

Programming Principles in Python (CSCI 503)

Modules and Packages

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Command Line Interfaces (CLIs)

- Prompt:

- \$

- A terminal window snippet showing a prompt 'develop > ./setup.py' with a green 'NORMAL' label. To the right, environment variables are listed: 'unix < utf-8 < python' followed by a green '2%' and a grey box containing '1:1'.

- Commands

- \$ cat <filename>

- \$ git init

- Arguments/Flags: (options)

- \$ python -h

- \$ head -n 5 <filename>

- \$ git branch fix-parsing-bug

Consoles, Terminals, and Shells in Jupyter

- Terminal mirrors the terminal in Linux terminals, Terminal.app (macOS), and PowerShell (Windows)
 - Runs more than just python
- Console provides IPython interface
 - Easier multi-line editing
 - Reference past outputs directly, other bells and whistles
- Shell will run in the Terminal app
- Can also use shell commands in the notebook using !
 - `!cat <filename>`
 - `!head -n 10 <filename>`

Python and CLIs

- Python can be used as a CLI program
 - Interactive mode: start the REPL
 - `$ python`
 - Non-interactive mode:
 - `$ python -c <command>`: Execute a command
 - `$ python -m <module>|<package>`: Execute a module
- Python can be used to create CLI programs
 - Scripts: `python my_script.py`
 - True command-line tools: `./command-written-in-python`

Interactive Python in the Shell

- Starting Python from the shell
 - `$ python`
- `>>>` is the Python interactive prompt
 - `>>> print("Hello, world")`
`Hello, world`
 - `>>> print("2+3=", 2+3)`
`2+3= 5`
- This is a REPL (Read, Evaluate, Print, Loop)

Module Files

- A **module file** is a text file with the `.py` extension, usually `name.py`
- Python source on Unix is UTF-8
- Can use any text editor to write or edit...
- ...but an editor that understands Python's spacing and indentation helps!
- Contents looks basically the same as what you would write in the cell(s) of a notebook
- There are also ways to write code in multiple files organized as a package, will cover this later

Program Execution

- Direct Unix execution of a program
 - Add the hashbang (`# !`) line as the **first line**, two approaches
 - `#!/usr/bin/python`
 - `#!/usr/bin/env python`
 - Sometimes specify `python3` to make sure we're running Python 3
 - File must be flagged as executable (`chmod a+x`) and have line endings
 - Then you can say: `$./filename.py arg1 ...`
- Executing the Python compiler/interpreter
 - `$ python filename.py arg1 ...`
- Same results either way

Accepting Command-Line Parameters

- Parameters are received as a list of strings entitled `sys.argv`
- Need to `import sys` first
- `sys.argv[0]` is the name of the program as executed
 - Executing as `./hw01.py` or `hw01.py` will be passed as different strings
- `sys.argv[n]` is the `n`th argument
- `sys.executable` is the python executable being run

Using code as a module, too

- ```
def main():
 print("Running the main function")
main() # now, we're calling main
```
- Generally, when we import a module, we **don't want it to execute code.**
- ```
import my_code # prints "Running the main function"
```
- Whenever a module is imported, Python creates a special variable in the module called `__name__` whose value is the name of the imported module.
- We can change the final lines of our programs to:
 - ```
if __name__ == '__main__':
 main()
```
- `main()` only runs when the file is run as a script!

# Assignment 5

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- Upcoming
- Scripts and Modules
- Write a script to retrieve Pokémon information via command-line arguments
- Write a module/package with methods to process Pokémon data

# Modules and Packages

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- Python allows you to import code from other files, even your own
- A **module** is a collection of definitions
- A **package** is an organized collection of modules
- Modules can be
  - a separate python file
  - a separate C library that is written to be used with Python
  - a built-in module contained in the interpreter
  - a module installed by the user (via conda or pip)
- All types use the same import syntax

What is the purpose of having modules or packages?

# What is the purpose of having modules or packages?

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- Code reuse: makes life easier because others have written solutions to various problems
- Generally forces an organization of code that works together
- Standardizes interfaces; easier maintenance
- Encourages robustness, testing code
- This does take time so don't always create a module or package
  - If you're going to use a method once, it's not worth putting it in a module
  - If you're using the same methods over and over in (especially in different projects), a module or package makes sense

# Module Contents

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- Modules can contain
  - functions
  - variable (constant) declarations
  - import statements
  - class definitions
  - any other code
- Note that variable values can be changed in the module's namespace, but this doesn't affect other Python sessions.

# Importing modules

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- `import <module>`
- `import <module> as <another-identifier>`
- `from <module> import <identifier-list>`
- `from <module> import <identifier> as <another-identifier>, ...`
  
- `import` imports from the top, `from ... import` imports "inner" names
- Need to use the qualified names when using import (`foo.bar.mymethod`)
- `as` clause **renames** the imported name



# How does import work?

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- When a module/package is imported, Python
  - Searches for the module/package
    - Sometimes this is internal
    - Otherwise, there are directory paths (environment variable `PYTHONPATH`) that python searches (accessible via `sys.path`)
  - Loads it
    - This will run the code in specified module (or `__init__.py` for a package)
  - Binds the loaded names to a namespace

# Namespaces

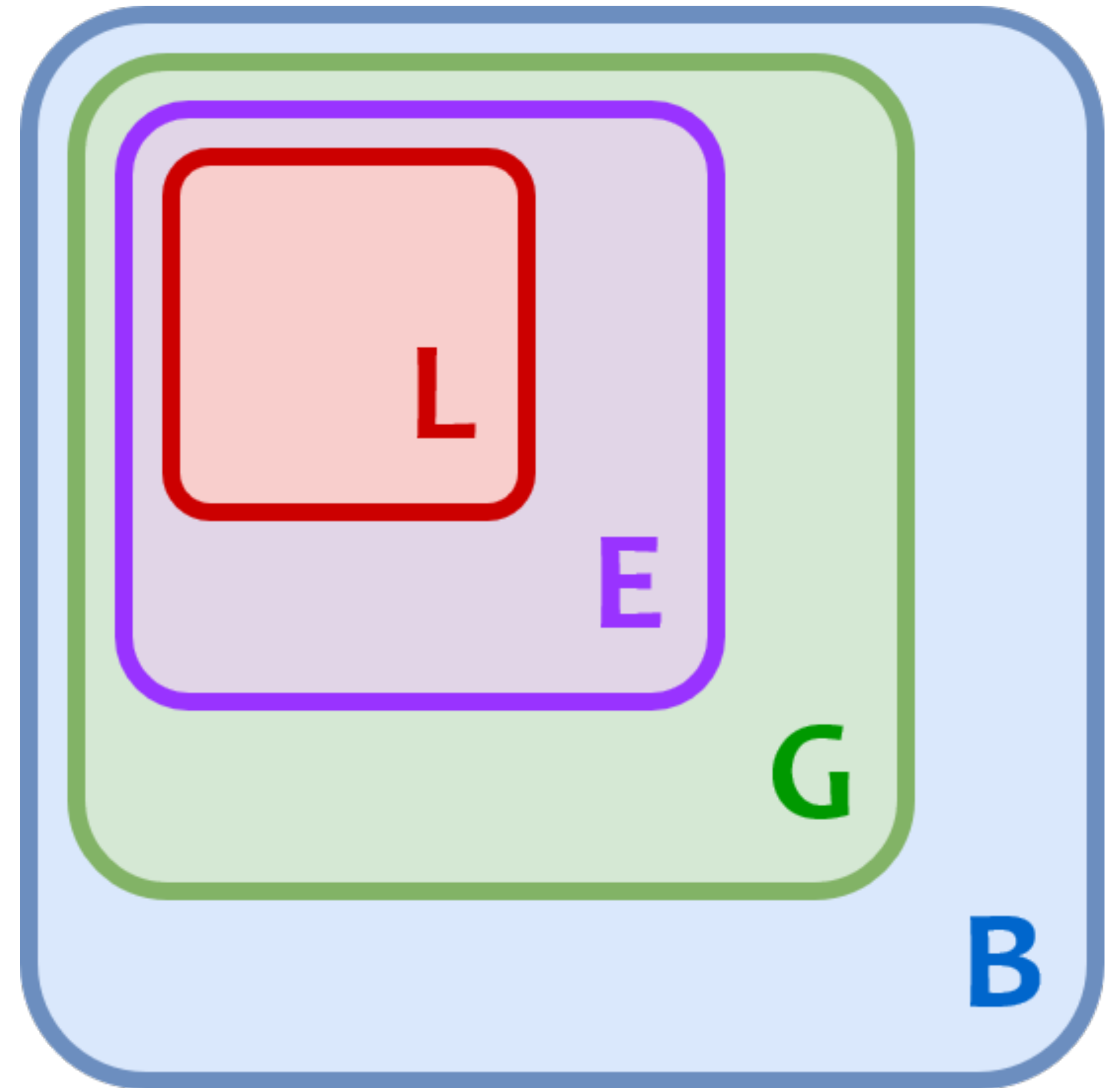
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- An import defines a separate **namespace** while from...import adds names to the current namespace
- Four levels of namespace
  - builtins: names exposed internally in python
  - global: names defined at the outermost level (wrt functions)
  - local: names defined in the current function
  - enclosing: names defined in the outer function (when nesting functions)
- ```
def foo():  
    a = 12  
    def bar():  
        print("This is a:", a)
```

a is in the **enclosing** namespace of bar

Namespaces

- Namespace is basically a dictionary with names and their values
- Accessing namespaces
 - `__builtins__`, `globals()`, `locals()`
- Examine contents of a namespace:
`dir(<namespace>)`
- Python checks for a name in the sequence:
local, enclosing, global, builtins
- To access names in outer scopes, use
`global` (global) and `nonlocal` (enclosing)
declarations



[RealPython]

Using an imported module

- Import module, and call functions with **fully qualified** name
 - `import math`
`math.log10(100)`
`math.sqrt(196)`
- Import module into current namespace and use **unqualified** name
 - `from math import log10, sqrt`
`log10(100)`
`sqrt(196)`

Wildcard imports

- Wildcard imports import all names (non-private) in the module
- What about
 - `from math import *`
- Avoid this!
 - Unclear which names are available!
 - Confuses someone reading your code
 - Think about packages that define the same names!
- Allowed if republishing internal interface (e.g. in a package, you're exposing functions defined in different modules)

Import Guidelines (from PEP 8)

- Imports should be on separate lines
 - ~~import sys, os~~
 - import sys
import os
- When importing multiple names from the same package, do use same line
 - from subprocess import Popen, PIPE
- Imports should be at the **top** of the file (order: standard, third-party, local)
- Avoid wildcard imports in most cases

Conditional or Dynamic Imports

- Best practice is to put all imports at the beginning of the py file
- Sometimes, a conditional import is required
 - `if sys.version_info >= [3, 7]:`
 `OrderedDict = dict`
 `else:`
 `from collections import OrderedDict`
- Can also dynamically load a module
 - `import importlib`
 - `importlib.import_module("collections")`
 - The `__import__` method can also be used

Absolute & Relative Imports

- Fully qualified names
 - `import foo.bar.submodule`
- Relative names
 - `import .submodule`
- Absolute imports recommended but relative imports acceptable

Import Abbreviation Conventions

- Some libraries and users have developed particular conventions
- `import numpy as np`
- `import pandas as pd`
- `import matplotlib.pyplot as plt`
- This can lead to problems:
 - `sympy` and `scipy` were both abbreviated `sp` for a while...

Reloading a Module?

- If you re-import a module, what happens?
 - `import my_module`
`my_module.SECRET_NUMBER # 42`
 - Change the definition of `SECRET_NUMBER` to 14
 - `import my_module`
`my_module.SECRET_NUMBER # Still 42!`
- Modules are **cached** so they are not reloaded on each import call
- Can reload a module via `importlib.reload(<module>)`
- Be careful because **dependencies** will persist! (Order matters)

Python Packages

- A package is basically a collection of modules in a directory subtree
- Structures a module namespace by allowing dotted names
- Example:
 - test_pkg/
 - __init__.py
 - foo.py
 - bar.py
 - baz/
 - fun.py
- For packages that are to be executed as scripts, `__main__.py` can also be added

What's `__init__.py` used for?

- Used to be required to identify a Python package (< 3.3)
- Now, only required if a package (or sub-package) needs to run some initialization when it is loaded
- Can be used to specify metadata
- Can be used to import submodule to make available without further import
 - `from . import <submodule>`
- Can be used to specify which names exposed on import
 - underscore names (`_internal_function`) not exposed by default
 - `__all__` list can further restrict, sets up an "interface" (applies to wildcard)

What is `__main__.py` used for?

- Remember for a module, when it is run as the main script, its `__name__` is `__main__`
- Similar idea for packages
- Used as the entry point of a package when the package is being run (e.g. via `python -m`)
 - `python -m test_pkg` runs the code in `__main__.py` of the package

Example

Finding Packages

- Python Package Index (PyPI) is the standard repository (<https://pypi.org>) and pip (pip installs packages) is the official python package installer
 - Types of distribution: source (sdist) and wheels (binaries)
 - Each package can specify dependencies
 - Creating a PyPI package requires adding some metadata
- Anaconda is a package index, conda is a package manager
 - conda is language-agnostic (not only Python)
 - solves dependencies
 - conda deals with non-Python dependencies
 - has different channels: default, conda-forge (community-led)

Installing Packages

- `pip install <package-name>`
- `conda install <package-name>`
- Arguments can be multiple packages
- Be careful! Security exploits using package installation and dependencies (e.g. Alex Birsan)

Environments

- Both pip and conda support environments
 - venv
 - conda env
- Idea is that you can create different environments for different work
 - environment for cs503
 - environment for research
 - environment for each project