

# Programming Principles in Python (CSCI 503)

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## Syntax & Types

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(some slides adapted from Dr. Reva Freedman)

# Administrivia

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- Course Web Site
- TA: Mohammed Abdul Moyeed (Blackboard Collaborate)
- Syllabus
  - Plagiarism
  - Accommodations
- Assignments
- Tests: 2 (Sept. 28, Nov. 4) and Final (Dec. 7)
- Course is offered to both undergraduates (CS 490) and graduates (CS 503)
  - Grad students have extra topics, exam questions, assignment tasks
- Make sure you are registered for the course!

# Using Python & JupyterLab on Course Server

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- <https://tiger.cs.niu.edu/jupyter/>
- Login with you Z-ID
- You should have received an email with your password
- Advanced:
  - Can add your own conda environments in your user directory

# Using Python & JupyterLab Locally

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- [www.anaconda.com/download/](https://www.anaconda.com/download/)
- Anaconda has JupyterLab
- Use Python 3.8
- Anaconda Navigator
  - GUI application for managing Python environment
  - Can install packages
  - Can start JupyterLab
- Can also use the shell to do this:
  - `$ jupyter lab`
  - `$ conda install <pkg_name>`



# Zen of Python

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- Written in 1999 by T. Peters in a message to Python mailing list
- Attempt to channel Guido van Rossum's design principles
- 20 aphorisms, 19 written, 1 left for Guido to complete (never done)
- Archived as PEP 20
- Added as an easter egg to python (`import this`)
- Much to be deciphered, in no way a legal document
- Jokes embedded
- Commentary by A.-R. Janhangeer

# Explicit Code

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- Goes along with complexity

- Bad:

```
def make_complex(*args):  
    x, y = args  
    return dict(**locals())
```

- Good

```
def make_complex(x, y):  
    return {'x': x, 'y': y}
```

# Don't Repeat Yourself

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- "Two or more, use a for" [Dijkstra]
- Rule of Three: [Roberts]
  - Don't copy-and-paste more than once
  - Refactor into methods
- Repeated code is harder to maintain

- Bad

```
f1 = load_file('f1.dat')
r1 = get_cost(f1)
f2 = load_file('f2.dat')
r2 = get_cost(f2)
f3 = load_file('f3.dat')
r3 = get_cost(f3)
```

- Good

```
for i in range(1,4):
    f = load_file(f'f{i}.dat')
    r = get_cost(f)
```



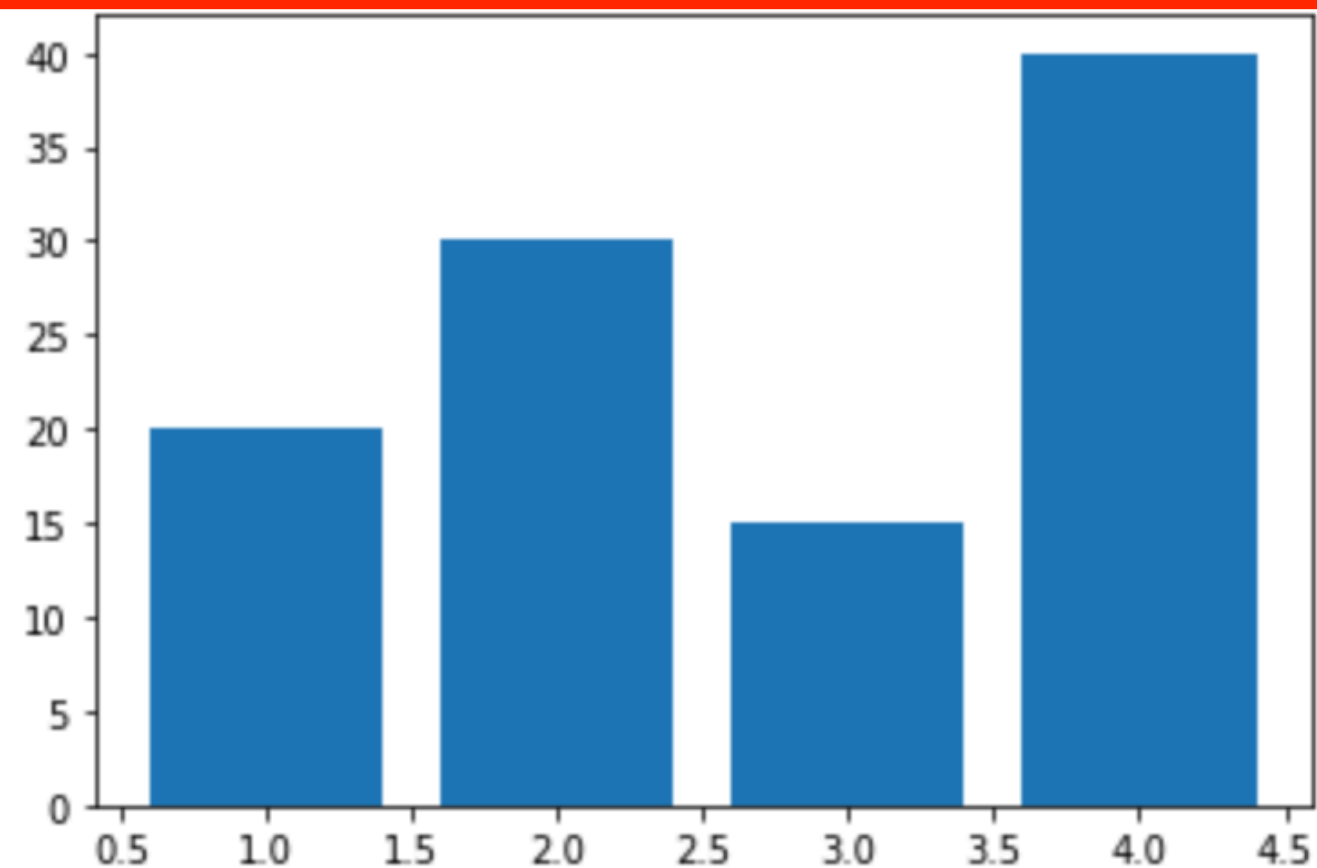
# Multiple Types of Output

```
[2]: a = 12
      for i in range(3):
          print("Some output")
      plt.bar([1,2,3,4],[20,30,15,40])
      plt.show()
      a + 3
```

stdout

```
Some output
Some output
Some output
```

display



output

```
[2]: 15
```

```
[3]: 1 / 0
```

stderr

```
-----
ZeroDivisionError                                Traceback (most recent call last)
<ipython-input-3-bc757c3fda29> in <module>
----> 1 1 / 0

ZeroDivisionError: division by zero
```



# Assignment 1

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- Due Thursday
- Get acquainted with Python using notebooks
- Make sure to follow instructions
  - Name the submitted file a1.ipynb
  - Put your name and z-id in the first cell
  - Label each part of the assignment using markdown
  - Make sure to produce output according to specifications
- ipynb files are in a JSON format. Please maintain the .ipynb extension!
- Questions?

# Print function

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- `print("Welcome, Jane")`
- Can also print variables:  

```
first_name = "Jane"  
last_name = "Smith"  
print(last_name, first_name)
```

# Python Math and String "Math"

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- Standard Operators: +, -, \*, /, %
- Division "does what you want" (new in v3)
  - $5 / 2 = 2.5$
  - $5 // 2 = 2$  # use // for integer division
- Shortcuts: +=, -=, \*=
- No ++, --
- Exponentiation (Power): \*\*
- Order of operations and parentheses:  $4 - 3 - 1$  vs.  $4 - (3 - 1)$
- "abc" + "def"
- "abc" \* 3

# Python Strings

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- Strings can be delimited by single or double quotes
  - `"abc"` and `'abc'` are exactly the same thing
  - Easier use of quotes in strings: `"Joe's"` or `'He said "Stop!"'`
- Triple quotes allow content to go across lines and preserves linebreaks
  - `"""This is another string"""`
- String concatenation: `"abc" + "def"`
- Repetition: `"abc" * 3`
- Special characters: `\n` `\t` like Java/C++

# Comments in Python

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- # for single-line comments
  - everything after # is ignored
  - `a = 3 # this is ignored`
  - `# this is all ignored`
- Triple-quoted strings also used for comments (technically, any string can be)
  - A literal string without assignment, etc. is basically a no-op
  - `"""This is a string, often used as a comment"""`
  - `"""This string  
has multiple  
lines"""`

# Expression Rules

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- Involve
  - Literals (1, "abc"),
  - Variables (a, my\_height), and
  - Operators (+, -, \*, /, //, \*\*)
- Spaces are **irrelevant** within an expression
  - a + 34 # ok
- Standard precedence rules
  - Parentheses, exponentiation, mult/div, add/sub
  - **Left to right** at each level
- Also **boolean** expressions

# Python Variables and Types

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- No declaration apart from assignment, no need for types
- Variables are names, not memory locations

```
a = 0  
a = "abc"  
a = 3.14159
```

- Strings are a type along with integer and floats
  - + containers (lists, dictionary)
  - + classes



# Identifiers

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- A sequence of letters, digits, or underscores, but...
- Also includes unicode "letters", spacing marks, and decimals (e.g.  $\Sigma$ )
- Must begin with a letter or underscore (`_`)
- Why not a number?

# Identifiers

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- A sequence of letters, digits, or underscores, but...
- Also includes unicode "letters", spacing marks, and decimals (e.g.  $\Sigma$ )
- Must begin with a letter or underscore (`_`)
- Why not a number?
- Case sensitive (`a` is different from `A`)
- Conventions:
  - Identifiers beginning with an underscore (`_`) are reserved for system use
  - Use underscores (`a_long_variable`), **not** camel-case (`aLongVariable`)
  - Keep identifier names less than 80 characters
- Cannot be reserved words

# Reserved Words and Reassigning builtins

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- Some words cannot serve as identifiers (called keywords in Python)
  - `import keyword`  
`keyword.kwlist`
  - `['False', 'None', 'True', 'and', 'as', 'assert', 'async', 'await', 'break', 'class', 'continue', 'def', 'del', 'elif', 'else', 'except', 'finally', 'for', 'from', 'global', 'if', 'import', 'in', 'is', 'lambda', 'nonlocal', 'not', 'or', 'pass', 'raise', 'return', 'try', 'while', 'with', 'yield']`
  - `False = True` # `SyntaxError`
- Some other words (python's builtins) can, but this can cause problems
  - `int = 34`  
`int("12")` # `TypeError`

# Programming Principle: Use Meaningful Identifiers

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- Show intention:
  - Bad: `var34`
  - Good: `time_difference`
- Easy pronunciation: Not `egészségedre` (perhaps ok if you're Hungarian)
- Simple but technical:
  - Bad: `in_order_list_of_jobs`
  - Good: `job_queue`
- Be consistent:
  - Bad: `user_list` and `groups`
  - Good: `user_list` and `group_list`

# Types

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- Don't worry about types, but think about types
- Variables can "change types"
  - `a = 0`  
`a = "abc"`  
`a = 3.14159`
- Actually, the **name** is being moved to a different value
- You can find out the type of the value stored at a variable `v` using `type(v)`
- Some literal types are determined by subtle differences
  - `1` vs `1.` (integer vs. float)
  - `1.43` vs `1.43j` (float vs. imaginary)
  - `'234'` vs `b'234'` (string vs. byte string)

# Type Conversion

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- Python converts integers to floats when types are mixed
  - `1 + 3.4` # evaluates to `4.4` (float)
- Functions can return different types than inputs
  - `round(3.9)` # evaluates to `4` (int)
- Can do explicit type conversion
  - `int(3.9)` # evaluates to `3` (int)
  - `float(123)` # evaluates to `123.` (float)
  - `int("123")` # evaluates to `123` (int)
  - `str(123)` # evaluates to `"123"` (string)



# Numeric Precision

- Integers have infinite precision and are as big as you want them
  - `93326215443944152681699238856266700490715968264381621468592963895217599993229915608941463976156518286253697920827223758251185210916864000000000000000000000000`
- Floats do not have infinite precision but still hold large numbers (double-precision)
  - `9.33262154439441e+157`
  - Python keeps 17 significant digits
  - Python by default only prints up to 12 (many times less)
- How could you store a floating point number with infinite precision?
- Python has support for infinite precision (Decimal)



# Assignment

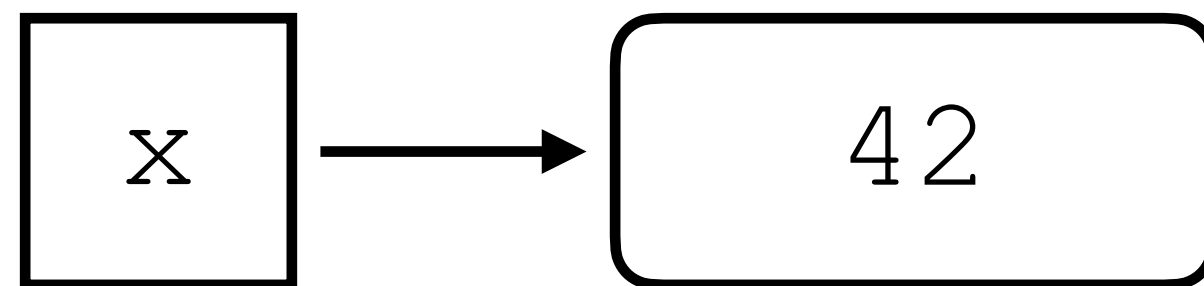
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- The = operator
- Can assign a literal, another variable, or any expression
  - `a = 34`
  - `b = a`
  - `c = (a + b) ** 2`
- Cannot use this operator in the middle of an expression, like in C++
- However, Python 3.8 added a new operator (the "walrus") that allows this

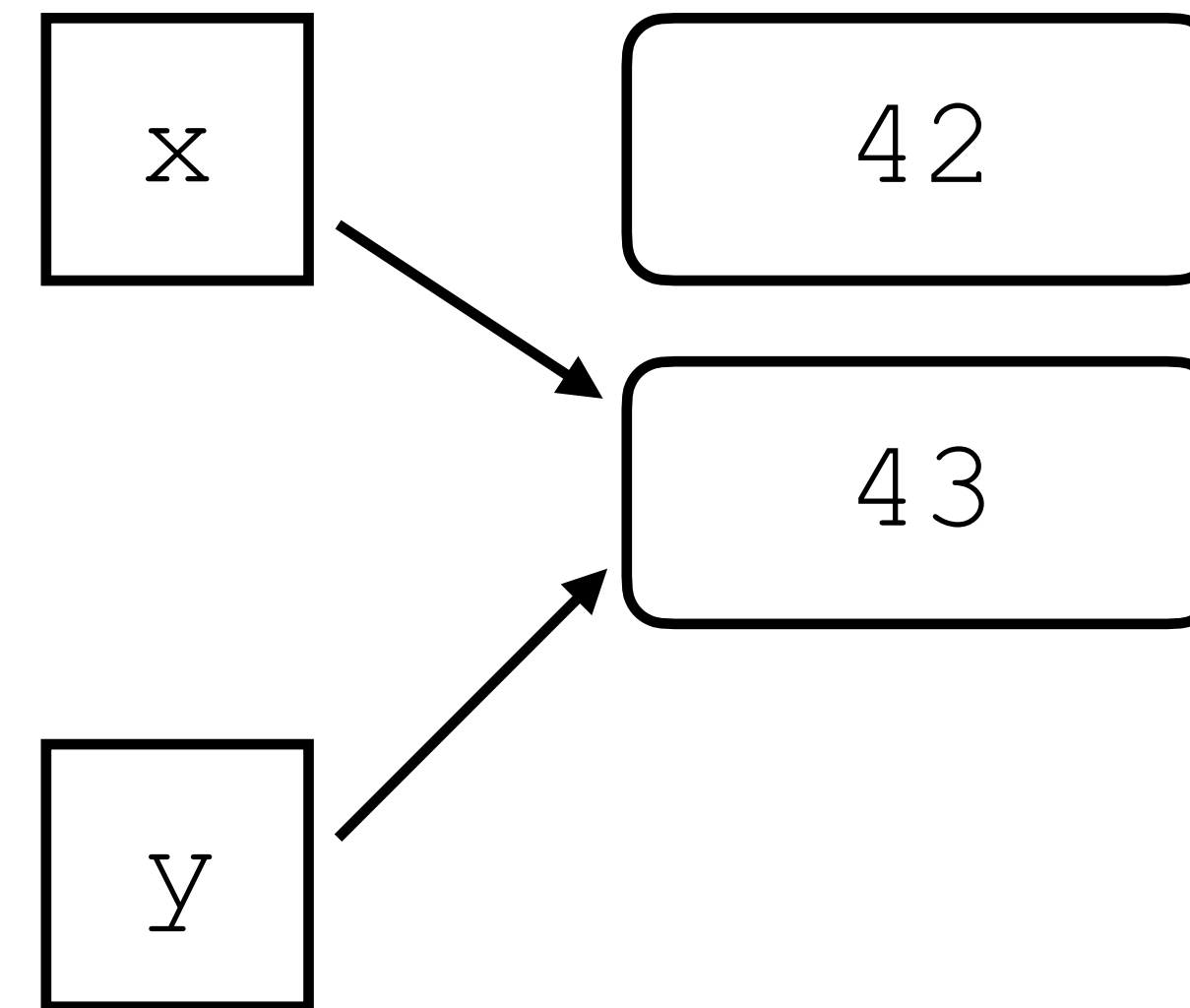
# Assignment

- Python variables are actually **pointers** to objects

```
x = 42
```



```
x = x + 1  
y = x
```

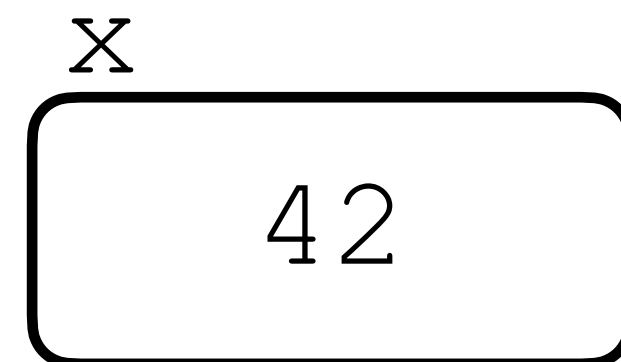


# Assignment

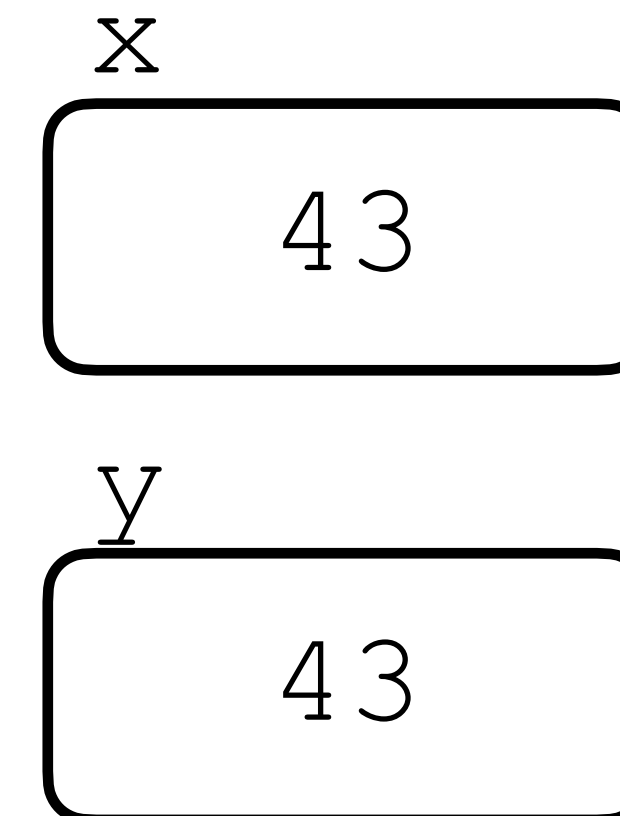
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- Other languages:

```
int x = 42;
```



```
x = x + 1;  
int y = x;
```



# Augmented Assignment

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- Shorthand for mutation of a variable's value stored back in the same variable
- `i += 1` # same thing as `i = i + 1`
- `+=`, `-=`, `*=`, `/=`, `//=`, `**=`
- Python does not have `++` or `--`

# Simultaneous Assignment

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- Feature that doesn't appear in many other languages
- Allows multiple expressions to be assigned to different variables with one assignment
  - `a, b = 34 ** 2, 400 / 24`
- Commas separate the variables and expressions
- Most useful for swapping variables
  - `a, b = b, a`
- How does this usually work?

# Simultaneous Assignment

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- In most languages, this requires another variable
  - `x_old = x`  
`x = y`  
`y = x_old`
- Simultaneous assignment leaves less room for error:
  - `x, y = y, x`
- Also useful for unpacking a collection of values:
  - `dateStr = "03/08/2014"`  
`monthStr, dayStr, yearStr = dateStr.split("/")`

# Assignment Expressions

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- AKA the "walrus" operator `:=`
- Names a value that can be used but also referenced in the rest of the expression
- `(my_pi := 3.14159) * r ** 2 + a ** 0.5/my_pi`
- Use cases: if/while statement check then use, comprehensions
- Supported in Python 3.8+



# Assignment Expressions

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- Contentious discussion on adding to the language
  - "There should be one-- and preferably only one --obvious way to do it"
  - Leads to different coding styles
- Adopted, and community moving on to best practices