlines()
 out_fname = 'output-file.dat'
 with open('output-file.dat', 'w') as fout:
 fout.write("Testing")
except FileNotFoundError:
 print(f"File {fname} does not exist")
except PermissionError:
 print(f"Cannot write to {out_fname}")
```
- However, other `OSError` problems (disk full, etc.) won't be caught

# Multiple Except Clauses

---

- Function like an if/elif sequence
- Checked in order so put more granular exceptions earlier!
- `try:`

```
 fname = 'missing-file.dat'
 with open(fname) as f:
 lines = f.readlines()
 out_fname = 'output-file.dat'
 with open('output-file.dat', 'w') as fout:
 fout.write("Testing")
except FileNotFoundError:
 print(f"File {fname} does not exist")
except OSError:
 print("An error occurred processing files")
```

# Multiple Except Clauses

---

- Function like an if/elif sequence
- Checked in order so put more granular exceptions **earlier!**
- `try:`

```
 fname = 'missing-file.dat'
 with open(fname) as f:
 lines = f.readlines()
 out_fname = 'output-file.dat'
 with open('output-file.dat', 'w') as fout:
 fout.write("Testing")
except OSError:
 print("An error occurred processing files")
except FileNotFoundError:
 print(f"File {fname} does not exist")
```

# Multiple Except Clauses

- Function like an if/elif sequence
- Checked in order so put more granular exceptions **earlier!**
- try:

```
fname = 'missing-file.dat'
with open(fname) as f:
 lines = f.readlines()
out_fname = 'output-file.dat'
with open('output-file.dat', 'w') as fout:
 fout.write("Testing")
```

```
except OSError:
 print("An error occurred processing files")
except FileNotFoundError:
 print(f"File {fname} does not exist")
```

# Bare Except

---

- The bare except clause acts as a catch-all (elif any other exception)

- try:

```
 fname = 'missing-file.dat'
 with open(fname) as f:
 lines = f.readlines()
 out_fname = 'output-file.dat'
 with open('output-file.dat', 'w') as fout:
 fout.write("Testing")
```

```
except FileNotFoundError:
```

```
 print(f"File {fname} does not exist")
```

```
except OSError:
```

```
 print("An error occurred processing files")
```

```
except:
```

```
 print("Any other error goes here")
```



# Handling Multiple Exceptions at Once

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- Can process multiple exceptions with one clause, use **tuple** of classes
- Allows some specificity but without repeating

- `try:`

```
 fname = 'missing-file.dat'
 with open(fname) as f:
 lines = f.readlines()
 out_fname = 'output-file.dat'
 with open('output-file.dat', 'w') as fout:
 fout.write("Testing")
```

```
except (FileNotFoundError, PermissionError):
 print("An error occurred processing files")
```

# Exception Objects

---

- Exceptions themselves are a type of object.
- If you follow the error type with an identifier in an except clause, Python will assign that identifier the actual exception object.
- Sometimes exceptions encode information that is useful for handling

- `try:`

```
 fname = 'missing-file.dat'
 with open(fname) as f:
 lines = f.readlines()
 out_fname = 'output-file.dat'
 with open('output-file.dat', 'w') as fout:
 fout.write("Testing")
except OSError as e:
 print(e.errno, e.filename, e)
```

# Else Clause

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- Code that executes if no exception occurs
- ```
b = 3
a = 2
try:
    c = b / a
except ZeroDivisionError:
    print("Division failed")
    c = 0
else:
    print("Division successful:", c)
```

Finally

- Code that always runs, **regardless** of whether there is an exception

- ```
b = 3
a = 0
try:
 c = b / a
except ZeroDivisionError:
 print("Division failed")
 c = 0
finally:
 print("This always runs")
```

# Finally

---

- Code that always runs, **regardless** of whether there is an exception
- ...even if the exception isn't handled!
- ```
b = 3
a = 0
try:
    c = b / a
finally:
    print("This always runs, even if we crash")
```
- Remember that context managers (e.g. for files) have built-in cleanup clauses

Nesting

- You can nest try-except clauses inside of except clauses, too.
- Example: perhaps a file load could fail so you want to try an alternative location but want to know if that fails, too.
- Can even do this in a `finally` clause:
- ```
try:
 c = b / a
finally:
 try:
 print("This always runs", 3/0)
 except ZeroDivisionError:
 print("It is silly to only catch this exception")
```

# Raising Exceptions

---

- Create an exception and raise it using the `raise` keyword
- Pass a string that provides some detail
- Example: `raise Exception("This did not work correctly")`
- Try to find a exception class:
  - `ValueError`: if an argument doesn't fit the functions expectations
  - `NotImplementedError`: if a method isn't implemented (e.g. abstract cls)
- Be specific in the error message, state actual values
- Can also subclass from existing exception class, but check if existing exception works first
- Some packages create their own base exception class (`RequestException`)



# Re-raising and Raising From

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- Sometimes, we want to detect an exception but also pass it along

- `try:`

```
 c = b / a
except ZeroDivisionError:
 print("Division failed")
 raise
```

- Raising from allows exception to show specific chain of issues

- `try:`

```
 c = b / a
except ZeroDivisionError as e:
 print("Division failed")
 raise ValueError("a cannot be zero") from e
```

- Usually unnecessary because Python does the right thing here (shows chain)

# Making Sense of Exceptions

- When code (e.g. a cell) crashes, read the traceback:
- `ZeroDivisionError`                      Traceback (most recent call last)  
    `<ipython-input-58-488e97ad7d74> in <module>`  
        4            `return divide(a+b, a-b)`  
        5    `for i in range(4):`  
----> 6            `process(3, i)`  
    `<ipython-input-58-488e97ad7d74> in process(a, b)`  
        3            `return c / d`  
----> 4            `return divide(a+b, a-b)`  
        5    `for i in range(4):`  
    `<ipython-input-58-488e97ad7d74> in divide(c, d)`  
        2            `def divide(c, d):`  
----> 3            `return c / d`  
        4            `return divide(a+b, a-b)`  
    `ZeroDivisionError: division by zero`

# Making Sense of Exceptions

---

- Start at the bottom: last line is the exception message
- Nesting goes outside-in: innermost scope is last, outermost scope is first
- Arrows point to the line of code that caused errors at each scope
- Surrounding lines give context

# Making Sense of Exceptions

---

- Sometimes, exception handling can mask actual issue!
- ```
def process(a, b):  
    ...  
    for i in range(4):  
        try:  
            process(3, i)  
        except ZeroDivisionError:  
            raise Exception(f"Cannot process i={i}") from None
```
- ```
Exception Traceback (most recent call last)
<ipython-input-60-6d0289010945> in <module>
 7 process(3, i)
 8 except ZeroDivisionError:
----> 9 raise Exception(f"Cannot process i={i}") from None
Exception: Cannot process i=3
```
- Usually, Python includes inner exception (`from None` stops the chain)

# Making Sense of Exceptions

---

- Probably the **worst** thing is to **ignore** all exceptions:

- ```
def process(a, b):
```

```
    ...
```

```
    result = []
```

```
    for i in range(6):
```

```
        try:
```

```
            result.append(process(3, i))
```

```
        except:
```

```
            pass
```

- This may seem like the easy way out, don't have to worry about errors, but can mask major issues in the code!
- Be specific (granularity), try to handle cases when something goes wrong, crash **gracefully** if it is an unexpected error